



Session Plan



- 1. Definition, Architecture v/s Design
- 2. System Quality Attributes
- 3. Architecture Methodology
- 4. Role of an Architect

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What is Architecture?



• **Formal Definition:** Architecture provides a *vision* and *path* for the creation of services and applications which conform to the fundamental principles of the system's design.

What is Architecture?



- Architecting is the process of designing and building systems, especially during the conceptual phases. It is generally synthesis-based, insightful and inductive (Eb Rechtin).
- An architecture is the structure of components, their relationships, and the principles and guidelines governing their design and evolution over time (Boeing).
- Architecture must consider the environment in which the system will operate (Bahill).
- Architecture is the fundamental structure of a system's components (physical or non-physical), their relationships to each other and the environment, and the guidelines or principles governing their selection and evolution (Maier).



Why Architecture?



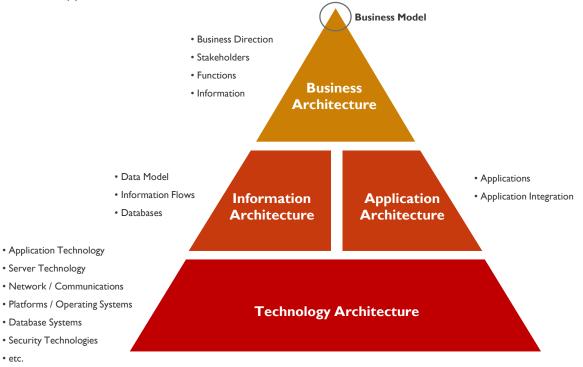
- Manage software development complexities
- Gap between problem and solution domains
- Bigger systems More quality parameters
- Design techniques & tools inadequate to reason & evaluate quality parameters



Enterprise Architecture Framework



Enterprise Architecture vs. Application Architecture



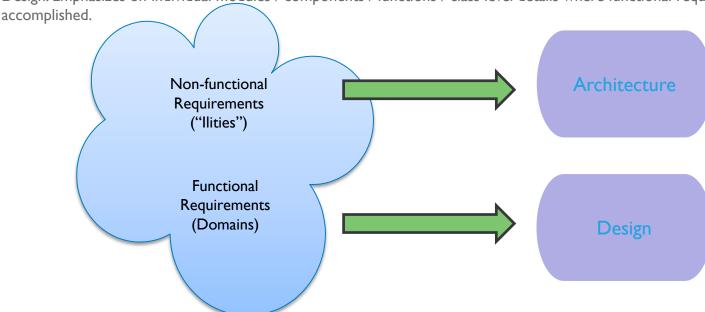


Architecture vs. Design



Architecture: Deals with highest level of abstraction of a system where non-functional decisions are cast, and functional requirements are partitioned.

Design: Emphasizes on individual modules / components / functions / class level details where functional requirements are



Important : this is a general guideline — sometimes the borders are blurred



Architecture vs. Design



Continued...

Architecture	Design				
Fundamental properties	Detailed properties				
Define guidelines	Use guidelines				
Cross-cutting concerns	Individual components				
High-impact	Details				
Communicate with business stakeholders	Communicate with developers				
Manage uncertainty	Avoid uncertainty				
Conceptual integrity	Completeness				



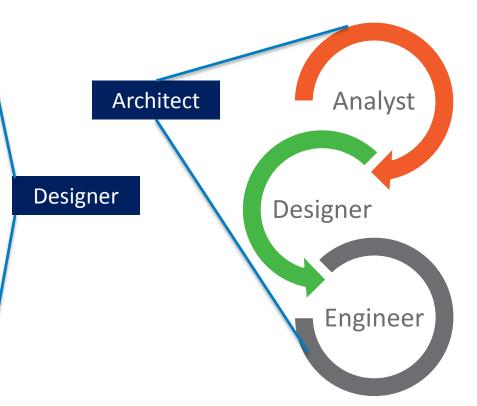
Architecture vs. Design



Data Modeling

Structured Analysis & Design

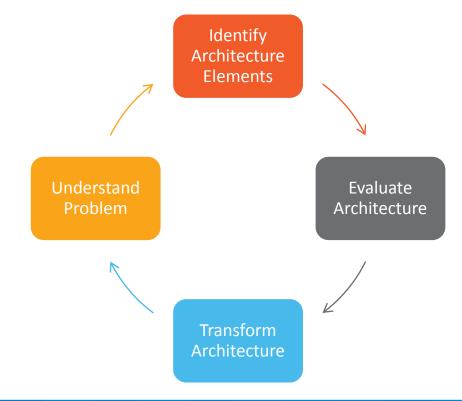
Object Oriented
Analysis & Design





Architectural Cycle







System Quality Attribute



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Availability

Usability

Security

- Maintainability
- Portability
- Reusability
- Testability

End User's view

Developer's view

- Time To Market
- Cost and Benefits
- Projected life time
- Targeted Market
- Integration with Legacy System
- Roll back Schedule

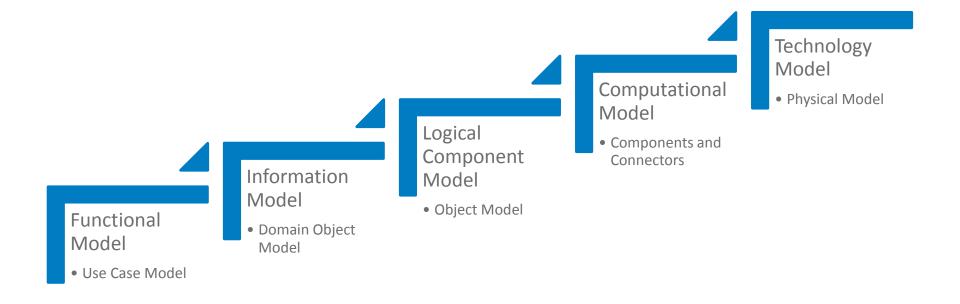
Business Community view

A list of quality attributes exists in ISO/IEC 9126-2001 Information Technology – Software Product Quality



Transformation of Models





Models



- Abstractions focused on specific aspects ignoring the other aspects
- Three types of models
 - System Analysis Models
 - System Inference Models
 - System Design Models



Why Models?



- Mode of communication across stakeholders
- Plan for implementation for software developers
- Evaluate design decisions
- Artifacts useful at time of future changes

Views



- Collection of models
- Common types of views
 - Objective Views
 - Behavioral Views
 - Data Views
 - Structure Views
 - Performance Views



Architectural Description

- Captures intermediate and final models from architecting
- Models are grouped into views
- Views are specified by Viewpoints



Architectural Standards

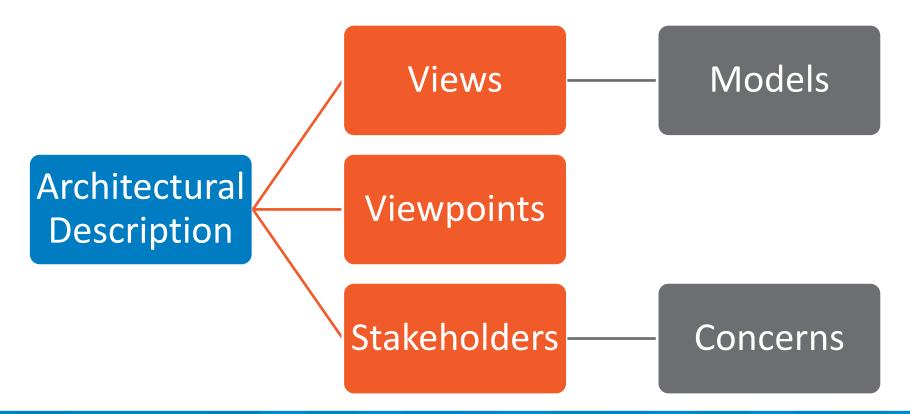


- A first important standard in the field of software architecture and system architecture is IEEE 1471, an IEEE Standard for describing the *architecture of a software-intensive system* approved in 2000.
- This standard has been adopted by the International Organization for Standardization (ISO) and published as ISO/IEC 42010:2007, still identical to the IEEE 1471:2000.
- In 2006 a technical committee of the ISO launched a revision of this standard, now published as ISO/IEC/IEEE 42010:2011.



IEEE 1471:2000





Creating Architectural Description



Identify Stakeholders & Concerns

Select & Specify Viewpoints

Specify Views

Record known inconsistencies among views

Record the rationale



Identify Stakeholders



- Users
- Acquirers
- Developers
- **Maintainers**

Identify Concerns



- Purpose of the application
- Appropriateness of application in fulfilling the purpose
- Feasibility
- Risks in development & operations
- Maintainability, Evolvability, and Deployability of the application



Example Stakeholders & Concerns



Users

Functionality

Acquirers

Purpose

Feasibility

Cost

Developers

Functionality

Technology

Maintainers

Maintainability

Evolvability

Deployability



Select Viewpoint



- Select viewpoints based on stakeholders & concerns
- Selection can be based on methodology / framework followed



Specify Viewpoint



- Name of the viewpoint
- Stakeholders addressed by the viewpoint
- Concerns addressed by the viewpoint
- Methodology used for constructing views
- Source of the viewpoint



Specify Views

Connect Architecture

- One view for each viewpoint selected
- Each view contains a collection of models

Record known inconsistencies

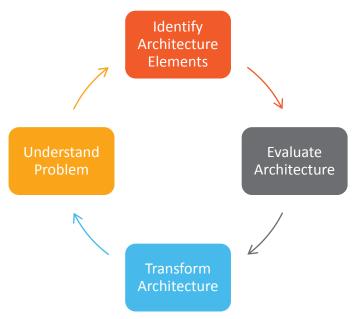


- Non trivial mapping of elements across views
- Hidden elements



Record architectural rationale

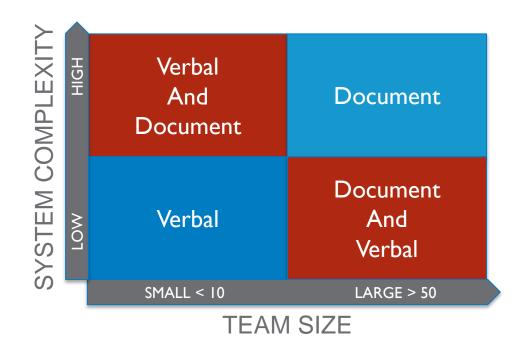




 Capture why intermediate transformations in the architecture cycle were dropped

Record Architectural Decision How to Share Architecture?

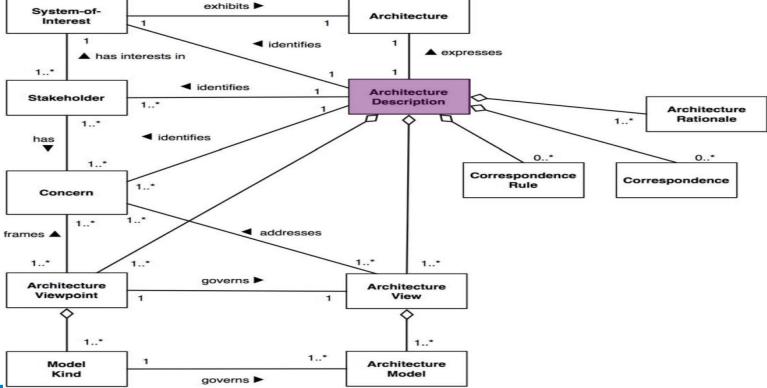






Architecture

ISO/IEC/IEEE 42010 (2011)
Systems and software engineering — Architecture description



Architecture Frameworks & Methodologies



- Architecture Frameworks
 - Templates for architecture descriptions
 - Specify the viewpoints & relationship among views
 - Ex TOGAF, RM-ODP
- Architecture Methodology
 - Specifies techniques, diagram notations, and viewpoints
 - − Ex − 4+1 methodology, OMT, RUP



4+1 Architecture Methodology



- Logical Viewpoint
- Process Viewpoint
- **Development Viewpoint**
- Physical Viewpoint
- + Scenario Viewpoint



Logical Viewpoint



Captures functional requirements

Class diagrams & Entity Relationship diagrams

- Acquirers Purpose of system is fulfilled
- Developers Understand the problem domain, and how it is mapped to solution components
- Maintainers Understand the existing functions and their realizations





Process Viewpoint

Captures concurrency, synchronization, and distribution

Class diagrams, collaboration diagrams, activity diagrams, and state diagrams

- Acquirers Quality requirements such as performance, availability, and fault tolerance are fulfilled
- Developers Software implementation details
- System Integrators How the application interoperates with existing and new systems



Development Viewpoint

Static structure model of the application

Components on hierarchical layers

- Acquirers Quality requirements such as buildability, maintainability, and reusability are fulfilled
- Developers Partitioning of functions into subsystems and implementation details
- Maintainers Partitioning of system and maintainability



Physical Viewpoint

Maps the different software components into hardware components

Mapping on hardware nodes

- Acquirers Quality requirements such as availability, reliability, performance, and scalability are fulfilled
- System Engineers How to deploy the system





Scenario Viewpoint

Tie the 4 views' model components

Object scenario diagrams

All stake holders and multiple concerns



Views, views and more views



- RUP 4 + 1
- RM-ODP 5
- DODAF 3 (top level)
- Zachman 36(!)

• MS – Well...

RUP



- Design Viewpoint (Logical)
- Process Viewpoint
- Implementation Viewpoint (Development)
- Deployment Viewpoint (Physical)
- Use case viewpoint (Scenario)

RUP Models

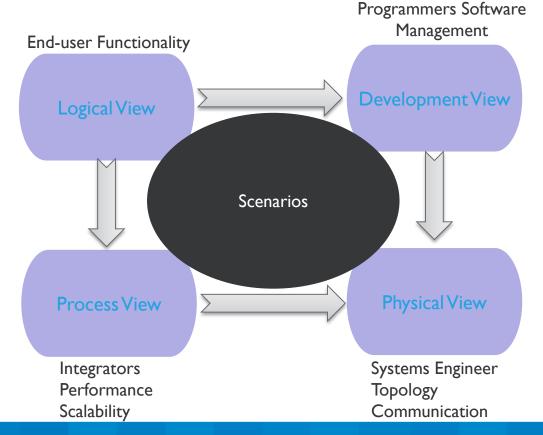


- Design & Process Class, Object, interaction, state-chart, activity diagrams
- Implementation Component, interaction, state-chart, activity diagrams
- Deployment Interaction, state-chart, activity diagrams
- Use Case Use case model



RUP – 4+1 Viewpoint - 4+1 Architectural Methodology

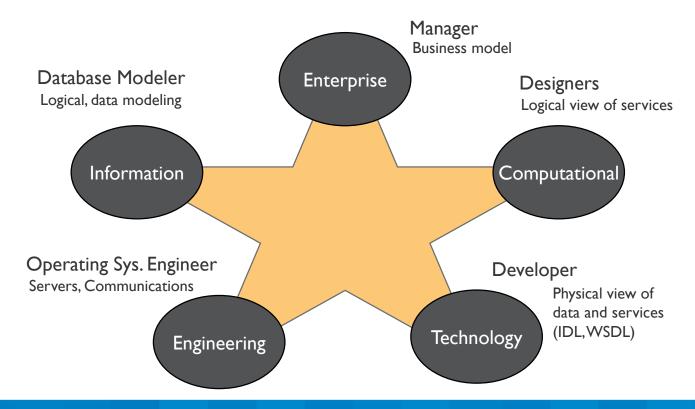






RM-ODP Viewpoints (2001)





RM-ODP Viewpoints

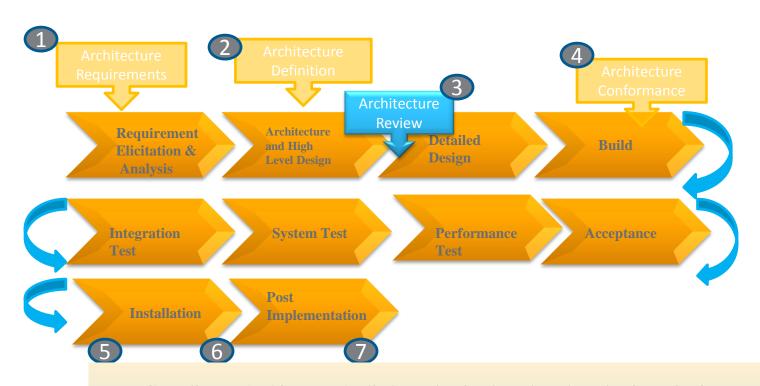


- Enterprise
- Information
- Computational
- Engineering
- Technology



PRIDE





Compliance, Architecture Audit & Evaluation based on the selection criteria



PRIDE Changes





>Architecture requirement process strengthened

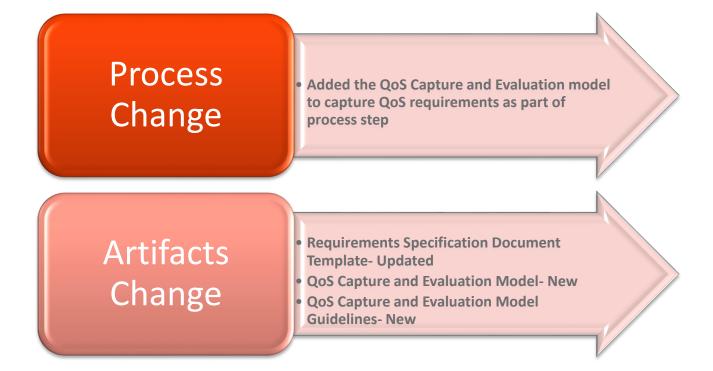
Architecture definition, Key Decision and Fit Gap Analysis
Templates

- > SQA compliance updated, Architecture review and Audit process
- >Architecture Evaluation Model
- ➤ Standardization across organization with guidelines, templates & repository



PRIDE – Req. Elicitation & Analysis







PRIDE – Detailed Design



Process Change

- Architecture Evaluation and Conformance added as process step-It is based on specific cases as per Architecture Evaluation & Audit selection criteria)
- Capture of architecture review/evaluation effort

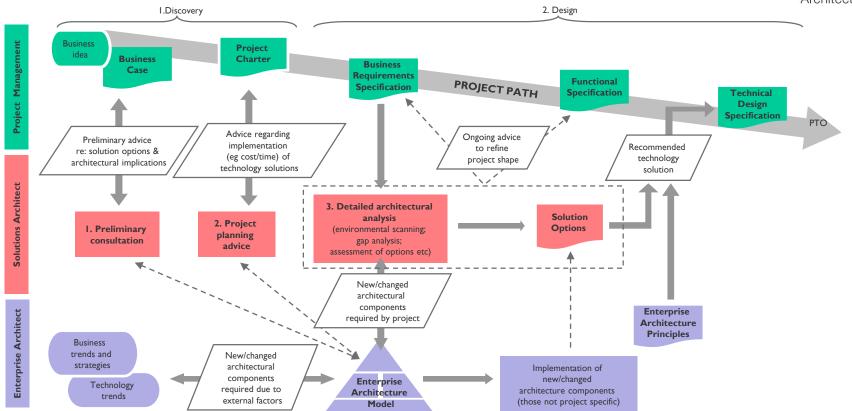
Artifacts Change

- Architecture Conformance Document- New
- Architecture Review Process -New



Architecture Services for Projects

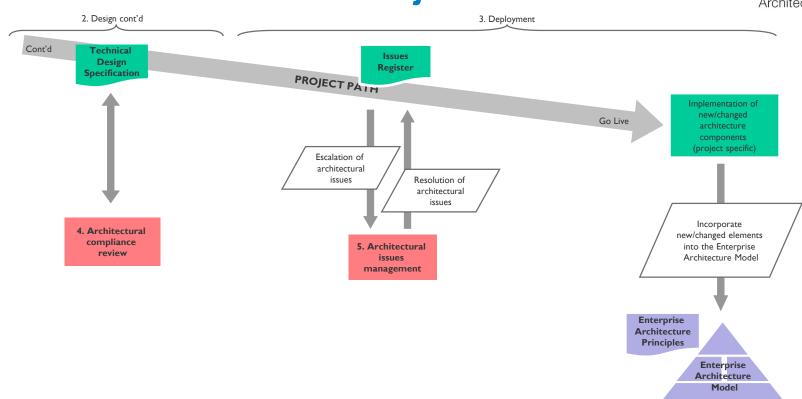






Architecture Services for Projects







Role of an Architect?



- 1. Role of an Architect?
- 2. Solution Architect?
- 3. Enterprise Architect?
- 4. Technology Architect?
- 5. Database Architect?
- 6. Domain Architect?



Architect Persona's



Application Architect

- Software Architect
- Technology
 Architect

Domain Architect

- CRM Architect
- ERP Architect

Architect Persona's

Industry Architect

- Healthcare architect
- Manufacturing architect
- Retail architect

Solution Architect

Infrastructure Architect

Security Architect Network Architect

IT ArchitectSystems Architect

- Information Architect
- Integration Architect
- Data Architect
- Service Architect
- Cloud Architect

Enterprise Architect

- Business Architect
- Strategic Architect
- Chief Architect

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Thank You

This is a connect Architecture initiative

