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# Advanced Is

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## Is

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## **Data types**

- Header : <pwd.h>

Data type : struct passwd

Members

```
char
              *pw_name;
                                 // user name
char
              *pw_passwd;
                                 // user password
uid t
              pw uid;
                                 // user ID
gid_t
              pw_gid;
                                 // group ID
char
              *pw_gecos;
                                 // user information
char
              *pw_dir;
                                 // home directory
char
              *pw shell;
                                 // shell program
```

Passwd file : /etc/passwd

```
sslab@ubuntu:~$ cat /etc/passwd
root:x:0:0:root:/root:/bin/bash
daemon:x:1:1:daemon:/usr/sbin:/usr/sbin/nologin
bin:x:2:2:bin:/bin:/usr/sbin/nologin
sys:x:3:3:sys:/dev:/usr/sbin/nologin
sync:x:4:65534:sync:/bin:/bin/sync
games:x:5:60:games:/usr/games:/usr/sbin/nologin
man:x:6:12:man:/var/cache/man:/usr/sbin/nologin
```



## Data types (cont'd)

Header : <grp.h>

Data type : struct group

Members

```
char *gr_name; // group name
char *gr_passwd; // group password
gid_t gr_gid; // group ID
char **gr_mem; // group members
```

• Group file : /etc/group

```
sslab@ubuntu:~$ cat /etc/group
root:x:0:
daemon:x:1:
bin:x:2:
sys:x:3:
adm:x:4:syslog,sslab
tty:x:5:
disk:x:6:
lp:x:7:
mail:x:8:
news:x:9:
uucp:x:10:
man:x:12:
```



## Data types (cont'd)

Header : <sys/stat.h>

Data type : struct stat

Members

```
// inode number
ino t
               st_ino;
mode t
               st mode;
                                   // protection
                                   // number of hard links
nlink t
               st nlink;
                                   // user ID of owner
uid_t
               st_uid;
gid_t
               st_gid;
                                   // group ID of owner
off t
               st size;
                                   // total size, in bytes
                                   // block size for file system I/O
blksize_t
               st_blksize;
blkcnt_t
               st blocks;
                                   // number of 512B blocks allocated
                                   // time of last access
time t
               st atime;
time t
               st_mtime;
                                   // time of last modification
               st_ctime;
time_t
                                   // time of last status change
```



## Data types (cont'd)

Header : <time.h>

Data type : struct tm

#### Members

```
// # of seconds after the minute
int tm_sec;
                                                          [0-60]
int tm_min;
                      // # of seconds after the hour
                                                          [0-59]
int tm hour;
                     // # of hours past midnight [0-23]
int tm_mday;
             // The day of the month
                                                 [1-31]
int tm_mon;
                     // # of months since January [0-11]
             // # of years <u>since 1900</u>
int tm_year;
int tm_wday;
             // # of days since Sunday
                                                [0-6]
int ym_yday;
                      // # of days since January 1 [0-365]
```



# System Call for Getting File Information

stat()

```
#include <sys/types.h>
#include <sys/stat.h>
#include <unistd.h>

int stat(const char *path, struct stat *buf);
```

- Description
  - This function returns information about a file.
  - It stats the file pointed to by <u>path</u> and fills in <u>buf</u>.
- Return value
  - On success, 0
  - On error, -1



## **Function for Getting User Information**

getpwuid()

```
#include <sys/types.h>
#include <pwd.h>
struct passwd *getpwuid(uid_t uid);
```

- Description
  - It returns a pointer to a structure containing the broken-out fields of the record in the password database that matches the user ID <u>uid</u>.
- Return value
  - On success, a pointer to a passwd structure
  - On error, NULL



## **Function for Getting Group Information**

getgrgid()

```
#include <sys/types.h>
#include <grp.h>
struct group *getgrgid(gid_t gid);
```

- Description
  - It returns a pointer to a structure containing the broken-out fields of the record in the group database that matches the group ID gid.
- Return value
  - On success, a pointer to a group structure
  - On error, NULL



# **Function for Parsing Time Information**

localtime()

```
#include <time.h>
struct tm *localtime(const time_t *timep);
```

- Description
  - It converts <u>time t</u> to struct <u>tm</u> with current time zone and daylight.
- Return value
  - On success, a pointer to a tm structure
  - On error, NULL



## System Call for Getting Current Working Directory

getcwd()

```
#include <unistd.h>
char *getcwd(char *buf, size_t size);
```

- Description
  - It copies an absolute pathname of the current working directory to the array pointed to by <u>buf</u>, which is of length <u>size</u>.
- Return value
  - On success
    - A pointer to a string containing the pathname of the current working directory
  - On error
    - NULL



## **Function for Parsing Program Execution Options**

#### getopt()

```
#include <unistd.h>
int getopt(int argc, char * const argv[], const char *optstring);
extern char *optarg;
extern int optind, opterr, optopt;
```

#### Description

- It parses the command-line arguments.
  - Option is started with "-".
- It changes the contents of argv as it scans,
  - Eventually all the nonoptions are at the end.
  - In this case, after getopt returns -1,
    - The optind is the index in argv of the first argv-element that is not an option.
- const char \*optstring
  - It is a string containing the option characters to use.
  - If such a character is followed by
    - A colon(:), the option requires an argument.



# **Function for Parsing Program Execution Options** (cont'd)

getopt()

```
#include <unistd.h>
int getopt(int argc, char * const argv[], const char *optstring);
extern char *optarg;
extern int optind, opterr, optopt;
```

- Return value
  - On success, option character
  - Option is not in optstring, '?
  - All command-line options have been parsed,



# **Function for Parsing Program Execution Options** (cont'd)

getopt()

```
#include <unistd.h>
int getopt(int argc, char * const argv[], const char *optstring);
extern char *optarg;
extern int optind, opterr, optopt;
```

- extern char \*optarg;
  - Option's argument value or 0 when the option has no argument
- extern int opterr;
  - If opterr is nonzero, getopt prints error messages when (an) option is not right.
  - Its default value is 1.
- extern int **optind**;
  - It is the index of the next element to be processed in argv.
- extern int optopt;
  - option character passed back to user (i.e. it has unknown(failed) option character.)



# Example

Source code(test.c)

```
#include <stdio.h>
#include <unistd.h>
int main(int argc, char **argv)
        int aflag = 0, bflag = 0;
        char *cvalue = NULL;
       int c = 0;
       while((c = getopt(argc, argv, "abdc:")) != -1)
               //======print the getopt varialve=======//
               printf("optarg = %s\t optind = %d\t opterr= %d\t optopt= %c\n", optarg, optind, opterr, optopt);
               switch(c)
                       case 'a':
                                                       //just flag on
                               aflag++;
                               break;
                       case 'b':
                                                       // just flag on
                               bflag++;
                               break;
                       case 'c':
                                                       // get argument
                               cvalue = optarg;
                               break;
                       case 'd':
                                                       // opterr ogg
                               opterr = 0;
                               break;
                       case '?':
                                                       // print the error mesage
                               printf("Unknow option character\n");
       //======print flags and c's argument=======//
       printf("\n aflag = %d\t bflag = %d\t cvalue = %s\n", aflag, bflag, cvalue);
        return 0;
```



## **Example** (cont'd)

#### Execution

```
sslab@ubuntu:~/2_ls$ ./test -a -b -chello -hello
optarg = (null) optind = 2
                                 opterr= 1
                                                 optopt=
optarg = (null) optind = 3
                                opterr= 1
                                                 optopt=
optarg = hello optind = 4
                                 opterr= 1
                                                 optopt=
./test: invalid option -- 'h'
optarg = (null) optind = 4
                                 opterr= 1
                                                 optopt= h
Jnknow option character
./test: invalid option -- 'e'
optarg = (null) optind = 4
                                opterr= 1
                                                 optopt= e
Jnknow option character
./test: invalid option -- 'l'
optarg = (null) optind = 4
                                 opterr= 1
                                                 optopt= l
Jnknow option character
./test: invalid option -- 'l'
optarg = (null) optind = 4
                                opterr= 1
                                                 optopt= l
Jnknow option character
./test: invalid option -- 'o'
optarg = (null) optind = 5
                                 opterr= 1
                                                 optopt= o
Jnknow option character
aflag = 1
                bflag = 1
                                cvalue = hello
```



## **Example**

#### Execution (cont'd)

```
sslab@ubuntu:~/2_ls$ ./test -d -a -b -chello -hello
optarg = (null) optind = 2
                                 opterr= 1
                                                 optopt=
optarg = (null) optind = 3
                                 opterr= 0
                                                 optopt=
optarg = (null) optind = 4
                                 opterr= 0
                                                 optopt=
optarq = hello optind = 5
                                 opterr= 0
                                                 optopt=
optarq = (null) optind = 5
                                 opterr= 0
                                                 optopt= h
Unknow option character
optarg = (null)
                optind = 5
                                 opterr= 0
                                                 optopt= e
Unknow option character
optarg = (null) optind = 5
                                 opterr= 0
                                                 optopt= l
Unknow option character
optarg = (null) optind = 5
                                 opterr= 0
                                                 optopt= l
Unknow option character
optarg = (null) optind = 6
                                 opterr= 0
                                                 optopt= o
Unknow option character
                 bflag = 1
                                 cvalue = hello
 aflag = 1
```

```
sslab@ubuntu:~/2_ls$ ./test -abchello
optarg = (null)
                 optind = 1
                                                  optopt=
                                  opterr= 1
optarq = (null)
                 optind = 1
                                  opterr= 1
                                                  optopt=
optarg = hello
                 optind = 2
                                  opterr= 1
                                                  optopt=
                                  cvalue = hello
aflag = 1
                 bflag = 1
```



### Lab.

#### Source code

Fill the blank!

```
#include <stdio.h>
#include <unistd.h>
int main(int argc, char **argv)
       int aflag = 0, bflag = 0;
       char *cvalue = NULL;
       int c = 0;
       opterr = 0;
                              Blank
       printf("aflag = %d\t bflag = %d\t cvalue = %s\n", aflag, bflag, cvalue);
                                 Blank
       return 0;
```



## Lab. (cont'd)

#### Execution

```
user1@kwadmin-A6000:~/work$ ./testopt
               bflag = 0 cvalue = (null)
aflaq = 0
user1@kwadmin-A6000:~/work$ ./testopt -a -b
aflaq = 1
               bflag = 1 cvalue = (null)
user1@kwadmin-A6000:~/work$ ./testopt -ab
aflag = 1
               bflag = 1 cvalue = (null)
user1@kwadmin-A6000:~/work$ ./testopt -c foo
aflag = 0
               bflag = 0 cvalue = foo
user1@kwadmin-A6000:~/work$ ./testopt -cfoo
aflaq = 0
               bflag = 0 cvalue = foo
user1@kwadmin-A6000:~/work$ ./testopt argl
aflaq = 0
               bflag = 0 cvalue = (null)
Non option argument argl
user1@kwadmin-A6000:~/work$ ./testopt -d
unknown option character
                              cvalue = (null)
aflag = 0
               bflag = 0
```

