# Workshop on Research Methods in Linguistics: Scripting with PennController for IbexFarm

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#### What is PCIbex?

• **IbexFarm:** Ibex Farm is an online platform that allows researchers to run online experiments and store results at no cost.

• **PennController**: *PennController for IBEX* is a free open-source a solution to script experiments with multimedia features in a user-friendly manner.

• Disclaimer: This tutorial is a shortened version of the official tutorial of PCIbex (<a href="https://www.pcibex.net/wiki/00-overview/">https://www.pcibex.net/wiki/00-overview/</a>).

\*My contribution is a demonstration of how to collect voice recordings.

#### First Steps

- Create an account on PCIbex: <a href="https://www.pcibex.net/">https://www.pcibex.net/</a>
- Request an account at HumSpace: <a href="https://humspace.ucla.edu/">https://humspace.ucla.edu/</a>
  - If you do not have a UCLA account, you may use a server (\$).
  - Note: Box may work as a server for pictures but not to store recording.
    - I have tried free server options with no success. Using your PC as a server does not work either, because you have to purchase a hosting space.

#### Experiment

- A welcome screen with
  - (i) some introductory text,
  - (ii) a text input box to record a participant ID, and
  - (iii) a button to start the experiment
- A series of trials all following the same pattern:
  - Two pictures appearing side by side
  - A sentence and audio
  - Wait until one of the two pictures is selected (by either click or button press) and the audio is done playing
  - End of trial
- A final screen with a confirmation link
- Extra: Collecting audio!

#### Setting Up

```
Log in: <a href="https://expt.pcibex.net/login">https://expt.pcibex.net/login</a>
Set up:
```

- Create a new experiment
- In the input box (repo url) enter

https://github.com/PennController/TimedPictureSelection

#### Reminders:

The script ends with a semicolon; And we need semicolons after every trial (but PCIbex tells us when semicolons are missing) Remember to close every parentheses

#### Inserting elements: text and image

```
newText("The fish swim in a tank which is perfectly round")
1. .print()
2. ,
3. newImage("2fishRoundTank.png")
4. .print()
```

#### Adding a trial

```
1. newTrial(
2. newText("The fish swim in a tank which is perfectly round")
3. .print()
4. ,
5. newImage("2fishRoundTank.png")
6. .print()
7.
```

# Adding another image and a key response

```
1. newTrial(
2. newText("The fish swim in a tank which is perfectly round")
3. .print()
5. newImage("2fishRoundTank.png")
6. .print()
8. newImage("1fishSquareTank.png")
9. .print()
10.
11. newKey("FJ")
12. .wait()
13.)
```

#### Adjusting images

```
    newImage("2fishRoundTank.png")
    .size(200,200)
    .print()
    ,
    newImage("1fishSquareTank.png")
    .size(200,200)
    .print()
    ,
```

#### Images side by side

```
1. newTrial("experiment",
2. newText("The fish swim in a tank which is perfectly round")
3. .print()
5. newImage("two", "2fishRoundTank.png")
6. .size(200,200)
7. <mark>// .print()</mark>
9. newImage("one", "1fishSquareTank.png")
10. .size(200,200)
11. // .print()
12.,
13. newCanvas(450,200)
14. <a href="mailto:...add">...add</a>(0, 0, getImage("two"))
15. .add( 250 , 0 , getImage("one") )
16. .print()
18. newKey("FJ")
19. .wait()
```

### Storing information

```
    newKey("FJ")
    log()
    wait()
```

#### Initial Instructions

```
    newTrial( "welcome",

2. defaultText
3. .print()
4.,
5. newText("Welcome!")
6. ,
7. newText("In this experiment, you will have to report
  which of two pictures matches a description.")
8.,
9. newText("Press the <strong>F</strong> key for the
  picture on the left, or the <strong>J</strong> key for the
  picture on the right.")
10.,
11.newText("Click the button below to start the
  experiment.")
12.,
13.newButton("Start")
14..print()
15..wait()
16.)
```

#### Collecting participants ID

Add after instructions

```
1. newTextInput("inputID")
2. .print()
3.,
4. newButton("Start")
5. .print()
6. .wait()
7.,
8. newVar("ID")
9. .global()
10..set( getTextInput("inputID") )
11.)
12..log( "ID" , getVar("ID") )
```

#### Adding completion screen

```
1. SendResults ("send")
4. newTrial( "final",
5. newText("Thank you for your participation!")
6. .print()
7.,
8. newText("<a href='https://www.pcibex.net/'>Click here
  to validate your participation.</a>")
9. .print()
10.,
11.newButton("void")
12..wait()
13.)
```

#### More: Adding audio

```
1.newAudio("2fishRoundTank.mp3")
2. play()
3.,
4.newText("The fish swim in a tank which |
perfectly round")
5..print()
6.,
7.newImage("two", "2fishRoundTank.png")
8..size(200,200)
9.,
10.newImage("one", "1fishSquareTank.png")
11..size(200,200)
12.,
13.newCanvas (450,200)
14..add( 0 , 0 , getImage("two") )
15..add( 250 , 0 , getImage("one") )
16..print()
17.,
18.newKey("FJ")
19..log()
20..wait()
```

Stopping audio (if option has been selected)

```
1.newAudio("description",
"2fishRoundTank.mp3")
2..play()
3.,
4.newText("The fish swim in a tank which is
perfectly round")
5..print()
6.,
7.newImage("two", "2fishRoundTank.png")
8..size(200,200)
9.,
10.newImage("one", "1fishSquareTank.png")
11..size(200,200)
12.,
13.newCanvas(450,200)
14..add( 0 , 0 , getImage("two") )
15..add( 250 , 0 , getImage("one") )
16..print()
17.,
18.newKey("FJ")
19..log()
20..wait()
21.,
22.getAudio("description")
```

#### Selecting images

```
1.// newKey("FJ")
2.newSelector()
3..add( getImage("two") , getImage("one") )
4..keys( "F" , "J" )
5..log()
6..wait()
```

#### Adding trials

Now, we only have on trial. But our experiment consists of 100 trials. Do we have to copy every sentence? No! We just create a template.

```
Template( variable =>
 newTrial(
   newAudio("description", variable.AudioFile)
        .play()
   newText(variable.Description)
        .unfold(2600)
   newImage("two", variable.PluralImageFile)
        .size(200,200)
   newImage("one", variable.SingularImageFile)
        .size(200,200)
   newCanvas(450,200)
        .add( 0 , 0 , getImage("two") )
        .add( 250 , 0 , getImage("one") )
        .print()
   newSelector()
        .add( getImage("two") , getImage("one") )
        .keys(
        .log()
        .wait()
   getAudio("description")
       .wait("first")
  .log( "ID" , getVar("ID") )
```

Treatment Order

1 2 3 4

 $\mathbf{D}$ 

#### Spreadsheet

Participant 2 B C A
Participant 3 C D B
Participant 4 D A C

Participant 1

- Go to Resources in the main project page
- comma-separated-value (CSV) format
- Group creates automatically a latin square design

AudioFile	Description	PluralImag eFile	SingularIm ageFile	Item	Group	Ending	Duration
1fishSquare Tank.mp3	The fish swi ms in a tan k which is p erfectly squ are	2fishRound	1fishSquare Tank.png	fish	A	-s	2600

## Logging results

```
1.Template( variable =>
2.newTrial(
3.newAudio("description", variable.AudioFile)
4..play()
5.,
6.newText(variable.Description)
7..unfold(2600)
8.,
9.newImage("two", variable.PluralImageFile)
10..size(200,200)
11.,
12.newImage("one", variable.SingularImageFile)
13..size(200,200)
14.,
15.newCanvas (450,200)
16..add( 0 , 0 , getImage("two") )
17..add( 250 , 0 , getImage("one") )
18..print()
19.,
20.newSelector()
21..add( getImage("two") , getImage("one") )
22..keys( "F" , "J" )
23..log()
24..wait()
25.,
26.getAudio("description")
27...wait("first")
28.)
29..log( "ID" , getVar("ID") )
30. log( "Item" , variable. Item )
31..log( "Ending" , variable.Ending )
32. log( "Group" , variable. Group )
33.)
```

#### Adding a timer

Adding a pause between trials

```
1.Template( variable =>
2.newTrial(
3. newTimer(500)
4. .start()
5. .wait()
7.newAudio("description", variable.AudioFile)
8..play()
9.,
10.newText(variable.Description)
11..unfold(2600)
12.,
13.newImage("two", variable.PluralImageFile)
14..size(200,200)
15.,
16.newImage("one", variable.SingularImageFile)
17...size(200,200)
18.,
19.newCanvas (450,200)
20..add( 0 , 0 , getImage("two") )
21..add( 250 , 0 , getImage("one") )
22..print()
23.,
```

```
1.newSelector()
2..add( getImage("two") , getImage("one")|
3..keys( "F" , "J" )
4..log()
5..wait()
6.,
7.getAudio("description")
8..wait("first")
10. newTimer (500)
11. start()
12. wait()
13.)
14..log( "ID" , getVar("ID") )
15..log( "Item" , variable.Item )
16..log( "Ending" , variable.Ending )
17..log( "Group" , variable.Group )
18.)
```

#### Initial command

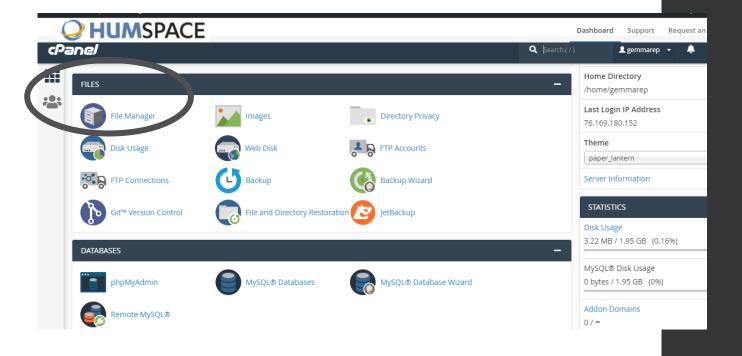
The initial command establishes the sequence in which the elements will appear and the randomization. Note that the initial sequence requires that the trials are named:

```
newTrial( "welcome" ,
defaultText
.print()
```

```
PennController.ResetPrefix(null);
Sequence( "welcome" , randomize("experiment") , "send" , "final" )
```

## Server Set up Create an account at HumSpace

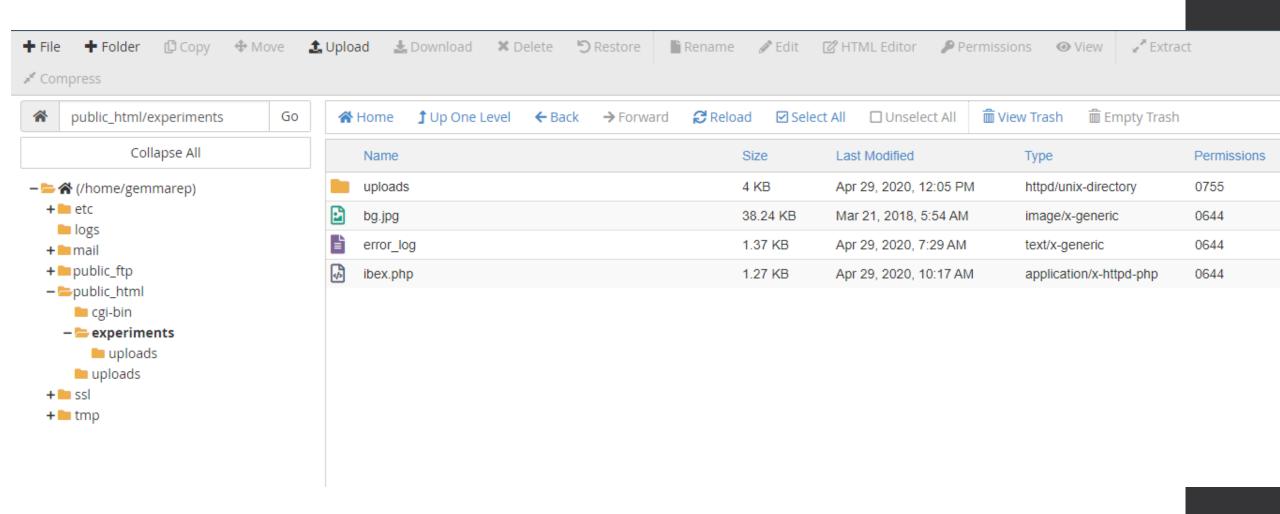
- Go to file manager
- Create a folder: experiments
- Upload the audio files
- Copy path
- My path is:



https://gemmarepisopu.humspace.ucla.edu/experiments/

Yours will be similar!

- Go to public\_html
- Create a folder experiments. Inside experiment -> uploads
- Copy ibex.php inside experiments (NOT INSIDE UPLOADS!)



#### Collecting audio recordings

PennController.ResetPrefix(null); // Initiates PennController

PennController.InitiateRecorder("https://gemmarepisopu.humspace.ucla.edu/experiments/ibex.php")

.label("init")

¡Y esto es todo!

#### https://www.pcibex.net/

Support: <a href="https://www.pcibex.net/forums/">https://www.pcibex.net/forums/</a> (you will get an answer the same day!)

Don't forget to cite them:

Zehr, J., & Schwarz, F. (2018). PennController for Internet Based Experiments (IBEX). https://doi.org/10.17605/OSF.IO/MD832