



Ruby CodeCount™

Counting Standard

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Revision Sheet

| Date | Version | Revision Description | Author |
|--------|---------|----------------------|--------|
| 3/1/11 | 1.0 | Original Release | CSSE |
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1.0 CHECKLIST FOR SOURCE STATEMENT COUNTS

PHYSICAL AND LOGICAL SLOC COUNTING RULES

| Measurement Unit | Order of Precedence | Physical SLOC | Logical SLOC | Comments |
|-----------------------------|---------------------|-------------------|-----------------|----------------|
| Executable lines | 1 | One per line | See table below | Defined in 2.9 |
| Non-executable lines | | | | |
| Declaration (Data) lines | 2 | One per line | See table below | Defined in 2.4 |
| Compiler directives | 3 | One per line | See table below | Defined in 2.5 |
| Comments | | | | Defined in 2.8 |
| On their own lines | 4 | Not included (NI) | NI | |
| Embedded | 5 | NI | NI | |
| Banners | 6 | NI | NI | |
| Empty comments | 7 | NI | NI | |
| Blank lines | 8 | NI | NI | Defined in 2.7 |

Table 1 Physical and Logical SLOC Counting Counts

LOGICAL SLOC COUNTING RULES

| No. | Structure | Order of Precedence | Logical SLOC Rules | Comments |
|-----|----------------------------------|---------------------|---|---|
| R01 | "for", "while" or "if" statement | 1 | Count once. | Looping and conditional statements are independent. |
| R02 | do {...} until (...); statement | 2 | Count once. | |
| R03 | Statements ending by a semicolon | 3 | Count once per statement, including empty statement. | |
| R04 | Block delimiters, braces {...} | 4 | Count once per set except where "}" followed by semicolon or "{" follows "else" | |
| R05 | Compiler directive | 5 | Count once per directive. | |

Table 2 Logical SLOC Counting Rules

2.0 DEFINITIONS

2.1 SLOC – Source Lines Of Code is a unit used to measure the size of software program. SLOC counts the program source code based on a certain set of rules. SLOC is a key input for estimating project effort and is also used to calculate productivity and other measurements.

2.2 Physical SLOC – One physical SLOC is corresponding to one line starting with the first character and ending by a carriage return or an end-of-file marker of the same line, and which excludes the blank and comment line.

2.3 Logical SLOC – Lines of code intended to measure “statements”, which normally terminate by a semicolon. Logical SLOC are not sensitive to format and style conventions, but they are language-dependent.

2.4 Data declaration line or data line – A line that contains declaration of data and used by an assembler or compiler to interpret other elements of the program.

The following table lists Ruby keywords that denote data declaration lines:

| | | | |
|--------|-----|-----|-------|
| String | Int | Def | array |
| | | | |

Table 3 Data Declaration Types

NOTE: See Section 3 of this document for examples of data declaration lines.

2.5 Compiler directive - A statement that tells the compiler how to compile a program, but not what to compile.

A list of common Ruby directives is presented in the table below:

| | | | |
|-------------|-------------|-------------|------------|
| RubyAddPath | RubyRequire | RubyHandler | RubySetEnv |
|-------------|-------------|-------------|------------|

Table 4 Compiler Directives

NOTE: See Section 3 of this document for examples of compile directive lines.

2.6 Blank line – A physical line of code, which contains any number of white space characters (spaces, tabs, form feed, carriage return, line feed, or their derivatives).

2.7 Comment line – A comment is defined as a string of zero or more characters that follow language-specific comment delimiter.

Ruby comment delimiter is “#”. A whole comment line may span one line and does not contain any compilable source code. An embedded comment can co-exist with compilable source code on the same physical line. Banners and empty comments are treated as types of comments.

2.8 Executable line of code - A line that contains software instruction executed during runtime and on which a breakpoint can be set in a debugging tool. An instruction can be stated in a simple or compound form.

- An executable line of code may contain the following program control statements:
 - Selection statements (if, ? operator)
 - Iteration statements (for, while, do)
 - Empty statements (one or more “;”)
 - Jump statements (return, goto, last, next, exit function)
 - Expression statements (function calls, assignment statements, operations, etc.)
 - Block statements

NOTE: See Section 3 of this document for examples of control statements.

- An executable line of code may not contain the following statements:
 - Compiler directives
 - Data declaration (data) lines
 - Whole line comments, including empty comments and banners
 - Blank lines

3.0 EXAMPLES OF LOGICAL SLOC COUNTING

| EXECUTABLE LINES | | | | |
|----------------------|---|--|---|--------------------------------------|
| SELECTION STATEMENTS | | | | |
| ID | STATEMENT DESCRIPTION | GENERAL FORM | SPECIFIC EXAMPLE | SLOC COUNT |
| ESS1 | if, elseif, else and nested if statements | if <boolean expression> [then] <statement> end | if x != 0 then print "non-zero" end | 1 1 0 |
| | | if <boolean expression> [then] <statement> else <statement> end | if x > 0 print "positive" else print "negative" end | 1 1 0 1 0 |
| | | if <boolean expression> [then] <statement> elseif <boolean expression> [then] <statement> else <statement> end | if x == 0 print "zero" elseif x > 0 print "positive" else print "negative" end | 1 1 1 1 0 1 0 |
| | | NOTE: complexity is not considered, i.e. multiple "&&" or " " as part of the expression. | i = 1 if x > 10 | 2 |
| ESS2 | case statements | case <expression> when <constant 1> <statement> when <constant 2> <statement> else <statement> end | case \$num when 0..10 print "small num" when 11..100 print "large num" else print "HUGE num" end | 1 1 1 1 1 0 1 0 |
| ESS3 | unless statements | unless <expression> [then] <statement> else <statement> end | unless \$big print "small" else print "big" end | 1 1 0 1 0 |

| ITERATIONS STATEMENTS | | | | |
|-----------------------|-----------------------|--|---|-------------|
| ID | STATEMENT DESCRIPTION | GENERAL FORM | SPECIFIC EXAMPLE | SLOC COUNT |
| EIS1 | for-do | for <control> in <expression> [do] <statement> end | for i in [1, 2, 3] do print i*2 end | 1 1 0 |
| EIS2 | while-do | while <boolean expression> [do] <statement> end | while i < 10 do print i end | 1 1 0 |
| EIS3 | until-do | until <boolean expression> [do] <statement> end | until i < 10 do print i end | 1 1 0 |

| JUMP STATEMENTS (ARE COUNTED AS THEY INVOKE ACTION – PASS TO THE NEXT STATEMENT) | | | | |
|---|---|---|---|------------------|
| ID | STATEMENT DESCRIPTION | GENERAL FORM | SPECIFIC EXAMPLE | SLOC COUNT |
| EJS1 | goto, label | goto <i>label</i> ; . . label: | loop1: x++ if x < y goto loop1 | 0 1 1 1 |
| EJS2 | return | return <expression> | if x < 0 return | 2 |
| EXPRESSION STATEMENTS | | | | |
| ID | STATEMENT DESCRIPTION | GENERAL FORM | SPECIFIC EXAMPLE | SLOC COUNT |
| EES1 | function call | <function_name> <parameters> | readfile "filename" | 1 |
| EES2 | assignment statement | <name> := <value> | x = y a = 1; b = 2; c = 3; | 1 3 |
| EES3 | empty statement (is counted as it is considered to be a placeholder for something to call attention) | one or more “;” in succession | ; | 1 per each |
| BLOCK STATEMENTS | | | | |
| ID | STATEMENT DESCRIPTION | GENERAL FORM | SPECIFIC EXAMPLE | SLOC COUNT |
| EBS1 | block = related statements treated as a unit | { <statements> } | { i = 0 print i } | 1 1 1 0 |

| DECLARATION (DATA) LINES | | | | |
|--------------------------|-----------------------|--------------|--------------------------------|------------|
| ID | STATEMENT DESCRIPTION | GENERAL FORM | SPECIFIC EXAMPLE | SLOC COUNT |
| DDL1 | variable declaration | <name> | President = ["Ford", "Carter"] | 1 |
| | | | | |
| COMPILER DIRECTIVES | | | | |
| ID | STATEMENT DESCRIPTION | GENERAL FORM | SPECIFIC EXAMPLE | SLOC COUNT |
| CDL1 | directive types | <directive> | RubyRequires | 1 |