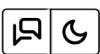




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## Frieren

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Introduction

Synopsis

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Frieren 「フリーゲン Furīgen」 is the main protagonist of *Frieren: Beyond Journey's End*. She was the Mage of the Hero Party and traveled alongside Himmel the Hero, Eisen the Warrior, and Heiter the Priest in a ten-year journey to defeat the Demon King.

After Himmel's death, Frieren began journeying with Fern and Stark to visit Aureole and speak with Himmel once again.

## Frieren

Anime · Manga · Past

Japanese  
フリー Romaji  
Furīren

**C.** Biographical Information

<b>Aliases</b>	Frieren the Slayer (葬送のフリーレン) <sup>[1]</sup> Old Hag (by Stark) <sup>[2]</sup> Grandma (by Stark) <sup>[3]</sup> The Last Great Mage (by Genau) <sup>[4]</sup> The Legendary Frieren (by Lernen) <sup>[5]</sup>
----------------	---

<b>Gender</b>	Female
---------------	--------

<b>Age</b>	1000+
------------	-------

<b>Species</b>	Elf
----------------	-----

<b>Class</b>	Mage
--------------	------

<b>Rank</b>	Back-alley Mage <sup>[6]</sup> Great Mage (大魔法使い)
-------------	--

<b>Affiliation</b>	Hero Party (formerly) Frieren's Party
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<b>Status</b>	[Show]
---------------	--------

**Physical Description**

<b>Hair Color</b>	Silver
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<b>Eye Color</b>	Green
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**Series Information**

<b>Manga Debut</b>	Chapter 1
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<b>Anime Debut</b>	Episode 1
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<b>Japanese VA</b>	Atsumi Tanezaki
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<b>English VA</b>	Mallorie Rodak ( <a href="https://twitter.com/mallOrie">https://twitter.com/mallOrie</a> )
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**Images of Frieren****Contents**

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## Personality

Frieren has an easy-going personality, but her aloofness leaves her a mystery to her peers, as [humans](#) and [elves](#) usually have different views on life.<sup>[7]</sup> As an elf who has lived for at least a millennium, Frieren has a poor sense of time, as reflected by her unchanging habit of lying in bed until very late in the morning, and her deeper inability to grasp the speed at which time passes for humans. This partly explains her seemingly detached attitude since lengthy lapses of time are too brief for her to forge meaningful bonds. For instance, after completing their adventure, Frieren casually offered to take her comrades to view the next Era Meteor Shower in fifty years, overlooking their shorter lifespans. She equally believed she knew nothing about [Himmel the Hero](#), even up until his passing, since their 10-year journey felt rather momentary to her. However, following Himmel's funeral, she took the decision to try to know humans better.

Although she is generally stoic, carefree,<sup>[8][9]</sup> and often lacks tact, Frieren is still emotionally sensitive to certain things. For example, she was embarrassed to tell others that she had yet to overcome a 'weakness' considered a common mistake for apprentice [mages](#).<sup>[10]</sup> She reacts poorly to people calling her old<sup>[11]</sup> and consequently holds a grudge against [Stark](#) for doing so multiple times.<sup>[12][13]</sup> Additionally, she views herself as an "ordinary girl" when putting aside her magic prowess.<sup>[13]</sup> When upset, she is capable of throwing a tantrum where she cries for more than three days, startling the other members of the [Hero Party](#). Moreover, Frieren can also experience a temper outburst around once every decade,<sup>[14]</sup> which lasts only up to 10 minutes.<sup>[15]</sup> It is also implied that she is somewhat insecure about her body, as she occasionally shows hints of envy towards [Fern's](#) figure.

Frieren also has a playful side, which manifests itself in her taking gambles. She is willing to take the one percent chance to discover [grimoires](#) in treasure chests even with the ninety-nine percent probability for the chest to be a [mimic](#) instead.<sup>[16]</sup> However, she is also willing to make gambles to the extreme—including risking her life—if it means getting an edge over her enemies.<sup>[17]</sup>

Another side of Frieren is how she tends to be rather childish at times where she would be lazy at certain situations which forces Fern to take care of her [akw](#) to a mother and daughter

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## Apearance

Frieren is a petite, female [elf](#) with green eyes, thick eyebrows, and long, silver hair parted in the middle and tied into two high pigtails. Like all elves, she has large, pointed ears.

Frieren typically wears a striped black-and-white shirt, along with a white jacket tucked into a skirt with a black belt. The sleeves of her jacket end with large, gold cuffs. Both her jacket and skirt have gold trims along the edges. Over her jacket, she wears a short cape that matches the white and gold theme of her jacket and skirt, and the cape includes decorative, gold accents with red jewels on each shoulder and a high collar that is fastened with a red jewel. She also wears black tights, brown boots, and a pair of gold earrings with red, teardrop-shaped jewels hanging from each earring.

## Staff

When casting [spells](#) as a [mage](#), Frieren utilizes a red staff with a gold, crescent-shaped tip that holds a red jeweled orb in its center. Her staff has gold accents and a red ribbon tied at the tip.

## Winter Attire

In the colder seasons, Frieren wears a high-collared and long-sleeved white dress with gold accents and buttons down the chest instead of her usual jacket, skirt, and cape. Additionally, she layers a beige coat with a flap collar and buttons over her dress and dons a blue scarf tied on the side.

## Other Attire

When she was training under [Flamme](#) a thousand years prior, Frieren let her hair down to her waist and wore simple, white dresses and brown sandals. During Frieren's solitary lifestyle after Flamme's death, she tied her hair into her typical pigtails and wore a white dress with a black belt and beige cape.

## Suitcase

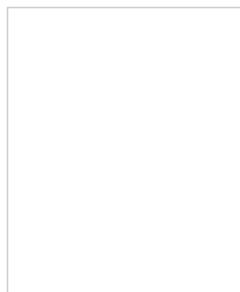
During her travels, Frieren carries a brown suitcase with metal edges and metal caps on the corners to hold her personal

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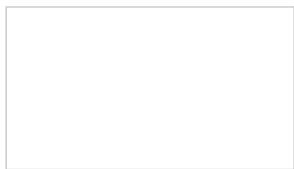
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the entire party.<sup>[18]</sup> She also keeps books, [grimoires](#), and various items in the suitcase, such as a magic history book,<sup>[19]</sup> writings attributed to [Flamme](#), both fake and real,<sup>[20][21]</sup> a [Holy Scripture](#),<sup>[22]</sup> [Sein's](#) notes about herbs,<sup>[22]</sup> [Eisen's](#) hamburger [steak](#) recipe,<sup>[23]</sup> a magic potion that only dissolves clothes,<sup>[24][25]</sup> magical items and ingredients,<sup>[26]</sup> and the mirrored-lotus flower motif ring that [Himmel](#) gave her.<sup>[27]</sup>

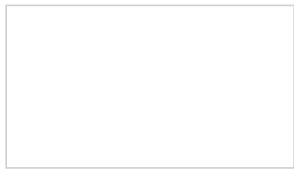
## Gallery



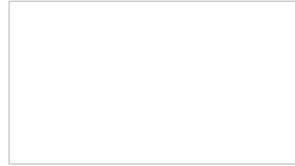
Frieren with her staff.



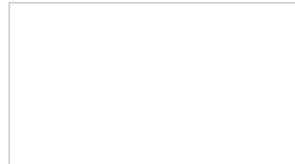
Frieren's outfit during the colder seasons.



Frieren's appearance in the past.



Frieren's suitcase.

Frieren's mirrored-lotus flower  
motif ring.

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## Abilities

As the best apprentice of the [Great Mage Flamme](#)<sup>[28]</sup> and a member of the [Hero Party](#), Frieren is a Great Mage of legendary achievements. She is said to be the one to have slaughtered the most amount of [demons](#) in history, thus granting her the moniker "Frieren the Slayer."<sup>[29]</sup>

- **Immense mana**

**output:** Frieren's unrestrained mana output is incredibly high. She is shown to have considerably more mana than even



Frieren's unrestrained mana.

[Aura](#), a five-hundred year-old demon and one of the [Seven Sages of Destruction](#). Frieren's overall mana output is noted to be comparable to [Serie's](#) restrained output.<sup>[30]</sup>

- **Mana concealment:** Frieren has mastered the art of

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she uses it as a deceptive ruse against demons. Her skill in concealment is exceptional, and by having practiced to limit her mana for so long, experienced mages, such as Aura<sup>[31]</sup> and Falsch,<sup>[32]</sup> cannot detect the instability in her mana. So far, only the Demon King and first-class mage Lernen have seen through her mana concealment at first glance. Frieren can also suppress her mana enough to avoid detection by the mana-sensitive Stille,<sup>[33][34]</sup> but only by remaining still.<sup>[33][34]</sup>

- **Mana detection:** Frieren is proficient at mana detection. She immediately recognized Lügner and his subordinates as demons based on their mana characteristics,<sup>[35]</sup> and she was able to sense Aura's mana from ten kilometers away.<sup>[36]</sup>
- **Analytical ability:** Frieren is highly adept at analyzing magic and countering it. This holds true even for magic used by the Seven Sages of Destruction, which is said to defy all intelligence and reason. She has analyzed and countered the magic used by two of the Sages of Destruction: Aura the Guillotine and **Macht of the Golden Land**. Additionally, Frieren was able to break through the impenetrable barrier of another Sage, **Böse the Immortal**, with the help of the Hero Party.

## Offense Spells

- **Offensive magic:**

**Zoltraak:** Frieren uses this simple spell to shoot either a large blast or multiple smaller blasts of concentrated mana. She contributed to the research of this magic, modifying it from Qual's "killing magic" to "demon-killing magic."<sup>[19]</sup> Due to the novelty of the spell, Frieren is unable to react to it immediately and instinctively and thus has a slightly delayed reaction when defending against it.<sup>[37]</sup>

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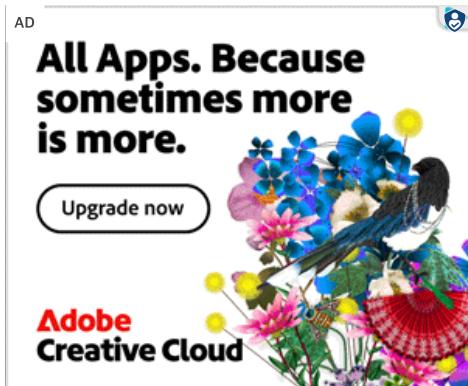
Frieren's clone attacks Fern with a spell considered to be "The Height of Magic."

- **Destructive Lightning: Judradjim:** Frieren casts multiple bolts of lightning from her staff directed towards the target. She is first shown using this during the battle against her Spiegel clone.<sup>[38][39]</sup>
- **Hellfire Summoning: Vollzabel:** Frieren creates a large blast of fire in front of herself, enveloping the battlefield and melting certain materials around her.<sup>[40][39]</sup> When Frieren fights against her Spiegel clone, she and her clone both use the spell to instantly vaporize a falling pillar.<sup>[note 1]</sup>
- **Spell that creates a black hole:**<sup>[note 1]</sup> Frieren's Spiegel clone uses this spell to create a black hole, which attracts surrounding objects in and ultimately atomizes them.<sup>[41]</sup>

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- **Unnamed spatial shattering spell:**<sup>[note 1]</sup> A colorful spell that appears to cause fragments of space around the caster to shatter.<sup>[41]</sup>
- **"The Height of Magic":**<sup>[note 2]</sup> As a last resort, Frieren's Spiegel clone uses an offensive attack that is considered "the Height of Magic" by Fern. Mana cannot be sensed when the attack is used, and targets of the attack are unable to recognize it as a spell.<sup>[42]</sup> The spell seems to create a telekinetic effect that repels the target.<sup>[41]</sup> The attack is so strong that it pins Fern against a wall and destroys her staff on use, however it also leaves the caster's guard completely down. Frieren states that it has been around 80 years since she was last forced to use it, implying that she had to use it during the Hero Party's battle with the Demon King.<sup>[43]</sup>
- **Mana strike:** During her battle against Solitär, Frieren is able to copy Solitär's mana strike and cast it against her.<sup>[44]</sup>



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## Defense Spells

- **Defensive magic:** Like most modern mages, Frieren is capable of casting defensive magic in the form of hexagonal protective barriers that can defend specific locations or encircle the caster. This defense spell is mainly used against offensive magic like Zoltraak.
- **Mental defense:** Frieren maintains a complex and sturdy mental defense, built with an old spell formula. This allows her to resist most conventional hypnosis and other mind-affecting magic. Methode says that only specialists might be able to bypass the defense.<sup>[45]</sup> It was once breached by one of the Seven Sages of Destruction, Grausam the Miraculous, though this also left detectable traces of the intrusion.<sup>[46]</sup>
- **Unnamed protective spell:** Frieren develops a protective spell after learning how to dispel Macht's Diagoldze, a curse, upon completing her two-month analysis on it. The spell nullifies Diagoldze and makes it ineffective.

## Support Spells

- **Flight magic:** Allows the caster to levitate and maneuver

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- **Sealing magic:** Frieren used a sealing spell to seal the powerful demon [Qual](#), turning him into stone. The spell is strong enough for the seal to remain intact for eighty years before becoming unstable.
- 
- Frieren dispels Auserlese on Aura's victims with her dispelling magic.
- **Spell to make things float** 「物を浮かす魔法」 *Mono o ukasu mahō*<sup>3</sup>: Frieren uses this telekinetic spell in many day-to-day tasks and quests, such as clearing debris from a beach.
  - **Golem magic:** Frieren uses this form of magic to manipulate stones into moveable puppet golems. She can create a person-sized golem out of disjointed stones, which she used to entertain the [Hero Party](#).<sup>[48]</sup> Additionally, she can create a gigantic version of the puppet golem that she uses in combat against her [Spiegel](#) clone in the [Ruins of the King's Tomb](#).<sup>[note 1]</sup> The golem can be puppetteered to move according to the caster's will and cast duplicates of other spells the caster is using.<sup>[49]</sup>
  - **Dispelling magic:** Frieren is capable of analyzing an opponent's spell and cancel out the effects of the spell. Her staff glows gold while casting the dispelling magic. She is first seen using it against [Aura's](#) undead army, where she frees corpses from Aura's [Auserlese](#).
  - **Spell for finding lost accessories:** Identifies the location of a lost accessory by making it glow brightly.<sup>[49]</sup>
  - **Spell that identifies poison:** Frieren can determine what type of poison or venom an individual has been afflicted with based on a recognizable reaction. However, as poison analysis is generally the role of [priests](#) and thus not her forte, she is unable to recognize certain reactions that occur, such as when [Stark's](#) is bitten by a snake.<sup>[50]</sup>
  - **Magic of the Goddess:** Because Frieren does not have a "priest's talent"<sup>[51]</sup> and is uninterested in the Goddess's magic, she is unable to cast advanced Magic of the Goddess spells. However, she is capable of casting some basic spells with a [Holy Scripture](#), such as simple diagnosis spells.<sup>[52]</sup>
    - **Spell to identify illnesses:** Frieren can diagnose simple illnesses, such as a common cold, with the help of a scripture.<sup>[51]</sup>
  - **Unnamed restraint spell:** Frieren uses a restraint spell to tie [Denken](#) and [Laufen](#) to a tree during the first stage of the [First-Class Mage Exam](#).<sup>[53]</sup> The spell takes the form of a golden rope.
  - **Unnamed memory transference magic:** Frieren uses an advanced mental magic spell to receive a century's

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transfers memories from the user to a target, or from a target to the user.<sup>[54]</sup>

- **Barrier magic:** Frieren can cast protective domes around others, as shown when she enclosed Stark and Fern in a barrier after they were put to sleep by a curse.<sup>[55]</sup>

## Folk Magic

- **Spell to produce a field of flowers:** Frieren was taught her mentor's favorite magic, magic to produce a beautiful field of flowers, which holds sentimental value to her. She is able to choose what flowers grow as long as she has seen the flower before.<sup>[56]</sup> As per Flamme's last wishes, Frieren grew a field of flowers around her mentor's grave with the spell. Frieren avoids using the spell due to it bringing up memories of Flamme.<sup>[57]</sup>
- **Spell to pull someone out of a bottomless swamp:** Frieren uses this spell to retrieve Sein after he gets stuck in a bottomless swamp.<sup>[58]</sup>
- **Spell that captures a bird:** Frieren uses a spell to capture a bird to catch a Stille during the first stage of the First-Class Mage Exam. The spell is a form of folk magic originally developed by hunters and can trap any bird or birdlike creature within a range of 50 centimeters.<sup>[59]</sup> When used, it produces a glow.<sup>[60]</sup> Frieren taught this spell to Fern.<sup>[61]</sup>
- **Spell that shuts the door of a treasure vault at the risk of your life:** Frieren's Spiegel clone uses this spell to seal the entrance of the Spiegel's main body and a treasure vault at the depths of the Ruins of the King's Tomb. This spell is considered a top-rated binding spell in folk magic, and the seal only breaks upon the caster's death.<sup>[62]</sup>

## Weaknesses

Although Frieren possesses an immense quantity of mana, she does not consider her mana to be the sole indicator of her strength and considers other factors, such as talent, to be capable of determining the outcome of a battle.<sup>[63]</sup>

Throughout her lifetime, she has lost eleven times to mages who had less mana than her. Four of the mages were demons, with Qual and Macht among them, one was an elf like her, and the remaining six were humans.

- **Mana detection interruption:** Frieren's mana detection is interrupted the moment she casts a spell, which is a common error among apprentice mages. This leaves her open to mages that are particularly good at mana concealment and can attack her while she is occupied with casting spells. However, this is often negligible due to her other talents and is not a vulnerability that can be easily exploited by any mage.<sup>[64]</sup>

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## Anime Appearance

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## Trivia

- "Frieren" means "being cold" or "to be freezing" in German.
  - Frieren states that her favorite winter flower may be the icicle cherry blossom.<sup>[65]</sup>
  - Frieren hates onions.<sup>[66]</sup> In Chapter 121, she receives an artifact that gives one nightmares, which she tests at the end of the chapter. The cover illustration of the chapter is implied to be said nightmare, as it depicts Frieren surrounded by massive onions.
  - Frieren's hair is occasionally braided by Fern. There are two types of braids that Fern does, dependent on whether Fern is in a good mood<sup>[67]</sup> or angry,<sup>[68]</sup> though the different braids are nearly indistinguishable in appearance. Another hairstyle that Frieren sporadically sports is ringlet curls, which is the aftermath of her blowing up a Mimic from the inside to rescue herself.<sup>[69]</sup>
- Frieren's ringlet curl hairstyle, which occurs after she blows up a Mimic from the inside to rescue herself.

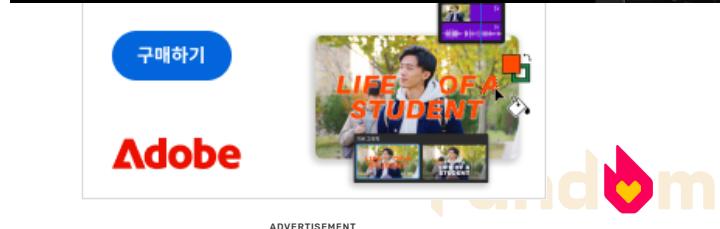
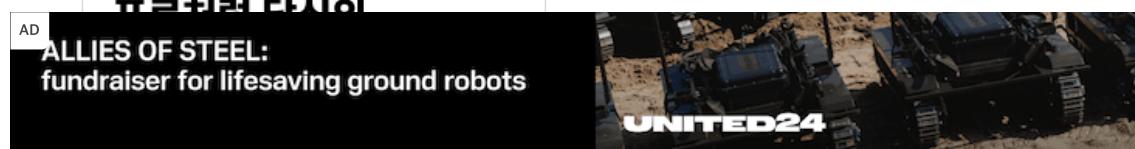
- Frieren made a cameo in [Season 1 Episode 9 of Komi Can't Communicate](#) as an in-game avatar used by Komi. [Frieren: Beyond Journey's End](#) and [Komi Can't Communicate](#) are both serialized in [Weekly Shonen Sunday](#), which may have inspired this cameo.
- Frieren ranked the following in the [official popularity polls](#):
  - 2nd in the [first popularity contest](#) with 11,820,565 points.
  - 5th in the [second popularity contest](#) with 816,279 votes, where multiple votes per character were counted.
  - In this same contest, Frieren ranked 1st when counting only unique votes (one vote per character per person).

## Notes

1. Anime-only addition.
2. This spell has been referred to as both "The Height of Magic" and "The Apex of Magic" by Viz Media, depending on the scene.

## References

- |   |  |
|---|--|
| 1. <a href="#">Frieren: Beyond Journey's End Manga: Chapter 17</a> (p. 21). | 36. <a href="#">Frieren: Beyond Journey's End Manga: Chapter 16</a> (p. 17). |
| 2. <a href="#">Frieren: Beyond Journey's End Manga: Chapter 11</a> (p. 15). | 37. <a href="#">Frieren: Beyond Journey's End Manga: Chapter 53</a> (p. 7).  |
| 3. <a href="#">Frieren: Beyond Journey's End Manga: Chapter 66</a> (p. 9).  | 38. <a href="#">Frieren: Beyond Journey's End Manga: Chapter 53</a> (p. 3).  |
| 4. <a href="#">Frieren: Beyond</a>  | 39. <a href="#">Frieren: Beyond</a>  |



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