#### CS 559: Homework Set 3

Alana Laryssa S A Santos 11/5/2015

## 1 First problem

$$Y = \begin{bmatrix} 1 & -2 & 1 \\ 1 & -5 & -4 \\ 1 & -3 & 1 \\ 1 & 0 & -3 \\ 1 & -8 & -1 \\ -1 & 2 & 5 \\ -1 & 1 & 0 \\ -1 & 5 & -1 \\ -1 & -1 & -3 \\ -1 & 6 & 1 \end{bmatrix}$$

# 2 Second problem

The margin is given by m = 2/||w|| and we want the distance to the closest samples to be large. In order to do that, we have to minimize ||w||. Not mathematically, no. But we can minimize  $\frac{1}{2}||w||^2$  instead.

# 3 First problem

### 3.1

$$mean(dat) = \begin{bmatrix} -0.0012 & -0.0010 & -0.0021 \end{bmatrix}^T$$

$$mean(dat1) = \begin{bmatrix} 0.9988 & 1.9990 & 2.9979 \end{bmatrix}^T$$

$$mean(dat2) = \begin{bmatrix} 9.9877 & 5.9969 & 2.9979 \end{bmatrix}^T$$

$$mean(dat3) = \begin{bmatrix} 11.3290 & 3.5794 & 4.0828 \end{bmatrix}^T$$

$$cov(dat) = \begin{bmatrix} 0.9978 & -0.0003 & 0.0016 \\ -0.0003 & 1.0016 & 0.0014 \\ 0.0016 & 0.0014 & 0.9994 \end{bmatrix}$$

$$cov(dat1) = \begin{bmatrix} 0.9978 & -0.0003 & 0.0016 \\ -0.0003 & 1.0016 & 0.0014 \\ 0.0016 & 0.0014 & 0.9994 \end{bmatrix}$$

$$cov(dat2) = \begin{bmatrix} 99.7804 & -0.0079 & 0.0159 \\ -0.0079 & 9.0148 & 0.0041 \\ 0.0159 & 0.0041 & 0.9994 \end{bmatrix}$$

$$cov(dat3) = \begin{bmatrix} 49.1116 & 44.5992 & 7.0450 \\ 44.5992 & 58.6218 & 7.6648 \\ 7.0450 & 7.6648 & 2.0661 \end{bmatrix}$$

#### 3.2

The direction with maximum variance for dat2 is  $a = \begin{bmatrix} 1.000 & -0.0001 & 0.0002 \end{bmatrix}^T$  while for dat3 is  $b = \begin{bmatrix} 0.6649 & 0.7394 & 0.1059 \end{bmatrix}^T$ . For obtaining dat3, we multiplied dat2 by R. So, as expected, the direction with maximum variance for dat3, b, is close to R\*a.

#### 3.3

As I said above, yes. I expected the first principal component of dat3 to be approximate to the first principal component of dat2 multiplied by R.

#### 3.4

The expected mean for dat1 is  $mean(dat) + \begin{bmatrix} 1 & 2 & 3 \end{bmatrix}^T$ . And the expected mean for dat2 is  $diag(\begin{bmatrix} 1 & 2 & 3 \end{bmatrix})*mean(dat1)$ . For dat3, the mean is supposed to be equals to R multiplied by mean(dat2).

As for the covariances matrices for dat and dat1, they are expected to be equal, since a translation in the data does not change how much two variables relate.

Dat2 was generated by scaling dat1 by  $s = \begin{bmatrix} 10 & 3 & 1 \end{bmatrix}^T$ . So, the covariance matrix for dat2 should be 3x3 with elements  $b_{ij} = s_i * s_j * a_{ij}$ , where  $s_i$  is the i-th element of vector s and  $a_{ij}$  are the elements of the covariance matrix of dat1. Then, for dat3 = R \* dat2, we have  $cov(dat3) = R * cov(dat2) * R^T$ .

The first principal component of dat3 is close to R multiplied by the one of dat2. So, the more samples we have, the less is the error between this estimation and the real value. For example:

- for 100 samples, the first component for dat3 is  $v3 = \begin{bmatrix} 0.6510 & 0.7498 & 0.1183 \end{bmatrix}^T$  while  $v2 = \begin{bmatrix} 0.6529 & 0.7520 & 0.1162 \end{bmatrix}^T$  is R multiplied by the first component for dat2. Using SAD, the distance between these vectors is 0.0062.
- for 1000 samples,  $v3 = \begin{bmatrix} 0.6716 & 0.7323 & 0.1125 \end{bmatrix}^T$ ,  $v2 = \begin{bmatrix} 0.6727 & 0.7336 & 0.1107 \end{bmatrix}^T$  and the error is 0.0041.
- for 10000\*100 samples,  $v3 = \begin{bmatrix} 0.6644 & 0.7398 & 0.1058 \end{bmatrix}^T$ ,  $v2 = \begin{bmatrix} 0.6645 & 0.7400 & 0.1038 \end{bmatrix}^T$  and the error is 0.0023.

So, the more samples we have to observe, the closer is the real value to our estimation.

## 4 Second problem

For 15 runs, the mean of accuracy was 74,5%.

```
0.0244
                                                        -0.0013
                                                                  0.0201
                                                        0.0857
                                                                   0.9650
                                                                            -0.1814
                                                                  0.1836
                                                                             0.8590
                                                        0.0153
                                                        0.0525
                                                                  -0.0481
                                                                             0.4153
Selected principal components for one run: princomp =
                                                        0.9948
                                                                  -0.0840
                                                                            -0.0212
                                                        0.0115
                                                                  0.0493
                                                                             0.1491
                                                        0.0003
                                                                   0.0012
                                                                             0.0006
                                                                  0.1515
                                                                             0.1828
                                                        -0.0001
```

Where the columns of the matrix are the vectors of the new basis.

# 5 Third problem

```
function [y1, y2] = hw3_fisher(c1, c2)
    % compute the mean for each class
    mu1 = mean(c1);
    mu2 = mean(c2);
    \% compute scatter matrices S1 and S2 for each class
    d1 = c1 - repmat(mu1, length(c1), 1);
    d2 = c2 - repmat(mu2, length(c2), 1);
    s1 = d1' * d1;
    s2 = d2' * d2;
    % within class scatter Sw
    sw = s1 + s2;
    % get the optimal line direction
    v = inv(sw)*(mu1-mu2);
    y1 = v' * c1';
    v2 = v' * c2';
end
```

All points were classified correctly, except for the point  $\begin{bmatrix} -1 & -3 \end{bmatrix}$  in the second class. The optimal line direction is  $\begin{bmatrix} -0.0862 & -0.0129 \end{bmatrix}^T$ .

# 6 Fourth problem

The average accuracy in 15 runs was 76.77%. And one optimal projection was  $\begin{bmatrix} -0.0004 & -0.0001 & 0.0000 & -0.0000 & 0.0000 & -0.0002 & -0.0018 & -0.0000 \end{bmatrix}^T.$ 

## Fifth problem

#### Part a 7.1

Before normalization:

$$\begin{cases} a^T \begin{bmatrix} 0 & 0 & 1 & 2 & 0 \\ 4 & 0 & 1 & 2 & 1 \\ -1 & 1 & 1 & 1 & 0 \\ -1 & -1 & -1 & 1 & 0 \end{bmatrix} > 0 \\ a^T \begin{bmatrix} 1 & 1 & -1 & 0 & 2 \\ -1 & -1 & 1 & 1 & 0 \\ -1 & 1 & 1 & 2 & 1 \end{bmatrix} < 0$$

After normalization:

After normalization: 
$$\begin{bmatrix} -1 & -1 & -1 & 1 & 0 & -2 \\ 1 & 0 & 0 & 1 & 2 & 0 \\ -1 & 1 & 1 & -1 & -1 & 0 \\ 1 & 4 & 0 & 1 & 2 & 1 \\ 1 & -1 & 1 & 1 & 1 & 0 \\ 1 & -1 & -1 & -1 & 1 & 0 \\ -1 & 1 & -1 & -1 & -2 & -1 \end{bmatrix} > 0$$

### **7.2** Part b

We have the normalized input to perceptron:  $data = \begin{bmatrix} -1 & -1 & -1 & 1 & 0 & -2 \\ 1 & 0 & 0 & 1 & 2 & 0 \\ -1 & 1 & 1 & -1 & -1 & 0 \\ 1 & 4 & 0 & 1 & 2 & 1 \\ 1 & -1 & 1 & 1 & 1 & 0 \\ 1 & -1 & -1 & -1 & 1 & 0 \\ -1 & 1 & -1 & -1 & -2 & -1 \end{bmatrix}$ 

and initial weight vector  $a_0 = \begin{bmatrix} 3 & 1 & 1 & -1 & 2 & -7 \end{bmatrix}$ .

 $a_0 * data_0 = 3 * (-1) + 1 * (-1) + 1 * (-1) + (-1) * 1 + 2 * 0 + (-7) * (-2) = 8$ 

Since we don't have misclassification, we move on

$$a_0 * data_1 = 3 * 1 + 1 * 0 + 1 * 0 + (-1) * 1 + 2 * 2 + (-7) * 0 = 6$$

$$a_0 * data_2 = 3 * (-1) + 1 * 1 + 1 * 1 + (-1) * (-1) + 2 * (-1) + (-7) * 0 = -2$$

Now we have misclassification, let's update a.

Now we have inscrassing attention, let's update 
$$a$$
:  $a_1 = a_0 + data_2 = \begin{bmatrix} 3 & 1 & 1 & -1 & 2 & -7 \end{bmatrix} + \begin{bmatrix} -1 & 1 & 1 & -1 & -1 & 0 \end{bmatrix} = \begin{bmatrix} 2 & 2 & 2 & -2 & 1 & -7 \end{bmatrix}$  We're ready to move on again

 $a_1 * data_3 = 2 * 1 + 2 * 4 + 2 * 0 + (-2) * 1 + 1 * 2 + (-7) * 1 = 3 \ a_1 * data_4 = 2 * 1 + 2 * 4 + 2 * 0 + (-2) * 1 + 1 * 2 + (-7) * 1 = 3 \ a_1 * data_4 = 2 * 1 + 2 * 4 + 2 * 0 + (-2) * 1 + 1 * 2 + (-7) * 1 = 3 \ a_1 * data_4 = 2 * 1 + 2$ 

$$2 * 1 + 2 * (-1) + 2 * 1 + (-2) * 1 + 1 * 1 + (-7) * 0 = 1 \ a_1 * data_5 =$$

$$2 * 1 + 2 * (-1) + 2 * (-1) + (-2) * 1 + 1 * 1 + (-7) * 0 = 1 \ a_1 * data_6 =$$

$$2*(-1) + 2*1 + 2*(-1) + (-2)*(-1) + 1*(-2) + (-7)*(-1) = 5$$
 Now we

visit the data again with the current weight vector

 $a_1 * data_0 = 6$ 

```
a_1*data_1=2 a_1*data_2=3 a_1*data_3=3 a_1*data_0=1 a_1*data_5=1 a_1*data_6=5 We don't have anymore misclassification, so our final weight vector is a1=\begin{bmatrix}2&2&2&-2&1&-7\end{bmatrix}. Converting back to the original features before normalizing, the discriminant function is: g(x)=2*x_1+2*x_2-2*x_3+x_4-7*x_5+2
```

#### 7.3 Matlab code

```
data = [1 \ 1 \ -1 \ 0 \ 2;
         0 0 1 2 0;
         -1 -1 1 1 0;
         4 0 1 2 1;
         -1 \ 1 \ 1 \ 1 \ 0;
         -1 -1 -1 1 0;
         -1 \ 1 \ 1 \ 2 \ 1];
label = [2 \ 1 \ 2 \ 1 \ 1 \ 1 \ 2];
data = [ones(length(data),1) data];
lbl = logical(label - 1);
data(lbl, :) = - data(lbl, :);
a = [3 \ 1 \ 1 \ -1 \ 2 \ -7];
miss = Inf;
while miss > 0
    miss = 0;
    for i = 1: size(data, 1)
         y = data(i,:)*a'
         if y < 0
              a = a + data(i,:)
              miss = miss + 1;
         end
    end
end
```