Meeting Minutes

31 October 2024 (The 3rd Meeting)

1 Meeting Notes

- We discussed Jira and the definition of Open Education Resources (OER).

    - For OER, the licences and the characteristic 'free' in the sense of accessibility are mentioned especially.

    - The team will need to explore the licenses.

- We also discussed the unreal engine. The team has found relevant resources, such as online tutorials.

- There can be a leader who is good at something, but every teammate needs to have some sort of knowledge.

- Don't commit at the first time. After the meeting with stakeholders, we will discuss the collected requirements at the following formal group meeting. The team may need to negotiate with stakeholders.

- For the generic resources ("non-standard hardware and software" in the GRPHandbook), the team can make the equipment request. For the project-specific resources, the team should choose whether they should ask stakeholders or not.

- Grades come from not only the project, but also what you learn and how you engage in the process.

2 To do list

- The team leader will send the email to the stakeholders and arrange the meeting.

- Wait and prepare for the meeting.

- Every teammate should watch tutorials to get more familiar with unreal engine.