Summary of winsorized responses for gain estimates of skill/knowledge based on the stacking of pre- and post-test data with GPCM in the pilot empirical study

September 30, 2018

Table 1: Summary of Winsorized responses for gain estimates of skill/knowledge based on the stacking of pre- and post-test data with GPCM in the pilot empirical study

@@	UserID	Type	...	PlayerRole	gain.theta
...	...	...	...	...	...
	10122	non-gamified	...		2.7886
->	10126	ont-gamified	...	Yee Socializer	1.4265->2.2194
->	10129	non-gamified	...		5.2144->4.4582
	10130	non-gamified	...		3.2096
...	...	...	...	...	...
	10139	ont-gamified	...	Yee Achiever	5.4557
->	10141	ont-gamified	...	Yee Socializer	8.5105->6.2766
->	10143	ont-gamified	...	Yee Socializer	-0.6454->2.2194
	10144	non-gamified	...		0.8818
	10145	non-gamified	...		0.0659
->	10146	non-gamified	...		5.4657->4.4582
	10148	ont-gamified	...	Yee Socializer	6.3871
...	...	...	...	...	...