

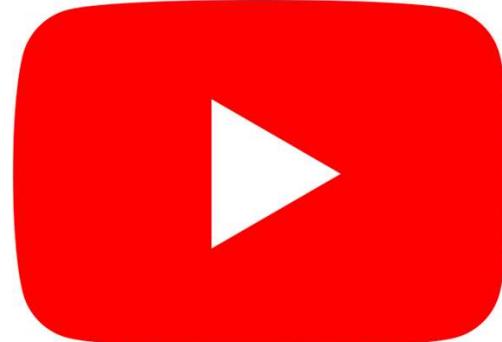
# Video Editing

Glen Issac | Code Ninjas



# **Ice – Breaker Wednesday**

What is your favorite YouTube Channel of all time?



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Wrap up, Export, and  
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# 01

## Welcome/StoryTelling

Why Do We Edit Videos? Not just How

# **Let's Look At An Example of Why Video Editing is So Cool!**



[EDITING BREAKDOWN - Before and After \(Cinematic Travel Film\)](#)

# 02

## **OpenShot!**

Meet the editing software we shall be working on!



# **What is OpenShot?**

OpenShot is a **free and open-source video editor** that lets anyone cut, mix, and create videos - just like the tools used by YouTubers and filmmakers!

# What can I do with OpenShot?

You can use it to:

- Trim and arrange video clips
- Add music, titles, and cool transitions
- Export your final video to share with friends or online

It's designed to be **simple and fun**, which makes it perfect for beginners and young creators.

# OpenShot – A Brief History

- Created by Jonathan Thomas in 2008
- His goal: make video editing *easy for everyone*, not just professionals
- It's open-source, which means **people all over the world** help improve it
- Today, OpenShot is used in **schools, YouTube channels, and studios** everywhere
- It is entirely **free** to use and can be installed with a simple search.

## Fun Fact!

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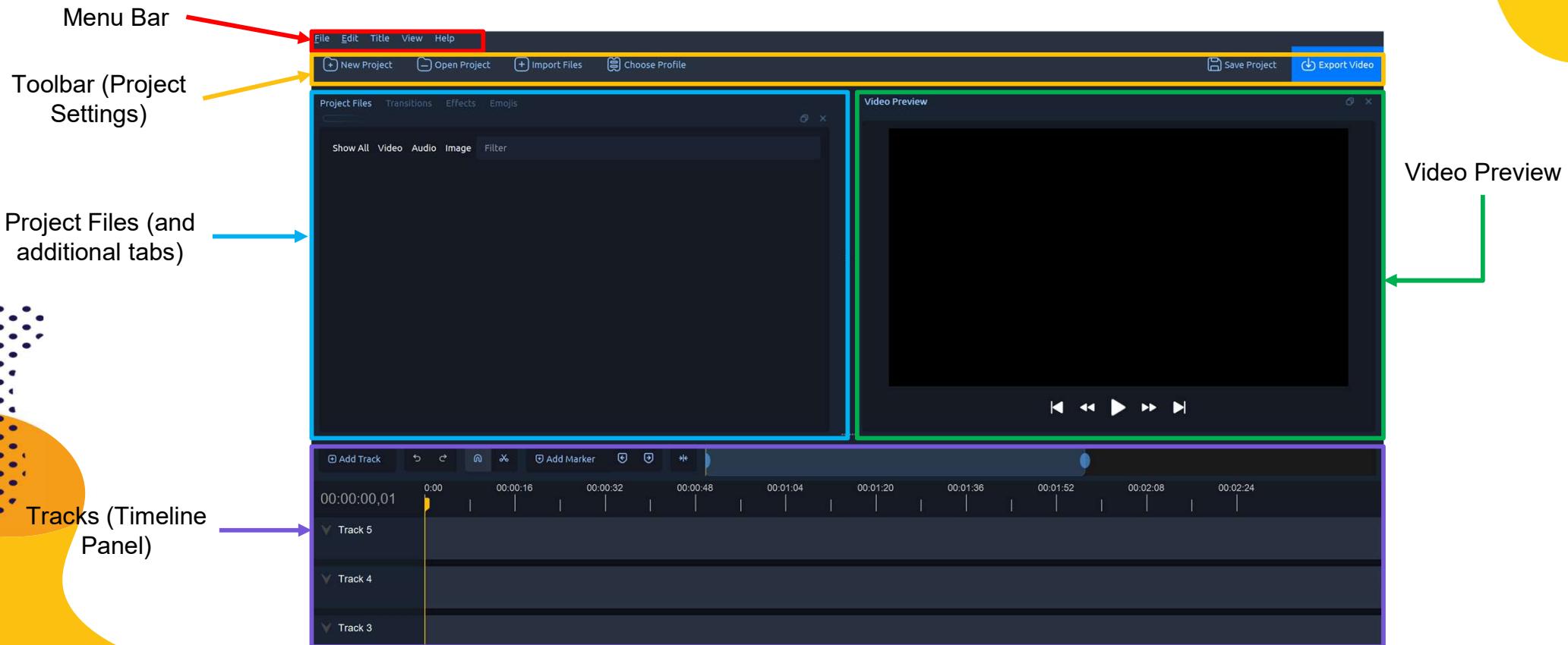
The Name “OpenShot” comes from the idea of **opening your shot** – giving anyone the power to tell their story through video! 🎥

# What Makes a Video?

A video always has two components

- **Audio** – What you can Hear  
A collection of **sounds, music, and voice** stored as audio files and synced with visuals.
- **Video** – What you can See  
A series of **images called frames**, shown rapidly one after another to create motion.

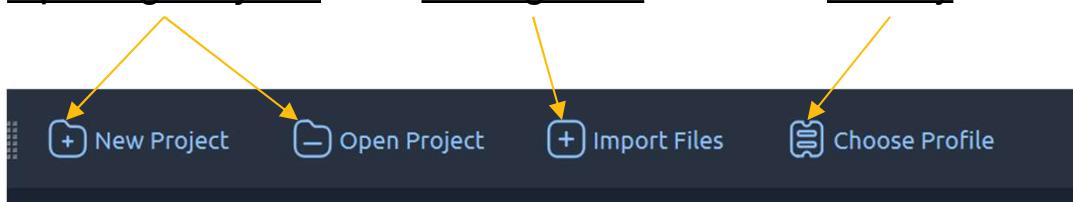
# Meet your OpenShot Interface!



# Projects

Projects are the **main** containers for our entire video editing work. These keep track of our files, edits, effects, transitions, etc. They help us organize, manage and save our entire workflow!

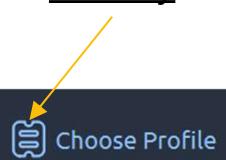
## Creating and Opening Projects



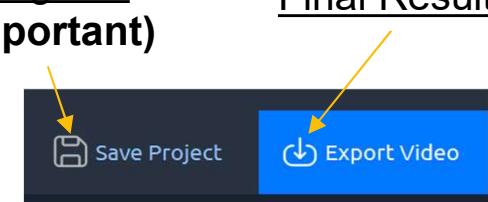
## Accessing and Editing Files



## Choosing Video Quality



## Saving our Progress (Important)

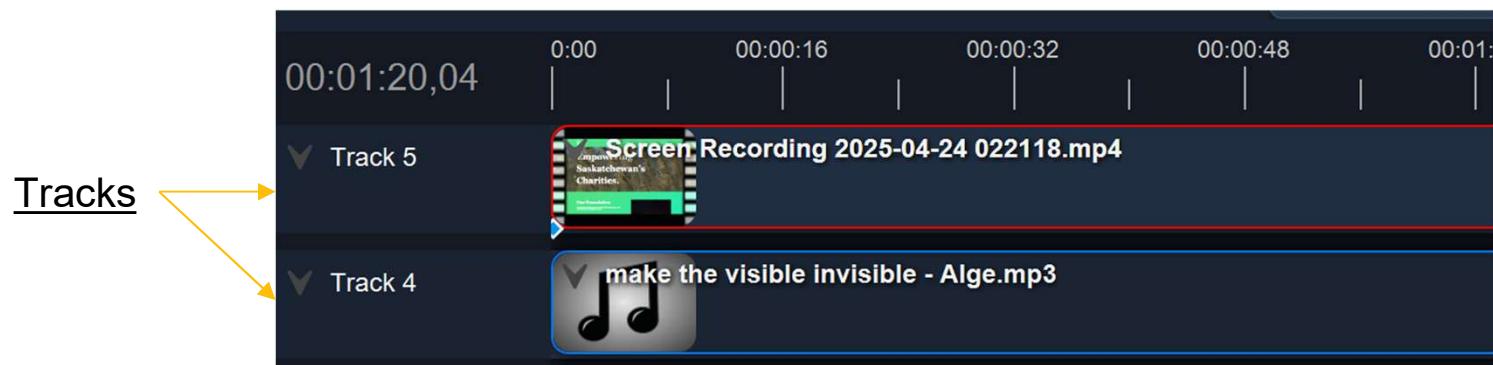


## Getting our Final Result!



# Tracks

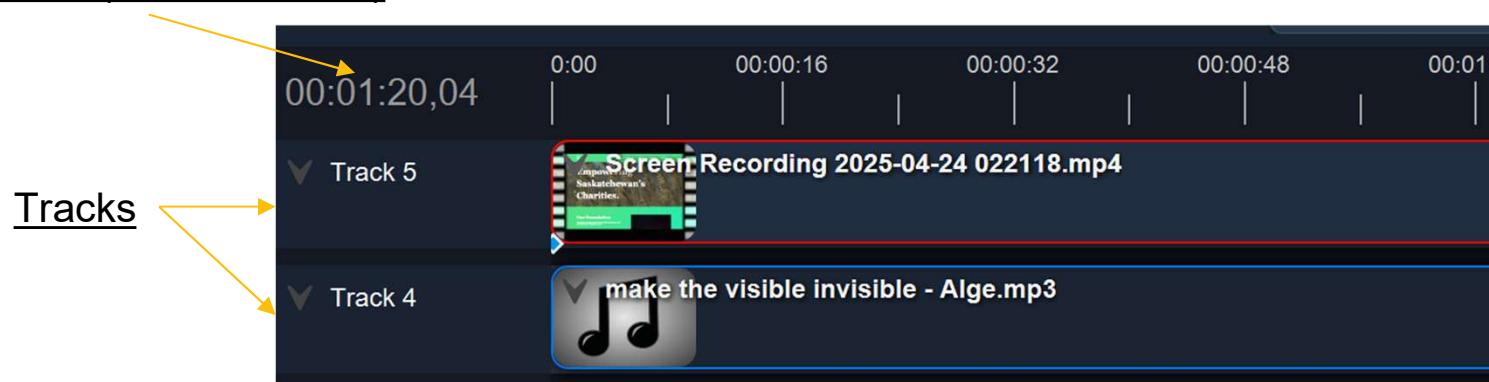
On OpenShot, Audio and Video are separated using something called “Tracks”. If you want an Audio and a Video playing simultaneously, you need to have them in different tracks.



# Playhead

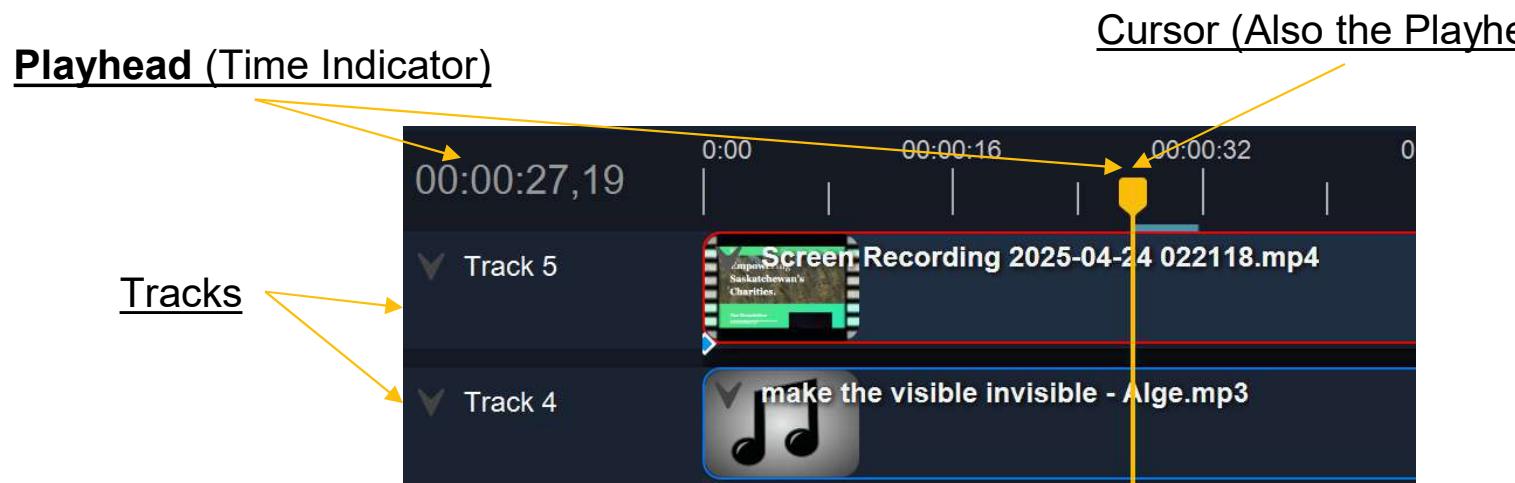
We also have the **Playhead** - a Time Indicator that tells us how far into the video we are! This is useful to have coherent structure in our Videos and Audios.

## Playhead (Time Indicator)



# Cursor

The Cursor (yellow line) helps us navigate to different sections of the video, and also controls what our Playhead displays (Notice how it says 27 now?)

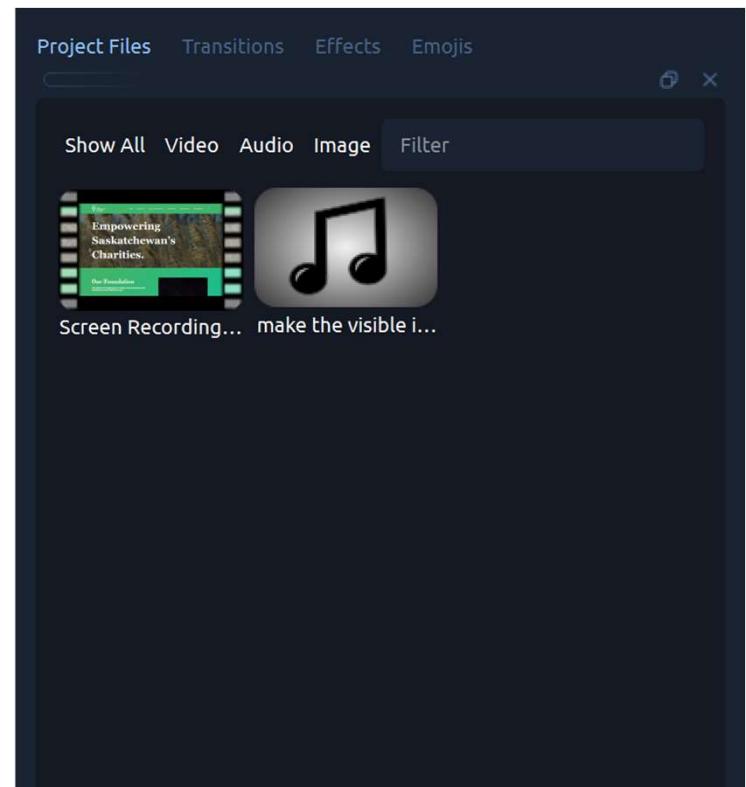


# Project Files

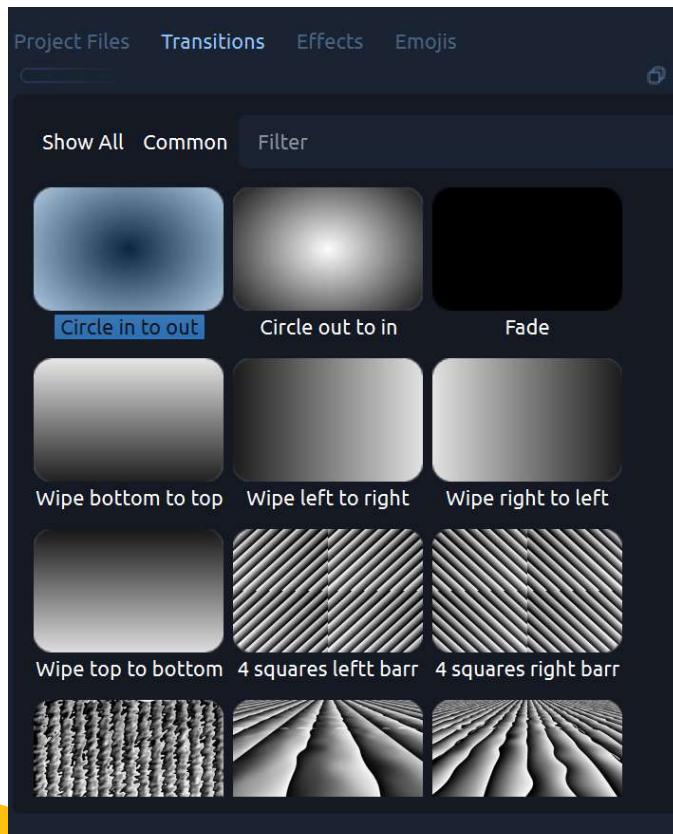
This Panel on the top left of our screen is where all of our **Assets** (Images, Audios, Videos) go in a clean and organized manner.

It has a nice filter too so we can access what we're looking for pretty quick.

It has four other Panels, **Transitions**, **Effects**, and **Emojis**, all of which are pretty handy when editing videos!



# Transitions



This is our (HUGE) collection of pre-loaded Transitions! They come installed with OpenShot.

As the name suggests, they're used to transition from one Asset to another (specifically, visuals). They go towards the beginning or end of an Asset. We're going to be working with a ton of these this workshop!

The blue square is our Transition!



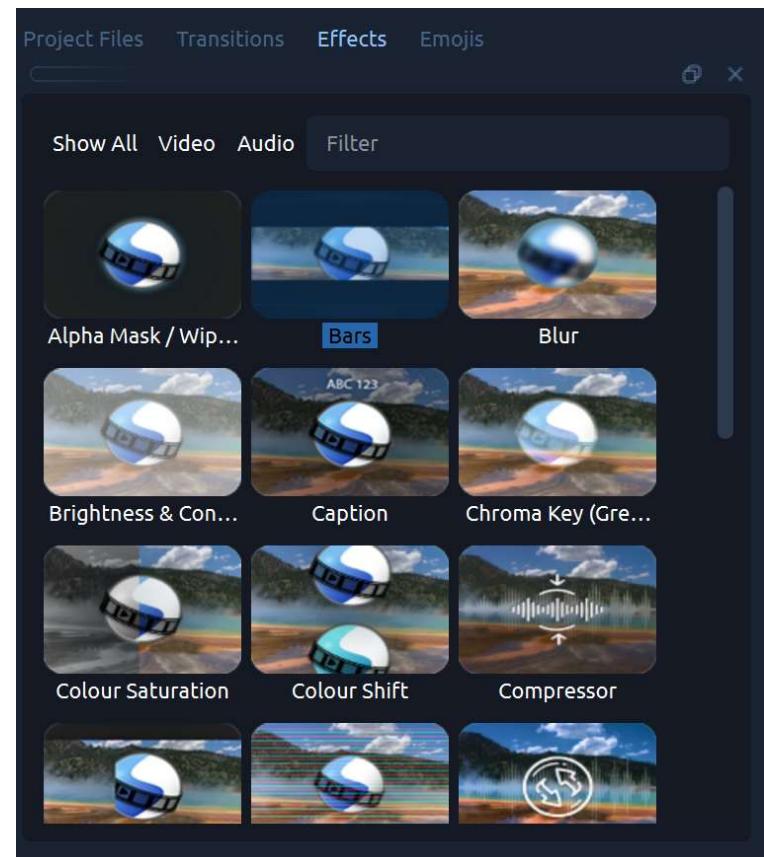
# Effects

Effects let us **change the appearance or sound** of our clips.

Think of them as filters that can make a scene **brighter, darker, blurrier, sharper, or more colorful**.

They're applied **directly onto a clip** on the timeline and help create a unique style or mood for your video.

We'll try out a few during this workshop to see how small tweaks can make a big difference!





## ● Remember:

Transitions move us **between** clips – Effects transform what's **inside** a clip.

# StoryTelling!

Let's hear out Drew Keller on what he has to say about Sequencing, Video Editing and Sequencing!



Video Sequencing Made Easy



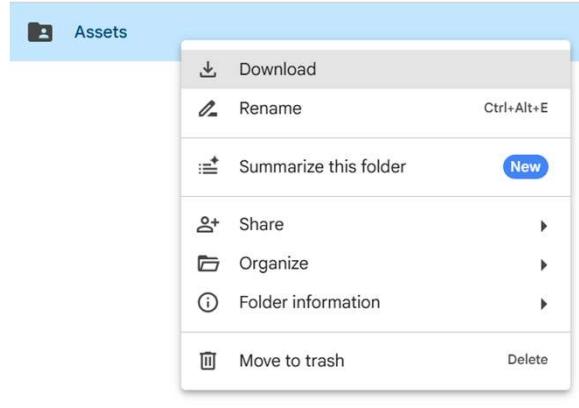
# **03**

# **Magic!**

Let's now play around with some features of OpenShot (Editing the video we just watched!) now that we have a brief idea.

# Editing – Hands On

Let's now edit the video we just watched!

- Go to the Google Drive tab on your chrome browser. If it is not open, search up “drive.google.com” and hit enter!
  - You should see an “Assets” folder. Right-click on it and select download.
- 
- This is going to be in your “Downloads” folder.
  - Go to OpenShot and create a New Project. Once done, click on Import Files and Import all the files you just installed.
  - Trust the process and have fun!

# Your Tasks:

You may have noticed that the video is all fragmented.. Let's fix that!

- From the files we just Imported, drag the video that you need onto your Tracks (Demonstration shown)
- Do this sequentially (in order) as the video goes on! You may use the actual video to know what the order is.

(Note: There are 4 sections:

- Intro,
- Bird Shots - labeled B\_
- Cooking – labeled C\_
- and Talking – labeled T\_)



# Your Tasks:

Awesome!! Now that you have the original video, I want you to add:

- **At least 5** Transitions to your video.
- **At least 3** Effects.
- Add something that makes this Video your own 😎 (Emojis, Images, Sounds, Anything!)



## 04

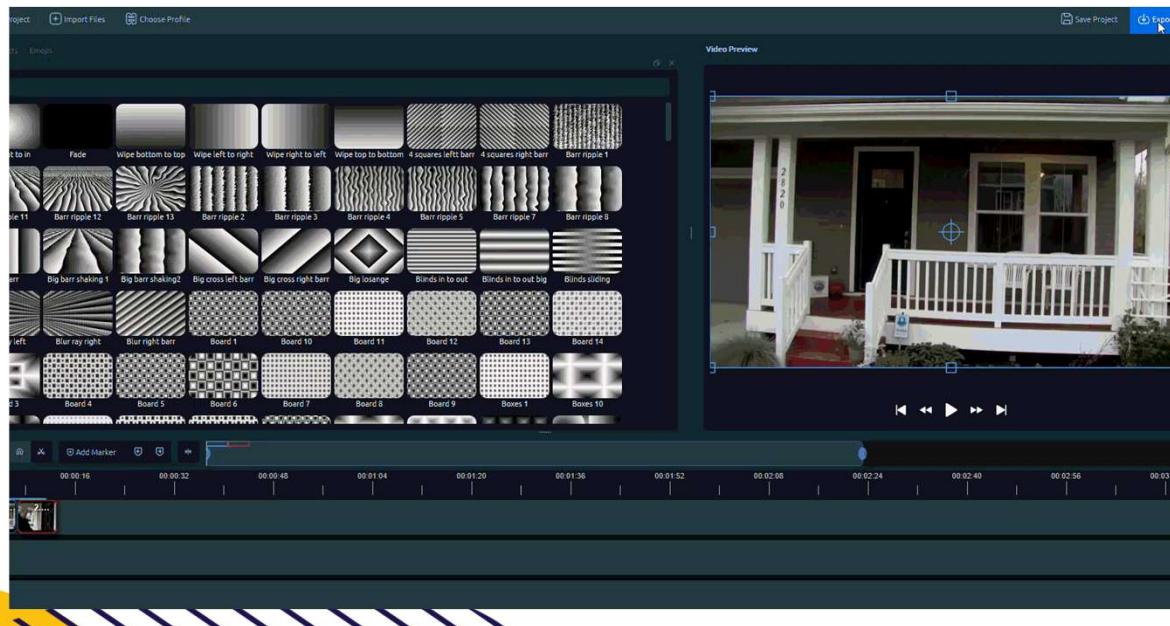
# Final Touches

Wrap up, Export, and Celebrate!



# The End

**Absolutely Fantastic!** You've all made great progress and have officially reached the end of this workshop. To save your videos, Click on “Export Project”



# THANKS!



Do you have any questions?

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