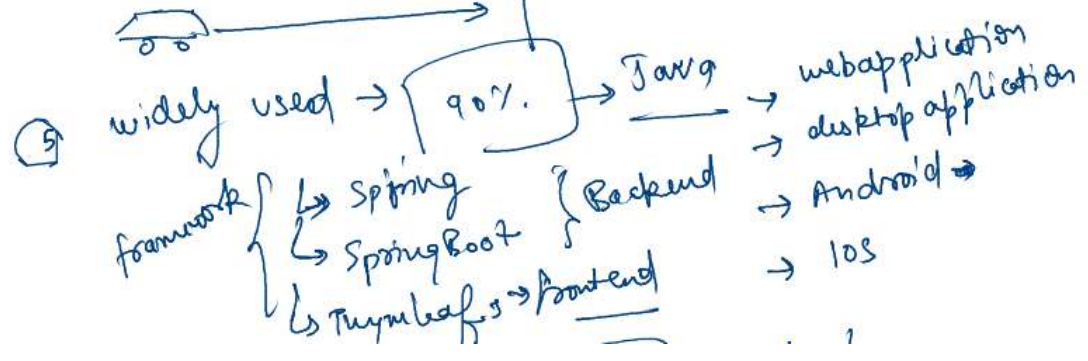
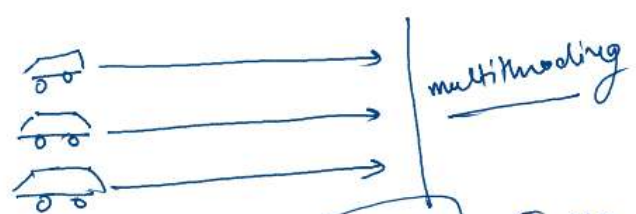
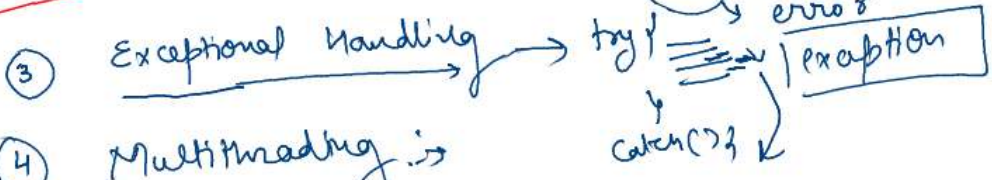


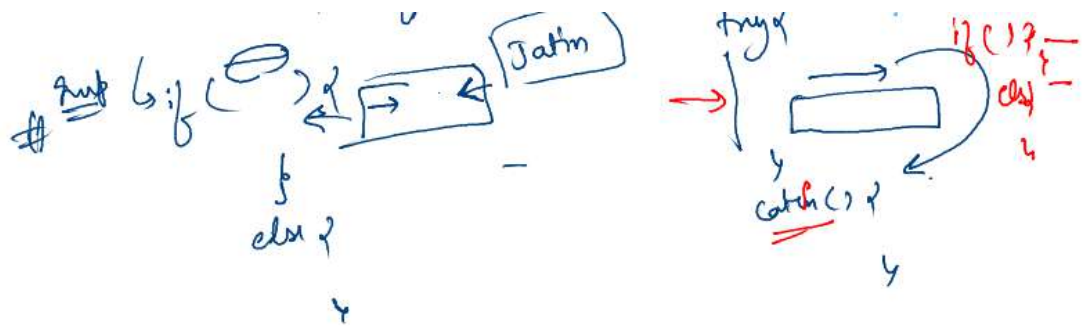
## Geekster - Module 1

1. Introduction to programming → to connect with OS  
→ to give instruction to the system
  2. Introduction to Java { Features ✓  
Applications ✓
  3. Introduction to Data Structures & Algorithms
  4. Some printing Output Questions in Java
- 

① Java → feature.

- ① Object Oriented programming language
- ② Portability / Platform Independent





→ Data Structures | Algorithms  
 ↓  
 Raw material



FileA.txt

- |              |          |              |
|--------------|----------|--------------|
| ① Array      | ④ string | } collection |
| ② LinkedList | ⑤ stack  |              |
| ③ HashMap    | ⑥ Queue  |              |

## Algorithms

↳ set of instruction / code

→ Searching / Sorting

→ Greedy Algorithms

→ Graphs

## How to point in Java :-

import

gawa-util-\* ;

class name

public

class

Solution of

```
public static void main (String[] args) {
    // write your code here
}
```

11/11/2022

write your code here

3

3

System.out.print("👁");

System.out.print("Kartik");

in  
ape → { System.out.print("Hello");  
          System.out.print("geekster's");  
          ↳ Hellogeekster's  
out  
of = System.out.print("Hello geekster's");

println

→ System.out.println("Hello");  
          System.out.println("geekster's"); }

→ [Hello g eekster's]

→ [Hello  
geekster's]

;  
//  
/\* \*/ → commented line  
      ↳ multiple lines

```
1 import java.io.*;
2 import java.util.*;
3
4 public class Solution {
5
6     public static void main(String[] args) {
7         System.out.print("Hello World. I am here."); // write our code.
8     }
9 }
```

→ main method