



Objectives

- Learn how to create dynamic content under the IE DOM
- Understand the methods and properties of nodes and the node tree
- Learn to create element and text nodes
- Understand how to attach nodes to a Web page document



Objectives

- Apply node properties and styles to create dynamic content
- Work with the properties and methods of attribute nodes
- Work with element attributes

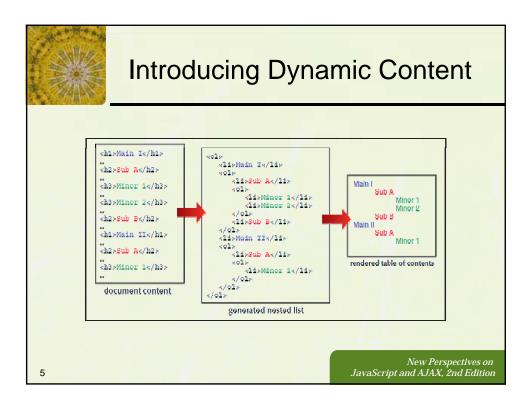
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Objectives

- Hide and redisplay Web page objects
- Understand how to create recursive functions to navigate a node tree
- Learn to work with the properties and methods of style sheet objects





Introducing Dynamic Content

- Inserting HTML Content into an Element
 - Generating a table of contents involves working with dynamic content, which is content determined by the operation of a script running within the browser
 - One property that can be used to write content in an element is the innerHTML property

```
object.innerHTML = content
```



Introducing Dynamic Content

Inserting HTML Content into an Element

```
function makeTOC() {
   var TOC = document.getElementById("toc");
   TOC.innerHTML = "<h1>Table of Contents</h1>";
}
```



The Constitution of the United States

Preamble

We the People of the United States, in Order to form a more perfect Union, establish Justice, disured domestic Tranquility, provide for the common defence, promote the general Welfare, and secure the Blessings of Liberty to ourselves and our Posterity, do ordain and establish this Constitution for the United States of America.

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Introducing Dynamic Content

- Dynamic Content in Internet Explorer
 - The innerHTML property is not part of the official specifications for the W3C document object model
 - However, since it has proven valuable and easy to use, it is supported by all browsers
 - If you want to change both the content and the HTML element itself, you use the outerHTML property

object.outerHTML = content;



- A node represents an object within the Web page and Web browser
- The text within an HTML tag can also be treated as a node. For example, the tag

<h1>Table of Contents</h1>

consists of two nodes: one node for the h1 element and one node for the text string, Table of Contents, contained within that element

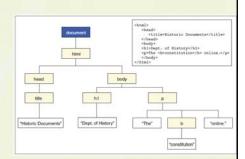
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Working with Nodes

- The Node Tree
 - Nodes are arranged into a hierarchal structure called a node tree, which indicates the relationship between each of the nodes



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- The Node Tree
 - The parent of all nodes within a document is the root node

Expression	Description
node.firstChild	Returns the first child of node
node.lastChild	Returns the last child of node
node.childNodes	Returns a collection containing the children of $node$
node.previousSibling	Returns the sibling prior to node
node.nextSibling	Returns the sibling after node
node.ownerDocument	Returns the root node of the document
node.parentNode	Returns the parent of node

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Working with Nodes

Node types, names, and values

Node	.nodeType	.nodeName	.nodeValue
Element	1	ELEMENT NAME	null
Attribute	2	attribute name	attribute value
Text	3	#text	text string
Comment	8	#comment	comment text
Document	9	#document	null



Node types, names, and values

Node	.nodeType	.nodeName	.nodeValue
Document	9	#document	null
html	1	HTML	null
head	1	HEAD	null
body	1	BODY	null
title	1	TITLE	null
"Historic Documents"	3	#text	Historic Documents
h1	1	H1	null
"Dept. of History"	3	#text	Dept. of History
р	1	Р	null
"The "	3	#text	The
b	1	В	null
"constitution"	3	#text	constitution
" online"	3	#text	online

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Working with Nodes

Creating and Attaching Nodes

Method	Description
Method	Description
<pre>document.createAttribute(att)</pre>	Creates an attribute node with the name att.
document.createComment(text)	Creates a comment node containing the comment text string <i>text</i> .
document.createElement(elem)	Creates an element node with the name $elem$.
document.createTextNode(text)	Creates a text node containing the text string $text$.
node.cloneNode(deep)	Creates a copy of <i>node</i> . If the Boolean parameter <i>deep</i> is true, the copy extends to all descendants of the node object; otherwise, only <i>node</i> is copied.



- Creating and Attaching Nodes
 - Unattached nodes and node trees are known as document fragments and exist only in a browser's memory

Method	Description
node.appendChild(new)	Appends a new child node to $node$, attaching it as the last child node
node.insertBefore(new, child)	Inserts a <i>new</i> child node into <i>node</i> , placing it before the <i>child</i> node; if no <i>child</i> is specified the <i>new</i> child node is added as the last child node
node.normalized()	Traverses all child nodes of <i>node</i> ; any adjacent text nodes are merged into a single text node
node.removeChild(old)	Removes the child node old from node
node.replaceChild(new, old)	Replaces the child node old with the child node new

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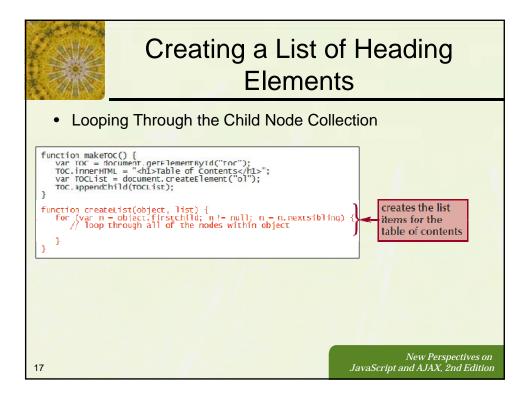


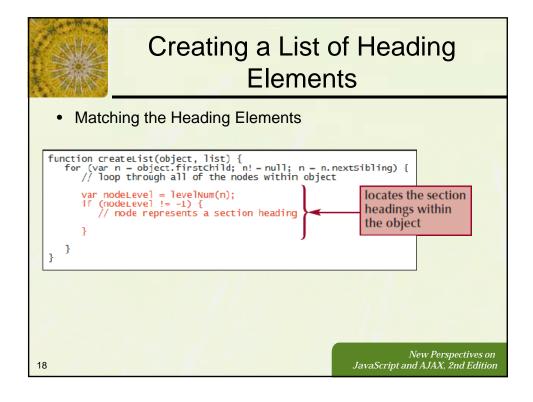
Working with Nodes

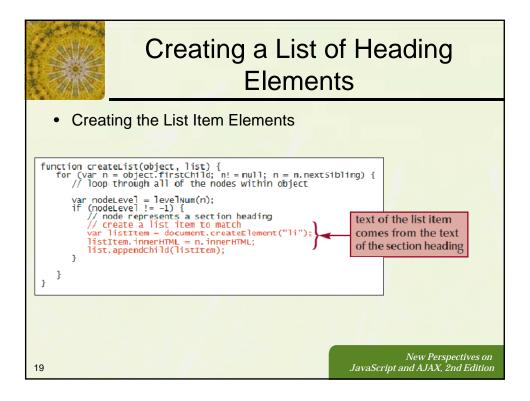
Creating and Attaching Nodes

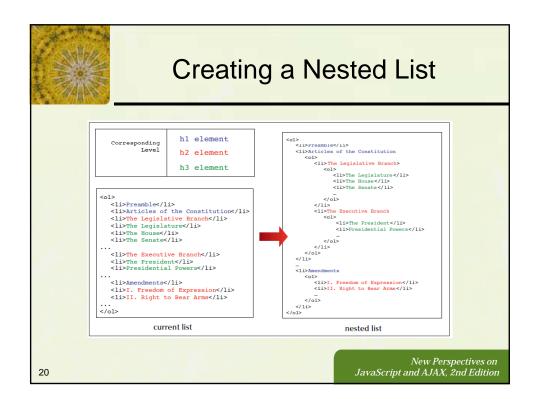
Code	Node Tree
<pre>newP = document.createElement("P") newI = document.createElement("I") text1 = document.createTextNode("Documents") text2 = document.createTextNode("Historic")</pre>	p i "Documents" "Historic"
newP.appendChild(text1) newI.appendChild(text2)	p i i i i i i i i i i i i i i i i i i i
newP.insertBefore(newI,textl)	Р
Final HTML fragment:	i "Documents"
<i>Historic</i> Documents	"Historic"

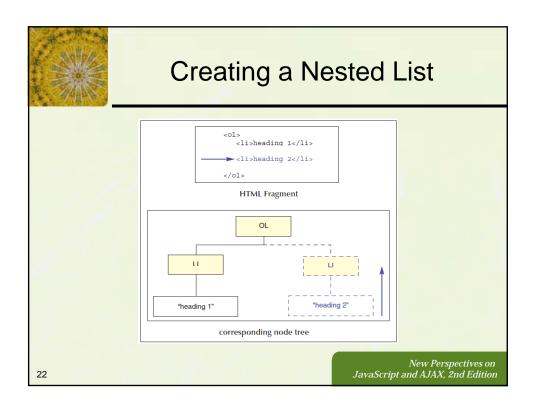
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```
Creating a Nested List

function createList(object, list) {

var prevLevel = 0; // level of the previous TOC entry

for (var n = object.firstchild; nl=null; n = n. nextsfibling) {

var nodeLevel = levelNun(n);

if (nodeLevel = levelNun(n);

// predict if it it it is no match)

var listItem = document, createElement("li");

listItem.innerHTML = n.innerHTML;

if (nodeLevel = prevLevel) {

// append the entry to the current list

else if (nodeLevel > prevLevel) {

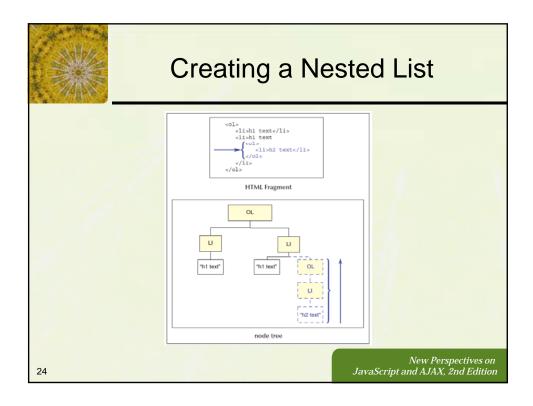
// append the entry to a new nested list

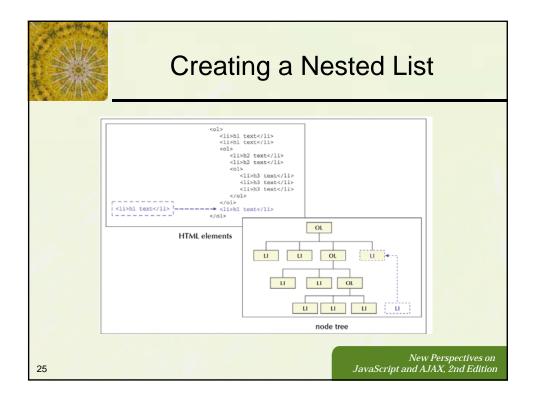
else if (nodeLevel < prevLevel) {

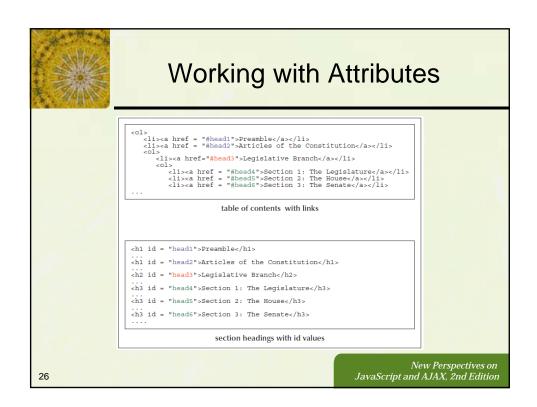
// append the entry to a higher-level list

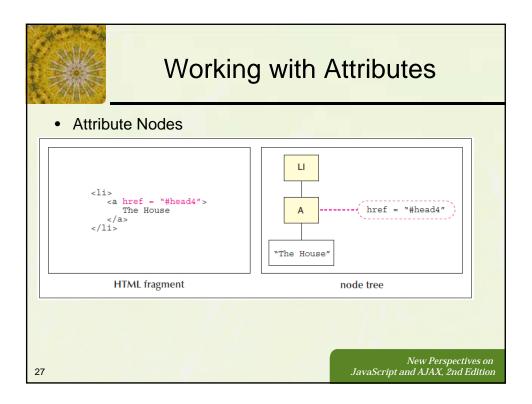
}

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```











Working with Attributes

Attribute Nodes

Method	Description
document.createAttribute(att)	Creates an attribute node with the name att
node.getAttribute(att)	Returns the value of an attribute $\it att$ from a $\it node$ to which it has been attached
node.hasAttribute(att)	Returns a Boolean value indicating whether $node$ has the attribute att
node.removeAttribute(att)	Removes the attribute att from node
node.removeAttributeNode(att)	Removes an attribute node att from node
node.setAttribute(att, value)	Creates or changes the value of the attribute att of node

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Working with Attributes

- Attributes as Object Properties
 - The document object model also supports a shorthand way of applying attributes as properties of an object

```
object.attr = value;
```

 To test whether the listItem node has an id attribute, you can use the following expression:

```
listItem.hasAttribute("id")
```

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Working with Attributes

Setting the Section Heading IDs

```
function createList(object, list) {

var prevLevel = 0; // level of the previous TOC entry
var headNun = 0; // running count of section headings

for (var n = object.firstChild; n!=null; n = n.nextSibling) {

// loop through all of the nodes within object

var nodeLevel = levelNum(n);

if (nodeLevel != -1) {

// node represents a section heading

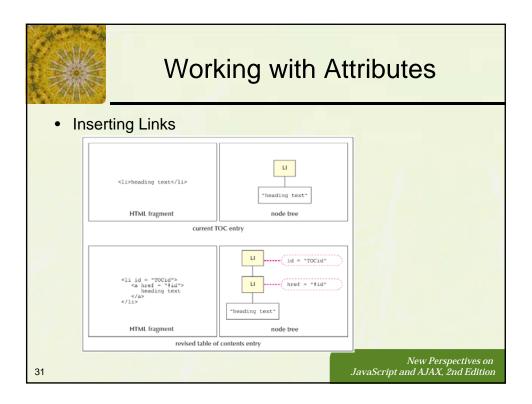
// insert Id for the section heading if necessary
headNum+:

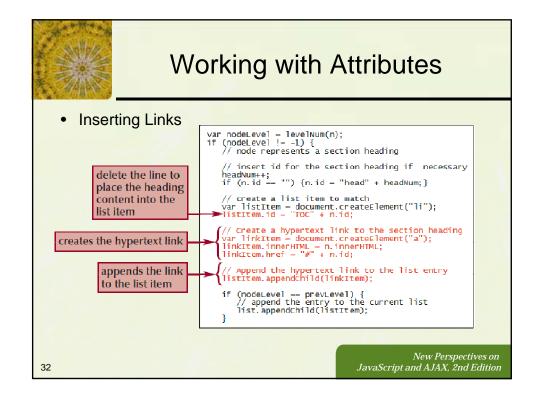
if (n.id = "") {n.id = "head" + headNum;}

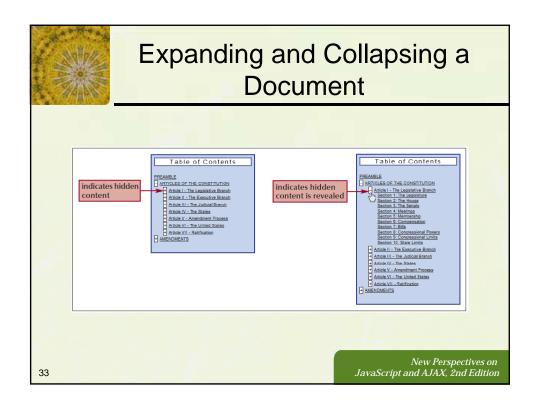
// create a list item to match
var listItem = document.createElement("li");

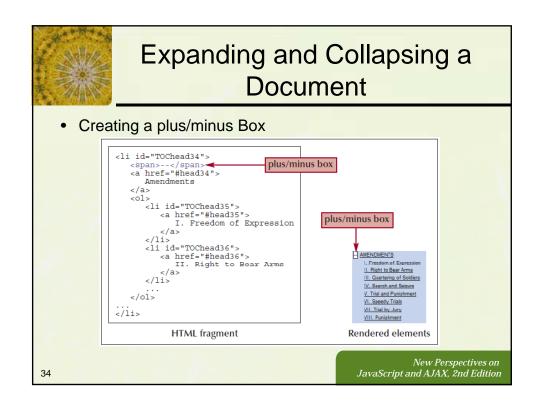
listItem.innerHTML = n.innerHTML;
```

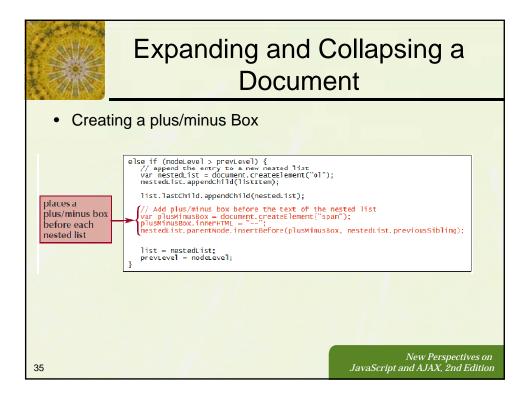
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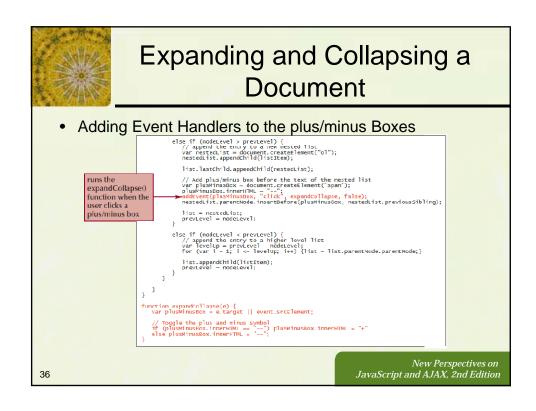














Expanding and Collapsing a Document

· Hiding and Display Objects

```
function expandcollapse(e) {
    var plusMinusBox = e.target || event_srcelement;
    var nestedList = plusMinusBox.nextSibling, nextSibling;

    // Toggle the plus and minus symbol
    if (plusMinusBox.innerHTML = "--") plusMinusBox.innerHTML = "+"
    else plusMinusBox.innerHTML = "--";

    // Toggle the display style of the nested list
    if (nestedList.style.display = "none") nestedList.style.display = ""
    else nestedList.style.display = "none";
}
```

PRIAMELE
ARTICLE SOF THE CONSTITUTION

Article 1 - The Lecelative Branch
Article 1 - The Lecelative Branch
Article 1 - The Lecelative Branch
Betton 1 - Medical Branch
Section 2 - Told by July
Section 2 - Told by July
Article 1 - Told July
Article 1 - Told July
Article 1 - Told July
Article 1 - Amendment Process
Article 1 - Amendment Process
Article 1 - The United States

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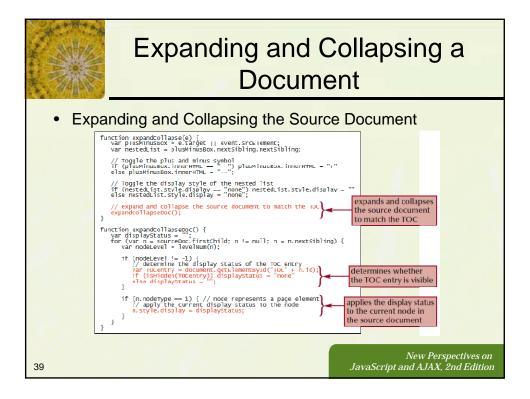


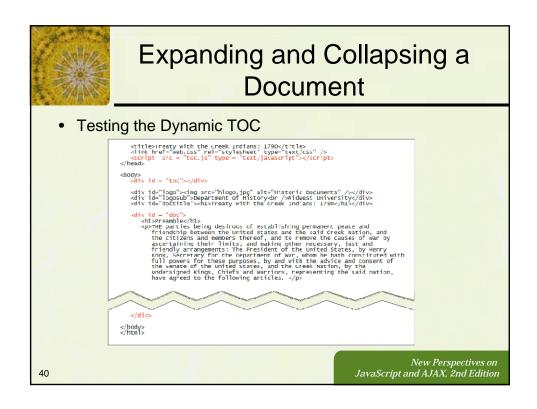
Expanding and Collapsing a Document

Expanding and Collapsing the Source Document

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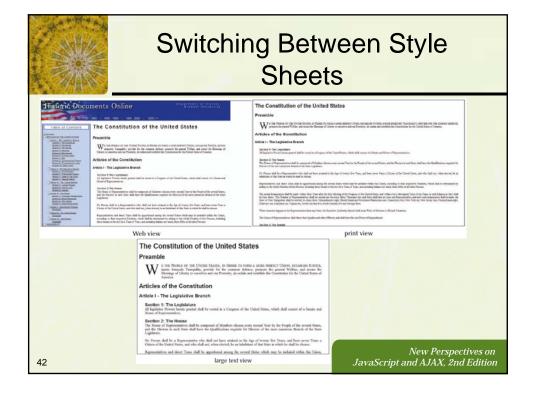


Traversing the Node Tree with Recursion

 Recursion is a programming technique in which a function calls itself repeatedly until a stopping condition is met

```
function countNodes(node, nodeCount) {
  for (var n = node.firstChild; n != null; n = n.nextSibling) {
     nodeCount++;
     countNodes(n, nodeCount);
  }
  return nodeCount;
}
```

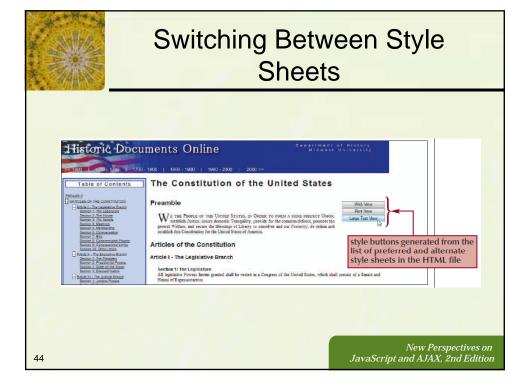
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- Style sheets can be classified as persistent, preferred, and alternate:
 - Persistent style sheets are always active
 - Preferred style sheets are turned on by default, but can be turned off by actions of the user
 - Alternate style sheets are not turned on by default, but can be turned on as an alternate to the preferred style sheet

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Code to populate the allStyles array

```
addEvent(window, "load", makeStyleButtons, false);

var allStyles = new Array();

function makeStyleButtons() {
    var allLinks = document.getElementsByTagName("link");

    // Create an array of preferred or alternate style sheets
    for (var i = 0; i < allLinks.length; i++) {
        if ((allLinks[i].rel — "stylesheet" || allLinks[i].rel — "alternate stylesheet")
        && allLinks[i].title! = "") {
            allStyles.push(allLinks[i]);
        }
        }

        allStyles array contains all link elements created for preferred or alternate style sheets

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```



Switching Between Style Sheets

Creating a form button for each style sheet

```
// Create an array of preferred or alternate style sheets
for (var i = 0; i < allLinks.length; i++)
    if ((allLinks[i].riel == "stylesheet" || allLinks[i].rel == "alternate stylesheet")
    && allLinks[i].title != "")
    allstyles.push(allLinks[i]);
}

// Create buttors for each preferred or alternate style sheet

var styleBox = document.createElement("div"):

for (var i = 0; i < allstyles.length; i++) {
    styleButton = document.createElement("input");
    styleButton.type = "button";
    styleButton.value = allstyles[i].title + " view";

styleButton.title = allstyles[i].title;

styleBox.appendChild(styleButton);

appends each button
to the style box

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```



- You can disable a style sheet using the command
 - styleSheet.disabled = true
- You can enable it with the command styleSheet.disabled = false
- Code to initialize the style sheets

```
// Create buttons for each preferred or alternate style sheet
var styleBox = document.createElement("div");
for (var i = 0; i < allstyles.length; iii) {
    // Initialize the style sheets
    If (allstyles[i].rel == "stylesheet") {
        allstyles[i].disabled = false;
    } else {
        allstyles[i].disabled = true:
    }
    styleButton = document.createElement("input");
    styleButton.type = "button";
    styleButton.value = allstyles[i].title + " view";
    styleButton.tyle = allstyles[i].title;
}</pre>
```

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Switching Between Style Sheets

Code to switch between styles

```
// Apply an event handler to the style button
styleButton.onclick = changestyle;
styleBox.appendChild(styleButton);
}

// Define the styles of the box containing the buttons
styleBox.style.width = "125px";
styleBox.style.cssfloat = "right";
styleBox.style.stylerloat = "right";
styleBox.style.margin = "5px 5px 10px 10px";

// Add the style box to the source document
var sourceDoc.insertBefore(styleBox, sourceDoc.firstChild);
}

function changeStyle() {
   for (var i = 0; i < allstyles(i).title == this.title) {
        allstyles[i].disabled = raise;
        } else {
            allstyles[i].disabled = true;
        }
    }
}</pre>

loops through all of the style sheets and enables only the one corresponding to the style button
```

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• Properties of the style sheet object

Property	Description
styleSheet.cssText	The text of the declarations in the style sheet (IE DOM)
styleSheet.disabled	Returns a Boolean value indicating whether the style sheet has been disabled (true) or has been enabled (false)
styleSheet.href	The url of the style sheet; for embedded style sheets, the href value is an empty text string [read-only]
styleSheet.media	A text string containing the list of media types associated with the style sheet [read-only]
styleSheet.rules	Returns the collection of rules within the style sheet (IE DOM)
styleSheet.cssRules	Returns the collection of rules within the style sheet (W3C DOM)
styleSheet.title	The title of the style sheet [read-only]
styleSheet.type	The MIME type of the style sheet [read-only]

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