2 main

↳ 1. Array of obj
   2. Arraylist inside obj.

☆. User input.

Movies [ ] arr = new Movies [size];

Class ✓

Maruti Suzuki

→ 'n model of car.

static
Count ++

model

count

static

Obj
WagonR

Obj
Alto

Obj
Ciaz

☆
GTK

Constructor Overloading 3_1

YTVideo

Const → Call → obj create.

song: Stores the value (String Data-type)
artist: Stores the value (String Data-Type),
views: Stores the value (int Data-Type),
likes: Stores the values number of likes (int data-type),
releasedYear: Stores the value (int Data-Type)
n: stores the size of arraylist named comments (int data-type)
comments: This is an arraylist which stores the Strings

Now make a parametrized constructor inside this class which takes in four parameters in the order given:

Cons 1

song, artist, views, likes
This constructor sets the values of the properties as given and also prints the   line
S.60 "The song has just released")

Now make a parametrized constructor inside this class which takes in **5** parameters in the order given:

Cons 2

song, artist, views, likes, releasedYear
This constructor sets the values of the properties as given and also prints the   line
  "The song was released in " +   releasedYear

Now take another integer value and store it inside the variable k,

and if this value is 1, then use the first parametrised constructor to make the object of the class youtubeVideo

and if the value of k is 2, then use the second parametrised constructor to make the object of the class youtubeVideo.

K = → 1 → Cons 1
→ 2 → Cons 2