

# g e link

software developer

## contact

link@grace.cat  
www.grace.cat  
gitlab: gelink  
github: gelo592

## languages

English (native)  
French (fluent)

## experience

- |           |   |                   |
|-----------|---|-------------------|
| 2016      | <b>Contractor</b> at DuckDuckGo   | remote            |
|           | Worked with the core search team to improve image search experience   |                   |
| 2015-2016 | <b>CoFounder &amp; Lead Dev</b> at Swellish   | Lille, France     |
|           | Startup that provides tools for French professionals  |                   |
|           | <ul style="list-style-type: none"><li>• Provided speed translations for entrepreneurs focusing on enhancing marketing language and native tone</li><li>• Designed and developed cognitive science based English learning games</li></ul>              |                   |
| 2104-2015 | <b>CoFounder &amp; Lead Front-end Dev</b> at ReSchedule Med   | Mountain View, CA |
|           | Founded a startup that automates graduate medical education scheduling  |                   |
|           | <ul style="list-style-type: none"><li>• Y Combinator Winter 2015</li><li>• Designed and developed user friendly interface to upload and manage scheduling and built API to connect with back-end</li><li>• Lead company design and branding</li></ul> |                   |
| 2013-2014 | <b>Software Development Engineer</b> at Microsoft   | Bellevue, WA      |
|           | Developed interface for Bing Interests (Cortana on the web) and for Bing Boards user on-boarding (defunct service that surfaced blog content for lifestyle queries)   |                   |

## projects

- |      |  |                       |
|------|--|-----------------------|
| 2017 | <b>E-mail</b> by kermpany                      | e-mail.kermpany.com   |
|      | Built a rust server with Vue.js frontend       |                       |
| 2017 | <b>Alien Boy</b> by kermpany                   | kermpany.com/alienboy |
|      | Animated and coded Unity 2D game               |                       |
| 2016 | <b>Frands</b> by kermpany                      | frands.space          |
|      | Built and animated a hug simulator over webRTC |                       |

## education

- |           |  |  |
|-----------|--|--|
| 2010-2013 | <b>Bachelor of Science</b>   | University of Illinois at Champaign-Urbana |
|           | Majoring in Computer Science   |  |
| 2008-2010 | <b>Associate of Science</b>  | Northwest Missouri State University        |
|           | Missouri Academy of Science, Mathematics and Computing early entrance to college program |  |

## skills

<b>languages</b>	Javascript, Python, C#
<b>web</b>	ReactJS, VueJS, NodeJS, flask, SASS
<b>data</b>	PostgreSQL, Firebase

## interests

<b>professional</b>	User Experience, Natural Language Processing
<b>personal</b>	Foreign Languages, Screen Printing, Animation