<u>Aim:</u> Install and explore Selenium for automated testing. write a simple program in JavaScript and perform testing using selenium

Objective:

To understand the installation and setup of Selenium in a JavaScript environment.

To create and execute a simple automated test script.

To observe browser automation and interaction with web element

<u>Description:</u> Selenium is a powerful tool for automating web browsers through scripts. With the help of WebDriver and JavaScript (Node.js), we can create scripts that interact with websites like a real user—clicking buttons, filling forms, and validating content.

Implementation:

1. Prerequisites Installation

a. Install Node.js

- Download Node.js from: https://nodejs.org
- Install it using the downloaded .msi installer.
- Verify installation:

```
C:\Users\geeta>node -v
v22.13.0

C:\Users\geeta>npm -v
11.0.0

C:\Users\geeta>
```

```
PS C:\Users\geeta\OneDrive\Desktop\selenium-js-test> npm init -y
Wrote to C:\Users\geeta\OneDrive\Desktop\selenium-js-test\package.json:

{
    "name": "selenium-js-test",
    "version": "1.0.0",
    "main": "index.js",
    "scripts": {
        "test": "echo \"Error: no test specified\" && exit 1"
    },
    "keywords": [],
    "author": "",
    "license": "ISC",
    "type": "commonjs",
    "description": ""
}

PS C:\Users\geeta\OneDrive\Desktop\selenium-js-test>
```

```
    PS C:\Users\geeta\OneDrive\Desktop\selenium-js-test> npm install selenium-webdriver
        added 17 packages, and audited 18 packages in 5s
    1 package is looking for funding
        run `npm fund` for details
    found @ vulnerabilities
    PS C:\Users\geeta\OneDrive\Desktop\selenium-js-test>
```

Download and Set Up ChromeDriver on Windows

Step 1: Check Your Chrome Browser Version

- 1. Open Google Chrome.
- 2. Click on the three dots in the top-right corner.
- 3. Go to Help > About Google Chrome.
- 4. Note the version number (e.g., 114.0.5735.198).

Step 2: Download ChromeDriver

- 1. Go to: https://chromedriver.chromium.org/downloads
- 2. Click on the ChromeDriver version that matches your Chrome browser version.
 - o If your exact version isn't listed, choose the closest *major* version (e.g., for Chrome 114.x, select ChromeDriver 114.x).
- 3. On the version page, download the file for Windows:
 - Click on chromedriver_win32.zip.

Step 3: Extract the ChromeDriver

- 1. Locate the downloaded file (chromedriver_win32.zip) in your Downloads folder.
- 2. Right-click on the ZIP file and select Extract All....
- 3. Choose a location to extract the file (for example, extract it into your project folder or C:\Tools\chromedriver\).
- 4. You should now see the file: chromedriver.exe.

Step 4 (Option A): Add ChromeDriver to Project Folder

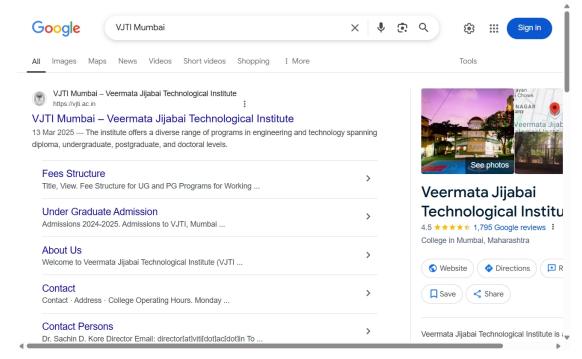
- 1. Move the chromedriver.exe into your Node.js project folder.
- 2. When you run your JavaScript test script, Selenium will automatically find chromedriver.exe in the current working directory.

```
Starting ChromeDriver 135.0.7049.95 (de2eb485a1951079e63bdb57ce25544d2dc79c15-refs/branch-hea ds/70490[#1836]) on port 0
Only local connections are allowed.
Please see https://chromedriver.chromium.org/security-considerations for suggestions on keeping ChromeDriver safe.
ChromeDriver was started successfully on port 63340.
```

```
⋈ Welcome
              JS test.js
      const { Builder, By, Key, until } = require('selenium-webdriver');
      const chrome = require('selenium-webdriver/chrome');
      const fs = require('fs');
      (async function searchVJTI() {
        // ☑ Corrected: create new Chrome options instance with `new`
        let options = new chrome.Options();
        let driver = await new Builder()
          .forBrowser('chrome')
          .setChromeOptions(options)
          .build();
       await driver.get('https://www.google.com');
         const agreeBtn = await driver.wait(
           until.elementLocated(By.xpath("//button[contains(., 'Accept') or contains(., 'I agree')]")),
         await agreeBtn.click();
         console.log("Accepted cookies.");
       } catch (e) {
         console.log("No cookie popup found.");
         // Search for "VJTI Mumbai"
         await driver.findElement(By.name('q')).sendKeys('VJTI Mumbai', Key.RETURN);
           await driver.wait(until.elementLocated(By.css('h3')), 15000);
           console.log("Search results found!");
         } catch (e) {
           console.error("Search results not found.");
         const screenshot = await driver.takeScreenshot();
         fs.writeFileSync('search_result_final.png', screenshot, 'base64');
         console.log("Screenshot saved as search_result_final.png");
         // Show the page title
         const title = await driver.getTitle();
         console.log('Page Title:', title);
       } catch (err) {
         console.error('An error occurred:', err);
       } finally {
         await driver.quit();
     })();
```

Run the Test:





Outcome:

Google Chrome should launch automatically.

The term "VJTI Mumbai" should be entered into the search box.

Google search results should appear.

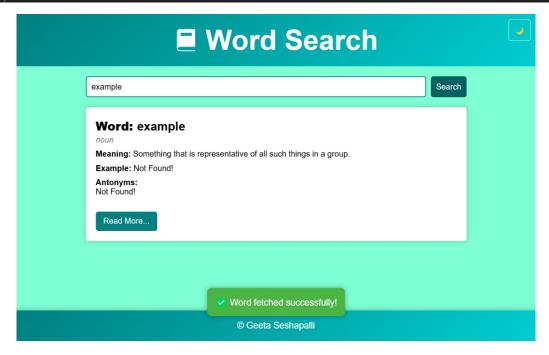
Console should log Search results found!

Handling:

- Cookie handling Detects and clicks "Accept all" or similar button
- Broader result wait Waits for any <h3> tag, which all result titles use
- Screenshot saves a screenshot (vjti_search_result.png) for debugging if something fails

Example 2:

```
const {Builder, By, until} = require('selenium-webdriver');
const assert = require('assert');
const fs = require('fs');
async function testDictionaryApp() {
   let driver = await new Builder().forBrowser('chrome').build();
        // Open the dictionary app
        await driver.get('file:///C:/Users/geeta/OneDrive/Desktop/WordSearch/index.html');
        // Find the input element and submit a word
        await driver.findElement(By.css('input[type="text"]')).sendKeys('example');
        await driver.findElement(By.css('button[type="submit"]')).click();
        const resultDiv = await driver.wait(until.elementLocated(By.css('.result')), 10000);
        await driver.sleep(2000);
        let screenshot = await driver.takeScreenshot();
        fs.writeFileSync('result_screenshot.png', screenshot, 'base64');
        const resultText = await resultDiv.getText();
        console.log('Result Text:', resultText);
        assert(resultText.includes('Word: example'), 'The word is not fetched correctly.');
    } catch (error) {
        console.error('Test failed:', error);
        // Ouit the driver
        await driver.quit();
testDictionaryApp();
```



Description: result_screenshot.png

```
Meaning: Something that is representative of all such things in a group.
Example: Not Found!
DevTools listening on ws://127.0.0.1:60795/devtools/browser/3e99c17f-d655-4cb7-b52c-b424430c9a1e
Result Text: Word: example
Meaning: Something that is representative of all such things in a group.
Example: Not Found!
Result Text: Word: example
Meaning: Something that is representative of all such things in a group.
Example: Not Found!
Antonyms:
Example: Not Found!
Antonyms:
Antonyms:
Not Found!
Not Found!
Read More...
PS C:\Users\geeta\OneDrive\Desktop\WordSearch>
```

Description: output

1. Initialize Selenium WebDriver:

- o The script starts by importing necessary modules: selenium-webdriver, assert, and fs.
- A new WebDriver instance for Chrome is created using new Builder().forBrowser('chrome').build().

2. Open the Word Search App:

The script opens the local dictionary app page (index.html) using the .get() method with the file path (file:///C:/Users/geeta/OneDrive/Desktop/WordSearch/index.html).

3. Submit the Word:

- o It finds the input field using the CSS selector input[type="text"], sends the word "example" using the .sendKeys() method.
- o The submit button is clicked using the CSS selector button[type="submit"].

4. Wait for the Result:

o The script waits for the result div (.result) to load, using the until.elementLocated method for a maximum of 10 seconds.

5. Take a Screenshot:

- o After the result is loaded, the script waits for 2 seconds to ensure the page is fully updated, then takes a screenshot using driver.takeScreenshot().
- The screenshot is saved as result_screenshot.png in base64 format using fs.writeFileSync().

6. Verify the Result:

- o The text content of the result div is fetched with .getText(), and it is checked to see if it includes the word "example".
- o An assertion is made using assert(resultText.includes('Word: example')) to ensure the word is displayed in the result.

7. Error Handling:

o If any error occurs during the test, it is caught in the catch block, and an error message is logged to the console.

8. **Quit the Browser:**

o Finally, the WebDriver instance is closed using await driver.quit() to clean up the session.

Usage:

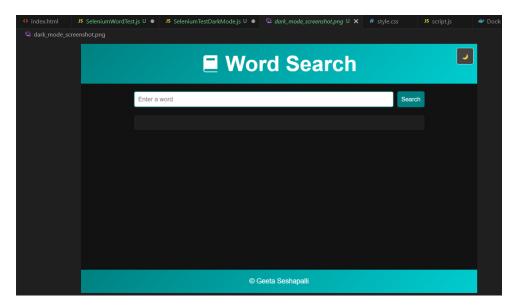
To run this script, ensure that the following requirements are met:

- Install necessary Node.js modules (selenium-webdriver and fs).
- Ensure that the local dictionary app (index.html) is available at the specified path.
- Run the script using Node.js.

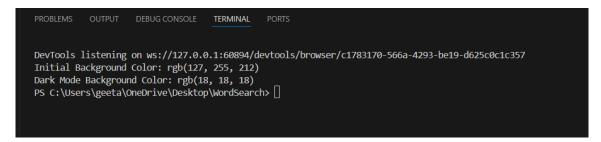
This script is an automated test for the dark mode feature of a web application using Selenium WebDriver and Node.js. The test checks if the dark mode toggle button works correctly by verifying the background color change and the addition of a dark mode class. It also takes a screenshot after the dark mode is applied.

```
## SeleniumWordTestjs U  
## style.css  
## style.c
```

Description: code



Description: dark_mode_screenshot.png



Description: output

Steps for Documentation:

1. Initialize Selenium WebDriver:

- o The necessary modules selenium-webdriver, assert, and fs are imported.
- A new WebDriver instance for Chrome is created using new Builder().forBrowser('chrome').build().

2. Open the Word Search App:

The script opens the local dictionary app page (index.html) using the .get() method with the file path (file:///C:/Users/geeta/OneDrive/Desktop/WordSearch/index.html).

3. Get Initial Background Color:

 Before toggling dark mode, the initial background color of the page is captured using executeScript to execute JavaScript on the page. The background color is logged to the console.

4. Toggle Dark Mode:

o The script locates the dark mode toggle button using its id (toggleDarkMode) and simulates a click on it using .click().

5. Wait for Dark Mode Styles to Apply:

o After clicking the toggle button, the script waits for 1 second (await driver.sleep(1000)) to ensure the dark mode styles have time to take effect.

6. Get Background Color After Dark Mode:

o The script retrieves the background color of the body element again after the dark mode styles are applied and logs it to the console.

7. Verify Background Color Change:

 An assertion is made to ensure that the background color has changed between the initial and dark mode states, indicating that the dark mode toggle has been applied correctly.

8. Verify Dark Mode Class:

o The script checks if the class dark-mode is added to the body element. If not, the test will fail with an assertion error.

9. Take a Screenshot:

 After toggling dark mode, the script captures a screenshot of the page using driver.takeScreenshot() and saves it as dark_mode_screenshot.png in base64 format using fs.writeFileSync().

10. Error Handling:

o If any error occurs during the test, it is caught in the catch block, and an error message is logged to the console.

11. Quit the Browser:

o Finally, the WebDriver instance is closed using await driver.quit() to clean up the session.

Usage:

To run this script, ensure the following:

- The dark mode toggle functionality is implemented in the dictionary app.
- The toggle button has the ID toggleDarkMode.
- Install the necessary Node.js modules (selenium-webdriver and fs).
- Ensure that the local dictionary app (index.html) is available at the specified path.
- Run the script using Node.js.

Conclusion:

This hands-on exercise demonstrates the practical use of Selenium for automating web interactions, which is a fundamental step in browser-based UI testing. It also highlights the importance of handling asynchronous content, wait conditions, and potential UI variations in real-world web automation scenarios.