

# CS 344: Design and Analysis of Computer Algorithms

(Spring 2022 — Sections 5,6,7,8)

## Lecture 7: Randomized Quick Sort, Counting Sort, Hashing

# Randomized Algorithms: Randomized Quick Sort

# Quick Sort

- **Quick-Sort**(A[1:n]):
  1. If  $n=0$  or  $1$ , return  $A$ .
  2. Pick  $p$  to be any **arbitrary** number in  $\{1, 2, \dots, n\}$ , say  $p = 1$ .
  3. Run **Partition**(A,  $p$ ) and let  $q$  be returned position of pivot.
  4. Recursively run **Quick-Sort**(A[1:q-1]) and **Quick-Sort**(A[q+1:n]).

# Randomized Quick Sort

- **Randomized-Quick-Sort**( $A[1:n]$ ):
  1. If  $n=0$  or  $1$ , return  $A$ .
  2. Pick  $p$  to be a **uniformly at random** number in  $\{1, 2, \dots, n\}$
  3. Run **Partition**( $A, p$ ) and let  $q$  be returned position of pivot.
  4. Recursively run **Randomized-Quick-Sort**( $A[1:q-1]$ ) and **Randomized-Quick-Sort**( $A[q+1:n]$ ).

# Randomized Algorithm

- An algorithm that uses randomization (!)
- Two main types of randomized algorithms:
  - **Monte Carlo:** An algorithm that uses randomization to “help” its correctness:
    - It outputs a correct answer on any input with a large probability, say, 99%, but may sometimes output a wrong number
  - **Las Vegas:** An algorithm that uses randomization to “help” its running time:
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# Counting Sort and Simple Searching

# Counting Sort

- A very simple sorting algorithm for sorting  $n$  numbers in  $\{1, 2, \dots, M\}$  in  $O(n + M)$  time.
- Also a very helpful idea for a simple searching algorithm



# Counting Sort

- **Counting-Sort**( $A[1:n], M$ )
  1. Create an array  $C[1:M]$  initialized to be 0
  2. For  $i=1$  to  $n$ : increase  $C[A[i]]$  by one
  3. Let  $p = 1$ . For  $j = 1$  to  $M$ :
    - A. While  $C[j] > 0$ , let  $A[p] = j$ , increase  $p$  by one and decrease  $C[j]$  by one

# Counting Sort: Example

$n=8$   $M=6$

- **Counting-Sort**( $A[1:n], M$ )

A

4	2	2	5	3	5	1	6
---	---	---	---	---	---	---	---

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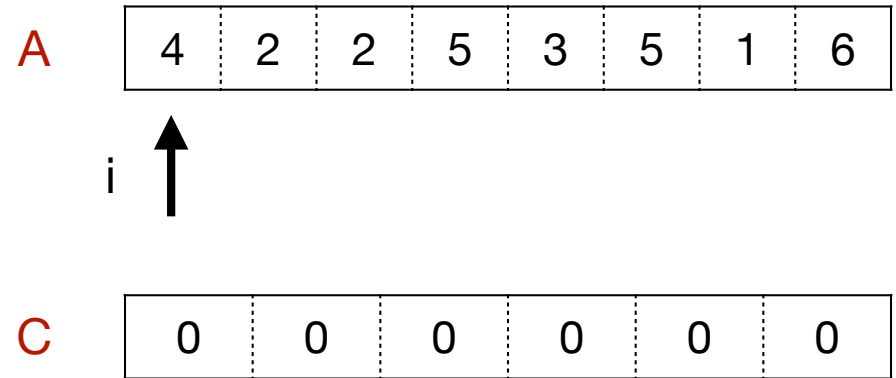
C

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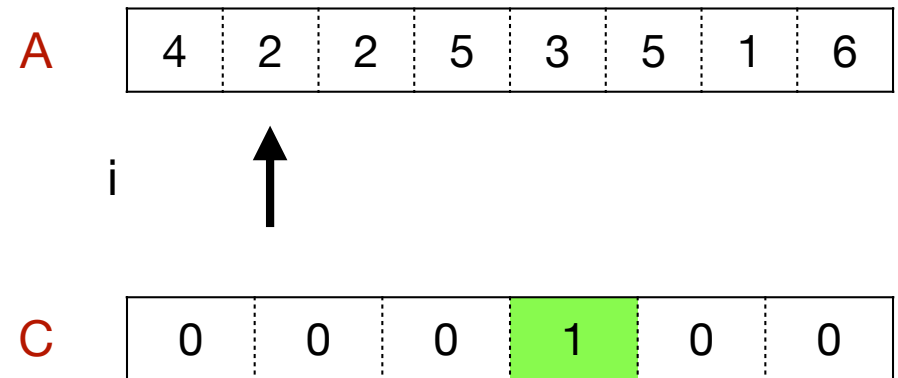


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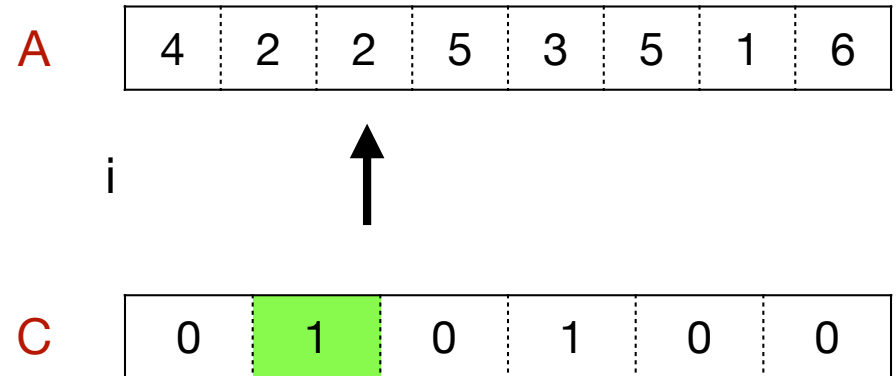


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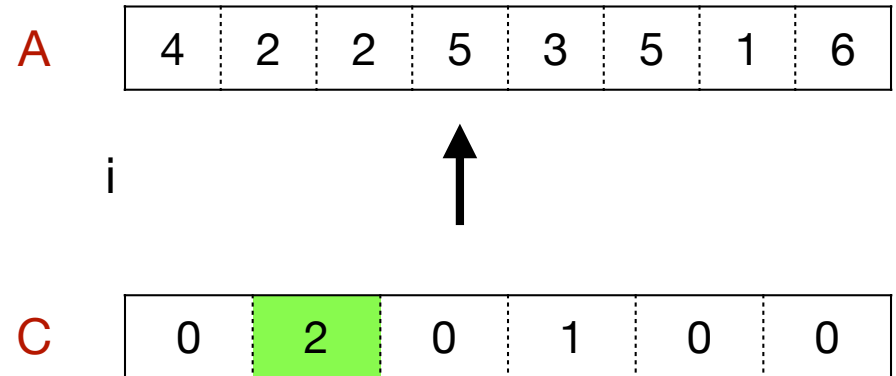


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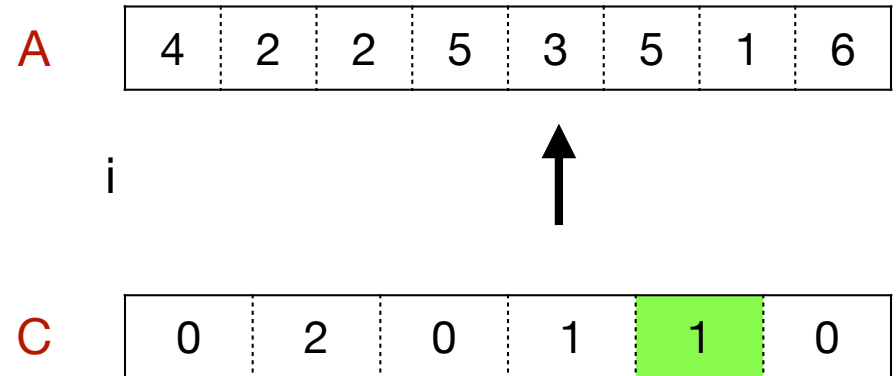


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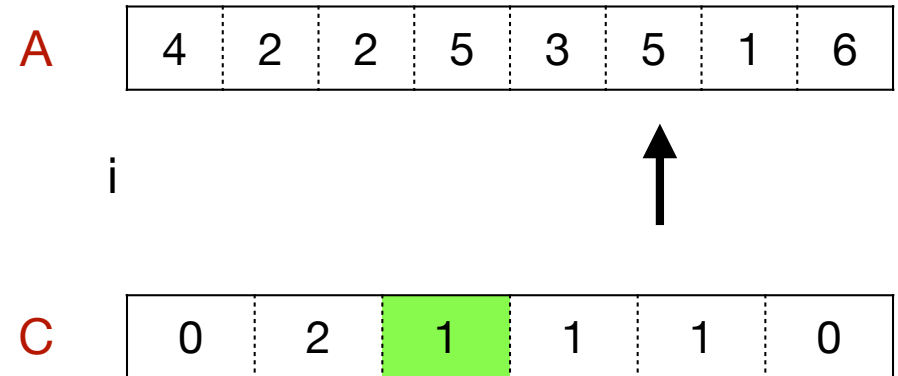


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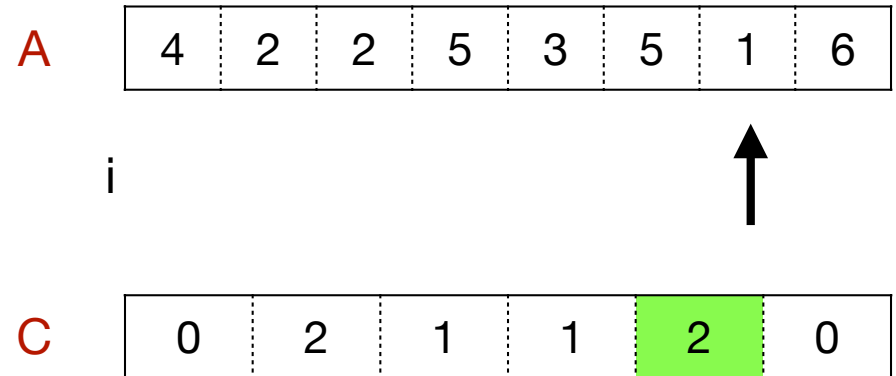


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i								↑
C	1	2	1	1	2	0		

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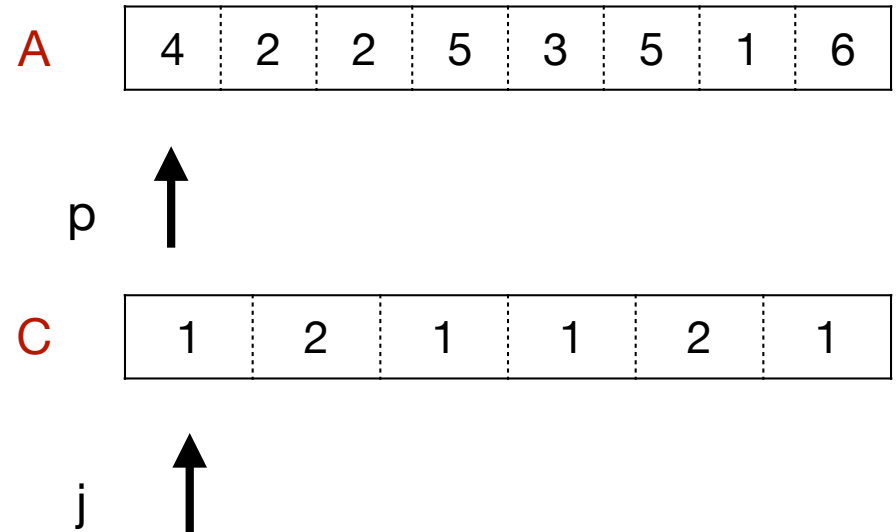
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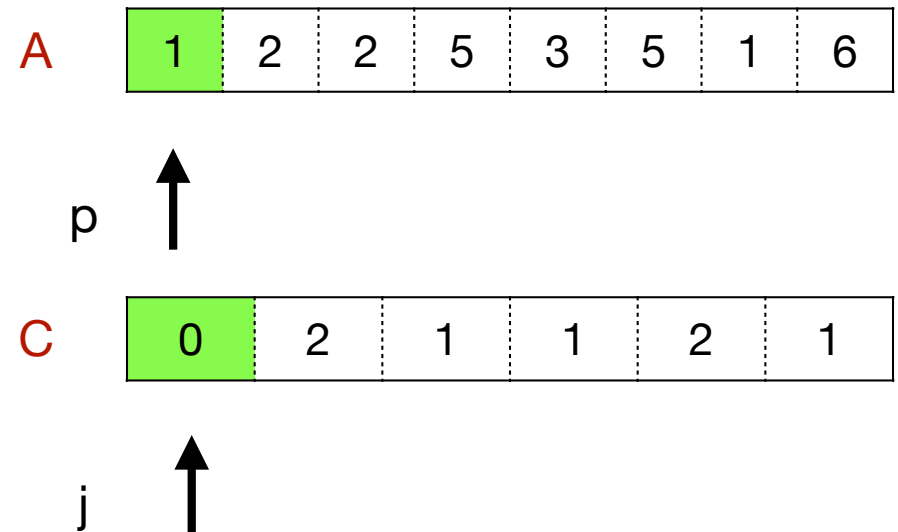


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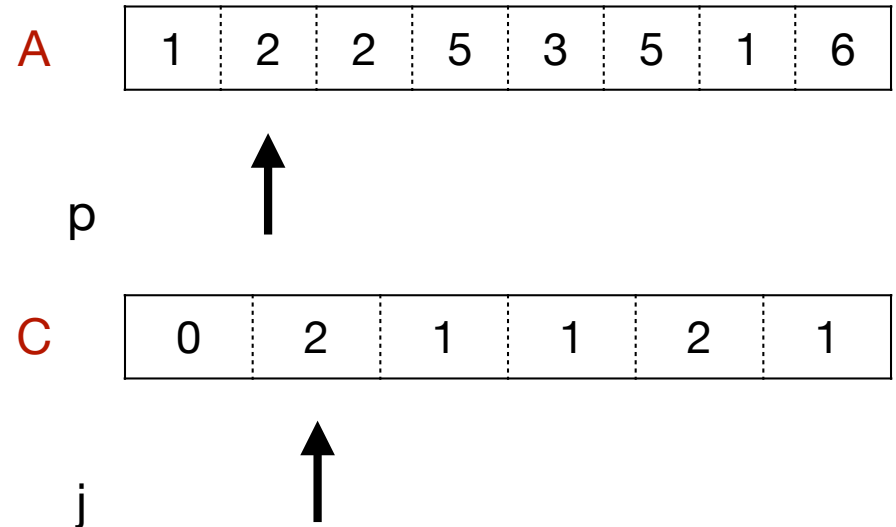
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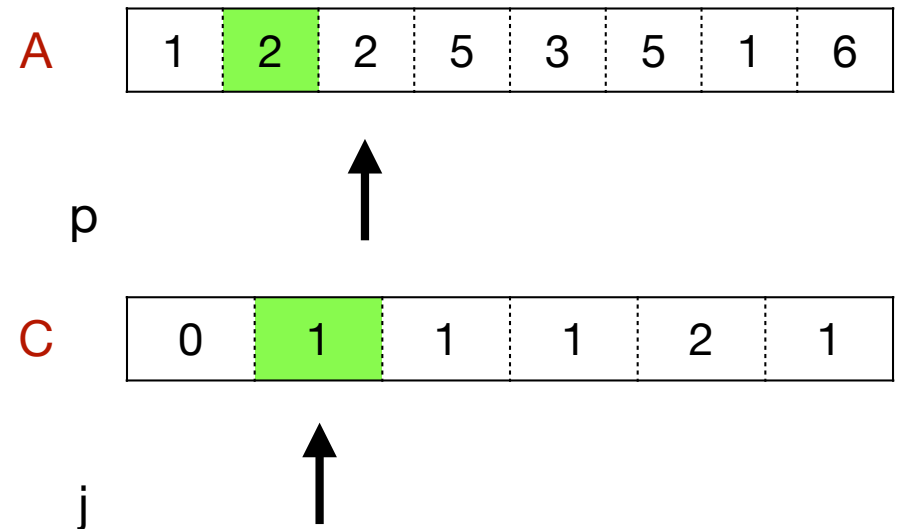


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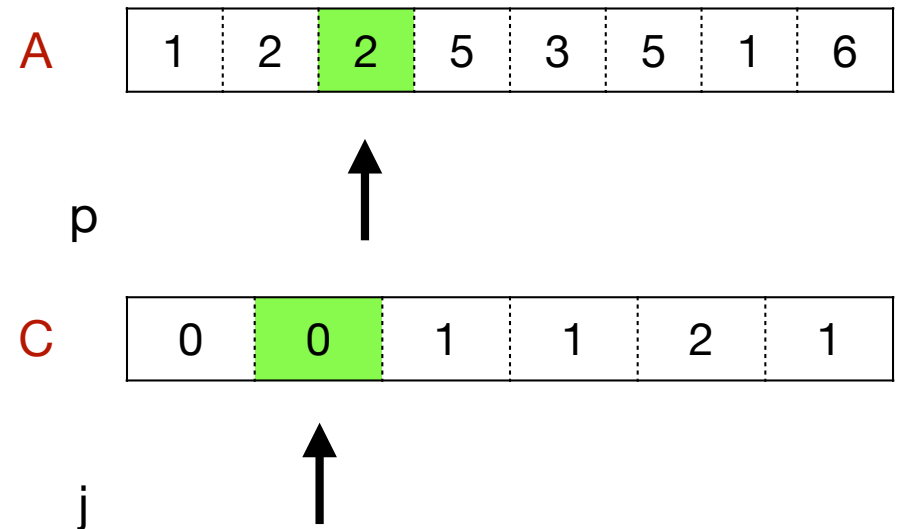


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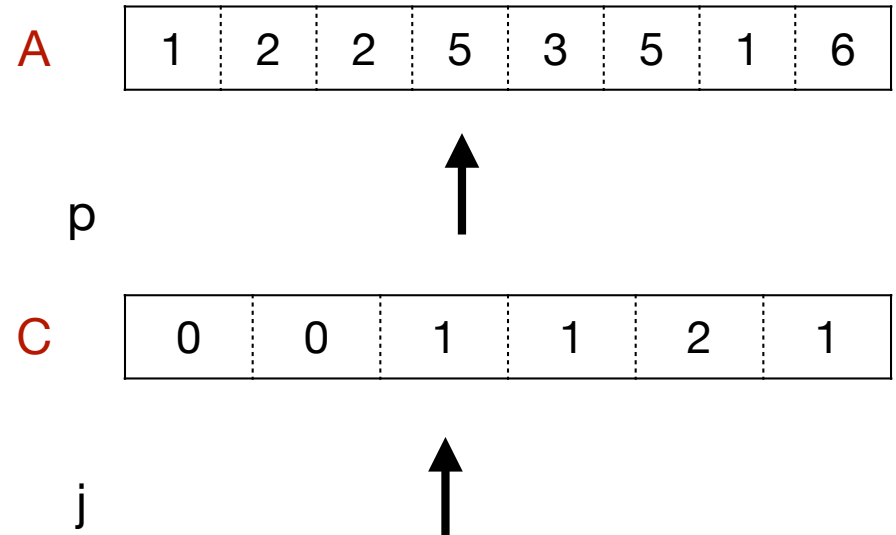


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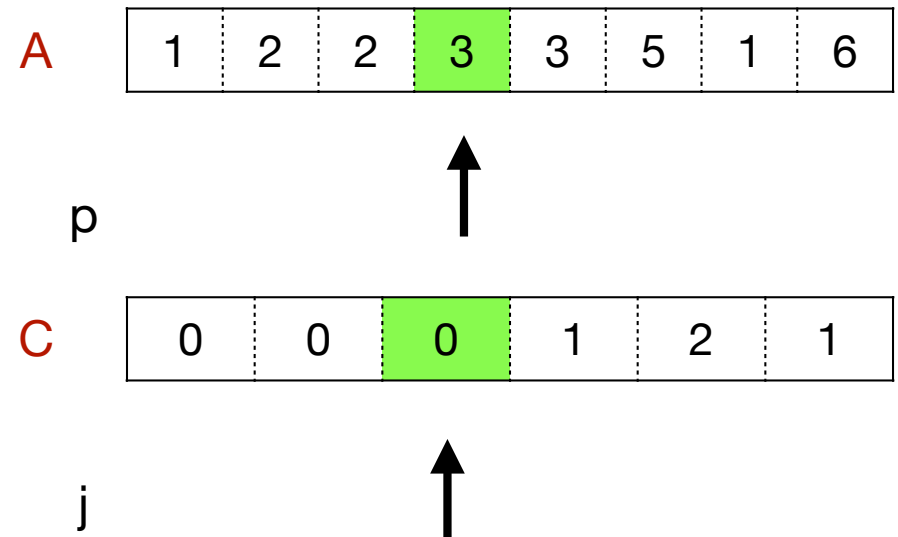


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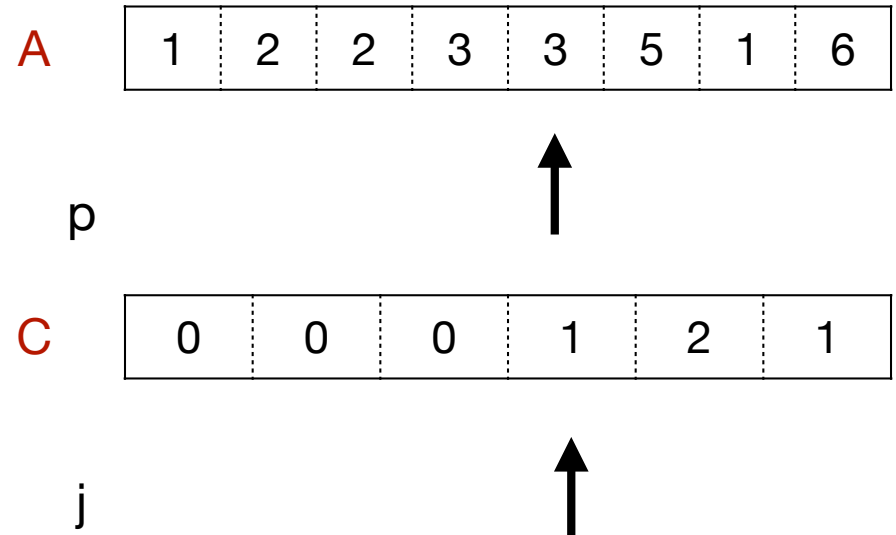


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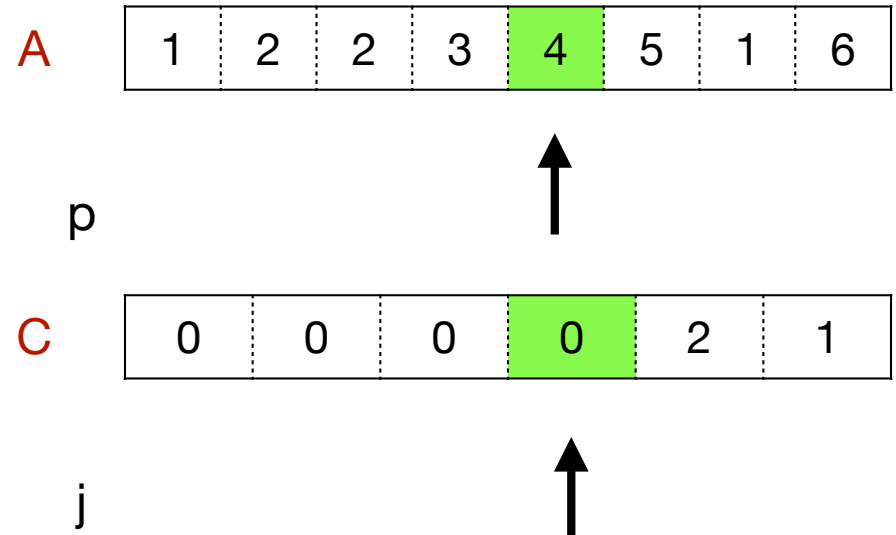


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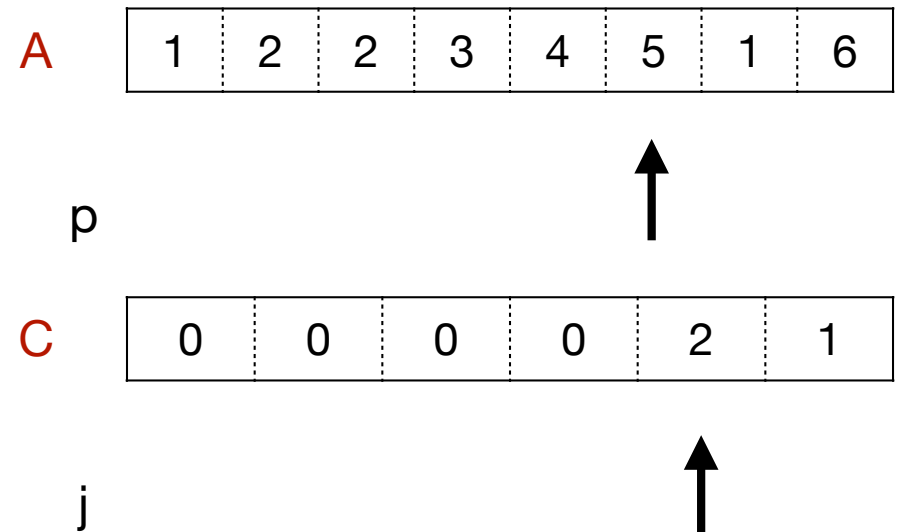


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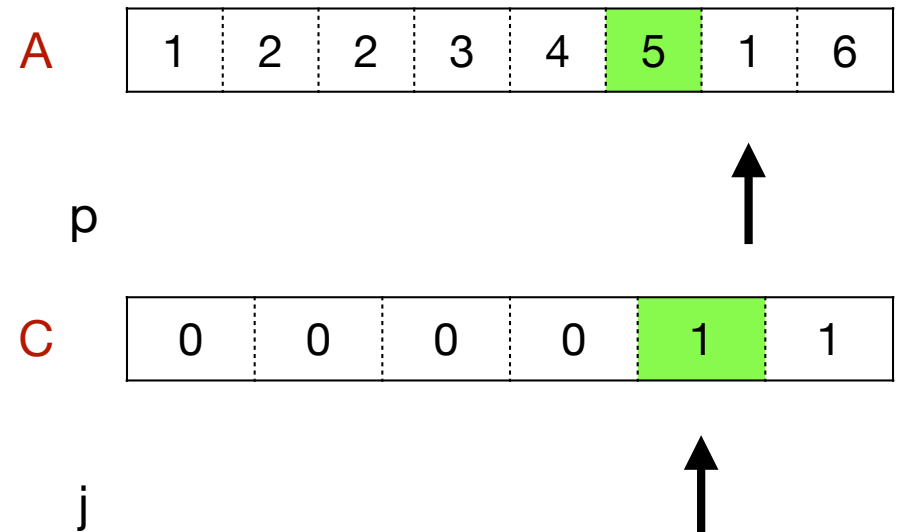


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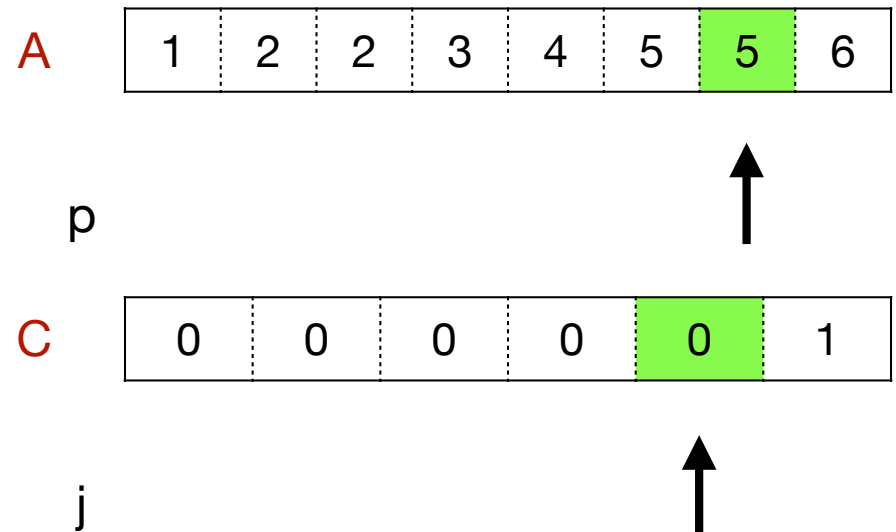


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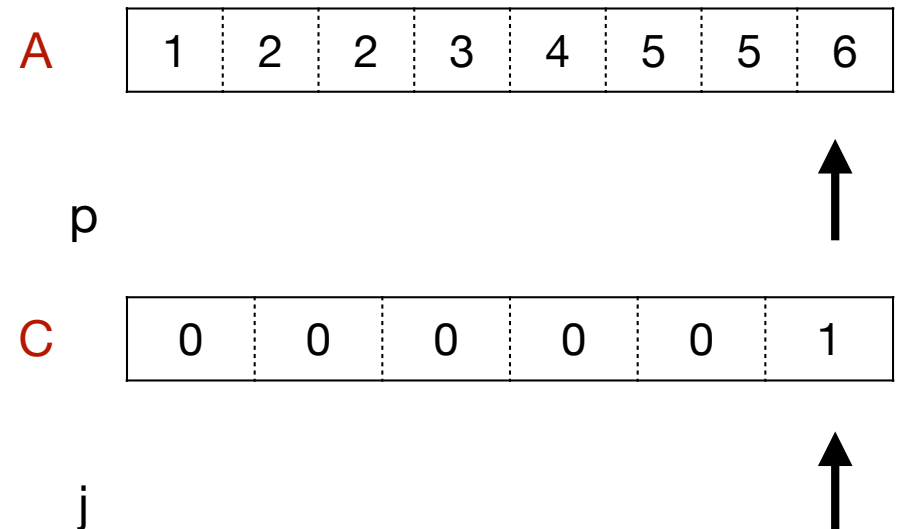


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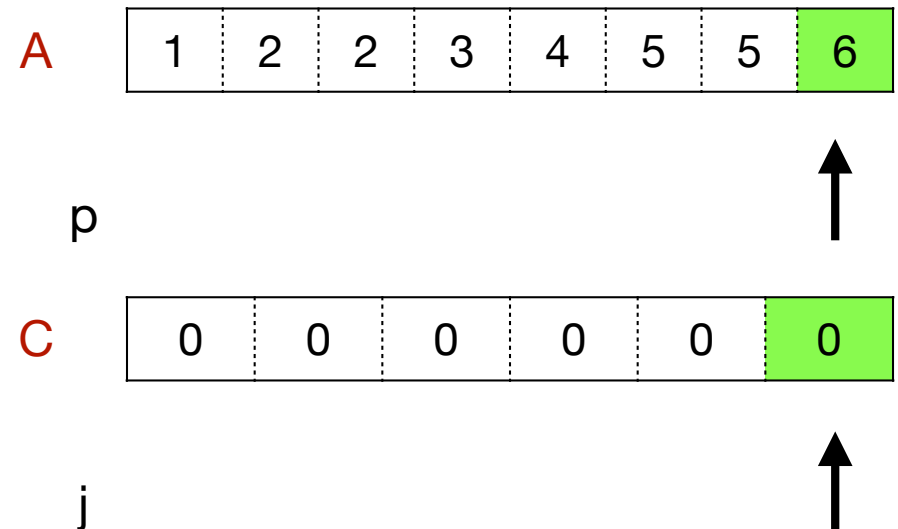


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C

0	0	0	0	0	0
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# Counting Sort: Proof of Correctness

- **Counting-Sort**( $A[1:n], M$ )
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    - A. While  $C[j] > 0$ , let  $A[p] = j$ , increase  $p$  by one and decrease  $C[j]$  by one
- **Observation:** After line 2, for every  $1 \leq j \leq M$ ,  $C[j]$  is equal to # of times  $j$  appears in  $A$ .
- For any  $1 \leq j \leq M$ , define  $p_j$  as the value of pointer  $p$  after iteration  $j$ .
- **Statement:** For  $1 \leq j \leq M$ , after iteration  $j$ , array  $A[1:p_j-1]$  contains all numbers  $\leq j$  originally in  $A$  in the sorted order

# Counting Sort: Runtime Analysis

- **Counting-Sort**( $A[1:n], M$ )
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- Line 1 takes  $O(M)$  time
- Line 2 takes  $O(n)$  time
- Line 3 takes  $O(M)$  iterations and total while-loops can take another  $O(n)$  time
- So total runtime is  $O(n+M)$