Root Finding

Root finding refers to the general problem of searching for a solution of an equation F(x) = 0 for some function F. If we want to optimise a function f(x) then we need to find critical points and therefore solve the equation f'(x) = 0.

Example quadratic formula:

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

Source

Bisection Method

The algorithm applies to any continuous function f(x) on an interval a,b where the value of the function f(x) changes sign from a to b. The idea is simple: divide the interval in two, a solution must exist within one subinterval, select the subinterval where the sign of f(x) changes and repeat.

Algorithm

The bisection method procedure is:

- 1. Choose a starting interval $[a_0, b_0]$ such that $f(a_0)f(b_0) < 0$
- 2. Compute $f(m_0)$ where $m_0 = (a_0 + b_0)/2$ is the midpoint.
- 3. Determine the next subinterval $[a_1, b_1]$:
 - (a) If $f(a_0)f(m_0) < 0$, then let $[a_1, b_1]$ be the next interval with $a_1 = a_0$ and $b_1 = m_0$.
 - (b) If $f(b_0)f(m_0) < 0$, then let $[a_1, b_1]$ be the next interval with $a_1 = m_0$ and $b_1 = b_0$.
- 4. Repeat (2) and (3) until the interval $[a_N, b_N]$ reaches some predetermined length.
- 5. Return the midpoint value $m_N = (a_N + b_N)/2$

A solution of the equation f(x) on an interval a,b is guaranteed by the Intermediate Value Theorem provided f(x) is continuous on [a, b] and f(a)f(b) < 0. In other words, the function changes sign over the interval and therefore must equal 0 at some point in the interval [a, b].

Python Implementation

Write a function called bisection which takes 4 input parameters f, a, b and N and returns the approximation of a solution of f(x) = 0 given by N iterations of the bisection method. If $f(a_N)f(b_N) > 0$ at any point in the iteration (caused either by a bad initial interval or rounding error in computations), then print "Bisection method fails." and return None.

```
def bisection(f,a,b,N):
      '''Approximate solution of f(x)=0 on interval [a,b] by
     bisection method.
      Parameters
      f : function
          The function for which we are trying to approximate a
     solution f(x)=0.
      a,b: numbers
          The interval in which to search for a solution. The
     function returns
          None if f(a)*f(b) >= 0 since a solution is not
     guaranteed.
      N : (positive) integer
          The number of iterations to implement.
13
      Returns
14
      x_N : number
          The midpoint of the Nth interval computed by the
     bisection method. The
          initial interval [a_0,b_0] is given by [a,b]. If f(m_n)
18
     == 0 for some
          midpoint m_n = (a_n + b_n)/2, then the function returns
     this solution.
          If all signs of values f(a_n), f(b_n) and f(m_n) are the
20
      same at any
          iteration, the bisection method fails and return None.
21
22
```

```
Examples
23
      >>> f = lambda x: x**2 - x - 1
      >>> bisection(f,1,2,25)
26
      1.618033990263939
27
      >>> f = lambda x: (2*x - 1)*(x - 3)
      >>> bisection(f,0,1,10)
29
      0.5
30
31
      if f(a)*f(b) >= 0:
32
           print("Bisection method fails.")
33
           return None
      a_n = a
35
      b_n = b
36
      for n in range(1,N+1):
           m_n = (a_n + b_n)/2
           f_m_n = f(m_n)
39
           if f(a_n)*f_m_n < 0:
               a_n = a_n
               b_n = m_n
42
           elif f(b_n)*f_m_n < 0:
43
               a_n = m_n
               b_n = b_n
45
           elif f_m_n == 0:
46
               print("Found exact solution.")
               return m_n
48
           else:
49
               print("Bisection method fails.")
               return None
      return (a_n + b_n)/2
```

Source

Secant method

The secant method is very similar to the bisection method except instead of dividing each interval by choosing the midpoint the secant method divides each interval by the secant line connecting the endpoints. The secant method always converges to a root of f(x) is continuous on [a, b] and f(a)f(b) < 0.

Secant line formula

Let f(x) be a continuous function on [a, b] and f(a)f(b) < 0. A solution of the equation f(x) = 0 for $x \in [a, b]$ is guaranteed by the <u>Intermediate Value Theorem</u>. Consider the line connecting the endpoint values (a, f(a)) and (b, f(b)). The line connecting these two points is called the secant line and is given by the formula

$$y = \frac{f(b) - f(a)}{b - a}(x - a) + f(a)$$

The point where the secant line crosses the x-axis is

$$0 = \frac{f(b) - f(a)}{b - a}(x - a) + f(a)$$

which we solve for x

$$x = a - f(a)\frac{b - a}{f(b) - f(a)}$$

Algorithm

The secant method procedure is:

- 1. Choose a starting interval $[a_0, b_0]$ such that $f(a_0)f(b_0) < 0$
- 2. Compute $f(x_0)$ where x_0 is given by the secant line:

$$x_0 = a_0 - f(a_0) \frac{b_0 - a_0}{f(b_0) - f(a_0)}$$

- 3. Determine the next subinterval $[a_1, b_1]$:
 - (a) If $f(a_0)f(m_0) < 0$, then let $[a_1, b_1]$ be the next interval with $a_1 = a_0$ and $b_1 = x_0$.
 - (b) If $f(b_0)f(m_0) < 0$, then let $[a_1, b_1]$ be the next interval with $a_1 = x_0$ and $b_1 = b_0$.
- 4. Repeat (2) and (3) until the interval $[a_N, b_N]$ reaches some predetermined length.
- 5. Return the value x_N , the x-intercept of the Nth subinterval.

A solution of the equation f(x) on an interval a,b is guaranteed by the Intermediate Value Theorem provided f(x) is continuous on [a, b] and f(a)f(b) < 0. In other words, the function changes sign over the interval and therefore must equal 0 at some point in the interval [a, b].

Python Implementation

Write a function called **secant** which takes 4 input parameters f, a, b and N and returns the approximation of a solution of f(x) = 0 given by N iterations of the secant method. If $f(a_N)f(b_N) > 0$ at any point in the iteration (caused either by a bad initial interval or rounding error in computations), then print "Secant method fails." and return None.

```
55 def secant(f,a,b,N):
      '''Approximate solution of f(x)=0 on interval [a,b] by the
     secant method.
      Parameters
58
      _____
      f : function
          The function for which we are trying to approximate a
61
     solution f(x)=0.
      a,b: numbers
62
          The interval in which to search for a solution. The
63
     function returns
          None if f(a)*f(b) >= 0 since a solution is not
64
     guaranteed.
      N : (positive) integer
65
          The number of iterations to implement.
67
      Returns
      _____
      m_N : number
70
          The x intercept of the secant line on the the Nth
71
     interval
              m_n = a_n - f(a_n)*(b_n - a_n)/(f(b_n) - f(a_n))
72
          The initial interval [a_0,b_0] is given by [a,b]. If f(
73
     m_n) == 0
          for some intercept m_n then the function returns this
74
          If all signs of values f(a_n), f(b_n) and f(m_n) are the
      same at any
          iterations, the secant method fails and return None.
76
      Examples
79
      >>> f = lambda x: x**2 - x - 1
      >>> secant(f,1,2,5)
81
      1.6180257510729614
```

```
83
       if f(a)*f(b) >= 0:
84
           print("Secant method fails.")
           return None
86
       a_n = a
87
       b_n = b
88
       for n in range(1,N+1):
89
           m_n = a_n - f(a_n)*(b_n - a_n)/(f(b_n) - f(a_n))
90
           f_m_n = f(m_n)
91
           if f(a_n)*f_m_n < 0:
92
                a_n = a_n
93
                b_n = m_n
           elif f(b_n)*f_m_n < 0:
95
                a_n = m_n
96
                b_n = b_n
           elif f_m_n == 0:
                print("Found exact solution.")
90
                return m_n
100
101
           else:
                print("Secant method fails.")
                return None
       return a_n - f(a_n)*(b_n - a_n)/(f(b_n) - f(a_n))
```

Source

Newton Method

Newton's method is a root finding method that uses linear approximation. In particular, we guess a solution x_0 of the equation f(x) = 0, compute the linear approximation of f(x) at x_0 and then find the x-intercept of the linear approximation.

Newton's formula

Let f(x) be a differentiable function. If x_0 is near a solution of f(x) = 0 then we can approximate f(x) by the tangent line at x_0 and compute the x-intercept of the tangent line. The equation of the tangent line at x_0 is

$$y = f'(x_0)(x - x_0) + f(x_0)$$

The x-intercept is the solution x_1 of the equation

$$0 = f'(x_0)(x_1 - x_0) + f(x_0)$$

and we solve for x_1

$$x_1 = x_0 - \frac{f(x_0)}{f'(x_0)}$$

If we implement this procedure repeatedly, then we obtain a sequence given by the recursive formula

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

which (potentially) converges to a solution of the equation f(x) = 0.

Python Implementation

Write a function called newton which takes 5 input parameters f, Df, x0, epsilon and maxinter and returns the approximation of a solution of f(x) = 0 given by Newton's method.

The function may terminate in 3 ways:

- 1. If abs(f(xn)) < epsilon, the algorithm has found an approximate solution and returns xn.
- 2. If f'(xn) == 0, the algorithm stops and returns None.
- 3. If the number of iterations exceeds maxinter, the algorithm stops and returns None.

```
def newton(f,Df,x0,epsilon,max_iter):
       '''Approximate solution of f(x)=0 by Newton's method.
108
       Parameters
110
           Function for which we are searching for a solution f(x)
113
      =0.
      Df : function
114
           Derivative of f(x).
115
       x0 : number
           Initial guess for a solution f(x)=0.
117
       epsilon : number
118
           Stopping criteria is abs(f(x)) < epsilon.
       max_iter : integer
120
           Maximum number of iterations of Newton's method.
121
```

```
122
       Returns
       _____
124
       xn : number
126
           Implement Newton's method: compute the linear
      approximation
           of f(x) at xn and find x intercept by the formula
                x = xn - f(xn)/Df(xn)
128
           Continue until abs(f(xn)) < epsilon and return xn.
129
           If Df(xn) == 0, return None. If the number of iterations
130
           exceeds max_iter, then return None.
132
       Examples
       >>> f = lambda x: x**2 - x - 1
       >>> Df = lambda x: 2*x - 1
136
       >>> newton(f,Df,1,1e-8,10)
137
       Found solution after 5 iterations.
138
       1.618033988749989
139
       1.1.1
140
       xn = x0
141
       for n in range(0, max_iter):
142
           fxn = f(xn)
143
           if abs(fxn) < epsilon:</pre>
144
                print('Found solution after',n,'iterations.')
                return xn
146
           Dfxn = Df(xn)
147
           if Dfxn == 0:
                print('Zero derivative. No solution found.')
149
                return None
           xn = xn - fxn/Dfxn
       print('Exceeded maximum iterations. No solution found.')
       return None
```

Source

Lecture Code: Newton Solver, we try to find x such that f(x) = 0.

```
# Newton Solver

def our_newton_solver(funcname, startvalue, arglist):

''' Parameters:

funcname = Function to optmize

startvalue = Value to start the research of optimal

value
```

```
arglist = optimal values for the function

Returns:

Optimal value for which the function is solved'''

current=startvalue

fval = funcname(current, arglist)

grad = (funcname(current+0.5*1e-5, arglist)-funcname(current
-0.5*1e-5, arglist))*1e+5

while (abs(fval)>1e-8):

current = current - fval/grad

fval = funcname(current, arglist)

grad = (funcname(current+0.5*1e-5, arglist)-funcname(
current-0.5*1e-5, arglist))*1e+5

return current
```

Lecture Code: Newton Maximizer, we try to find x such that f'(x) = 0.

```
# Newton Maximizer
  def our_newton_maximizer(funcname, startvalue, arglist):
      ''' Parameters:
              functame = Function to optmize
              startvalue = Value to start the research of optimal
     value
              arglist = optimal values for the function
          Returns:
              Optimal value for which the function is maximized'''
      current=startvalue
      fval = funcname(current,arglist)
      grad = (funcname(current+0.5*1e-5,arglist)-funcname(current
     -0.5*1e-5, arglist))*1e+5
      secgrad1 = (funcname(current+0.5*1e-5+0.5*1e-5, arglist)-
12
     functame(current-0.5*1e-5+0.5*1e-5, arglist))*1e+5
      secgrad2 = (funcname(current+0.5*1e-5-0.5*1e-5,arglist)-
13
     funcname(current-0.5*1e-5-0.5*1e-5,arglist))*1e+5
      secderiv = (secgrad1-secgrad2)*1e+5
14
      while (abs(grad)>1e-8):
          current = current - grad/secderiv
          fval = funcname(current, arglist)
          grad = (funcname(current+0.5*1e-5,arglist)-funcname(
18
     current-0.5*1e-5, arglist))*1e+5
          secgrad1 = (funcname(current+0.5*1e-5+0.5*1e-5,arglist)-
19
     funcname(current-0.5*1e-5+0.5*1e-5, arglist))*1e+5
          secgrad2 = (funcname(current+0.5*1e-5-0.5*1e-5,arglist)-
     funcname(current-0.5*1e-5-0.5*1e-5,arglist))*1e+5
          secderiv = (secgrad1-secgrad2)*1e+5
21
22
```

return current

24

Utility Functions

There are several classes of utility functions that are frequently used to generate demand functions.

• One of the most common is the <u>Cobb-Douglas</u> utility function, which has the form

$$u(x,y) = x^a y^{1-a}$$
 with $a \in [0,1]$

• Another common form for utility is the Constant Elasticity of Substitution (CES) utility function. This function has the form

$$u(x,y) = (ax^r + by^r)^{1/r}$$

• A third common utility function is quadratic, which has the form

$$u(x,y) = 2ax - (b-y)^2$$

Cobb-Douglas Utility Function

Constant Elasticity of Substitution (CES)

The constant elasticity of substitution applied to utility can use the formula

$$u(x,y) = (ax^r + by^r)^{1/r}$$
 where $-\infty < r < 1$ and $r \neq 0$

Marginal rate of substitution (MRS) is computed by

$$MRS = -\frac{a}{b} \left(\frac{x}{y}\right)^{r-1}$$

The demand functions are computed

$$x(p_x, p_y, I) = \frac{p_x^{1/(r-1)}}{p_x^{r(r-1)} + p_y^{r(r-1)}} \cdot I$$

$$y(p_x, p_y, I) = \frac{p_y^{1/(r-1)}}{p_x^{r(r-1)} + p_y^{r(r-1)}} \cdot I$$

where (p_x, p_y, I) are price of good x, price of good y and income. Conquences of variations of r: • If $r \to 0$ then $u(x,y) \to \text{Cobb Douglas Utility Function}$

$$u(x,y) = x^a y^{1-a}$$

• If $r \to -\infty$ then $u(x,y) \to$ Leontief utility Function (inputs are perfect complements)

$$u(x,y) = Min(ay,bx)$$

• If $r \to 1$ then $u(x,y) \to \text{Linear Production}$ (inputs are perfect substitutes)

$$u(x,y) = ay + bx$$

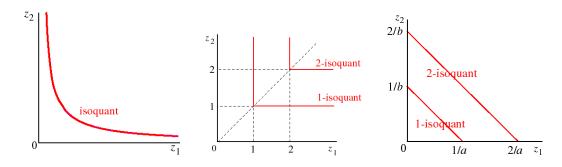


Figure 1: Utility Curves

Quasilinear Utility Functions

Utility function that is independent of the income effect.

$$u(x,y) = v(x) + y$$

where v is an arbitrary function that is strictly increasing if good x is desired. Indifference curve for α utility level:

$$v(x) + y = \alpha$$
$$y = \alpha - v(x)$$

Marginal rate of substitution is computed by

$$MRS = \frac{\partial u}{\partial x} / \frac{\partial u}{\partial y}$$

where $\frac{\partial u}{\partial x} = v'(x)$ and $\frac{\partial u}{\partial y} = 1$
Therefore $MRS = v'(x)$

Slutsky decomposition: Income and substitution effects

Slutsky decomposition is the total effect of substitution and income.

Normal Goods

Normal goods are goods for which demand increases when income increases. In the slutsky decomposition, the income and substitution effect reinforce each other when the good's price change.

Income and substitution effects cause an increase in demand when prices decrease.

Income Inferior Goods

Demand reduced with higher income.

Substitution and Income effects oppose each other. When income increases, demand decreases, the substitution effect is the same as normal goods.

Griffon Goods

Extreme income-inferiority, the income effect may be larger in size than the substitution effect, causing quantity demanded demanded to fall as own-prices rises.

Slutsky's decomposition of the effect of a price change into a pure substitution effect and an income effect thus explains why the law of downwards-slopping demand is violated for extremely income-inferior goods.