

Sprint # 1 Reflection

Game: Bubble Trouble

Group: 1

User Story #	Task #	Task Assigned To	Estimated effort per Task (in hours)	Actual effort per task (in hours)	Done (yes/no)	Notes
User Story 1 (Logger)	Task 1 (requirements)	All	1	1	yes	
	Task 2 (Logger class + Logger.log() method)	Bart, Alex	8	8	yes	
	Task 3 Logging GUI Package	Mark	4	1	yes	
	Task 4 Logging logic Package	Menno, Stefan	8	4	yes	
User Story 2 (RDD and UML)	Task 1 CRC cards	All	4	4	yes	
	Task 2 Describe the main classes	All	4	5	yes	
	Task 3 Less important classes & code changes	Alex, Bart	4	6	yes	
	Task 4 Draw class diagram of main elements	Stefan, Menno	2	2	yes	
	Task 5 Draw sequence diagram	Mark	8	6	yes	
	Task 6 Aggregation	Stefan, Mark	2	5	yes	

	and Composition					
	Task 7 Parameterized class	Alex	2	1	yes	
	Task 8 Draw class diagram for all hierarchies	Bart, Menno	8	6	yes	

Main Problems Encountered

No big problems encountered

Adjustments for the next Sprint Plan

We will try to divide the effort more evenly in the next sprint.