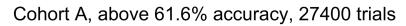
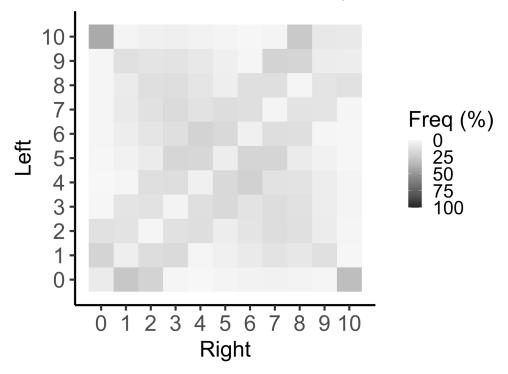
Supplemental Figures Related to

Assessing evidence accumulation and rule learning in humans with an online game

Quan Do, Gary A. Kane, Joseph T. McGuire and Benjamin B. Scott

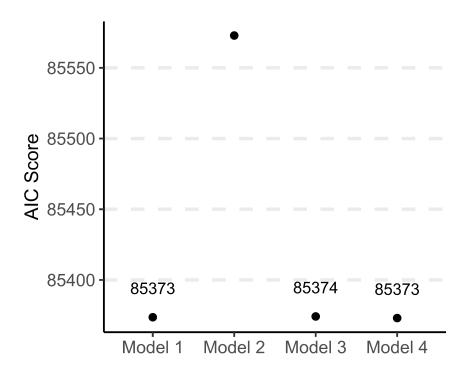
Department of Psychological and Brain Sciences and Center for Systems Neuroscience, Boston University, Boston MA.





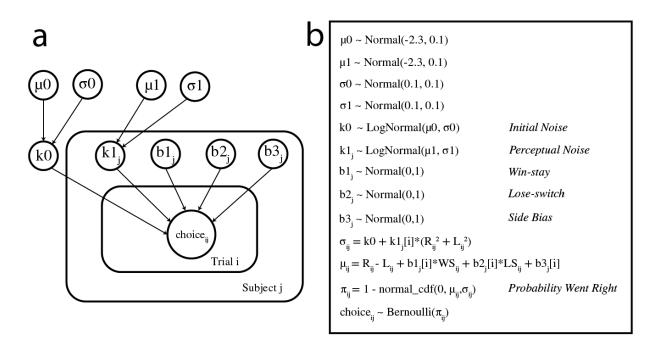
Supplementary Figure 1 - Related to Figure 1

Heatmap showing frequency of flashes pairings reflecting a Poisson sampling process as well as upsampling of difficult pairings (flash difference of 1 and 2).



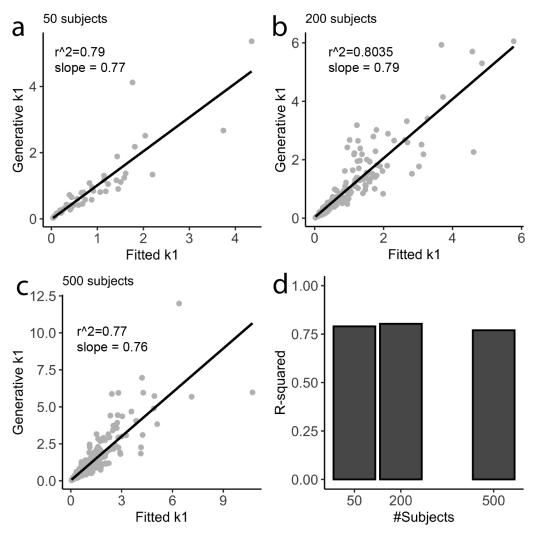
Supplementary Figure 2 - Related to Figure 4

Model comparisons for participants in cohort A, B and C, ignoring the first 30 trials to remove any learning dynamics. Fitted parameters returned by Model 1 (k1 = 1.679, k0 = 0.284), Model 2 (k2=1.58e-05, k0 = 1.85), Model 4 (k1 = 1.328, k2 = 0.255, k0 = 0.209), Model 3 (k = 0.343, k0 = 1.498, ki = 1.903).



Supplementary Figure 3 - Related to Figure 5

- a. Schematic of the Bayesian hierarchical model signal detection theory model of perceptual uncertainty.
- b. Fitted parameters and prior distributions for each parameter in the model



Supplementary Figure 4 - Related to Figure 5.

Effect of the number of participants on the accuracy of the recovered parameter using the Bayesian Hierarchical Model. a-c) Fitted k1 from the Hierarchical Model versus Generative k1 for 50 participants, 200 participants and 500 participants doing 200 trials each. d) Comparison of R-squared score with the increasing number of participants.