

## THE SPRING END SEMESTER EXAMINATION-2013

2<sup>nd</sup> Semester MCA (Regular & Back)
OOP Using C++ (MCA-201)
[Regular-2012 Admitted batch & Back]

Full Marks: 60

Time: 3 Hours

Answer any six questions including question No. 1 which is compulsory.

The Figures in the margin indicate full marks.

Candidates are required to give their own words as far as practicable and all parts of a question should be answered at one place only. No marks awarded for extra questions.

1. a) What is the function cin.sync() used for?

[10x2]

- b) 'The object can access the public member variables and functions of a class by using some operators'. Name the operators and state the scenario in which they should be used.
- c) Explain the consequences of declaring an object as 'static'.
- d) Refer to the syntax below and explain what is the significance of 'operator' keyword.

return\_type 'operator' symbol (parameters)
{
 statement 1;
 statement 2;

- e) 'Constructors in C++ can be declared virtual'. Is the statement correct? Justify your answer.
- f) 'Base class objects can access the members of the derived class and vice versa'. Is the statement correct? Justify your answer.
- g) 'Default constructors' and 'constructors with default parameters' mean the same. Is the statement correct? Explain your answer.

- h) With a small code, illustrate how you can stop a class from being instantiated.
- i) Under what conditions do we need to make the base class virtual?
- j) 'iostream' and 'fstream' are derived classes of which base classes?
- 2. a) Write a small program in C++ to demonstrate how private [2x4] members (data and function) declared in C++ can be accessed from the main.
  - b) C++ allows a mechanism in which a non member function has access permission to the private members of the class. Illustrate this with an example.
- 3. a) What are the properties of a copy constructor? Using a [2x4] simple program show the working of a copy constructor.
  - b) Objects can be created without names in C++. What are those objects called? Show the creation of such objects with a small code snippet.
- 4. a) What are operator functions? Illustrate how you can [2x4] implement an operator function as a friend function and as a member function.
  - b) Demonstrate the type conversion from one class type to [2x4] another class type using both the methods single argument constructor and the operator function.
- 5. a) Explain with a simple program how we can create objects [2x4] dynamically in C++.
  - b) How are virtual functions implemented in C++ internally? Write a small program to demonstrate the working of a virtual function.

- 6. a) Write a small program to find the sum of two integers and [2x4] floating point numbers using a template function.
  - b) Explain the various steps involved in writing to a file. Using a small code snippet write 'C++ is easy' into a file named 'oops.txt'.
- XYZ bank has requested you to create banking software for [8] 7. its customers. The bank maintains two kinds of accounts for customers, savings and current account. The savings account provides compound interest, withdrawal/deposit facility and Current account facility. book withdrawal/deposit and check book facility but no interest. Current account holders should maintain a minimum balance of Rs. 10000/-. Write a program to create a class account that stores customer name, account number and account type. From this derive two classes curr-act for current account, save-act for savings account. Include necessary member functions to accept required data through constructor and perform transactions and to check the balance.
- 8. Write short notes on:

[4x2]

- i. Delegation
- ii. Parameterized Constructors
- iii. Generic Pointers
- iv. Structures in C++

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