QI Faculdade & Escola Técnica

APP GELISTORE

Novo Hamburgo 2022

Geliel Santos

Novo Hamburgo

2022

1 FUNCIONAMENTO

O App é uma grande loja de jogos que permite você adquirir para 4 plataformas (Xbox, Playstation, PC e Nintendo). A pessoa clica na loja da plataforma de preferência e encontra uma lista de jogos, com seu nome e valor expostos. Ao escolher o game para adquirir, clica no botão do valor e é direcionado a área de pagamento e recebimento do código do produto.

2. PRINTS DAS TELAS

<u>Tela Inicial</u> <u>Tela Xbox</u>



Tela Xbox

Tela Nintendo



Tela PC Gamer



3. CÓDIGOS

3.1 Tela Inicial

```
package com.example.lojadegames;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
  Button button1:
  Button button2:
  Button button3;
  Button button4;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    button1 = (Button) findViewById(R.id.xbox);
    button2 = (Button) findViewById(R.id.playstation);
    button3 = (Button) findViewById(R.id.nintendo);
    button4 = (Button) findViewById(R.id.pc);
    button1.setOnClickListener(new View.OnClickListener(){
       @Override
       public void onClick(View view) {
         button1Activity();
      }
    });
    button2.setOnClickListener(new View.OnClickListener(){
       @Override
       public void onClick(View view) {
         button2Activity();
       }
    });
    button3.setOnClickListener(new View.OnClickListener(){
       @Override
       public void onClick(View view) {
         button3Activity();
    });
```

```
button4.setOnClickListener(new View.OnClickListener(){
        @Override
       public void onClick(View view) {
          button4Activity();
       }
    });
  }
  private void button1Activity() {
     startActivity(new Intent(MainActivity.this, Xbox.class));
  }
  private void button2Activity() {
     startActivity(new Intent(MainActivity.this, Playstation.class));
  }
  private void button3Activity() {
     startActivity(new Intent(MainActivity.this, Nintendo.class));
  }
  private void button4Activity() {
     startActivity(new Intent(MainActivity.this, PcGamer.class));
3.2 Tela Xbox
package com.example.lojadegames;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class Xbox extends AppCompatActivity {
   @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity_xbox);
  }
}
3.3 Tela Playstation
package com.example.lojadegames;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class Playstation extends AppCompatActivity {
   @Override
  protected void onCreate(Bundle savedInstanceState) {
```

```
super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_playstation);
  }
}
3.4 Tela Nintendo
package com.example.lojadegames;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class Nintendo extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_nintendo);
}
3.5 Tela PC Gamer
package com.example.lojadegames;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class PcGamer extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_pc_gamer);
  }
4. CÓDIGOS XML
3.1 Tela Inicial
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:background="@drawable/fundo"
  tools:context=".MainActivity">
  <Button
```

android:id="@+id/xbox" android:layout_width="140dp" android:layout_height="138dp" android:layout_marginStart="32dp" android:layout_marginTop="24dp" android:background="@drawable/xbox"

android:text="Xbox"

```
app:backgroundTint="#F44336"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@+id/linearLayout" />
<Button
  android:id="@+id/nintendo"
  android:lavout width="137dp"
  android:layout height="128dp"
  android:layout marginStart="32dp"
  android:layout marginTop="12dp"
  android:background="@drawable/nintendo"
  android:text="Nintendo"
  app:backgroundTint="#F44336"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@+id/xbox"/>
<Button
  android:id="@+id/playstation"
  android:layout_width="140dp"
  android:layout_height="138dp"
  android:layout_marginTop="24dp"
  android:layout_marginEnd="32dp"
  android:background="@drawable/playstation"
  android:text="Playstation"
  app:backgroundTint="#F44336"
  app:layout constraintEnd toEndOf="parent"
  app:layout constraintTop toBottomOf="@+id/linearLayout"/>
<Button
  android:id="@+id/pc"
  android:layout width="134dp"
  android:layout_height="103dp"
  android:layout marginTop="32dp"
  android:layout_marginEnd="32dp"
  android:background="@drawable/intel"
  android:text="PC GAMER"
  app:backgroundTint="#F44336"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintTop_toBottomOf="@+id/playstation" />
<LinearLayout
  android:id="@+id/linearLayout"
  android:layout_width="0dp"
  android:layout_height="76dp"
  android:background="#F44336"
  android:gravity="center"
  android:orientation="vertical"
  app:layout constraintEnd toEndOf="parent"
  app:layout constraintStart toStartOf="parent"
  app:layout_constraintTop_toTopOf="parent">
  <TextView
    android:id="@+id/tituloXbox"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:fontFamily="@font/aclonica"
    android:rotationX="17"
    android:text="GELISTORE"
    android:textAlignment="center"
    android:textSize="48sp" />
```

```
</LinearLayout>
  <TextView
    android:id="@+id/textView2"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:background="#F44336"
    android:backgroundTint="#F44336"
    android:text="Gelistore LTDA. Fone: (00)00000 - 0000"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
3.2 Tela Xbox
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
  android:background="@drawable/fundo"
  tools:context=".Xbox">
  <TextView
    android:id="@+id/textView6"
    android:layout_width="0dp"
    android:layout height="wrap content"
    android:background="#F44336"
    android:backgroundTint="#F44336"
    android:text="Gelistore LTDA. Fone: (00)00000 - 0000"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent" />
  <LinearLayout
    android:id="@+id/linearLayout2"
    android:layout width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:gravity="center"
    android:orientation="horizontal"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout constraintHorizontal bias="0.0"
    app:layout constraintStart toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/linearLayout4">
    <lmageView
       android:id="@+id/imageView2"
       android:layout width="66dp"
       android:layout height="86dp"
       android:cropToPadding="true"
```

app:srcCompat="@drawable/xboxstarwars"/>

```
<TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="Lego Star Wars"
    android:textAlianment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />
  <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 50,00" />
</LinearLayout>
<LinearLayout
  android:id="@+id/linearLayout4"
  android:layout_width="0dp"
  android:layout height="wrap content"
  android:layout marginTop="8dp"
  android:gravity="center"
  android:orientation="horizontal"
  app:layout constraintEnd toEndOf="parent"
  app:layout constraintHorizontal bias="0.0"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@+id/linearLayout3">
  <lmageView
    android:id="@+id/imageView2"
    android:layout width="66dp"
    android:layout_height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/xboxgta"/>
  <TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout marginLeft="30dp"
    android:layout marginRight="30dp"
    android:text="GTA V"
    android:textAlianment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />
  <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
     android:text="R$ 100,00" />
</LinearLayout>
```

```
<LinearLayout
  android:id="@+id/linearLayout3"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  android:layout_marginTop="8dp"
  android:gravity="center"
  android:orientation="horizontal"
  app:layout constraintEnd toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.0"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@+id/linearLayout25">
  <lmageView
    android:id="@+id/imageView2"
    android:layout width="66dp"
    android:layout_height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/xboxbattlefield"/>
  <TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout marginLeft="30dp"
    android:layout marginRight="30dp"
    android:text="Battlefield 3"
    android:textAlianment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />
  <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 60,00" />
</LinearLayout>
<LinearLayout
  android:id="@+id/linearLayout"
  android:layout_width="0dp"
  android:layout height="76dp"
  android:background="#F44336"
  android:gravity="center"
  android:orientation="vertical"
  app:layout constraintEnd toEndOf="parent"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toTopOf="parent">
  <TextView
    android:id="@+id/tituloXbox"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:fontFamily="@font/aclonica"
    android:rotationX="17"
    android:text="XBOX"
    android:textAlignment="center"
```

```
android:textSize="48sp" />
  </LinearLayout>
  <LinearLayout
    android:id="@+id/linearLayout25"
     android:layout_width="0dp"
     android:layout height="wrap content"
     android:layout marginTop="8dp"
     android:gravity="center"
     android:orientation="horizontal"
     app:layout_constraintEnd_toEndOf="parent"
     app:layout_constraintHorizontal_bias="1.0"
     app:layout constraintStart toStartOf="parent"
     app:layout_constraintTop_toBottomOf="@+id/linearLayout">
     <lmageView
       android:id="@+id/imageView2"
       android:layout width="66dp"
       android:layout_height="86dp"
       android:cropToPadding="true"
       app:srcCompat="@drawable/xboxfarcry"/>
     <TextView
       android:id="@+id/textView"
       android:layout width="150dp"
       android:layout height="wrap content"
       android:lavout marginLeft="30dp"
       android:layout marginRight="30dp"
       android:text="Far Cry 3"
       android:textAlignment="center"
       android:textColor="#FFFFFF"
       android:textSize="20sp" />
     <Button
       android:id="@+id/button"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:backgroundTint="#F44336"
       android:paddingLeft="4dp"
       android:paddingRight="4dp"
       android:text="R$ 60,00" />
  </LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
3.3 Tela Playstation
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
  android:background="@drawable/fundo"
  tools:context=".Playstation">
  <TextView
    android:id="@+id/textView3"
     android:layout width="0dp"
     android:layout_height="wrap_content"
```

android:background="#F44336"

```
android:backgroundTint="#F44336"
  android:text="Gelistore LTDA. Fone: (00)00000 - 0000"
  android:textAlignment="center"
  android:textColor="#FFFFFF"
  app:layout_constraintBottom_toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout constraintStart toStartOf="parent" />
<LinearLayout
  android:id="@+id/linearLayout5"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  android:layout_marginTop="8dp"
  android:gravity="center"
  android:orientation="horizontal"
  app:layout constraintEnd toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.0"
  app:layout constraintStart toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@+id/linearLayout4">
  <ImageView
    android:id="@+id/imageView2"
    android:layout_width="66dp"
    android:layout_height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/ps3watchdogs"
    tools:srcCompat="@drawable/ps3watchdogs" />
  <TextView
    android:id="@+id/textView"
    android:layout width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="Watch Dogs"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />
  <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 40,00" />
</LinearLayout>
<LinearLayout
  android:id="@+id/linearLayout4"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  android:layout_marginTop="8dp"
  android:gravity="center"
  android:orientation="horizontal"
  app:layout constraintEnd toEndOf="parent"
  app:layout constraintHorizontal bias="0.0"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@+id/linearLayout3">
```

```
<lmageView
    android:id="@+id/imageView2"
    android:layout_width="66dp"
    android:layout_height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/ps3infamous"
    tools:srcCompat="@drawable/ps3infamous"/>
  <TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="Infamous"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />
  <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 40.00" />
</LinearLayout>
<LinearLayout
  android:id="@+id/linearLayout3"
  android:layout width="0dp"
  android:layout_height="wrap_content"
  android:layout_marginTop="8dp"
  android:gravity="center"
  android:orientation="horizontal"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout constraintHorizontal bias="0.0"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@+id/linearLayout25">
  <lmageView
    android:id="@+id/imageView2"
    android:layout width="66dp"
    android:layout height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/ps3gta"
    tools:srcCompat="@drawable/ps3gta"/>
  <TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="GTA V"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />
```

```
<Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 110,00" />
</LinearLayout>
<LinearLayout
  android:id="@+id/linearLayout25"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  android:layout marginTop="8dp"
  android:gravity="center"
  android:orientation="horizontal"
  app:layout constraintEnd toEndOf="parent"
  app:layout_constraintHorizontal_bias="1.0"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@+id/linearLayout">
  <lmageView
    android:id="@+id/imageView2"
    android:layout width="66dp"
    android:lavout height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/ps3cod"
    tools:srcCompat="@drawable/ps3cod"/>
  <TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout marginLeft="30dp"
    android:layout marginRight="30dp"
    android:text="COD MW3"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />
  <Button
    android:id="@+id/button"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 100,00" />
</LinearLayout>
<LinearLayout
  android:id="@+id/linearLayout"
  android:layout_width="0dp"
  android:layout_height="76dp"
  android:background="#F44336"
  android:gravity="center"
  android:orientation="vertical"
  app:layout_constraintEnd_toEndOf="parent"
```

```
app:layout_constraintStart_toStartOf="parent"
     app:layout_constraintTop_toTopOf="parent">
     <TextView
       android:id="@+id/tituloXbox"
       android:layout_width="wrap_content"
       android:lavout height="wrap content"
       android:fontFamily="@font/aclonica"
       android:rotationX="17"
       android:text="PLAYSTATION"
       android:textAlignment="center"
       android:textSize="48sp" />
  </LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
3.4 Tela Nintendo
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:background="@drawable/fundo"
  tools:context=".Nintendo">
  <TextView
     android:id="@+id/textView5"
     android:layout width="0dp"
     android:layout height="wrap content"
     android:background="#F44336"
     android:backgroundTint="#F44336"
     android:text="Gelistore LTDA. Fone: (00)00000 - 0000"
     android:textAlignment="center"
     android:textColor="#FFFFFF"
     app:layout constraintBottom toBottomOf="parent"
     app:layout constraintEnd toEndOf="parent"
     app:layout_constraintStart_toStartOf="parent" />
  <LinearLayout
     android:id="@+id/linearLayout7"
    android:layout_width="0dp"
     android:layout_height="wrap_content"
     android:layout marginTop="8dp"
     android:gravity="center"
     android:orientation="horizontal"
     app:layout constraintEnd toEndOf="parent"
     app:layout constraintHorizontal bias="0.0"
     app:layout_constraintStart_toStartOf="parent"
     app:layout constraintTop toBottomOf="@+id/linearLayout4">
     <lmageView
       android:id="@+id/imageView2"
       android:layout width="66dp"
       android:layout height="86dp"
       android:cropToPadding="true"
       app:srcCompat="@drawable/wiire4"
       tools:srcCompat="@drawable/wiire4"/>
```

<TextView

```
android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="RE 4"
    android:textAlianment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />
  <Button
    android:id="@+id/button"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 350,00" />
</LinearLayout>
<LinearLayout
  android:id="@+id/linearLayout25"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  android:layout marginTop="8dp"
  android:gravity="center"
  android:orientation="horizontal"
  app:layout constraintEnd toEndOf="parent"
  app:layout constraintHorizontal bias="1.0"
  app:layout constraintStart toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@+id/linearLayout">
  <lmageView
    android:id="@+id/imageView2"
    android:layout_width="66dp"
    android:layout_height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/wiicapcom"
    tools:srcCompat="@drawable/wiicapcom"/>
  <TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout marginLeft="30dp"
    android:layout marginRight="30dp"
    android:text="T vs Capcom"
    android:textAlianment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />
  <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 100,00" />
</LinearLayout>
```

```
<LinearLayout
  android:id="@+id/linearLayout4"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  android:layout_marginTop="8dp"
  android:gravity="center"
  android:orientation="horizontal"
  app:layout constraintEnd toEndOf="parent"
  app:layout constraintHorizontal bias="0.0"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@+id/linearLayout3">
  <lmageView
    android:id="@+id/imageView2"
    android:layout width="66dp"
    android:layout height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/wiiparty"
    tools:srcCompat="@drawable/wiiparty" />
  <TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout height="wrap content"
    android:layout marginLeft="30dp"
    android:lavout marginRight="30dp"
    android:text="Wii Party"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />
  <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 60,00" />
</LinearLayout>
<LinearLayout
  android:id="@+id/linearLayout3"
  android:layout width="0dp"
  android:layout height="wrap content"
  android:layout marginTop="8dp"
  android:gravity="center"
  android:orientation="horizontal"
  app:layout constraintEnd toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.0"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@+id/linearLayout25">
  <lmageView
    android:id="@+id/imageView2"
    android:layout width="66dp"
    android:layout height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/wiigalaxy"
```

```
tools:srcCompat="@drawable/wiigalaxy"/>
    <TextView
       android:id="@+id/textView"
       android:layout_width="150dp"
       android:layout_height="wrap_content"
       android:lavout marginLeft="30dp"
       android:layout marginRight="30dp"
       android:text="SM Galaxy 2 "
       android:textAlignment="center"
       android:textColor="#FFFFFF"
       android:textSize="20sp" />
    <Button
       android:id="@+id/button"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:backgroundTint="#F44336"
       android:paddingLeft="4dp"
       android:paddingRight="4dp"
       android:text="R$ 200,00" />
  </LinearLayout>
  <LinearLayout
    android:id="@+id/linearLayout"
    android:layout width="0dp"
    android:lavout height="76dp"
    android:background="#F44336"
    android:gravity="center"
    android:orientation="vertical"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent">
    <TextView
       android:id="@+id/tituloXbox"
       android:layout width="wrap content"
       android:layout_height="wrap_content"
       android:fontFamily="@font/aclonica"
       android:rotationX="17"
       android:text="NINTENDO"
       android:textAlignment="center"
       android:textSize="48sp" />
  </LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
3.5 Tela PC Gamer
```

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:background="@drawable/fundo"
  tools:context=".PcGamer">
  <TextView
    android:id="@+id/textView7"
     android:layout_width="0dp"
```

```
android:layout_height="wrap_content"
  android:background="#F44336"
  android:backgroundTint="#F44336"
  android:text="Gelistore LTDA. Fone: (00)00000 - 0000"
  android:textAlignment="center"
  android:textColor="#FFFFFF"
  app:layout constraintBottom toBottomOf="parent"
  app:layout constraintEnd toEndOf="parent"
  app:layout constraintStart toStartOf="parent" />
<LinearLayout
  android:id="@+id/linearLayout6"
  android:layout width="0dp"
  android:layout_height="wrap_content"
  android:layout_marginTop="8dp"
  android:gravity="center"
  android:orientation="horizontal"
  app:layout constraintEnd toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.0"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@+id/linearLayout4">
  <lmageView
    android:id="@+id/imageView2"
    android:layout width="66dp"
    android:layout height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/pcsaints"
    tools:srcCompat="@drawable/pcsaints"/>
  <TextView
    android:id="@+id/textView"
    android:layout width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout marginRight="30dp"
    android:text="Saints Row IV"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />
  <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 10,00" />
</LinearLayout>
<LinearLayout
  android:id="@+id/linearLayout25"
  android:layout width="0dp"
  android:layout_height="wrap_content"
  android:layout_marginTop="8dp"
  android:gravity="center"
  android:orientation="horizontal"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="1.0"
```

```
app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@+id/linearLayout">
  <lmageView
    android:id="@+id/imageView2"
    android:layout_width="66dp"
    android:lavout height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/pcfarcry3"
    tools:srcCompat="@drawable/pcfarcry3"/>
  <TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="Far Cry 3"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />
  <Button
    android:id="@+id/button"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 30,00" />
</LinearLayout>
<LinearLayout
  android:id="@+id/linearLayout4"
  android:layout_width="0dp"
  android:layout height="wrap content"
  android:layout marginTop="8dp"
  android:gravity="center"
  android:orientation="horizontal"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.0"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@+id/linearLayout3">
  <lmageView
    android:id="@+id/imageView2"
    android:layout width="66dp"
    android:lavout height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/pcmadmax"
    tools:srcCompat="@drawable/pcmadmax" />
  <TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="Mad Max"
    android:textAlignment="center"
```

```
android:textColor="#FFFFFF"
    android:textSize="20sp" />
  <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:lavout height="wrap content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 20,00" />
</LinearLayout>
<LinearLayout
  android:id="@+id/linearLayout3"
  android:layout width="0dp"
  android:layout_height="wrap_content"
  android:layout_marginTop="8dp"
  android:gravity="center"
  android:orientation="horizontal"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.0"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@+id/linearLayout25">
  <lmageView
    android:id="@+id/imageView2"
    android:layout width="66dp"
    android:layout height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/pcgtaiv"
    tools:srcCompat="@drawable/pcgtaiv" />
  <TextView
    android:id="@+id/textView"
    android:layout width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout marginRight="30dp"
    android:text="GTA IV"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />
  <Button
    android:id="@+id/button"
    android:layout width="wrap content"
    android:lavout height="wrap content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 30,00" />
</LinearLayout>
<LinearLayout
  android:id="@+id/linearLayout"
  android:layout width="0dp"
  android:layout_height="76dp"
  android:background="#F44336"
  android:gravity="center"
```

```
android:orientation="vertical"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent">

<TextView
    android:id="@+id/tituloXbox"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:rotationX="17"
    android:rotationX="17"
    android:text="PC GAMER"
    android:textAlignment="center"
    android:textSize="48sp" />
</LinearLayout>
```

</androidx.constraintlayout.widget.ConstraintLayout>