

# The University of Nottingham Ningbo China

SCHOOL OF COMPUTER SCIENCE

A LEVEL 1 MODULE, AUTUMN SEMESTER 2019-2020

**PROGRAMMING AND ALGORITHMS (COMP1038)**

Time allowed: 1.0 hour (60 minutes)

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*Candidates may complete the front cover of their answer book and sign their desk card but must NOT write anything else until the start of the examination period is announced.*

***Answer ALL questions.***

*No calculators are permitted in this examination.*

*Dictionaries are not allowed with one exception. Those whose first language is not English may use a standard translation dictionary to translate between that language and English provided that neither language is the subject of this examination. Subject specific translation dictionaries are not permitted.*

*No electronic devices capable of storing and retrieving text, including electronic dictionaries, may be used.*

***DO NOT turn examination paper over until instructed to do so.***

ADDITIONAL MATERIAL: None.

INFORMATION FOR INVIGILATORS: Collect both the exam papers and the answer booklets at the end of exam.

Turn Over

**Question 1:** Explain the difference between the  $i++$  and  $++i$  operations in C. (2 marks)

**Question 2:** Explain what a file pointer is and declare a file pointer in C. (2 marks)

**Question 3:** What is a constant pointer? What is a pointer to constant value? Declare an int type constant pointer 'ptr1' and an int type pointer to constant value 'ptr2' in C. (3 marks)

**Question 4:** Write a *structure* definition, an alias and an example declaration in C to store a student's information. The structure must contain *ID*, *student\_name*, and *module\_marks*. The *ID* variable must be able to store a whole number. The *student\_name* variable must be able to store 50 characters. The *module\_marks* must be able to store the marks from 8 modules, these marks may contain decimal points.

Create an alias for this structure calling *Records*, and declare an array of 1000 elements of this structure type using the alias. (3 marks)

**Question 5:** Complete the function body of *check* in the program below. This function should take two arguments, an integer called *input* and an integer pointer called *ptr*. A calculation to determine whether the *input* is odd, even or zero must be done within this function. If *input* is zero, the program should print 0. If *input* is odd, the program prints -1. If *input* is even, the program prints 1. You can assume that the user will only enter a single whole number at each prompt (ie, no text, no floating-point numbers, no empty input, etc) (3 marks)

```
#include <stdio.h>
```

```
void check(int input, int *ptr);
```

```
int main(void)
```

```
{
```

```
    int in = 0;
```

```
    int out = 0;
```

```
    while(in != -9999)
```

```
    {
```

```
        scanf("%d", &in);
```

```
        check(in, &out);
```

```
        printf("%d\n", out);
```

```
    }
```

```
    return 0;
```

```
}
```

**Question 6:** Point out a potential mistake contained in the function ‘func’ and suggest how to correct it. (4 marks)

```
#include <stdlib.h>
struct ex
{
    int i;
    float j;
    char *s;
};

void func (void)
{
    struct ex *p = malloc(sizeof(struct ex));
    p->s = malloc(20 * sizeof(char));
    free(p);
}
```

**Question 7:** Why do we need to use a pointer to pointer as an argument of a function? Write an example program of this situation. (4 marks)

**Question 8:** What is the output of the following program? (4 marks)

```
#include<stdio.h>
#include<stdbool.h>

int f1( int x, int y)
{
    x=x+2;
    y=y+3;
    return x+y;
}
```

```

int f2( int *x, int y)
{
    *x=*x+2;
    y=y+3;
    return *x+y;
}

int f3 ( int *x, int *y)
{
    *x=*x+2;
    *y=*y+3;
    return *x+*y;
}

int f4( int x, int *y, int *z)
{
    x=x+*y;
    *y=*z+3;
    z=&x;
    *z=*y*2;
    return *z;
}

int main(int argc, char *argv[])
{
    int k=2, m=1, r=3;
    printf("1) %d %d %d \n", k, m, r);
    r=f1(k, m);
    printf("2) %d %d %d \n", k, m, r);
    r=f2(&k, m);
    printf("3) %d %d %d \n", k, m, r);
    r=f3(&k, &m);
    printf("4) %d %d %d \n", k, m, r);
    r=f4(k, &m, &r);
    printf("5) %d %d %d \n", k, m, r);
    return 0;
}

```

End of exam questions.
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