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Slide 1

Introduction to Databases

CSF2600700 - BASIS DATA

SEMESTER GENAP 2018/2019



This slide is a modification to supplementary slide of
“Database System”, 6th edition, Elmasri/Navathe, 2011:
Chapter 1 Introduction to Databases

Outline

Introduction

An Example

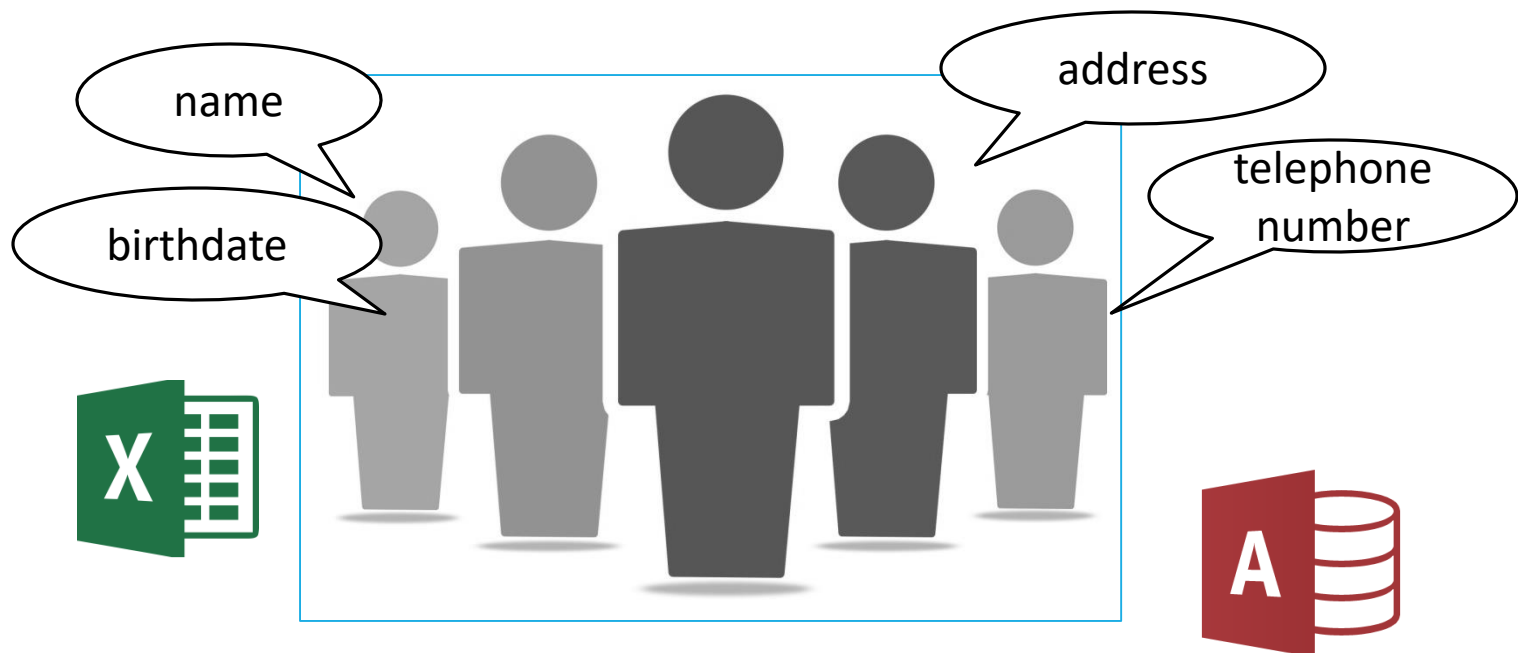
Actors on the Scene

Workers behind the Scene

When to Use the Database?

Database - Definition

- Collection of related data
- Known facts that can be recorded and that have implicit meaning



Database Properties

- **Miniworld or universe of discourse (UoD)**
- Represents some aspect of the real world
- Logically coherent collection of data with inherent meaning
- Built for a specific purpose

Database Management System (DBMS)

- Collection of programs
- Enables users to create and maintain a database
- Examples:

PostgreSQL



Database System

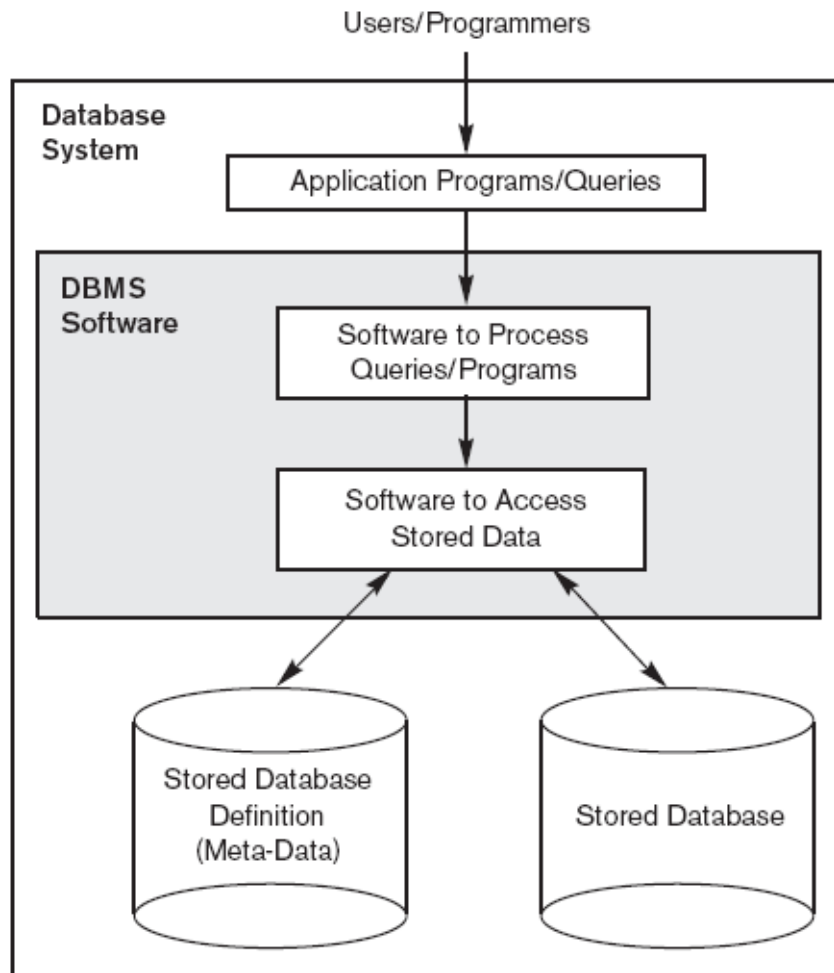


Figure 1.1
A simplified database
system environment.

Examples

Traditional database applications

- Store textual or numeric information

Multimedia databases

- Store images, audio clips, and video streams digitally

Geographic information systems (GIS)

- Store and analyze maps, weather data, and satellite images

Examples (cont'd.)

Data warehouses and online analytical processing (OLAP) systems

- Extract and analyze useful business information from very large databases
- Support decision making

Real-time and active database technology

- Control industrial and manufacturing processes

Defining a database

Specify the data types, structures, and constraints of the data to be stored

Meta-data

- Database definition or descriptive information
- Stored by the DBMS in the form of a database catalog or dictionary

RELATIONS

| Relation_name | No_of_columns |
|---------------|---------------|
| STUDENT | 4 |
| COURSE | 4 |
| SECTION | 5 |
| GRADE_REPORT | 3 |
| PREREQUISITE | 2 |

Figure 1.3

An example of a database catalog for the database in Figure 1.2.

COLUMNS

| Column_name | Data_type | Belongs_to_relation |
|---------------------|----------------|---------------------|
| Name | Character (30) | STUDENT |
| Student_number | Character (4) | STUDENT |
| Class | Integer (1) | STUDENT |
| Major | Major_type | STUDENT |
| Course_name | Character (10) | COURSE |
| Course_number | XXXXNNNN | COURSE |
| | | |
| | | |
| | | |
| Prerequisite_number | XXXXNNNN | PREREQUISITE |

Note: Major_type is defined as an enumerated type with all known majors.
XXXXNNNN is used to define a type with four alpha characters followed by four digits.

Other terms

Manipulating a database

- Query and update the database miniworld
- Generate reports

Sharing a database

- Allow multiple users and programs to access the database simultaneously

Application program

- Accesses database by sending queries to DBMS

Query

- Causes some data to be retrieved

Other terms (cont'd.)

Transaction

- May cause some data to be read and some data to be written into the database

Protection includes:

- System protection
- Security protection

Maintain the database system

- Allow the system to evolve as requirements change over time

Outline

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An Example

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When to Use the Database?

An Example

UNIVERSITY database

- Information concerning students, courses, and grades in a university environment

Data records

- STUDENT
- COURSE
- SECTION
- GRADE_REPORT
- PREREQUISITE

An Example (cont'd.)

Specify structure of records of each file by specifying **data type** for each **data element**

- String of alphabetic characters
- Integer
- Etc.

An Example (cont'd.)

Construct UNIVERSITY database

- Store data to represent each student, course, section, grade report, and prerequisite as a record in appropriate file

Relationships among the records

Manipulation involves querying and updating

STUDENT

| Name | Student_number | Class | Major |
|-------|----------------|-------|-------|
| Smith | 17 | 1 | CS |
| Brown | 8 | 2 | CS |

COURSE

| Course_name | Course_number | Credit_hours | Department |
|---------------------------|---------------|--------------|------------|
| Intro to Computer Science | CS1310 | 4 | CS |
| Data Structures | CS3320 | 4 | CS |
| Discrete Mathematics | MATH2410 | 3 | MATH |
| Database | CS3380 | 3 | CS |

SECTION

| Section_identifier | Course_number | Semester | Year | Instructor |
|--------------------|---------------|----------|------|------------|
| 85 | MATH2410 | Fall | 07 | King |
| 92 | CS1310 | Fall | 07 | Anderson |
| 102 | CS3320 | Spring | 08 | Knuth |
| 112 | MATH2410 | Fall | 08 | Chang |
| 119 | CS1310 | Fall | 08 | Anderson |
| 135 | CS3380 | Fall | 08 | Stone |

GRADE_REPORT

| Student_number | Section_identifier | Grade |
|----------------|--------------------|-------|
| 17 | 112 | B |
| 17 | 119 | C |
| 8 | 85 | A |
| 8 | 92 | A |
| 8 | 102 | B |
| 8 | 135 | A |

PREREQUISITE

| Course_number | Prerequisite_number |
|---------------|---------------------|
| CS3380 | CS3320 |
| CS3380 | MATH2410 |
| CS3320 | CS1310 |

Figure 1.2
A database that stores
student and course
information.

An Example (cont'd.)

Examples of queries:

- Retrieve the transcript
- List the names of students who took the section of the 'Database' course offered in fall 2008 and their grades in that section
- List the prerequisites of the 'Database' course

An Example (cont'd.)

Examples of updates:

- Change the class of 'Smith' to sophomore
- Create a new section for the 'Database' course for this semester
- Enter a grade of 'A' for 'Smith' in the 'Database' section of last semester

Outline

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An Example

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When to Use the Database?

Actors on the Scene

Database administrators (DBA) are responsible for:

- Authorizing access to the database
- Coordinating and monitoring its use
- Acquiring software and hardware resources

Database designers are responsible for:

- Identifying the data to be stored
- Choosing appropriate structures to represent and store this data

Actors on the Scene (cont'd.)

End users

- People whose jobs require access to the database
- Types
 - **Naive or parametric end users**
 - **Casual end users**
 - **Sophisticated end users**
 - **Standalone users**

Actors on the Scene (cont'd.)

System analysts

- Determine requirements of end users

Application programmers

- Implement these specifications as programs

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When to Use the Database?

Workers behind the Scene

DBMS system designers and implementers

- Design and implement the DBMS modules and interfaces as a software package

Tool developers

- Design and implement tools

Operators and maintenance personnel

- Responsible for running and maintenance of hardware and software environment for database system

Outline

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An Example

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When to Use the Database?

When we need to use database

- The data is 'business' data: large and need to be updated.
- Consist of a lot of similar data (homogeneous).
- The data is relevant for a long time.
- Simultaneous usage by user.

When we don't need to use database

- ❑ Simple, well-defined database applications not expected to change at all
- ❑ Stringent, real-time requirements that may not be met because of DBMS overhead
- ❑ Embedded systems with limited storage capacity
- ❑ No multiple-user access to data

When database can not to be used

- ❑ If the database system can not handle the complexity of data because of the limitations of requirement modeling.
- ❑ If users need special operations which can not be met by the DBMS

Inside a Google Data Center

<https://www.youtube.com/watch?v=XZmGGAbHqa0>