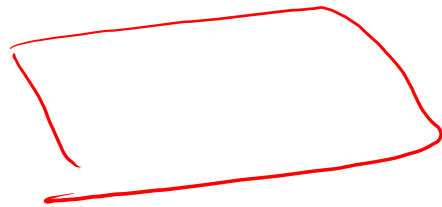


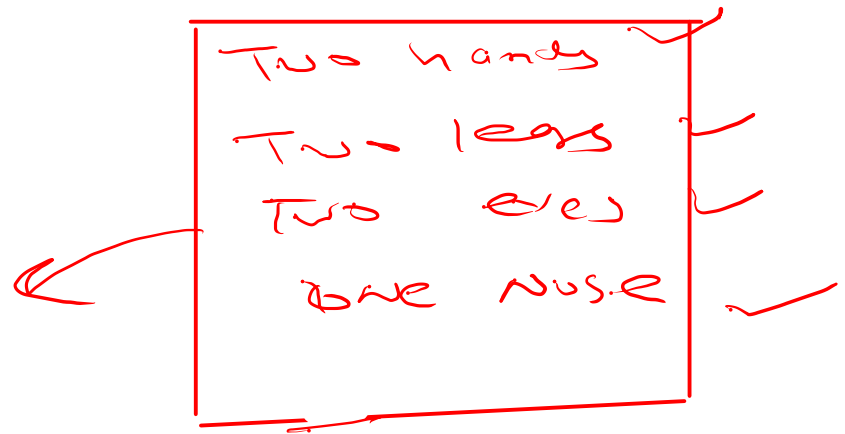
① Class object

class is a named group of
properties & functions



Physical

Human



Constructor

Initialisation

- ① default constructor
- ② parametrized constructor

Points

- ① they don't have any return type
- ② No need to call the constructor
- ③

class Emp {

String name; ✓

int age; ✓

Emp (String name, int age) {

this.name = name;

this.age = age;

}

Person {

Default

Emp e1 = new Emp(h);

System.out.println(e1.name);

System.out.println(e1.age);

Person

22

overloading

when the method name are same but different in arguments.

- ① when the arguments are different.
- ② Data types are different.
- ③ order are not same

Survey

②

Survey (String name, String email) {

this.name = name;

this.email = email;

}

③

Survey (String name, String email, int phone) {

this.name = name;

this.email = email;

this.phone = phone;

}

Name
Email
Phone
Address
Save

2 == 3

Survey (String name, String Email) {
 this.name = name;
 this.email = email;
 }
 ②

Survey
 4) {

Survey (String email, int phone) {
 this.email = email;
 this.phone = phone;
 }
 ②

at phone) {

2 = 2

true ② false

```
public class Emp {
```

2 usages

```
String name;
```

4 usages

```
String email;
```

3 usages

```
int phone;
```

1 usage

```
String address;
```

no usages

```
public Emp(){
```

```
}
```

```
public Emp(String name,String email) {  
    this.name = name;  
    this.email = email;  
}
```

1 usage

```
public Emp(String email,int phone) {  
    this.email = email;  
    this.phone = phone;  
}
```

no usages

```
public Emp(String name, String email, int phone, String address) {  
    this.name = name;  
    this.email = email;  
    this.phone = phone;  
    this.address = address;  
}
```


no usages

```
public static void main(String[] args) {  
    Scanner sc = new Scanner(System.in);  
    String name = sc.next();  
    String email = sc.next();  
    int phone = sc.nextInt();  
  
    Emp e1 = new Emp(name, email);  
    // System.out.println(e1.name);  
    // System.out.println(e1.email);  
    // System.out.println(e1.phone);  
    // System.out.println(e1.address);  
  
    Emp e2 = new Emp(email, phone);  
    System.out.println(e2.email);  
    System.out.println(e2.phone);  
}
```

hw
class movie {

name; — String

category; — String

rating; — int

collection; — int

}

Constructor chaining

```
static void fun greeting () {  
    syso ("Hello ");  
}
```

```
void fun welcome () {  
    greeting();  
    syso ("welcome");  
}
```

Output. Hello
welcome

Emp () {

this (name, email)

Set ("Non Varient");

}

this
+

Emp (String name, String email) {

this.name = name

this.email = email;

}

Person () {

Emp e1 = new Emp()