



Ceng 111 – Fall 2021

Week 11a

Credit: Some slides are from the “Invitation to Computer Science” book by G. M. Schneider, J. L. Gersting and some from the “Digital Design” book by M. M. Mano and M. D. Ciletti.



Previously on CEng111!

What do we do for “bulky” problems?

1. Recursion
 - A powerful tool of the functional paradigm
2. Iteration
 - A powerful tool of the imperative paradigm

Recursion: an example (cont'd)

$$\begin{aligned} N! &= 1 \times 2 \times \cdots \times (N-1) \times N & N \in \mathbf{N}, N > 0 \\ 0! &= 1 \end{aligned}$$

- A careful look at the formal definition:

$$N! = \underbrace{1 \times 2 \times \cdots \times (N-1)}_{(N-1)!} \times N \quad N \in \mathbf{N}, N > 0$$



$$N! = (N-1)! \times N \quad N \in \mathbf{N}, N > 0$$

$$0! = 1$$

**Factorial uses
its own definition!**

Recursion: an example (cont'd)

■ Let us look at the pseudo-code:

$$N! = (N - 1)! \times N \quad N \in \mathbf{N}, \quad N > 0$$

$$0! = 1$$



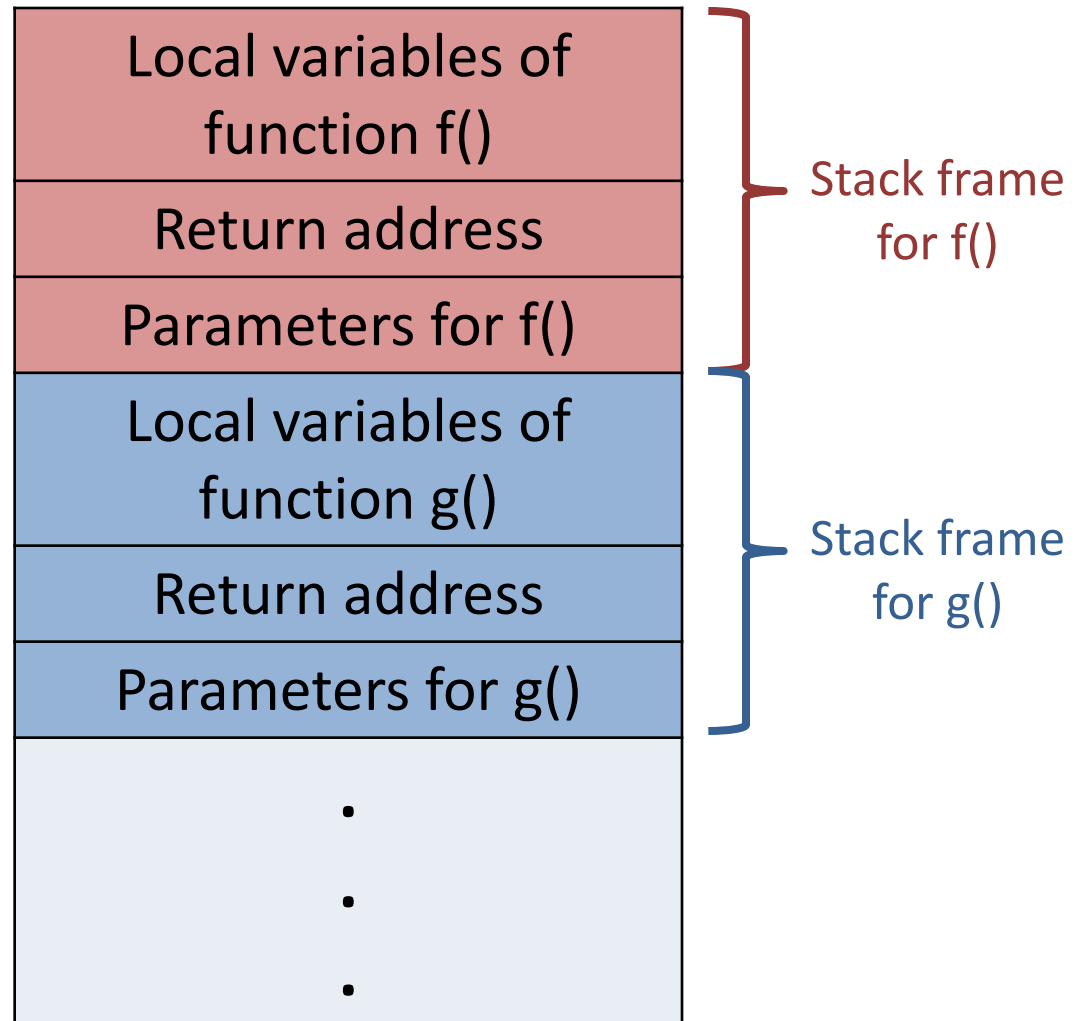
```
define factorial(n)  
  if n ? = 0 then  
    return 1  
  else  
    return n × factorial(n − 1)
```





What happens when we call a function?

```
1 def f(a):  
2     b = 10  
3     return b+a  
4  
5 def g(c):  
6     d = 3  
7     return c + d + f(c)
```



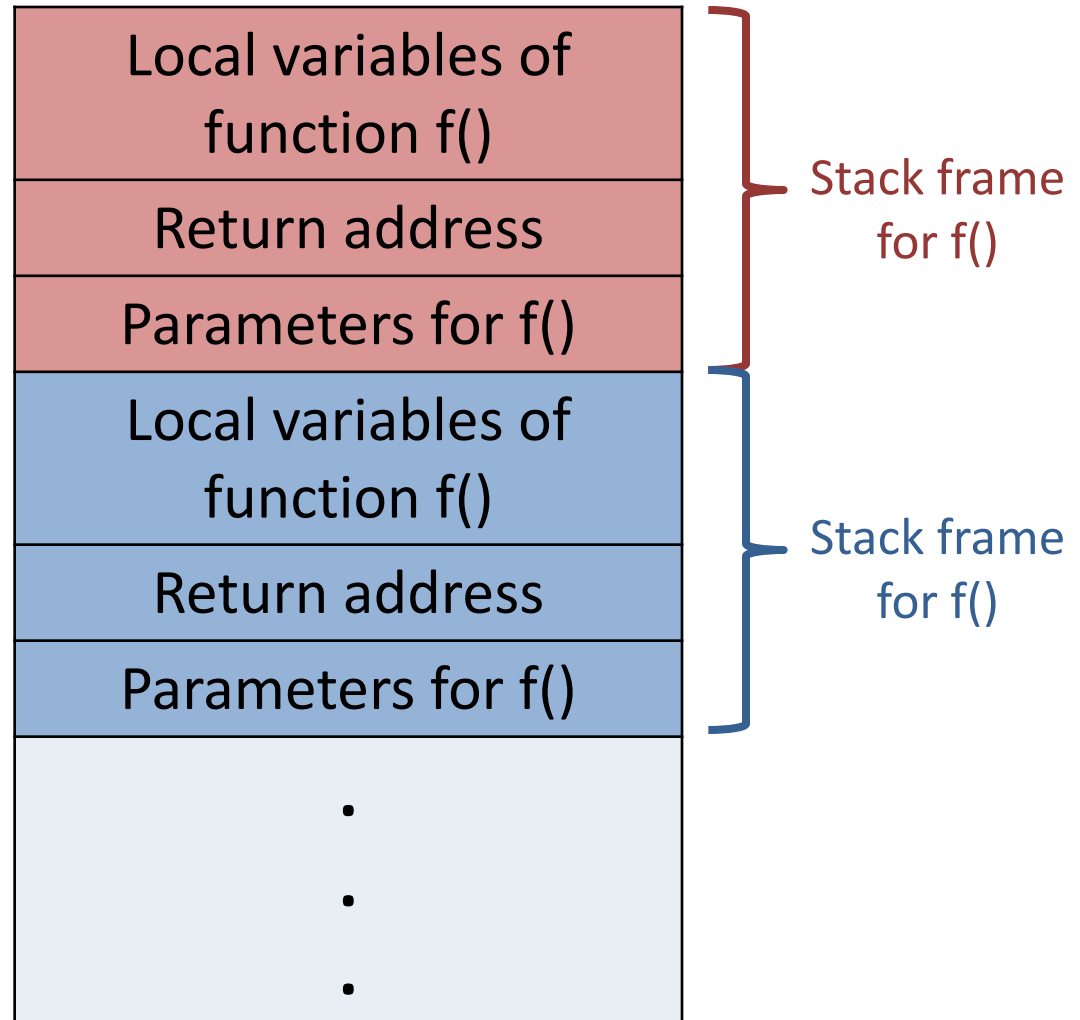


What happens with recursive functions?

```
1 def f(a):  
2     if a==0:  
3         return a  
4     return a+f(a-1)
```

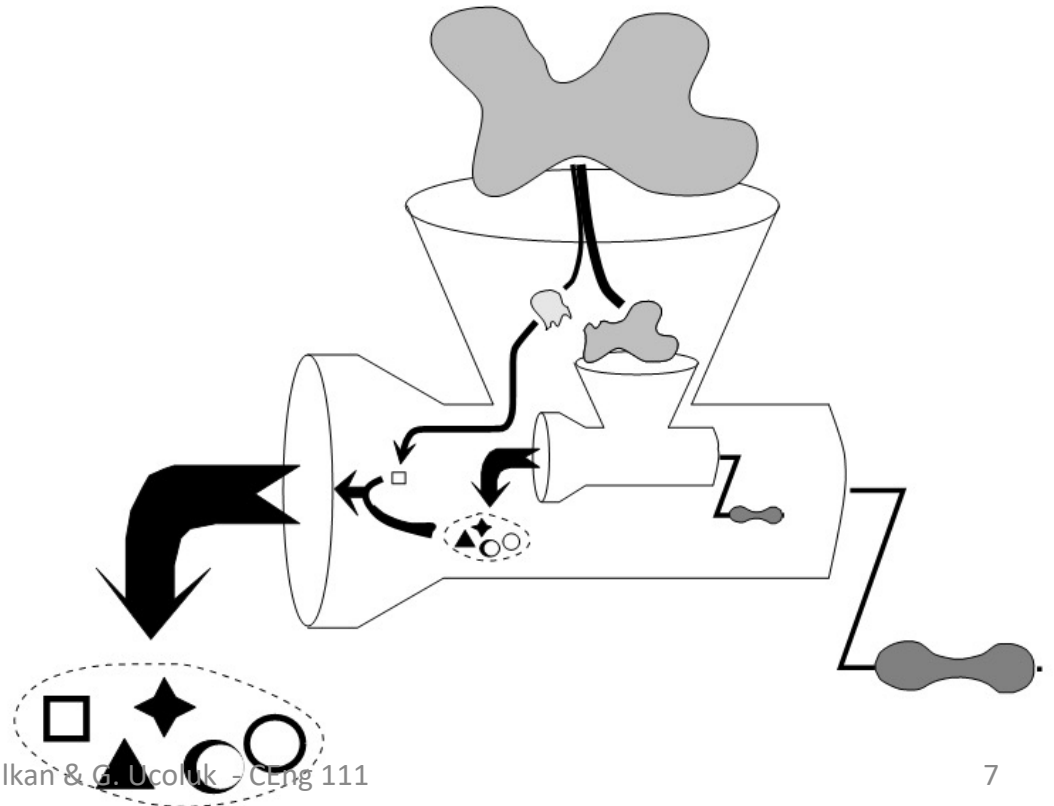


In other words,
each call to `f()` is treated
like a different function
call.



For what can we use recursion?

- Not all problems are **suited** to be solved recursively.
- The required properties for the problem:
 1. Scalability
 2. Downsize-ability
 3. Constructability





Today

■ Recursion



Administrative Notes

- Final:
 - 5 Feb December, Saturday, 13:30

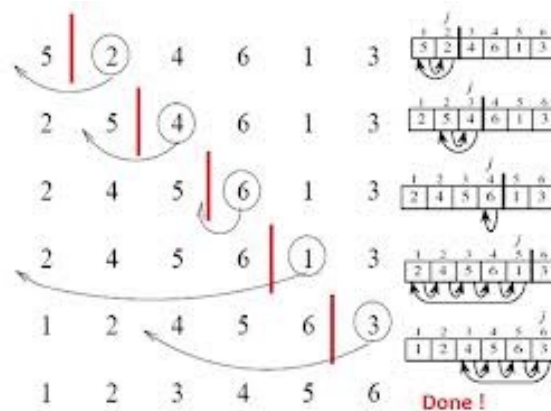


Another example: insert an item into ordered list

```
1  def insert(x, L):
2      if len(L) == 0:
3          return [x]
4      if x < head(L):
5          return [x] + L
6      else:
7          return [head(L)] + insert(x, tail(L))
```



Another example: insertion sort



```
1  def insert(x, L):
2      if len(L) == 0:
3          return [x]
4      if x < head(L):
5          return [x] + L
6      else:
7          return [head(L)] + insert(x, tail(L))
8
9
10 def insertion_sort(L):
11     if len(L) <= 1:
12         return L
13     else:
14         return insert(head(L), insertion_sort(tail(L)))
```



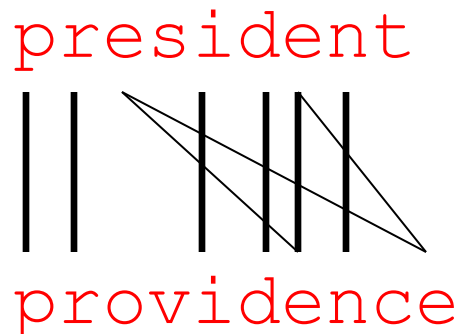
Another example: Longest Common Sequence

For instance,

Sequence 1: president

Sequence 2: providence

Its LCS is priden.



Another example: Longest Common Sequence

$$lcs(i, j) = \begin{cases} 0 & \text{if } i = 0 \text{ or } j = 0, \\ lcs(i-1, j-1) + 1 & \text{if } i, j > 0 \text{ and } a_i = b_j, \\ \max(lcs(i, j-1), lcs(i-1, j)) & \text{if } i, j > 0 \text{ and } a_i \neq b_j. \end{cases}$$

```
1 def larger(a, b):
2     return a if a > b else b
3
4 def lcs(s1, s2):
5     if len(s1) == 0 or len(s2) == 0:
6         return 0
7     elif s1[-1] == s2[-1]:
8         return 1+lcs(s1[:-1], s2[:-1])
9     else:
10        return larger(lcs(s1[:-1], s2), lcs(s1, s2[:-1]))
```



More examples for recursion

<http://inventwithpython.com/blog/2011/08/11/recursion-explained-with-the-flood-fill-algorithm-and-zombies-and-cats/>

When to avoid recursion!

■ Example: fibonacci numbers

$$fib_{1,2} = 1$$

$$fib_n = fib_{n-1} + fib_{n-2} \quad \exists \quad n > 2$$

define *fibonacci*(*n*)

if *n* < 3 **then**

return 1

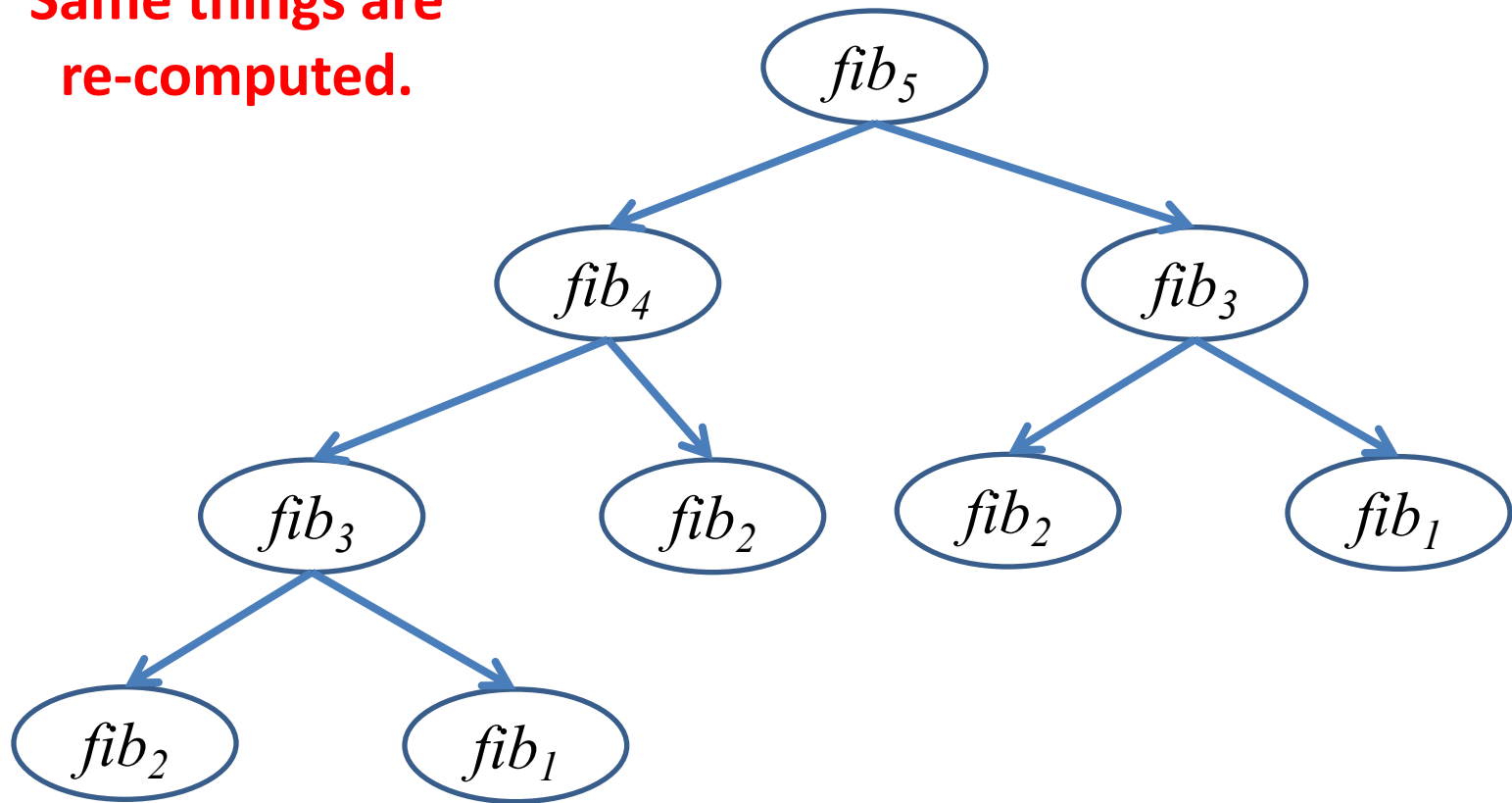
else

return *fibonacci*(*n* - 1) + *fibonacci*(*n* - 2)



So, what is the problem with the recursive definition?

Same things are
re-computed.




Alternatives to the naïve version of recursive fibonacci - 1

■ Store intermediate results:

```
1 def fib(n):
2     results = [-1]*(n+1)
3     results[0] = 0
4     results[1] = 1
5     return recursive_fib(results, n)
6
7 def recursive_fib(results, n):
8     if results[n] < 0:
9         results[n] = recursive_fib(results, n-1)+recursive_fib(results,n-2)
10    else:
11        print "using previous result"
12    return results[n]
```

>>> fib(6)

using previous result
using previous result
using previous result
using previous result
using previous result
using previous result



Alternatives to the naïve version of recursive fibonacci - 2

- Go bottom to top:
 - Accumulate values on the way

```
1 def fib(n):  
2     if n == 0 or n == 1: return n  
3     return fib_recursive(2, n, 1, 0)  
4  
5  
6 def fib_recursive(i, n, fib_prev, fib_prev_prev):  
7     if i == n:  
8         return fib_prev + fib_prev_prev  
9     else:  
10        return fib_recursive(i+1, n, fib_prev+fib_prev_prev, fib_prev)
```



Other times to avoid recursion

- When you have a limit on the memory
- When you have a limit on time
- When “divide & conquer” is not trivial/straightforward.