Descriptive statistics

CSGE602013 - Statistika dan Probabilitas

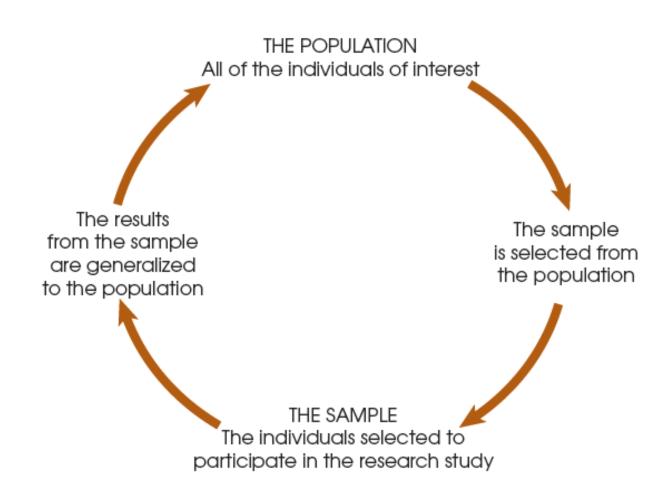
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Universitas Indonesia
Semester Genap 2017/2018

References

- Introduction to Probability and Statistics for Engineers & Scientists, 4th ed.,
 - ▶ Sheldon M. Ross, Elsevier, 2009.
- Applied Statistics for the Behavioral Sciences, 5th Edition,
 - ▶ Hinkle., Wiersma., Jurs., Houghton Mifflin Company, New York, 2003.
- Statistics for the Behavioral Sciences, 9th Edition,
 - Frederick J. Gravetter, Larry B. Wallnau, Cengage Learning, 2012
- Elementary Statistics A Step-by-step Approach, 8th ed.,
 - Allan G. Bluman, Mc Graw Hill, 2012.

FIGURE 1.1

The relationship between a population and a sample.



[Gravetter & Wallnau, 2012]

Introduction

To estimate the parameter of the underlying (population) probability distribution, we need to perform **statistical inference**.

[Recall] statistical inference:

► The science of deducing properties (parameters) of an underlying probability distribution from data.

Before we perform statistical inference, we usually need to **describe** and **summarize** our **data set**.

This is descriptive statistics!

Outline

- Describing data sets (presentation)
 - Stem-and-Leaf Display
 - Ungrouped Frequency Distribution
 - Grouped Frequency Distribution
- Summarizing data sets
 - Measures of Central Tendency
 - Measures of Variations
 - Measures of Position
- Chebyshev's Inequality
- Normal Data Set

Describing data sets

- Stem-and-Leaf Display
- Ungrouped Frequency Distribution
- Grouped Frequency Distribution

Describing data sets

The **observed data** should be **presented** clearly, concisely so that **observer** can quickly **obtain a feel** for the **essential characteristics** of the data.

Over the years, tables & graphs are particularly useful and powerful ways of presenting data.

We will learn some common graphical and tabular ways of presenting data.

Stem and Leaf Plot (1)

An efficient way of organizing a small- to moderate-sized data set.

Not for large data set!

A plot is obtained by first dividing each data value into two parts - its stem & its leaf.

If data are all two-digit numbers, we could let

- First digit as its stem
- Second digit as its leaf

Expression for 62

Stem Leaf

6 2

Stem and Leaf Plot (2)

Two values 62 and 67 can be represented as

```
Stem Leaf
6 2, 7
```

```
Ex: Annual average daily minimum temperature (35 noints)

7 0.0

6 9.0

5 1.0, 1.3, 2.0, 5.5, 7.1, 7.4, 7.6, 8.5, 9.3

4 0.0, 1.0, 2.4, 3.6, 3.7, 4.8, 5.0, 5.2, 6.0, 6.7, 8.1, 9.0, 9.2

3 3.1, 4.1, 5.3, 5.8, 6.2, 9.0, 9.5, 9.5

2 9.0, 9.8
```

Frequency Distribution

Frequency distribution is a tabulation/summary that describes the **number of times** an individual score OR a group of scores occurs.

Usual Ways of presenting frequency distribution:

- Frequency table
- Line graph
- Bar graph
- Frequency polygon
- Histogram
- ▶ Etc..

Two types:

- Ungrouped Frequency Distribution
- Grouped Frequency Distribution

I. Ungrouped Freq. Distribution

The ungrouped frequency distribution is usually used for data that can be placed in specific categories (Categorical), such as nominal or ordinal level data. [Bluman, 2012]

... or there are relatively small number of distinct values

Ex: political affiliation, religious affiliation, etc.

Frequency Table (1)

Suppose you purchased a bag of M&M's chocolate candies ! You found that there are 55 candies inside.

The distribution of M&M color frequencies:

Color	Frequency
Brown	17
Red	18
Yellow	7
Green	7
Blue	2
Orange	4

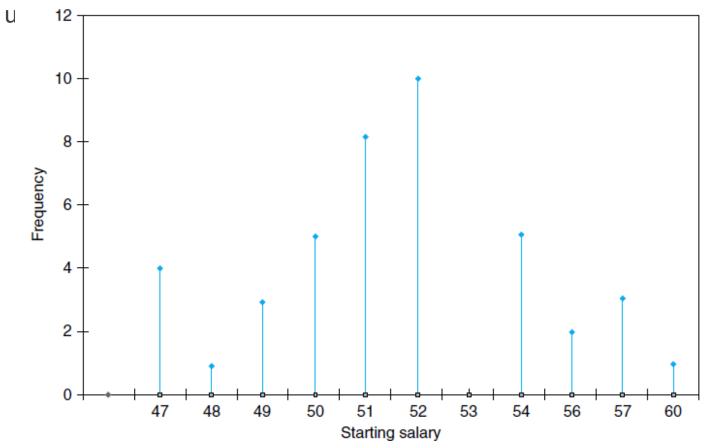
Frequency Table (2)

Starting yearly salaries of 42 recently graduated students

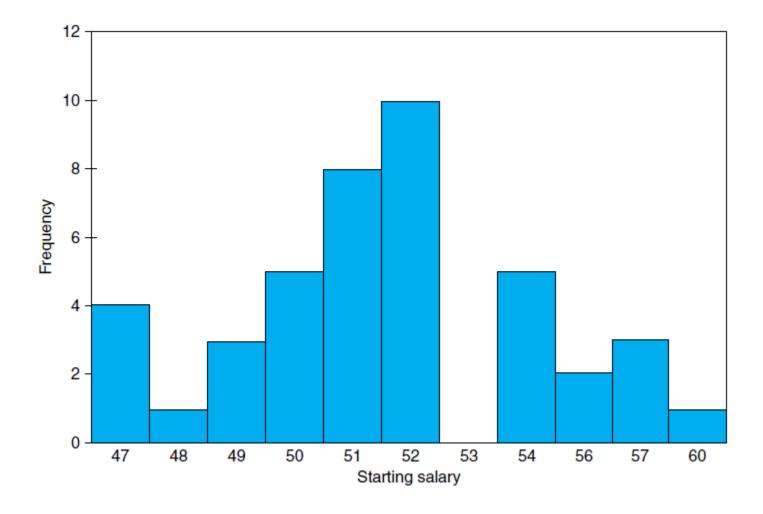
	Starting Salary	Frequency	
In \$1,000	unit 47	4	
	48	1	
	49	3	
	50	5	
rolativoly small number	51	8	
relatively small number of distinct values!	52	10	
or distinct values:	53	0	
That's why we can use	54	5	
this simple frequency	56	2	
table.	57	3	
	60	1	

Line Graph

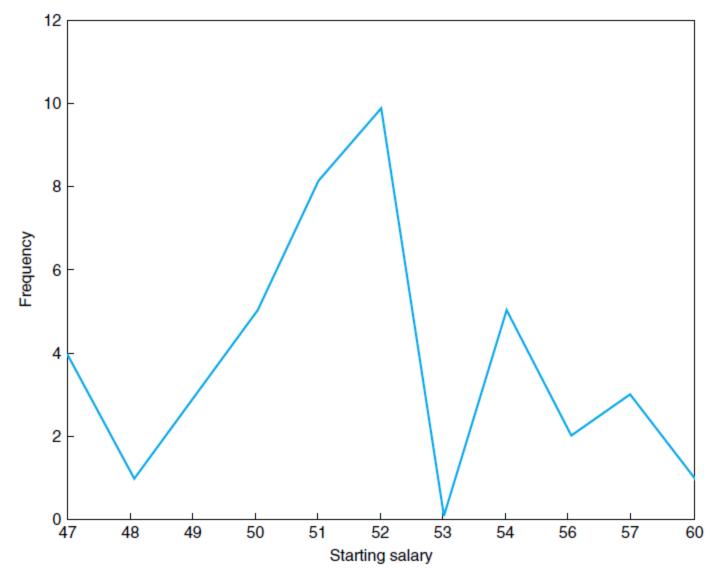
We present the frequency distribution of "starting salary"



Bar Graph



Frequency Polygon



Relative Frequency Distribution

Consider a data set consisting of n values. If f is the frequency of a particular value, then the ratio f/n is called its relative frequency.

A **Relative Frequency Distribution** presents the corresponding **proportions of observations** within the classes.

Usual Ways of presenting relative frequency distribution:

- Relative frequency table
- Pie chart

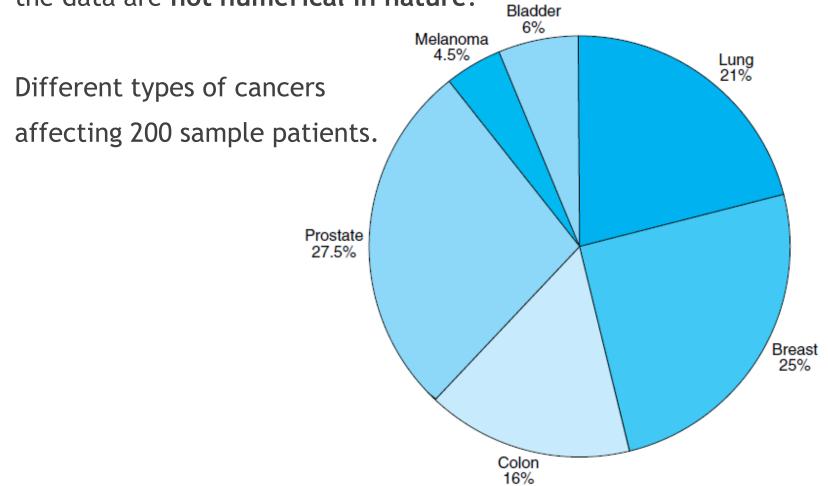
Relative Frequency Table

Relative frequency distribution for "starting salary"

Starting Salary	Frequency		
47	4/42 = .0952		
48	1/42 = .0238		
49	3/42		
50	5/42		
51	8/42		
52	10/42		
53	0		
54	5/42		
56	2/42		
57	3/42		
60	1/42		

Pie Chart

Pie chart is **often used** to indicate relative frequencies when the data are **not numerical in nature**.



II. Grouped Freq. Distribution

Previously, you learned about **Ungrouped Frequency Distribution** .

An ordered listing of all values of a variable and their frequencies (or relative frequencies).

When a set of data over a wide range of values, it is unreasonable to list all the individual scores in a TFD table.

Solution: Grouped Frequency Distribution (GFD) !

- What if the number of distinct values of data sets is too large?
- What if the variable is continuous?

In such cases, it is useful to

- divide the values intro groupings, or class interval
- and then, plot the number of data values falling in each class interval.

Life in Hours of 200 Incandescent Lamps

948	920	1,156	918	936	1,126	785	1,196	919	1,067
1,045	1,035	972	905	950	929	1,170	1,162	1,092	855
1,102	956	1,237	970	938	1,122	1,340	1,195	1,195	1,157
902	958	765	1,009	1,151	1,157	1,009	832	978	1,022
702	1,037	1,311	958	896	1,085	1,217	811	1,333	923
1,063	830	1,069	1,071	858	946	1,153	928	933	521
1,157	1,062	1,021	1,077	909	1,002	1,063	954	807	930
1,320	833	1,115	1,122	940	1,049	944	1,035	932	999
1,102	1,011	1,303	890	1,078	1,203	1,250	818	1,324	901
951	1,138	1,178	854	621	704	1,106	900	780	996
966	992	949	1,101	760	958	1,037	1,118	1,067	1,187
980	730	1,058	910	934	878	935	980	653	824
1,067	1,170	1,069	935	1,143	788	1,000	1,103	814	844
904	932	970	931	1,112	1,035	990	863	1,151	1,037
1,091	1,150	922	1,192	1,258	990	867	883	1,147	1,026
912	658	1,029	880	1,083	699	1,289	1,040	1,083	1,039
1,173	880	1,116	1,292	1,122	801	924	856	984	1,023
529	824	954	1,184	1,106	1,180	1,078	938	932	1,134
1,425	705	1,171	1,081	1,105	775	765	1,133	996	998
1,002	972	1,149	1,110	860	709	895	1,001	916	610

We will introduce two ways of presenting grouped frequency distribution.

- Left-end inclusion convention [Ross, 2009]
- [Hinkle, et al., 2003]

Versi yang sering digunakan. Kita akan lebih banyak menggunakan versi ini

Grouped Data [Ross, 2009]

The endpoints of class interval: class boundaries.

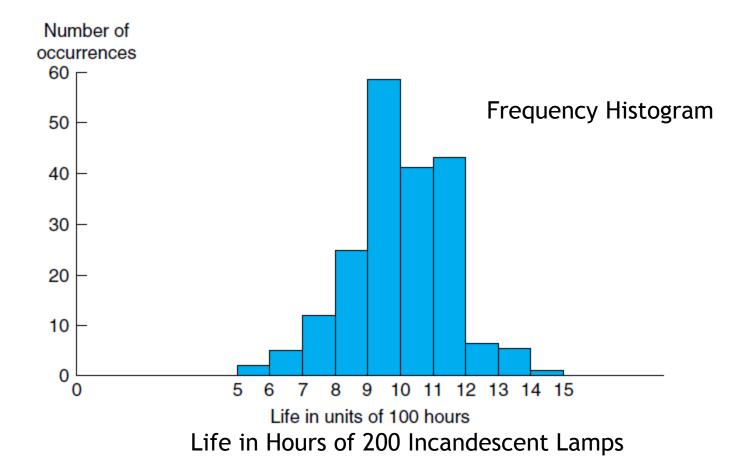
[Ross, 2009] adopts the left-end inclusion convention!

Class frequency table

	Class Interval	Frequency (Number of Data Values in the Interval)
	500–600	2
	600–700	5
	700–800	12
greater than or equal to 5 and less than 600	500 800–900	25
	900-1000	58
	1000-1100	41
	1100-1200	43
	1200-1300	7
	1300-1400	6
	1400–1500	1

Grouped Data [Ross, 2009]

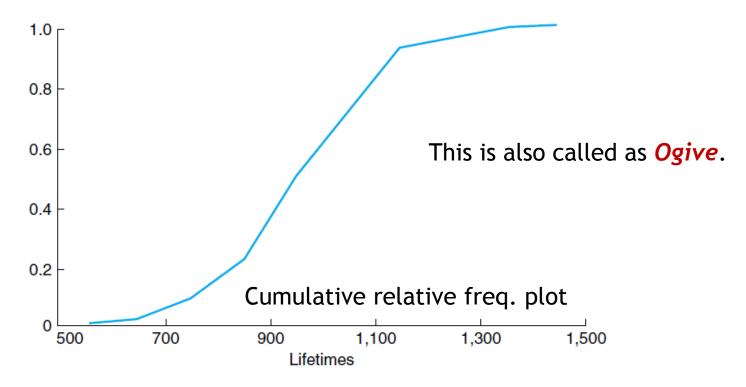
Histogram: A bar graph plot of class data, with the bars placed adjacent to each other.



Cumulative (or Cumulative Relative) Frequency [Ross, 2009]

Axis represents a possible data value.

Ordinate gives the number (or proportion) of the data whose values are less than or equal to it.



Life in Hours of 200 Incandescent Lamps

Suppose we have **final examination scores** for freshman psychology students.

```
68
   52
        69
            51
                 43
                     36
                          44
55 54
        54
            53
                 33
                     48
                          32
65 57
       64
            49
                 51
                     56
                          50
            48
42 49
       41
                 50
                     24
                          49
64 63
       63
            64
                 54
                     45
                          53
45 54
        44
            55
                 63
                     55
                          62
56 38
        55
            37
                 68
                          67
                     46
59
   46
        58
            47
                 57
                      58
                          56
```

Class Interval	Midpoin t	Freq.	Class Interval	Midpoin t	Freq.
65-69	67	6	40-44	42	22
60-64	62	15	35-39	37	18
55-59	57	37	30-34	32	7
50-54	52	_ 30	25-29	1 27	2
Class interv 45-49	at of width 47		20-24 I scores be	22 tween 20 ;	1 and 24 inc

It's different from [Ross, 2009]!

Disadvantage:

This table no longer specifies the exact number of students. It tells us only that there are six scores in the interval 65 - 69.

Previously, we considered final examination scores as discrete values!

Now, we assume that final examination score as a **continuous variable**, although we may record a score as a whole number!

For example:

A score of 53 represents a score somewhere between 52.5 and 53.5

Here, 52.5 and 53.5 represents the **exact limits** of the score 53.

We need to use the notion of exact limits:

- ► Exact limits of a score extend from one-half unit below to one-half unit above the recorded score.
- ► E.g., a score of 53 represents a score somewhere between 52.5 and 53.5
- ► The score within any class interval are assumed to be uniformly distributed throughout the interval, and all are assumed to be adequately represented by the midpoint.

If the measurement is more precise ...

▶ If the score limits of a class interval are 17.3 and 18.7, then the exact limits are 17.25 and 18.75.

When we use class interval, we need to remember two assumptions:

- ► The score within any class interval are assumed to be uniformly distributed throughout the interval.
- Since the table no longer specifies the exact number of data, each class interval is represented by its midpoint.

Grouped Data [Hinkle,

- TABLE 3.2
- Frequency Distribution of Final Examination Scores, Including Cumulative Frequencies and Cumulative Percents

Class Interval	Exact Lirnits	Midpoint	f	cf	%	c%
65–69	64.5-69.5	67	6	180	.3.33	100.00
60-64	59.5-64.5	62	15	174	8.33	96.67
55-59	54.5-59.5	57	37	159	20.56	88.34
50-54	49.5-54.5	52	30	122	16.67	67.78
45-49	44.5-49.5	47	42	92	23.33	51.11
40-44	39.5-44.5	42	22	50	12.22	27.78
35-39	34.5-39.5	37	18	28	10.00	15.56
30-34	29.5-34.5	32	7	- 10	3.89	5.56
25-29	24.5-29.5	27	2	3	1.11	1.67
20-24	19.5-24.5	22	1	1	0.56	0.56



This is also called **Score limits**

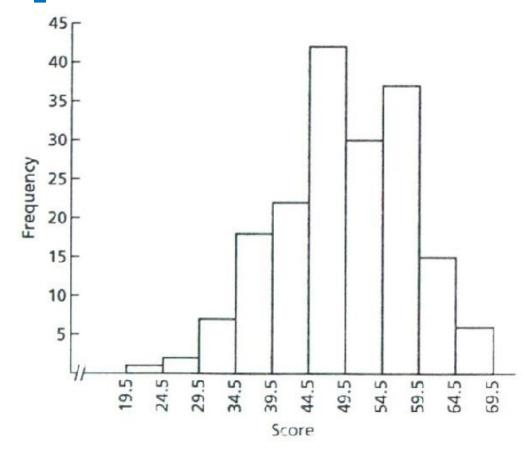
Choosing the number of class intervals (trade-off)

- Too few: losing too much information about the actual data values in a class.
- ► Too many: each class's frequency is too small; loosing the data pattern.

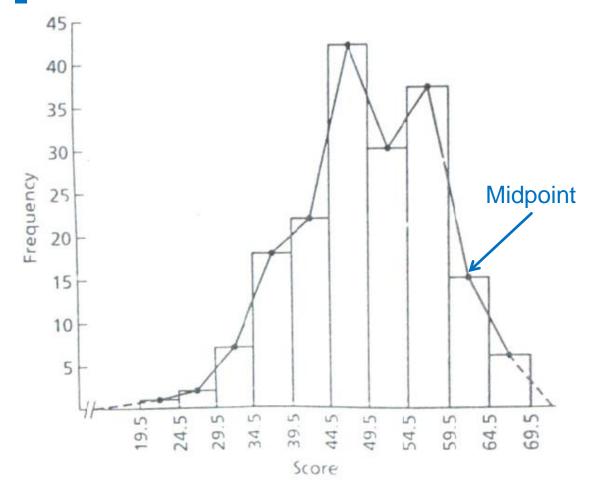
Two General Rules for Class Interval

- Number of intervals
 - ► For large data sets (>100 observations) with a wide range of scores, 10 to 20 intervals are common.
 - For smaller data sets, 6 to 12 intervals work well.
- The width of the class interval should be an odd number, whenever possible.
 - So, Midpoint of the interval will be a whole number.
 - Midpoint is the point halfway through the interval.
 - This rule makes computation easier (no need to compute midpoint)

Grouped Data [Hinkle, 2003] Histogram



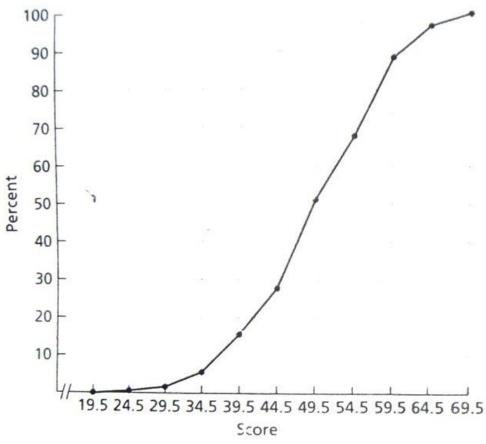
Grouped Data [Hinkle, 2003] Histogram and frequency polygon



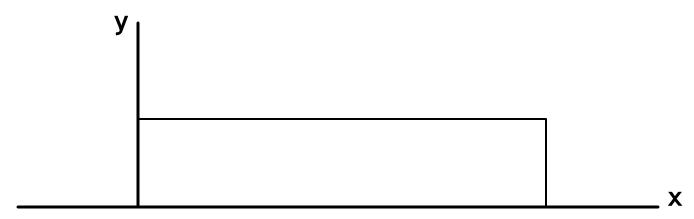
Grouped Data [Hinkle,

20031

Ogive = cumulative frequency **percentage** distribution



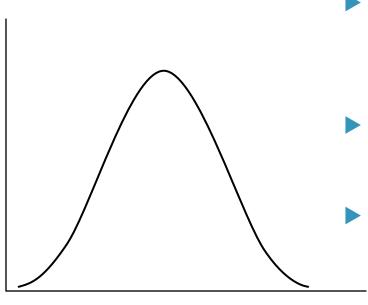
Shapes of Frequency Distribution (1) (shape of frequency polygon)



Uniform frequency distribution

The scores are uniformly distributed between an interval.

Shapes of Frequency Distribution (2) (shape of frequency polygon)



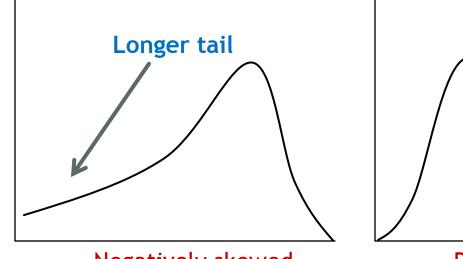
This distribution often reaches their peaks at the median.

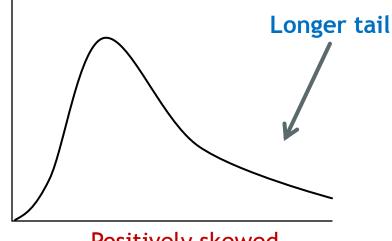
Bell-shaped symmetric fashion

It has one peak (unimodal)

Normal Frequency Distribution

Shapes of Frequency Distribution (3) (shape of frequency polygon)





Negatively skewed

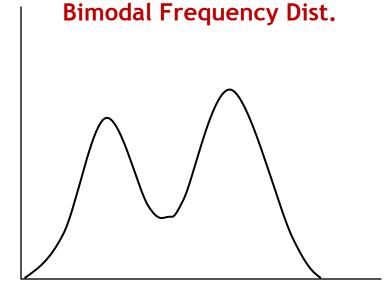
Positively skewed

Skewed to the right = positive skew

Skewed to the left = negative skew

Why? Most likely, there are many more **outliers** on the longer tail area.

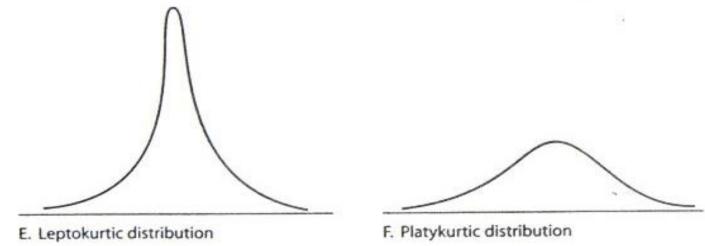
Shapes of Frequency Distribution (4) (shape of frequency polygon)



▶ It has two peaks

One possibility is that there are two separate sub-populations in the study. They have different characteristics.

Shapes of Frequency Distribution (5) (shape of frequency polygon)

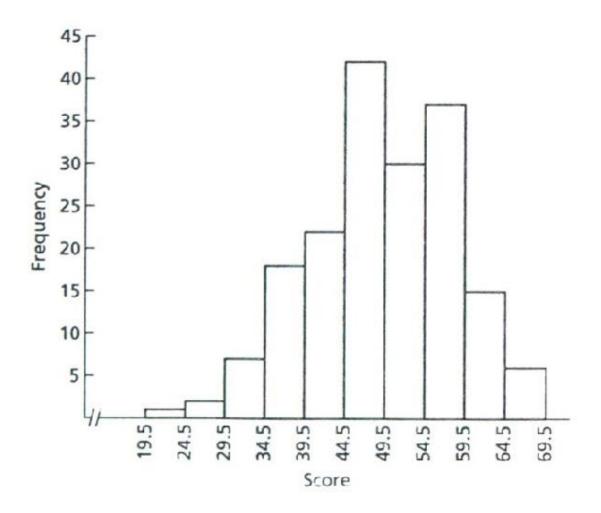


Symmetric distributions like normal distribution may vary in **kurtosis** - degree of peakedness.

Leptokurtic: if the vast majority of the scores tend to be located at the center.

Platykurtic: if scores are distributed more uniformly, yet many scores still cluster at the center.

How to describe the data set entirely?



- Measures of Central Tendency
- Measures of Variations
- Measures of Position

[Recall] operational definition

Parameter

Characteristics or measures by using all the data values from a population.

Statistic

Characteristics or measures obtained by using the data values from a sample.

Part I: Measures of central tendency

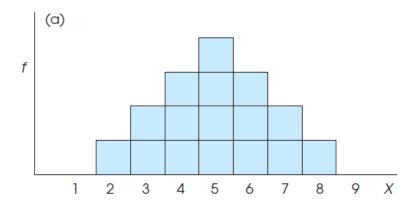
Measures of Central Tendency

Information about the **concentration** of scores in a distribution.

Some statistics that are used for describing the **center** of a set of data values:

- Mean
- Median
- Mode

Measures of Central Tendency



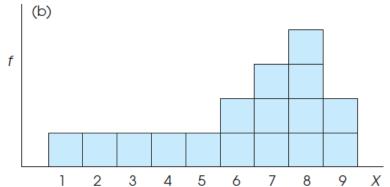
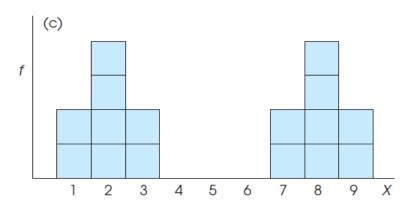


FIGURE 3.1

Three distributions demonstrating the difficulty of defining central tendency. In each case, try to locate the "center" of the distribution.



Mean

Mean is the arithmetic average of the scores in distribution.

Symbol:

 μ is for mean of population.

$$\mu = \frac{\sum x_i}{N}$$

Population Mean!

N is size of the population.

 \overline{x} is for mean of sample.

$$\bar{x} = \frac{\sum x_i}{n}$$

Sample Mean!

n is size of the sample.

Definition

Let $x_1, x_2, x_3, ..., x_n$ are n numerical values of our data set, then the sample mean, denoted by \overline{x} , is defined by

$$\bar{x} = \frac{x_1 + x_2 + \dots + x_n}{n} = \frac{\sum_{i=1}^{n} x_i}{n}$$

$$y_i = ax_i + b$$

$$\bar{y} = \sum_{i=1}^n \frac{ax_i + b}{n}$$

$$\bar{y} = \sum_{i=1}^{n} \frac{ax_i}{n} + \sum_{i=1}^{n} \frac{b}{n}$$

$$\bar{y} = a\bar{x} + b$$

$$\bar{x} = \frac{\bar{y} - b}{a}$$

- Modified data; multiply with a constant a and add with a constant b.
- The constants, a and b, will impact the mean of the modified data.
- Relatively simplify the calculation of the mean.

Example:

Find the sample mean of the following scores (The winning scores in the U.S. Masters golf tournament 1999-2008).

It is easy to first subtract 280 from these values, $y_i = x_i - 280$.

$$\{0, -2, -8, -4, 1, -1, -4, 1, 9, 0\}$$

It is easy to determine the mean of y_i 's, i.e. $\overline{y} = -0.8$.

So, the mean of original data is, $\bar{x} = \bar{y} + 280 = 279.2$

Mean for data distribution that are grouped into class intervals (in grouped frequency table).

$$\frac{1}{x} = \frac{\sum_{i=1}^{n} f_i m_i}{\sum_{i=1}^{n} f_i}$$

- Mean in Class Intervals
 - $ightharpoonup m_i$ = mid-point of i^{th} interval.
 - ▶ f_i = frequency of i^{th} interval.

1. The sum of deviations of all scores from the mean is zero.

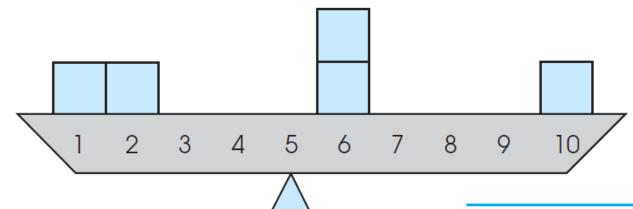
$$\sum_{i=1}^{n} (x_i - \bar{x}) = 0$$

Prove it! Hint: using definition of the mean.

2. The **sum of squares** of the deviation from the mean is **smaller than** the sum of squares of the deviation from any other value in the distribution.

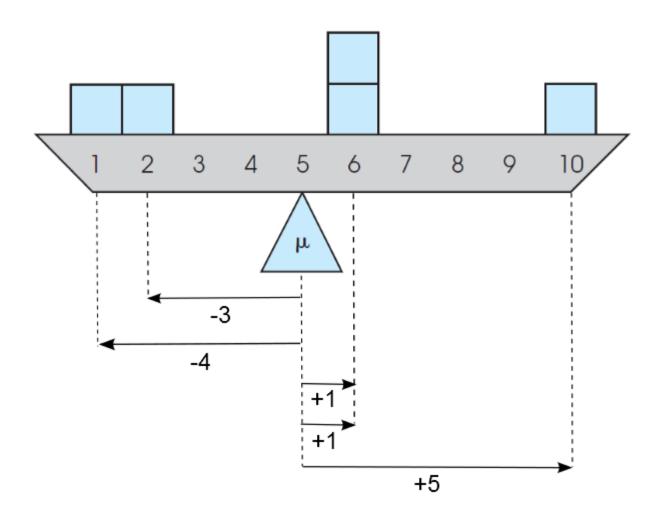
$$\sum_{i=1}^{n} (x_i - \bar{x})^2 \le \sum_{i=1}^{n} (x_i - m)^2, m \in R$$

Idea of Mean



The frequency distribution shown as a seesaw balanced at the mean.

Score	Distance from the Mean
X = 1	4 points below the mean
X = 2	3 points below the mean
X = 6	1 point above the mean
X = 6	1 point above the mean
X = 10	5 points above the mean



x_i	$(x_i - \bar{x})$	$(x-\bar{x})^2$	$(x - 8)^2$
9	3	9	1
12	6	36	16
7	1	1	1
5	-1	1	9
2	-4	16	36
3	-3	9	25
4	-2	4	16
Sum	0	76	104

Definition

Order the values of a data set of size *n* from smallest to largest.

- If n is odd, the sample median is the value in position (n + 1)/2
- if n is even, it is the average of the values in positions n/2 and n/2 + 1.

Median is actually second quartile.

{3, 6, 12, 18, 19, 21, 23} -> median = 4th datum = **18**.

{3, 6, 12, 18, 19, 21, 23, 25} -> median = (18 + 19) / 2 = **18.5**

For grouped frequency table [Hinkle, 2003]...

$$Mdn = ll + \left(\frac{n(0.50) - cf}{f_i}\right)(w)$$

ll: lower exact limit of the interval containing the n(0.50) score

n: total number of score

cf: cumulative freq. of scores below the interval containing the n(0.50) score

 f_i : freq. of scores in the interval containing the n(0.50) score

w: width of class interval

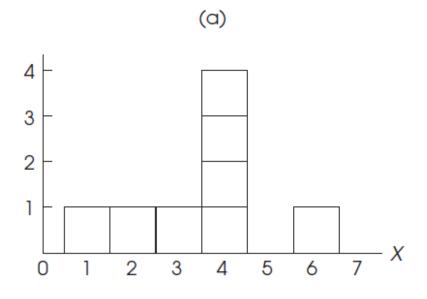
For left-end-inclusion case, lower limit of an interval is the left-interval-bound

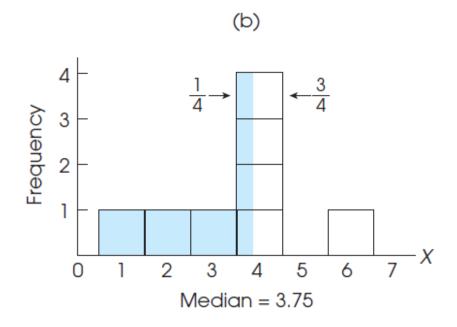
Example

Class	Exact			
Interval	Lirnits	Midpo!nt	f	cf
65-69	64.5-69.5	67	6	180
60-64	59.5-64.5	62	15	174
55-59	54.5-59.5	57	37	159
50-54	49.5-54.5	52	30	122
45-49	44.5-49.5	47	42	92
40-44	39.5-44.5	42	22	50
35-39	34.5-39.5	37	18	28
30-34	29.5-34.5	32	7	- 10
25-29	24.5-29.5	27	2	3
20-24	19.5-24.5	22	1	1

$$Med = 44.5 + \left(\frac{90 - 50}{42}\right)(5) = 49.26$$

Be careful! → Continuous variables





Being "mean" is a problem

(mean vs median)

Mean is highly sensitive to outliers!

Suppose we have a data set consisting 4 persons' weight:

{60, 70, 80, **990**}

The mean of this sample is (60 + 70 + 80 + 990)/4 = 300??

So, the mean 300 **fails** to present a realistic picture of the major part of the data. Here, **990** seems to be an outlier!

Solution: we need another statistic -> median.

Median is (70+80)/2 = 75. 3 observations out of 4 lie between 60-80, **Median** is a good statistic here \odot

Sample Mode

Mode is the most frequent score in a distribution.

```
      Score
      f

      783
      6
      ←
      783 is the most frequent score (6 times)

      785
      4

      786
      2
      Mode of the data is 783

      788
      2

      789
      2

      790
      2

      791
      3

      792
      2
```

Sample Mode

Multiple Modes are possible: bimodal or multimodal

Score	f	
783	6	\leftarrow
785	4	
786	2	
788	2	
789	6	←
790	2	
791	3	
792	2	

- 783 and 803 are the most frequent.
- The data has dual mode 783 and 789.
- If no single value occurs, all values that occur as the highest frequency are called modal values.

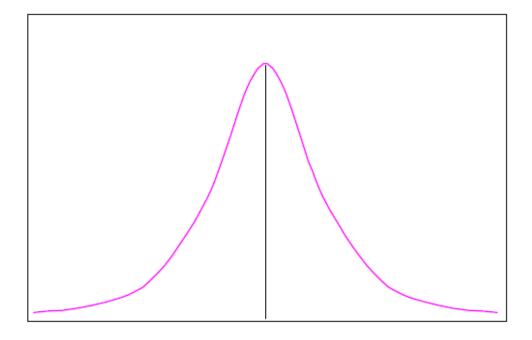
Sample Mode

When data are grouped into class intervals (using [Hinkle, 2003]), the mode is a modal interval. And the midpoint of this interval is considered the mode.

Class Interval	Exact Limits	Midpo!nt	f	cf
65-69	64.5-69.5	67	6	180
60-64	59.5-64.5	62	15	174
55-59	54.5-59.5	57	37	159
50-54	49.5-54.5	52	30	122
45-49	44.5-49.5	47	42	92
40-44	39.5-44.5	42	22	50
35-39	34.5-39.5	37	18	28
30-34	29.5-34.5	32	7	- 10
25-29	24.5-29.5	27	2	3
20-24	19.5-24.5	22	1	1

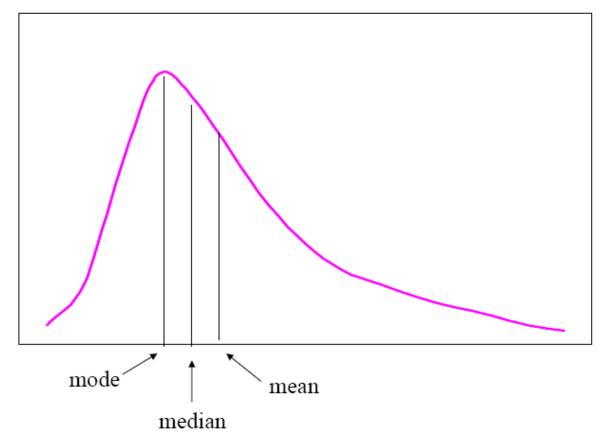
Modal interval is interval 45-49. Hence, the mode is 47.

Normal Distribution

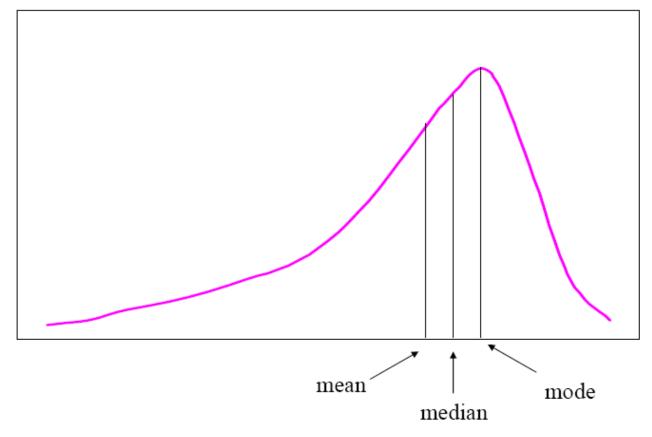


mean, median, mode

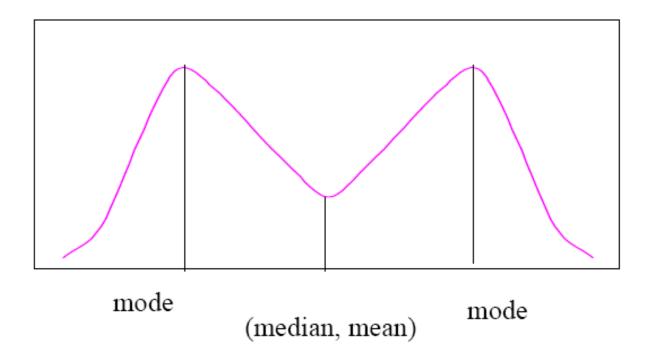
Positively Skewed



Negatively Skewed



Dual Mode (bimodal)



Rectangular No mode Mean Median

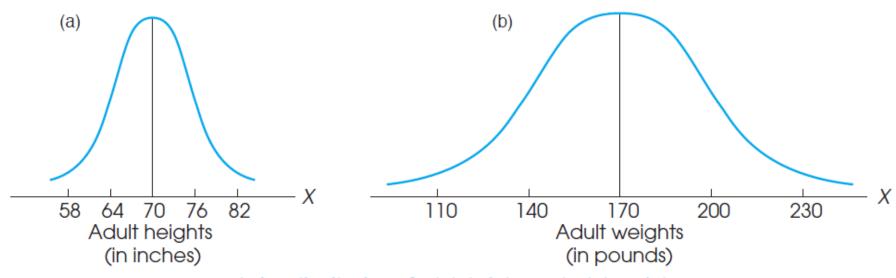
Summarizing data sets part II: measures of variability (dispersion)

Measures of variability (dispersion)

These statistics measure the **amount of scatter** in a data set.

Basic question: how widely scores are spread throughout the distribution?

Measures of dispersion give us information about how much our variables vary from the mean.



Population distribution of adult heights and adult weights.

Measures of variability (dispersion)

The measures of variation to be discussed:

- range
- mean deviation
- variance
- standard deviation

Range

Range [Hinkle, 2003]

► Range is the number of units on the scale of measurement that include the highest and lowest values.

Range = (highest score - lowest score) + 1 unit

Sample: ordered data:

Dist. 1: 11 16 18 ... 31 37

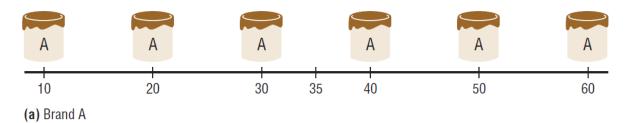
Dist. 2: 18 19 21 ... 26 29

Range(Dist.1) = 37-11+1=27, Range(Dist.2) = 29-18+1=12

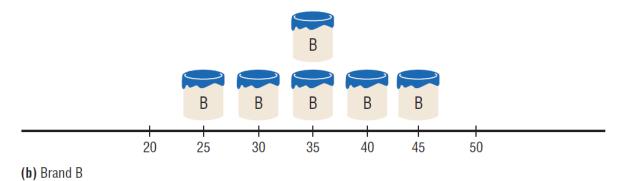
Dist.1 are more "varied"!

Range

Variation of paint (in months)



Variation of paint (in months)



Mean Deviation

Deviation score is the difference between given score and the mean. $DS_i = (x_i - \bar{x})$

Mean deviation (MD) is the average of the absolute values of the deviation scores.

$$MD = \frac{\sum_{i=1}^{n} |x_i - \overline{x}|}{n} = \frac{\sum_{i=1}^{n} |DS_i|}{n}$$

Larger MD have greater variations!

Variance

- Using square instead of absolute.
- Variance is the average of the sum of squared deviations around the mean.

Symbol:

 σ^2 is the variance of a population

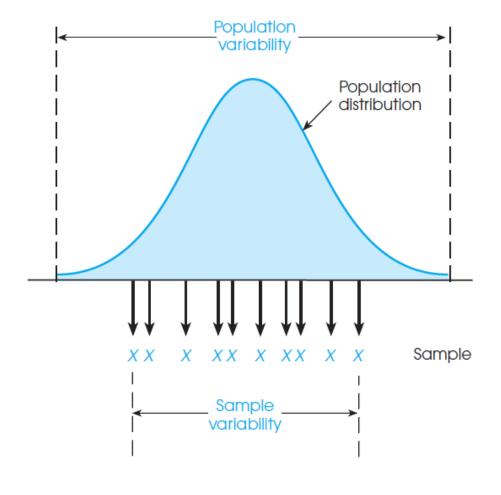
$$\sigma^2 = \frac{SS}{N} = \frac{\sum_{i=1}^{N} (x_i - \mu)^2}{N}$$
 Population variance
SS: sum of square

s² is the variance of a sample

$$s^{2} = \frac{SS}{n-1} = \frac{\sum_{i=1}^{n} (x_{i} - \overline{x})^{2}}{n-1}$$
 Sample variance

Variance

Why *n*-1?



Population variance

$$\sigma^2 = \frac{SS}{N} = \frac{\sum_{i=1}^{N} (x_i - \mu)^2}{N}$$

Sample variance

$$s^{2} = \frac{SS}{n-1} = \frac{\sum_{i=1}^{n} (x_{i} - \overline{x})^{2}}{n-1}$$

The population of adult heights forms a normal distribution. If you select a sample from this population, you are most likely to obtain individuals who are near average in height. As a result, the scores in the sample will be less variable (spread out) than the scores in the population.

Definition

The sample variance, call it s^2 , of the data set $x_1, x_2, x_3, ..., x_n$ is defined by

$$s^{2} = \frac{\sum_{i=1}^{n} (x_{i} - \overline{x})^{2}}{n-1}$$

$$y_{i} = ax_{i} + b$$

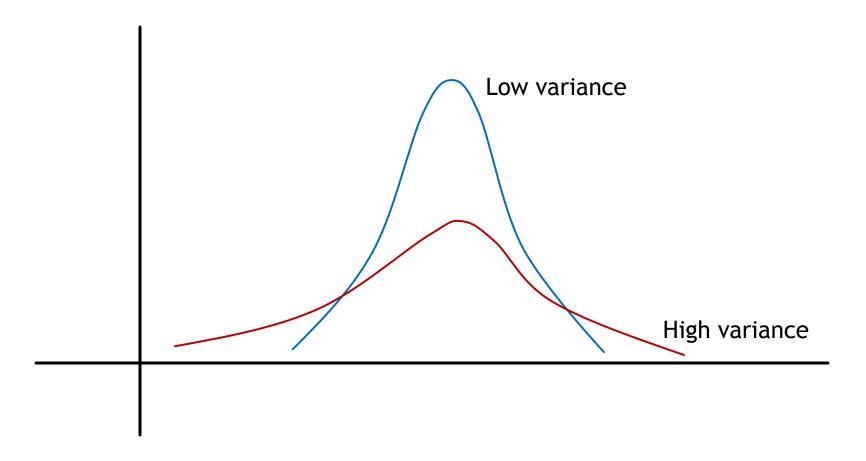
$$s_{y}^{2} = \frac{\sum_{i=1}^{n} ((ax_{i} + b) - (a\bar{x} + b))^{2}}{n-1}$$

$$s_{y}^{2} = \frac{\sum_{i=1}^{n} (ax_{i} - a\bar{x})^{2}}{n-1}$$

$$s_{y}^{2} = \frac{\sum_{i=1}^{n} a(x_{i} - \bar{x})^{2}}{n-1}$$

 $s_v^2 = a^2 s_x^2$

- Modify the data; multiply with a constant a and add with a constant b.
- Only constant a affects the variance of the new data.
- This can be used to simplify our computation.



for Grouped Data [Hinkle et al, 2003]

$$s^{2} = \frac{\sum_{i=1}^{n} f_{i} (m_{i} - \overline{x})^{2}}{n-1}$$

f_i: frequency of the ith interval
 m_i: midpoint of the ith interval

$$n = \sum_{i=1}^{n} f_i$$

Algebraic Identity

$$\sum_{i=1}^{n} (x_i - \bar{x})^2 = \sum_{i=1}^{n} x_i^2 - n\bar{x}^2$$

Proof:

$$\sum_{i=1}^{n} (x_i - \bar{x})^2 = \sum_{i=1}^{n} (x_i^2 - 2x_i \bar{x} + \bar{x}^2)$$

$$= \sum_{i=1}^{n} x_i^2 - 2\bar{x} \sum_{i=1}^{n} x_i + \sum_{i=1}^{n} \bar{x}^2$$

$$= \sum_{i=1}^{n} x_i^2 - 2n\bar{x}^2 + n\bar{x}^2$$

$$= \sum_{i=1}^{n} x_i^2 - n\bar{x}^2$$

Standard Deviation

Standard deviation is the square root of the variance.

Symbol:

σ is the standard deviation of a population

$$\sigma = \sqrt{\sigma^2}$$

s is the *sample standard deviation*

$$s = \sqrt{s^2}$$

Example

A sample consisting of 7 elements

i	X_{i}	X_i - \bar{X}	$(X_i - \overline{X})^2$
1	9	3	9
2	12	6	36
3	7	1	1
4	5	-1	1
5	2	-4	16
6	3	-3	9
7	4	-2	4
Σ	42	0	76

$$s^{2} = \frac{\sum (X_{i} - \overline{X})^{2}}{n - 1} = \frac{76}{6} = 12.67$$

$$s = \sqrt{s^2} = \sqrt{12.67} = 3.56$$

Problem

Compute **mean**, **mean deviation**, and **variance** of the following grouped frequency table!

Class Interval	Frequency
0-2	3
3-5	6
6-8	6
9-11	4
12-14	1

Summarizing data sets part III: measures of position

Percentile & Percentile Rank

- Statistics for describing individual scores
- ▶ A score is actually meaningless without an adequate frame of reference, i.e., without an indication of the relative position of a score in the total distribution of scores.
- Some statistics for this problem
 - Percentile
 - Percentile Rank

Definition

The sample 100p percentile is that data value such that:

- ▶ 100p percent of the data are less than or equal to it
- ▶ 100(1 p) percent are greater than or equal to it
- If two data values satisfy this condition, then the sample **100p** percentile is the **average of these two values**.

```
Sample 100p percentile = P_{100p}
Sample 25 percentile = P_{25}
```

To determine the sample 100p percentile of a data set of size n, we need to determine the data values such that:

- At least np of the values are less than or equal to it.
- At least n(1-p) of the values are greater than or equal to it.

First, You need to arrange the data in increasing order!

Example:

If n = 22, determine the position of 80 percentile!

Example:

If n = 22, determine the position of 80 percentile!

np = 22(0.8) = 17.6 of the values are less than or equal to it.

Clearly, only the 18th smallest value satisfies both conditions! So, this is the sample 80 percentile ! P_{80} = 18th value.

If *np* is integer, then both values in positions *np* and *np+1* satisfy both conditions, and so the sample 100p percentile is the average of these values.

Summary, for non-grouped data

To determine the sample 100p percentile of data of size n:

- 1. Arrange the data in order (lowest to highest)
- 2. Compute **np**
- 3. Test:
 - 1. If **np** is **not** whole number, round up to the **next** whole number!
 - 2. If **np** is whole number, compute the average of values in the position **np** and **np+1**.

Definition

First quartile (Q_1) : the sample 25 percentile.

Second quartile (Q_2): the sample 50 percentile

Third quartile (Q_3) : the sample 75 percentile

Second quartile is the sample **median**.

Interquartile Range (IQR) = $Q_3 - Q_1$.

Example:

Determine first, second, and third quartile, as well as P_{70} of the following data set !

{17.11, 6.6, 6.59, 11.06, 2.78, 6.96, 3.79, 4.3}

Ordered data set:

$$P_{25} \rightarrow np = 8(0.25) = 2. P_{25} = (3.79 + 4.3)/2 = 4.045$$

$$P_{50} \rightarrow np = 8(0.50) = 4. P_{50} = (6.59 + 6.6)/2 = 6.595$$

$$P_{75} \rightarrow np = 8(0.75) = 6. P_{75} = (6.96 + 11.06)/2 = 9.01$$

$$P_{70} \rightarrow np = 8(0.70) = 5.6. P_{70} = 6.96$$

Interquartile Range (IQR) = $Q_3 - Q_1 = 9.01 - 4.045 = 4.965$

For grouped frequency table [Hinkle, 2003]...

$$X^{th} percentile = P_X = ll + \left(\frac{n.p - cf}{f_i}\right)(w)$$

ll: lower exact limit of the interval containing the percentile point

n: total number of scores

p: proportion corresponding to the desired percentile

cf: cumulative freq. of scores below the interval containing the percentile point

f_i: freq. of scores in the interval containing the percentile point

w: width of class interval

For left-end-inclusion case, lower limit of an interval is the left-interval-bound

Find 34th percentile!

Class Interval	Exact Limits	Midpo!nt	f	cf	
65-69	64.5-69.5	67	6	180	
60-64	59.5-64.5	62	15	174	
55-59	54.5-59.5	57	37	159	
50-54	49.5-54.5	52	30	122	
45-49	44.5-49.5	47	42	92	
40-44	39.5-44.5	42	22	50	
35-39	34.5-39.5	37	18	28	
30-34	29.5-34.5	32	7	- 10	
25-29	24.5-29.5	27	2	3	
20-24	19.5-24.5	22	1	1	

$$P_{34} = 44.5 + \left(\frac{180(0.34) - 50}{42}\right)(5) = 45.83$$

Percentile Rank of a score is the percent of scores less than or equal to that score.

Suppose you got 65 on the final exam of this course. You want to know what percent of students scored lower.

Find percentile rank of score 65!

Notation: PR₆₅

Determining percentile rank in **non-grouped data** is easy! How? We will focus on how to determine percentile rank in **grouped data**.

For **non-grouped** data:

$$PR_X = \frac{\langle number of \ values \ below \ X \rangle + 0.5}{total \ number \ of \ values} \times 100$$

Find percentile rank of a score of 12 from the following data:

18, 15, 12, 6, 8, 2, 3, 5, 20, 10

Percentile Rank in grouped data [Hinkle, 2003]

$$PR_X = \left(\frac{cf + \frac{X - ll}{w}f_i}{n}\right) (100)$$

 PR_X = percentile rank of score X

cf = cumulative frequency of scores below the interval containing
 percentile point

tl = exact lower limit of the interval containing percentile point

w = width of class interval

 f_i = frequency of scores in the interval containing percentile point

n = total number of scores

For left-end-inclusion case, lower limit of an interval is the left-interval-bound

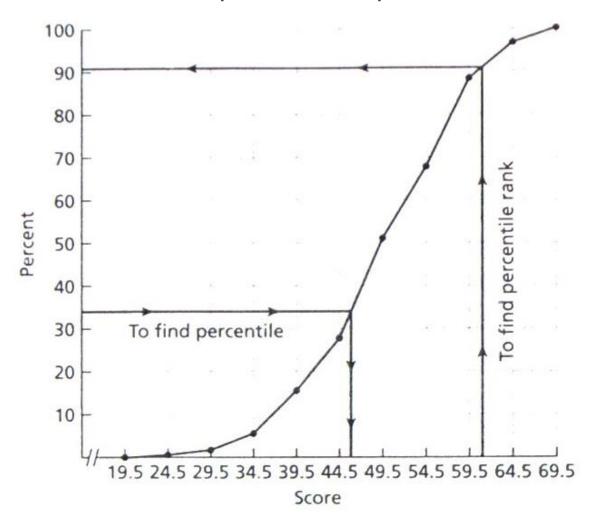
Find percentile rank of score 61!

Class Interval	Exact Limits	Midpo!nt	f	cf	
65–69	64.5-69.5	67	6	180	
60-64	59.5-64.5	62	15	174	
55-59	54.5-59.5	57	37	159	
50-54	49.5-54.5	52	30	122	
45-49	44.5-49.5	47	42	92	
40-44	39.5-44.5	42	22	50	
35-39	34.5-39.5	37	18	28	
30-34	29.5-34.5	32	7	- 10	
25-29	24.5-29.5	27	2	3	
20-24	19.5-24.5	22	1	1	

$$PR_{61} = \left(\frac{159 + \frac{61 - 59.5}{5}15}{180}\right)(100) = 90.83$$

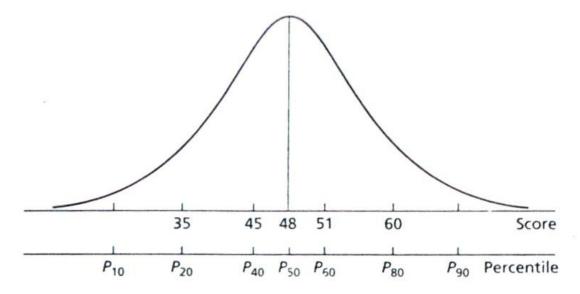
Ogive & Percentile

Ogive can be used to find percentile & percentile rank



Percentile Rank - an ordinal scale

Position of percentile for normal distribution



In the **middle**, a difference of 6 raw score (45-51) is equivalent to a difference of 20 percentile points!

In the tails, the opposite phenomenon occurs!

Percentile Rank is an ordinal scale!

Percentile Rank - an ordinal scale

The difference between P_{50} - P_{40} and P_{20} - P_{10} may **not** be the same! -> **ordinal scale**

Suppose there are two distributions. Score A is from distribution 1, and score B is from distribution 2.

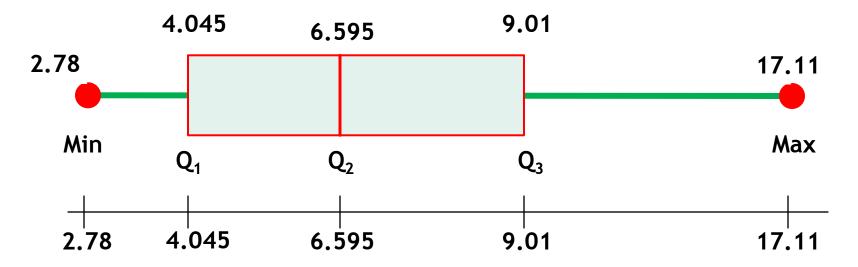
$$PR_A = 50, PR_B = 48$$

Even though the difference of Both PRs is **just 2 points**, we **don't** have any idea about |A - B|. It could be small or large.

Percentile should be used **only for describing points in a distribution** (relative position/rank in a distribution), NOT for making comparisons accross distribution.

Box Plot

A straight line segment stretching from the smallest to the largest data value. It contains information about first to the third quartile on the "box" part.



Box plot of previous example Length of the box represents interquartile range.

Box Plot

Example: comparing sodium content of cheese

A dietitian is interested in comparing the sodium content of real cheese with the sodium content of a cheese substitute. The data for two random samples are shown. Compare the distributions, using boxplots.

Real cheese				(Cheese s	ubstitut	te
310	420	45	40	270	180	250	290
220	240	180	90	130	260	340	310

Find Q_1 , MD, and Q_3 for the real cheese data.

40 45 90 180 220 240 310 420

$$\uparrow$$
 \uparrow \uparrow
 Q_1 MD Q_3

$$Q_1 = \frac{45 + 90}{2} = 67.5$$
 MD $= \frac{180 + 220}{2} = 200$

$$Q_3 = \frac{240 + 310}{2} = 275$$

Find Q_1 , MD, and Q_3 for the cheese substitute data.

130 180 250 260 270 290 310 340

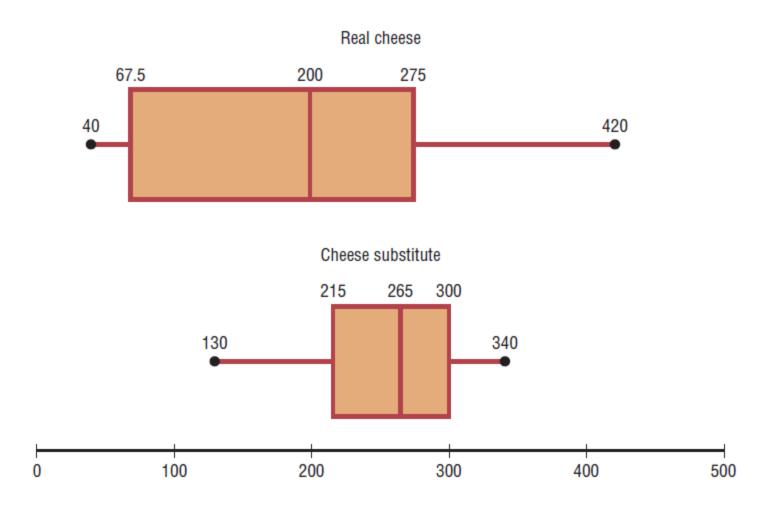
$$\uparrow$$
 \uparrow \uparrow \uparrow
 Q_1 MD Q_3

$$Q_1 = \frac{180 + 250}{2} = 215$$
 MD $= \frac{260 + 270}{2} = 265$

$$Q_3 = \frac{290 + 310}{2} = 300$$

Box Plot

Example: comparing sodium content of cheese



Outliers

- ► An **outlier** is an unusual score in a distribution that may warrant special consideration.
- Outliers can arise because of a measurement or recording error or because of equipment failure during an experiment, etc.
- ► An outlier might be indicative of a sub-population, e.g. an abnormally low or high value in a medical test could indicate presence of an illness in the patient.

Outliers & Box Plot

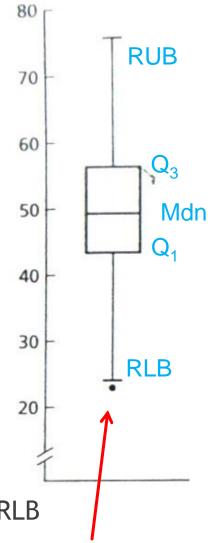
- Modify box plot to use 5 numbers as follow:
 - RUB (reasonable upper boundary)

$$RUB = Q_3 + 1,5 (IQR)$$

- Q₃ (third quartile)
- Median
- \mathbf{Q}_1 (first quartile)
- RLB (reasonable lower boundary)

$$RLB = Q_1 - 1,5(IQR)$$

- Outliers
 - are all scores above the RUB or below the RLB



This dot represents an **outlier**!

Suppose a student has the scores in 3 classes: 68 in math, 77 in physics, and 83 in history.

In which class did the student perform best?

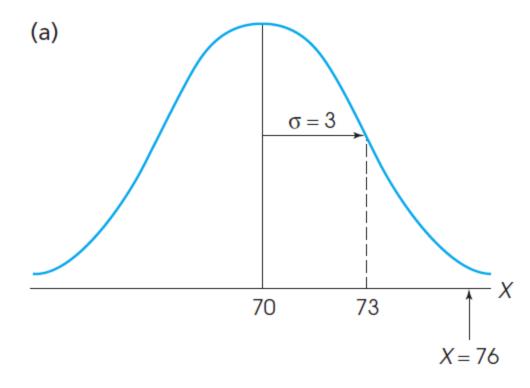
How to answer this question?

We can not use raw scores!

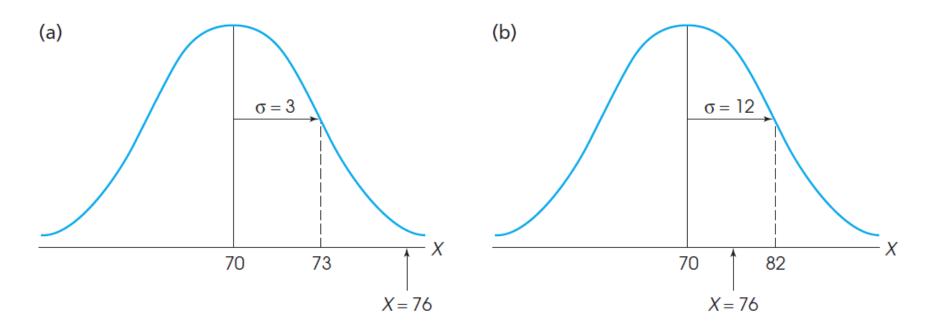
- ► Those 3 distributions may have different mean & variance
- ► Those 3 scores may have different scale of measurement

We can not use percentile! Percentile is an ordinal scale!

Example: a score 76 in exam A.



Compare the same scores in different exams.



Two distributions of exam scores. For both distributions, $\mu = 70$, but for one distribution, $\sigma = 3$, and for the other, $\sigma = 12$. The relative position of X = 76 is very different for the two distributions.

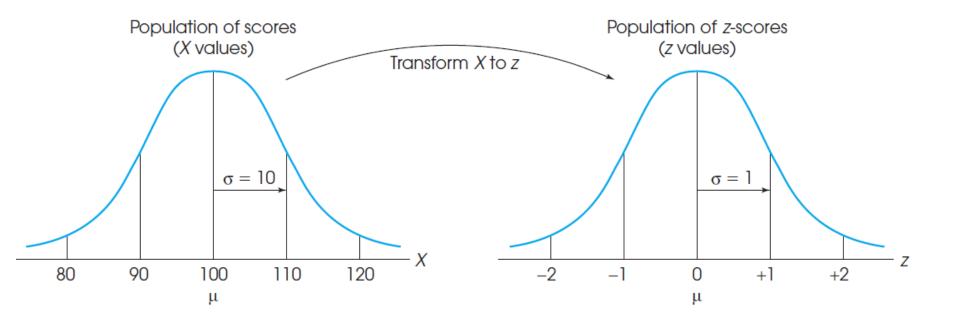
One way is to transform the scores into scores on an **equal** interval scale.

Standard scores do this by using standard deviation as the unit of measure.

Standard score or **z-score** is computed as follow:

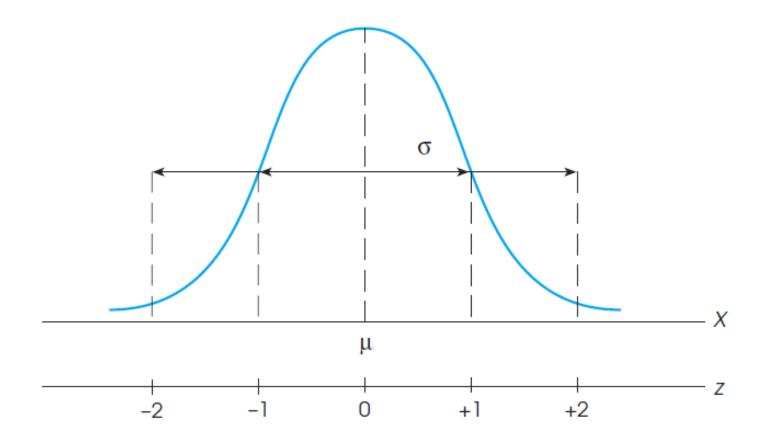
$$z = \frac{x - \overline{X}}{s}$$

Transforming into z-scores



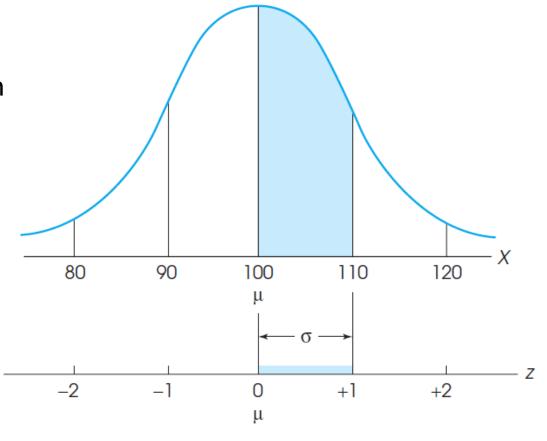
The transformation does not change shape of the population.

z-score values and locations in a distribution.



Properties of z-score

- retains the shape distribution of the origin
- \blacksquare mean = 0
- variance = 1,
- standard deviation = 1



Z-score indicates the number of standard deviations whether a corresponding raw score is above or below the mean.

Example

$$z = (10-6)/3.18 = 1.26$$

TABLE 3.6 Distribution of Raw Scores and z Scores

Subject	Raw Score X	Standard Score z
Subject	^	2
_ A	10	1.26
В	9	0.94
C	3	-0.94
D	10	1.26
E	9	0.94
F	2	-1.26
G	2	-1.26
Н	10	1.26
1	5	-0.31
J	5	-0.31
K	1	-1.57
L	6	0.00
M	8	0.63
N	6	0.00
0	6	0.00
P	1	-1.57
Q	3	-0.94
R	6	0.00
5	10	: 1.26
T	8	0.63
n = 20		
Mean (\bar{X})	6.0	0
Standard		
Deviation (s)	3.18	1.00

Example: {0, 6, 5, 2, 3, 2}

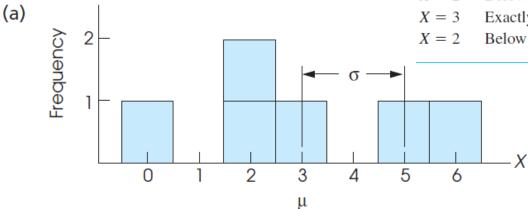
X = 0	Below the mean by $1\frac{1}{2}$ standard deviations	z = -1.50
X = 6	Above the mean by $1\frac{1}{2}$ standard deviations	z = +1.50

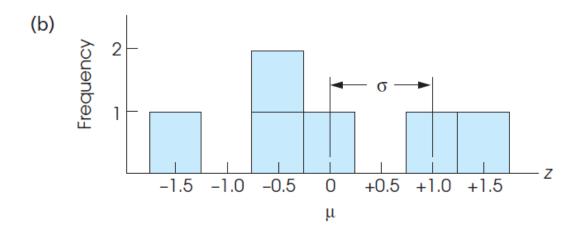
X = 5Above the mean by 1 standard deviation

z = +1.00Below the mean by $\frac{1}{2}$ standard deviation X = 2z = -0.50

Exactly equal to the mean—zero deviation z = 0

Below the mean by $\frac{1}{2}$ standard deviation z = -0.50





Back to previous question....

Suppose we know the mean and standard deviation of those 3 distributions. So we can compute **z**-scores:

Subject	X	\overline{X}	S	z
Math	68	65	6	0.50
Physics	77	77	9	0.00
History	83	89	8	-0.75

Relative to the other students, this student performed best on the math exam.

Weighted Averages

How to develop a composite score from two or more individual score?

For example: we want to compute composite scores of two technical test and one personality test to evaluate a job seeker.

Weighted score
$$=\frac{\sum W_i z_{ij}}{W_i}$$

 W_i = weight of each test

 Z_{ii} = standard score for person j on test i

Why do we use standard score?

Transformed Standard Scores

Z-scores are for purposes of **comparison**.

But, they can be misleading for people. In the previous table, the score of math is 0.5 and history is -0.75. People might consider "0.5" as a bad score!

So, we need to transform those z-scores into a different distribution of scores, so that people are easy to interpret those value.

$$X' = (s')(z) + \overline{X'}$$

X' = the transformed score

s' = the desired standard deviation

X' = the desired mean

Transformed Standard Scores

Maria

Joe

ruary 2018

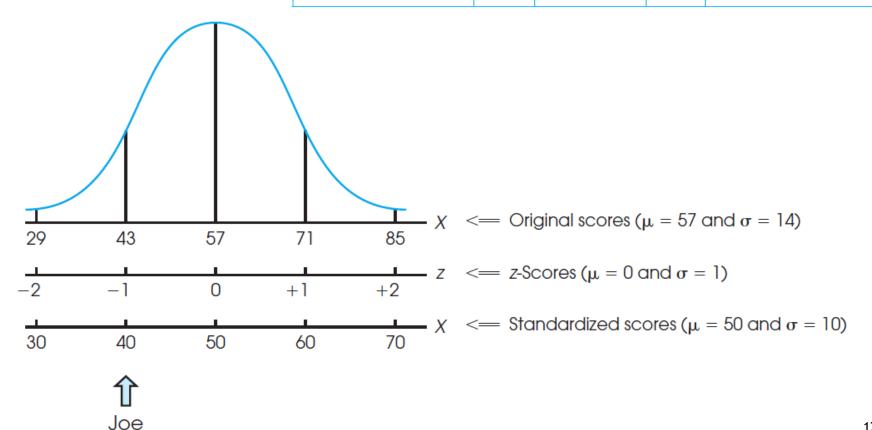
Example

Original Scores $\mu = 57$ and $\sigma = 14$

z-Score Location Standardized Scores $\mu = 50$ and $\sigma = 10$

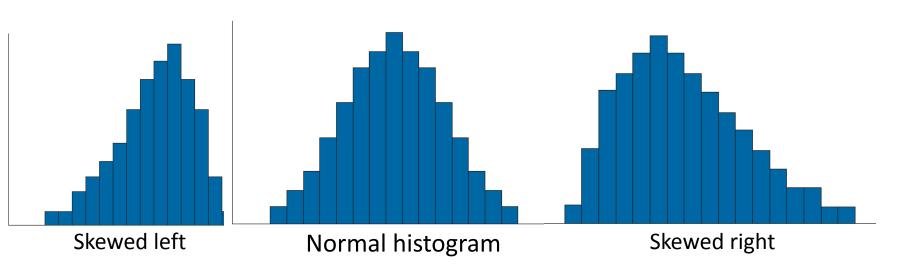
X = 64 \rightarrow z = +0.50 \rightarrow X = 55

X = 43 \rightarrow z = -1.00 \rightarrow X = 40



Many of the large data sets observed in practice have histograms that are similar in shape.

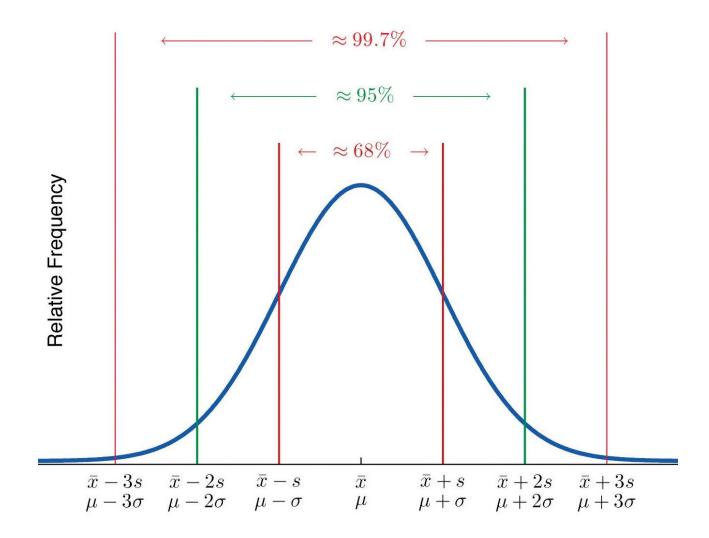
These histrograms often reach their peaks at the sample median and then decrease on both sides of this point in **bell-shaped symmetric** fashion.



If the histogram of a data set is close to being a normal histogram, then we say that the data set it *approximately* normal.

If a data set is approximately normal with sample mean \bar{x} and standard deviation s. The following statements are true:

- 68% of data lies within $\bar{x} \pm s$
- 95% of data lies within $\bar{x} \pm 2s$
- 99.7% lies within $\overline{x} \pm 3s$



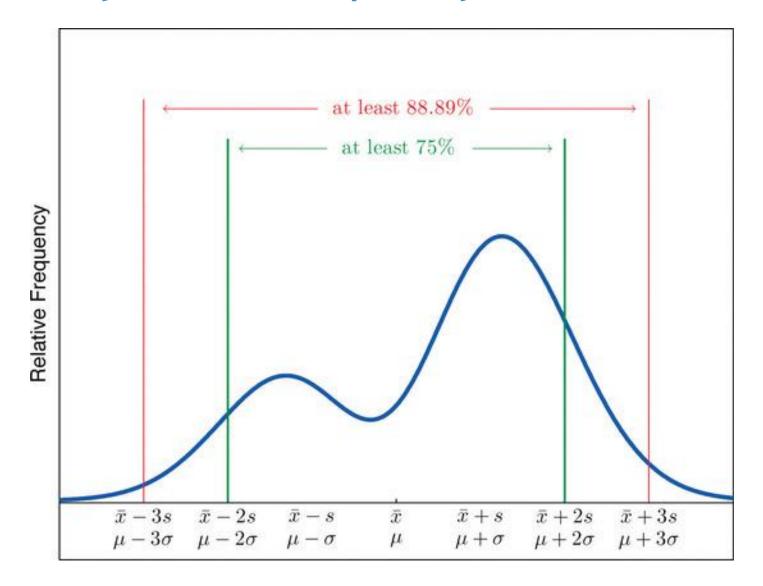
Idea: at least $1-\frac{1}{k^2}$ of data from a sample must fall within k standard deviations from the mean (within interval from $\bar{x} - ks$ to $\bar{x} + ks$), where $k \ge 1$.

Able to deal with any data sets, not only the normal ones.

Proven mathematically (vs. emprical).

Example:

- $k = 2 \rightarrow 1 \frac{1}{4} = 75\%$ (at least 75% of data...)
- $k = 3 \rightarrow 1 1/9 = 88.89\%$ (at least 88.89% of data...)



A simple example

Weights of dogs in a local animal shelter have the mean of 20 pounds with standard deviation of 3 pounds.

Using
$$k=2 \rightarrow (\bar{x} - ks, \bar{x} + ks) = (20-6, 20+6) = (14, 26)$$
.

It means, at least 75% of the dogs have weight within the range from 14 to 26 pounds.

Application of Chebyshevs In. to normal distribution

Interval	Chebyshev	Empirical rule
$\overline{x} \pm s$	0%	68.27%
$\overline{x} \pm 2s$	75 %	95.45%
$\overline{x} \pm 3s$	88.89%	99.73%
$\overline{x} \pm 4s$	93.75%	99.99%
$\overline{x} \pm 5s$	96%	99.9999%

Let \overline{x} and s be the sample mean and sample standard deviation of the data set consisting of the data $x_1, x_2, x_3, ..., x_n$, where s > 0. Let

$$S_k = \left\{ i, 1 \le i \le n : \left| x_i - \overline{x} \right| < ks \right\}$$

And let $N(S_k)$ be the number of elements in the set S_k . Then, for any $k \ge 1$,

$$\frac{N(S_k)}{n} \ge 1 - \frac{n-1}{nk^2} > 1 - \frac{1}{k^2}$$

Proof:
$$\sum_{i=1}^{n} (x_i - \overline{x})^2$$

$$s^2 = \frac{\sum_{i=1}^{n} (x_i - \overline{x})^2}{n-1}$$

By definition of sample SD.

$$(n-1)s^{2} = \sum_{i=1}^{n} (x_{i} - \overline{x})^{2}$$

$$= \sum_{i \in S_{k}} (x_{i} - \overline{x})^{2} + \sum_{i \notin S_{k}} (x_{i} - \overline{x})^{2}$$

$$\geq \sum_{i \notin S_{k}} (x_{i} - \overline{x})^{2}$$

$$\geq \sum_{i \notin S_{k}} k^{2}s^{2}$$

$$= k^{2}s^{2}(n - N(S_{k}))$$

By definition of S_k

$$S_{k} = \left\{ i, 1 \le i \le n : |x_{i} - \overline{x}| < ks \right\}$$

$$S_{k}^{C} = \left\{ i, 1 \le i \le n : |x_{i} - \overline{x}| \ge ks \right\}$$

$$= \left\{ i, 1 \le i \le n : (x_{i} - \overline{x})^{2} \ge k^{2}s^{2} \right\}$$

Proof (Cont'd):
$$(n-1)s^2 \ge k^2 s^2 (n-N(S_k))$$

$$\frac{n-1}{nk^2} \ge 1 - \frac{N(S_k)}{n}$$

$$\frac{N(S_k)}{n} \ge 1 - \frac{n-1}{nk^2}$$

$$= 1 - \frac{1 - \frac{1}{n}}{k^2}$$

$$> 1 - \frac{1}{k^2}$$

$$> 1 - \frac{1}{k^2}$$
Q.E.D

$$S_{k} = \left\{ i, 1 \le i \le n : \left| x_{i} - \overline{x} \right| < ks \right\}$$

$$= \left\{ i, 1 \le i \le n : \overline{x} - ks < x_{i} < \overline{x} + ks \right\}$$

proportions

$$\left(\frac{N(S_k)}{n}\right) \ge 1 - \frac{n-1}{nk^2} > \left(1 - \frac{1}{k^2}\right)$$

It means, greater than (at least) 100(1 - 1/ k^2) percent of the data lie within the interval from $\bar{x} - ks$ to $\bar{x} + ks$.

We only need to know the standard deviation & mean!

10 top-selling passenger cars in the U.S in 2008.

1.	Ford F Series	44,813	
2.	Toyota Camry	40,016	
3.	Chevrolet Silverado	37,231	
4.	Honda Accord Hybrid	35,075	\bar{x} = 31,879.4
5.	Toyota Corolla Matrix	32,535	
6.	Honda Civic Hybrid	31,710	c - 7 514 7
7.	Chevrolet Impala	26,728	s = 7,514.7
8.	Dodge Ram	24,206	
9.	Ford Focus	23,850	
10.	Nissan Altima Hybrid	22,630	

We obtain from Chebyshev's Inequality that greater than 100(5/9) = 55.55% of the data from any data set lies between $\bar{x} - 1.5s$ to $\bar{x} + 1.5s$ (k = 3/2). \rightarrow Compare to 90% in actual data!

$$(\bar{x} - 1.5s, \bar{x} + 1.5s) = (20,607.35, 43,151.45)$$