

Geidel Guerra
Where to find me: LinkedIn GitHub Twitter

# Who am I?

I'm a self taught "Software Developer" specialized in PHP and JavaScript. Hoping to make some games in the future.

I've been learning to code for myself since I was 16. I started with Macromedia Flash 8 offline help. Then I jumped to C++, C#, Java, Python and eventually landed with PHP and JavaScript.

I have experience developing SaaS applications, REST APIs, Third-Party integrations (Facebook, Twitter, Google, LinkedIn, YouTube, Stripe) and basic websites using NuxtJs and Vue.

I have some experience with AWS and DevOps. I use Digital Ocean for my personal stuff.

I have basic knowledge of Git. I use GitHub for all my personal and company projects.

I've been using Ubuntu Desktop for about 6 years. I use ZSH, Kitty and VSCode.

I know about Jira, Trello, ClickUp and other project management tools. Also know a little about SCRUM methodology and have been using it for a while.

Unit/Feature tests when possible.

Proficient in English, native Spanish speaker.

Learning Python and Al.

# **Skills**

The score's scale is 1 to 5. 1 been almost no experience and 5 been a lot of experience

PHP - 4

JavaScript - 4

Laravel - 4

Vuels - 4

DevOps - 4

Git - 3.5

ChatGPT - 3

Docker - 3

MongoDB - 3

Python - 3 MySQL - 3 Ansible - 2.5 AWS - 2.5

# Languages

Spanish - Native English - Proficient (C2)

# **Toolkit**

OS - Ubuntu 22.04 Editor - VSCode Terminal - Kitty, Tmux Shell - ZSH

# **Experience (9 years)**

### **Fullstack Developer**

Cerberu

2023-02 → Present (4 months)

## **CTO / Fullstack Developer**

La Caja Company 2020-08 → 2023-02 (2 years)

## **Content Manager / Maintainer**

Artcrónica

 $2018-06 \rightarrow 2022-04 (3 \text{ years})$ 

# Fullstack Developer

NextReality Digital 2019-02 → 2020-12 (1 year)

### Fullstack Developer

Fábrica de Arte Cubano 2014-12 → 2018-05 (3 years)

## Videogame Developer

Joven Club de Computación y Electrónica 2013-10 → 2014-12 (1 year)

# **Projects**

**Klipers Saas** 

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2022-02 \rightarrow 2023-02 \text{ (1 year)}
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"Dashboards for Ecommerce made easy". Tech used: Laravel + InertiaJs + TailwindCSS. Hosted on AWS with Laravel Vapor

#### **Contegy Saas**

2020-08 → 2023-02 (2 years)

"The Content Operations Platform for Agencies and Brands". Tech used: Laravel + Inertials + TailwindCSS. Hosted on AWS with Laravel Forge and Envoyer

#### Tenza Website

2021-11 → Present (1 year)

Official website for Tenza Studio. Tech used: NuxtJs + TailwindCSS + ThreeJs + AnimeJs and Lottie. Hosted on Netlify

#### **Alberto Hernandez Reyes Personal Website**

 $2018-06 \rightarrow 2021-12 (3 \text{ years})$ 

Official website of the Cuban artist Alberto Hernandez. Tech used: NuxtJs + TailwindCSS. Hosted on Netlify

### La Tinta Magazine Website

 $2018-03 \rightarrow 2021-01 (2 \text{ years})$ 

Official website for the first Cuban magazine about body art. Tech used: NuxtJs + TailwindCSS. Hosted on Netlify

#### **PlaceArt Website**

 $2019-02 \rightarrow 2020-12 (1 \text{ year})$ 

"PlaceArt aims to lower Art access barriers through Augmented and Virtual Reality experiences that allow to visualize and customize fine art prints from the best of Public Domain Museum Art pieces around the world". Tech used: NuxtJs + Laravel + ThreeJs + AFrame

#### Fábrica de Arte Cubano Website

 $2015-01 \rightarrow 2018-06 (3 \text{ years})$ 

Official website for the multicultural site Fábrica de Arte Cubano. Tech used: Laravel 5 + Bootstrap + jQuery

#### Gráfica Interactiva II (with Serones Art Group)

2017-01 → 2017-03 (2 months)

This was a collaboration with a cuban art group called Serones. I was tasked with the

coding of the 3D navigation system, event triggers and illumination. Tech used: Unity3D