Johcel Gene T. Bitara

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Work Experience

Ateneo De Naga University

Jan 2024 – Mar 2024

Lead Full-Stack Web Developer

Naga City, Camarines Sur, 4400

- Lead Developer for RETSU (Refined Electronic Ticketing for Streamlining User Experience) at Ateneo de Naga University, optimizing the University's queueing problem by 90% efficiency compared to traditional queueing.
- Developed a comprehensive Queue Management System for the University Treasurer's Office; Integrated a QR code system for ticketing and a real-time queue status system.
- Enforced clean project architectural practices i.e., Model-View-Controller (MVC) for better code modularization.

 Developed a scalable system using Laravel 9 framework and Oracle 12c database that resulted for a generic system allowing different branches of ADNU to utilize and setup a Queueing System on their department Onsite Kiosk or Online.
- Implemented APIs, UI/UX design, data processing, and database configuration.
- Developed six (6) modules for the system Company Admin, Branch Admin, Staff/Counters, Kiosk, Online Kiosk, and Real-time Monitor View.
- Developed a comprehensive, efficient, and optimized reporting modules for admins to view and export.

Department of Agriculture

Sep 2022 – Oct 2023

Lead Full-Stack Web Developer

Naga City, Camarines Sur, 4400

- Developed the entire system DAAMIA, weather informative website.
- Optimized the API fetching process by 80% efficiency allowing improvement in rendering pin markers on map view, drastically decreasing load time pages, and efficiency in data processing for the filter page.
- Created a background service built using C# WinForms for processing and handled storing 10,000+ records per day of real-time weather data per station into the AMIA database.
- Implemented SMTP and enforced backend security for making API calls to mitigate any request overload to the server.
- Implemented login/account features to DA-Tracking System i.e change password, account details on the page. Added editing (NCA) functionality to accounting pages and fixed bugs to the system's backend logic.
- Enforced clean project architectural practices such as the Onion Architecture in .NET Framework utilizing dependency injection allowing for better code module modularization.
- Implemented APIs, UI/UX design, data processing, and database configuration.

 $\mathbf{JubDesk}$ May $2022 - \mathbf{Aug}\ 2022$

Full-Stack Web Developer

Australia

- Developed new features resulting in workflow efficiency in the company's HR management system.
- Troubleshooted and fixed major issues on the system allowing the company to efficiently export detailed reports on their HR system.

PROJECTS

ADNU HRIS

Jun 2024 - Dec 2024

Full-Stack Web Developer

Laravel, Livewire, Vite, TailwindCSS, NodeJS, Oracle

- Wrote clear documentation, diagrams, and communicated with key stakeholders and ADNU personnel.
- Organized and enforced clean code architecture for the whole system; Created code and design templates for the team to follow.
- Redesigned the ADNU-HR system and developed data migration plans.

ADNU RACER

 $Jun\ 2024 - Sep\ 2024$

Laravel, Livewire, Vite, TailwindCSS, NodeJS, Oracle

Dadsbol

Apr 2024 - May 2024

Lead Game Programmer

Backend Web Developer

Unity, C#

• Lead the development of the game; a physics-based 3D ragdoll power dodgeball game. that allowed the team to stay on track of the short deadline. Developed the game's core mechanics and gameplay; Designed the game's UI/UX.

- Developed the game's AI and enforced project architecture through simulation tick-based event system that allowed for clean modularized code.
- Utilized version control and project management tools such as Trello and Github for efficient collaboration and tracking of project progress.
- Collaborated with cross-functional teams to gather requirements, work on strengths, and ensure smooth integration and development for the game.

aiProof
Mar 2024 – May 2024
Mobile Developer
Flutter, Dart, Firebase

Feline Purrsuit Feb 2024 – Mar 2024

Lead Game Programmer Unity, C#

STUBU.AI Oct 2023 – Apr 2024

 $Lead\ Frontend\ Web\ Developer$

React, TailwindCSS, Typescript, NodeJS, MongoDB, ExpressJS

- Lead front-end developer for STUBU.AI an AI-powered Learning Management System that adapts to learners as an all-in-one study buddy turning education into a personalized and interactive experience; Reinventing the traditional education system.
- Assisted on UI/UX Design and made improvements to user experience (UX).
- Lead the project management for the front-end team. Utilized version control and project management tools such as ClickUp and Github for efficient collaboration and tracking of project progress.

eBayan Sept 2023 – Dec 2023

Mobile Developer Flutter, Dart, Firebase

- An intuitive barangay-to-community mobile application for announcement creation management system.
- Project Manager of the entire project.
- UI/UX Engineer responsible for developing responsive and custom made design for an overall user experience.

CERTIFICATIONS

AppCon2023 Development Contest Certificate of ParticipationJun 2024OTIS Japan Inc.PhilippinesSmartbooks and Power BI Certificate of CompletionJun 2024Ateneo De Naga UniversityCamarines Sur

SAP Business One DBMS for IT Certificate of Completion

Ateneo De Naga University Camarines Sur

ACHIEVEMENTS

Freshmen Computer Programming Competition Certificate of Achievement

Dec 2021

Ateneo De Naga University

Camarines Sur

Oct 2022

- 18th Place among 97 freshmen participants.
- Thrived in a high-pressure environment, solving intricate problems within strict timeframes.

Idea2Startup Fund Awardee

Dec 2021

City of Naga Camarines Sur

- Pitched the application STUBU.AI, an adaptive study-buddy web application designed to help learners study with a personalized learning environment. Pitched the application to the Local Government Unit (LGU) of Naga City for the Idea2Startup program.
- Secured a grant totaling 53,874.36 Php earmarked for the testing and deployment phases of the website.

Technical Skills

- Proficiency in various programming languages e.g., C, C#, CSS, Dart, HTML, Java, JavaScript, PHP, Python, TypeScript.
- Experience in Web/Mobile/Desktop application development technologies e.g., Android SDK, ASP.NET, Bootstrap, Express.js, Flutter, jQuery, Laravel, NodeJS, React, TailwindCSS, Unity.
- Knowledge in Database languages and tools e.g., MySQL, MSSQL, Oracle, MongoDB, Firebase.
- Well experienced in Operating Systems e.g., Windows and Linux.
- Proficiency in Version Control Tools (Git/GitHub/GitLab), FTP, Bash, Figma, Spline, Blender, Canva, Google Suites, MS Suites, LaTeX.
- Experience in Technical Project Management on a pair or small to mid-size group of team.
- Experience in working with small to large-scale application projects following clean architecture.
- Strong Technical Adaptability on any topics or projects.
- Strong experience in Application, UI/UX Design, Presentation, Collaboration, and Leadership.
- Excellent communication skills and grasp of oral and written Tagalog/Bicol or English.

EDUCATION

Ateneo De Naga University

Expected May 2025

Bachelor of Science in Information Technology (GPA: 4.00 / 4.00)

Naga City, Camarines Sur, 4400

Relevant Coursework: Introduction to Computing, Fundamentals of Programming (C++), Discrete Mathematics for IT Professionals, Intermediate Programming (C/C++), Quantitative Methods with Simulation and Modeling, Data Structures and Algorithms (C++), Information Management (Oracle), Human Computer Interaction, Computer Networking I (Cisco), Object-Oriented Programming (OOP), Trends in Application Development, Operating Systems (C), Advanced Database Systems (Oracle), Integrative Programming and Technologies I (R), Computer Networking 2 (Cisco), Platform Technologies, Technopreneurship for IT Professionals, 2D Game Development, Integrative Programming and Technologies II (Flutter), Infromation Assurance and Security I, Web Systems and Technologies, Systems Administration and Maintenance, Systems Integration and Architecture for IT Professionals, Quality Management, Information Assurance and Security II, UI/UX Design, Mobile Computing and Communication (Flutter).

References

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Andrew Coros

Full-Stack Software Developer

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