-> Arraylist (dynamic in nature) avay -> static Note:- avraylist can only store objects avraglist -> dynamic Ex. of objects:- Integer, Character, String, Boolean. etc. Syntex:-Arraylist < DataType> avu = new Arraylist <> (); Arraylist < Integer > over = new Arraylist <> ();

(now, we have an averaylist of size zero)

```
> Inbuilt functions // Arraylist < Integer> avr = new Arraylist <>();
                        over. add (value);
1) add:-
                      our. add (index, value);
a) add:-
   public class Main {
      public static void main(String[] args) {
         ArrayList<Integer> arr = new ArrayList<>(); // size = 0
         // add function
         arr.add(5); // size = 1 _____
         arr.add(6); // size = 2 —
         arr.add(3); // size = 3
         arr.add(1, 7); // size = 4 —
```

```
2) get // Arraylist < Integor > avr = new Arraylist <>();
     avor. get (index); // to access the value
                                             at "index"
3) Size // to get the length of arraylist
   ou. size ();
                                public class Main {
                                   public static void main(String[] args) {
                                      ArrayList<Integer> arr = new ArrayList<>(); // size = 0
                                      // add function
                                      arr.add(5); // size = 1
                                      arr.add(6); // size = 2
                                      arr.add(3); // size = 3
                                      arr.add(1, 7); // size = 4
                                      arr.add(1, 8); // size = 5
                                      for (int i = 0; i < arr.size(); i++) {</pre>
                                         System.out.print( arr.get(i) + " " );
```

4) remove

```
avr. remove (index);
```

// used to remove memory of index

```
public class Main {
    public static void main(String[] args) {
        ArrayList<Integer> arr = new ArrayList<>(); // size = 0
        // add function
        arr.add(5); // size = 1
        arr.add(6); // size = 2
        arr.add(3); // size = 3
        arr.add(1, 7); // size = 4
        arr.add(1, 8); // size = 5
        arr.remove(3); // size = 4 -
        for (int i = 0; i < arr.size(); i++) {</pre>
            System.out.print( arr.get(i) + " " );
```

ArrayList Printing

```
public static void main(String[] args) {
     Scanner scn = new Scanner(System.in);
     int n = scn.nextInt();
     ArrayList<Integer> arr = new ArrayList<>();
for (int i = 0; i < n; i++) {
   int val = scn.nextInt();
   arr.add(val);</pre>
     // print arraylist using for loop
     for (int i = 0; i < arr.size(); i++) {
    System.out.print( arr.get(i) + " " );</pre>
     System.out.println();
     // print arraylist using for each loop
     for (Integer i : arr) {
        System.out.print(i + " ");
```

input

ArrayList reverse printing

```
public static void main(String[] args) {
   Scanner scn = new Scanner(System.in);
   int n = scn.nextInt();
   ArrayList<Integer> arr = new ArrayList<>();
   -for (int i = 0; i < n; i++) {
      int val = scn.nextInt();
arr.add(val);
   // print reverse using for loop
   System.out.println();
   Collections.reverse(arr);
   for (Integer i : arr) {
       System.out.print(i + " ");
```

How to reverse an arraylist

Collections. reverse (avor);

-> Inbuilt function To sort an array: - Arrays. sort (our); $\rightarrow 0(nlogn)$ To sort an avaylist: Collections. sort (over); Ting Collections. sort (over, Collections. reverse Order());

--> Revere:(alledions. reverse (avor); --> 0(n)

ArrayList with if-else

```
public static void main(String[] args) {
    Scanner scn = new Scanner(System.in);
    ArrayList<Integer> arr = new ArrayList<>();
  int t = scn.nextInt();
    for (int i = 0; i < t; i++) {
        int c = scn.nextInt();
       - if ( c == 1 ) {
            printSize(arr);
        } else if ( c == 2 ) {
            printAndRemoveFromLast(arr);
        } else if ( c == 3 ) {
            int x = scn.nextInt();
            printAndAddAtLast(arr, x);
        } else if ( c == 4 ) {
            printAndRemoveFromFirst(arr);
        } else if ( c == 5 ) {
            int x = scn.nextInt();
            printAndAddAtBeginning(arr, x);
        } else if ( c == 6 ) {
            print(arr);
        } else {
            System.out.println("invalid-move");
```

```
int ans = arr.size();
       System.out.println(ans);
public static void printAndRemoveFromLast(ArrayList<Integer> arr) {
       if ( arr.size() == 0 ) {
           System.out.println("invalid-move");
           return:
       int val = arr.get( arr.size() - 1 );
       arr.remove(arr.size() - 1);
       System.out.println(val);
3) public static void printAndAddAtLast(ArrayList<Integer> arr, int x) {
       System.out.println(x);
       arr.add(x);
public static void printAndRemoveFromFirst(ArrayList<Integer> arr) {
      if ( arr.isEmpty() == true ) {
          System.out.println("invalid-move");
          return;
      int val = arr.get(0);
      arr.remove(0);
      System.out.println(val);
ら)public static void printAndAddAtBeginning(ArrayList<Integer> arr, int x) {
      System.out.println(x);
      arr.add(0, x);
public static void print(ArrayList<Integer> arr) {
      if ( arr.size() == 0 ) {
          System.out.println("invalid-move");
          return;
      for (Integer i : arr) {
          System.out.print(i + " ");
      System.out.println();
```

public static void printSize(ArrayList<Integer> arr) {