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# Virtual Machine

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# Introduction to VMEmulator

Virtual Machine Emulator (2.5)

File View Run Help

Program

Static

0	0
1	0
2	0
3	0
4	0

Local


Argument


Stack

Call Stack

This


That


Temp

0	0
1	0

Global Stack

256	0
257	0
258	0
259	0
260	0
261	0
262	0
263	0
264	0
265	0
266	0
267	0
268	0
269	0
270	0

RAM

SP:	0	256
LCL:	1	0
ARG:	2	0
THIS:	3	0
THAT:	4	0
Temp0:	5	0
Temp1:	6	0
Temp2:	7	0
Temp3:	8	0
Temp4:	9	0
Temp5:	10	0
Temp6:	11	0
Temp7:	12	0
R13:	13	0
R14:	14	0

# VMEmulator Memory Layout

- Pointers: RAM[0 ... 4]  
Base address for various memory segments: Global Stack (SP), Local (LCL), Argument (ARG), THIS, THAT
- Temp0 –Temp7: RAM[5 ... 12]
- General: RAM[13 ... 15]
- Static: RAM[16 ... 255]
- Stack: RAM[256 ... 2047]  
Global Stack, Local, Argument
- Heap: RAM[2048 onward]  
Dynamic memory locations pointed with pointers  
THIS and THAT

# How to test VM codes?

- Two ways to test VM codes:

- Manually set the base memory address first before you test the VM codes, e.g.

- ❑ set sp 256,     // stack pointer

- ❑ set local 300,   // base address of the local segment

- ❑ set argument 400, // base address of the argument segment

- ❑ set this 3000,    // base address of the this segment

- ❑ set that 3010,    // base address of the that segment

- Use test scripts to test the VM codes.

- e.g. **BasicTest.tst**

# Task 1: Tracking Stack Status

- Given the following VM codes, manually track the stack status after each stack operation. What is the final status of the stack?
  - ☐ SimpleAdd.vm,
  - ☐ StackTest.vm,
  - ☐ BasicTest.vm,
  - ☐ StaticTest.vm,
  - ☐ PointerTest.vm.
- Verify your answers by running the VM codes on the VMEmulator.

# Examples of Bitwise Operations

- Examples of bitwise operations found in **StackTest.vm**

## Notation:

1's – 1's Complement

2's – 2's Complement

## Boolean Value Representation:

True – -1 (Binary: 1111111111111111)

False – 0 (Binary: 0000000000000000)

# Examples of Bitwise Operations

- Examples of bitwise operations found in **StackTest.vm**

57 and 28 = 24

57      00000000000111001

28      00000000000011100

and     00000000000011000 = 24

24 or 82 = 90

24      00000000000011000

82      00000000001010010

or      00000000001011010 = 90

# Examples of Bitwise Operations

- Examples of bitwise operations found in **StackTest.vm**

57 and 0 = 24

57     00000000000111001

0     00000000000000000

and    00000000000000000 = 0

57 or -1 = -1

57     00000000000111001

0     11111111111111111

or     11111111111111111 = -1



# Examples of Bitwise Operations

- Examples of bitwise operations found in **StackTest.vm**

not 90 = -91

90     00000000001011010

not    1111111110100101 = -91

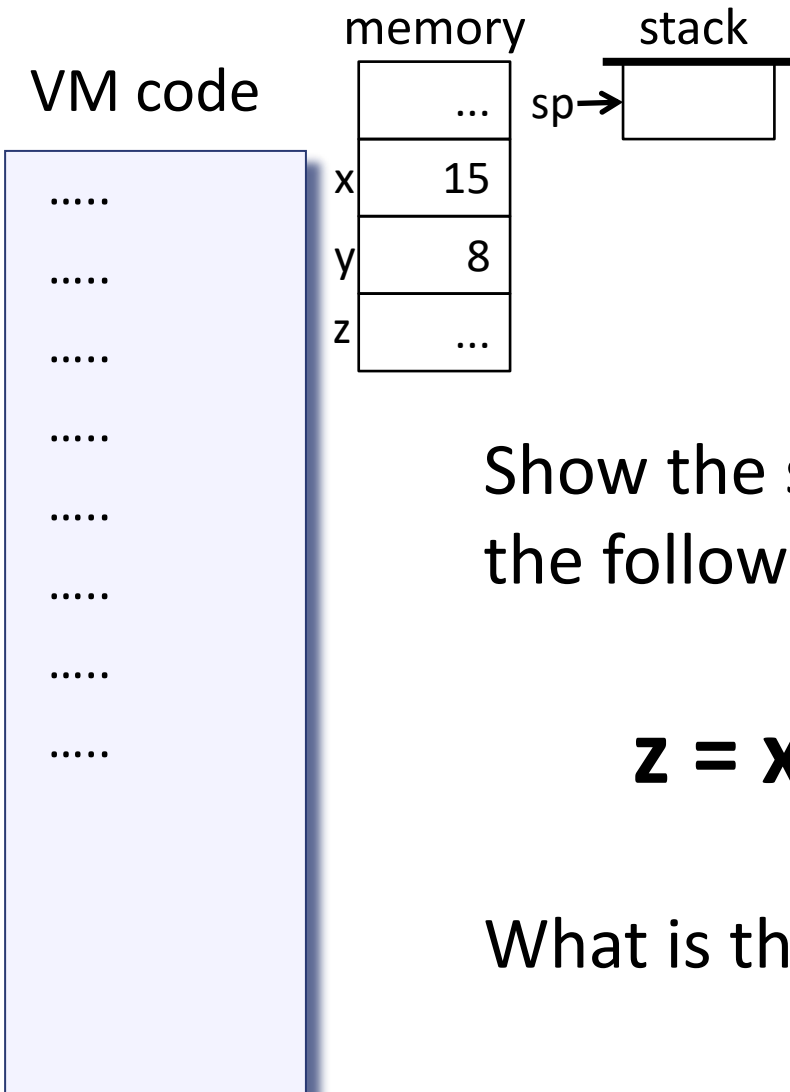
-(-91)

-91    1111111110100101

1's    00000000001011010

2's    00000000001011011 = 91

# Task 2: Show Stack Operations



Show the stack operations for the following expression:

**$z = x > 8 \text{ and } y < 8$**

What is the final memory status?

## Task 3: Write VM Loop Function

- Write a basic loop function in VM code.
  - Computes the sum  $1 + 2 + \dots + \text{Argument}[0]$ , and pushes the result onto the stack.
- Test the VM code on VMEmulator.
- You may refer to the sample code called ***mult*** for multiplying two numbers.

# Task 4: Translate VM to Assembly

- What is the functionality of the following VM code?

push local 0

push local 1

add

pop local 2

- Translate it to Hack Assembly Code.

# Acknowledgement

- This set of lecture notes are based on the lecture notes provided by Noam Nisam / Shimon Schocken.
- You may find more information on:  
[www.nand2tetris.org](http://www.nand2tetris.org).