## Postfix expression calculation

infix exp. = 
$$((4+5)*(7-6)) = 9 // (A+B)$$
  
prefix exp. =  $*+45-76 = 9 // (+AB)$   
postfix exp. =  $45+76-* = 9 // (AB+)$ 

infix: 
$$-(2/3)*(7+4)-(3+2)$$

prefix:  $-(2/3)*(7+4)+32$ 

postfix:  $-(2/3)*(7+4)+32+-*$ 

post: 45+76- × 111111

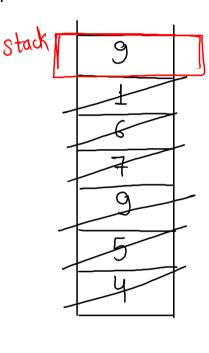
if got a number

push

else if got an aperator

get top 2 ele.

and solve



top1 = 8 & 1

- (1.1) if (wor ch is a number then push in stack
- 1.2) else if court ch is an operator

  top1 = st. pop()

  top2 = st. pop()

solve = top2 operator top1

gmp push solve

$$Gny = 0$$

ope. =  $X \times X \times X$ top1 =  $X \times X \times X \times G$ top2 =  $X \times X \times G$ Solve = top2 op top1 - 2/3 = 0

= 2/3 = 0

= 7 + 4 = 11= 3 + 2 = 5

= 11 - 5 = 6

= 0 + 6 = 0

```
code
```

```
public static void main(String[] args) {
   Scanner scn = new Scanner(System.in);
   String str = scn.nextLine();
   System.out.println(postfixExp(str));
public static int postfixExp(String str) {
    Stack<Integer> st = new Stack<>();
   -for (int i = 0; i < str.length(); i++) {</pre>
        char ch = str.charAt(i);
       - if ( Character.isDigit(ch) ) {
            st.push( (ch - '0') );
       } else {
            int top1 = st.pop();
            int top2 = st.pop();
            int solve = 0;
            if ( ch == '+' ) {
                solve = top2 + top1;
          = } else if ( ch == '-' ) {
                solve = top2 - top1;
           -} else if ( ch == '*' ) {
                solve = top2 * top1;
            } else if ( ch == '/' ) {
                solve = top2 / top1;
            st.push(solve);
    return st.peek();
```

M. Inf Asteroid Collision (au have same speed)

$$0rr = \begin{bmatrix} -5 & 10 & -15 & 7 & -2 & -8 \end{bmatrix}$$

$$\stackrel{5}{\longrightarrow} \stackrel{10}{\longrightarrow} \stackrel{7}{\longrightarrow} \stackrel{2}{\longrightarrow} \stackrel{8}{\longrightarrow} \stackrel{15}{\longrightarrow} \stackrel{2}{\longrightarrow} \stackrel{8}{\longrightarrow} \stackrel{15}{\longrightarrow} \stackrel{1$$

Note:La absolute value will be representing size
La + means astroid is moving to right side
La - means astroid is moving to left side

Approach

Q = top of st b = cwr. ele. astroid 2 (b) astroid 1 never

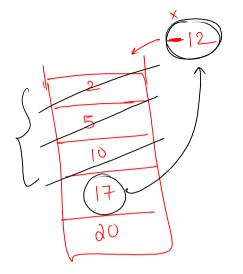
TV

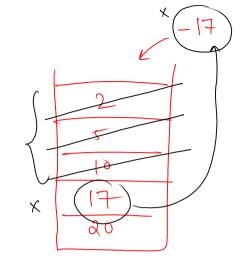
meet mean no collision

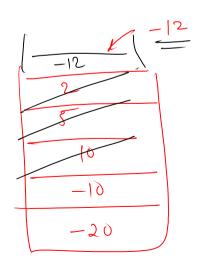
Cy: 
$$\frac{10}{15} = \frac{-5}{10} = \frac{10}{15} = \frac{-2}{7} = \frac{8}{7}$$

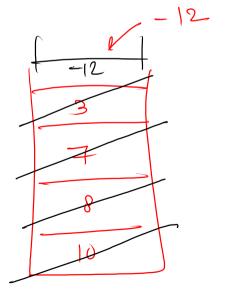
$$\frac{10}{15} = \frac{10}{7} =$$

$$Con = \begin{bmatrix} -5, -15, -8 \end{bmatrix}$$









$$(-5, -15, -8)$$

code

```
public static void main(String[] args) {
    Scanner scn = new Scanner(System.in);
   int n = scn.nextInt();
   int[] arr = new int[n];
   for (int i = 0; i < n; i++) {
        arr[i] = scn.nextInt();
   ArrayList<Integer> ans = astroidCollision(arr, n);
   for (int i : ans) {
        Svstem.out.print(i + " ");
   }
public static ArrayList<Integer> astroidCollision(int[] arr, int n) {
    Stack<Integer> st = new Stack<>();
  _ for (int i = 0; i < n; i++) {
          _ while ( st.size() > 0 && st.peek() > 0 && st.peek() < -1 * arr[i] ) {
         if ( st.size() > 0 && st.peek() == -1 * arr[i] ) {
         } else if ( st.isEmpty() || st.peek() < 0 ) {</pre>
                st.push( arr[i] );
   ArrayList<Integer> ans = new ArrayList<>();
   while ( st.size() > 0 ) {
        int ele = st.pop();
        ans.add( 0, ele );
    }
    return ans;
```