



206
Discrete Structures II

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Reading for Quiz 1 (and beyond...)

Lecture 2 Recap and Basics of Counting

Chapters 1, 2 and 5 of Rosen

Basics of Counting

Chapters 1, 2 and 5 of Rosen Chapter 15 of Lehman

Lecture 4+5 Basics of Counting

Lecture 3

Chapters 6 of Rosen
Chapter 15 of Lehman

What we will cover today

Combinatorics

- Recap
 - Sets Venn
- Today
 - Functions
 - · Break
 - Proofs
 - Direct
 - Contrapositive
 - Case Analysis
 - Contradiction
 - Induction
 - [Next Week] Counting
 - Partition Method
 - Difference Method

Course Outline

• Part I

- Recap of basics sets, function, proofs, induction
- Basic counting techniques
- Pigeonhole principle
- Generating functions

Part II

- Sample spaces and events
- Basics of probability
- Independence, conditional probability
- Random variables, expectation, variance
- Moment generating functions

• Part III

- Graph Theory
- Machine learning and statistical inference

Combinatorics

Your Password:

- Must be different from your User ID
- Must contain 8 to 20 characters, including one letter and number
- May include one of the following characters: %, &, _, ?, #, =, -
- Your new password cannot have any spaces and will not be case sensitive.

*REQUIRED FIELD

How many different passwords we can create?

Sets

• The order of elements is not significant, so $\{x, y\}$ and $\{y, x\}$ are the same set written two different ways.

- And what about y = x?
 - $\bullet \ \{x,x\} = \{x\}$
- The expression $e \in S$ asserts that e is an element of set S
 - E.g., $32 \in S$ or $blue \notin S$

Sets - Set Operations

Example

$$X ::= \{1,2,3\}$$

$$Y ::= \{2,3,4\}$$

- Union: $X \cup Y$
 - All elements present in *X* or *Y* or both. $\times \cup / = \{1,2,3,4\}$

$$XUY = \{1,2,3,4\}$$

- Intersection: $X \cap Y$
 - All elements present in *both X* and *Y*. $\times \land \checkmark = \{2,3\}$

$$\times \cap \times = \{2,3\}$$

- Difference: $X \setminus Y$
 - All elements present in *X* but not in *Y*.
 - Not symmetric!

 $Y \mid X = \{A\}$ $X \times Y = \{(1,2), (1,3), (1,4), (2,2), (2,3), (2,4), (3,2), (3,3), (3,4)\}$

X/X= {1}

- Product: $X \times Y$
 - Collection of all tuples (a, b) where $a \in X$ and $b \in Y$.
- Size: |*X*|
 - Number of elements in *X*.

$$|X| = 3$$

$$|Y| = 3$$

Power Set

$$X = (1,2,3)$$

 $Y = (1,2,3)$
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 $Y = (1,2,3)$

- Let X be a set.
- Power(X) = set of all subsets of X
- E.g., $Power(\{1,2\}) = \{1\}, \{2\}, and \{1,2\}$
- Is this correct?
 - NO!
 - $Power(\{1,2\}) = \{1\}, \{2\}, \{1,2\}, and \{\}$
- Generally, if A has n elements, then there are 2^n sets in Power(A)

Set Builder Notation

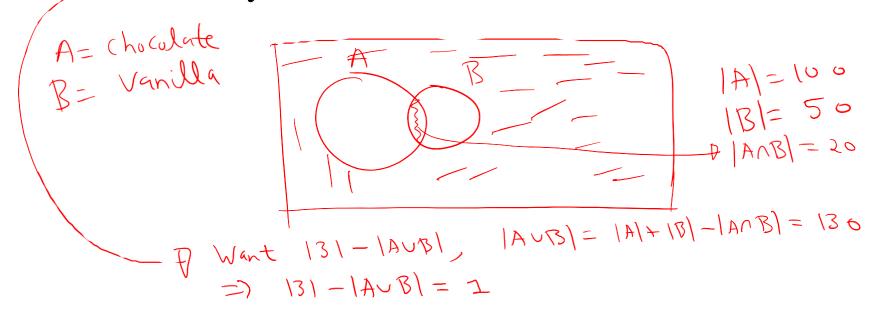
- Often sets cannot be fully described by listing the elements explicitly or by taking unions, intersections, etc., of easilydescribed sets
- Set builder notation often comes to the rescue
- The idea is to define a set using a predicate; in particular, the set consists of all values that make the predicate true

Examples:

- $X = \{n \in \mathbb{N} : n \text{ is prime}\}$
- $Y = \{x \in \mathbb{R}: x^3 3x + 1 > 0\}$
- $Z = \{z \in YouTube_videos: z \text{ is less than 3 minutes long}\}$

Venn Diagram

- There are 131 students in CS 206.
- 100 like chocolate ice cream. 50 like vanilla ice cream.
- 20 like both chocolate and vanilla ice cream.
- Draw a Venn diagram to represent this.
- How many students do not like either flavor of ice cream.



Functions

- What is a *function?*
 - A function *assigns* an element of one set to an element of another set
 - The **mapping** is done from one set, called **domain**, to another set, called **codomain**
 - Notation $f: A \mapsto B$
- Examples
 - $f: \mathbb{R} \mapsto \mathbb{R}$
 - $x \mapsto 4x^2$

The familiar notation f(a) = b indicates that f assigns the element $b \in B$ to a. Here b would be called the value of f at argument a

• Example using a formula for b: $f(x) = 4x^2$

Functions - Example

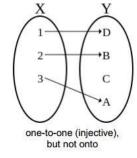
- Algorithms are functions
 - Example:
 - Let $X = set \ of \ all \ web \ pages$
 - PageRank: $X \mapsto \mathbb{R}$

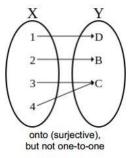
Types of Functions

- Injection (one-to-one)
 - $f: X \mapsto Y$ is injective if each $x \in X$ is mapped to a *different* $y \in Y$.

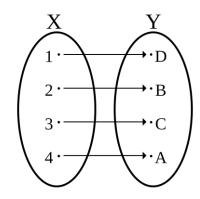
This function *preserves distinctness* as it never maps distinct elements of its domain to the same elements of its codomain.

- Subjection (onto)
 - $f: X \mapsto Y$ is subjective if each $y \in Y$, there exists $x \in X$ such that f(x) = y.





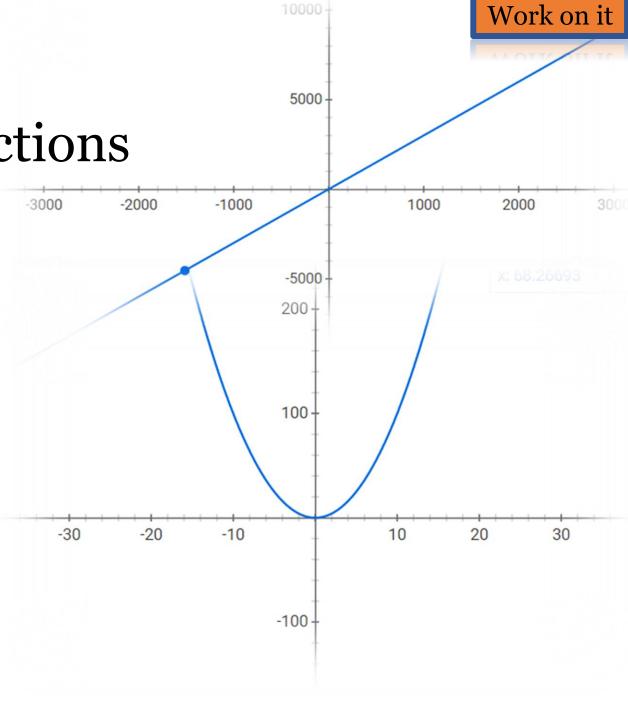
- Bijection
 - $f: X \mapsto Y$ is a bijection if it is both one-to-one and onto.



2 Examples: Types of Functions

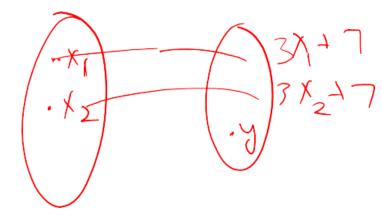
• $f: \mathbb{R} \to \mathbb{R}, f(x) = 3x + 7$

• $f: \mathbb{R} \mapsto \mathbb{R}, f(x) = x^2$



2 Examples: Types of Functions

• $f: \mathbb{R} \mapsto \mathbb{R}, f(x) = 3x + 7$



-
$$f(X) = 3X+7$$
 is one-to-one
Since if X₁ and X₂ are different then
 $3X_1+7$ and $3X_2+7$ are also different
 $-f(X) = 3X+7$ is onto since for any real
value y , $f(y-7) = y$

Hence
$$f(x) = 3x+7$$
 is a bijection

2 Examples: Types of Functions

•
$$f: \mathbb{R} \mapsto \mathbb{R}, f(x) = x^2$$

$$- f(x) = x^2 \quad \text{is not one -to -one since}$$

$$- f(x) = x^2 \quad \text{is not on-to since for}$$

$$- f(x) = x^2 \quad \text{is not on-to since for}$$

$$- f(x) = x^2 \quad \text{is not on-to since for}$$

$$- f(x) = x^2 \quad \text{is not on-to since for}$$

$$+ f(x) = -3 \quad \text{no since for}$$

$$+ f(x) = -3$$

Take a Break



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Proofs

- A mathematical proof...
 - ...of a **proposition** is a chain of <u>logical deductions</u> from <u>axioms</u> and previously proved statements.

 A **prime** is an integer greater than one that is not divisible
- Proposition

- by any other integer greater than 1, e.g., 2, 3, 5, 7, 11, ...
- A statement that is either *true* or *false*
- e.g., Every even integer greater than 2 is the sum of two primes (Goldbach's Conjecture remains unsolved since 1742...)
- Predicates
 - A proposition whose truth depends on the value of variables
 - e.g., P(n) := "n is a perfect square" P(4) is true but P(5) is false

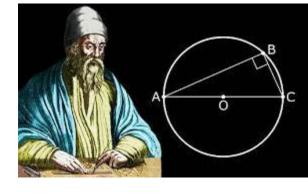
Proofs

The first two Proofs we will learn:

• Direct Proof

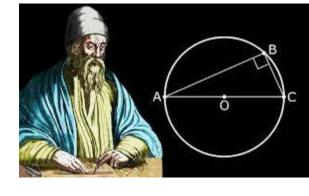
Proof by Contrapositive

Axioms



- A standard procedure for establishing truth in mathematics was invented by Euclid, a Greek mathematician working in Alexandria, circa 300 BC.
- He began with 5 assumptions about geometry, which seemed undeniable based on direct experience. (For example, "There is a straight line segment between every pair of points.)
- Propositions like these that are **simply accepted as true** are called axioms
- Starting from these axioms, Euclid established the truth of many additional propositions by providing "proofs."

Axioms



• Euclid's axiom-and-proof approach, now called the *axiomatic method*, remains the foundation for mathematics today.

• In fact, just a handful of axioms, called the axioms Zermelo-Frankel with Choice (ZFC), together with a few logical deduction rules, *appear to be sufficient to derive essentially all of mathematics*

Logical Deductions (or Inference Rules)

Used to prove new propositions using previously proved ones

$$\bullet \ \frac{P,P \Rightarrow Q}{Q}$$

• If *P* is true and *P* implies *Q*, then *Q* is true.

If we can prove this ...

antecedents

consequent

...then this is true

$$\bullet \ \frac{P \Rightarrow Q, Q \Rightarrow R}{P \Rightarrow R}$$

• If P implies Q and Q implies R, then P implies R.

$$\bullet \ \frac{\neg P \Rightarrow \neg Q}{Q \Rightarrow P}$$

• If $\neg P$ implies $\neg Q$, then Q implies P

Proving an Implication via Direct Proof

- To prove: $P \Rightarrow Q$
 - Assume that *P* is true.
 - Show that *Q* logically follows