

Universal Agent Archetypes (UAA)

Reflection, is the natural human ability to think and feel about how one thinks and feels. Self-deception and self-awareness are the inversely related internal manifestations of Reflection. Externally, one can therefore think and feel about how others think and feel (empathy, projection, etc.). This ability becomes fully developed at around 12 years of age (normal). All human adults (Agents) can therefore be classified by this intrinsically “bilateral” mechanism into 4 distinct strategy Archetypes.

Archetype	Preference		Rationality	Social Ethic	Motivation
	utility _{self}	utility _{other}			
Mutualist	Optimum	Optimum	Bilateral	Stewardship	Reflection
Narcissist	Optimum	Indifferent (sub-optimal)	Unilateral (self)	Sovereignty	Impulse
Conformist	Indifferent (sub-optimal)	Optimum	Unilateral (other)	Servitude	Impulse
Nihilist	Indifferent (sub-optimal)	Indifferent (sub-optimal)	Irrational	Relativism	Alienation

Reflective Agent Taxonomy (by Utility)

The utility function (goal) in this taxonomy can be defined by narrative and by formal Mechanism Design Theory (MDT). Mutualist Utility Function (narrative form): Optimum of total aggregate utility with a simultaneously optimum of equality (parity) of individual utility. Mutualist Utility Function (MDT 2 x 2 ordinal form): $u = ((x_i + y_i) + |x_i - y_i|) / 2$: where x_i = Agent R utility ordinal (Narcissistic) and y_i = Agent C utility ordinal (Narcissistic).

A complete analysis reveals that only a 100% homogeneous population of Mutualists can consistently produce and sustain optimal social systems as the natural outcome. All other populations can only produce unstable, sub-optimal systems. Since fictitious Agents (States, corporations, etc.) are analogs (legal fictions) of actual humans, their strategic Agency is also fully defined by this same taxonomy.

Ideally, an optimal political system exhibits 3 essential Quality of Life characteristics. First, no individual can be made better off without making someone else worse off. Second, everyone can't be made better off collectively (in total). Third, no one can be moved closer to the optimum without moving someone else further away from it. All Agents that aren't true Mutualists would be required to consent to acting “as if” they are one, in order to ensure optimization. Ideally, human systems place only true Mutualists in control (leaders) positions within the 3 domains of Social Power (Force, Wealth, Beliefs), because their behavior would naturally serve Justice over Power.

There are subconscious motivations as well as conscious motivations. They are driven by the subconscious Shadow. The Shadow is the deepest part of the subconscious mind containing the Death Paranoia and Oneness Rapture dichotomy, constituting the hidden foundation of all human motivation, decisions, and actions. The 3 primitive Impulses: seeking pleasure, avoiding pain, and conserving energy are the universal, tactical motivators. Self-discipline: the inverse of the 3 Impulses, can be realized through Reflection. It's possible for any Archetype to eventually become a true Mutualists through the practice of self-discipline. The 4 Archetypes, The Shadow, the 3 Impulses, and Reflection constitute the internal framework (first order) that determines systemic outcomes [What is internal is externalized, and what is external is internalized].