OOP IT-1002 (All Branches)

SPRING END SEMESTER EXAMINATION-2018 2nd Semester B.Tech

OBJECT ORIENTED PROGRAMMING IT-1002

(For 2017 Admitted Batch)

Time: 3 Hours

Full Marks: 50

Answer any SIX questions including question No.1 which is compulsory.

The figures in the margin indicate full marks.

Candidates are required to give their answers in their own words as far as practicable and all parts of a question should be answered at one place only.

1. Answer all the questions

 $[1 \times 10]$

Assume that an integer and a pointer each takes 4 bytes. Predict the output of the following program with Justification. #include<iostream> using namespace std; class Base{ public: virtual void show() { cout<<" In Base \n"; } class Derived: public Base{ public: void show() { cout<<"In Derived \n"; }</pre> int main(void){ Base *bp = new Derived; bp->show(); Base &br = *bp; br.show();

return 0; }

cout << size of (bp);

Access specifies

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Predict the output of the following program with
Justification.
 #include<iostream>
using namespace std;
 class Test{
private:
  int x:
 public:
  Test(int x = 0) { this->x = x; }
  void change(Test *t) { this = t; }
  void print() { cout << "x = " << x << endl; }
 int main(){
  Test obi(5);
  Test *ptr = new Test (10);
  obj.change(ptr);
  obj.print();
 return 0;
Predict the output of the following program with
Justification.
#include<iostream>
using namespace std;
class abc. {
  public:
    static int x:
    int i:
   abc() \{ i = ++x; \}
int abc::x;
int main() {
  abc m, n, p;
  cout << m.x << "\n" << m.i << endl:
  return 0;
```

- (d) Justify, why a overloaded new operator function is static member by default.
- (e) Differentiate between function overloading and function overriding.
- (f) Write difference approaches to detect the end of file.
- (g) Write the order of call of constructors for the following class declaration and justify it.
 class D: public A, public virtual B, public C
- (h) Distinguish between macro and template.
- (i) What do you mean by function with default arguments? . Explain with an example.
- Explain rethrowing of exception.
- 2. (a) Create a class Time having data members Hour, Minute and Second. Initialize the data members of the class through parameterized constructor. Using a member function add two Time objects and display the result.

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- (b) Define copy constructor with a suitable example. Explain, why it takes the object as an argument by reference only.
- 3. (a) Create an abstract class Shape which contains a pure virtual function calculate_area() and a protected attribute named as Area. Derive two classes from the above class named Circle and Rectangle having data members named as Radius and Sides respectively. Write the complete program to calculate the area of a circle and rectangle by using base class pointer and display the result.
 - (b) Give the syntax of overloading insertion operator with a suitable example. Explain, why the insertion operator(<<) cannot be overloaded using member function.