























```
1 CREATE TABLE T
       A CHAR, B CHAR, C CHAR,
       CONSTRAINT UniqueOnColsAandB UNIQUE (A, B)
4 );
5
 6 CREATE TABLE S (
       X CHAR, Y CHAR, Z CHAR,
        CONSTRAINT RefToColsAandB FOREIGN KEY (X, Y)
8
       REFERENCES T (A, B)
10);
```

#### **Tables**

```
CREATE TABLE T
        A CHAR, B CHAR, C CHAR,
        CONSTRAINT UniqueOnColsAandB UNIQUE (A, B)
   CREATE TABLE S (
        X CHAR, Y CHAR, Z CHAR,
        CONSTRAINT RefToColsAandB FOREIGN KEY
        REFERENCES T (A, B)
10
```

#### **Columns**

```
CREATE TABLE T
       A CHAR, B CHAR, C CHAR,
        CONSTRAINT UniqueOnColsAandB UNIQUE (A, B)
 4 );
5
 6 CREATE TABLE S (
       X CHAR, Y CHAR, Z CHAR,
        CONSTRAINT RefToColsAandB FOREIGN KEY (X, Y)
8
        REFERENCES T (A, B)
10);
```

#### **Constraints**

```
CREATE TABLE T
        A CHAR, B CHAR, C CHAR,
       CONSTRAINT UniqueOnColsAandB UNIQUE (A, B)
  );
 5
  CREATE TABLE S (
        X CHAR, Y CHAR, Z CHAR,
        CONSTRAINT RefToColsAandB FOREIGN KEY (X, Y)
8
       REFERENCES T (A, B)
10
```

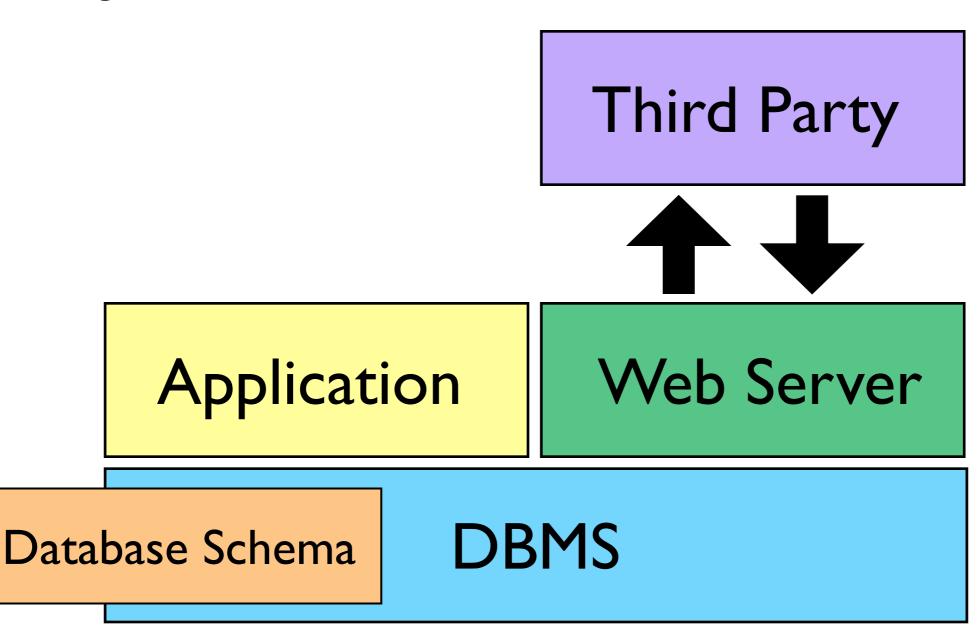
Database Schema

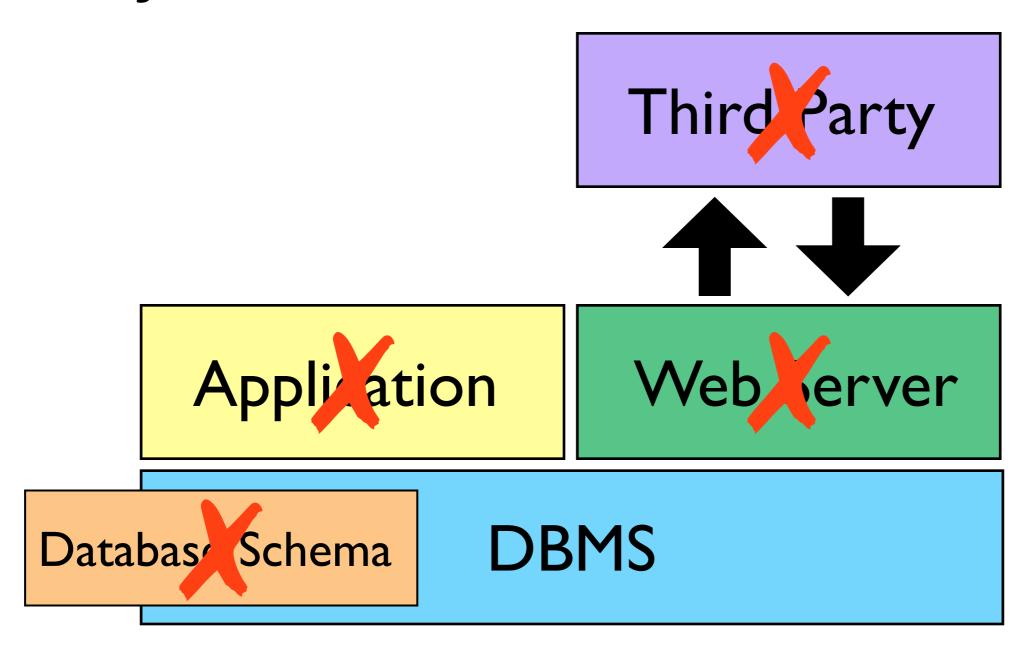
Database Schema

**DBMS** 

Database Schema

**DBMS** 





• Generate test data – SQL **INSERT** statements

Generate test data – SQL INSERT statements

```
INSERT INTO T(a, b)
VALUES('a', 'b');
```

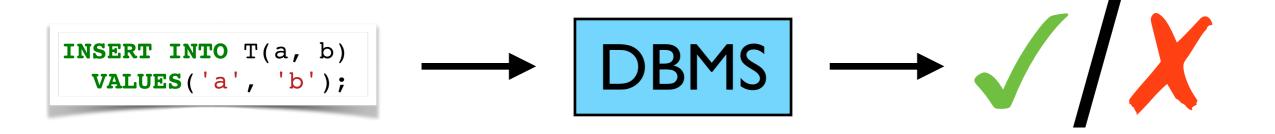
Generate test data – SQL INSERT statements

```
INSERT INTO T(a, b)
VALUES('a', 'b');
```

Generate test data – SQL

Execute the data against the database

- Generate test data SQL
- Execute the data against the database
- Examine the acceptance of statements



Application

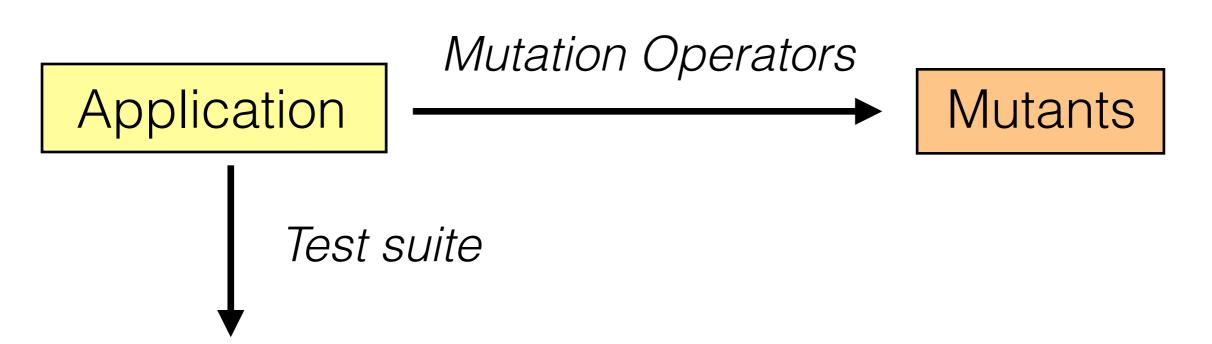
Mutation Operators

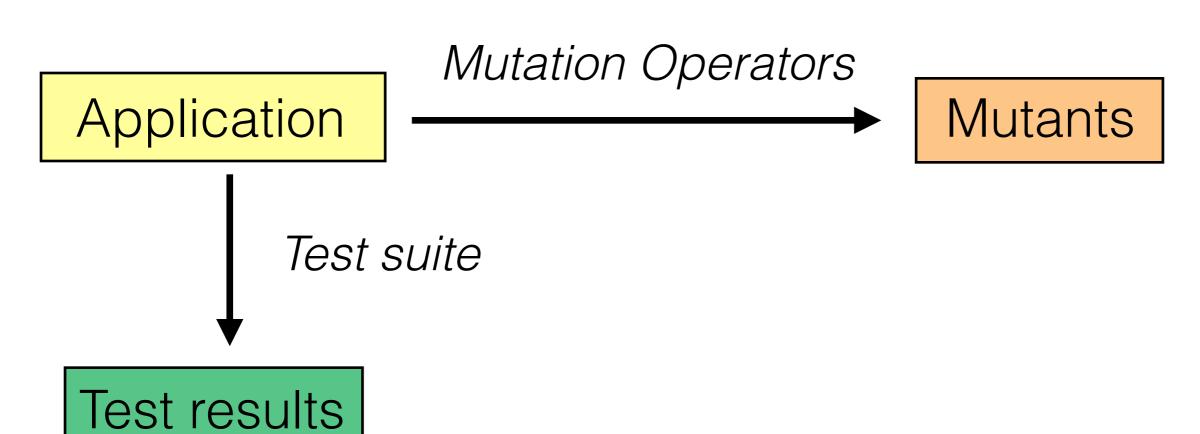
Application

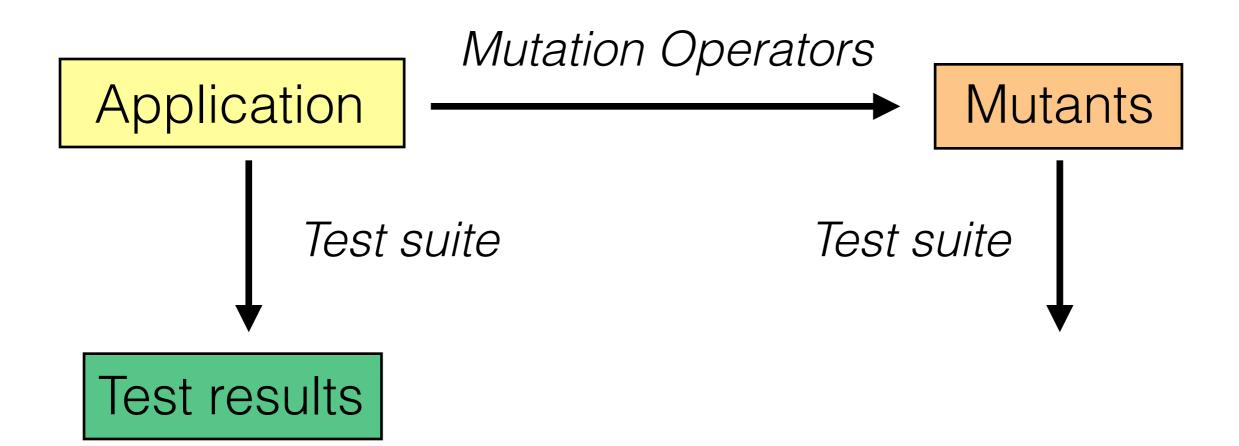
Application 

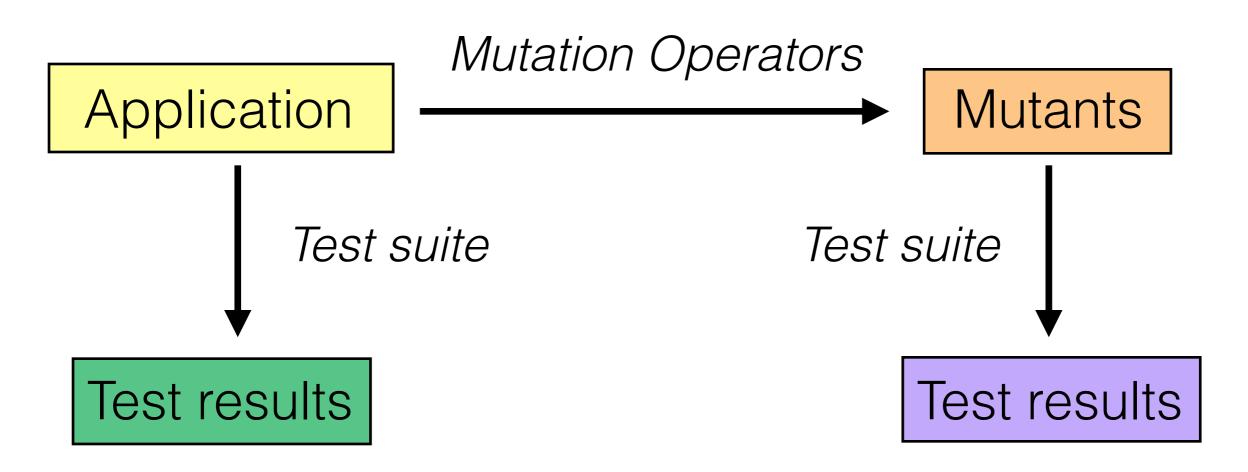
Mutation Operators

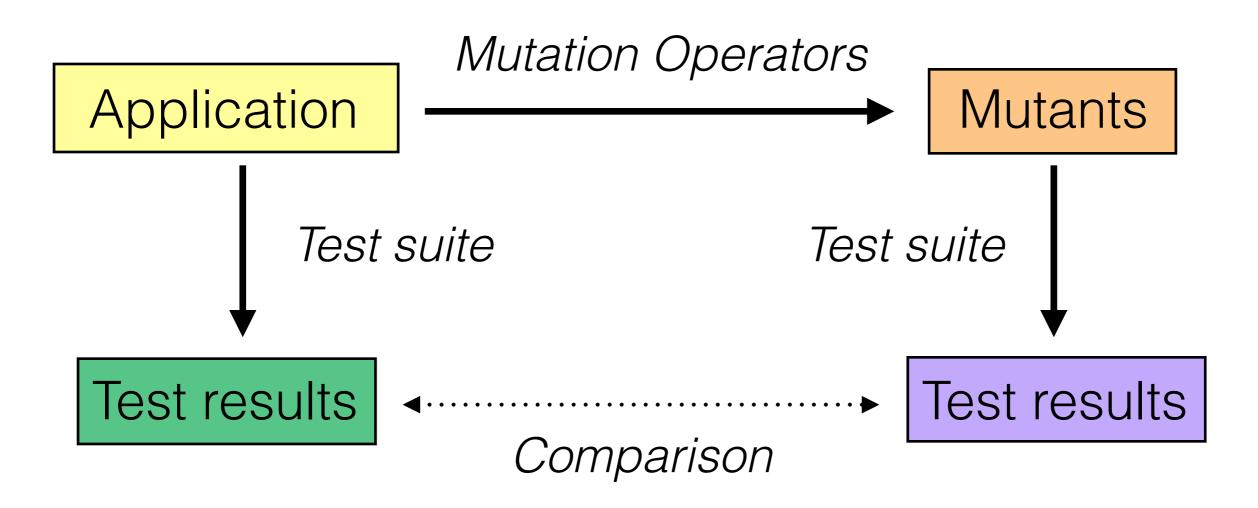
Mutants

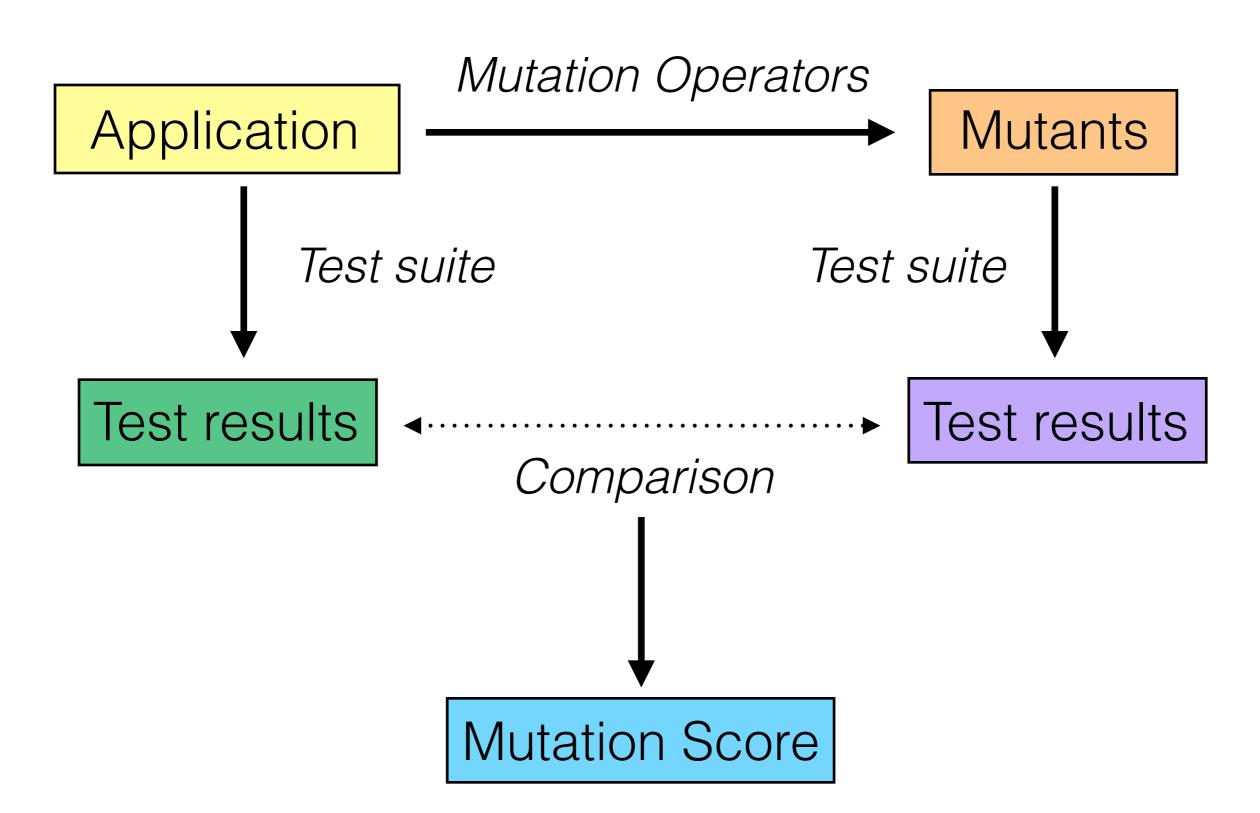


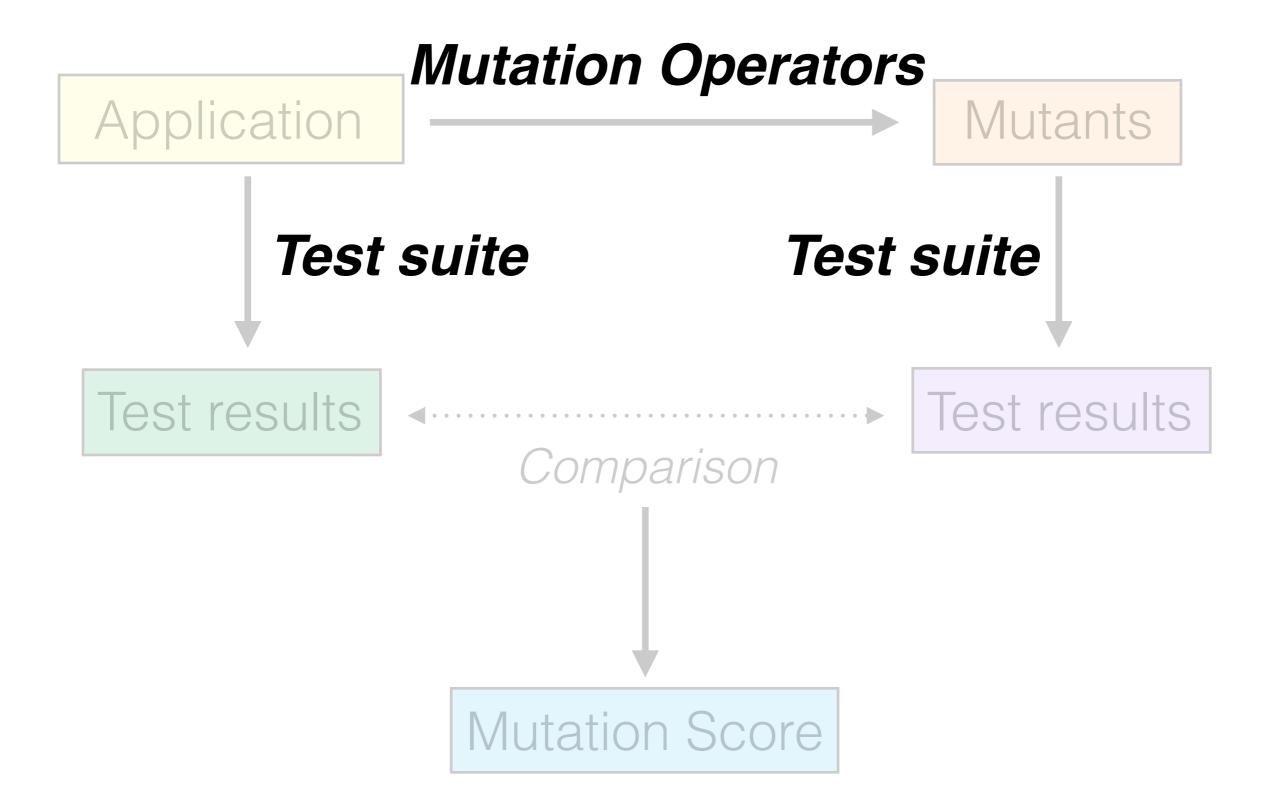












# Database Schema Mutation Operators

Primary Key

Foreign Key

Unique

Not Null

Check

Primary Key

Foreign Key

Unique

Not Null

Check

X

Primary Key

Foreign Key

Unique

Not Null

Check

Column Addition

X

Primary Key

Foreign Key

Unique

Not Null

Check

Column Addition

Column Removal

X

Primary Key

Foreign Key

Unique

Not Null

Check

Column Addition

Column Removal

Column Exchange

Primary Key Column Addition

Primary Key Column Addition

```
1 CREATE TABLE T (
2 A CHAR, B CHAR,
3 PRIMARY KEY (A)
4 );
```

Primary Key Column Addition

```
1 CREATE TABLE T (
2 A CHAR, B CHAR,
3 PRIMARY KEY (A)
4 );

1 CREATE TABLE T (
2 A CHAR, B CHAR,
3 PRIMARY KEY (A, B)
4 );
```

Primary Key Column Exchange

```
1 CREATE TABLE T (
2 A CHAR, B CHAR,
3 PRIMARY KEY (A)
4 );

1 CREATE TABLE T (
2 A CHAR, B CHAR,
3 PRIMARY KEY (B)
4 );
```

Primary Key Column Removal

```
1 CREATE TABLE T (
2 A CHAR, B CHAR,
3 PRIMARY KEY (A)
4 );

1 CREATE TABLE T (
2 A CHAR, B CHAR,
3 4 );
```

Special classes of mutants

- Special classes of mutants
  - Equivalent

- Special classes of mutants
  - Equivalent
  - Redundant

- Special classes of mutants
  - Equivalent
  - Redundant
  - Quasi-mutants

- Special classes of mutants
  - Equivalent
  - Redundant
  - Quasi-mutants

Functionally identical to non-mutant

Functionally identical to non-mutant

...but syntactically different

- Functionally identical to non-mutant
- ...but syntactically different
- Cannot be 'killed'

- Functionally identical to non-mutant
- ...but syntactically different
- Cannot be 'killed'
- Artificially decrease mutation score

- Functionally identical to non-mutant
- ...but syntactically different
- Cannot be 'killed'
- Artificially decrease mutation score

Original:

```
1 CREATE TABLE T (
2 A CHAR,
3 PRIMARY KEY (A)
4 );
```

Original:

```
1 CREATE TABLE T (
2 A CHAR,
3 PRIMARY KEY (A)
4 );
```

Mutant:

```
1 CREATE TABLE T (
2 A CHAR NOT NULL,
3 PRIMARY KEY (A)
4 );
```

Functionally identical to another mutant

Functionally identical to

• ...but syntactically different

- Functionally identical to
- ...but syntactically different
- May be 'killed'

- Functionally identical to
- ...but syntactically different
- May be 'killed'
- Artificially alters mutation score

- Functionally identical to
- ...but syntactically different
- May be 'killed'
- Artificially alters mutation score
- Reduces efficiency

- Functionally identical to
- ...but syntactically different
- May be 'killed'
- Artificially alters mutation score
- Reduces efficiency

## Types of Equivalence

## Types of Equivalence

Structural

#### Types of Equivalence

Structural

Functionally irrelevant syntactic differences

Structural

Functionally irrelevant syntactic differences

- Structural
  - Functionally irrelevant syntactic differences
- Behavioural

- Structural
  - Functionally irrelevant syntactic differences
- Behavioural
  - Overlap within SQL features

- Structural
  - Functionally irrelevant syntactic differences
- Behavioural
  - Overlap within SQL features

• NOT NULL in CHECK constraints

• NOT NULL  $\cong$  CHECK(... IS NOT NULL)

• NOT NULL in CHECK constraints

• NOT NULL ≅ CHECK(... IS NOT NULL)

```
1 CREATE TABLE T (
2 A CHAR NOT NULL,
3 );
```

```
1 CREATE TABLE T (
2 A CHAR,
3 CHECK(A IS NOT NULL)
4 );
```

• NOT NULL on PRIMARY KEY columns

• NOT NULL on PRIMARY KEY columns

• Implicit not null on primary key

- NOT NULL on PRIMARY KEY columns
- Implicit not null on primary key
- (Only PostgreSQL and HyperSQL)

• NOT NULL on PRIMARY KEY columns

• NOT NULL on PRIMARY KEY columns

```
1 CREATE TABLE T (
2 A CHAR,
3 PRIMARY KEY (A)
4 );
```

```
1 CREATE TABLE T (
2 A CHAR NOT NULL,
3 PRIMARY KEY (A)
4 );
```

• **UNIQUE** and **PRIMARY KEY** with shared columns

UNIQUE and PRIMARY KEY with shared columns

```
1 CREATE TABLE T (
2 A CHAR,
3 PRIMARY KEY (A)
4 );
```

```
1 CREATE TABLE T (
2 A CHAR,
3 PRIMARY KEY (A),
4 UNIQUE (A)
5);
```

Operators produce DBMS-agnostic mutants

- Operators produce DBMS-agnostic mutants
- Some DBMSs have implicit constraints

- Operators produce DBMS-agnostic mutants
- Some DBMSs have implicit constraints
- Valid for some DBMSs, invalid for others







- Operators produce DBMS-agnostic mutants
- Some DBMSs have implicit constraints
- Valid for some DBMSs, invalid for others













Cannot adversely affect mutation score







- Cannot adversely affect mutation score
- ...but may preclude some optimisations



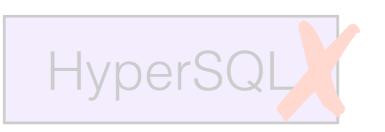




- Cannot adversely affect mutation score
- ...but may preclude some optimisations
- Remove when DBMS will 'reject' them







Representative example

- Representative example
  - DBMS: PostgreSQL, HyperSQL

- Representative example
  - DBMS: PostgreSQL, HyperSQL
  - ▼ FK(reference columns) ∃
     (PK(reference columns) ∨
     Unique(reference columns))

- Representative example
  - DBMS: PostgreSQL, HyperSQL
  - ▼ FK(reference columns) ∃
     (PK(reference columns) ∨
     Unique(reference columns))

- Representative example
  - DBMS: PostgreSQL, HyperSQL
  - ▼ FK(reference columns) ∃

(PK(reference columns) v

Unique(reference columns))

- Representative example
  - DBMS: PostgreSQL, HyperSQL
  - ▼ FK(reference columns) ∃
     (PK(reference columns) ∨

Unique(reference columns))

- Representative example
  - DBMS: PostgreSQL, HyperSQL
  - ▼ FK(reference columns) ∃
     (PK(reference columns) ∨
     Unique(reference columns))

- Representative example
  - DBMS: PostgreSQL, HyperSQL
  - \

(PK(reference columns)
Unique(reference

## Detecting Quasi-mutants

## Detecting Quasi-mutants

Submit to DBMS

Submit to DBMS

• 100% accurate

- Submit to DBMS
  - 100% accurate
  - Convert representation to SQL, submit to database, inspect response

- Submit to DBMS
  - 100% accurate
  - Convert representation to SQL, submit to database, inspect response
- Analyse statically

- Submit to DBMS
  - 100% accurate
  - Convert representation to SQL, submit to database, inspect response
- Analyse statically
  - Operates directly on representation

- Submit to DBMS
  - 100% accurate
  - Convert representation to SQL, submit to database, inspect response
- Analyse statically
  - Operates directly on representation
  - DBMS-specific implementation

1. Quasi-mutant detection – DBMS v Static Analysis

- 1. Quasi-mutant detection DBMS v Static Analysis
- 2. Equivalent, Redundant and Quasi-mutant removal Efficiency?

- 1. Quasi-mutant detection DBMS v Static Analysis
- 2. Equivalent, Redundant and Quasi-mutant removal Efficiency?
- 3. Equivalent, Redundant and Quasi-mutant removal Effectiveness?

• 16 schemas

16 schemas

• 2 DBMSs – PostgreSQL, HyperSQL

- 16 schemas
- 2 DBMSs PostgreSQL, HyperSQL
- 15 repeat trials

- 16 schemas
- 2 DBMSs PostgreSQL, HyperSQL
- 15 repeat trials

• 5 conditions:

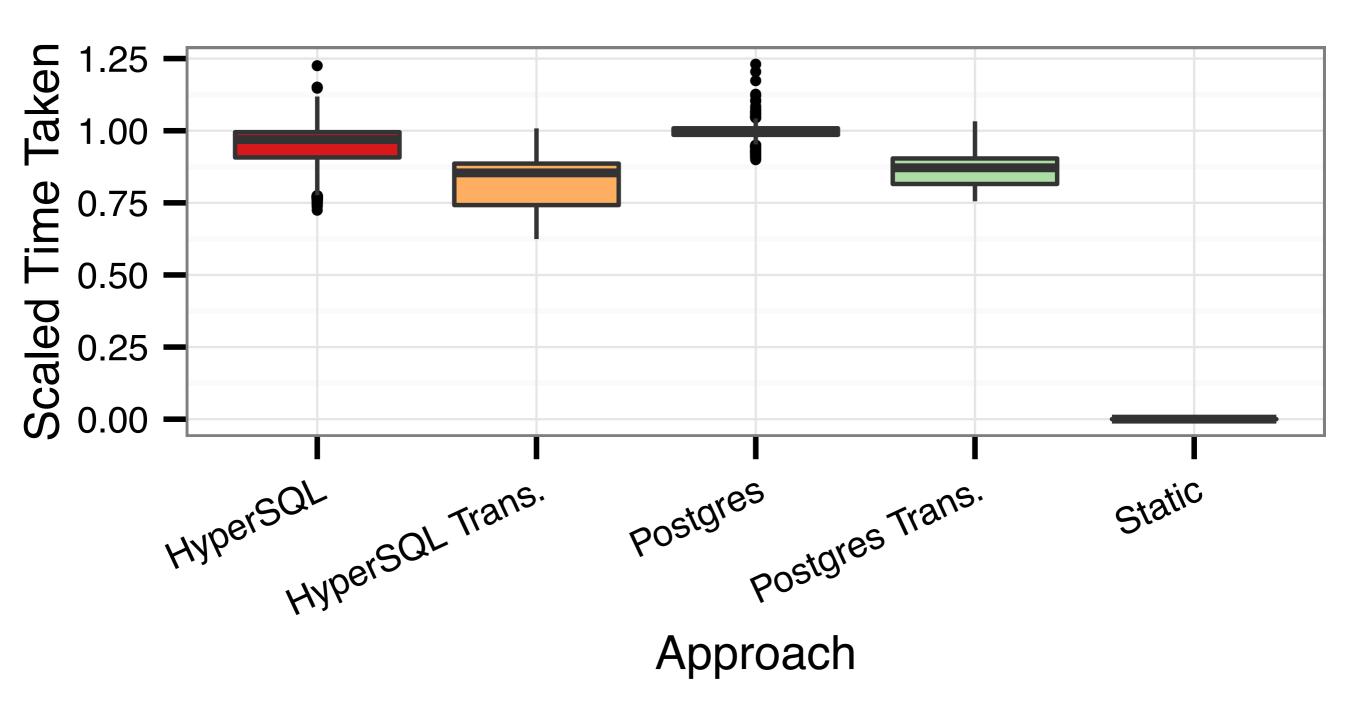
• 5 conditions:

Postgres (with/without transactions)

- 5 conditions:
  - Postgres (with/without transactions)
  - HyperSQL (with/without transactions)

- 5 conditions:
  - Postgres (with/without transactions)
  - HyperSQL (with/without transactions)
  - Static analysis

- 5 conditions:
  - Postgres (with/without transactions)
  - HyperSQL (with/without transactions)
  - Static analysis



2 conditions – with and without removal

2 conditions – with and without removal

• 2 metrics –

2 conditions – with and without removal

2 metrics –

Time taken for mutation analysis

- 2 conditions with and without removal
- 2 metrics
  - Time taken for mutation analysis
  - Mutation score

- HyperSQL Time saved
  - Best case: 718ms (23.05%)
  - Worst case: -824ms (-9.71%)

HyperSQL – Time saved

HyperSQL – Time saved

• 9/16 mean time decrease (*p* < 0.05)

- HyperSQL Time saved
  - 9/16 mean time decrease (
  - 7/16 mean time increase (*p* < 0.05)

- HyperSQL Time saved
  - 9/16 mean time decrease (
  - 7/16 mean time increase (
  - Overall, decrease (1.6% mean, 1.4% median)

- PostgreSQL Time saved
  - Best case: 317,208ms (33.71%)
  - Worst case: -3,086ms, (-0.33%)

PostgreSQL – Time saved

PostgreSQL – Time saved

• 14/16 mean time decrease (*p* < 0.05)

- PostgreSQL Time saved
  - 14/16 mean time decrease (
  - 2/16 mean time increase (*p* < 0.05)

- PostgreSQL Time saved
  - 14/16 mean time decrease (
  - 2/16 mean time increase (
  - Overall, decrease (12.7% mean, 11.8% median)

Time saved (ms)

**DBMS** 

Median

Mean

DBMS	Time saved (ms)	
	Median	Mean
HyperSQL	36.2	7.5

DBMS	Time saved (ms)	
	Median	Mean
HyperSQL	36.2	7.5
Postgres	8,071	50,880

DBMS	Time saved (ms)	
	Median	Mean
HyperSQL	36.2	7.5
Postgres	8,071	50,880
Both	229.9	25,450

DBMS	Time saved (%)	
	Median	Mean
HyperSQL	1.4	1.6
Postgres	12.7	11.8
Both	4.7	6.7

- HyperSQL Mutation score
  - 75% Increased
    - 44% Adequate
  - 25% No change

- PostgreSQL Mutation score
  - 75% Increased
    - 44% Adequate
  - 25% No change

DBMS	Scores changed (%)	
	Increased (adequate)	No change
HyperSQL	75 (44)	25
Postgres	75 (44)	25
Both	75 (44)	25

- 1. Quasi-mutant detection DBMS v Static Analysis
- 2. Equivalent, Redundant and Quasi-mutant removal Efficiency?
- 3. Equivalent, Redundant and Quasi-mutant removal Effectiveness?

- 1. Quasi-mutant detection DBMS v Static Analysis
- 2. Equivalent, Redundant and Quasi-mutant removal Efficiency?
- 3. Equivalent, Redundant and Quasi-mutant removal Effectiveness?

- 1. Quasi-mutant detection DBMS v Static Analysis
- 2. Equivalent, Redundant and Quasi-mutant removal Efficiency?
- 3. Equivalent, Redundant and Quasi-mutant removal Effectiveness?

- 1. Quasi-mutant detection *Improved efficiency*
- 2. Equivalent, Redundant and Quasi-mutant removal *Improved efficiency*
- 3. Equivalent, Redundant and Quasi-mutant removal *Improved effectiveness*

- 1. Quasi-mutant detection *Improved efficiency*
- 2. Equivalent, Redundant and Quasi-mutant removal *Improved efficiency*
- 3. Equivalent, Redundant and Quasi-mutant removal *Improved effectiveness*

Chris J. Wright - aca08cw@sheffield.ac.uk