Geidel Guerra

Where to find me: LinkedIn GitHub Twitter Manfred

Who am I?

I'm a self taught developer specialized in web and cli tools. Hoping to make some games in the future.

I've been learning to code for myself since I was 16. I started with Macromedia Flash 8 offline help. Then I jumped to C++, C#, Java, Python and eventually landed with PHP and JavaScript. Now mostly working on cli tools using Python.

I prefer working on cli tools and third party integrations on the backend to improve workflows, add new features to existing systems, create new systems. I like the challenge of learning a new language or tooling to solve a problem.

I have some experience with AWS and DevOps. I use Digital Ocean for my personal stuff.

Proficient in English, native Spanish speaker.

Skills

Python
PHP
JavaScript
MongoDB
MySQL

Languages

Spanish - Native
English - Proficient (C2)

Toolkit

OS – Ubuntu 22.04 & Windows with WSL
Editor – VSCode
Terminal – Tmux
Shell - ZSH

Experience (10 years)

Fullstack Developer
Cerberu
2023-02 → Present (1 year)
Skills: Python, PHP, MySQL, MongoDB, AWS, Docker

CTO / Fullstack Developer
La Caja Company
2020-08 → 2023-02 (2 years)
Skills: PHP, JavaScript, MySQL, Vue, Laravel, Forge, Vapor, AWS

Content Manager / Maintainer
Artcrónica
2018-06 → 2022-04 (3 years)
Skills: Wordpress

Fullstack Developer
NextReality Digital
2019-02 → 2020-12 (1 year)
Skills: JavaScript, PHP, MySQL, ThreeJS, Vue

Fullstack Developer
Fábrica de Arte Cubano
2014-12 → 2018-05 (3 years)
Skills: JavaScript, PHP, MySQL, Vue, Laravel

Videogame Developer
Joven Club de Computación y Electrónica
2013-10 → 2014-12 (1 year)
Skills: Unity3D

Projects

Klipers Saas
2022-02 → 2023-02 (1 year)

"Dashboards for Ecommerce made easy". Tech used: Laravel + InertiaJs + TailwindCSS. Hosted on AWS with Laravel Vapor

Contegy Saas
2020-08 → 2023-02 (2 years)

"The Content Operations Platform for Agencies and Brands". Tech used: Laravel + InertiaJs + TailwindCSS. Hosted on AWS with Laravel Forge and Envoyer

Tenza Website
2021-11 → Present (2 years)

Official website for Tenza Studio. Tech used: NuxtJs + TailwindCSS + ThreeJs + AnimeJs

and Lottie. Hosted on Netlify

Alberto Hernandez Reyes Personal Website
2018-06 → 2021-12 (3 years)

Official website of the Cuban artist Alberto Hernandez. Tech used: NuxtJs + TailwindCSS. Hosted on Netlify

La Tinta Magazine Website
2018-03 → 2021-01 (2 years)

Official website for the first Cuban magazine about body art. Tech used: NuxtJs + TailwindCSS. Hosted on Netlify

PlaceArt Website
2019-02 → 2020-12 (1 year)

"PlaceArt aims to lower Art access barriers through Augmented and Virtual Reality experiences that allow to visualize and customize fine art prints from the best of Public Domain Museum Art pieces around the world". Tech used: NuxtJs + Laravel + ThreeJs + AFrame

Fábrica de Arte Cubano Website
2015-01 → 2018-06 (3 years)

Official website for the multicultural site Fábrica de Arte Cubano. Tech used: Laravel 5 + Bootstrap + jQuery

Gráfica Interactiva II (with Serones Art Group)
2017-01 → 2017-03 (2 months)

This was a collaboration with a cuban art group called Serones. I was tasked with the coding of the 3D navigation system, event triggers and illumination. Tech used: Unity3D