

QI Faculdade & Escola Técnica

APP GELISTORE

Novo Hamburgo

2022

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2022

1 FUNCIONAMENTO

O App é uma grande loja de jogos que permite você adquirir para 4 plataformas (Xbox, Playstation, PC e Nintendo). A pessoa clica na loja da plataforma de preferência e encontra uma lista de jogos, com seu nome e valor expostos. Ao escolher o game para adquirir, clica no botão do valor e é direcionado a área de pagamento e recebimento do código do produto.

2. PRINTS DAS TELAS

Tela Inicial

Tela Xbox



Tela Xbox

Tela Nintendo



Tela PC Gamer



3. CÓDIGOS

3.1 Tela Inicial

```
package com.example.lojadegames;

import androidx.appcompat.app.AppCompatActivity;

import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;

public class MainActivity extends AppCompatActivity {

    Button button1;
    Button button2;
    Button button3;
    Button button4;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        button1 = (Button) findViewById(R.id.xbox);
        button2 = (Button) findViewById(R.id.playstation);
        button3 = (Button) findViewById(R.id.nintendo);
        button4 = (Button) findViewById(R.id.pc);

        button1.setOnClickListener(new View.OnClickListener(){

            @Override
            public void onClick(View view) {

                button1Activity();

            }
        });

        button2.setOnClickListener(new View.OnClickListener(){

            @Override
            public void onClick(View view) {

                button2Activity();

            }
        });

        button3.setOnClickListener(new View.OnClickListener(){

            @Override
            public void onClick(View view) {

                button3Activity();

            }
        });
    }
}
```

```

        button4.setOnClickListener(new View.OnClickListener(){

            @Override
            public void onClick(View view) {

                button4Activity();

            }
        });
    }

    private void button1Activity() {

        startActivity(new Intent(MainActivity.this, Xbox.class));
    }

    private void button2Activity() {

        startActivity(new Intent(MainActivity.this, Playstation.class));
    }

    private void button3Activity() {

        startActivity(new Intent(MainActivity.this, Nintendo.class));
    }

    private void button4Activity() {

        startActivity(new Intent(MainActivity.this, PcGamer.class));
    }
}

```

3.2 Tela Xbox

```

package com.example.lojadegames;

import androidx.appcompat.app.AppCompatActivity;

import android.os.Bundle;

public class Xbox extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_xbox);
    }
}

```

3.3 Tela Playstation

```

package com.example.lojadegames;

import androidx.appcompat.app.AppCompatActivity;

import android.os.Bundle;

public class Playstation extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {

```

```

        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_playstation);
    }
}

```

3.4 Tela Nintendo

```

package com.example.lojadegames;

import androidx.appcompat.app.AppCompatActivity;

import android.os.Bundle;

public class Nintendo extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_nintendo);
    }
}

```

3.5 Tela PC Gamer

```

package com.example.lojadegames;

import androidx.appcompat.app.AppCompatActivity;

import android.os.Bundle;

public class PcGamer extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_pc_gamer);
    }
}

```

4. CÓDIGOS XML

3.1 Tela Inicial

```

<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:background="@drawable/fundo"
    tools:context=".MainActivity">

    <Button
        android:id="@+id/xbox"
        android:layout_width="140dp"
        android:layout_height="138dp"
        android:layout_marginStart="32dp"
        android:layout_marginTop="24dp"
        android:background="@drawable/xbox"
        android:text="Xbox"
    >

```

```

        app:backgroundTint="#F44336"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toBottomOf="@+id/linearLayout" />

<Button
    android:id="@+id/nintendo"
    android:layout_width="137dp"
    android:layout_height="128dp"
    android:layout_marginStart="32dp"
    android:layout_marginTop="12dp"
    android:background="@drawable/nintendo"
    android:text="Nintendo"
    app:backgroundTint="#F44336"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/xbox" />

<Button
    android:id="@+id/playstation"
    android:layout_width="140dp"
    android:layout_height="138dp"
    android:layout_marginTop="24dp"
    android:layout_marginEnd="32dp"
    android:background="@drawable/playstation"
    android:text="Playstation"
    app:backgroundTint="#F44336"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/linearLayout" />

<Button
    android:id="@+id/pc"
    android:layout_width="134dp"
    android:layout_height="103dp"
    android:layout_marginTop="32dp"
    android:layout_marginEnd="32dp"
    android:background="@drawable/intel"
    android:text="PC GAMER"
    app:backgroundTint="#F44336"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/playstation" />

<LinearLayout
    android:id="@+id/linearLayout"
    android:layout_width="0dp"
    android:layout_height="76dp"
    android:background="#F44336"
    android:gravity="center"
    android:orientation="vertical"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent">

    <TextView
        android:id="@+id/tituloXbox"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:fontFamily="@font/aclonica"
        android:rotationX="17"
        android:text="GELISTORE"
        android:textAlignment="center"
        android:textSize="48sp" />

```

```

</LinearLayout>

<TextView
    android:id="@+id/textView2"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:background="#F44336"
    android:backgroundTint="#F44336"
    android:text="Gelistore LTDA. Fone: (00)00000 - 0000"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent" />

</androidx.constraintlayout.widget.ConstraintLayout>

```

3.2 Tela Xbox

```

<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:background="@drawable/fundo"
    tools:context=".Xbox">

    <TextView
        android:id="@+id/textView6"
        android:layout_width="0dp"
        android:layout_height="wrap_content"
        android:background="#F44336"
        android:backgroundTint="#F44336"
        android:text="Gelistore LTDA. Fone: (00)00000 - 0000"
        android:textAlignment="center"
        android:textColor="#FFFFFF"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintStart_toStartOf="parent" />

    <LinearLayout
        android:id="@+id/linearLayout2"
        android:layout_width="0dp"
        android:layout_height="wrap_content"
        android:layout_marginTop="8dp"
        android:gravity="center"
        android:orientation="horizontal"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintHorizontal_bias="0.0"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toBottomOf="@+id/linearLayout4">

        <ImageView
            android:id="@+id/imageView2"
            android:layout_width="66dp"
            android:layout_height="86dp"
            android:cropToPadding="true"
            app:srcCompat="@drawable/xboxstarwars" />
    </LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>

```



```

<TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="Lego Star Wars"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />

<Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 50,00" />
</LinearLayout>

<LinearLayout
    android:id="@+id/linearLayout4"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:gravity="center"
    android:orientation="horizontal"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/linearLayout3">

<ImageView
    android:id="@+id/imageView2"
    android:layout_width="66dp"
    android:layout_height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/xboxgta" />

<TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="GTA V"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />

<Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 100,00" />
</LinearLayout>

```

```

<LinearLayout
    android:id="@+id/linearLayout3"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:gravity="center"
    android:orientation="horizontal"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/linearLayout25">

```

```

<ImageView
    android:id="@+id/imageView2"
    android:layout_width="66dp"
    android:layout_height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/xboxbattlefield" />

```

```

<TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="Battlefield 3"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />

```

```

<Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 60,00" />

```

```

</LinearLayout>

```

```

<LinearLayout
    android:id="@+id/linearLayout"
    android:layout_width="0dp"
    android:layout_height="76dp"
    android:background="#F44336"
    android:gravity="center"
    android:orientation="vertical"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent">

```

```

<TextView
    android:id="@+id/tituloXbox"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:fontFamily="@font/aclonica"
    android:rotationX="17"
    android:text="XBOX"
    android:textAlignment="center"

```

```

        android:textSize="48sp" />
</LinearLayout>

<LinearLayout
    android:id="@+id/linearLayout25"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:gravity="center"
    android:orientation="horizontal"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="1.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/linearLayout">

    <ImageView
        android:id="@+id/imageView2"
        android:layout_width="66dp"
        android:layout_height="86dp"
        android:cropToPadding="true"
        app:srcCompat="@drawable/xboxfarcry" />

    <TextView
        android:id="@+id/textView"
        android:layout_width="150dp"
        android:layout_height="wrap_content"
        android:layout_marginLeft="30dp"
        android:layout_marginRight="30dp"
        android:text="Far Cry 3"
        android:textAlignment="center"
        android:textColor="#FFFFFF"
        android:textSize="20sp" />

    <Button
        android:id="@+id/button"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:backgroundTint="#F44336"
        android:paddingLeft="4dp"
        android:paddingRight="4dp"
        android:text="R$ 60,00" />
</LinearLayout>

```

```
</androidx.constraintlayout.widget.ConstraintLayout>
```

3.3 Tela Playstation

```

<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:background="@drawable/fundo"
    tools:context=".Playstation">

    <TextView
        android:id="@+id/textView3"
        android:layout_width="0dp"
        android:layout_height="wrap_content"
        android:background="#F44336"

```

```
android:backgroundTint="#F44336"  
android:text="Gelystore LTDA. Fone: (00)00000 - 0000"  
android:textAlignment="center"  
android:textColor="#FFFFFF"  
app:layout_constraintBottom_toBottomOf="parent"  
app:layout_constraintEnd_toEndOf="parent"  
app:layout_constraintStart_toStartOf="parent" />
```

```
<LinearLayout  
  android:id="@+id/linearLayout5"  
  android:layout_width="0dp"  
  android:layout_height="wrap_content"  
  android:layout_marginTop="8dp"  
  android:gravity="center"  
  android:orientation="horizontal"  
  app:layout_constraintEnd_toEndOf="parent"  
  app:layout_constraintHorizontal_bias="0.0"  
  app:layout_constraintStart_toStartOf="parent"  
  app:layout_constraintTop_toBottomOf="@+id/linearLayout4">
```

```
<ImageView  
  android:id="@+id/imageView2"  
  android:layout_width="66dp"  
  android:layout_height="86dp"  
  android:cropToPadding="true"  
  app:srcCompat="@drawable/ps3watchdogs"  
  tools:srcCompat="@drawable/ps3watchdogs" />
```

```
<TextView  
  android:id="@+id/textView"  
  android:layout_width="150dp"  
  android:layout_height="wrap_content"  
  android:layout_marginLeft="30dp"  
  android:layout_marginRight="30dp"  
  android:text="Watch Dogs"  
  android:textAlignment="center"  
  android:textColor="#FFFFFF"  
  android:textSize="20sp" />
```

```
<Button  
  android:id="@+id/button"  
  android:layout_width="wrap_content"  
  android:layout_height="wrap_content"  
  android:backgroundTint="#F44336"  
  android:paddingLeft="4dp"  
  android:paddingRight="4dp"  
  android:text="R$ 40,00" />
```

```
</LinearLayout>
```

```
<LinearLayout  
  android:id="@+id/linearLayout4"  
  android:layout_width="0dp"  
  android:layout_height="wrap_content"  
  android:layout_marginTop="8dp"  
  android:gravity="center"  
  android:orientation="horizontal"  
  app:layout_constraintEnd_toEndOf="parent"  
  app:layout_constraintHorizontal_bias="0.0"  
  app:layout_constraintStart_toStartOf="parent"  
  app:layout_constraintTop_toBottomOf="@+id/linearLayout3">
```

```

<ImageView
    android:id="@+id/imageView2"
    android:layout_width="66dp"
    android:layout_height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/ps3infamous"
    tools:srcCompat="@drawable/ps3infamous" />

<TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="Infamous"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />

<Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 40,00" />
</LinearLayout>

<LinearLayout
    android:id="@+id/linearLayout3"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:gravity="center"
    android:orientation="horizontal"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/linearLayout25">

<ImageView
    android:id="@+id/imageView2"
    android:layout_width="66dp"
    android:layout_height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/ps3gta"
    tools:srcCompat="@drawable/ps3gta" />

<TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="GTA V"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />

```

```

<Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 110,00" />
</LinearLayout>

<LinearLayout
    android:id="@+id/linearLayout25"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:gravity="center"
    android:orientation="horizontal"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="1.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/linearLayout">

<ImageView
    android:id="@+id/imageView2"
    android:layout_width="66dp"
    android:layout_height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/ps3cod"
    tools:srcCompat="@drawable/ps3cod" />

<TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="COD MW3"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />

<Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 100,00" />
</LinearLayout>

<LinearLayout
    android:id="@+id/linearLayout"
    android:layout_width="0dp"
    android:layout_height="76dp"
    android:background="#F44336"
    android:gravity="center"
    android:orientation="vertical"
    app:layout_constraintEnd_toEndOf="parent"

```

```

app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent">

<TextView
    android:id="@+id/tituloXbox"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:fontFamily="@font/aclonica"
    android:rotationX="17"
    android:text="PLAYSTATION"
    android:textAlignment="center"
    android:textSize="48sp" />
</LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>

```

3.4 Tela Nintendo

```

<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:background="@drawable/fundo"
    tools:context=".Nintendo">

    <TextView
        android:id="@+id/textView5"
        android:layout_width="0dp"
        android:layout_height="wrap_content"
        android:background="#F44336"
        android:backgroundTint="#F44336"
        android:text="Gelystore LTDA. Fone: (00)00000 - 0000"
        android:textAlignment="center"
        android:textColor="#FFFFFF"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintStart_toStartOf="parent" />

    <LinearLayout
        android:id="@+id/linearLayout7"
        android:layout_width="0dp"
        android:layout_height="wrap_content"
        android:layout_marginTop="8dp"
        android:gravity="center"
        android:orientation="horizontal"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintHorizontal_bias="0.0"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toBottomOf="@+id/linearLayout4">

        <ImageView
            android:id="@+id/imageView2"
            android:layout_width="66dp"
            android:layout_height="86dp"
            android:cropToPadding="true"
            app:srcCompat="@drawable/wiire4"
            tools:srcCompat="@drawable/wiire4" />

        <TextView

```

```
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="RE 4"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />
```

```
<Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 350,00" />
```

```
</LinearLayout>
```

```
<LinearLayout
    android:id="@+id/linearLayout25"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:gravity="center"
    android:orientation="horizontal"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="1.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/linearLayout">
```

```
<ImageView
    android:id="@+id/imageView2"
    android:layout_width="66dp"
    android:layout_height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/wiicapcom"
    tools:srcCompat="@drawable/wiicapcom" />
```

```
<TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="T vs Capcom"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />
```

```
<Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 100,00" />
```

```
</LinearLayout>
```



```
<LinearLayout
    android:id="@+id/linearLayout4"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:gravity="center"
    android:orientation="horizontal"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/linearLayout3">
```

```
<ImageView
    android:id="@+id/imageView2"
    android:layout_width="66dp"
    android:layout_height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/wiiparty"
    tools:srcCompat="@drawable/wiiparty" />
```

```
<TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="Wii Party"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />
```

```
<Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 60,00" />
```

```
</LinearLayout>
```

```
<LinearLayout
    android:id="@+id/linearLayout3"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:gravity="center"
    android:orientation="horizontal"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/linearLayout25">
```

```
<ImageView
    android:id="@+id/imageView2"
    android:layout_width="66dp"
    android:layout_height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/wiigalaxy"
```

```

tools:srcCompat="@drawable/wiigalaxy" />

<TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="SM Galaxy 2 "
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />

<Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 200,00" />
</LinearLayout>

<LinearLayout
    android:id="@+id/linearLayout"
    android:layout_width="0dp"
    android:layout_height="76dp"
    android:background="#F44336"
    android:gravity="center"
    android:orientation="vertical"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent">

    <TextView
        android:id="@+id/tituloXbox"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:fontFamily="@font/aclonica"
        android:rotationX="17"
        android:text="NINTENDO"
        android:textAlignment="center"
        android:textSize="48sp" />
    </LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>

```

3.5 Tela PC Gamer

```

<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:background="@drawable/fundo"
    tools:context=".PcGamer">

    <TextView
        android:id="@+id/textView7"
        android:layout_width="0dp"

```

```
android:layout_height="wrap_content"
android:background="#F44336"
android:backgroundTint="#F44336"
android:text="Gelistore LTDA. Fone: (00)00000 - 0000"
android:textAlignment="center"
android:textColor="#FFFFFF"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintStart_toStartOf="parent" />
```

```
<LinearLayout
    android:id="@+id/linearLayout6"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:gravity="center"
    android:orientation="horizontal"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/linearLayout4">
```

```
<ImageView
    android:id="@+id/imageView2"
    android:layout_width="66dp"
    android:layout_height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/pcsaints"
    tools:srcCompat="@drawable/pcsaints" />
```

```
<TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="Saints Row IV"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />
```

```
<Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 10,00" />
```

```
</LinearLayout>
```

```
<LinearLayout
    android:id="@+id/linearLayout25"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:gravity="center"
    android:orientation="horizontal"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="1.0"
```

```

app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toBottomOf="@+id/linearLayout">

<ImageView
    android:id="@+id/imageView2"
    android:layout_width="66dp"
    android:layout_height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/pcfarcry3"
    tools:srcCompat="@drawable/pcfarcry3" />

<TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="Far Cry 3"
    android:textAlignment="center"
    android:textColor="#FFFFFF"
    android:textSize="20sp" />

<Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 30,00" />
</LinearLayout>

<LinearLayout
    android:id="@+id/linearLayout4"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:gravity="center"
    android:orientation="horizontal"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/linearLayout3">

<ImageView
    android:id="@+id/imageView2"
    android:layout_width="66dp"
    android:layout_height="86dp"
    android:cropToPadding="true"
    app:srcCompat="@drawable/pcmamax"
    tools:srcCompat="@drawable/pcmamax" />

<TextView
    android:id="@+id/textView"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"
    android:text="Mad Max"
    android:textAlignment="center"

```

```

        android:textColor="#FFFFFF"
        android:textSize="20sp" />

<Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#F44336"
    android:paddingLeft="4dp"
    android:paddingRight="4dp"
    android:text="R$ 20,00" />
</LinearLayout>

<LinearLayout
    android:id="@+id/linearLayout3"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:gravity="center"
    android:orientation="horizontal"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/linearLayout25">

    <ImageView
        android:id="@+id/imageView2"
        android:layout_width="66dp"
        android:layout_height="86dp"
        android:cropToPadding="true"
        app:srcCompat="@drawable/pcgtaiv"
        tools:srcCompat="@drawable/pcgtaiv" />

    <TextView
        android:id="@+id/textView"
        android:layout_width="150dp"
        android:layout_height="wrap_content"
        android:layout_marginLeft="30dp"
        android:layout_marginRight="30dp"
        android:text="GTA IV"
        android:textAlignment="center"
        android:textColor="#FFFFFF"
        android:textSize="20sp" />

    <Button
        android:id="@+id/button"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:backgroundTint="#F44336"
        android:paddingLeft="4dp"
        android:paddingRight="4dp"
        android:text="R$ 30,00" />
</LinearLayout>

<LinearLayout
    android:id="@+id/linearLayout"
    android:layout_width="0dp"
    android:layout_height="76dp"
    android:background="#F44336"
    android:gravity="center"

```

```
    android:orientation="vertical"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent">

    <TextView
        android:id="@+id/tituloXbox"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:fontFamily="@font/aclonica"
        android:rotationX="17"
        android:text="PC GAMER"
        android:textAlignment="center"
        android:textSize="48sp" />
    </LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
```