

Script for Graphics:

Emilio is a guy who has grown in a horrible childhood. He has never took his interests like playing games and roaming freely in the grasslands of the village.
Instead the school in which he studied stressed always on the study due to which he feels so depressed and a little ground which doesn't even has enough space has drawn his interest away from playing.

So , in this way the childhood of Emilio gets over in a really horrible manner and he works in some office which is also similar to his school and he is vexed by the monotonous work given in the office .

These past memories are relieved by Emilio and he feels that it would be good if his childhood returns to him again.

We show present Emilio in a closed cabin which has insufficient light which denotes his position .

In this position what if he gets back his child-hood again....

yes he gets back his childhood suddenly as a lightning strucks and he suddenly becomes child again. Emilio gets surprised initially but he realises that he has got a second chance to enjoy his life and then does as he wanted to do in the past forgetting all the distress he has been dealing with.....

That is the closing Scene as Emilio enjoys his freedom . Emilio runs joyously through the grass fields. He shares warmth with his friends by sitting near a fireplace.He plays football with his freinds . We will have a goodbye with his waving hand that is the happy ending.

Actually this is the story very much related to the lives of the children in India who are never made to do what they want to pursue and they live a life which is monotonous and stressful. The story shows how much the boy has lost in the childhood and how happy a person feels when his freedom is given to him .

MAKING THE VIDEO:

Cabin: The cabin has objects like fan which rotates and table and PC and point light is used to illuminate the room.

The room is struck by lighting by increasing and decreasing the intensity of point light and then suddenly striking by directional light.The room is built using cuboids and all the props are inbuilt in unity. Camera is moved and the man is animated according to the scene. The grown-up Emilio is suit man in unity.

School:

The entire room is built by using cuboids and planes on our own and only textures are imported. The door has animation the guy too . He is a unity inbuilt character "Supercyan.". Animation and camera are controlled by using script files .

GrassLand :

The flowers in the grass land are ornamental. The character is made run and the camera is fixed on his face and particle systems are used to denote the happiness and surprise he feels.

Fireplace:

flames particle system is used . the night skybox is used to denote night . The moon is made using sphere and a relevant texture spot-light is used to focus on the children.

Camera movement is controlled using animation controller.

FootBall Ground :

Two people's running controlled by animation controllers and scripts . rolling the ball.

Goodbye scene :

Point lights and spot lights are used efficiently to bring out a good looking scene. The house in the present environment is the abandoned house in unity.

Some of the scenes are done in separate projects. All of them are uploaded in Git-hub Repository mentioned below

https://gitlab.com/yashwanthregatte/Graphics_asgn4_unity/tree/master

The link to the youtube video :

<https://www.youtube.com/watch?v=pFipY72LNac>

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