

```

1  # This program displays a random number in the range of 1 through 10.
2  import random
3
4  def main():
5      # Get a random number.
6      number = random.randint(1, 10)
7      # Display the number.
8      print('The number is', number)
9
10 # Call the main function.
11 main()
12

```

```

=== RESTART: /Users/staff/Downloads/py1.py ===
The number is 6
>>>
=== RESTART: /Users/staff/Downloads/py1.py ===
The number is 4
>>>
=== RESTART: /Users/staff/Downloads/py1.py ===
The number is 2
>>>

```

Sample of Math functions

```

import math

print (pow(3,2)) # 8
print (3**2)     # 8

```

Sample of String functions

```

str = "python"
print(str.upper()) # PYTHON
print(len(str))    # 6

print(round(3.7)) # 3
print(floor(3.7)) # 4

```

```
1  # This program demonstrates a function that accepts
2  # two arguments.
3
4  def main():
5      print('The sum of 12 and 45 is')
6      show_sum(12, 45)
7
8  # The show_sum function accepts two arguments
9  # and displays their sum.
10 def show_sum(num1, num2):
11     result = num1 + num2
12     print(result)
13
14 # Call the main function.
15 main()
```

Enter the amount of sales: 10000

```

1  # This program uses the return value of a function.
2
3  def main():
4      # Get the user's age.
5      first_age = eval(input('Enter your age: '))
6
7      # Get the user's best friend's age.
8      second_age = eval(input("Enter your best friend's age: "))
9
10     # Get the sum of both ages.
11     total = sum(first_age, second_age)
12
13     # Display the total age.
14     print('Together you are', total, 'years old.')
15
16     # The sum function accepts two numeric arguments and
17     # returns the sum of those arguments.
18     def sum(num1, num2):
19         result = num1 + num2
20         return result
21
22     # Call the main function.
23     main()

```

```

Enter your age: 60
Enter your best friend's age: 35
Together you are 95 years old.

```

```

1 # This program the rolling of dice.
2 import random
3
4 # Constants for the minimum and maximum random numbers
5 MIN = 1
6 MAX = 6
7
8 def main():
9     # Create a variable to control the loop.
10    again = 'y'
11
12    # Simulate rolling the dice.
13    while again == 'y' or again == 'Y':
14        print('Rolling the dice . . .')
15        print('Their values are:')
16        print(random.randint(MIN, MAX))
17        print(random.randint(MIN, MAX))
18
19        # Do another roll of the dice?
20        again = input('Roll them again? (y = yes): ')
21
22 # Call the main function.
23 main()

```

Rolling the dice . . .

Their values are:

3

1

Roll them again? (y = yes): y

Rolling the dice . . .

Their values are:

1

1

Roll them again? (y = yes): y

Rolling the dice . . .

Their values are:

5

6

Roll them again? (y = yes): y