

# CprE 288 – Introduction to Embedded Systems (Analog-to-Digital Converter)

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# Overview of Today's Lecture

- Announcements
- ADC
  - Successive Approximation
- ADC on the ATmega128

# Announcements

- This Thursday
  - Homework 5 due

# ANALOG TO DIGITAL CONVERTERS

# ADC and DAC

## Analog-to-Digital Conversion (ADC) and Digital-to-Analog Conversion (DAC)

### Why do we need ADC and DAC?

- Analog sensors: Temperature, pressure, light, humidity, compass, and so on
- Audio applications: Microphone and speakers
- Image and video applications: Digital cameras, camcorder

# ADC and DAC

Analog sensor: Convert a physical signal into an *analog* electrical signal



Temperature Sensor  
\$3.95



Photoresistor \$1.95  
(Light Sensor)



Passive IR sensor \$9.95  
for motion detection

Sensor pictures and prices from <http://www.parallax.com>

# ADC and DAC

## ADCs in microcontroller

- Most **ADCs** also work as **DAC**
- The ADC circuitry is located inside the microcontroller, with dozens of ADC pins going outside to support **multiple input channels**
- Mostly 10-bit **resolution** (the higher the better, e.g. 14-bit in high-end digital cameras)
- Supports **continuous mode** and **single conversion mode**
- **Sampling rate** in continuous mode ranges from tens of KHz to hundreds of KHz (the faster the better)

# ADC Terminology

**analog:** continuously valued signal, such as temperature, speed, or voltage with infinite possible values in between

**digital:** discretely valued signal, such as integers, encoded in binary

**analog-to-digital converter:** ADC, A/D, A2D; converts an analog signal to a digital signal

**digital-to-analog converter:** DAC, D/A, D2A; converts a digital number to an analog signal

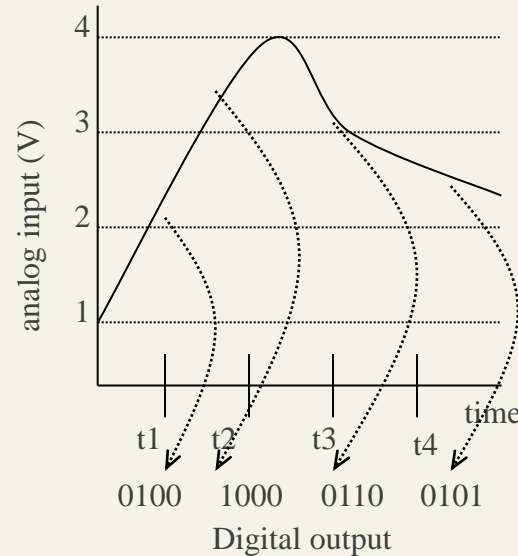
An embedded system's surroundings typically involve many analog signals.



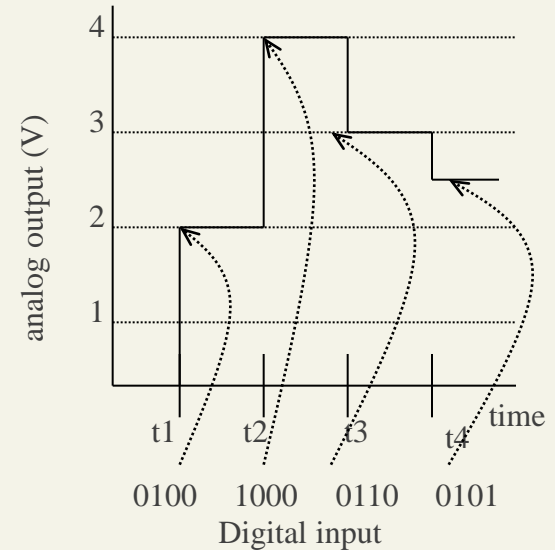
# Analog-to-digital converters

$V_{\max} = 7.5\text{V}$	1111
7.0V	1110
6.5V	1101
6.0V	1100
5.5V	1011
5.0V	1010
4.5V	1001
4.0V	1000
3.5V	0111
3.0V	0110
2.5V	0101
2.0V	0100
1.5V	0011
1.0V	0010
0.5V	0001
0V	0000

proportionality



analog to digital



digital to analog

# Proportional Signals

## Simple Equation

Assume minimum voltage of 0 V.

**V<sub>max</sub>** = maximum voltage of the analog signal

**a** = analog value

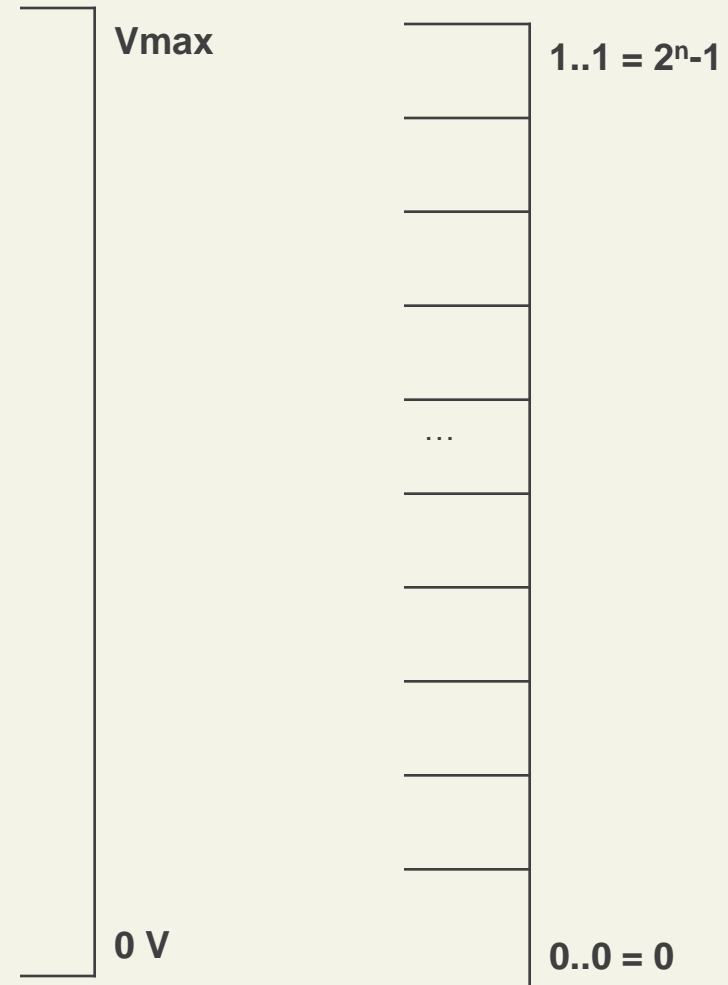
**n** = number of bits for digital encoding

$2^n$  = number of digital codes

**M** = number of steps, either  $2^n$  or  $2^n - 1$

**d** = digital encoding

$$a / V_{\max} = d / M$$



# Resolution

Let  $n = 2$

$$\underline{M = 2^n - 1}$$

3 steps on the digital scale

$$d_0 = 0 = 0b00$$

$$d_{V_{\max}} = 3 = 0b11$$

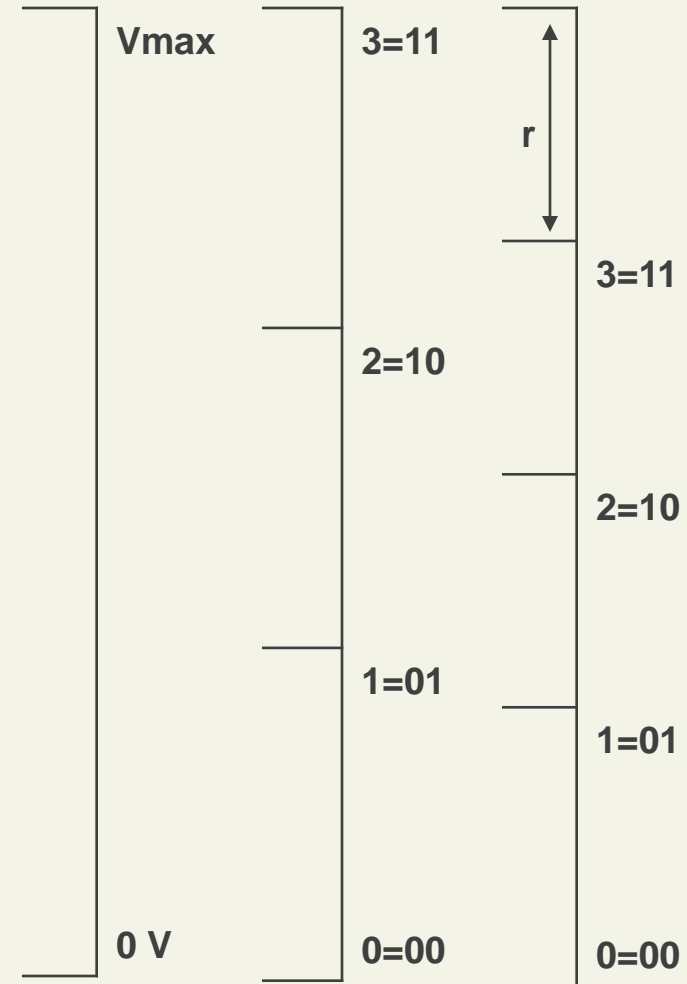
$$\underline{M = 2^n}$$

4 steps on the digital scale

$$d_0 = 0 = 0b00$$

$$d_{V_{\max} - r} = 3 = 0b11 \text{ (no } d_{V_{\max}} \text{)}$$

**r, resolution:** smallest analog change resulting from changing one bit



# DAC vs. ADC

- DAC
  - $n$  digital inputs for digital encoding  $\mathbf{d}$
  - analog input for **V<sub>max</sub>** and **V<sub>min</sub>**
  - analog output  $\mathbf{a}$
- ADC
  - $n$  digital outputs for digital encoding  $\mathbf{d}$
  - analog input for **V<sub>max</sub>** and **V<sub>min</sub>**
  - analog input  $\mathbf{a}$

# DAC vs. ADC

ADC:

Given a  $V_{max}$  analog input and an analog input  $a$ , how does the converter know what binary value to assign to  $d$  in order to satisfy the ratio?

- may use DAC to generate analog values for comparison with  $a$
- ADC “guesses” an encoding  $d$ , then checks its guess by inputting  $d$  into the DAC and comparing the generated analog output  $a'$  with original analog input  $a$
- How does the ADC guess the correct encoding?

# ADC: Digital Encoding

Guessing the encoding is similar to finding an item in a list.

1. Sequential search – counting up: start with an encoding of 0, then 1, then 2, etc. until find a match.
    - $2^n$  comparisons: Slow!
  2. Binary search – successive approximation: start with an encoding for half of maximum; then compare analog result with original analog input; if result is greater (less) than the original, set the new encoding to halfway between this one and the minimum (maximum); continue dividing encoding range in half until the compared voltages are equal
    - $n$  comparisons: Faster, but more complex converter
- Takes time to guess the encoding: start conversion input, conversion complete output

# ADC Using Successive Approximation

- Given an analog input signal whose voltage should range from 0 to 15 volts, and an 8-bit digital encoding, calculate the correct encoding for 5 volts. Then trace the successive-approximation approach to find the correct encoding.
- Assume  $M = 2^n - 1$

$$a / V_{\max} = d / M$$

$$5 / 15 = d / (256 - 1)$$

$$d = 85 \text{ or binary } 01010101$$

# ADC Using Successive Approximation

## Step 1-4: Determine bits 0-3

$$\frac{1}{2}(V_{\max} - V_{\min}) = 7.5 \text{ volts}$$

$$V_{\max} = 7.5 \text{ volts.}$$

0	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---

$$\frac{1}{2}(7.5 + 0) = 3.75 \text{ volts}$$

$$V_{\min} = 3.75 \text{ volts.}$$

0	1	0	0	0	0	0	0
---	---	---	---	---	---	---	---

$$\frac{1}{2}(7.5 + 3.75) = 5.63 \text{ volts}$$

$$V_{\max} = 5.63 \text{ volts}$$

0	1	0	0	0	0	0	0
---	---	---	---	---	---	---	---

$$\frac{1}{2}(5.63 + 3.75) = 4.69 \text{ volts}$$

$$V_{\min} = 4.69 \text{ volts.}$$

0	1	0	1	0	0	0	0
---	---	---	---	---	---	---	---



# ADC Using Successive Approximation

## Step 5-8: Determine bits 4-7

$$\frac{1}{2}(5.63 + 4.69) = 5.16 \text{ volts}$$

$$V_{\max} = 5.16 \text{ volts.}$$

0	1	0	1	0	0	0	0
---	---	---	---	---	---	---	---

$$\frac{1}{2}(5.16 + 4.69) = 4.93 \text{ volts}$$

$$V_{\min} = 4.93 \text{ volts.}$$

0	1	0	1	0	1	0	0
---	---	---	---	---	---	---	---

$$\frac{1}{2}(5.16 + 4.93) = 5.05 \text{ volts}$$

$$V_{\max} = 5.05 \text{ volts.}$$

0	1	0	1	0	1	0	0
---	---	---	---	---	---	---	---

$$\frac{1}{2}(5.05 + 4.93) =$$

$$4.99 \text{ volts}$$

0	1	0	1	0	1	0	1
---	---	---	---	---	---	---	---

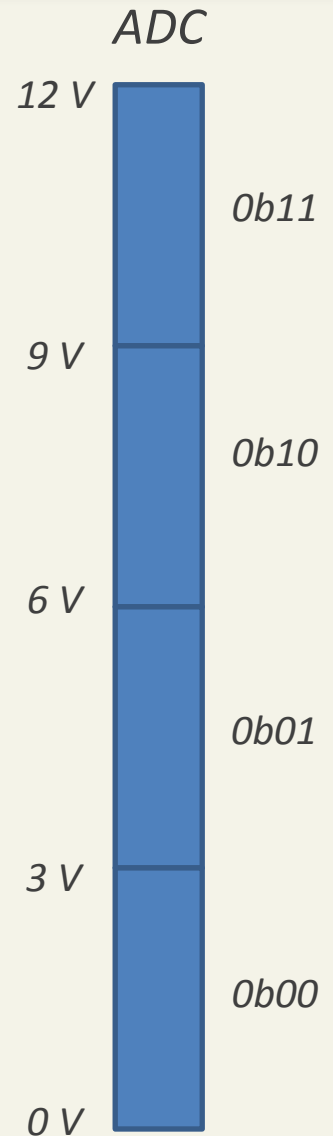
# Resolution

- Example
  - 2-bits of resolution
  - $V_{min} = 0$  Volts
  - $V_{max} = 12$  Volts

$$M = 2^n$$

$2^2 = 4$  buckets (or ranges) for the analog signal to fall

**r, resolution:** smallest analog change resulting from changing one bit



# Practice Problem 1

- Question:
  - Given:
    - $n = 2$  bit resolution
    - $V_{\min} = 0$  volts
    - $V_{\max} = 12$  volts
    - $a = 5$  volts
  - What is  $d$ ?

# Practice Problem 1

- Question:

- Given:

- $n = 2$  bit resolution
    - $V_{min} = 0$  volts
    - $V_{max} = 12$  volts
    - $a = 5$  volts

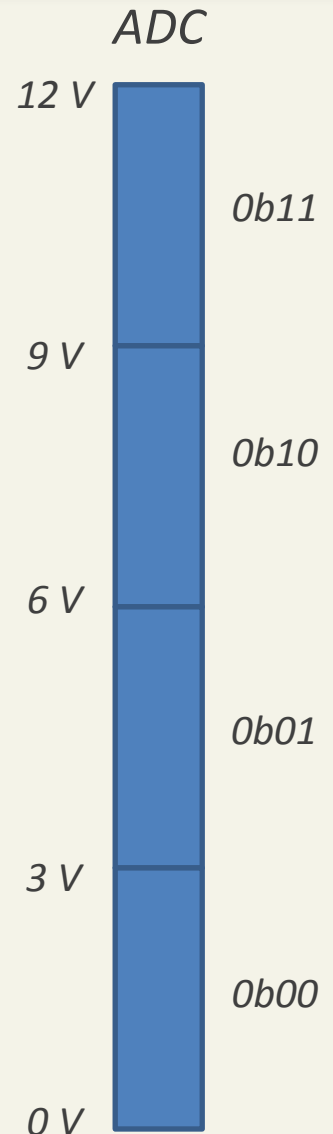
- What is **d**?

- Answer:

- Analog and Digital signals are proportional

$$\frac{a - V_{min}}{V_{max} - V_{min}} = \frac{d}{2^n}$$

- **d** is 0b01



# Practice Problem 2

- Question:
  - Given:
    - $n = 4$  bit resolution
    - $V_{\min} = 0$  volts
    - $V_{\max} = 12$  volts
    - $a = 5$  volts
  - What is  $d$ ?

# Practice Problem 2

- Question:

- Given:

- $n = 4$  bit resolution
- $V_{\min} = 0$  volts
- $V_{\max} = 12$  volts
- $a = 5$  volts

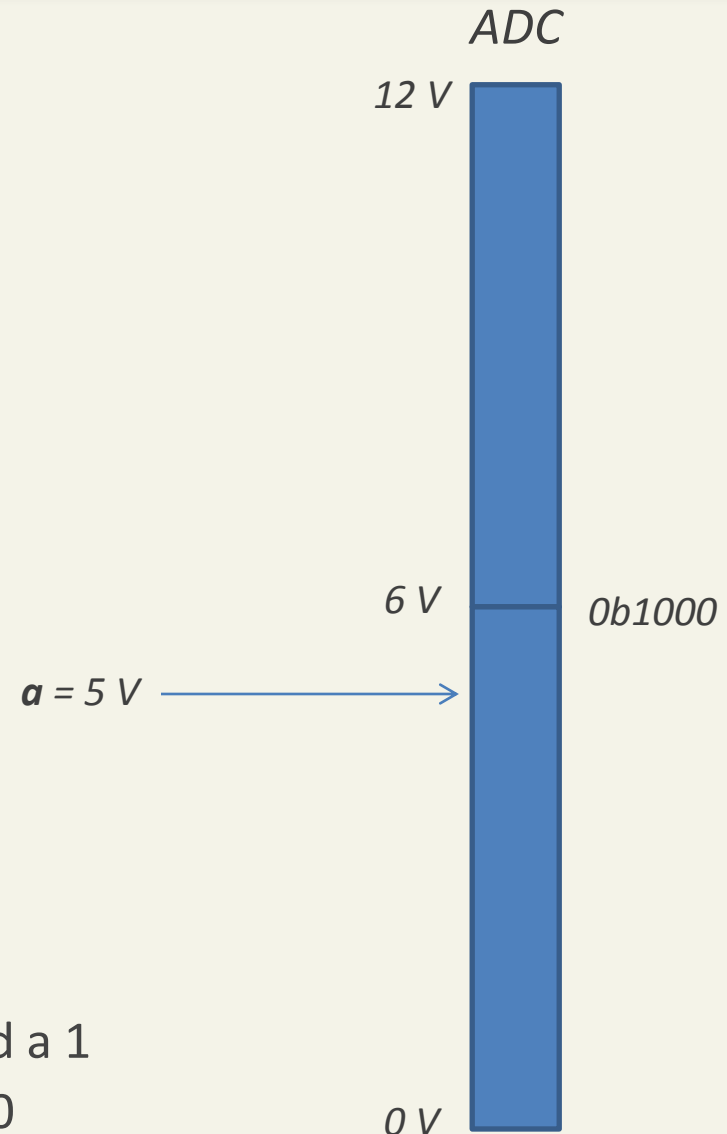
- What is **d**?

- Answer:

- Use successive approximation

- **d** = 0b????

- Midpoint is 0b1000 at 6 volts
- If **a** is greater than 6 volts, record a 1
- If **a** is less than 6 volts, record a 0



# Practice Problem 2

- Question:

- Given:

- $n = 4$  bit resolution
    - $V_{\min} = 0$  volts
    - $V_{\max} = 12$  volts
    - $a = 5$  volts

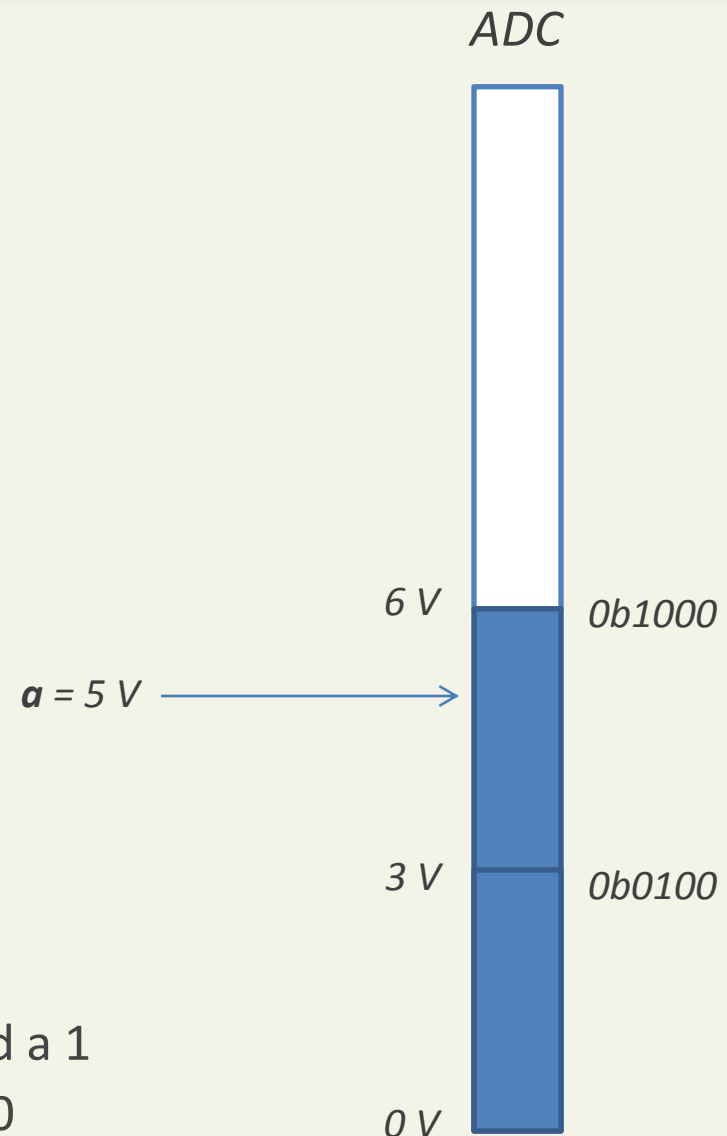
- What is  $d$ ?

- Answer:

- Use successive approximation

- $d = 0b0???$

- Midpoint is  $0b0100$  at 3 volts
    - If  $a$  is greater than 3 volts, record a 1
    - If  $a$  is less than 3 volts, record a 0



# Practice Problem 2

- Question:

- Given:

- $n = 4$  bit resolution
- $V_{\min} = 0$  volts
- $V_{\max} = 12$  volts
- $a = 5$  volts

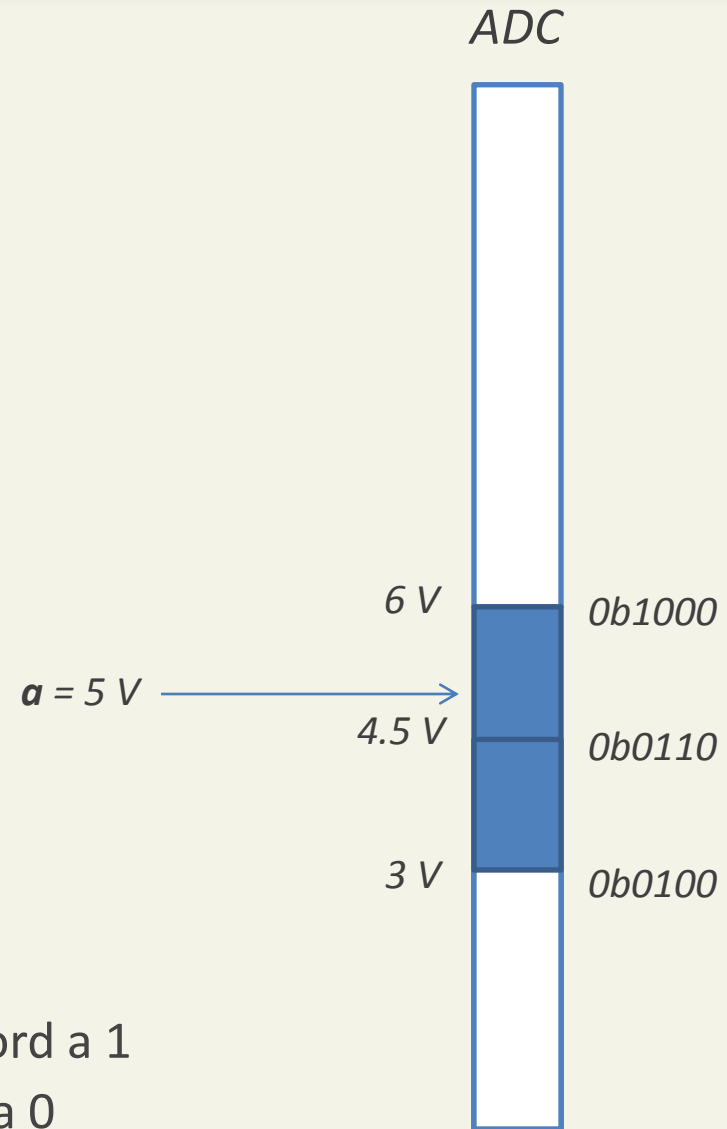
- What is  $d$ ?

- Answer:

- Use successive approximation

- $d = 0b01??$

- Midpoint is  $0b0110$  at  $4.5$  volts
- If  $a$  is greater than  $4.5$  volts, record a 1
- If  $a$  is less than  $4.5$  volts, record a 0





# Practice Problem 2

- Question:

- Given:

- $n = 4$  bit resolution
    - $V_{\min} = 0$  volts
    - $V_{\max} = 12$  volts
    - $a = 5$  volts

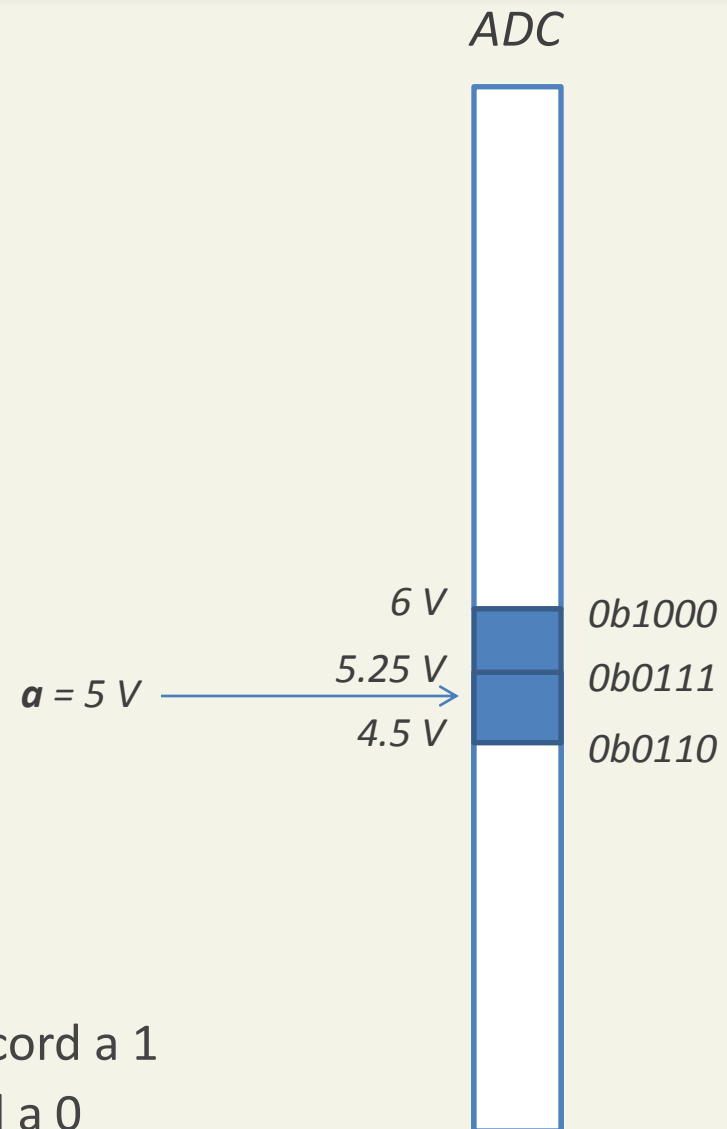
- What is **d**?

- Answer:

- Use successive approximation

- **d** = 0b011?

- Midpoint is 0b0111 at 5.25 volts
    - If **a** is greater than 5.25 volts, record a 1
    - If **a** is less than 5.25 volts, record a 0



# Practice Problem 2

- Question:

- Given:

- $n = 4$  bit resolution
    - $V_{\min} = 0$  volts
    - $V_{\max} = 12$  volts
    - $a = 5$  volts

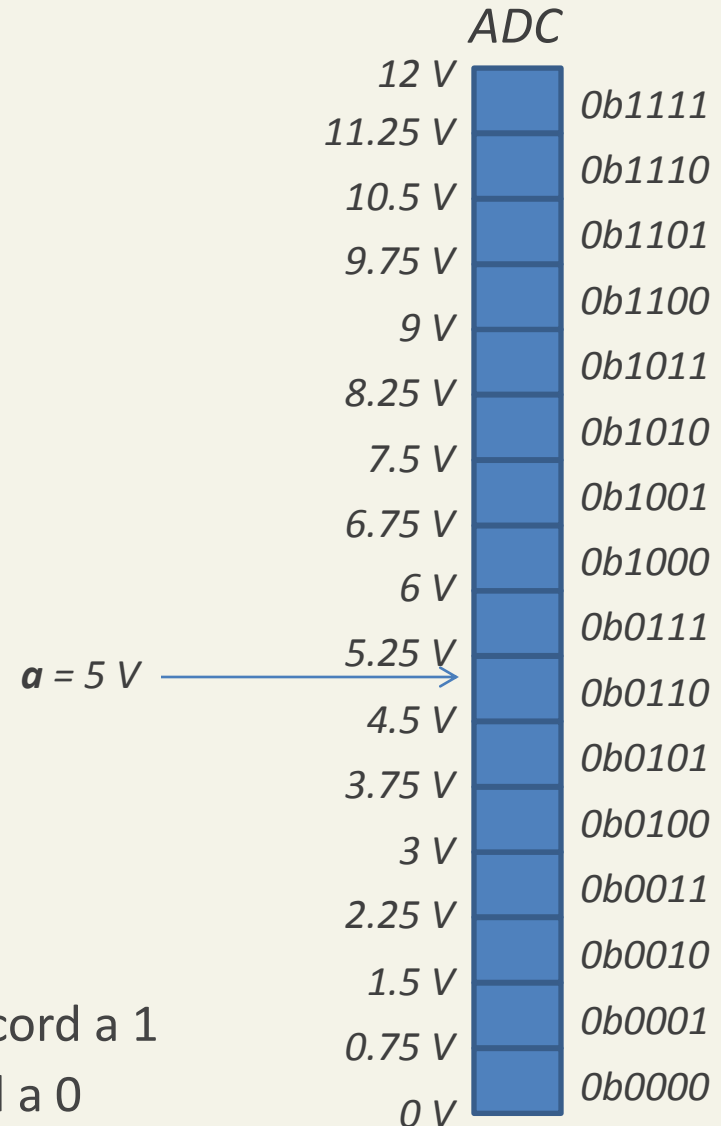
- What is  $d$ ?

- Answer:

- Use successive approximation

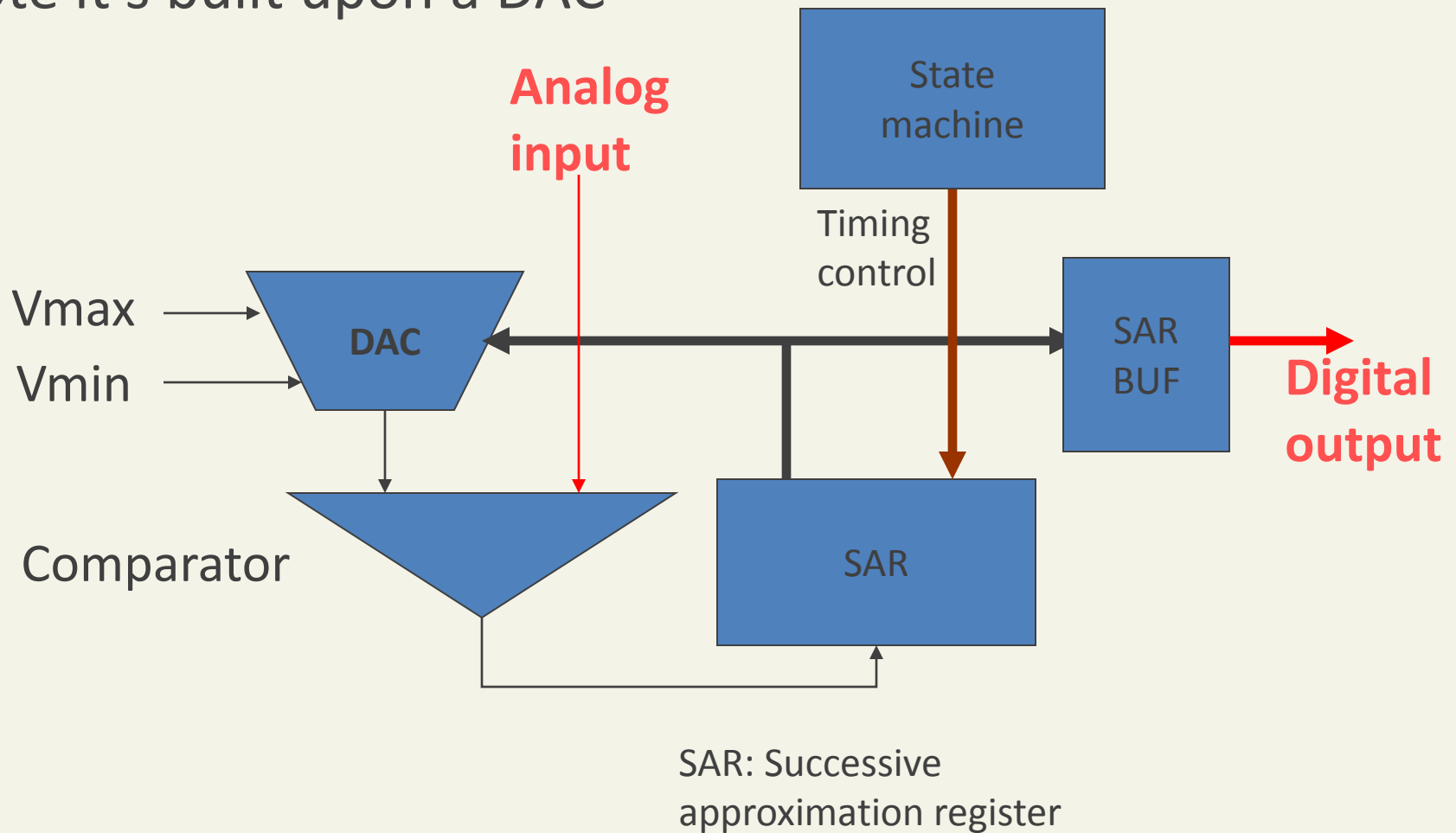
- $d = 0b0110$

- Midpoint is  $0b0111$  at 5.25 volts
    - If  $a$  is greater than 5.25 volts, record a 1
    - If  $a$  is less than 5.25 volts, record a 0



# Constructing the ADC

Note it's built upon a DAC



# ADC Using Successive Approximation

- Example: 0V-16V range, 9.5V input, 4-bit resolution.
- Essentially a form of binary search
- Each step works out the value of one bit.
- Instructor will fill in the table

Step	Range	Mid (digital)	Mid (voltage)	Is a > Mid (voltage)?
0	0bxxxx	0b1000	8 Volts	Yes
1	0b1xxx			
2				
3				
4				

# ADC Using Successive Approximation

- Example: 0V-16V range, 9.5V input, 4-bit resolution.
- Essentially a form of binary search
- Each step works out the value of one bit.
- Instructor will fill in the table

Step	Range	Mid (digital)	Mid (voltage)	Is a > Mid (voltage)?
0	0bxxxx	0b1000	8 Volts	Yes
1	0b1xxx	0b1100	12 Volts	No
2	0b10xx	0b1010	10 Volts	No
3	0b100x	0b1001	9 Volts	Yes
4	0b1001	-	-	-

# ADC Using Successive Approximation

- Example: 0V-16V range, 9.5V input, 4-bit resolution.

$$\frac{a - V_{min}}{V_{max} - V_{min}} = \frac{d}{2^n}$$

$$\frac{9.5}{16 - 0} = \frac{d}{16}$$

$$d = \frac{9.5 * 16}{16} = 9.5$$

$$d = 0b1001 = 9$$

# ADC Bit Weight

Notice the concept of bit weight in the last example:

bit 7 = 7.5 V =  $15/2$

bit 6 = 3.75 V =  $15/4$

Each bit is weighted with an analog value, such that a 1 in that bit position adds its analog value to the total analog value represented by the digital encoding.

**Example:** -5 V to +5 V analog range,  $n=8$

Digital Bit	Bit Weight (V)
7	$10/2 = 5$
6	$10/4 = 2.5$
5	$10/8 = 1.25$
4	$10/16 = 0.625$
3	$10/32 = 0.313$
2	$10/64 = 0.157$
1	$10/128 = 0.078$
0	$10/256 = 0.039$

# ADC Bit Weight

**Example (continued):** -5 V to +5 V analog range, n=8

Digital numbers for a few analog values

- Values shown increment by 6 bits (weight for bit position 5 is 1.25 V)
- Maximum digital number only approximates the maximum analog value in the range
  - Try  $(-5) + \text{sum of all bit weights}$

Analog (V)	Digital (hex)
-5	00
-3.75	20
-2.5	40
-1.25	60
0	80
1.25	A0
2.5	C0
3.75	E0
$5 - 0.039 = 4.961$	FF



# ADC Terms & Equations

**Offset:** minimum analog value

**Span (or Range):** difference between maximum and minimum analog values

$$\text{Max} - \text{Min}$$

**n:** number of bits in digital code (sometimes referred to as n-bit resolution)

**Bit Weight:** analog value corresponding to a bit in the digital number

**Step Size (or Resolution):** smallest analog change resulting from changing one bit in the digital number, or the analog difference between two consecutive digital numbers; also the bit weight of the

$$\text{Span} / 2^n \quad (\text{Assume } M = 2^n)$$

# ADC ON ATMEGA128

# ATMega128 ADC

- 10-bit ADC conversion
- Eight input channels through a MUX
- Analog input on one of ADC0-ADC7 pins
- Up to 15K samples per second
- 0 – Vcc or 0 – 2.56V ADC input voltage range

# Programming Interface: ADCSRA

Three registers

**ADCSRA**: ADC control and status register A

**ADMUX**: ADC input selection

**ADCW**: ADC result register, 16-bit

# ATMega128 I/O Ports

## ATMega128 I/O Ports and **Alternative Functions** Ports A-G, each pin can be configured as **General Purpose Digital I/O Pin**

- DDRx decides if a pin is for input or output \*
  - PORTx is for writing to output pins
  - PINx is for reading from input pins
- (\* There is a special tri-state configuration)

**Alternatively**, those pins can be used as I/O pins for internal I/O devices

- Activate a pin's alternative function by enabling the corresponding I/O device
- Then, the pin MAY NOT be used as GP I/O pin

# ATMega128 I/O Pins

Most pins have Alternative Functions: USART, ADC, input capture, output compare, and others

USART0 uses port E

- PE2: External Clock (PE – Port E)
- PE1: Transmit Pin
- PE0: Receive Pin

USART1 uses port D

- PD5: External Clock
- PD3: Transmit Pin
- PD2: Receive Pin

# ADC I/O Pins

The ADC uses Port F, all eight pins

- There are eight input channels
- PF0 – PF7 for channels 0-7

If ADC is enabled, then avoid using port F for external I/O device

- No need to configure Port F as input, just enable the ADC

# Program Interface: ADCSRA

7	6	5	4	3	2	1	0	
ADEN	ADSC	ADFR	ADIF	ADIE	ADPS2	ADPS1	ADPS0	ADCSRA
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	

## ADEN: ADC Enable

Write 1 to this bit to enable ADC

## ADSC: ADC Start Conversion

Write 1 to this bit to start ADC conversion. It turns to 0 after conversion is done



# Coding Examples

Enable ADC

```
ADCSRA |= 0x80;
```

Disable ADC

```
ADCSRA &= 0x7F;
```

Read an ADC word, assuming it's ready

```
unsigned reading = ADCW;
```

# Coding Examples

## Using a different coding style

Enable ADC

```
ADCSRA |= (1 << ADEN) ;
```

Disable ADC

```
ADCSRA &= ~ (1 << ADEN) ;
```

## Notes

- `<avr/io.h>` declares ADEN and other names as macros
- ADEN is defined as 7: `(1 << 7) == 0x80`

# Coding Example

Assume ADC has been configured appropriately and in one-shot mode with interrupts disabled.

Write code to (1) start ADC, (2) wait for the conversion to complete, and (3) read the output.

```
ADCSRA |= (1<<ADSC);  
while (ADCSRA & (1<<ADSC))  
    {}  
unsigned ADC_reading = ADCW;
```

# Program Interface: ADCSRA

7	6	5	4	3	2	1	0	
ADEN	ADSC	ADFR	ADIF	ADIE	ADPS2	ADPS1	ADPS0	ADCSRA
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	

## **ADFR:** ADC Free Running Select

- 1: continues sampling, 0: one shot

## **ADIF:** ADC Interrupt Flag

- 1: interrupt raised, 0: otherwise

## **ADIE:** ADC Interrupt Enable

# Coding Examples

Enable ADC interrupt

```
ADCSRA |= (1 << ADIE) ;
```

Disable ADC interrupt

```
ADCSRA &= ~(1 << ADIE) ;
```

Check ADC interrupt flag manually

```
if (ADCSRA & (1 << ADIF))  
    ... // do something
```

# Coding Examples

## Use a different coding style

Enable ADC interrupt

```
ADCSRA |= _BV(ADIE);
```

Disable ADC interrupt

```
ADCSRA &= ~_BV(ADIE);
```

**\_BV (Bit Vector)** is declared in <avr/io.h> like follows:

```
#define _BV(x) (1<<(x))
```

# Program Interface: ADCSRA

7	6	5	4	3	2	1	0	
ADEN	ADSC	ADFR	ADIF	ADIE	ADPS2	ADPS1	ADPS0	ADCSRA
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	

## ADPS2:0: ADC Prescaler Select Bits

Select one of seven division factors

000: 2, 001: 2, 010: 4, 011: 8,  
100: 16, 101: 32, 110: 64, 111: 128

Typical conversion times:

- 25 ADC clock cycles for the first conversion
- Faster time (13 or 14 ADC cycles) for second conversion and thereafter in continuous sampling mode

**Required ADC clock frequency: 50KHz – 200KHz**

- Higher frequency possible with less than 10-bit accuracy

# Coding Example

System clock is 16MHZ. What prescalar value is valid?

Pres. Bits	000	001	010	011	100	101	110	111
Div. Factor	2	2	4	8	16	32	64	128
Freq. (Hz)	8M	8M	4M	2M	1M	500K	250K	125K

What happens with higher frequency?

To set the frequency:

```
ADCSRA |= (7 << ADSP0);
```

Or

```
ADCSRA |= _BF(ADSP2) | _BF(ADSP1) | _BF(ADSP0);
```



# Programming Interface: ADMUX

7	6	5	4	3	2	1	0	
REFS1	REFS0	ADLAR	MUX4	MUX3	MUX2	MUX1	MUX0	ADMUX
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	

## REFS1:0: Reference Selection Bits

- Use code 01 to select Vcc as the reference voltage
- Can a 2.56V or external reference voltage; Use code 11 for 2.56V

## ADLAR: ADC Left Adjust Result

- 1: 10-bit data is left adjusted in 16-bit reg
- 0: right adjusted

# Coding Example

Set the reference voltage to 2.56V:

```
ADMUX |= _BV(REFS1) | _BV(REFS0);
```

Make the result left adjusted:

```
ADMUX |= _BV(ADLAR);
```

# Programming Interface: ADMUX

7	6	5	4	3	2	1	0	
REFS1	REFS0	ADLAR	MUX4	MUX3	MUX2	MUX1	MUX0	ADMUX
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	

## **MUX4:0:** Analog Channel and Gain Selection Bits

There are eight pins connected to ADC through a MUX  
Code 00000 for ADC pin 0, 00001 for pin 1, ...,  
and 00111 for pin 7.

01xxx, 10xxx, 11xxx are reserved for **differential inputs**  
(not to be discussed) with gain

# Coding Example

Get a reading from a given ADC channel

```
unsigned ADC_read(char channel)
{
    ADMUX |= (channel & 0x1F);
    ADCSRA |= _BV(ADSC);
    while (ADCSRA & _BV(ADCS))
    {}
    return ADCW;
}
```

# Code Example

Configure ADC as single shot, interrupt disabled, result right adjusted, precalar 128 and use 2.56 as the reference voltage

First, decide bits in ADCSR and ADMUX

7	6	5	4	3	2	1	0	
ADEN	ADSC	ADFR	ADIF	ADIE	ADPS2	ADPS1	ADPS0	ADCSRA
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	

7	6	5	4	3	2	1	0	
REFS1	REFS0	ADLAR	MUX4	MUX3	MUX2	MUX1	MUX0	ADMUX
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	

# Programming Example

```
ADC_init()  
{  
    // REFS=11, ADLAR=0, MUX don't care  
    ADMUX = _BV(REFS1) | _BV(REFS0);  
  
    // ADEN=1, ADFR=0, ADIE=0, ADSP=111  
    // others don't care  
    // See page 246 of user guide  
    ADCSRA = _BV(ADEN) | (7<<ADPS0);  
}
```

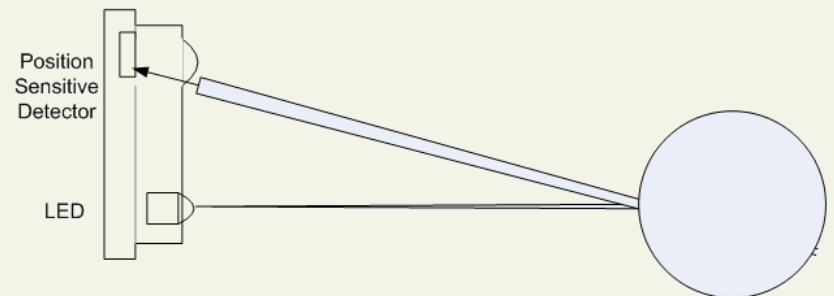
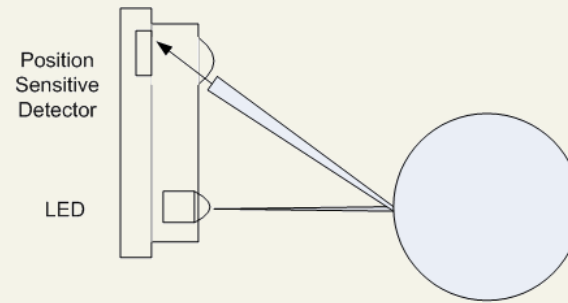
Note: It's a good idea to enable the device as the last step, so make change to ADCSRA as the last step

# Typical Conversion Times

Condition	Sample & Hold	Conversion Time
First Conversion	13.5	25
Normal conversion, single ended	1.5	13
Normal conversion, differential	1.5/2.5	13/14

# Measuring Distance with the IR Sensor

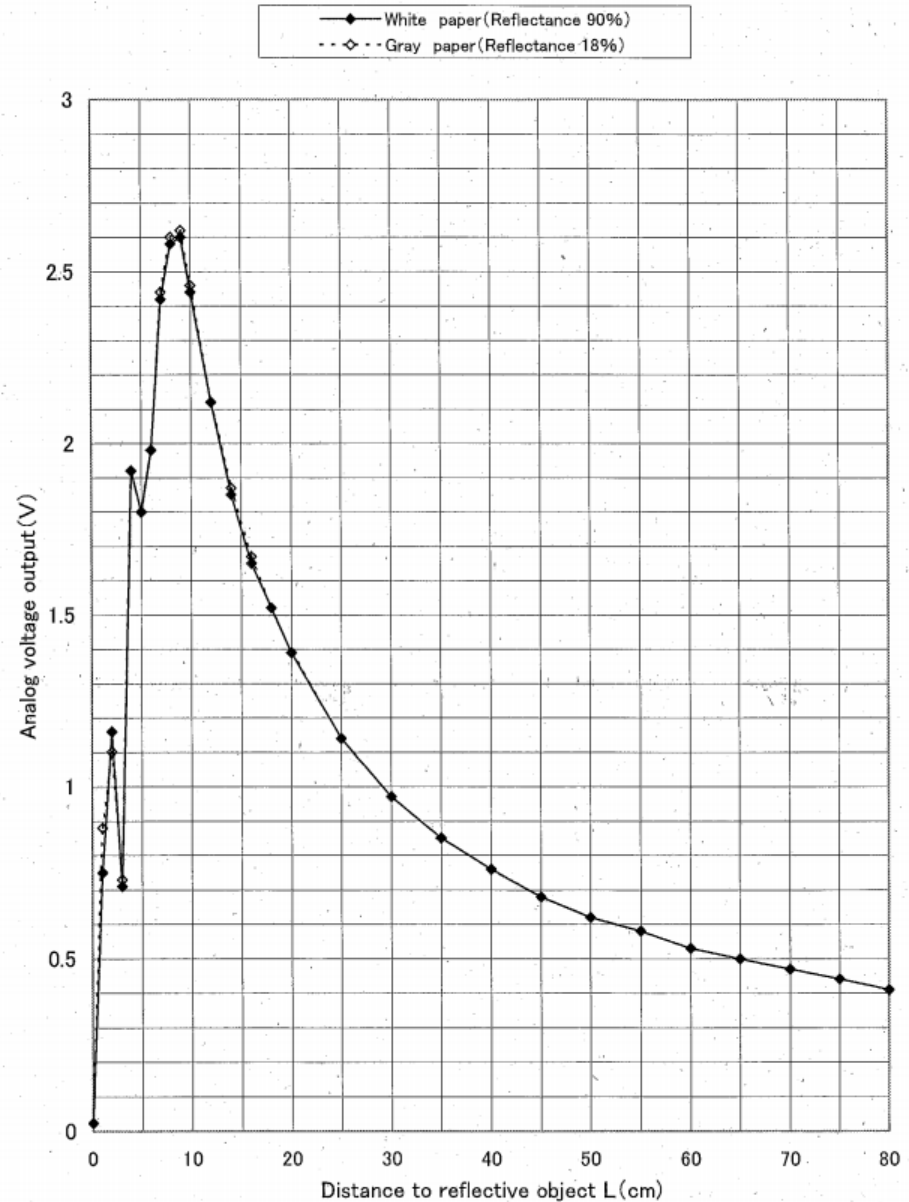
- The IR sensor emits an IR beam, and sets a voltage based on the distance of an object





## From the IR Sensor Datasheet

- The voltage from the IR sensor depends on the distance
- As the distance increases, the voltage decreases (see graph)



# How To Measure Distance with the IR Sensor

Getting a distance from the IR sensor involves the following process:

1. The IR sensor measures a distance and sets the voltage on the wire leading to **ADC2 (channel 2)**
2. The ADC converts this voltage into a digital value between 0 and 1023 and stores it in the registers ADCL and ADCH (ADCW)
3. Your program reads ADCW and converts the value into a distance... but how?!?

# How To Measure Distance with the IR Sensor

- Two methods to calibrate your distance
- Measure 50 points, create a table for comparing
  - Create a table that has the value of ADCW when an object is x centimeters away
  - Use this table to lookup the distance when a similar ADCW result is returned
- Measure 5 points, use Excel to get a trend line