



Geidel Guerra

Where to find me: [LinkedIn](#) [GitHub](#) [Twitter](#) [Manfred](#)

Who am I?

I'm a self taught developer specialized in web and cli tools. Hoping to make some games in the future.

I've been learning to code for myself since I was 16. I started with Macromedia Flash 8 offline help. Then I jumped to C++, C#, Java, Python and eventually landed with PHP and JavaScript. Now mostly working on cli tools using Python.

I prefer working on cli tools and third party integrations on the backend to improve workflows, add new features to existing systems, create new systems. I like the challenge of learning a new language or tooling to solve a problem.

I have some experience with AWS and DevOps. I use Digital Ocean for my personal stuff.

I've been using Ubuntu Desktop for about 6 years. I use ZSH, Kitty and VSCode.

Proficient in English, native Spanish speaker.

Skills

Python
PHP
JavaScript
MongoDB
MySQL

Languages

Spanish - Native
English - Proficient (C2)

Toolkit

OS - Ubuntu 22.04
Editor - VSCode
Terminal - Kitty, Tmux
Shell - ZSH

Experience (10 years)

Fullstack Developer

Cerberu

2023-02 → Present (1 year)

CTO / Fullstack Developer

La Caja Company

2020-08 → 2023-02 (2 years)

Content Manager / Maintainer

Artcrónica

2018-06 → 2022-04 (3 years)

Fullstack Developer

NextReality Digital

2019-02 → 2020-12 (1 year)

Fullstack Developer

Fábrica de Arte Cubano

2014-12 → 2018-05 (3 years)

Videogame Developer

Joven Club de Computación y Electrónica

2013-10 → 2014-12 (1 year)

Projects

Klipers Saas

2022-02 → 2023-02 (1 year)

"Dashboards for Ecommerce made easy". Tech used: Laravel + InertiaJs + TailwindCSS. Hosted on AWS with Laravel Vapor

Contegy Saas

2020-08 → 2023-02 (2 years)

"The Content Operations Platform for Agencies and Brands". Tech used: Laravel + InertiaJs + TailwindCSS. Hosted on AWS with Laravel Forge and Envoyer

Tenza Website

2021-11 → Present (2 years)

Official website for Tenza Studio. Tech used: NuxtJs + TailwindCSS + ThreeJs + AnimeJs and Lottie. Hosted on Netlify

Alberto Hernandez Reyes Personal Website

2018-06 → 2021-12 (3 years)

Official website of the Cuban artist Alberto Hernandez. Tech used: NuxtJs + TailwindCSS. Hosted on Netlify

La Tinta Magazine Website

2018-03 → 2021-01 (2 years)

Official website for the first Cuban magazine about body art. Tech used: NuxtJs + TailwindCSS. Hosted on Netlify

PlaceArt Website

2019-02 → 2020-12 (1 year)

"PlaceArt aims to lower Art access barriers through Augmented and Virtual Reality experiences that allow to visualize and customize fine art prints from the best of Public Domain Museum Art pieces around the world". Tech used: NuxtJs + Laravel + ThreeJs + AFrame

Fábrica de Arte Cubano Website

2015-01 → 2018-06 (3 years)

Official website for the multicultural site Fábrica de Arte Cubano. Tech used: Laravel 5 + Bootstrap + jQuery

Gráfica Interactiva II (with Serones Art Group)

2017-01 → 2017-03 (2 months)

This was a collaboration with a cuban art group called Serones. I was tasked with the coding of the 3D navigation system, event triggers and illumination. Tech used: Unity3D