

WHAT'S NEW IN THIS VASL VERSION – VASL6.6.9-beta8



New Features

Counters:

Play:

Auto-reveal functionality for HIP fortifications now includes minor bug fixes

Linked Pieces now display range

Setup and System:

Twilight of the Reich boards, overlays, and counters added VASL

A new Scenario Setup files extension has been released with 400 setup files. Code in VASL669-beta4 supports that automatic version update to these files, currently at 668 and will all to moved to 669 at the time 669 is issued. No more outdated Scenario Setup files.

Overlays 1 – 10 now work with LOS.

New preference allows for a “ROF” die to be rolled and displayed separately for IFT and TH DR. Select the Preference and the die color and it will appear at the end of the text in Chat when rolling IFT/TH.

Bug Fixes

Counters:

Play:

Setup and System:

#1759 & #1493 Fix bug crash in certain los situations involving HIP Fortifications

#1753 Fix Palm Tree transformation to work properly with LOS

#1747 Fix adding concealment via menu/ctrl-c so that no bug crash occurs

#1728 Disable Full Color Stacks preference now working again

#1722 HS CVP values are all reset to correct value (1)

#1706 A LOS bug when applying the NoCliffs terrain transform is fixed

#1538 Fix Bamboo transformation on Overlays to work properly with LOS

Thanks to Tom Repetti, Alan Bills, Eben Johnson, Gordon Molek, and John Young for contributions to many of the above.