

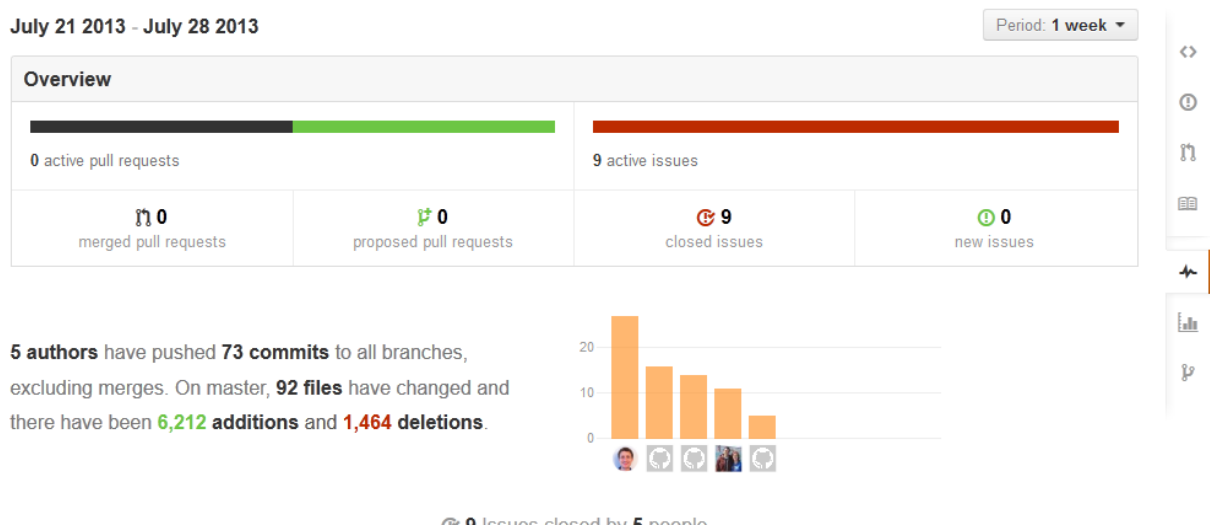
## Team 3 Week 12 Deliverables

### This Weeks Project Velocity

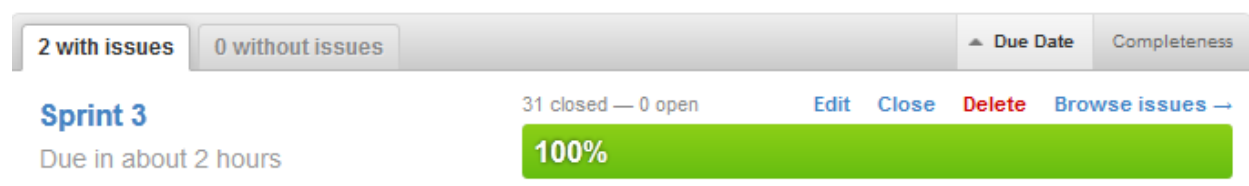
9 Use Cases Finished – High Productivity Week

The high productivity was due to it being out last week of development. Besides the 9 use cases finished multiple use cases were improved.

### Status for Sprint 3



Each of the use cases that were completed this week is shown above. All items that were not completed in Sprint 3 have been moved back onto the backlog. There are a couple of items which need to be cleaned up from the backlog, such as the ingredient batch integration. There are currently 13 issues on in the backlog. Some of them have some progress made, but were not completed in time for the Sprint 3 deadline.



**Test Results – Test coverage has really improved (218 tests). A lot of extra detail was added into the recipe section. Before that commit all 218 tests**

passed. The tests will be cleaned up with minimal effort. Here is the current report:

▶	Failed Tests	(11)
▲	Passed Tests	(207)
✓	RegisterUser_TEST	13 sec
✓	TestABV	3 ms
✓	TestABVPercentage	2 ms
✓	TestAddBatchAction	4 sec
✓	TestAddBatchNotes	6 sec
✓	TestAddMeasurement	4 sec
✓	TestAddMeasurement	3 sec
✓	TestAverageReturnsAverage	20 ms
✓	TestAverageUserCantViewR...	4 ms
✓	TestAverageWithAnonymo...	2 ms
✓	TestAverageWithNonExistin...	2 ms
✓	TestAverageWithNoRatings...	2 ms
✓	TestBatchActionDelete	3 sec
✓	TestBatchActionDeleteNot...	3 sec
✓	TestBatchActionDetails	4 sec
✓	TestBatchActionEdit	3 sec
✓	TestBatchActionEditModelI...	3 sec
✓	TestBatchActionEditPost	3 sec

✓ TestBatchActionList	2 sec
✓ TestBatchActionUserCanno...	3 sec
✓ TestBatchActionUserCanno...	2 sec
✓ TestBatchAndUserMustBeU...	5 sec
✓ TestBatchCreate	2 sec
✓ TestBatchDelete	3 sec
✓ TestBatchDeleteNoteConfir...	3 sec
✓ TestBatchDetailsUserRating...	4 sec
✓ TestBatchEdit	3 sec
✓ TestBatchEditModelInvalid	4 sec
✓ TestBatchEditPost	4 sec
✓ TestBatchList	3 sec
✓ TestBatchNoteDelete	4 sec
✓ TestBatchNoteDeleteNote...	4 sec
✓ TestBatchNoteDetails	4 sec
✓ TestBatchNoteEdit	4 sec
✓ TestBatchNoteEditModelIn...	4 sec
✓ TestBatchNoteEditPost	4 sec
✓ TestBatchNoteUserCannot...	4 sec
✓ TestBatchNoteUserCannot...	4 sec
✓ TestCanEditCollaborator	4 sec
✓ TestCanEditCollaborator	4 sec
✓ TestCanEditCollaborator	4 sec
✓ TestCanEditOwned	3 sec
✓ TestCanEditOwned	4 sec
✓ TestCanEditOwned	4 sec
✓ TestCanEditOwned	5 sec
✓ TestCanGetAuthorName	4 sec
✓ TestCanGetPerformerName	4 sec
✓ TestCanHaveMultipleColla...	4 sec
✓ TestCannotEditFriend	4 sec
✓ TestCannotEditFriend	4 sec
✓ TestCannotEditFriend	4 sec
✓ TestCannotEditFriend	6 sec
✓ TestCanOnlyAddSameColla...	5 sec
✓ TestCanRate	4 sec
✓ TestCanRetrieveAssociated...	6 sec
✓ TestCanRetrieveAssociated...	4 sec
✓ TestCanRetrieveAssociated...	3 sec
✓ TestCanRetrieveAssociated...	4 sec

✓ TestCanRetrieveAssociated...	4 sec
✓ TestCanRetrieveAssociated...	4 sec
✓ TestCanRetrieveAssociated...	3 sec
✓ TestCanRetrieveAssociated...	6 sec
✓ TestCanViewCollaborator	4 sec
✓ TestCanViewCollaborator	4 sec
✓ TestCanViewCollaborator	3 sec
✓ TestCanViewCollaborator	4 sec
✓ TestCanViewFriend	4 sec
✓ TestCanViewFriend	4 sec
✓ TestCanViewFriend	5 sec
✓ TestCanViewFriend	4 sec
✓ TestCanViewOwned	3 sec
✓ TestCanViewOwned	3 sec
✓ TestCanViewOwned	5 sec
✓ TestCanViewOwned	3 sec
✓ TestCommentCanBeExactly...	4 sec
✓ TestCommentCannotBeEm...	4 sec
✓ TestCommentCannotBeLon...	3 sec
✓ TestContainerDelete	4 sec
✓ TestContainerEditModelInv...	4 sec
✓ TestContainerEditPost	4 sec
✓ TestContainerList	3 sec
✓ TestContainerMayHaveOpt...	4 sec
✓ TestContainerOnlyOwnedList	3 sec
✓ TestContainerUnauthorized...	3 sec
✓ TestCreateBatch	3 sec
✓ TestCreateBatchAction	3 sec
✓ TestCreateBatchAction	4 sec
✓ TestCreateBatchActionMod...	2 sec
✓ TestCreateBatchActionPost	2 sec
✓ TestCreateBatchComment	3 sec
✓ TestCreateBatchModelInval...	3 sec
✓ TestCreateBatchNote	4 sec
✓ TestCreateBatchNoteMode...	5 sec
✓ TestCreateBatchNotePost	4 sec
✓ TestCreateBatchPost	7 sec
✓ TestCreateBatchRating	4 sec
✓ TestCreateContainer	4 sec
✓ TestCreateContainer	3 sec
✓ TestCreateContainerModell...	3 sec
✓ TestCreateContainerPost	3 sec
✓ TestCreateMeasurement	3 sec

✓ TestCreateMeasurementM...	3 sec
✓ TestCreateMeasurementPost	3 sec
✓ TestCreateRecipe	3 sec
✓ TestCreateRecipeModelInv...	3 sec
✓ TestCreateRecipePost	3 sec
✓ TestCreateUserCantViewB...	21 ms
✓ TestCreateWithAnonymous...	3 sec
✓ TestCreateWithAnonymous...	2 ms
✓ TestCreateWithAnonymous...	6 sec
✓ TestCreateWithAnonymous...	3 sec
✓ TestCreateWithAnonymous...	3 sec
✓ TestCreateWithAnonymous...	2 sec
✓ TestCreateWithAnonymous...	3 sec
✓ TestCreateWithAnonymous...	3 sec
✓ TestCreateWithAnonymous...	3 sec
✓ TestCreateWithAnonymous...	3 sec
✓ TestDescriptionCannotBeE...	4 sec
✓ TestEditBatchNotes	4 sec
✓ TestGetCreateWithAnonym...	7 ms
✓ TestGetNonExistingBatchRe...	2 ms
✓ TestGetPreviousRatingWillR...	4 ms
✓ TestGetType	3 sec
✓ TestHasRated	3 sec
✓ TestHasRatedRatingsIsNull	3 sec

✓ TestHelpFAQ	2 ms
✓ TestHelpUsersManual	< 1 ms
✓ TestIndexDoesNotRequireA...	2 ms
✓ TestIndexReturnsAllRatings	9 ms
✓ TestIndexUserCantViewRet...	2 ms
✓ TestIndexWithAnonymous...	2 ms
✓ TestIndexWithNonExistingB...	2 ms
✓ TestInvalidModelStateWillR...	2 ms
✓ TestInvalidModelStateWillR...	3 ms
✓ TestIsBatchOwner	3 sec
✓ TestMeasurementDelete	3 sec
✓ TestMeasurementDeleteNo...	6 sec
✓ TestMeasurementEdit	4 sec
✓ TestMeasurementEditMod...	4 sec
✓ TestMeasurementList	4 sec
✓ TestMeasurementUserCan...	3 sec
✓ TestMeasurementUserCan...	4 sec
✓ TestMeasurmentDetails	4 sec
✓ TestMeasurmentEditPost	3 sec
✓ TestNonExistingBatchRetun...	2 ms
✓ TestNullBatchActionService...	3 sec
✓ TestNullBatchActionWillRet...	5 sec
✓ TestNullBatchNoteServiceT...	3 sec

✓ TestRatingCanHaveComme...	4 sec
✓ TestRatingCanHaveNullCo...	4 sec
✓ TestRecipeList	3 sec
✓ TestRemoveAccount	7 sec
✓ TestRemoveBatchAction	3 sec
✓ TestRemoveBatchNotes	5 sec
✓ TestRemoveMeasurement	4 sec
✓ TestSummaryLengthShort	3 sec
✓ TestSummaryLengthShort	3 sec
✓ TestSummaryLengthShort	3 sec
✓ TestSummaryLengthShort	4 sec
✓ TestSummaryTruncate	3 sec
✓ TestSummaryTruncate	4 sec
✓ TestSummaryTruncate	3 sec
✓ TestSummaryTruncate	4 sec
✓ TestTitleCannotBeEmpty	3 sec
✓ TestUserCanHaveMultipleR...	6 sec
✓ TestViewBagPopulated	74 ms
✓ UserCanEditAccountInform...	3 sec
✓ UserCanEnterZipToFindBre...	3 sec
✓ UserLogin_TEST	3 sec
✓ ValidInputReturnsJson	74 ms
✓ ValidInputReturnsJson	3 ms

## Sprint 2 Review: Key Functionality

### 1.1 Improved UI for Viewing Batches

BrewersBuddy Recipes **Batches** Cellar Friends

## All Batches

My Batches Shared Batches Create New

Batch 1 AKA.. Deliciousness

Here is batch one. It smells like malted barley and goodness.

beer 7/7/2013

## 1.2 Ability to Have Shared Batches

# Shared Batches

My Batches Shared Batches Create New

Your friends haven't shared any batches yet, check back soon or get some more friends!

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## 1.3 Batch UI Refinement

## 1.4 Edit Batch

## 1.5 Delete Batch

## 1.6 Rate This Batch

## 1.7 Get the Average Batch Rating

## 1.8 Add Notes

## 1.9 Add Actions

## 1.10 Add Batch to the Cellar

BrewersBuddy

Recipes

Batches

Cellar

Friends

Help

Pistorius1

Batch 1 AKA.. Deliciousness

100  
Avg Rating

100  
Your Rating

Information

EditDeleteAdd to Cellar

Type	Beer
Start Date	7/7/2013 12:59:07 AM
Description	Here is batch one. It smells like malted barley and goodness.

Notes

Add Note

None

Actions

Add Action

Title	Summary	Actions
Go buy some ingredients	Get ingredients	ViewEditDelete

## 1.11 Add Measurements

## 1.12 Add Comments

## 1.13 Back to Batch List



## Measurements

[Add Measurement](#)

None

## Comments

No comments have been added

Enter your comments (max 256 characters)

...

Comment

Back to List

**View, Edit, Delete Notes**  
**View, Edit, Delete Actions**  
**View, Edit, Delete Measurements**

Title	Summary	Actions		
Notes	Notes test	<a href="#">View</a>	<a href="#">Edit</a>	<a href="#">Delete</a>

## Actions

[Add Action](#)

Title	Summary	Actions		
Go buy some ingredients	Get ingredients	<a href="#">View</a>	<a href="#">Edit</a>	<a href="#">Delete</a>

## Measurements

[Add Measurement](#)

Title	Summary	Measured	Value	Actions	
Measure	Measurements	yes	12.95	<a href="#">View</a>	<a href="#">Edit</a> <a href="#">Delete</a>

**Additional Recipe Content**

# Edit Recipe Information

## RecipeInfo

Name

Test

Description

Recipe for booze

Prep

Prepare the liquor

Process

Add in stuff

Finishing

Cook forever

Costs

344.33

Save

Cellar pages Edit, Delete, View

---

# Done 1

Created from batch: **Batch 1 AKA.. Deliciousness**

## Information

[Edit](#)[Delete](#)

Type	Bottle
Volume	23 Milliliter
Quantity	1

[Back to List](#)

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## Edit Inventory

Name

Type



Quantity

Volume

Units

[Save](#)[Cancel](#)

Are you sure you want to delete this batch from inventory?

Name	Done 1
Type	Bottle
Volume	23 Milliliter
Quantity	1

Delete

Cancel

---

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## FAQ Page

### FAQ

1. [How do I register for this site?](#)
2. [Can I update my account information?](#)
3. [How do I change my password?](#)
4. [How do I recover my password?](#)
5. [How do I logout?](#)
6. [How do I search for users?](#)
7. [How do I add friends?](#)
8. [How do I rate a batch?](#)
9. [How do I view all of the ratings for a batch?](#)
10. [How do I comment on a batch?](#)

**Q. How do I register for this site?**

A. Click on the Register link in the upper right hand corner or on the [Register if you don't have an account.](#) On this page you will need to enter User name, Password with confirmation, and Email since they are required. Extra information you can enter is First name, Last name, City, State, and Zip. At the bottom of the page click the Register button and you will be registered if there are no issues with your credentials. Issues could be:

- User name is already taken
- Password is not minimum length
- Confirmation password didn't match original password
- Email is already taken

**Q. Can I update my account information?**

## Finding Friends

# Find a Friend

Username

First Name

Last Name

Zip Code

Search

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## Adding a Friend

VIEWLOGSRECIPIESGET STARTED

BrewersBuddy

Recipes

Batches

Cellar

Friends

Help

Pistorius1

## Friend Results

UserName	FirstName	LastName	Email	
jon	Jon	Parise	j1parise@gmail.com	<a href="#">Add Friend</a>

## Search again

Username

## View Friends

You seem to be forever alone.

Go search for [Users](#) and add them as friends.

## Code Samples – Example Functionality – Comment on a Batch

src2\BrewersBuddy.Tests\Controllers\BatchCommentControllerTest.cs	⌵
src2\BrewersBuddy\App_Start\NinjectWebCommon.cs	⌵
src2\BrewersBuddy\BrewersBuddy.csproj	⌵
src2\BrewersBuddy\Content\Site.css	⌵
src2\BrewersBuddy\Controllers\BatchCommentController.cs	⌵
src2\BrewersBuddy\Properties\AssemblyInfo.cs	⌵
src2\BrewersBuddy\Scripts\application.js	⌵
src2\BrewersBuddy\Views\Batch\Details.cshtml	⌵
src2\BrewersBuddy\Views\Batch\_CommentPartial.cshtml	new ⌵

old	new
...	... @@ -5,6 +5,7 @@
5	5 using NUnit.Framework;
6	6 using System.Web.Mvc;
7	7 using System;
8	8 +using System.Security.Principal;
9	9
9	10 namespace BrewersBuddy.Tests.Controllers
10	11 {
...	... @@ -77,9 +78,15 @@ public void TestNonExistingBatchReturnsNotFoundResult()
77	77 [Test]
78	78 public void ValidInputReturnsJson()
79	79 {
80	80 - // Set up the controller
81	81 + var identity = Substitute.For<IIdentity>();
82	82 + identity.Name.Returns("user1");
83	83 +
84	84 + var principal = Substitute.For<IPrincipal>();
85	85 + principal.Identity.Returns(identity);
86	86 +
81	87 var userService = Substitute.For<IUserService>();
82	88 userService.GetCurrentUserId().Returns(1);
83	89 + userService.GetCurrentUser().Returns(principal);
84	90
84	91 var batchService = Substitute.For<IBatchService>();
85	92 batchService.Get(1).Returns(new Batch())
...	... @@ -100,10 +107,10 @@ public void ValidInputReturnsJson()
100	107 Assert.IsNotNull(result);
101	108
102	109 JsonResult json = result as JsonResult;
103	103 -
104	104 - Assert.IsInstanceOf<BatchComment>(json.Data);

## src2\BrewersBuddy\App\_Start\NinjectWebCommon.cs

old	new	
...	...	@@ -60,6 +60,7 @@ private static void RegisterServices(IKernel kernel)
60	60	kernel.Bind<IRecipeService>().To<RecipeService>();
61	61	kernel.Bind<IUserService>().To<UserService>();
62	62	kernel.Bind<IContainerService>().To<ContainerService>();
63	63	+ kernel.Bind<IBatchCommentService>().To<BatchCommentService>();
63	64	}
64	65	}
65	66	}

## src2\BrewersBuddy\BrewersBuddy.csproj

old	new	
...	...	@@ -572,6 +572,7 @@
572	572	<Content Include="Views\Account\AddFriend.cshtml" />
573	573	<Content Include="Views\Account\FriendsList.cshtml" />
574	574	<Content Include="Views\BatchRating\Index.cshtml" />
575	575	+ <Content Include="Views\Batch\_CommentPartial.cshtml" />
575	576	</ItemGroup>
576	577	<ItemGroup>
577	578	<Folder Include="App_Data\" />

## src2\BrewersBuddy\Content\Site.css

old	new	
...	...	@@ -43,6 +43,12 @@
43	43	font-size: 13px;
44	44	}
45	45	
	46	+#batch-comments p {
	47	+ background-color: #eee;

## src2\BrewersBuddy\Controllers\BatchCommentController.cs

old	new	
...	...	@@ -54,7 +54,11 @@ public ActionResult Create(BatchComment userComment)
54	54	
55	55	_commentService.Create(userComment);
56	56	
57	57	- return Json(userComment);
	57	+ return Json(new
	58	+ {
	59	+     Comment = userComment.Comment,
	60	+     UserName = _userService.GetCurrentUser().Identity.Name
	61	+ });
58	62	}
59	63	
60	64	return new HttpStatusCodeResult(500);

## src2\BrewersBuddy\Properties\AssemblyInfo.cs

old	new	
...	...	@@ -2,6 +2,8 @@
2	2	using System.Runtime.CompilerServices;
3	3	using System.Runtime.InteropServices;
4	4	
	5	+ [assembly: InternalsVisibleTo("BrewersBuddy.Tests")]
	6	+
5	7	// General Information about an assembly is controlled through the following
6	8	// set of attributes. Change these attribute values to modify the information
7	9	// associated with an assembly.



old	new
...	... @@ -12,4 +12,28 @@
12	12       });
13	13       return false;
14	14     });
	15 +
	16 +     \$("#comment-form").submit(function () {
	17 +         var textarea = \$("textarea", this);
	18 +         var action = \$(this).attr("action");
	19 +
	20 +         \$.post(action, \$(this).serialize())
	21 +             .done(function (data) {
	22 +                 \$(textarea).val("");
	23 +                 \$("#no-comments").hide();
	24 +
	25 +                 var template = \$("#comment-template");
	26 +
	27 +                 var html = template.html()
	28 +                     .replace("{{comment}}", data.Comment)
	29 +                     .replace("{{username}}", data.UserName);
	30 +
	31 +                 \$("#batch-comments").append(html);
	32 +         })
	33 +         .fail(function (data) {
	34 +             alert("An error occurred");
	35 +         });
	36 +
	37 +         return false;
	38 +     });
15	39     });
16	40     \ No newline at end of file

old	new
...	... @@ -6,6 +6,21 @@
6	6
7	7 @section Scripts {
8	8 @Scripts.Render("~/bundles/application")
9	9 +
10	10 + <script type="text/javascript">
11	11 + \$(function () {
12	12 + var submit = \$("#comment-form input[type=submit]");
13	13 +
14	14 + \$("#comment-form textarea").keyup(function () {
15	15 + var val = \$(this).val();
16	16 +
17	17 + if (val.length > 0)
18	18 + submit.removeAttr("disabled");
19	19 + else
20	20 + submit.attr("disabled", "disabled");
21	21 + });
22	22 + });
23	23 + </script>
9	24 }
10	25
11	26 <div class="row-fluid">
...	... @@ -220,6 +235,9 @@ else
220	235 {
221	236 <p>None</p>
222	237 }
	238 + 
	239 +
	240 +@Html.Partial("_CommentPartial", Model)
223	241
224	242  

src2\BrewersBuddy\Views\Batch\\_CommentPartial.cshtmlnew

old	new
...	@@ -0,0 +1,44 @@
	1 +<h4>Comments</h4>
	2 +
	3 +<div id="batch-comments">
	4 +@if (Model.Comments.Count == 0) {
	5 +   <div class="row" id="no-comments">
	6 +     <div class="span6">
	7 +       No comments have been added
	8 +     </div>
	9 +   </div>
	10 +}
	11 +else {
	12 +   foreach (BrewersBuddy.Models.BatchComment comment in Model.Comments) {
	13 +     <div class="row">
	14 +       <div class="span6">
	15 +          <p>@comment.Comment</p>
	16 +          <div><strong>@comment.User.UserName</strong></div>
	17 +       </div>
	18 +     </div>
	19 +   }
	20 +}
	21 +</div>
	22 +
	23 +<div id="comment-template" style="display: none">
	24 +   <div class="row">
	25 +     <div class="span6">
	26 +       <p>{{comment}}</p>
	27 +       <div><strong>{{username}}</strong></div>
	28 +     </div>
	29 +   </div>

## Example Code for Batch Rating

old	new
...	... @@ -40,10 +40,9 @@ public ActionResult Create(int batchId = 0)
40	40 if (batch == null)
41	41 return new HttpStatusCodeResult(500);
42	42
43	- // You can only rate once!
44	- BatchRating previousRating = _ratingService.GetUserRatingForBatch(batchId, userId);
45	- if (previousRating != null)
46	- return new HttpNotFoundResult();
	43 + bool canRate = batch.CanRate(userId);
	44 + if (!canRate)
	45 + return new HttpStatusCodeResult(403, "You can only rate a batch once");
47	46
48	47 ViewBag.BatchId = batchId;
49	48 ViewBag.BatchName = batch.Name;
...	... @@ -71,12 +70,12 @@ public ActionResult Create(BatchRating userRating)
71	70 {
72	71 Batch batch = _batchService.Get(userRating.BatchId);
73	72 if (batch == null)
74	- return new HttpStatusCodeResult(500);
75	-
76	- BatchRating previousRating = _ratingService.GetUserRatingForBatch(userRating.BatchId, userId);
77	- if (previousRating != null)
78	73 return new HttpNotFoundResult();
79	74
	75 + bool canRate = batch.CanRate(userId);
	76 + if (!canRate)
	77 + return new HttpStatusCodeResult(403, "You can only rate a batch once");
	78 +
80	79 userRating.UserId = userId;
81	80
82	81 _ratingService.Create(userRating);

## More Recipe Content

More Content	 github
src2\BrewersBuddy\BrewersBuddy.csproj	⌵
src2\BrewersBuddy\Migrations\201307290117266_New-Recipe-Columns.Designer.cs	new ⌵
src2\BrewersBuddy\Migrations\201307290117266_New-Recipe-Columns.cs	new ⌵
src2\BrewersBuddy\Migrations\201307290117266_New-Recipe-Columns.resx	new ⌵
src2\BrewersBuddy\Models\Recipe.cs	⌵
src2\BrewersBuddy\Views\Recipe\Create.cshtml	⌵
src2\BrewersBuddy\Views\Recipe\Details.cshtml	⌵
src2\BrewersBuddy\Views\Recipe\Edit.cshtml	⌵

old	new
...	... @@ -372,6 +372,10 @@
372	372 <Compile Include="Migrations\201307282355130_fis-something.Designer.cs">
373	373 <DependentUpon>201307282355130_fis-something.cs</DependentUpon>
374	374 </Compile>
	375 + <Compile Include="Migrations\201307290117266_New-Recipe-Columns.cs" />
	376 + <Compile Include="Migrations\201307290117266_New-Recipe-Columns.Designer.cs">
	377 + <DependentUpon>201307290117266_New-Recipe-Columns.cs</DependentUpon>
	378 + </Compile>
375	379 <Compile Include="Migrations\Configuration.cs" />
376	380 <Compile Include="Models\AccountModels.cs" />
377	381 <Compile Include="Models\ActionType.cs">
...	... @@ -726,6 +730,9 @@
726	730 <EmbeddedResource Include="Migrations\201307282355130_fis-something.resx">
727	731 <DependentUpon>201307282355130_fis-something.cs</DependentUpon>
728	732 </EmbeddedResource>
	733 + <EmbeddedResource Include="Migrations\201307290117266_New-Recipe-Columns.resx">
	734 + <DependentUpon>201307290117266_New-Recipe-Columns.cs</DependentUpon>
	735 + </EmbeddedResource>
729	736 </ItemGroup>
730	737 <PropertyGroup>
731	738 <VisualStudioVersion Condition="'\$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

src2\BrewersBuddy\Migrations\201307290117266\_New-Recipe-Columns.Designer.cs

new ↗

old	new
...	... @@ -0,0 +1,27 @@
	1 +// <auto-generated />
	2 +namespace BrewersBuddy.Migrations
	3 +{
	4 + using System.Data.Entity.Migrations;
	5 + using System.Data.Entity.Migrations.Infrastructure;
	6 + using System.Resources;
	7 +
	8 + public sealed partial class NewRecipeColumns : IMigrationMetadata
	9 + {
	10 + private readonly ResourceManager Resources = new ResourceManager(typeof(NewRecipeColumnn
	11 +
	12 + string IMigrationMetadata.Id
	13 + {
	14 + get { return "201307290117266_New-Recipe-Columns"; }
	15 + }
	16 +
	17 + string IMigrationMetadata.Source
	18 + {
	19 + get { return null; }
	20 + }
	21 +
	22 + string IMigrationMetadata.Target
	23 + {
	24 + get { return Resources.GetString("Target"); }
	25 + }
	26 + }
	27 +}

src2\BrewersBuddy\Models\Recipe.cs

old	new
...	@@ -15,10 +15,12 @@ public class Recipe
15	15 public string Description { get; set; }
16	16 public DateTime AddDate { get; set; }
17	17 public int OwnerId { get; set; }
18	- public double Cost { get; set; }
19	- public string HowtoMakeit { get; set; }
	+ public string Costs { get; set; }
	+ public string Prep { get; set; }
	+ public string Process { get; set; }
	+ public string Finishing { get; set; }
20	22
21	- public virtual ICollection<Ingredient> Ingredients { get; set; }
	+ public virtual ICollection<Ingredient> Ingredients { get; set; }
22	24 }
23	-
	+
24	26 }
25	27 \ No newline at end of file

src2\BrewersBuddy\Views\Recipe\Create.cshtml

old	new
...	@@ -29,11 +29,33 @@
29	29 @Html.ValidationMessageFor(model => model.Description)
30	30 </div>
31	31 <div class="editor-label">
32	- @Html.LabelFor(model => model.HowtoMakeit)
	+ @Html.LabelFor(model => model.Prepare)
33	33 </div>
34	34 <div class="editor-field">
35	- @Html.TextArea("HowtoMakeit", new { rows=10, columns=40 })

old	new
...	@@ -17,10 +17,18 @@
17	17       @Html.DisplayNameFor(model => model.Description)
18	18       </th>
19	19       <th width="30%" class="display-label">
20	-       @Html.DisplayNameFor(model => model.HowtoMakeit)
20	+       @Html.DisplayNameFor(model => model.Prepare)
21	21       </th>
22	-       <th width="30%" class="display-label">
23	-       @Html.DisplayNameFor(model => model.AddDate)
22	+       <th width="30%" class="display-label">
23	+       @Html.DisplayNameFor(model => model.Process)
24	+       </th>
25	+       <th width="30%" class="display-label">
26	+       @Html.DisplayNameFor(model => model.Finishing)
27	+       </th>
28	+       <th width="30%" class="display-label">
29	+       @Html.DisplayNameFor(model => model.Costs)
30	+       </th>
31	+       <th width="30%" class="display-label"> @Html.DisplayNameFor(model => model.AddDate)
24	32       </th>
25	33       </tr>
26	34
...	@@ -32,7 +40,16 @@
32	40       @Html.DisplayFor(model => model.Description)
33	41       </td>
34	42       <td align="center">
35	-       @Html.DisplayTextFor(model => model.HowtoMakeit)
43	+       @Html.DisplayNameFor(model => model.Prepare)
44	+       </td>
45	+       <td align="center">
46	+       @Html.DisplayNameFor(model => model.Process)

src2\BrewersBuddy\Views\Recipe\Edit.cshtml

old	new
...	... @@ -41,12 +41,33 @@
41	41 </div>
42	42
43	43 <div class="editor-label">
44	44 - @Html.LabelFor(model => model.HowtoMakeit)
44	44 + @Html.LabelFor(model => model.Prep)
45	45 </div>
46	46 <div class="editor-field">
47	47 - @Html.TextAreaFor(model => model.HowtoMakeit, new { rows=10, columns=40 })
48	48 - @Html.ValidationMessageFor(model => model.HowtoMakeit)
47	47 + @Html.TextAreaFor(model => model.Prep, new { rows=10, columns=40 })
48	48 + @Html.ValidationMessageFor(model => model.Prep)
49	49 </div>
50	50 + <div class="editor-label">
51	51 + @Html.LabelFor(model => model.Process)
52	52 </div>
53	53 + <div class="editor-field">
54	54 + @Html.TextAreaFor(model => model.Process, new { rows=10, columns=40 })
55	55 + @Html.ValidationMessageFor(model => model.Process)
56	56 </div>
57	57 + <div class="editor-label">
58	58 + @Html.LabelFor(model => model.Finishing)
59	59 </div>
60	60 + <div class="editor-field">
61	61 + @Html.TextAreaFor(model => model.Finishing, new { rows=10, columns=40 })
62	62 + @Html.ValidationMessageFor(model => model.Finishing)
63	63 </div>
64	64 + <div class="editor-label">
65	65 + @Html.LabelFor(model => model.Costs)
66	66 </div>
67	67 + <div class="editor-field">
68	68 + @Html.TextAreaFor(model => model.Costs, new { rows=10, columns=40 })
69	69 + @Html.ValidationMessageFor(model => model.Costs)
70	70 </div>





## 2. Retrospective

### What Went Well

1. This was our most productive sprint ever, we got more functionality completed this sprint than we have in any other.
2. Our communication was better, we generally knew what everyone was working on and had some kind of plan.
3. We're learning how to fix problems faster, when the site went down we were able to fix it faster.
4. Our unit test coverage has greatly improved. Also all our tests are now passing.
5. The weekly meetings (minus this week) really helped to improve team focus and prioritization.
6. Everyone was pretty much a self-starter in this past sprint and really jumped in head first with a focus on getting things done. The separation of duties/roles based on experience and comfort really seemed to help us make progress on areas where we might have otherwise lost sight of.
7. We are continuing to learn more about the framework and technology. Even after 15 weeks we are still learning.

### What could be improved

1. We still don't understand this framework well, often it confuses us and slows us down. I think Git was a great choice of tools for this project, but we should have focused more on basic training as a group up front to avoid the issues we ran into down the line.
2. We often blocked each other by breaking the system with our changes. More testing prior to commit could have helped with this issue.
3. We're running into lots of little problems, when they add up they can be difficult to overcome.
4. Communication was much better than past sprints, but not perfect. For me, I think it really comes down to Angel and being able to follow threads, which is really difficult to do via the email notifications and then trying to make sense of everything on the website.