Outer Dictionary Network: An Efficient Network to Join Knowledge for Named Entity Recognition

Junxiang Ge, Qi Zhang, Haizhou Zhao

AI Research Department, Sogou Inc. Beijing, China

Abstract

With the risen use of AI application, we need to extract some specific type of message from user's query, which is the main content of Named Entity Recognition (NER) task. In recent years, dictionary, one kind of outer knowledge, is proved to be useful, necessary, and applied more and more constantly in NER tasks. However, most of the current networks use it as word embedding vector, which will bring out such problems: a) out of vocabulary (OOV) problem; b) we need to retrain model when the list of words in dictionary is greatly changed. In this paper, we propose a new conception, called Outer Dictionary Network (ODN), which means to join the outer type knowledge of dictionary into Neural Networks (NN), without using the specific word or word embedding vector. In this way, the two mentioned problem will be solved. We then propose a new structure, called Tag Embedding LSTM (TE-LSTM) to implement the ODN. Experiment results shows that our model acheive a great improvement on several tasks within which gazzete is heavily depended on, with comparison with current state-of-the-art methods. And the network will change its output along with the content variation of dictionary, without training again.

Introduction

Named Entity Recognition (NER) is a base task in Natural Language Processing (NLP) domain. Usually, we need to extract main information from users' sentences to help us understand their meanings, and then use the extracted information to do further process. For example, in weather domain, we may need to extract entities **date and position** to help us understand when and where the user is asked towards the weather; in music playing service, we may need to track entities **singer**, **song**, **style** to suit user's command; for many commom use, we may need entities **person**, **location**, **organization** to understand a sentence.

To accomplish this task, many method has been explored. Convolution Neural Network (CNN) is first used in Image Classification (Krizhevsky, Sutskever and Geoffrey 2012), and then also proved powerful in Text Classification (Kim 2014). Therefore, CNN is also useful in NER tasks, whether to capture character-level features (Chiu and

Copyright © 2020, Association for the Advancement of Artificial Intelligence (www.aaai.org). All rights reserved.

Nichols 2016; Ma and Hovy 2016; Peters et al. 2017), or to do word-level sequence labelling jobs (Santos, Xiang, and Zhou 2015; Strubell et al. 2017). To learn the correlation between words in sentence, Recurrent Neural Network (RNN) (Sutskever, Vinyals and Le 2014) and Long Short-Term Memory (LSTM) (Sak, Senior and Beaufays 2014) are proposed, and they achieve great success on machine translation and many other areas. They are then used in NER tasks and achieve significant improvement (Chiu and Nichols 2016; Ma and Hovy 2016; Peters et al. 2017). These structures can be combined together and used in different situations (Yang, Liang, and Zhang 2018).

Among these years, many works have made innovative attempts on constributing new NN structures. These models, like Transformer structure (Vaswani et al. 2017) and its derivative methods: OpenAI GPT (Radford et al. 2018), BERT (Devlin et al. 2018), XLNet (Yang et al. 2019), focus on base layer of NN structure, usually the embedding input layer, to get better sentence understanding. The output of these models can then be directly fed it or fine-tuned to do NLP tasks. Though will they make great improvement, it usually pays a long time to train these models. Through these works, we can conclude that, The better and richer input knowledge there is, more efficient the model will be.

Among NER tasks, there exists a little difference between different languages. In Chinsese or other hieroglyphics language, a character is also a single word; and Chinese word is ofter referred to a character phrase which has length longer than one. In English or other letter-based language, character means a single letter, and word is a composition of letters; that is to say, English word is composed by characters, for which character level CNN can help improve NER tasks (Huang et al. 2015; Chiu and Nichols 2016; Ma and Hovy 2016; Peters et al. 2017; Yang, Liang, and Zhang 2018); but that can not be used in Chinese NER tasks, which is hieroglyphics, no letter is there in a word. What we call character embedding in Chinese NER tasks correspond to word embedding in English jobs; and the so-called word embedding in Chinese NER jobs is likened to word phrase embedding in English. For this reason, Chinese NER tasks is usually done by word baseline or character baseline structure, which has the different meaning with English NER tasks. Amoong Word baseline structures, we may use word segmentor to split sentence into word tokens, and then use word embedding to turn these token into vectors (Peng and Dredez 2015; Peng and Dredez 2016); while character structures simply treat each sentence as a sequence of Chinese characters, and then using corresponding character embedding to do NLP tasks (Zhang and Yang 2018; Gui et al. 2019). Furthermore, it seems useful when using word embedding within character baseline structure, or the oppisite, cause it can enrich the input knowledge.

On the higher layer, most of the state-of-the-art NER methods use Conditional Random Fields (CRF) (Lafferty, McCallum, and Pereira 2011) to decode the sequence labelling result and compute loss. CRF can work even without any NN cells. Hand-crafted features already achieve high performance (Finkel, Grenager, and Manning 2005; Okazaki 2007) on many jobs.

Though with these powerful networks, word backgound knowledge, usually dictionary (same meaning to lexicon and gazette), is still necessary to do NER jobs in some situations. For example, in music playing service, 'You raise me up' would be treated more likely as a chat intention rather than a song intention, unless the model is given that knowledge (see in Figure 1). Most of the state-of-the-art methods use word embedding to complete these tasks. But it then gives two problems:

- Out of vocabulary (OOV) problem. To our knowledge, word embedding will always lead to this problem. Furthermore, it is hard and burdersome to make embedding vector for every word in dictionary. As for entity **song** in music playing service, word embedding size will be too large; and sometimes will the length of song be too long to make word vector.
- Retraining problem. When the content of dictionary changes abundantly, the trained model would have poor performance doing the same job. Still use the entity song as an example, the dictionary would be changed monthly or even daily, which forces us to retrain the model synchronously.

Faced with these problems, we proposed a new conception, called Outer Dictionary Network (ODN), which means using the dictionary's outer trait, without using its specific content. For example, we use the tag of word, like **song**, rather than a specific song name, to help model understand the outer knowledge. In this way, word embedding is no longer needed for Chinese NER task in ODN. Exprement results show that in dictionary depended-on task, ODN gives the best result among state-of-the-art methods. And when the content of dictionary changes, the model can synchronously update its result without retraining.

Contributions

In summary, we make these contributions:

• We proposed a new conception: Outer Dictionary Network (ODN), which is used to update the content of dictionary without retraining the model.

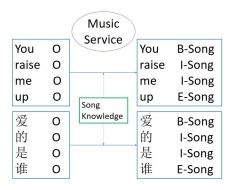


Figure 1: For NER situation in music service, dictionary is necessary to do NER task. Given the certain knowledge, we tend to denote the corresponding words as a song rather than others.

- We proposed a new structure, Tag Embedding LSTM (TE-LSTM), to realize ODN. The networks use the word tag knowledge, rather than the word itself, to improve the performance of NER tasks.
- Experiment results have shown that, our model gives significant improvements on dictionary depended-on tasks among many state-of-the-art models.
- We release a new dataset on music service domain, which we use in our paper, for further scientific research.

Related Work

Success of BERT (Devlin et al. 2018) and XLNet (Yang et al. 2019) show that input embedding knowledge is important and useful for many upper NLP tasks. More useful knowledge is there in the input vector, more efficiently the model would work. To a great degree, embedding layer decides the performance. Many useful features have been explored in NER jobs, such as character level message, word level message, position message, handwriting message. Dictionary knowledge is one of them. Especially in some NER task, like music service, dictionary is heavilly depended on to make better performance.

Most of the recent models use dictionary as word embedding input, or the word's string format, to give the model related message. Lattice LSTM (Zhang and Yang 2018) use the dictionary message as additional input to character baseline LSTM, which can give the model more sentence information. Lexivon Rethinking CNN (Gui et al. 2019), incorporate the dictionary knowledge into correlated CNN layer, and then the coflict word tokens could be solved by rethinking. Stanford NER (Finkel, Grenager, and Manning 2005) use the dictionary knowledge as string format feature, matched them in sentences, in CRF model.

However, in some pratical areas, the content of dictionary will change greatly and constantly. In this way, most of the recent model need to be retrained after every abundantly change. To solve this problem, we need to construct a model which can still be used after such change. We then come up with the idea of ODN, and use TE-LSTM to realize these

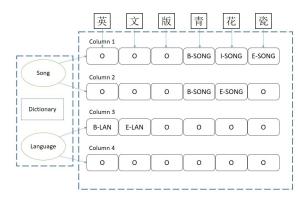


Figure 2: Illustration for tag embedding scheme. For dictionary 'song', there are two possible entities, the longer one is put in the first place (column 1). For dictionary 'language', only one possible entity will be matched, however in this case, since we set the tag blank number to 2, we should add one more padding blank to fill the position, which is showed as column 4.

model. As a result, no more word embedding is needed, and model needs only to be trained once. What we need is only the word tag knowledge to help the model better understand user's intention.

Outer Dictionary LSTM

In this chapter, we illustrate the specific method we use to realize the ODN. Our framework is based on Tensorflow (Abadi et al. 2015). We use the character baseline model for Chinese NER task, inspired by the results of Lattice LSTM (Zhang and Yang 2018) and Lexicon Rething CNN (Gui et al. 2019). For English NER task, we use the word embedding. In order to better understand the model, we make a appointment that: In Chinsese or other hieroglyphics language, character means a single word; and word is a character phrase which has length longer than one. In English or other letter based language, character means a single letter, and a word is a composition of letters; then a phrase is composited of a sequence of words. For Chinese NER jobs, only character embedding will we use, and no more word embedding is needed, for we hold the following opinions towards these jobs:

- Common characters in hieroglyphics language, can be exhaustive, especially for Chinese, because there are no more than 100, 000 characters in simplified Chinese. Therefore, no OOV problem will there be when we use character embedding in Chinese NER task. For English NER task, common used word can approximately treat as limited.
- Words in hieroglyphics language, will be uncountable, because there are still many new words or pharases are still created every day. Thus, OOV error can not be avoided in these case.

Based on that, only character embedding will be use

in Chinese NER jobs, to avoid OOV problem. We denote a sentence as a composition of many characters: $s = (c_1, c_2, ..., c_n)$ as the base input to model.

Character-Based LSTM

We use character embedding lookup table e_c to turn character id to vector:

$$a_i = e_c(c_i) \tag{1}$$

Usually a dropout layer is connected with the embedding output, which is proved useful in NER jobs (Ma and Hovy 2016). After that, bi-directional LSTM (Bi-LSTM), the most common structure used in NER tasks, is applied to learn the character relationship within the sentence. We use the hidden vector for LSTM output, that is, for input: $x = (a_1, a_2, ..., a_n)$, we get output: $h = (h_1, h_2, ..., h_n)$, where h_i is the concatenation of forward $(\overline{h_i})$ and backward $(\overline{h_i})$ LSTM hidden vector:

$$h_i = [\overrightarrow{h_i}; \overleftarrow{h_i}] \tag{2}$$

Tag Embedding Model

As cases show in Figure 1, we need to use dictionary for certain NER tasks. However, the constant variation of dictionary may lead to constant retraining problem. Therefore, we may not use the specific word in each dictionary, instead, only the outer knowledge will be used, which is the main principle in ODN. Here, we implement our ODN through Tag Embedding (TE), which uses the tag embedding as the outer knowledge for dictionary. Cause we use LSTM structure to utilize tag embedding, we call our network TE-LSTM.

Specifically, we do this by two step:

- a) Match sentence with the word in dictionary using certain outer model method.
- b) Turn match result into embedding vector, used as the input of LSTM.

Match Policy. In this part, we need to match all the words in given dictionary occured in current sentence. We impletement this by using Aho-Corasick Automation Algorithm (Aho and Corasick 1975). In summary, we build a KMP (Knuth, Morris, and Pratt 1977) + Trie Tree (Briandais 1959) algorithm to accomplish this task. In methematical, given sentence $s=(c_1,c_2,...,c_n)$, and a dictionary d_i , which is composed of word set $D_i=\{w_1,w_2,...,w_V\}$. We denote the result of match policy as:

$$r_{d_i,j} = [(f_1, b_1), (f_2, b_2), ..., (f_k, b_k)]$$
 (3)

Here, f_i and b_i denote the front and back position of each match word in original sentence. Let W_{f_i,b_i} represent the substring of sentence s with the rank $[f_i,b_i]$, then each (f_i,b_i) tuple forms a word in D_i . Parameter k means the total number of such word matched in d_i , which is uncertain. Cause there will be conflict intervals after AC algorithm is performed, we need to select the meaningful intervals, the footnote j thus means that there will be many valid interval arrays. To format the input, we make the following policy to select our valid interval arrays:

Table 1: Statistics of Sogou MusicNER dataset.

Count	Sentences	Tokens	Entities
Train	7,177	55,613	8,585
Dev	897	6,858	1,057
Test	897	6,775	1,047

- We choose certain number of valid interval arrays, which is called **tag blank number**, denoted as w. If there is not enough candidate interval arrays, the padding interval array will be use, as showed in Figure 2.
- We choose the interval arrays which cover the most characters in sentence (words for English), and have no conflict intervals inside itself. And the more characters the interval array has, the prior it will be in embedding position.

Tag Embedding Scheme. After match policy is fullfilled, we need to turn that result into vector so that it can be understood by model. Cause the result of match policy is denoted as position, we can simply use it to get a new sequence form from original sentence. With dictionary d_i and a matched word position rank range $[f_i, b_i]$, we then apply tag scheme for that range: turn the match word in that range to corresponding tag as shown in Figure 2, the unmatched part is turned to tag \mathbf{O} .

Here, we choose **IOBES** scheme for it is proved better than IOB1 and IOB2 tag scheme in result by previous works (Chiu and Nichols 2016; Ma and Hovy 2016). Yet we need to emphasis that: the tag of dictionary here need not to be the same with the result tag species. As an illustration, to extract **organization** entity, we can use dictionary **organization suffix** to supply the suffix knowledge.

As related before, we choose **tag blank number**, w, of valid interval arrays and perform the tag scheme. We do the tag scheme in this way cause we think the position is important for model to understand, which here means to fix the certain tag result in appointed position. Of course, w could be variable for different dictionaries, but that needs a bit more effort and seems low performance increase.

With the tag embedding sequence produced, denoting each tag sequence as: $s_t=(t_1,t_2,...,t_n)$, we turn the result to vector using:

$$q_i = e_t(t_i) \tag{4}$$

where e_t is the tag embedding lookup table. We use random uniform generated vector to setup this lookup table. Then the character embedding output a_i and tag embeddding output g_i is concatenated together:

$$x_i = (a_i; g_i) \tag{5}$$

The concat input is then fed into the Bi-LSTM layer.

Loss and Training

CRF layer is applied on the top, same with many previous works (Collobert et al. 2011; Chiu and Nichols 2016; Ma and Hovy 2016; Yang, Liang, and Zhang 2018; Zhang and

Table 2: Hyperparameters

Hyper-parameters	Value	Hyper-parameters	Value
char embeddding size	50	tag embedding size	10
1stm state size	200	tag blank number	[1,3]
1stm layers	1	batch size	[1,10]
dropout rate	[0.1, 0.5]	initial learning rate	[0.01,0.03]
decay rate	0.05	gradient clipping	5.0
momentum	0.9	L2 λ	1e-8

Table 3: Main Results on MSRA.

Model	Precision	Recall	F1
La-LSTM	93.57%	92.79%	93.18%
LR-CNN	94.50%	92.93%	93.71%
C-LSTM	92.49%	89.87%	91.16%
ST-NER	93.45%	89.80%	91.59%
TE-LSTM(*)			

Yang 2018; Gui et al. 2019). Denote y_j as a possible label sequence for sentence s_i and Y as the total set of all possible y_j , then the probability of y_j is:

$$p(y_j|s_i) = softmax(\sum_i W_{c_i} * h_i + B_{c_i})_j$$
 (6)

 W_{c_i} , B_{c_i} is respectively the emission matrix and transformation matrix correlate to h_i , and j is the rank for y_j in all possible label sequence set Y. While training, we take the L_2 regularization for all parameters into account together with CRF loss. With batch number N and corresponding gold set (s_i, y_i) , the final loss can be computed as:

$$L = \sum_{i=1}^{N} log(p(y_i|s_i)) + \frac{\lambda}{2} ||\theta||^2$$
 (7)

 λ is the L_2 hyper parameter, and θ stands for all the training parameters. At decoding step, we use the Viterbi algorithm (Viterbi 1967) to decode the result, finding the label sequence with the highest score:

$$y^* = \operatorname*{arg\,max}_{y_i \in Y} p(y_i|s_i) \tag{8}$$

Experiments

Settings

Here display the experiment settings within our work.

Dataset. For Chinese NER tasks, we first explore the same dataset, **MSRA** (Levow, 2006), **Weibo NER** (Peng and Dredze, 2015) and **ResumeNER** (Zhang and Yang 2018) as Lattice LSTM (Zhang and Yang 2018) and Lexicon Rethinking CNN (Gui et al. 2019). On music domain, We use the dataset obtained from China Conference on Knowledge Graph and Semantic Computing (CCKS) 2018. Cause we could only get the training dataset, we split that file into three part with portion 8:1:1 as train set, dev set and test set. Call this dataset as **CCKS** dataset. Another music domain dataset is annotated by ourselves, and the tags are richer than CCKS. The statistics information of this dataset is listed in Table 1. We call it **Sogou MusicNER** dataset. For English

Table 4: Main Results on Weibo NER.

Model	NE	NM	Overall
La-LSTM	53.04%	62.25%	58.79%
LR-CNN	57.14%	66.67%	59.92%
C-LSTM	51.03%	47.58%	49.25%
ST-NER	46.69%	57.32%	52.04%
TE-LSTM	48.78%	71.31 %	$\boldsymbol{60.10\%}$

Table 5: Main Results on ResumeNER.

Model	Precision	Recall	F1
La-LSTM	94.81%	94.11%	94.46%
LR-CNN	95.37%	94.84%	95.11%
C-LSTM	94.31%	94.27%	94.29%
ST-NER	94.15%	93.74%	93.94%
TE-LSTM	95.32%	95.15%	95.24%

NER task, we report the result on **CoNLL 2003** shared task (Sang and Meulder, 2003).

Data Preprocessing. In our paper, all input file is turned to a certain format, which we call standard NER format. For example, 'Peter/B-PER Blackburn/E-PER' is turned to string as {'text': 'Peter Blackburn', 'slot': [0, 15, 'PER']. The numbers stand for the start position and end position in the original sentence. We do it this way since we can get the original input sentence without spliting sentence, and turn it into all other tag scheme (mainly IOB1, IOB2, IOBES) easily. Furthermore, we can easily statistics the sentence number and entity number in this format. On training, we turn the standard NER format into the tag scheme we appointed in hyperparameter file. In this way, take the CoNLL 2003 dataset as example, it will first be transformed into standard format, and then turned to IOBES tag scheme when training. In truth, this transformation doesn't change the content of dataset at all, but make it easier to process different format of dataset, and allow us to get the original input sentence to match the dictionary.

Character Embedding. In order to compare with Lattice LSTM (Zhang and Yang 2018) and Lexicon Rethinking CNN (Gui et al. 2019), we use the word vector provided in their papers (these two paper use the same character embedding and word embedding). There are character embedding and word embedding, we use the latter one as character embedding in our model, for we treat English word as a character in Chinese NER task, not a set of single English letters. For English NER task, we use Stanford's public available GloVe word embedding (Pennington, Socher, and Manning 2014), 100-dimensional, same with the BLSTM-CNNs-CRF (Ma and Hovy 2016).

Tag Embedding. As related before, we use uniform random policy to generate tag embedding lookup table. Given all tag number l_t and tag embedding size d_t as hyper parameter, we generate a matrix with shape (l_t, d_t) for tag embedding.

Dictionary Knowledge. For Lattice LSTM and Lexicon Rethinking CNN, they use the same word embedding file to explore dictionary knowledge. For Stanford NER (Finkel,

Table 6: Main Results on CCKS.

Model	Precision	Recall	F1
La-LSTM	87.34%	75.03%	80.72%
LR-CNN	88.17%	76.98%	82.20%
C-LSTM	75.66%	71.12%	73.32%
ST-NER	91.00%	76.15%	82.92%
TE-LSTM	84.28%	84.51%	84.40%

Table 7: Main Results on Sogou MusicNER.

Model	Precision	Recall	F1
La-LSTM	86.24%	84.43%	85.33%
LR-CNN	85.99%	85.00%	85.49%
C-LSTM	84.11%	82.50%	83.30%
ST-NER	88.00%	85.48%	86.72%
TE-LSTM	93.09%	92.82%	92.96%

Grenager, and Manning 2005) model and ODN, we use certain dictionaries, composed by a list of words, correlated to the dataset. For the same dataset, the dictionaries they use keep the same. We make up the dictionary according to the follow principles:

- For exhaustive tag, we list all the items of that tag, extracted from Knowledge Graph, as a dictionary. For example, entity Country and Project.
- For tag which is limited but updated constantly, we list the current items of that tag, collected from Knowledge Graph, as a dictionary. For example, entity Singer and Song.
- For tag that is unlimited but has common prefix or suffix, we list all the common prefix or suffix as a dictionary.
 For example, entity Organization usually has a common suffix, such as: inc., company, league.
- For tag which is unlimited and seems no rule inside, we don't use dictionary for it.
- We setup the dictionaries mainly through Knowledge Graph we build, some of the dictionaries are enriched with the dataset.

Comply with these principles, the dictionaries can be built and maintained for pratical use.

Handcrafted Features. Handcrafted features is only used in Stanford NER model. The specific feature used can be seen in our code.

Compared Models

For comparison, we impletement these models below:

Lattice LSTM. The author of Lattice LSTM (Zhang and Yang 2018) has generously provided his code on website. We directly use his code and settings, and run it on experiment dataset. We denote it as La-LSTM.

Lexicon Rethinking CNN. Same with Lattice LSTM, we use the code provided by the author (Gui et al. 2019) and run it on our dataset. We denote it as LR-CNN.

Table 8: Main Results on CoNLL 2003.

Model	Precision	Recall	F1
Ma and Hovy, 2016	91.35%	91.06%	91.21%
Yang et al, 2018	_	_	91.35%
Devlin et al., 2018	_	_	92.80%
C-LSTM	87.32%	85.25%	86.27%
ST-NER	86.02%	84.63%	85.32%
TE-LSTM	96.63%	96.67%	96.65%



Figure 3: In music service, after adding words into song dictionary, the new entities can be recognized by the model without retraining.

Character LSTM. We impletement the character-level LSTM as the based model, no any other properties (like bichar, softword, position etc.) used. Denoted as C-LSTM.

Stanford NER model. Stanford NER tool (Finkel, Grenager, and Manning 2005) is used in our work to do comparision, for it is convenient to add handcrafted features and use dictionary (called gazette in its term) into model, which can be compared to our ODN intuitively. For short, denote it as ST-NER.

Tag Embedding LSTM. This is the model which we proposed in this paper. The character embedding is the same with C-LSTM, and the dictionary used is the same with ST-NER model for comparison. We denote it as TE-LSTM.

Hyper-parameters and Strategies

Shown in Table 2, we choose the hyper-parameters referring to BLSTM-CNNs-CRF structure (Ma and Hovy 2016). Main training strategies we used are list as follow:

- **Fine-tuning**. We apply fine-tuning on all the embedding vector, which is proved useful by previous works (Collobert et al. 2011; Peng and Dredze 2015; Ma and Hovy 2016).
- **Dropout**. We choose the dropout rate between 0.0 and 0.5, for different dataset to get the best result.
- **SGD policy**. We use stochastic gradient descent (SGD) policy to train model, with momentum set to 0.9.

Main Results

Compared to previous work, we report the best result of our experiment here.

MSRA Dataset. There is no dev set on this dataset. We apply 5-fold cross-validated policy on the train set and report results on the test set. Table 3 shows the experiment results. On this dataset, dictionary Chinese Last Name, Location Name (composed by country and city names), Lo-



Figure 4: In music service, after delete existing words in dictionary, the corresponding entities can be ignored by the model without retraining.



Figure 5: In music service, after delete existing words in dictionary, some of the the result will not change. Retraining will no help on these cases.

cation Suffix and **Organization Suffix** is used in both ST-NER and TE-LSTM.

Weibo NER Dataset. As comparison to previous works, shown in Table 4, we report the F1-score for named entities (NE), nominal entities (NM) and overall entities. The dictionaries we use here are the set of GPE_NAM, ORG_NOM, PER_NOM, LOC_NOM and Chinese Last Name.

ResumeNER Dataset. Dictionary Title Suffix, Organization Suffix, Project and China Peoples is used here on ST-NER and TE-LSTM. Results on this dataset also support the efficiency of ODN.

CCKS / Sogou MusicNER Dataset. Table 6 and 7 show the result of music domain dataset. The mainly dictionaries used here is Singer and Song. Results show that our model report the best result on both dataset on F1-score. With dictionary information given, we can see that ST-NER shows better performance than La-LSTM and LR-CNN. That, to some extent, cause by the lack of music domain knowledge in La-LSTM and LR-CNN. Compared to ST-NER, our model gives 1.48% percent promotion of F1-score on CCKS dataset, and 6.24% percent promotion on Music-NER dataset. This result proves that TE-LSTM is effective to utilize the knowledge of dictionary, though, without specially making word embedding vector for each word.

CoNLL Dataset. On this dataset, we list some of the effective model results reported by previous works. And we use dictionary **English Last Name**, **Location**, **Organization**, **MISC**. We make a suppose here that we can get all the real entities of location, organization and miscellaneous in English. With this prerequisite, we could see significant improvement on this dataset, shown in Table 8. Though the result is amazing, we need to emphasis that, it is hard and

burdensome to collect all the entities in these dictionaries in reality. For simplicity, we use the set of entities extracted from the dataset instead. So the result is only used to show that, ODN is powerful in using dictionary knowledge, but the way to collect dictionaries on this dataset is impratical, conflict with the principles we build dictionaries before.

Analysis

As a further summarization for experiment results, we can make the following conclusions:

No OOV problem. We don't need to consider OOV problem for the networks in ODN, for we only use character-based networks, and we only collect the dictionary which is exhaustive among all time or a certain time range, and only the tag knowledge is used in ODN, not the specific word.

Powerful in using dictionary knowledge. Though without any handcrafted features used, our model performs better than ST-NER, with the same dictionary knowledge given.

More efficient when dictionary is more necessary. By comparing the results on CCKS and Sogou MusicNER dataset to La-LSTM and LR-CNN, our model give significant improvement on these dataset, mainly because dictionary is necessary in music domain and La-LSTM and LR-CNN lack the knowledge of that. Results on CoNLL can also prove this view if the necessary dictionary can be built. On other dataset, the improvement is not so significant.

Conflict Solving. Though given dictionary knowledge, there exist many conflict items, labeled with different tag, to challenge the model. For example, 'French Open', The word 'French' will be given both the S-MISC tag and B-ORG tag here. As results shown in Table 8, TE-LSTM can solve these conflict cases very well by using the dictionary knowledge together with the character embedding knowledge.

Helpful to Improve Recall. All the experiment results on different dataset get the highest recall score, proving that ODN is a powerful tool on recall.

Without Retraining. We show it here that TE-LSTM need not to retrain the model when dictionary is greatly changed. The cost of retraining a model is changed to be the cost of maintaining the dictionaries, which is more convenient and can be understood and modified by human.

Here, we use entity **Song**, in CCKS dataset, as example. Figure 3 shows the difference after adding corresponding words into dictionary **Song**, the model can then recognize these entities with the new given knowledge. Figure 4 shows the change after deleting redundant words in dictionary, the model will ignore these words after that operation. But there are also cases which will not change or partly change after deleting the words, shown in Figure 5, these cases exist because there exists certain word phrase to discriminate the word as a song, or because part of the word is still in the dictionary. Retraining the model will make no sense on solving this problem usually.

Conclusion

We proposed a new model to better explore the knowledge of dictionary without making embedding vector for

each word, which helps us need not to retrain a model after the content of dictionary is greatly changed. And the results show that our model reach higher performance on dictionary-depended task, which certificated that our model is a powerful structure to utilize the knowledge of dictionary. And with ODN, the cost of training a new model is replaced by protecting the dictionaries, which is more understandable to human beings.

We have several directions to move ahead. For the structure itself, ODN can also be simply implemented using other structure, like the Lattice LSTM structure or CNNs structure, which also, is a powerful way to use dictionary knowledge. To solve the problem that, entity is still be recognized by the model after it is deleted from dictionary, we can construct a negative dictionary that contains list of words which we don't want it to be recognized. Furthermore, we can investigate networks that allow to search the needed knowledge from website or knowledge graph by itself, which is more useful and promising.

Acknowledgments

Especially grateful to Can Cui (Chengdu, Operational Platform Department, Sogou Inc.) for cooperation on the Sogou MusicNER dataset, to Jindou Wu (Hangzhou, AI Research Department, Sogou Inc.) for advice on data processing of CCKS 2018 music dataset and handcrafted features on StanfordNER tools.

References

Krizhevsky, A.; Sutskever, I.; and Geoffrey E. H. 2012. ImageNet Classification with Deep Convolutional Neural Networks. In Proceedings of Advances in Neural Information Processing Systems 25 (NIPS 2012).

Kim, Y. 2014. Convolutional Neural Networks for Sentence Classification. arXiv:1408.5882.

Sutskever, I.; Vinyals, O.; and Le, Q.V. 2014. Sequence to Sequence Learning with Neural Networks. In Proceedings of Advances in Neural Information Processing Systems 27 (NIPS 2014).

Sak, H.; Senior, A.; and Beaufays, F. 2014. Long Short-Term Memory Based Recurrent Neural Network Architectures for Large Vocabulary Speech Recognition. arXiv:1402.1128.

Collobert, R.; Weston, J.; Bottou, L.; Karlen, M.; Kavukcuoglu, K.; and Kuksa, P. 2011. Natural Language Processing (Almost) from Scratch. Journal of Machine Learning Research 12 (2011) 2493-2537.

Santos. C. N.; Xiang, B.; and Zhou, B. 2015. Classifying Relations by Ranking with Convolutional Neural Networks. arXiv:1504.06580.

Strubell, E.; Verga, P.; Belanger, D.; and McCallum, A. 2017. Fast and Accurate Entity Recognition with Iterated Dilated Convolutions. arXiv:1702.02098.

Peters, M. E.; Ammar, W.; Bhagavatula, C.; and Power. R. 2017. Semi-supervised sequence tagging with bidirectional language models. arXiv:1705.00108.

- Peters, M. E.; Neumann, M.; Iyyer, M.; Gardner, M.; Clark, C.; Lee, K.; and Zettlemoyer, L. 2018. Deep contextualized word representations. arXiv:1802.05365.
- Ma, X.; and Hovy, E. 2016. End-to-end Sequence Labeling via Bi-directional LSTM-CNNs-CRF. arXiv:1603.01354.
- Yang, J.; Liang, S.; and Zhang, Y. 2018. Design Challenges and Misconceptions in Neural Sequence Labeling. arXiv:1806.04470.
- Vaswani, A.; Shazeer, N.; Parmar, N.; Uszkoreit, J.; Jones, L.; Gomez, A. N.; Kaiser, L.; and Polosukhin, I. 2017. Attention Is All You Need. arXiv:1706.03762.
- Radford, A.; Narasimhan, K.; Salimans, T.; and Sutskever, I. 2018. Improving Language Understanding by Generative Pre-Training. Technical report, Open AI.
- Devlin, J.; Chang, M.; Lee, K.; and Toutanova, K. 2018. BERT: Pre-training of Deep Bidirectional Transformers for Language Understanding. arXiv:1810.04805.
- Yang, Z.; Dai, Z.; Yang, Y.; Carbonell, J.; Salakhutdinov, R.; and Le, Q. V. 2019. XLNet: Generalized Autoregressive Pretraining for Language Understanding. arXiv:1906.08237.
- Sang, E. F.; and Meulder, F. D. 2003. Introduction to the CoNLL-2003 Shared Task: Language-Independent Named Entity Recognition. arXiv:cs/0306050.
- Chiu, J. P.C.; and Nichols, E. 2016. Named Entity Recognition with Bidirectional LSTM-CNNs. Transactions of the Association for Computational Linguistics, Volume 4, 2016, p.357-370.
- Huang, Z.; Xu, W.; and Yu, K. 2015. Bidirectional LSTM-CRF Models for Sequence Tagging. arXiv:1508.01991.
- Peng, N.; and Dredze, M. 2015. Named Entity Recognition for Chinese Social Media with Jointly Trained Embeddings. In Proceedings of the 2015 Conference on Empirical Methods in Natural Language Processing (EMNLP).
- Peng, N.; and Dredze, M. 2016. Improving Named Entity Recognition for Chinese Social Media with Word Segmentation Representation Learning. arXiv:1603.00786.
- He, H.; and Sun, X. 2016. F-Score Driven Max Margin Neural Network for Named Entity Recognition in Chinese Social Media. arXiv:1611.04234.
- Chen, Q.; Zhuo, Z.; and Wang, W. 2019. BERT for Joint Intent Classification and Slot Filling. arXiv:1902.10909.
- Zhang, Y.; and Yang, J. 2018. Chinese NER Using Lattice LSTM. arXiv:1805.02023.
- Gui, T.; Ma, R.; Zhang, Q.; Zhao, L.; Jiang, Y.; and Huang, Y. 2019. CNN-Based Chinese NER with Lexicon Rethinking. In Proceedings of the International Joint Conference on Artificial Intelligence 2019 (IJCAI 2019).
- Lafferty, J.; McCallum, A.; and Pereira, F. 2001. Conditional Random Fields: Probabilistic Models for Segmenting and Labeling Sequence Data. In Proceedings of the 18th International Conference on Machine Learning 2001 (ICML 2001), pages 282-289.
- Socher, R.; Manning, C. D.; and Andrew Y. Ng. 2010. Learning Continuous Phrase Representations and Syntactic Parsing with Recursive Neural Networks. In Proceedings

- of the NIPS-2010 Deep Learning and Unsupervised Feature Learning Workshop.
- Finkel, J. R.; Grenager, T.; and Manning, C. 2005. Incorporating non-local information into information extraction systems by Gibbs sampling. In Proceedings of the 43nd Annual Meeting of the Association for Computational Linguistics (ACL 2005), pp. 363-370.
- Okazaki, N. 2007. CRFsuite: a fast implementation of Conditional Random Fields (CRFs). URL http://www.chokkan.org/software/crfsuite.
- Mikolov, T.; Chen, K.; Corrado, G.; and Dean, J. 2013. Efficient Estimation of Word Representations in Vector Space. In Proceedings of Workshop at ICLR.
- Mikolov, T.; Sutskever, I.; Chen, K.; Corrado, G.; and Dean, J. 2013. Distributed Representations of Words and Phrases and their Compositionality. In Proceedings of NIPS.
- Mikolov, T.; Yih, W.; and Zweig, G. 2013. Linguistic Regularities in Continuous Space Word Representations. In Proceedings of NAACL HLT.
- Pennington, J.; Socher, R.; and Manning, C.D. 2014. GloVe: Global Vectors for Word Representation. In Proceedings of the 2014 Conference on Empirical Methods in Natural Language Processing (EMNLP), pages 15321543.
- Mikolov, T.; Grave, E.; Bojanowski, P.; Puhrsch, C.; and Joulin, A. 2017. Advances in Pre-Training Distributed Word Representations. arXiv:1712.09405.
- Aho, A. V.; and Corasick, M. J. 1975. Efficient string matching: An aid to bibliographic search. Communications of the ACM. June 1975, 18 (6): 333340.
- Knuth, D.; Morris, J. H.; and Pratt, V. 1977. Fast pattern matching in strings. SIAM Journal on Computing. 6 (2): 323350.
- Briandais, D. L. R. 1959. File searching using variable length keys. Proc. Western J. Computer Conf. pp. 295298.
- Viterbi AJ. 1967. Error bounds for convolutional codes and an asymptotically optimum decoding algorithm. IEEE Transactions on Information Theory. 13 (2): 260269. doi:10.1109/TIT.1967.1054010.
- Liu, K.; Guo, S.; Liu, S.; Zhang, Y. 2018. China Conference on Knowledge Graph and Semantic Computing, 2018. https://biendata.com/competition/CCKS2018_2/data/.
- Martin Abadi, Ashish Agarwal, Paul Barham, Eugene Brevdo, Zhifeng Chen, Craig Citro, Greg S. Corrado, Andy Davis, Jeffrey Dean, Matthieu Devin, Sanjay Ghemawat, Ian Goodfellow, Andrew Harp, Geoffrey Irving, Michael Isard, Rafal Jozefowicz, Yangqing Jia, Lukasz Kaiser, Manjunath Kudlur, Josh Levenberg, Dan Man, Mike Schuster, Rajat Monga, Sherry Moore, Derek Murray, Chris Olah, Jonathon Shlens, Benoit Steiner, Ilya Sutskever, Kunal Talwar, Paul Tucker, Vincent Vanhoucke, Vijay Vasudevan, Fernanda Vigas, Oriol Vinyals, Pete Warden, Martin Wattenberg, Martin Wicke, Yuan Yu, and Xiaoqiang Zheng. 2015. Tensor-Flow: Large-scale machine learning on heterogeneous systems. https://www.tensorflow.org.