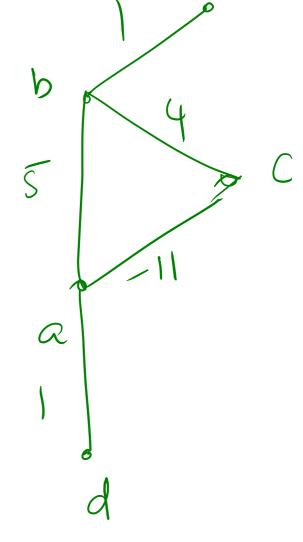
Shortest Path Algorithms

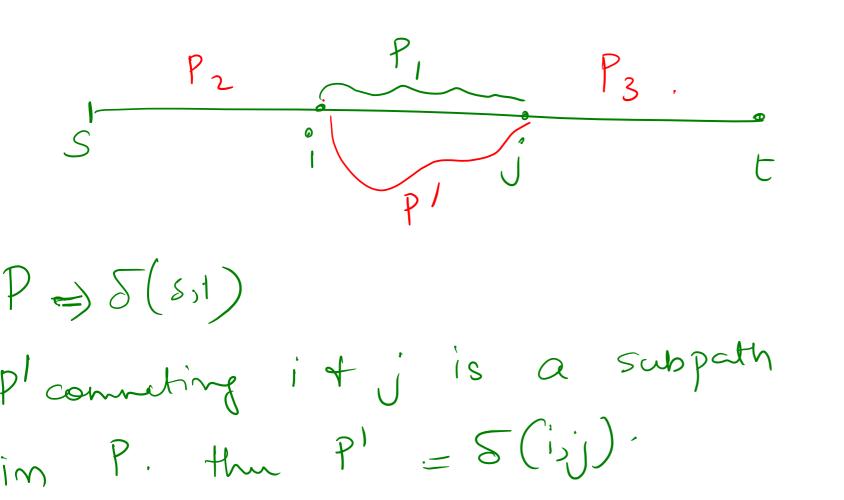
Shortest Paths

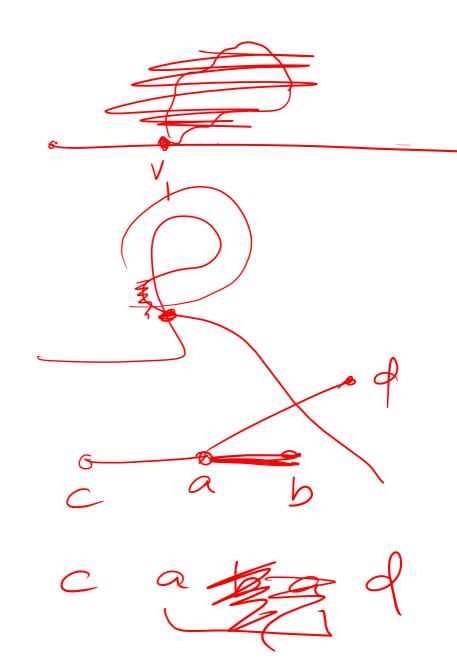
- Negative edges and cycles
- Optimal substructure

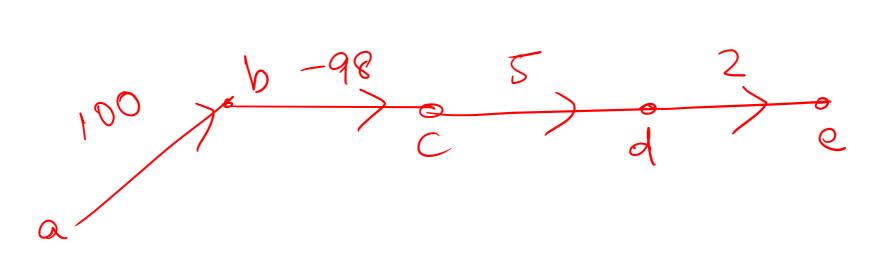


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Shortest Paths

If G is an unweighted graph, how do we find a shortest path from s to t?

- Graph G
- Given a source s and a destination t, find a shortest path from s to t
- G may have negative edges but no negative cycles

● If G has no negative cycles, then the shortest path from s to t is simple and hence has at most n-1 edges

- If G has no negative cycles, then the shortest path from s to t is simple and hence has at most n-1 edges
- dynamic programming algorithm

• OPT(i, v) - minimum cost of a v - t path using at most i edges

- OPT(i, v) minimum cost of a v t path using at most i edges
- OPT(n-1, s) is the desired solution

Let P be the shortest path of at most i edges between v and T

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□ P has at most i-1 edges



$$OPT(i, v) = OPT(i-1,v)$$

Let P be the shortest path of at most i edges between v and T

P has at most i-1 edges

$$OPT(i, v) = OPT(i-1,v)$$

P has i edges. Guess the first edge in P.

OPT(i, v) =
$$\min_{w \in N(v)} c(v, w) + OPT(i-1, w)$$

$$OPT(i, v) =$$

$$\min(OPT(i-1, w), \min_{w \in N(v)} c(v, w) + OPT(i-1, w))$$

```
OPT(i, v) =
```

```
min(0PT(i-1,w), minw \in N(v) c(v, w) + 0PT(i-1, w))
```

Proof of correctness by induction on i, using optimal substructure property of shortest paths

Running Time:

Running Time : $O(n^3)$

For i=0 to m-1For $v \in V$ for $w \in Adj[v]$ OPT(i,v) = -

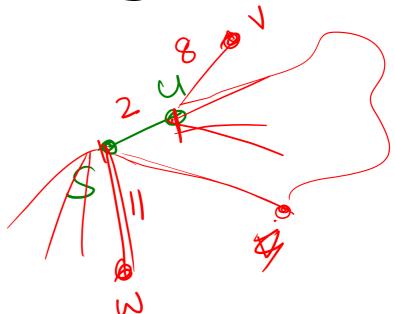
Running Time : O(nm)

for a fixed i, v, the value of OPT (i,v) is used for the computation of OPT (i+1,w) for all wellow = Sldug(v) = O(m) time.

Suring over all i, O(mm).

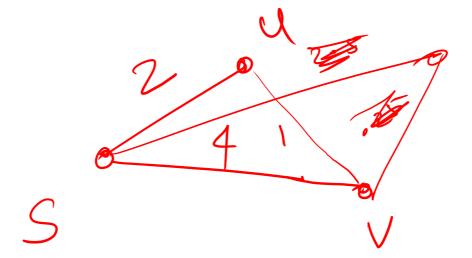
Given a graph G and a source s, find the shortest path from s to all vertices.

Greedy Algorithm



Greedy Algorithm

- maintains a set S of vertices u for which we have determined a shortest path distance d(u) from s



Greedy Algorithm

maintains a set S of vertices u for which we have determined a shortest path distance d(u) from - "explored"

```
Initially, S = \{s\}, d(s) = 0
```

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For $v \in V \setminus S$, we determine the shortest path that can be constructed by traveling along a path through S to some $u \in S$, followed by a single edge (u, v)

$$S = \{s\}, d(s) = 0$$

while $S \neq V$,

Select a node $v \notin S$ such that

$$d'(v) = \min_{e=(u,v),u \in S} d(u) + l_e \text{ is minimum}$$

$$S = S \cup \{v\}$$

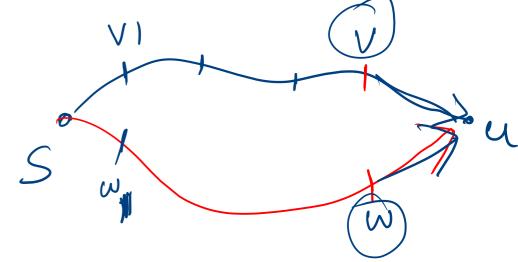
$$d(v) = d'(v)$$

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Proof of Correctness:



Running Time:

Running Time:

- n ExtractMin()
- m Updates

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- n ExtractMin()
- m Updates

```
(n+m) log n - using binary heaps
n log n + m - using Fibonacci heaps
```

What happens when there are negative edges?

<u>All-Pairs Shortest Path problem:</u>

Input: Directed weighted Graph G

Output: Shortest path between every pair of

vertices

- uses Dynamic Programming

- uses Dynamic Programming
- Let the set of vertices be {1,2,...., n}

D[i,j,k] - weight of the shortest path between i and j, for which all intermediate vertices are from the set {1,2,...,k}

```
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```

```
{D[i,j,n]} - final solution
```

```
recurrence for D[i,j,k]:
```

k does not belong to the shortest path from i to j

```
D[i,j,k] = D[i,j,k-1]
```

recurrence for D[i,j,k]:

k does not belong to the shortest path from i to j

$$D[i,j,k] = D[i,j,k-1]$$

k belongs to the shortest path from i to j

$$D[i,j,k] = D[i,k,k-1] + D[k,j,k-1]$$

```
recurrence for D[i,j,k]:

D[i,j,0] = w(i,j)

D[i,j,k] =

min{D[i,j,k-1],D[i,k,k-1] + D[k,j,k-1]}
```

Running Time: