

Tutorial week 3

Control and Iterations

Jiawei Li (Michael)

Office hours: Tuesday 3:00-5:00pm

Office: PMB426

Email: jiawei.li@Nottingham.edu.cn

Tutorial 2 Exercise 2

Write a program to compute the body mass index (BMI). Input variables are the weight (in kg) and height (in metre). Compute BMI by formula

$$\text{BMI} = \text{weight} / (\text{height} * \text{height});$$

Category	BMI
Underweight	≤ 18.4
Normal	$18.4 \sim 25.0$
Overweight	$25.0 \sim 30.0$
Obese	≥ 30.0

Output in which category the user belongs to.

bool

```
#include<stdbool.h>
```

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    bool a;
```

```
    int b;
```

```
        b = 0;
```

```
    for(a=0; a<10 ;a++)
```

```
        <----- infinite loop
```

```
    {
```

```
        b++;
```

```
        printf(“%d %d\n”, a, b);
```

```
    }
```

```
}
```

Exercise 1:

Assume $i=5$, $j=7$, $k=4$ and $m=-2$.

What does each of the following print?

- a) `printf("%d", i==5);`
- b) `printf("%d", j!=3);`
- c) `printf("%d", i>=5 && j<4);`
- d) `printf("%d", !m && k>m);`
- e) `printf("%d", !k || m);`
- f) `printf("%d", k-m<j || 5-j>=k);`
- g) `printf("%d", j+m<=i && !0);`
- h) `printf("%d", !(j-m));`
- i) `printf("%d", !(k>m));`
- j) `printf("%d", !(j>k));`

Control

if
else
else if
switch

```
if(a!=b)
{
    if(a>b)
        printf("a>b\n");
    else if(a=0)
        printf("a=0\n");

}
else if(a==0)
    printf("a=b=0\n");
else
    printf("a=%d\n",a);
```

goto

Allows you to 'jump' to somewhere in a program

```
xx:
```

```
...
```

```
if(a>b)
```

```
    goto xx;
```

Iteration

while
do while
for

```
int i=0;  
while(i<10)  
    printf("%d", i);
```

```
do  
{  
    i++;  
    ...  
} while(i<10)
```

```
for(i=0; i<10; i++)  
{  
    ...  
}
```

Break and continue

```
while(true)
{
    if (someone_has_won() || someone_wants_to_quit() == TRUE)
        break;
    take_turn(player1);
    take_turn(player2);
}
```

```
for (player = 1; player<100; player++)
{
    if (player > total_number_of_players)
        break;
    if (is_bankrupt(player))
        continue;
    take_turn(player);
}
```


Frequent mistakes

Three elements in an iteration:

Initial value

Exit condition

Increment

```
for(i=0; i<10; i++)  
{  
    printf("%d\n",i);  
}  
do  
{  
    printf("%d\n",i);  
    i++;  
} while(i<10)
```

Frequent mistakes

Infinite loop: exit condition will never be met

No loop:

```
i = 0;
do
{
    printf("%d\n",i);
} while(i<10)

for(i=0; i>10; i++)
{
    printf("%d\n",i);
    ...
}
```

4.8

What does the following program do?

```
1  #include <stdio.h>
2  int main(void)
3  {
4      int x, i, j;
5      // prompt user for input
6      printf("%s", "Enter an integer in the range 1-20:");
7      scanf("%d", &x); // read values for x
8      for (i = 1; i <= x; i++) { // count from 1 to x
9          for (j = 1; j <= x; j++) { // count from 1 to x
10             if (j==i)
11                 printf("%c", '@'); // output @
12             else
13                 printf(" ");
14             } // end inner for
15             printf("\n");
16         } // end outer for
17     } // end of main
```