

Nickolas J Hilton

Seeking full-time employment as a software developer beginning Summer of 2017

nhilton777@gmail.com ♦ 1200 Wester Ave Apt. 520, Seattle WA 98101 ♦ 603-247-9124

Education

Rochester Institute of Technology
BS in Computer Science, December 2016

Cumulative GPA: 3.5
Computer Science House Member

Professional Experience

Google
2017 - Current

Designed and implemented tool in Go to retrieve critical information from malfunctioning guest VMs
Used and improved internal Python integration testing framework, reducing flakiness
Orchestrated internal merge of multi-thousand file UEFI repository that was several years stale
Documented and streamlined process for future UEFI syncs, including staging environments and tests
Explored options for kernel debugging of remote VMs using serial port forwarding

Microsoft
Summer - 2015

Used C++/CX to make a Universal Windows App for the Windows Shell team
App used to validate and create JSON consumed by a feature of Windows 10
Tested cutting edge tools during Windows 10 and Visual Studios 2015 development

Intuit
Spring - 2015

Created a co-browsing and video chat solution for use with customer insights
Developed co-browsing solution using Javascript, Websockets, and WebRTC
Presented solution to executives, as well as its current market competitors
Developed a "man in the middle" application meant to push the boundaries of browser security
Application would create a sandboxed iframe for running external HTML and Javascript
Developed a state machine graph creator using AngularJS and NodeJS
Application allows outside companies to create applications to run on TurboTax engine
Focus was on an intuitive user experience and wide functionality

MITRE
Spring - 2014
Summer - 2014

Acted as team leader on several projects, responsible for planning, pacing, and packaging
Occupied a leadership role among a group of a dozen interns
Created a secure content delivery system to scale to the corporate level
Developed iOS applications to corporate security standards utilizing Good Dynamics
Created applications for emerging technologies, such as the Pebble Watch
Introduced interactive capabilities for traditionally simple sensors (iBeacons, QR Codes, Geofencing)

MITRE
Summer - 2013

Developed systems in C# utilizing network capabilities to control multiple networked devices
Prototyped solution for securing digital artifacts in an enterprise environment
Assessed user based technology to obscure the complexity of a collaborative tool being prototyped
Organized group of potential end users for usability testing
Assessed and developed the prototype from the perspective of a millennial generation employee
Presented the results to the highest levels of the company

RIT
Fall - 2013

Maintained and developed front end applications for the student body
Developed small scale systems for the student body using PHP, jQuery, and CSS3
Utilized Javascript and CSS to push restrictions that third party systems imposed on projects

Personal Projects (github.com/geekster777)

Personal Blog

Project written with NodeJS, AngularJS, and MongoDB
Web app retrieves articles from a database to present
Admin login to create articles through Web UI

3Depict

Web app using jQuery and HTML5 Canvas to draw
Allows multiple layers for three dimensional effect
Parallax mode to change view angle with mouse input

3-Dimensional Game Engine

Personal learning project coded in C#
Created in-game models and lighting
Programmed level-making functionality

8x8x8 LED Cube

A cube of over 500 LED's
Displays three dimensional animations
Powered by an Arduino.