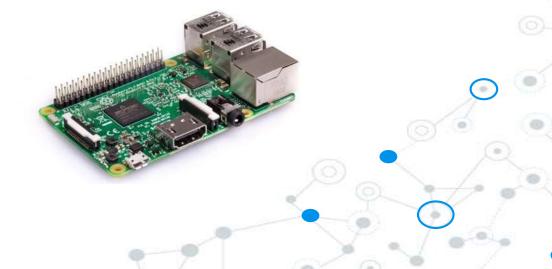
Intro to Hacking with the Raspberry Pi

Sarah Withee @geekygirlsarah



Hello!

I am Sarah Withee

Friendly polyglot software engineer

Hardware tinkerer

Robot builder

You can find me at @geekygirlsarah



A Few Questions To Start...

- Who has heard of the Raspberry Pi?
- Who owns at least one?
- OIs it sitting in a closet/junk drawer?
- OAre you daunted at the idea of tinkering with hardware or electronics?

This talk is probably for you!

A Few Questions To Start...

If you:

- o understand circuitry basics,
- o are familiar with breadboards and wiring,
- o and know how to program GPIO pins on the Pi

This talk may not be for you.

(I won't be offended if you leave)

Breakdown

- ©Raspberry Pi Information and Models
- OIntro to Hardware
- OIntro to Program ming Hardware
- O Project 1 LEDs
- OProject 2 Sensors
- OProject 3 Push Buttons and LCD screen
- © Future Project Inspriation
- © Conclusion

(66

"The Raspberry Pi is a credit-card sized computer that plugs into your TV and a keyboard. It is a capable little computer which can be used in electronics projects, and for many of the things that your desktop PC does, like spreadsheets, word-processing and games. It also plays high-definition video. We want to see it being used by kids all over the world to learn programming."

Raspberry Pi Foundation, raspberrypi.org | faqs

"We are taking back the term 'Hacking' which has been soured in the public mind. Hacking is an art form that uses something in a way in which it was not originally intended. This highly creative activity can be highly technical, simply clever, or both. Hackers bask in the glory of building it instead of buying it, repairing it rather than trashing it, and raiding their junk bins for new projects every time they can steal a few moments away."

Hackaday, hackaday.com | about |

Resources

Slides, diagrams, videos, and more!

sarahwithee.com/raspberrypi



1.

Raspberry Pi Information and Models

The basics of this delicious computer

History of the Raspberry Pi

- 2006 Had idea for affordable computer for kids
- © 2008 Processors became cheap enough to make it feasible to build
- © 2011 50 alpha boards, 25 beta boards, 10,000 production boards
- 2012 Sold first units
- 2013 Sold > 2M units
- © 2015 Pi 2 Model B and Pi Zero released
- 2016 Pi 3 Model b released
- 2017 Pi Zero Wreleased

Raspberry Pi Models

Pi Model A+



Pi Model B+



Pi 2 Model B



Pi 3 Model B+



Pi Zero



Pi Zero W



Raspberry Pi Model Comparisons

		Processor	Speed	Memory (shared w/GPU)	Expansion	USB Ports	Ethernet/ Wireless/ Bluetooth	Cost	Power Supply Needed
Pi Model A+ +*		ARMv6 (32-bit)	700 MHz	512 MB	Micro SDHC	1	None	\$20	700 mA
Pi Model B+ *		ARMv6 (32-bit)	700 MHz	512 MB	Micro SDHC	4	10/100 mbps	\$25	1.8 A
Pi 2 Model B		ARMv8 (64-bit)	900 MHz	1 GB	Micro SDHC	4	10/100 m b p s	\$35	1.8 A
Pi 3 Model B+		ARMv8 (64-bit)	1.4 GHz	1 GB	Micro SDHC/ USB Boot	4	10/100/1000, 802.11ac, BT 4.2	\$35	2.5 A
Pi Zero	100	ARMv6 (32-bit)	1.0 GHz	512 MB	Micro SDHC	1	None	\$5	$1.2\mathrm{A}$
Pi Zero W		ARMv6 (32-bit)	1.0 GHz	512 MB	Micro SDHC	1	801.11n, BT 4.1	\$10	1.2 Я



Wires and circuits and breadboards, oh my!

Circuits

A complete route that electricity can travel through





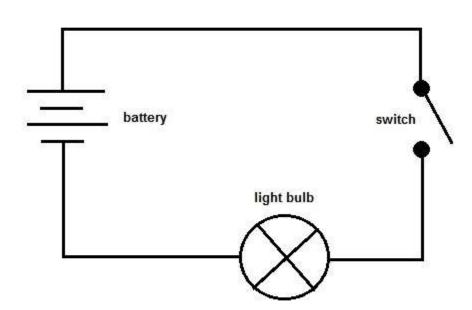
Intro to Hardware - Circuits

Series Circuit

Electricty can flow one direction

Close the switch to make the complete path

Open the switch to stop the electric flow



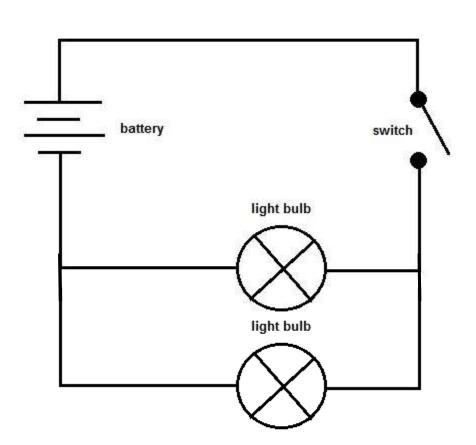
Intro to Hardware - Circuits

Parallel Circuit

Electricty can flow more than one direction

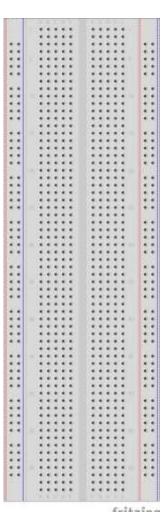
Close the switch to make both paths complete

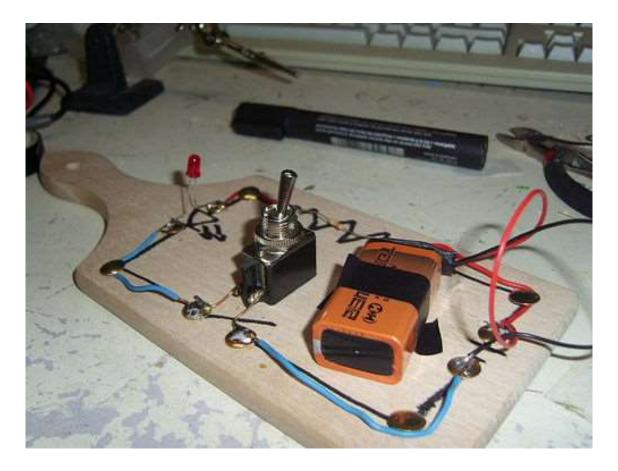
Open the switch to stop all the flow



Breadboards

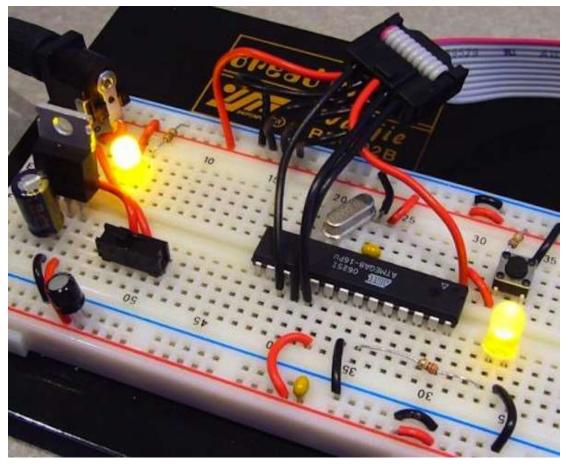
Device to quickly prototype circuits without solder





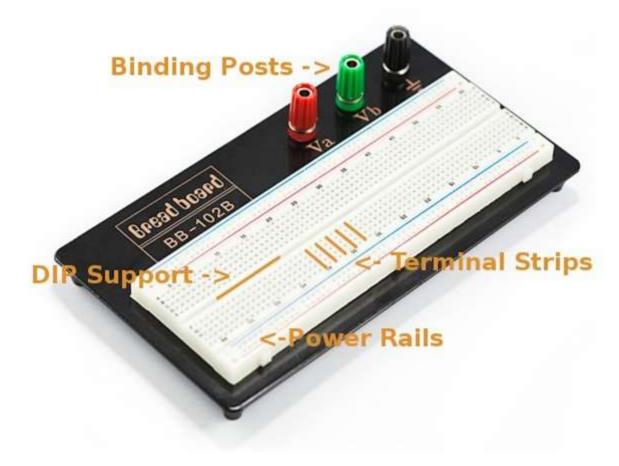
Aliteral breadboard

(http://www.instructables.com/id/Use-a-real-Bread-Board-for-prototyping-your-circui/)



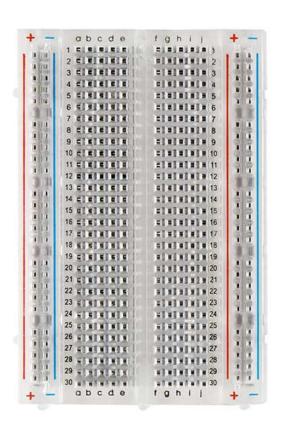
Prototype Circuit

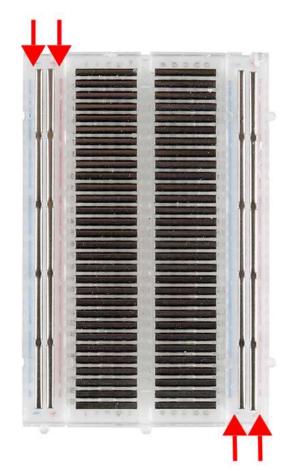
(https://learn.sparkfun.com/tutorials/how-to-use-a-breadboard)



Breadboard features

(https://learn.sparkfun.com/tutorials/how-to-use-a-breadboard)





Terminal Strips and Power Rails

(https://learn.sparkfun.com/tutorials/how-to-use-a-breadboard)

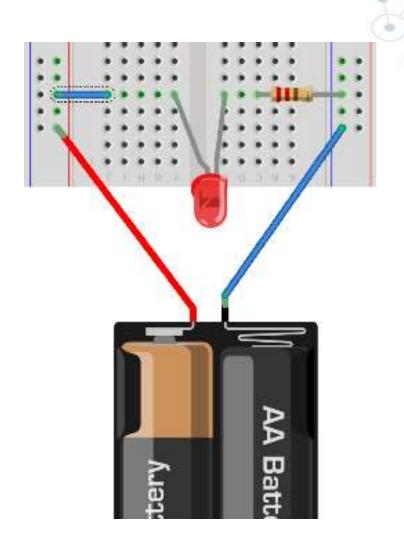
Circuits on Breadboards

Provide power to the power rails

Red - positive

Black/blue - negative

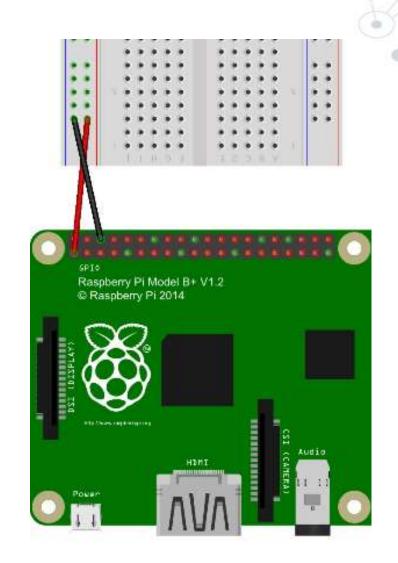
Use wires to connect components together



Circuits with Raspberry Pis

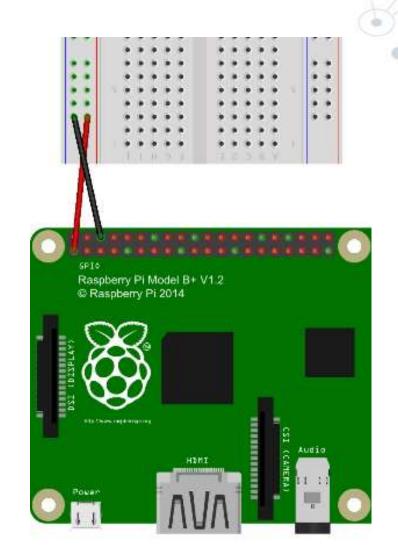
Use pin labelled "+3.3V" (volts) for postive

Use pin labelled "Ground" (GND) for negative



Circuits with Raspberry Pis

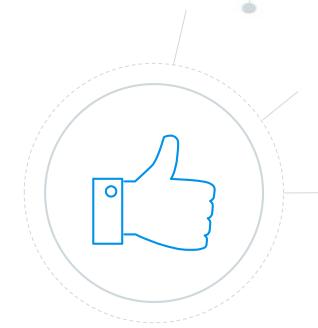
Note: Arduinos use 5V, be careful not to confuse the two





General Purpose Input/Output

Or how our projects "talk" to the Pi



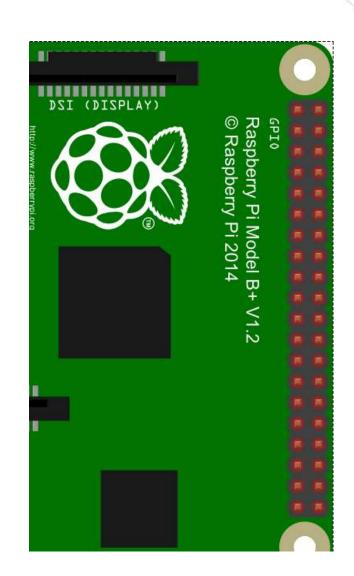
Intro to Hardware - GPIO

Raspberry Pi Pins

40 hardware pins

- \bigcirc 2 +3.3V
- \bigcirc 2 +5V
- 8 Ground
- 20 GPIO
- 2 Miscellaneous

Unfortunately, not labelled ON the Pi



Intro to Hardware - GPIO

Raspberry Pi Pins

Of course, they're not in any distinguishable order

(Pin diagram available at talk website)

Pin#	NAME		NAME	Pin‡
01	3.3v DC Power	00	DC Power 5v	02
03	GPIO02 (SDA1, I2C)	00	DC Power 5v	04
05	GPIO03 (SCL1, I2C)	00	Ground	06
07	GPIO04 (GPIO_GCLK)	00	(TXD0) GPIO14	08
09	Ground	00	(RXD0) GPIO15	10
11	GPIO17 (GPIO_GEN0)	00	(GPIO_GEN1) GPIO18	12
13	GPIO27 (GPIO_GEN2)	00	Ground	14
15	GPIO22 (GPIO_GEN3)	00	(GPIO_GEN4) GPIO23	16
17	3.3v DC Power	00	(GPIO_GEN5) GPIO24	18
19	GPIO10 (SPI_MOSI)	00	Ground	20
21	GPIO09 (SPI_MISO)	00	(GPIO_GEN6) GPIO25	22
23	GPIO11 (SPI_CLK)	00	(SPI_CE0_N) GPIO08	24
25	Ground	00	(SPI_CE1_N) GPIO07	26
27	ID_SD (I2C ID EEPROM)	00	(I2C ID EEPROM) ID_SC	28
29	GPIO05	00	Ground	30
31	GPIO06	00	GPIO12	32
33	GPIO13	00	Ground	34
35	GPIO19	00	GPIO16	36
37	GPIO26	00	GPIO20	38
39	Ground	00	GPIO21	40



Intro to Programming Hardware

The part you're really here for

Intro to Programming Hardware

On the Raspberry Pi, Python is built-in with GPIO libraries installed

Other languages available too



Intro to Programming Hardware – Setup Commands

Pin Mode

First, pick your mode

Board - physical pin #
BCM - GPIO pin #

	octup communi	a.c.		
Pin#	NAME		NAME	Pin‡
01	3.3v DC Power		DC Power 5v	02
03	GPIO02 (SDA1, I2C)	00	DC Power 5v	04
05	GPIO03 (SCL1, I2C)	00	Ground	06
07	GPIO04 (GPIO_GCLK)	00	(TXD0) GPIO14	08
09	Ground	00	(RXD0) GPIO15	10
11	GPIO17 (GPIO_GEN0)	00	(GPIO_GEN1) GPIO18	12
13	GPIO27 (GPIO_GEN2)	00	Ground	14
15	GPIO22 (GPIO_GEN3)	00	(GPIO_GEN4) GPIO23	16
17	3.3v DC Power	00	(GPIO_GEN5) GPIO24	18
19	GPIO10 (SPI_MOSI)	00	Ground	20
21	GPIO09 (SPI_MISO)	00	(GPIO_GEN6) GPIO25	22
23	GPIO11 (SPI_CLK)	00	(SPI_CE0_N) GPIO08	24
25	Ground	00	(SPI_CE1_N) GPIO07	26
27	ID_SD (I2C ID EEPROM)	00	(I2C ID EEPROM) ID_SC	28
29	GPIO05	00	Ground	30
31	GPIO06	00	GPIO12	32
33	GPIO13	00	Ground	34
35	GPIO19	00	GPIO16	36
37	GPIO26	00	GPIO20	38
39	Ground	00	GPIO21	40

Intro to Programming Hardware – Setup Commands

Next, import the GPIO library:

import Rpi.GPIO as GPIO

Then, set the mode (pick one):

GPIO.setmode(GPIO.BOARD)

GPIO.setmode(GPIO.BCM)

Intro to Programming Hardware – Setup Commands

Pins used should be set to be input or output:

GPIO.setup(3, GPIO.OUT)
GPIO.setup(4, GPIO.IN)

You can change these later, not but setting them at all causes problems

Intro to Programming Hardware – Output Commands

To write out to the output pins: (pin number, value)

GPIO.output(3, True)
GPIO.output(10, False)
GPIO.output(6, GPIO.HIGH)
GPIO.output(22, GPIO.LOW)

True and HIGH are "on" (3.3 V) False and LOW are "off" (0 V)

Intro to Programming Hardware – Input Commands

To read from the input pins: (pin number)

x = GPIO.input(4)
sensor.setValue(GPIO.input(15))

Values will be True/False or 1/0

(Note: Arudinos have analog value inputs. Raspberry Pis to not.)

Intro to Programming Hardware – Cleanup Commands

Finally, when your program ends, you should "clean up" the pins:

GPIO.cleanup()

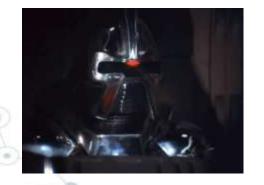
This stops reading inputs and stops sending outputs.

Intro to Programming Hardware

- Setup recap:
- Import Rpi. GPIO library
- OSet pin mode (GPIO.BOARD or GPIO.BCM)
- OSet up input/output pins
- Runtime recap:
- Output a value to a pin number
- O Save input value from a pin to a variable

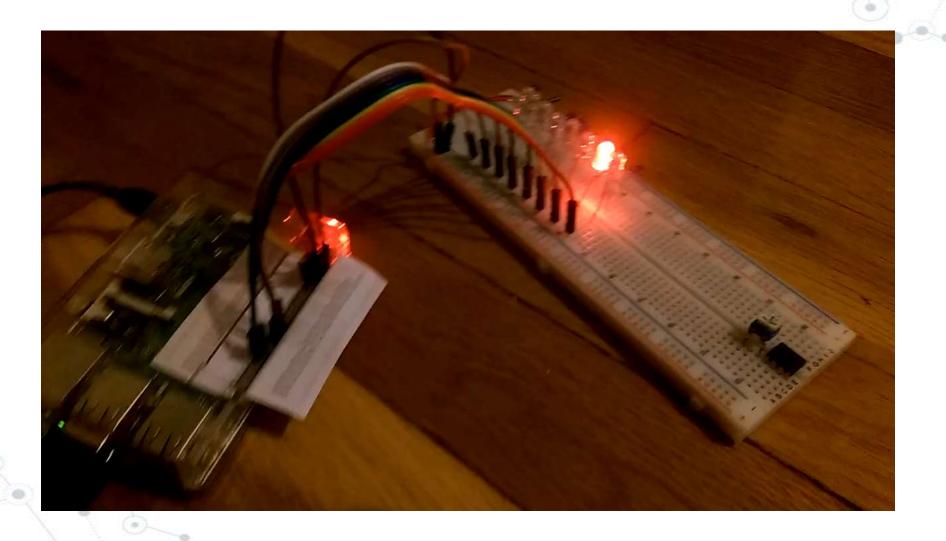
The "Hello World" of electronics

- 8 LEDs that blink back and forth
- O Battlestar Galactica cylon
- O Knight Rider KITT car



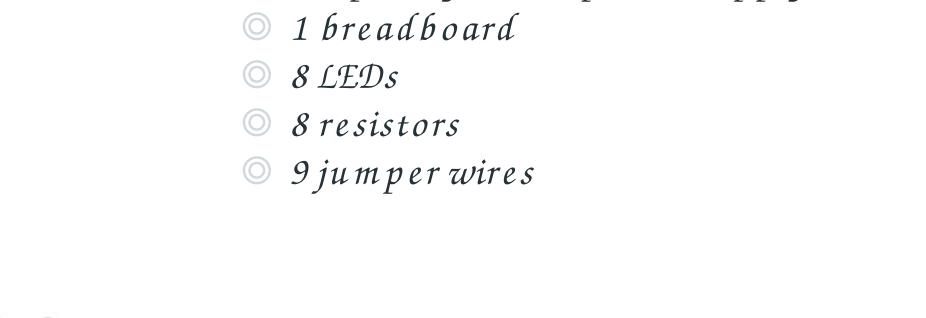


Project 1 - LEDs



Materials:

Raspberry Pi and power supply



Jumper Wires

Pre-cut wires for prototyping with breadboards



LED

Light-e miting dio de

Like a small light bulb





LEDs

Diode - ensures
electricity only goes one
direction
(Wired wrong, it doesn't
work)

Anode – longer wire (+) Cathode – shorter wire (-)

ALWAYS use a resistor



Resistor

Slows down (or resists) the flow of electricity





Resistors

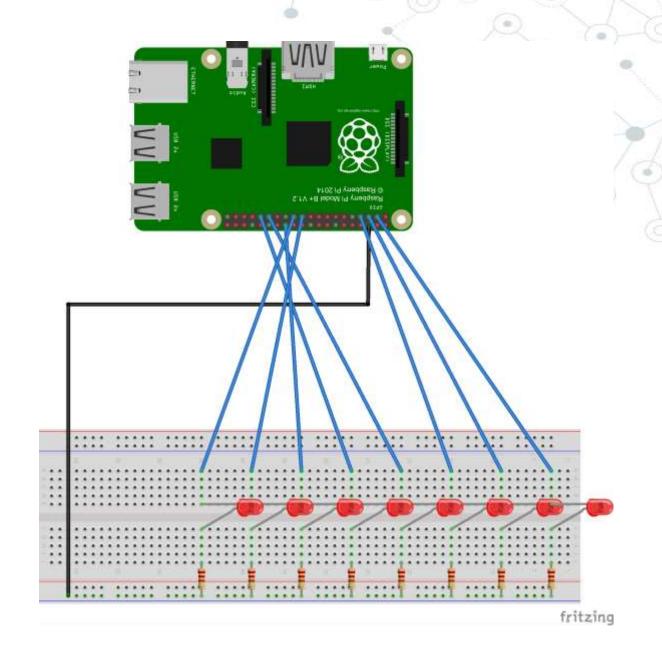
Can wire either direction

Band colors tell resistance value (in Ohms)

Without these, LEDs glow bright white, then element explodes



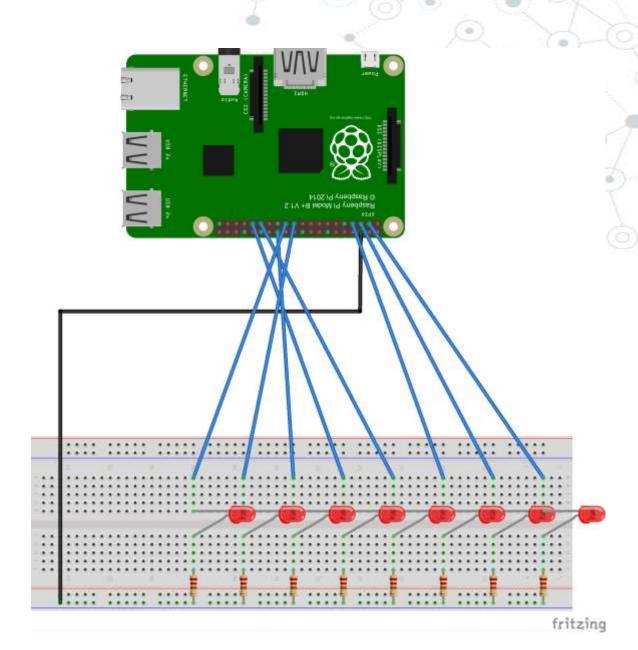
- 1) Wire Pi's ground to ground rail (black wire)
- 2) Plug in LEDs across gap

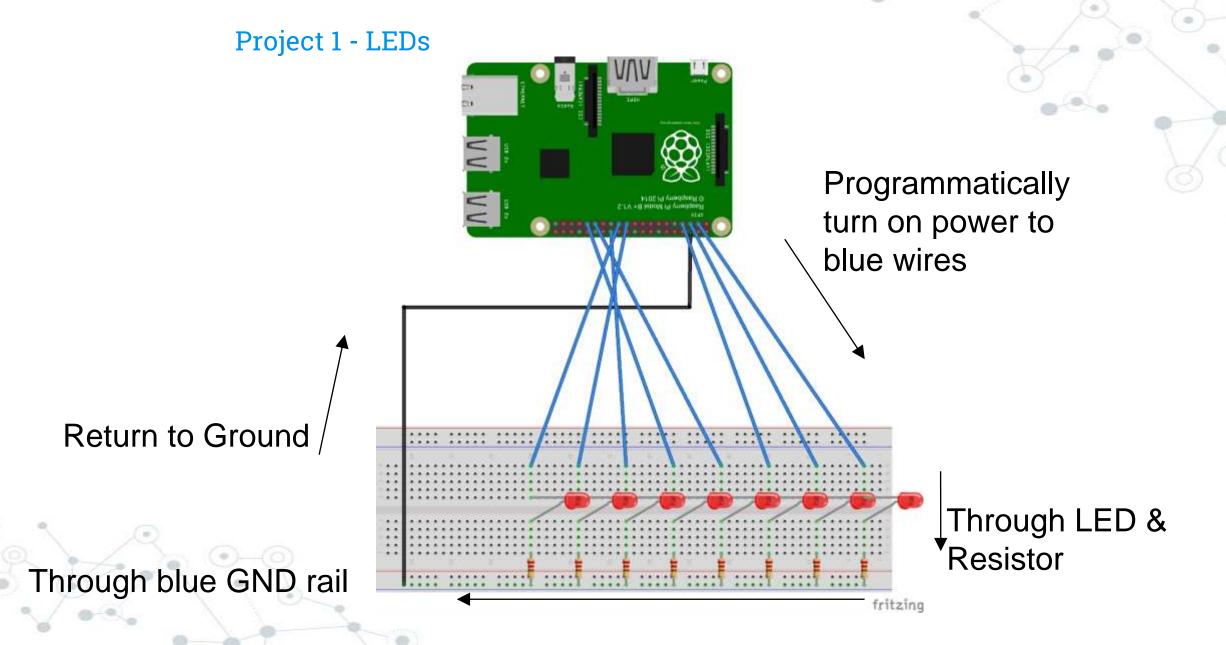


Wiring

- 3) Connect resistors
 from LED cathodes (-)
 to ground
- 4) Connect anodes (+) to Pi GPIO pins

GPIO pins become power sources





- 1. # Import libraries
- 2. import RPi.GPIO as GPIO
- 3. import time
- 4.
- 5. # Create array of GPIO pins
- 6. pins = [3, 5, 7, 29, 31, 26, 24, 21]
- 7. # Speed lights will blink (secs)
- 8. speed = .2 # Cylon-approved speed

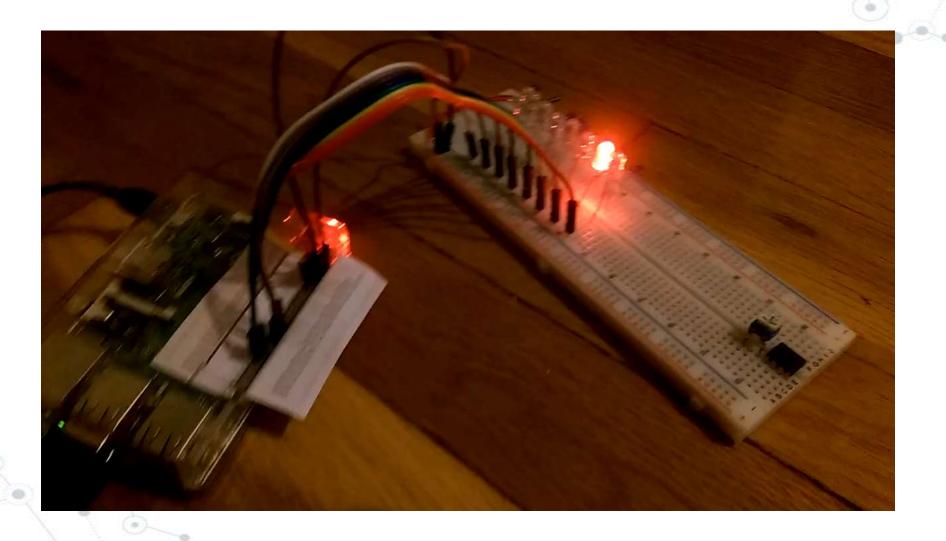
9.

- 10. # Set GPIO pins to board (physical pins)
 mode
- 11. GPIO.setmode(GPIO.BOARD)
- 12.
- 13. # Set up all pins as output pins
- 14. for pin in pins:
- 15. GPIO.setup(pin, GPIO.OUT)
- 16.

```
17. while True:
18. for i in range(len(pins)):
         GPIO.output(pins[i], True)
19.
         time.sleep(speed)
20.
         GPIO.output(pins[i], False)
21.
      for i in range(len(pins)-1, -1, -1):
22.
         GPIO.output(pins[i], True)
23.
         time.sleep(speed)
24.
         GPIO.output(pins[i], False)
```

```
17. while True:
18. for i in range(len(pins)-1):
         GPIO.output(pins[i], True)
19.
         time.sleep(speed)
20.
         GPIO.output(pins[i], False)
21.
      for i in range(len(pins)-1, 0, -1):
22.
23.
          GPIO.output(pins[i], True)
         time.sleep(speed)
24.
         GPIO.output(pins[i], False)
```

Project 1 - LEDs



Teaching computers to see. Or something.

Ultrasonic Distance Sensor

Looks like robot, but measures distance with timed sound waves



Ultrasonic Distance Sensor

Sends ultrasonic (highpitched 40KHz) sound wave

Detects time it takes for sound to bounce back

Time tells it the distance



Ultrasonic Distance Sensor

4 pins:

- VCC (power)
- O Trig (trigger)
- © Echo
- © GND (ground)

One side transmits, one receives



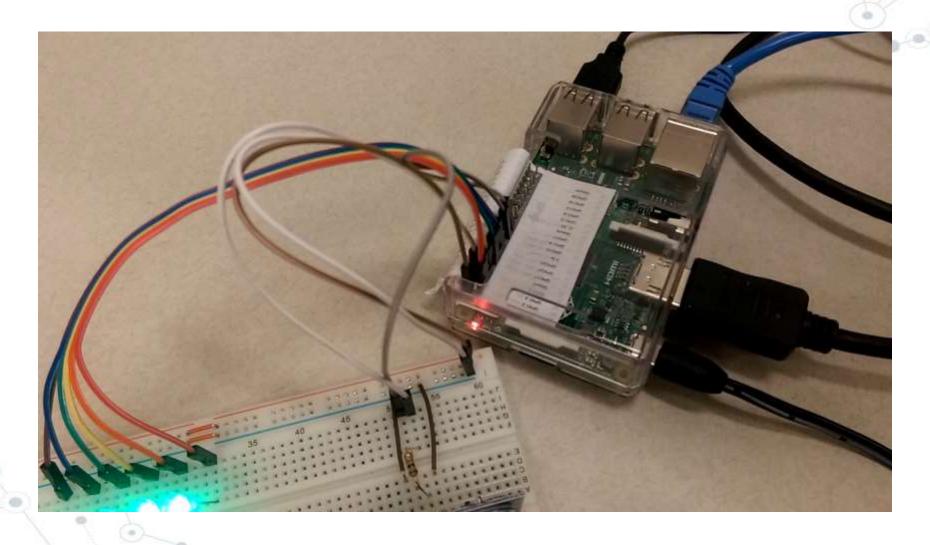
Ultrasonic Distance Sensor

Note: this works on 5V!

Don't mix 3.3V and 5V together! (5V is bad for GPIO pins)

Use 1Kresistor on Echo pin

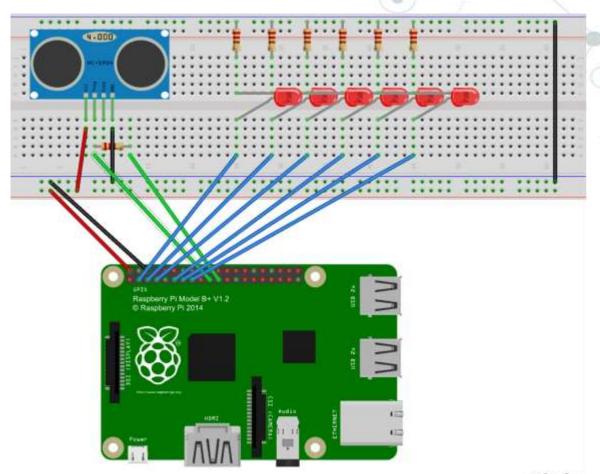




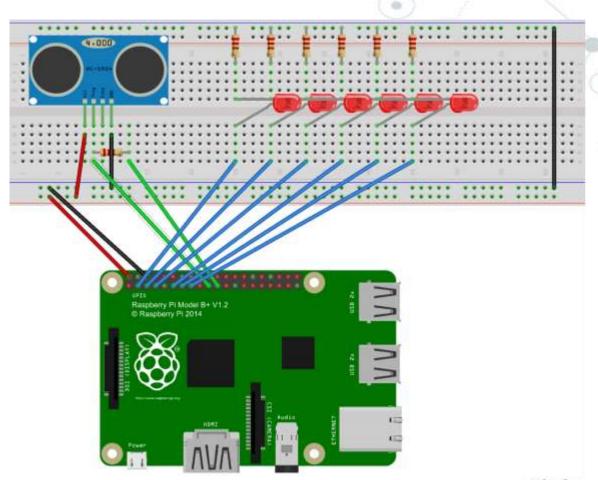
Materials:

- Raspberry Pi and power supply
- 0 1 breadboard
- 1 ultrasonic sensor (HC-SR04)
- O 6 LEDs
- O 6 resistors for LEDs
- 0 1 1Kresistor
- Jumper wires

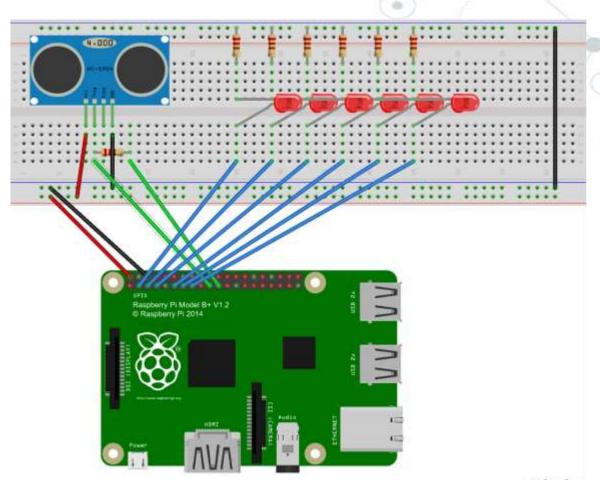
- 1) Wire Pi's ground to ground rail (black)
- 2) Wire Pi's +5V to power rail (red)
- 3) Wire both ground rails together (black wire)



- 4) Wire LEDs and resistors to GPIO pins like in Project 1
- 5) Wire Trigger pin to GPIO



- 6) Wire Echo pin to 1K resistor
- 7) Wire 1K resistor to GPIO



- 1. import time
- 2. import RPi.GPIO as GPIO
- 3.
- 4. # Set up the pins
- 5. uTrig = 19
- $6. \quad uEcho = 21$
- 7. leds = [3, 5, 7, 11, 13, 15]
- 8.
- 9. GPIO.setup(GPIO.BOARD)
- 10. for i in leds:
- GPIO.setup(i, GPIO.OUT)
- 12 GPIO.output(i, GPIO.LOW) # off

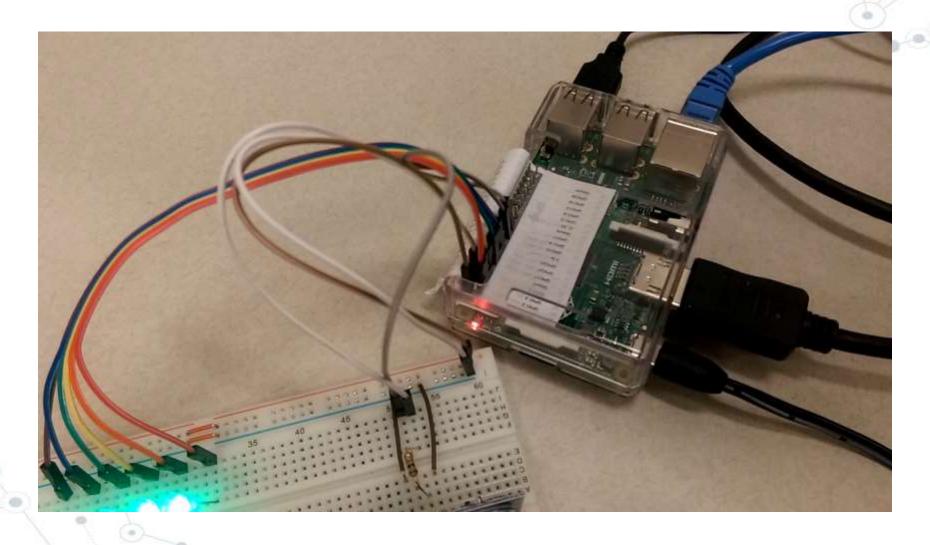
```
13. def readDistance(trigger, echo):
      GPIO.setwarnings(False)
14.
15.
      GPIO.setmode(GPIO.BOARD)
16.
      GPIO.setup(trigger, GPIO.OUT)
      GPIO.setup(echo ,GPIO.IN)
17.
      GPIO.output(trigger, GPIO.LOW)
18.
19.
20.
      time.sleep(0.3)
21.
```

```
21. GPIO.output(trigger, True)
22. time.sleep(0.00001)
23. GPIO.output(trigger, False)
24.
25. signaloff = 0
26. while GPIO.input(echo) == 0:
27. signaloff = time.time()
28.
```



```
28. signalon = 0
29. while GPIO.input(echo) == 1:
30.
        signalon = time.time()
31.
     timepassed = signalon - signaloff
32.
33.
34. distance = timepassed * 17000
35.
36. return distance
37.
```

```
38.# Main program
39.while True:
40. # Grab a reading
41. read = readDistance (uTrig, uEcho)
42.
43. for i in range(0, 6):
44.
        print(i)
45. if read > i * 3: # Every 3 cm
46.
           GPIO.output(leds[i], GPIO.HIGH)
47. else:
48.
           GPIO.output(leds[i], GPIO.LOW)
49
```





Project 3 – Push Buttons and LCD screens

Push it, push it real good

Push Button

It's a button you push





Project 3 – Push Buttons and LCD screens

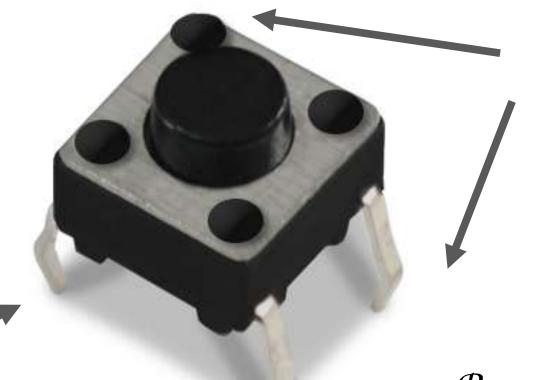
Push Button

Connects two pins when pressed

Fits across the breadboard gap







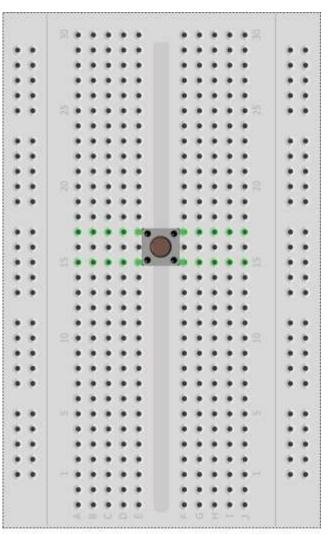
These two are connected

These two are connected

Pressing button connects all 4

Push Button

The curved pins should "hug" the breadboard gap



LCD Screen

Screen that can display
ASCII characters





LCD Screen

In a variety of row/col configurations

In a variety of pin configurations, but I recommend the I2C type





Inter-Integrated Circuit, or "I squared C"

Communication protocol for electronics



I²C on the Raspberry Pi

It's not enabled by default

Run sudo raspi-config

Go to Interfacing Options Then I2C Then enable

Then reboot



SainSmart LCM IIC Design By SainSmart

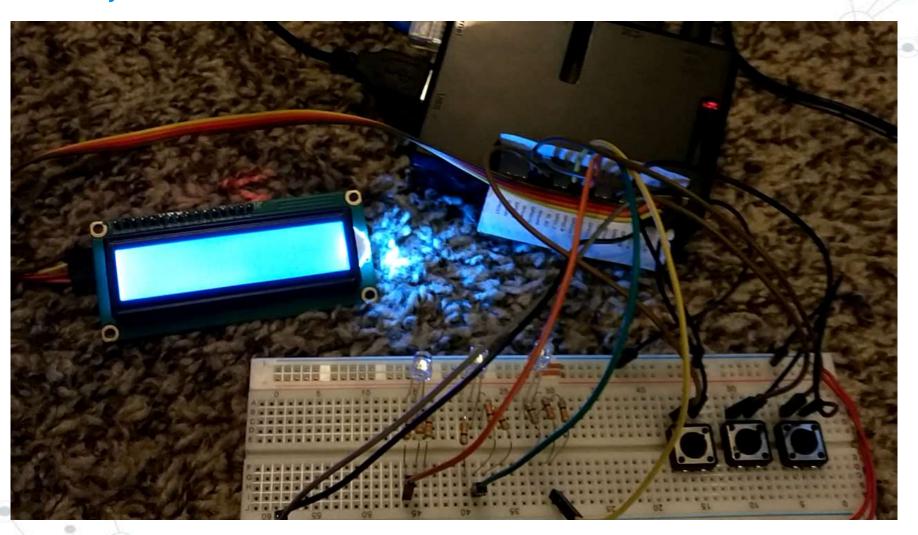
Wiring the LCD Screen

The 4 wires correspond to the 4 pins on the Pi:

(Yes, this you hook up to 5V)



Project 3 – Push Buttons and LCD screens



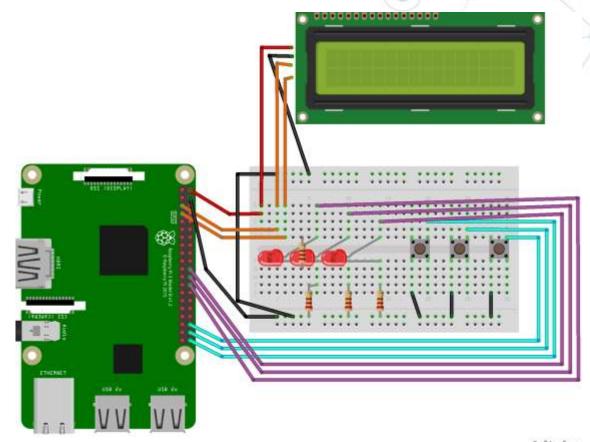
Materials:

- Raspberry Pi and power supply
- 0 1 breadboard
- 3 push buttons
- 3 LEDs and resistors
- 0 1 LCD screen
- Jumper wires



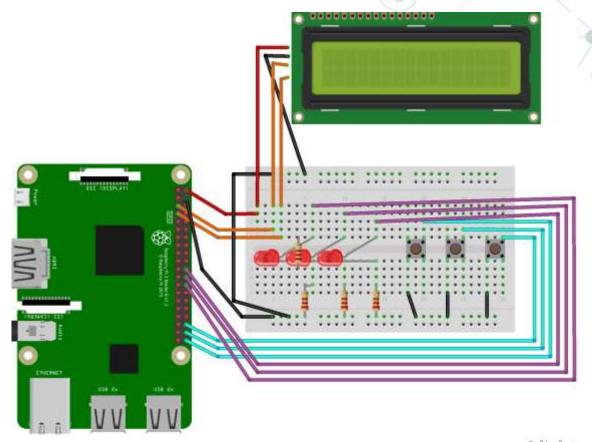
Wiring

- 1) Connect ground to black rail
- 2) Connect LEDs like in project 1
 (GPIO->LED->resistor>ground) (purple wires)



Wiring

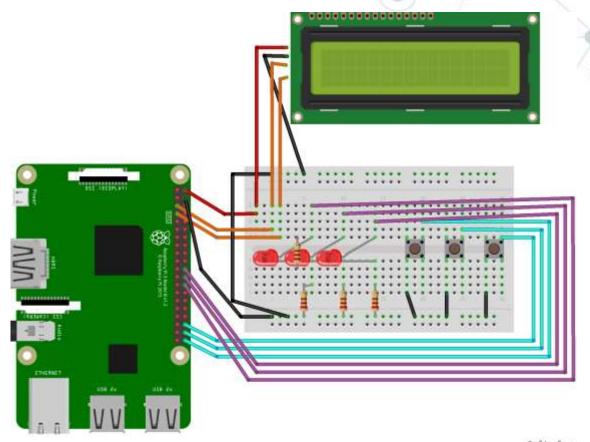
- 3) Connect one side of each button to Ground (black wires)
- 4) Connect other side to GPIOs (cyan wires)



fritzing

Wiring

- 5) Connect LCD's Ground to Ground
- 6) Connect LCD's Vcc to +5V on pi
- 7) Connect SDA/SCL to Pi pins 3/5 (orange wires)

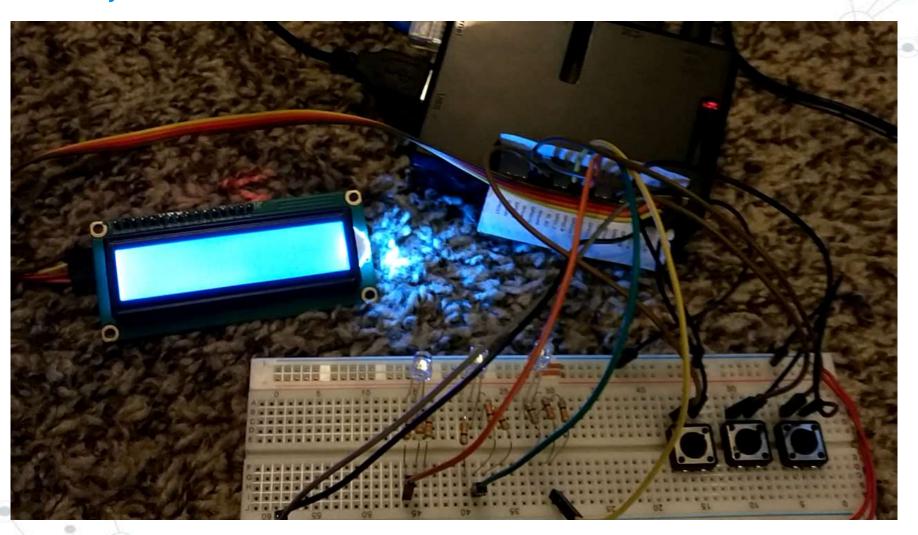


fritzing

(Open code in editor)



Project 3 – Push Buttons and LCD screens

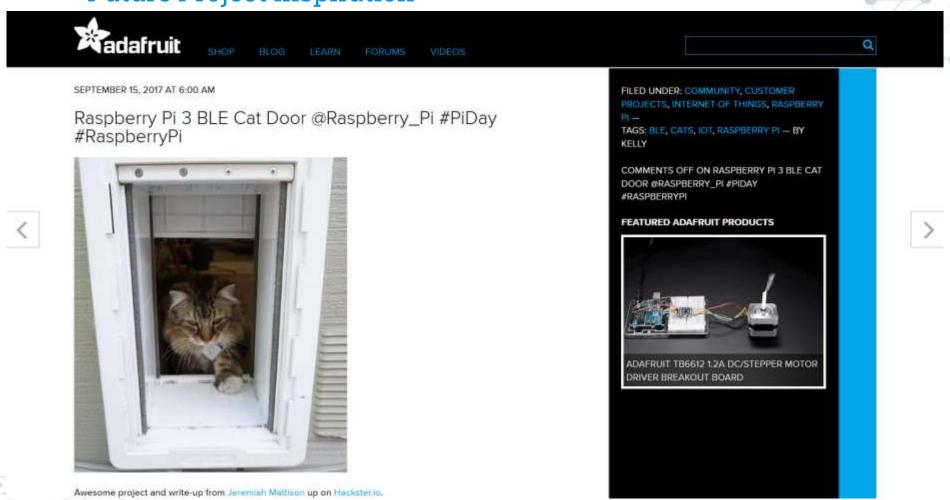




Time to flap those electronic wings and fly!

Assorted ideas I've heard of:

- O Customized cookie maker machine
- O Show tweets/emails on LCD screen
- AI-programmed remote control cars
- Robots... of any variety...
- Home automation (control heater/AC, control lights when in room, etc.)



Pi Bluetooth Low Energy Cat Door

https://blog.adafruit.com/2017/09/15/rpi-3-ble-cat-door-raspberry_pi-piday-raspberrupi/



Christmas Light Controller System

https://chivalrytimberz.wordpress.com/2012/12/03/pi-lights/



Pi-Powered CNC Oreo customizing machine

https://blog.adafruit.com/2014/03/14/peek-inside-a-pi-powered-cnc-oreo-customizing-machineraspberry_pi-piday-raspberrypi/, start at 3:40

Where can I buy parts?

- Pi: Micro Center, Ele ment 14, Adafruit, Pishop.us. (Beware, Amazon costs > \$35)
- O Power supply: Micro Center, Amazon, \$10-20
- © Breadboard: Amazon, MicroCenter, \$4-7
- O Jumpers: Amazon, \$3-7 for setsLEDs: Buy as kit (LEDs + resistors) on Amazon or electronic stores
- O Sensors: Amazon has kits for \$15-40 (like

https://www.amazon.com/OSOYOO-Modules-Mega2560-Raspberry-Learning/dp/B00WQY2704/

Final thoughts:

- O Development projects always take longer than you think. More so with hardware.
- Hardware sometimes fails randomly. If
 software quits working, try testing hardware.
- You're welcome to ask me questions!

8. Conclusion

It all must come to an end...

Conclusion

- © Raspberry Pi is a PC, but can interface easily with electronics with GPIO pins
- You've seen a variety of sample projects and parts and how to code with the m
- O Hopefully you're inspired to hack together your own projects

Thanks!

Slides: sarahwithee.com/raspberrypi

Share your stories and questions!

Twitter: @geekygirlsarah

Email: hello@sarahwithee.com

