

# Monte Carlo methods

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# Outline

- Topics
  - What, how and why Monte Carlo
  - Markov chain Monte Carlo
  - Sequential Monte Carlo
  - Advanced/recent methods
- Goal
  - Introduce a range of Monte Carlo methods
  - Some mathematical background
    - Mainly to understand why and how methods work
    - Somewhat informal
- Mainly theory/illustration through examples
- Mainly statistical examples
  - Practical use (MCMC): Turing/Julia by Jose and Tor Erlend

# Outline today

- 1 Monte Carlo methods
  - Monte Carlo for calculating integrals
- 2 Examples of integration problems
  - Bayesian inference
  - Other examples
- 3 Properties of Monte Carlo
- 4 Simulation techniques
- 5 Auxiliary variables
- 6 Variance reduction methods
- 7 Approximate Bayesian computation

## Monte Carlo methods

# What is the Monte Carlo method?

- Essentially a **numerical** method for calculating integrals  $I = \int_{\mathcal{X}} h(\mathbf{x}) d\mathbf{x}$
- Reformulate integral:

$$I = \int_{\mathcal{X}} h(\mathbf{x}) d\mathbf{x} = \int_{\mathcal{X}} \frac{h(\mathbf{x})}{q(\mathbf{x})} q(\mathbf{x}) d\mathbf{x} = E^{q(\mathbf{x})} \left[ \frac{h(\mathbf{x})}{q(\mathbf{x})} \right]$$

Last equality if  $q(\mathbf{x})$  is a **density** over  $\mathcal{X}$ .

$E^{q(\mathbf{x})}$  means the **expectation** with respect to the distribution  $q(\mathbf{x})$

- Expectations can be **approximated** by averages:

$$\hat{I}_N = \frac{1}{N} \sum_{i=1}^N \frac{h(\mathbf{x}^i)}{q(\mathbf{x}^i)}, \quad \mathbf{x}_i \stackrel{iid}{\sim} q(\mathbf{x}) \quad \text{Monte Carlo integration}$$

- $\hat{I}_N$  is a **Monte Carlo estimate** of  $I$ .
- References:
  - Givens and Hoeting (2012)**: *Computational statistics*
  - Robert and Casella (1999)**: *Monte Carlo statistical methods*

## Examples of integration problems

# Why interest in integrals?

- Can in practice solve a **huge** range of problems
  - Bayesian inference
    - Missing data
    - Hierarchical models
  - Tool for efficient learning of neural networks
  - Solving PDEs
  - Monte Carlo testing
  - ...

# Bayesian inference

- Data model (likelihood)  $p(\mathbf{y}|\theta)$ .
- Bayesian approach: Include **prior information** through a density  $p(\theta)$ .
- Prior: Describe our knowledge **before data are collected**
- Bayesians: Treat  $\theta$  as a **random variable**
- Bayes theorem:

$$p(\theta|\mathbf{y}) = \frac{p(\theta)p(\mathbf{y}|\theta)}{p(\mathbf{y})}$$

$$p(\mathbf{y}) = \int_{\theta} p(\theta)p(\mathbf{y}|\theta)d\theta$$

- Posterior: **Updated** knowledge based on **both** prior **and** data
- **Bayesian paradigm**: All relevant information about  $\theta$  is contained in the **posterior distribution**  $p(\theta|\mathbf{y})$
- Extract summaries:  $\hat{\mu}_f = E[f(\theta)|\mathbf{y}] = \int_{\theta} f(\theta)p(\theta|\mathbf{y})d\theta$



# Statistical physics - Landau and Binder (2021)

- Define  $w_{\mathbf{x}}(t)$  to be the probability of a system being in state  $\mathbf{x}$  at time  $t$ .
- Define  $P(\mathbf{x}^*|\mathbf{x})$  to be the **transition** rate from  $\mathbf{x}$  to  $\mathbf{x}^*$  (assumed time-independent)
- The **master equation** for evolution of  $w_{\mathbf{x}}(t)$ :

$$\frac{dw_{\mathbf{x}}}{dt} = \sum_{\mathbf{x}^*} [w_{\mathbf{x}^*}(t)P(\mathbf{x}|\mathbf{x}^*) - w_{\mathbf{x}}(t)P(\mathbf{x}^*|\mathbf{x})]$$

with  $\sum_{\mathbf{x}} w_{\mathbf{x}}(t) = 1$

- Equilibrium:  $\frac{dw_{\mathbf{x}}}{dt} = 0$ ,

$$p_{\mathbf{x}} = \lim_{t \rightarrow \infty} w_{\mathbf{x}}(t) = \frac{1}{Z} e^{-E(\mathbf{x})/(kT)}$$

where  $E(\mathbf{x})$  is the **energy** of state  $\mathbf{x}$ ,  $k$  while  $T$  is the temperature.

- With  $\beta = (kT)^{-1}$ , the **partition function** is  $Z = \sum_{\mathbf{x}} e^{-\beta E(\mathbf{x})}$   
Typically impossible to compute exactly, **unknown**
- Of interest:

$$E[Q] = \sum_{\mathbf{x}} Q(\mathbf{x}) \frac{1}{Z} e^{-\beta E(\mathbf{x})}$$

# Bayesian inference and statistical physics

- Probability distributions:
  - Bayesian:  $p(\mathbf{x}|\mathbf{y}) = \frac{p(\mathbf{x})p(\mathbf{y}|\mathbf{x})}{p(\mathbf{y})}$
  - Physics:  $p_{\mathbf{x}} = \frac{1}{Z} e^{-\beta E(\mathbf{x})}$
- Nominator on (minus) log-scale
  - Bayesian:  $-\log p(\mathbf{x}) - \log p(\mathbf{y}|\mathbf{x})$
  - Physics: Scaled energy  $\beta E(\mathbf{x})$
- Denominator:
  - Bayesian: Marginal likelihood  $p(\mathbf{y})$
  - Physics: Partition function  $Z$
- In both cases: Expectations of interest
  - Possibly expectations of several different functions simultaneously
  - Physics: For different values of  $\beta$
  - Statistics: Possible for different models

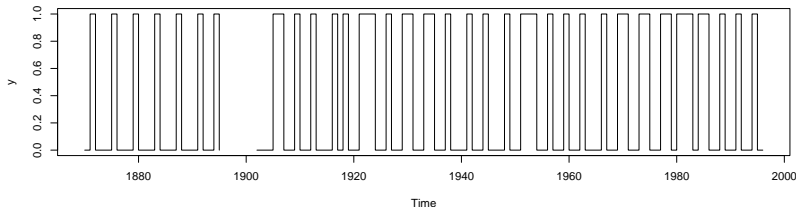
# Hierarchical/state space models

- Interest in cyclic behaviour of lemmings populations
- Possible simple model:  $\mathbf{x}_t = \log(N_t)$

$$x_t = ax_{t-1} + \sigma \varepsilon_t$$

$$\varepsilon_t \sim N(0, 1)$$

- Trap data: Typically very short time series
- Old church books: Written down if large or small lemmings populations within a year.



# Lemmings data - cont

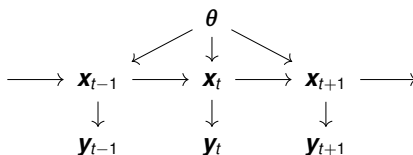
- Process model:  $x_t = ax_{t-1} + \sigma \varepsilon_t$
- Possible observation model

$$Y_t \sim \text{Binom}(1, p_t)$$

$$t = 1, \dots, T$$

$$p_t = \exp(x_t) / (1 + \exp(x_t))$$

- Parameters  $\theta = (a, \sigma^2)$



Parameters

Process

Observations

- Likelihood for data:

$$L(\theta) \equiv p(\mathbf{y}|\theta) = \int_{\mathbf{x}_{1:T}} p(\mathbf{y}|\mathbf{x}; \theta) p(\mathbf{x}|\theta) d\mathbf{x}$$

- Maximum likelihood: Need to **optimize** an **integral**

# Bayesian extension

- Consider the previous example, but within a **Bayesian** setting.
- In that case, describe our **prior knowledge** about  $\theta = (a, \sigma^2)$  through a probability distribution  $p(\theta)$ .
- Update** our knowledge by **Bayes theorem**:

$$p(\theta|\mathbf{y}) = \frac{p(\theta)p(\mathbf{y}|\theta)}{p(\mathbf{y})}$$

$$p(\mathbf{y}) = \int_{\theta} p(\theta)p(\mathbf{y}|\theta)d\theta$$

$$p(\mathbf{y}|\theta) = \int_{\mathbf{x}_{1:T}} p(\mathbf{y}|\mathbf{x}; \theta)p(\mathbf{x}|\theta)d\mathbf{x}$$

- Summary statistics:

$$E[\theta_i|\mathbf{y}] = \int_{\theta} \theta_i p(\theta|\mathbf{y})d\theta$$

$$\text{Var}[\theta_i|\mathbf{y}] = \int_{\theta} \theta_i^2 p(\theta|\mathbf{y})d\theta - (E[\theta_i|\mathbf{y}])^2$$

# Tracking automobiles using GPS measurements



$(v_t^x, v_t^y, v_t^z)$  = Position of vehicle

$(s_{t,i}^x, s_{t,i}^y, s_{t,i}^z)$  = Position of satellite  $i$

$y_{t,i}$  = time of signal from satellite  $i$  to GPS

- Simplified model

$$y_{t,i} = \sqrt{(v_t^x - s_{t,i}^x)^2 + (v_t^y - s_{t,i}^y)^2 + (v_t^z - s_{t,i}^z)^2} + \varepsilon_{t,i}, \quad i = 1, 2, \dots, n_t$$

with  $\{\varepsilon_{t,i}\}$  independent noise terms.

- Assume available model for movement:  $p(\mathbf{v}_t | \mathbf{v}_{t-1})$ .

- Aim:

$$p(\mathbf{v}_t | \mathbf{y}_{1:t}) = \int_{\mathbf{v}_{1:t-1}} p(\mathbf{v}_{1:t} | \mathbf{y}_{1:t}) d\mathbf{v}_{1:t-1} = \int_{\mathbf{v}_{1:t-1}} \frac{p(\mathbf{v}_{1:t}) p(\mathbf{y}_{1:t} | \mathbf{v}_{1:t})}{p(\mathbf{y}_{1:t})} d\mathbf{v}_{1:t-1}$$

$$p(\mathbf{v}_{1:t}) = p(\mathbf{v}_1) \prod_{s=2}^t p(\mathbf{v}_s | \mathbf{v}_{s-1})$$

$$p(\mathbf{y}_{1:t}) = \int_{\mathbf{v}_{1:t}} p(\mathbf{v}_{1:t}) p(\mathbf{y}_{1:t} | \mathbf{v}_{1:t}) d\mathbf{v}_{1:t}$$

# Model dynamics - simplified model

- Linear dynamics

$$\begin{aligned}\mathbf{v}_t &= (v_t^x, v_t^y, v_t^z, \dot{v}_t^x, \dot{v}_t^y, \dot{v}_t^z)^T \\ &= \Phi \mathbf{v}_{t-1} + \boldsymbol{\eta}_t, \quad \boldsymbol{\eta}_t \sim N(\mathbf{0}, \sigma_Q^2 \mathbf{Q})\end{aligned}$$

where

$$\Phi = \begin{pmatrix} I_3 & I_3 \\ \mathbf{0} & I_3 \end{pmatrix}, \quad \mathbf{Q} = \begin{pmatrix} \frac{q_v^2 D_t^3}{3} I_3 & t \frac{q_{cd}^2 D_t}{2} I_3 \\ \frac{q_{cd}^2 D_t}{2} I_3 & q_{cb}^2 D_t I_3 \end{pmatrix}$$

- Combined model

$$\begin{aligned}\mathbf{v}_t &= \Phi \mathbf{v}_{t-1} + \boldsymbol{\eta}_t, \\ y_{t,i} &= \sqrt{(v_t^x - s_{t,i}^x)^2 + (v_t^y - s_{t,i}^y)^2 + (v_t^z - s_{t,i}^z)^2} + \varepsilon_{t,i}, \quad i = 1, 2, \dots, n_t\end{aligned}$$

example of a **state space model**

- Challenge: Compute  $p(\mathbf{v}_t | \mathbf{y}_{1:t})$  for each  $t$  in **real time**
- Need to utilize computation performed on previous time step

# Model selection

- Genetic association studies: Which genes influence a certain phenotype (presence of cancer, size, etc)
- Linear model including **all** possible variables:

$$Y_i = \beta_0 + \sum_{j=1}^p \beta_j x_{ij} + \varepsilon_i$$

- Reasonable to assume that some  $x_{ij}$ 's do not influence the response, modification:

$$Y_i = \beta_0 + \sum_{j=1}^p \gamma_j \beta_j x_{ij} + \varepsilon_i \quad \gamma_j \in \{0, 1\}.$$

- $2^p$  possible models, how to find the best ones?
  - $p = 20, 2^p = 1\,048\,576, p = 100, 2^p = 1.267651 * 10^{30}$
- Combinatorial problem



# Image segmentation

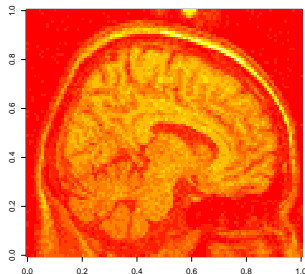
- MRI tissue classification problem
- Three major tissue classes (cerebrospinal fluid (CSF), gray matter (GM), white matter (WM))
- Intensities assumed normally distributed with class-dependent means and variances:

$$y_{ij}|C_{ij} = k \sim N(\mu_k, \sigma_k^2)$$

- Bayes formula ( $\pi_k = \Pr(C_{ij} = k)$ ):

$$\Pr(C_{ij} = k|y_{ij}) = \frac{\pi_k p(y_{ij}|C_{ij} = k)}{\sum_{l=1}^3 \pi_l p(y_{ij}|C_{ij} = l)}$$

- Easy to calculate individually for each square (pixel)



# Image segmentation - spatial structure

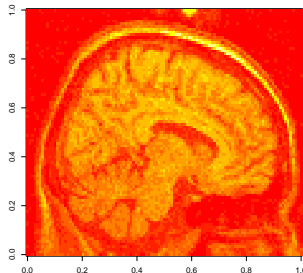
- Expect some smoothness in class-structure
- Markov Random field/Potts model:

$$\begin{aligned}\Pr(\mathbf{C}) &= \Pr(C_{11}, \dots, C_{n_1 n_2}) \\ &= \frac{1}{Z} e^{-\beta \sum_{\|(i,j)-(i',j')\|=1} I(C_{ij} \neq C_{i'j'})}\end{aligned}$$

- Now interested in

$$\Pr(\mathbf{C}|\mathbf{y}) = \frac{\Pr(\mathbf{C}) \prod_{ij} p(y_{ij} | C_{ij})}{\sum_{\mathbf{C}'} \Pr(\mathbf{C}') \prod_{ij} p(y_{ij} | C'_{ij})}$$

- The sum in the denominator contains  $K^n$  terms,
  - $K$  = number of class
  - $n$  = number of pixels.
- Discrete type of "integration"



# Machine learning

- Search engines, recommendation platforms, speech and image recognition
- Large data sets, complex models
- Deep neural networks

# Deep neural network

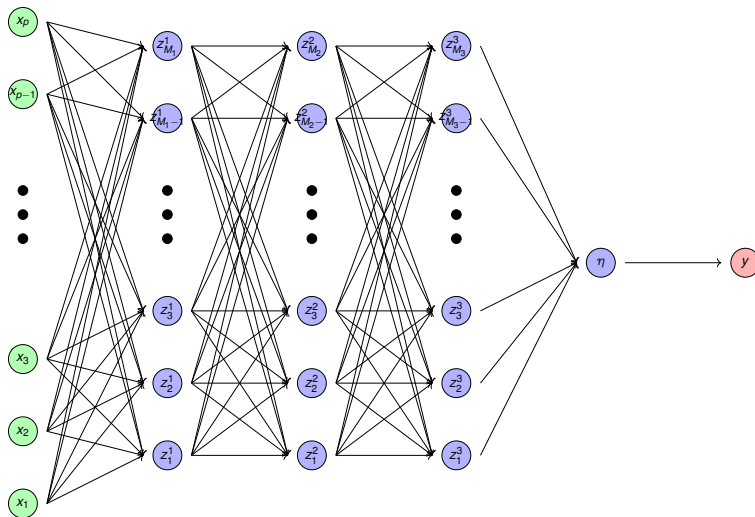


Figure: (Deep) Neural network with three hidden layer.

# Learning neural networks

- Neural networks:  $\mathbf{y} \approx f(\mathbf{x}; \boldsymbol{\omega})$
- Typical criterion for continuous output:

$$g(\boldsymbol{\omega}) = \sum_{i=1}^n (y_i - f(\mathbf{x}_i; \boldsymbol{\omega}))^2$$

- Gradient decent:

$$\boldsymbol{\omega}^{(s+1)} = \boldsymbol{\omega}^{(s)} + \alpha \nabla g(\boldsymbol{\omega}^{(s)})$$

- If  $n$  is large, an **unbiased** estimate of  $\nabla g(\boldsymbol{\omega}^{(s)})$  can be applied
- Simple Monte Carlo application: Use subsample
  - Need to use the **reparametrization** trick in order to obtain unbiasedness

# Bayesian Neural networks

- Neural networks:  $\mathbf{y} \approx f(\mathbf{x}; \boldsymbol{\omega})$
- Bayesian approaches
  - Priors on  $\boldsymbol{\omega}$ .
  - Bayesian inference

$$p(y^* | x^*, \mathbf{x}, \mathbf{y}) = \int_{\boldsymbol{\omega}} p(y^* | x^*, \boldsymbol{\omega}) p(\boldsymbol{\omega} | \mathbf{x}, \mathbf{y}) d\boldsymbol{\omega}$$

- Standard NN:

$$p(y^* | x^*, \mathbf{x}, \mathbf{y}) \approx p(y^* | x^*, \hat{\boldsymbol{\omega}})$$

- Bayesian approach a huge computational challenge
- Discussion: Why do we want to do this?

## Properties of Monte Carlo

# Properties of Monte Carlo integration

- Reformulated integral:

$$I = \int_{\mathcal{X}} \frac{h(\mathbf{x})}{q(\mathbf{x})} q(\mathbf{x}) d\mathbf{x} = E^{q(\mathbf{x})} \left[ \frac{h(\mathbf{x})}{q(\mathbf{x})} \right]$$

- Monte Carlo estimate:

$$\hat{I}_N = \frac{1}{N} \sum_{i=1}^N \frac{h(\mathbf{x}_i)}{q(\mathbf{x}_i)} \quad \mathbf{x}_i \sim q(\mathbf{x})$$

- Properties:

$$E^{q(\mathbf{x})}[\hat{I}_N] = I$$

Unbiased

$$\text{Var}^{q(\mathbf{x})}[\hat{I}_N] = \frac{1}{N} \text{Var}^{q(\mathbf{x})} \left[ \frac{h(\mathbf{x})}{q(\mathbf{x})} \right]$$

If independent samples

$$= \frac{1}{N} \sigma_h^2$$

In general

- Discussion:** Discuss this result



## Simulation techniques

# Simulation techniques

- Monte Carlo require  $\mathbf{x}_i \sim q(\mathbf{x})$
- **Exact** methods
  - Inversion/transformation methods
  - Rejection sampling
- **Approximate** methods
  - Sampling importance resampling
  - Approximate Bayesian computing
  - Sequential Monte Carlo
  - Markov chain Monte Carlo
- **Variance reduction** methods
  - Importance sampling
- **Auxiliary** variables

# The inversion method and the transformation methods

- Assume continuous distribution, density  $p(x)$ , CDF

$$P(x) = \int_{-\infty}^x p(u) du$$

- Assume  $U \sim \text{Unif}[0, 1]$
- Define  $X = F^{-1}(U)$ :

$$\begin{aligned}\Pr(X \leq x) &= \Pr(F^{-1}(U) \leq x) \\ &= \Pr(U \leq p(x)) = P(x)\end{aligned}$$

showing that  $X \sim p(x)$ !

- Assumes possible to generate  $U$  (good routines available)
- Assumes  $F^{-1}(U)$  available
- Only applicable for univariate distributions
- Special case of **transformation** methods:  $X = g(U)$

# Pseudo-random variables

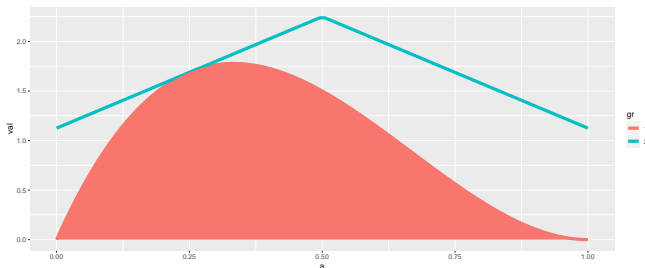
- All (?) random generators on computers rely on  $U \sim \text{Unif}[0, 1]$
- Computers are **deterministic**
- Pseudo sequence:

$$u_{t+1} = (a * u_t + b) \text{ modulo } m$$

- Unix:  $a = 1103515245$ ,  $b = 12345$ ,  $m = 2^{31}$
- **Discuss** this setting

# Rejection sampling

- Difficult to simulate from  $p(x)$  directly
- Easy to simulate from  $g(x) \approx p(x)$ .
- Assume  $\exists \alpha \leq 1$  such that for all  $x$ :  $p(x) \leq g(x)/\alpha \equiv e(x)$  (the **envelope**)



- Algorithm:
  - 1 Sample  $Y \sim g(\cdot)$ .
  - 2 Sample  $U \sim \text{Unif}(0, 1)$ .
  - 3 If  $U \leq p(Y)/e(Y)$ , put  $X = Y$ , otherwise return to step 1
- $\alpha = \Pr(U \leq \frac{p(Y)}{e(Y)})$  is the probability for acceptance
- $\alpha^{-1}$  is the expected number of iterations.

# Proof rejection sampling

- Distribution of  $X$ :

$$\begin{aligned}
 \Pr(X \leq x) &= \Pr(Y \leq x | U \leq \frac{p(Y)}{e(Y)}) = \frac{\Pr(Y \leq x, U \leq \frac{p(Y)}{e(Y)})}{\Pr(U \leq \frac{p(Y)}{e(Y)})} \\
 &= \frac{\int_{-\infty}^x \int_0^{p(y)/e(y)} du g(y) dy}{\int_{-\infty}^{\infty} \int_0^{p(y)/e(y)} du g(y) dy} = \frac{\int_{-\infty}^x \frac{p(y)}{e(y)} g(y) dy}{\int_{-\infty}^{\infty} \frac{p(y)}{e(y)} g(y) dy} \\
 &= \int_{-\infty}^x p(y) dy
 \end{aligned}$$

# Example - rejection sampling

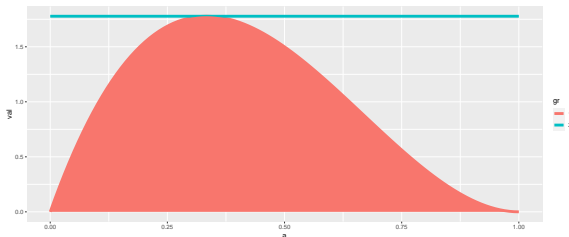
- 1 Aim: Simulate from Beta distribution:

$$p(x) = \frac{\Gamma(\alpha + \beta)}{\Gamma(\alpha)\Gamma(\beta)} x^{\alpha-1} (1-x)^{\beta-1}$$

- 2  $\arg \max_x p(x) = \frac{\alpha-1}{\alpha+\beta-2} = x^*$

- 3 Define  $g(x) = 1; 0 < x < 1$ . Then  $g(x) \geq p(x)/p(x^*)$

- 4 Accept if  $U \leq p(x)/p(x^*)$



- 5 `beta_rej.R`

## Auxiliary variables



## Auxiliary variables

- Assume interest is in

$$p(\mathbf{x}) = \int_{\mathbf{z}} p(\mathbf{x}, \mathbf{z}) d\mathbf{z}$$

- Simulation directly from  $p(\mathbf{x})$  is difficult
  - but simulation from  $p(\mathbf{x}, \mathbf{z})$  is easy!
- Assuming  $(\mathbf{x}, \mathbf{z})$  is a sample from  $p(\mathbf{x}, \mathbf{z})$
- Then  $\mathbf{x}$  is a sample from  $p(\mathbf{x})$

# Example

- Model

$$\sigma \sim \text{Unif}[0, 2]$$

$$X|\sigma \sim N(0, \sigma)$$

$$E[X] = E[E[X|\sigma]] = E[0] = 0$$

- Simulation of  $X$  directly?

$$p(x) = \int_0^2 \frac{1}{2} \frac{1}{\sqrt{2\pi}\sigma} \exp(-0.5\sigma^{-2}x^2) d\sigma$$

- Possible through numerical integration and rejection sampling
- Easier to simulate directly from model!

## Variance reduction methods

# Monte Carlo method

- Aim :

$$\mu = E^{f(\mathbf{X})}[h(\mathbf{X})] = \begin{cases} \int_{\mathbf{x}} h(\mathbf{x})f(\mathbf{x})d\mathbf{x} & \mathbf{x} \text{ continuous} \\ \sum_{\mathbf{x}} h(\mathbf{x})f(\mathbf{x}) & \mathbf{x} \text{ discrete} \end{cases}$$

- Monte Carlo:

- 1 Simulate  $\mathbf{X}_i \sim f(\mathbf{x}), i = 1, \dots, n$
- 2 Approximate  $\mu$  by  $\hat{\mu}_{MC} = \frac{1}{n} \sum_{i=1}^n h(\mathbf{x}_i)$ .

- Properties:

- **Unbiased**  $E[\hat{\mu}_{MC}] = \mu$
- If  $X_1, \dots, X_n$  are **independent**
  - **Variance**:  $\text{var}[\hat{\mu}_{MC}] = \frac{1}{n} \text{var}[h(\mathbf{X})]$
  - **Consistent**:  $\hat{\mu}_{MC} \rightarrow \mu$  as  $n \rightarrow \infty$  if  $\text{var}[h(\mathbf{X})] < \infty$
- Estimate of variance:

$$\widehat{\text{var}}[\hat{\mu}_{MC}] = \frac{1}{n-1} \sum_{i=1}^n (h(\mathbf{x}_i) - \hat{\mu}_{MC})^2$$

- Can we do **better** than this?

# Importance sampling

- Rewriting

$$\mu = \int h(\mathbf{x})p(\mathbf{x})d\mathbf{x} = \int \frac{h(\mathbf{x})p(\mathbf{x})}{g(\mathbf{x})}g(\mathbf{x})d\mathbf{x} = \frac{\int \frac{h(\mathbf{x})p(\mathbf{x})}{g(\mathbf{x})}g(\mathbf{x})d\mathbf{x}}{\int \frac{p(\mathbf{x})}{g(\mathbf{x})}g(\mathbf{x})d\mathbf{x}}$$

- Assume  $X_1, \dots, X_n$  iid from  $g(\mathbf{x})$ .
- Two **alternative** estimates

$$\hat{\mu}_{IS}^* = \frac{1}{n} \sum_{i=1}^n h(\mathbf{X}_i)w^*(\mathbf{X}_i), \quad w^*(\mathbf{X}_i) = \frac{p(\mathbf{X}_i)}{g(\mathbf{X}_i)}$$

$$\hat{\mu}_{IS} = \sum_{i=1}^n h(\mathbf{X}_i)w(\mathbf{X}_i), \quad w(\mathbf{X}_i) = \frac{w^*(\mathbf{X}_i)}{\sum_{j=1}^n w^*(\mathbf{X}_j)}$$

- $w^*(\mathbf{X}_i)$  called **importance weights**
- $w(\mathbf{X}_i)$  called the **normalized importance weights**
- **Discussion:** Which one to use (in which situations)?

# Importance sampling

- Rewriting

$$\mu = \int h(\mathbf{x})f(\mathbf{x})d\mathbf{x} = \int \frac{h(\mathbf{x})f(\mathbf{x})}{g(\mathbf{x})}g(\mathbf{x})d\mathbf{x} = \frac{\int \frac{h(\mathbf{x})f(\mathbf{x})}{g(\mathbf{x})}g(\mathbf{x})d\mathbf{x}}{\int \frac{f(\mathbf{x})}{g(\mathbf{x})}g(\mathbf{x})d\mathbf{x}}$$

- Assume  $X_1, \dots, X_n$  iid from  $g(\mathbf{x})$ .
- Two **alternative** estimates

$$\hat{\mu}_{IS}^* = \frac{1}{n} \sum_{i=1}^n h(\mathbf{X}_i)w^*(\mathbf{X}_i), \quad w^*(\mathbf{X}_i) = \frac{f(\mathbf{X}_i)}{g(\mathbf{X}_i)}$$

$$\hat{\mu}_{IS} = \sum_{i=1}^n h(\mathbf{X}_i)w(\mathbf{X}_i), \quad w(\mathbf{X}_i) = \frac{w^*(\mathbf{X}_i)}{\sum_{j=1}^n w^*(\mathbf{X}_j)}$$

- $w^*(\mathbf{X}_i)$  called **importance weights**
- $w(\mathbf{X}_i)$  called the **normalized importance weights**
- Choice of  $g$ :
  - Simple to simulate from
  - Result in low variance

## Other variance reduction methods

- Rao-Blackwellization
- Antitetic variables
- Common random numbers
- Control variates

## Approximate Bayesian computation



# Approximate Bayesian computation

- Assume of interest  $p(\theta|\mathbf{y}) = \frac{p(\theta)p(\mathbf{y}|\theta)}{p(\mathbf{y})}$
- Possible approach:
  - ① Simulate  $(\theta^*, \mathbf{y}^*) \sim p(\theta)p(\mathbf{y}|\theta)$
  - ② Accept if  $\mathbf{y}^* = \mathbf{y}$
- Can show: Accepted  $\theta^* \sim p(\theta|\mathbf{y})$
- Problem: **Very** unlikely that  $\mathbf{y}^* = \mathbf{y}$
- The ABC method: Accept if  $\text{Dist}(\mathbf{y}^*, \mathbf{y}) < \varepsilon$
- Typically:  $\text{Dist}(\mathbf{y}^*, \mathbf{y}) = \text{Dist}(S(\mathbf{y}^*), S(\mathbf{y}))$  where  $S(\mathbf{y})$  is some summary statistic
- Gives an **approximate** sample
  - **Robust** with respect to model assumptions

# Lemmings data

- Model (simplified,  $a_2 = 0$ ,  $\sigma$  known)

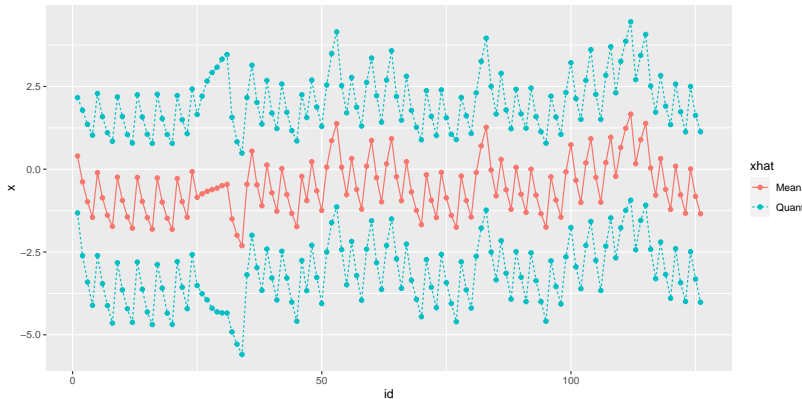
$$\mathbf{y}_t \sim \text{Binom} \left( 1, \frac{\exp(\mathbf{x}_t)}{1 + \exp(\mathbf{x}_t)} \right)$$

$$\mathbf{x}_t = a\mathbf{x}_{t-1} + \varepsilon_t, \quad \varepsilon_t \sim N(0, \sigma^2)$$

$$a \sim \text{Uniform}[0, 1]$$

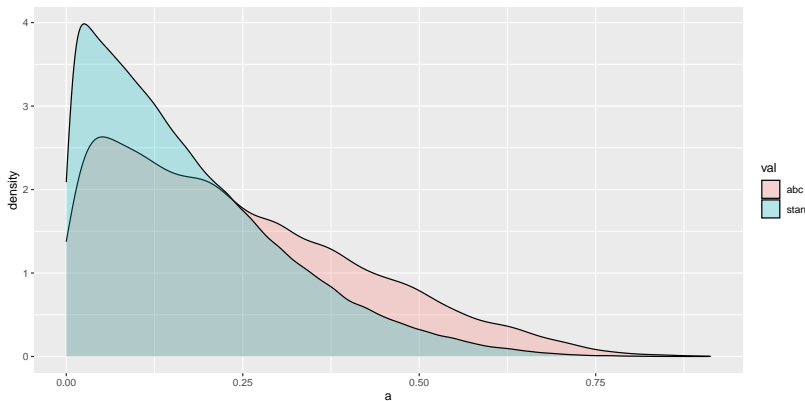
- Of interest:  $p(\mathbf{x}_t | \mathbf{y}_{1:t})$ ,  $p(a | \mathbf{y}_{1:t})$

# Lemmings - latent process



## Results - lemmings data

- $S(\mathbf{y}) = (\frac{1}{n} \sum_i I(y_i - y_{i-1} = 1), \frac{1}{n} \sum_i I(y_i - y_{i-1} = -1))$
- $N = 100\,000$ , accepted=15 294
- R-script: ABC\_lemmings\_parest.R



## References

- G. H. Givens and J. A. Hoeting. *Computational statistics*, volume 710. John Wiley & Sons, 2012.
- D. Landau and K. Binder. *A guide to Monte Carlo simulations in statistical physics*. Cambridge university press, 2021.
- C. P. Robert and G. Casella. *Monte Carlo statistical methods*, volume 2. Springer, 1999.