

CS 344: Design and Analysis of Computer Algorithms

(Spring 2022 — Sections 5,6,7,8)

Lecture 10: Dynamic Programming: Knapsack, Longest Increasing Subsequence

**Dynamic Programming:
It is just Smart Recursion**

Fibonacci Numbers

- Fibonacci numbers are the following sequence:
 - 1,1,2,3,5,8,13,21,34,...
- $F(n)$: n -th Fibonacci number
- $F(1) = 1$, $F(2) = 1$
- $F(n) = F(n-1) + F(n-2)$

Recursive Algorithm

- **RecFibo**(n):
 - If $n=1$ or $n=2$, return 1
 - Otherwise, return **RecFibo**($n-1$) + **RecFibo**($n-2$)

Memoization

- Pick an array $S[1:n]$ initialized with 'undefined' in every entry
- Whenever we compute $F(i)$, store it in $S[i]$
- Next time, instead of recomputing $F(i)$, just return $S[i]$

Fibonacci Numbers with Memoization

- Initialize an array $S[1:n]$ with 'undefined' in every entry
- **MemFibo**(n):
 - If $S[n] \neq \text{'undefined'}$, return $S[n]$
 - If $n=1$ or $n=2$, let $S[n] = 1$
 - Otherwise, let $S[n] = \text{MemFibo}(n-1) + \text{MemFibo}(n-2)$
 - Return $S[n]$

Bottom-Up Dynamic Programming

- We can literally fill up the array of stored answers ourselves
- **DynFibo**(n):
 - Create an empty array $S[1:n]$
 - Let $S[1] = S[2] = 1$
 - For $i = 3$ to n : let $S[i] = S[i-1] + S[i-2]$
 - Return $S[n]$

Elements of Dynamic Programming

Dynamic Programming?

- Write a **recursive formula** for the problem we want to solve
- Write a **recursive function** that computes the recursive formula
- Use a table to store the answer of recursive function for each recursive call and do not recompute them

Dynamic Programming?

- Write a **recursive formula** for the problem we want to solve
- Write a **recursive function** that computes the recursive formula
- Use a table to store the answer of recursive function for each recursive call and do not recompute them
- Two ways:
 - Memoization: Top-Down Dynamic Programming
 - Iterative: Bottom-Up Dynamic Programming

Writing Recursive Formula

- Step One: **Specification**
 - Answer to the question of “**What?**”
 - Describe the problem you want to solve using your formula in **plain English**
 - Example: “For every $1 \leq i \leq n$, the formula $F(i)$ is supposed to be the i -th Fibonacci number”
 - Describe how the answer to the original problem can be obtained **IF** we have a solution to the recursive formula
 - Example: “Return $F(n)$ ”

Writing Recursive Formula

- Step Two: **Solution**
 - Answer to the question of “**How?**”
 - Give a recursive formula for solving for the problem you described in specification by solving the instances of the same problem
 - Example: “ $F(1) = F(2) = 1$; for any $i > 2$, $F(i) = F(i-1) + F(i-2)$ ”
 - Prove that this recursive formula indeed matches the specification provided in the previous step
 - Answer to the question of “**Why?**”

Writing Recursive Formula

- Prove that this recursive formula indeed matches the specification provided in the previous step:
 - Prove that base case of recursive formula is correct
 - Prove that larger values of formula are computed correctly from the smaller values
- Note: this is just induction in disguise

Next Steps?

- Step Three:
 - Use either **memoization** or **bottom-up dynamic programming**
 - The choice is entirely up to you
 - Just remember in bottom-up dynamic programming, you have to specify the **order of evaluation** also

The Knapsack Problem

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- **Input:**
 - A collection of n items with value v_i and weight w_i
 - A knapsack of size W

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- **Input:**

- A collection of n items with value v_i and weight w_i
- A knapsack of size W



size: 35

value: 1000

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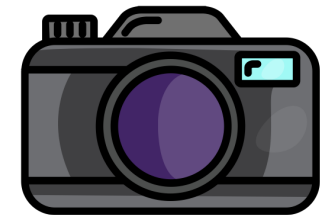
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The Knapsack Problem

- **Output:**

- The **maximum value** we can get by picking a subset **S** of items
- The **total weight** of **S** should be less than Knapsack size



size: 35

value: **1000**

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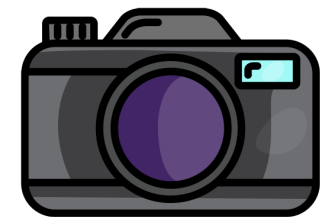
weight: **25**

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The Knapsack Problem

- **Output:**

- The **maximum value** of the knapsack is achieved by picking a subset **S** of the items.
- The **total weight** of **S** should be less than or equal to the Knapsack size

Value of **160** and weight **33**



size: 35

value: **1000**

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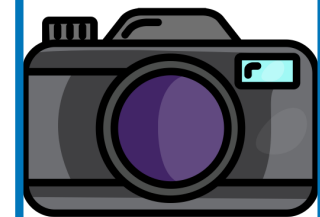
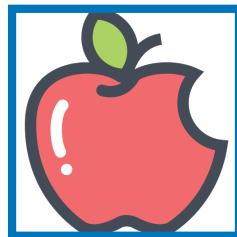
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The Knapsack Problem

- **Output:**

- The **maximum value** of the knapsack is achieved by picking a subset **S** of the items.
- The **total weight** of **S** should be less than Knapsack size

Value of **1050** and weight **32**



size: 35

value: **1000**

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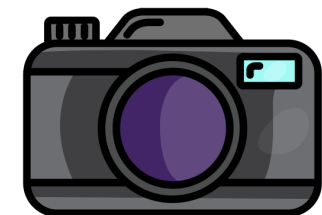
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The Knapsack Problem

- **Output:**

- The **maximum value** of the items picked by picking a subset **S** of items
- The **total weight** of **S** should be less than Knapsack size

Value of **1100** and weight **40**



size: 35

value: **1000**

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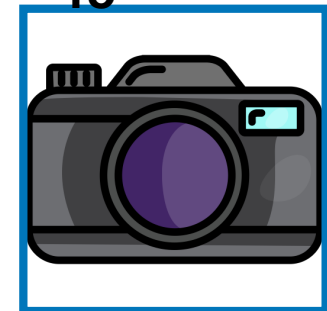
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The Knapsack Problem

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The Knapsack Problem

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Value of **1050** and weight **32**



size: 35

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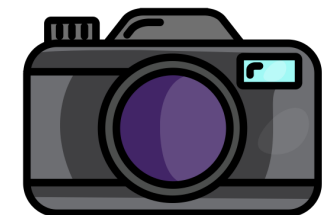
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An Algorithm for Knapsack?

- Does the following work:
 - pick the most valued item that still fits the knapsack
 - Repeat

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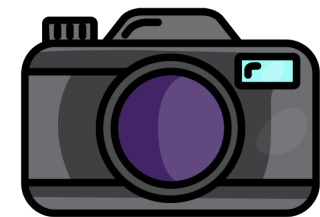
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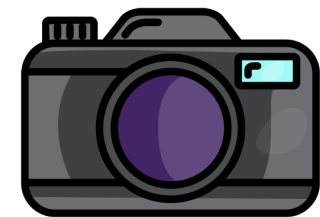
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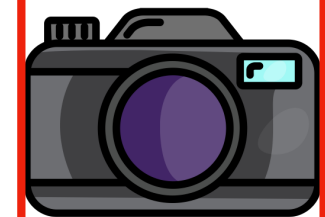
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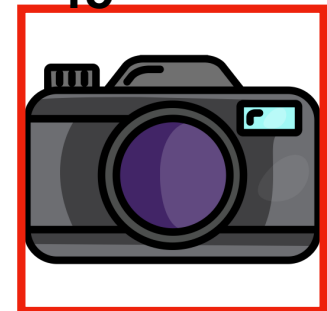
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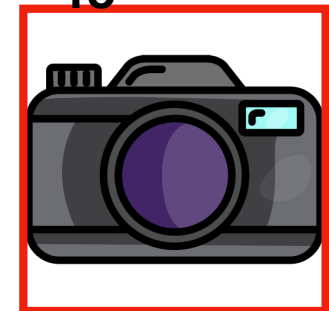
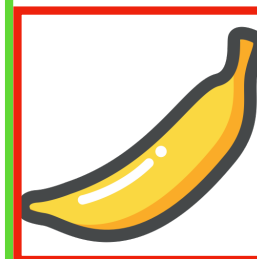
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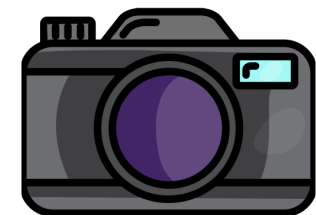
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An Algorithm for Knapsack?

- Does the following work:
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Seems to work on this example



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value: 1000

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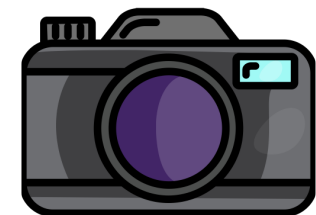
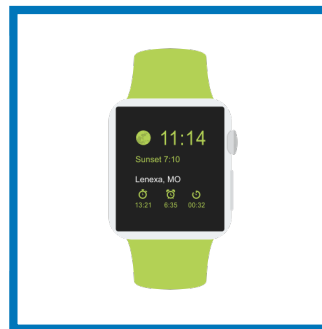
weight: 25

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An Algorithm for Knapsack?

- Does the following work:
 - pick the most valued item that still fits the knapsack
 - Repeat



size: 35

value: **1000**

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950

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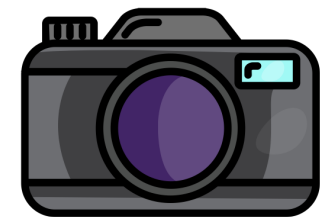
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- Does the following work:
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size: 35

value: 1000

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950

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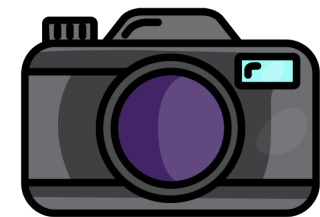
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size: 35

value: 1000

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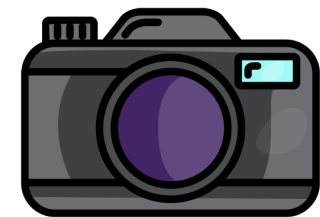
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size: 35

value: 1000

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950

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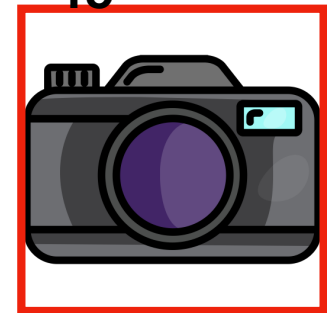
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An Algorithm for Knapsack?

- Does the following work:
 - pick the most valued item that still fits the knapsack
 - Repeat



Total value: 1010

size: 35

value: 1000

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950

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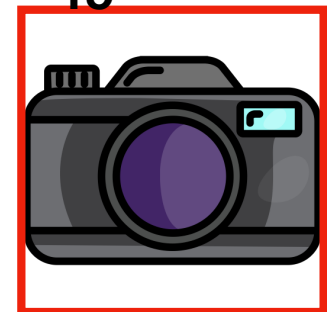
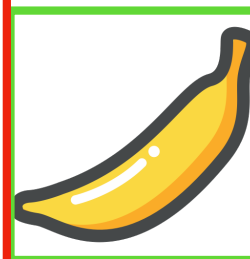
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An Algorithm for Knapsack?

- Does the following work:
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 - Repeat

Total value: 1050



size: 35

value: 1000

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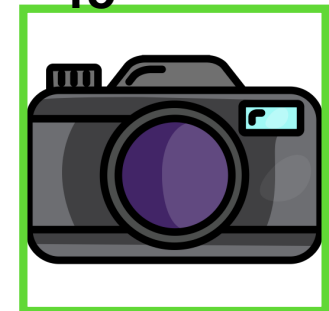
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A Dynamic Programming Algorithm

- Step one: **Specification**
 - For every $0 \leq i \leq n$, $0 \leq j \leq W$ define:
 - $K(i, j)$: the maximum value we get by picking a subset of items from the first i items when we have a knapsack of size j
 - How to compute the final answer?
 - Return $K(n, W)$

A Dynamic Programming Algorithm

- Step two: **Solution**

- $$K(i, j) = \begin{cases} 0 & \text{if } i = 0 \text{ or } j = 0 \\ K(i - 1, j) & \text{if } w_i > j \\ \max\{K(i - 1, j - w_i) + v_i, K(i - 1, j)\} & \text{otherwise} \end{cases}$$

- Proof?

A Dynamic Programming Algorithm

- Pick a 2-dimensional array $D[1:n][1:W]$ initialized with 'undefined'
- **MemKnap**(i,j):
 - If $D[i][j] \neq \text{undefined}$ return $D[i][j]$
 - If $i=0$ or $j=0$, return $D[i][j] = 0$
 - If $w_i > j$ let $D[i][j] = \text{MemKnap}(i - 1, j)$
 - Else let $D[i][j] = \max\{\text{MemKnap}(i - 1, j - w_i) + v_i, \text{MemKnap}(i - 1, j)\}$
 - Return $D[i][j]$

A Dynamic Programming Algorithm

- Proof of correctness? This is the same formula as $K(i, j)$ so nothing else to prove
- Runtime?
 - There are $(n + 1) \cdot (W + 1)$ subproblems
 - Each takes $O(1)$ time
 - So total runtime is $O(nW)$