

Aniruddha Hazra

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<https://github.com/geek-barood>

Education

- Institute of Engineering and Management, Kolkata
B. Tech in Information Technology
DGPA 8.39 2010 – 2014
- Higher Secondary, Kendriya Vidyalaya
86.4% 2008 – 2009

Work experience and projects

- **Nomura Research Institute Financial Technologies India Pvt. Ltd., Kolkata**
Associate Software Engineer – Worked on a project using technologies such as Spring MVC framework, Javascript/jQuery etc. Aug 2014 – Nov 2014
- **AVI-EdlogIQ Pvt. Ltd.**
Intern – Made several android prototype games which were a part of neuron gym game pack. June 2013 – July 2013
- [Snakes](#) (JS+Canvas) – A classic snake game. Jan 2015
- [Bayesian Classifier](#) (Python) – A binary twitter feeds classifier. Feb 2015
- [Manga-Downloader](#) (Python) – A multi-threaded manga downloader. March 2015

Areas of Interest

- Design and analysis of algorithms
- Data structures
- Machine Learning

Extracurricular activities and achievements

- Qualified for the national round of ACM ICPC IIT Kharagpur and Amritapuri regionals in 2014
- Reached national finals of Infosys aspirations 2020, secured 1st position in regional and college rounds.
- Gave classes on basic algorithms and data-structures commonly used in programming contests.
- Coordinated “Algorithmist”, an algorithm intensive coding competition of our college tech-fest.

Hobbies

Photography, Drawing cartoons, Competitive programming