

David Adane

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<https://gego144.github.io/My-website/index.html>

Education

Dalhousie University

Bachelor of Computer Science - Co-op Education

Certificate in Communications Technologies and Cyber Security

Halifax, N.S

Sep 2019 - Aug 2023

GPA : 3.68

Experience

Dash Hudson

Sep 2022 - Dec 2022

Development Intern

- Developed a feature for displaying social media engagement for each post created by large brands in Vue.js.
- Refactored all social media APIs libraries to optimize throughput for customers using Python.
- Led team discussions on how to decrease lag and increase throughput using Prometheus and fixed bugs to combat these issues.

Ubisoft

Jan 2022 - April 2022

Junior Programmer

- Implemented features in game using C# for the first-time user experience, increasing the user retention rate by 3%.
- Designed a feature in C# for an item dump to increase the amount of content and replay value.
- Consistently fixed critical bugs in the game for production to reach milestone goal dates.

Gracenote / Nielsen

May 2021 - Aug 2021

Junior Software Developer

- Refactored multiple codebases to upload coverage reports to SonarQube and fix security vulnerabilities.
- Designed and implemented an administrator check in Python for using CRUD commands in a REST API.
- Created an onboarding guide for using REST API for stakeholders and TPM.

Canadian Armed Forces Reserves

Mar 2019 - Present

Corporal Army Communication and Information Specialist

- Worked in a team of three to set up antennas, masts and radios for facilitating communications
- Accomplished setting up communications for a military exercise of 1,100 people.

Personal Projects

Maniac in the Woods (Game) - C# / Unity

- Committed to designing a fully playable 3D horror survival game where the player must try to escape an unfamiliar location while being chased by an AI killer.
- Enhanced skills and experience by developing fully playable games.

Currency Converter - Java / Android Studio

- Tasked with designing a mobile application that obtains live rates from a constant updating API to convert user input currency into foreign currencies.
- Improved skills and experience by developing Android applications.

Technical Skills

Languages: Java, C, Python, SQL, C#, JavaScript, Bash, Kotlin, HTML/CSS

Frameworks and libraries: Node.js, Vue.js, React Native, NPM, JUnit

Development Tools: Docker, Git, MySQL, Android Studio, Tkinter, Unity, BootStrap, Linux, Jenkins, Firebase