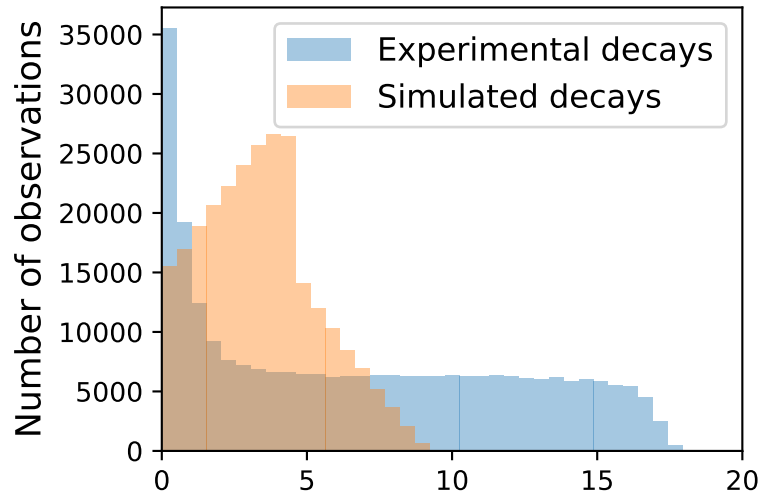


Total pixel intensity for each decay



Highest pixel intensity for each decay

