

COURSEWORK SUBMISSION FORM

TO THE STUDENT: Please complete the boxes and submit the form together with your essay/coursework.

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Module Title Introduction to Algorithms		Module Convenor Chenfei Zhang
Coursework Title Coursework Assignment, Semester 1, 2022-2023		Module Code CELEN086

Compulsory

I/We have read the section relating to plagiarism in the University's regulations and confirm that the attached submission is my/our own work. I/We understand that 5 marks per working day will be deducted from the final mark for lateness, unless an extension form has been authorised and is attached, e.g. a mark of 42 minus 5 marks changes to 37.
The deadline for handing in coursework is 4pm.

Signature (s)

.....Changyu Li.....

Optional

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Signature (s)

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Date & Time received	Penalty	Extenuating Circumstances	Evidence Attached
Late: YES / NO		YES / NO	YES / NO

Question 1

(a)

Arg 1 = n

Arg 2 = n-1

Arg 3 = n

Arg 4 = m-1

(b)

Algorithm: sqrt(n)

Requires: One positive integer n;

Returns: One integer = $\lfloor \sqrt{n} \rfloor$

1. return sqrtHelper(n, n-1)

Algorithm: sqrtHelper(n,m)

Requires: Two positive integers n, m;

Returns: One integer = $\lfloor \sqrt{n} \rfloor$

1. if $m*m > n$

2. return sqrtHelper(n, m-1)

3. else

4. return m

5. endif

I think the two algorithms have the same efficiency. Since the Line 1 is reversed, the if-else is also reversed. So it could not bring any change to the efficiency.

For example: sqrt(5)

For algorithm in (a):

 return sqrtHelper(5, 4)

$4*4 \leq 5$ False

 return sqrtHelper(5, 3)

$3*3 \leq 5$ False

 return sqrtHelper(5, 2)

$2*2 \leq 5$ True

return 2

return 2

For algorithm in (b):

return sqrtHelper(5, 4)

4*4 > 5 True

return sqrtHelper(5, 3)

3*3 > 5 True

return sqrtHelper(5, 2)

2*2 > 5 False

return 2

return 2

(c)

Algorithm: isPrime(n)

Requires: One positive integer n;

Returns: True if n is a prime number

1. return primeHelper(n, sqrt(n))

Algorithm: primeHelper(a, b)

Requires: Two positive integers a, b;

Returns: True if a is a prime number

1. if b == 1

2. return True;

3. else if a % b == 0

4. return False

5. else

6. return primeHelper(a, b-1)

7. endif

isPrime(41):

return primeHelper(41, 6)

b == 1 False

a % b == 0 False

return primeHelper(41, 5)

```

    b == 1      False
    a % b == 0   False
    return primeHelper(41,4)
    b == 1      False
    a % b == 0   False
    return primeHelper(41,3)
    b == 1      False
    a % b == 0   False
    return primeHelper(41,2)
    b == 1      False
    a % b == 0   False
    return primeHelper(41,1)
    b == 1 True
    return True

return True

```

Question 2

(a)

Algorithm: delete(x, L)

Requires: One existing element x, list L

Returns: List L without x

1. return deleteHelper(x, [], L)

Algorithm: deleteHelper(x, L1, L2)

Requires: One existing element x, list L1, L2

Returns: List L without x

```

1. if x == head(L2)
2.   return cons(L1, tail(L2))
3. else
4.   return deleteHelper(x, cons(L1, head(L2)), tail(L2))
5. endif

```

(b)

Algorithm: selectionSort(L)

Requires: list L

Returns: Sorted list L

1. return sortHelper(L, [])

Algorithm: sortHelper(L1, L2)

Requires: list L1, L2

Returns: Sorted list L

1. if tail(L1) == []
2. return cons (head(L1), L2)
3. else
4. L2 = cons (maxlist(L1), L2)
5. return sortHelper(delete(maxlist(L1)), L2)
6. endif

(c)

L = [4, 7, 6, 3, 5, 1]

return sortHelper(L, [])

tail(L1) == [] False

L2 = cons (7, [])

return sortHelper([4, 6, 3, 5, 1], [7])

tail(L1) == [] False

L2 = cons (6, [7])

return sortHelper([4, 3, 5, 1], [6, 7])

tail(L1) == [] False

L2 = cons (5, [6, 7])

return sortHelper([4, 3, 1], [5, 6, 7])

tail(L1) == [] False

L2 = cons (4, [5, 6, 7])

return sortHelper([3, 1], [4, 5, 6, 7])

tail(L1) == [] False

L2 = cons (3, [4, 5, 6, 7])

return sortHelper([1], [3, 4, 5, 6, 7])

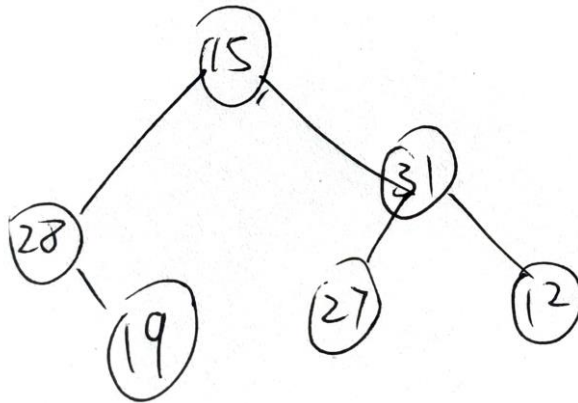
tail(L1) == [] True

return cons (1, [3, 4, 5, 6, 7])

return [1, 3, 4, 5, 6, 7]

Question 3

(a)



[19, 28, 27, 12, 31, 15]

(b)

Algorithm: average (T)

Requires: a binary tree (T)

Returns: the average of all values stored in the tree

1. return (averageList(1, traversal(T)))

Algorithm: traversal(T)

Requires: a binary tree (T), an empty list L

Returns: a list L

1. if isLeaf(T)
2. return (cons(root(T), L))
3. else
4. cons(traversal(left(T)), L)
5. cons(traversal(right(T)), L)
6. cons(root(T), L)
7. return L
8. endif

Algorithm: averageList (m, L)

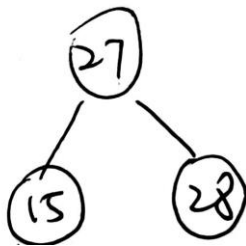
Requires: a list L, length of list m

Returns: average of list

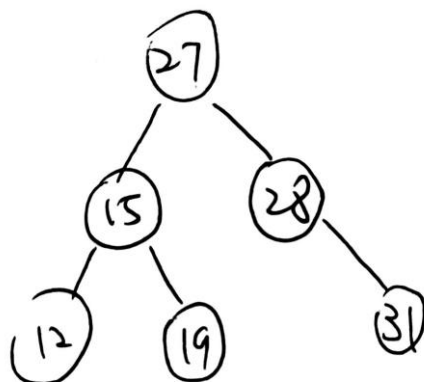
1. if tail(L) == []
2. return (head(L) / m)
3. else
4. return (averageList (m+1, cons(head(L) + head(tail(L)), tail(tail(L))))))
5. endif

(c)

1. sort the list: [12, 15, 19, 27, 28, 31]
2. Find the middle element, and store it in root node. (27)
3. For left/right sub-lists, find the middle elements and store them in the left/right child nodes on next level.



6. repeat this process until all elements are stored in the tree.



Algorithm: count (x, T)

Requires: a binary tree T

Returns: number of elements greater than x

1. L = traversal(T)
2. return countHelper(0, L)

Algorithm: countHelper(x, L)

Requires: a list L, x

Returns: number of elements greater than x

1. if header(L) > x
2. x = x+1
3. Endif
4. if tail(L) == []
5. return x
6. else
7. return countHelper(x, tail(L))
8. endif

Tracing:

```
return countHelper(0, [19, 28, 27, 12, 31, 15])
```

```
19 > 18    true
```

$$X = 1$$

```
tail(L) == [] false
```

```
return countHelper(1, [28, 27, 12, 31, 15])
```

```
28 > 18    true
```

$$X = 2$$

```
tail(L) == [] false
```

```
return countHelper(2, [27, 12, 31, 15])
```

```
27 > 18    true
```

$$X = 3$$

```
tail(L) == [] false
```

```
return countHelper(3, [12, 31, 15])
```

```
12 > 18    false
```

$$X = 3$$

```
tail(L) == [] false
```

```
return countHelper(3, [31, 15])
```

```
12 > 18    true
```

$$X = 4$$

```
tail(L) == [] false
```

```
return countHelper(4, [15])
```

15 > 18 false


```
tail(L) == [] true
```

```
return 4
```

(a)

Requires: a list L

```
1. return decHelper(length(L) - 1, L, 0)
```

Requires: x , n , a list L

1. if $x == 0$

```
2.    return n + head(L)
```

3. else

```
4.    return decHelper(x-1, tail(L), n + head(L)*(2^n))
```

5. endif

```
return decHelper(5, [1, 1, 0, 1, 0, 1], 0)
```

X == 0 false

```
return decHelper(4, [1, 0, 1, 0, 1], 32)
```

X == 0 false

```
return decHelper(3, [0, 1, 0, 1], 48)
```

X == 0 false

```
return decHelper(2, [1, 0, 1], 48)
```

X == 0 false

```
return decHelper(1, [0, 1], 52)
```

X == 0 false

```
return decHelper(0, [1], 52)
```

X == 0 true
return 53

return 53

(c)

Algorithm: dec2bin(n)

Requires: a number n

Returns: a list L

1. let a = largestPower(n, 1)
2. return reverse(binHelper(a, [], n))

Algorithm: binHelper(a, L, n)

Requires: a number n, a, L

Returns: a list L

1. if a == 0 && n == 1
2. return cons(1, L)
3. else if a == 0 && n == 0
4. return cons(0, L)
5. else if $2^a \leq n$
6. return binHelper(a-1, cons(1, L), n - 2^{a-1})
7. else
8. return binHelper(a-1, cons(0, L), n)
9. endif

Algorithm: largestPower(n, a)

Requires: numbers n, a

Returns: largest Power

1. if $2^a < n$
2. return largestPower(n, a+1)
3. else
4. return a - 1
5. endif

Tracing:

a = 4

return reverse(binHelper(4, [], 19))

a == 0 && n == 1 false

a == 0 && n == 0 false

$2^4 \leq 19$ true

return binHelper(3, [1], 3)

a == 0 && n == 1 false

a == 0 && n == 0 false

$2^3 \leq 3$ false

return binHelper(2, [0, 1], 3)

a == 0 && n == 1 false

a == 0 && n == 0 false

$2^2 \leq 3$ false

return binHelper(1, [0, 0, 1], 3)

a == 0 && n == 1 false

a == 0 && n == 0 false

$2^1 \leq 3$ true

return binHelper(0, [1, 0, 0, 1], 1)

a == 0 && n == 1 true

return [1, 1, 0, 0, 1]

return [1, 0, 0, 1, 1]