#### **Inheritance**

Inheritance is the capability of one class to derive or inherit the properties from some another class. The benefits of inheritance are:

- 1. It represents real-world relationships well.
- 2. It provides **reusability** of a code. We don't have to write the same code again and again. Also, it allows us to add more features to a class without modifying it.
- 3. It is transitive in nature, which means that if class B inherits from another class A, then all the subclasses of B would automatically inherit from class A.

#### What is object class?

Like Java Object class, in Python (from version 3.x), object is root of all classes. In Python 3.x, "class Test(object)" and "class Test" are same.

### **Subclassing (Calling constructor of parent class)**

A child class needs to identify which class is its parent class. This can be done by mentioning the parent class name in the definition of the child class.

Eg: class **subclass\_name** (**superclass\_name**):

self.idnumber = idnumber

```
# Python code to demonstrate how parent constructors are called.
# parent class
class Person(object): #Note: same as class Person():

    #__init__ is known as the constructor
    def __init__(self, name, idnumber):
        self.name = name
```

```
def display(self):
    print(self.name)
    print(self.idnumber)
```

# child class
class Employee(Person):
 def \_\_init\_\_(self, name, idnumber, salary, post):
 self.salary = salary
 self.post = post

```
# invoking the __init__ of the parent class
Person.__init__ (self, name, idnumber)
```

```
# creation of an object variable or an instance
a = Person('Ana', 81178)

# calling a function of the class Person using its instance
a.display()
```

# Output

Ana

81178

'a' is the instance created for the class Person. It invokes the \_\_init\_\_() of the referred class. You can see 'object' written in the declaration of the class Person. In Python, every class inherits from a built-in basic class called as 'object'. The constructor i.e. the '\_\_init\_\_' function of a class is invoked when we create an object variable or an instance of the class.

The variables defined within \_\_init\_\_() are called as the instance variables or objects. Hence, 'name' and 'idnumber' are the objects of the class Person. Similarly, 'salary' and 'post' are the objects of the class Employee. Since the class Employee inherits from class Person, 'name' and 'idnumber' are also the objects of class Employee.

If you forget to invoke the \_\_init\_\_() of the parent class then its instance variables would not be available to the child class. The following code produces an error for the same reason.

```
# Python program to demonstrate error if we
# forget to invoke __init__() of parent.

class A:
    def __init__(self, n = 'Rahul'):
        self.name = n

class B(A):
    def __init__(self, roll):
        self.roll = roll

object = B(23)
print (object.name)
```

#### **Output:**

```
Traceback (most recent call last):
   File "/home/de4570cca20263ac2c4149f435dba22c.py", line 12, in
    print (object.name)
AttributeError: 'B' object has no attribute 'name'
```

# **Overloading and Overriding**

## **Overloading**

Demonstrates the Overloading and the use of the "\_\_str\_\_" method. By using the \_\_str\_\_ method, we gain a lot, especially a leaner design. We have a string casting for our classes and we can simply print out instances.

```
class Person:
  def __init__(self, first, last):
     self.firstname = first
     self.lastname = last
  def __str__(self):
     return self.firstname + " " + self.lastname
class Employee(Person):
  def __init__(self, first, last, staffnum):
     super().__init__(first, last)
     self.staffnumber = staffnum
x = Person("Jane", "Doe")
y = Employee("John", "Doe", "1001")
print(x)
print(y)
Output:
   Jane Doe
   John Doe
```

We can see that if we print an instance of the Employee class, the \_\_str\_\_ method of Person is used. This is due to inheritance.

#### **Overriding**

class Person:

```
def __init__(self, first, last, age):
     self.firstname = first
     self.lastname = last
     self.age = age
  def __str__(self):
     return self.firstname + " " + self.lastname + ", " + str(self.age)
class Employee(Person):
  def __init__(self, first, last, age, staffnum):
     super().__init__(first, last, age)
     self.staffnumber = staffnum
  def __str__(self):
     return super().__str__() + ", " + self.staffnumber
x = Person("Jane", "Doe", 36)
y = Employee("John", "Doe", 28, "1001")
print(x)
print(y)
Output:
 Jane Doe 36
 John Doe 28 1001
```

### **Another Inheritance Example**

Let's take Vehicle as a parent class from which we will derive a class Category. Category class will inherit the features of parent class Vehicle and also invoke the function from the parent class.

```
class Vehicle: #parent class
"Parent Class"
def __init__(self, price):
    self.price = price
def display(self):
    print ('Price = $',self.price)
```

```
class Category(Vehicle): #derived class
"Child/Derived class"
def __init__(self, price, name):
    Vehicle.__init__(self, price)
    self.name = name

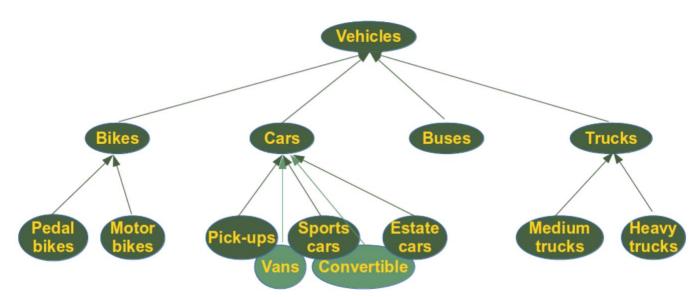
def disp_name(self):
    print ('Vehicle = ',self.name)

obj = Category(1200, 'BMW')
obj.disp_name()
obj.display()
```

Output:

Vehicle = BMW Price = \$1200

# **Inheritance example**



### **Multiple Inheritance**

```
class Person:
  def __init__(self, name, surname, number):
     self.name = name
     self.surname = surname
     self.number = number
class LearnerMixin:
  def __init__(self):
     self.classes = []
  def enrol(self, course):
     self.classes.append(course)
class TeacherMixin:
  def __init__(self):
     self.courses_taught = []
  def assign_teaching(self, course):
     self.courses_taught.append(course)
class Tutor(Person, LearnerMixin, TeacherMixin):
  def __init__(self, *args, **kwargs):
     super(Tutor, self).__init__(*args, **kwargs)
jane = Tutor("Jane", "Smith", "SMTJNX045")
jane.enrol(a_postgrad_course)
jane.assign_teaching(an_undergrad_course)
```