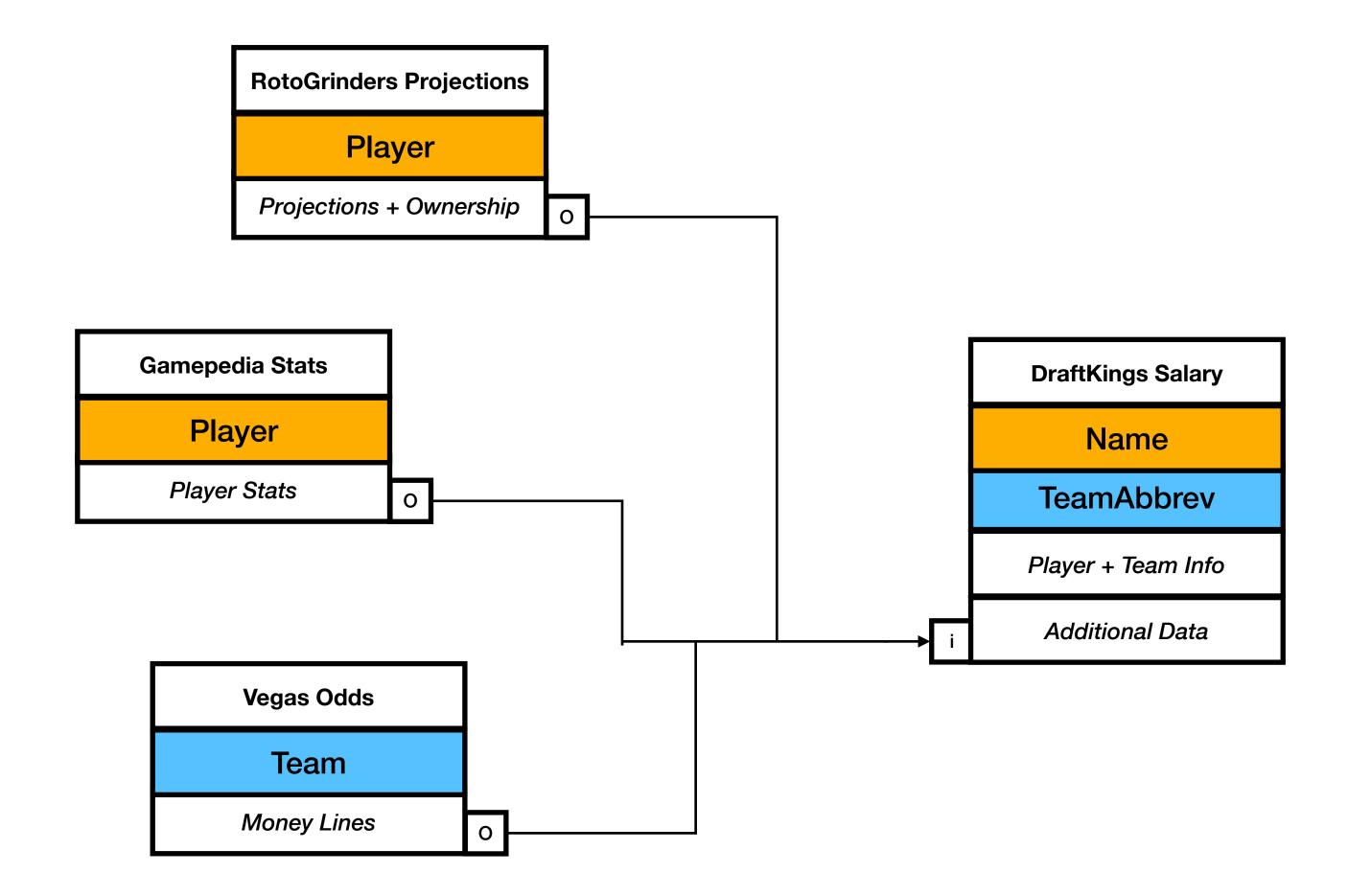


Before Lineup Building





i incoming dataO outgoing data

- Data comes from https://lol.gamepedia.com/
 League of Legends Esports Wiki
- ·Leagues of Interest are LCS, LEC, LCK, LPL

Data	Description	Type
Team	Player's Teams name	String
Player	Player's Name	String
G	Number of Games Played	Integer
W	Number of Games Won	Integer
L	Number of Games Lost	Integer
WR	Win Rate	Float
K	Kills	Float
D	Deaths	Float
A	Assist	Float
KDA	Kills / Death/ Assist Ratio	Float
CS	Creep score - the last hit on enemy and obtained gold	Float
CSPM	Creep score per minute	Float
G	Gold	Float
GPM	Gold per minute	Float
KPAR	Kill participation percentage	Float
KS%	Kill steal percentage	Float
GS		Float
CP	Champion Points	Integer

After the Slate

