

# Lecture 1 - Overview Databases and Interfaces

COMP1048

Dr Matthew Pike & Prof Linlin "Dylan" Shen

# Welcome!

### **Module Conveners**

• Dr Matthew Pike

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• Email: <u>matthew.pike@nottingham.edu.cn</u>

• Office Hours:

• TBC! Check Moodle.



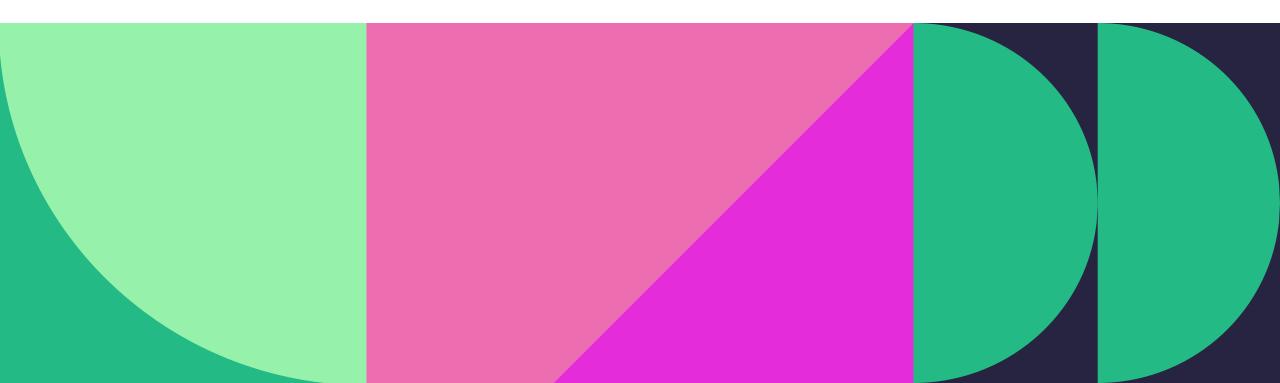
## **Module Conveners**

- Prof Linlin "Dylan" Shen
- Visiting Professor
- Email: <a href="mailto:linlin.shend@nottingham.edu.cn">linlin.shend@nottingham.edu.cn</a>



# **Setting Expectations.**

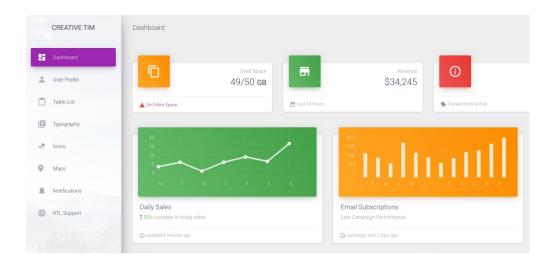
What is DBI all about?



# **Class Activity: DBI Mind Map**

# Module Content Overview

- DBI will cover:
  - Frontend Web Technologies
    - HTML, CSS & (a little) JavaScript
  - Backend Web Technologies
    - Web-Application Frameworks (WAF) via Python & Flask
  - Database Technologies
    - SQL via SQLite
  - More importantly, we'll cover the interaction between these technologies
    - The Interface(s) to our Database(s)

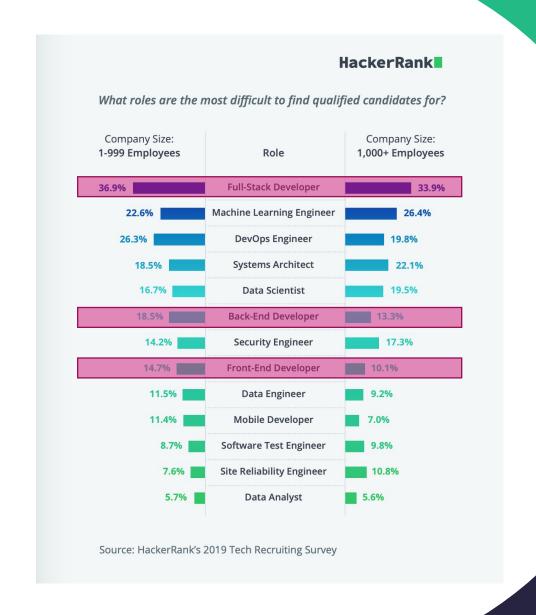


# **Common Challenges (Complaints?)**

- "There are too many programming languages and technologies to learn in DBI"
  - I don't disagree!
  - Unfortunately, this is the nature of Web development complex interaction between many different technologies
  - One technology is limited without the presence of the other(s)
- "The module work is too difficult" & "The module work is too easy"
  - You enter Qualifying Year (QY) with different levels of development experience
  - Whether you find it too easy or too difficult, I encourage you to explore, create and experiment

# Why is DBI important?

- Globally usage of the web is continually increasing
  - Especially in developing nations
- Skills are undersupplied
- Web technologies can be used to develop desktop and mobile apps
  - Electron
  - Apache Cordova



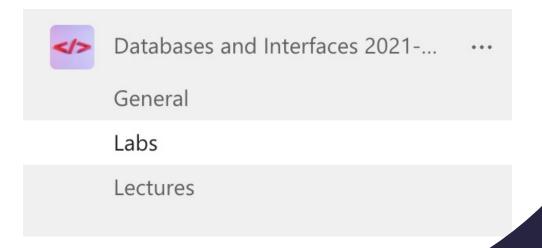
#### **Assessment**

- 50% Written Examination
  - Revision lecture in Week 11
  - Past Papers are available on Moodle. Solutions will NOT be provided
- 50% Coursework
  - 25% Coursework 1 Continuous Weekly Assessment & Quiz
    - 15% Weekly lab tasks. Submissions must demonstrate reasonable Effort
    - 10% Midsemester Quiz (on database content)
  - 25% Coursework 2 Web-System Implementation
    - Database + Backend + Frontend

#### **Communication**

- Moodle
  - All teaching activities will be conducted via Moodle
  - Weekly Lab Task submissions
  - Coursework Submissions
  - Quizzes
- Microsoft Teams
  - Questions
  - Lecture Livestreams
  - Informal discussions and article sharing





# Feedback - We take this \*really\* seriously.

- Continuous Feedback System
  - We really do want your feedback!
  - Linked to on Moodle

#### **Feedback**

Your voice matters.

Your feedback is crucial to ensuring that we can continually improve and develop the DBI module.

Please use this form (QR code below), at any time during the semester to provide feedback.



Your feedback is greatly appreciated. Linked below is a document outlining the feedback we have received so far. The document is intended to provide some transparency over the decision making involved in running this module. Additionally, we hope that this document reinforces that your feedback is taken seriously. This document will be regularly updated in response to new feedback when it is received.

• DBI Feedback and Response (Awaiting first feedback item)

#### **Attendance**

#### On-campus students:

- Attend Lectures in-person
- Attend Labs, in-person
  - Attendance is recorded and reported to Faculty Office
  - You will not receive an attendance mark if you join via MS Teams

#### Remote-Learning students:

Lectures and Labs via MS Teams

#### All students

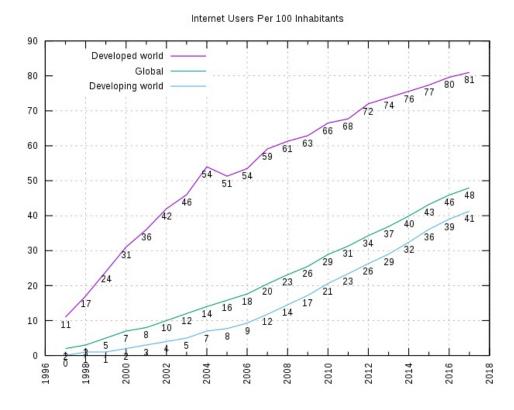
- Please attend your timetabled lab
- Please do not ask the teaching staff if you can change group we do not create the groups! This is done by the timetabling team.

## **Remote Learning Students**

- If you're joining us remotely welcome!
- In general, we will aim to reduce/remove any "distance", as best as possible
- Practical arrangements:
  - Labs & Lectures Livestream via MS Teams. These will be recorded.
  - Tech Setup No differences from in-person students
  - Problems Use the feedback systems!

# World Population and Internet Access

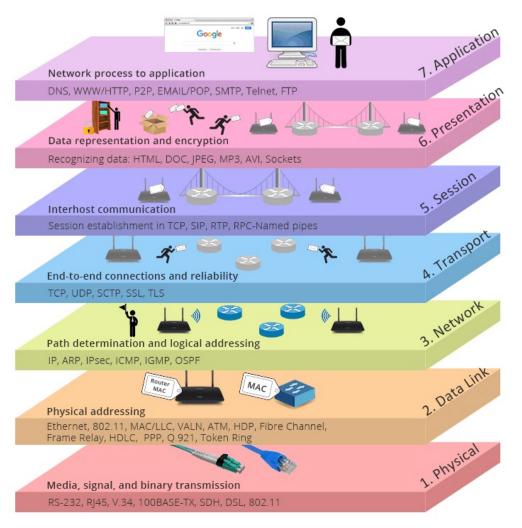
- As of June 2018, 55.1% of the world's population has internet access.
- In 1960, the purposes were communication, program sharing, and remote access.
- Today, additional usages include social networking, shopping, searching for information.



https://en.wikipedia.org/wiki/Global\_Internet\_usage

#### TCP/IP

- Transmission Control Protocol/Internet Protocol allows devices on the Internet to communicate with each other.
- Internet Protocol (IP) addresses are used to uniquely identify all devices connected to the Internet.
- Which level of the OSI model will this module primarily operate on?
- Note The OSI model will be taught in the SYS module



https://community.fs.com/bloq/tcpip-vs-osi-whats-the-difference-between-the-two-models.html

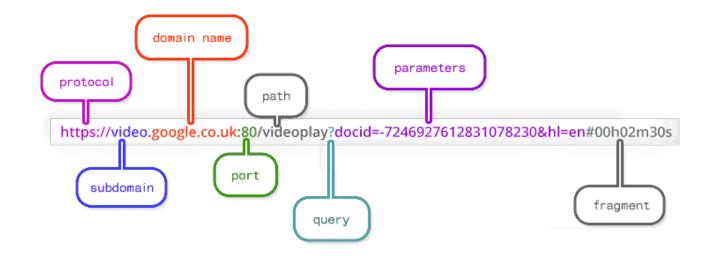
#### **Domain Name**

- Begins with the name of the host machine, followed by progressively larger collections of machines i.e., domains.
- Easier to remember than IP addresses (for human).



# Uniform Resource Locators (URL)

- URLs are a path to, or location of, a resource on the Internet.
- URL format is: scheme:object-address
- The scheme is often communication protocol, e.g., HTTP, FTP, news
- The path to the document for the HTTP protocol is similar to a path to a file or directory in the file system of an operating system.
  - URL may not include all directories i.e., partial path



# **Hypertext Transfer Protocol**

• HTTP consists of: reque (2) Browser sends a request message (1) User issues URL from a browser GET URL HTTP/1.1 http://host:port/path/file Host: host:port (3) Server maps the URL to a file or program under the document directory. (4) Server returns a response message HTTP/1.1 200 OK (5) Browser formats the response and displays Client (Browser) HTTP (Over TCP/IP) Server (@ host:port)

#### **Conclusions**

- Devices connected on the Internet rely on TCP/IP protocol to communicate.
- IP addresses are four-part numbers xxx.xxx.xxx
- DNS translates IP addresses to domain names for human.
- URN/URI identify resources on the Internet, URL identify paths or locations of the resources.
- HTTP is a standard protocol for web communication.
- Commonly used HTTP requests are GET and POST.

## **Feedforward**

• <a href="https://forms.office.com/r/mGEbEi1GAf">https://forms.office.com/r/mGEbEi1GAf</a>

