

Minimum Spanning Trees

Minimum Spanning Tree Problem

- Input : $G(V, E)$

$$c : E \rightarrow \mathbb{N}$$

- Output : $T \subseteq E$ such that $G(V, T)$ is connected and $\sum_{e \in T} c(e)$ is minimised.

Minimum Spanning Tree Problem

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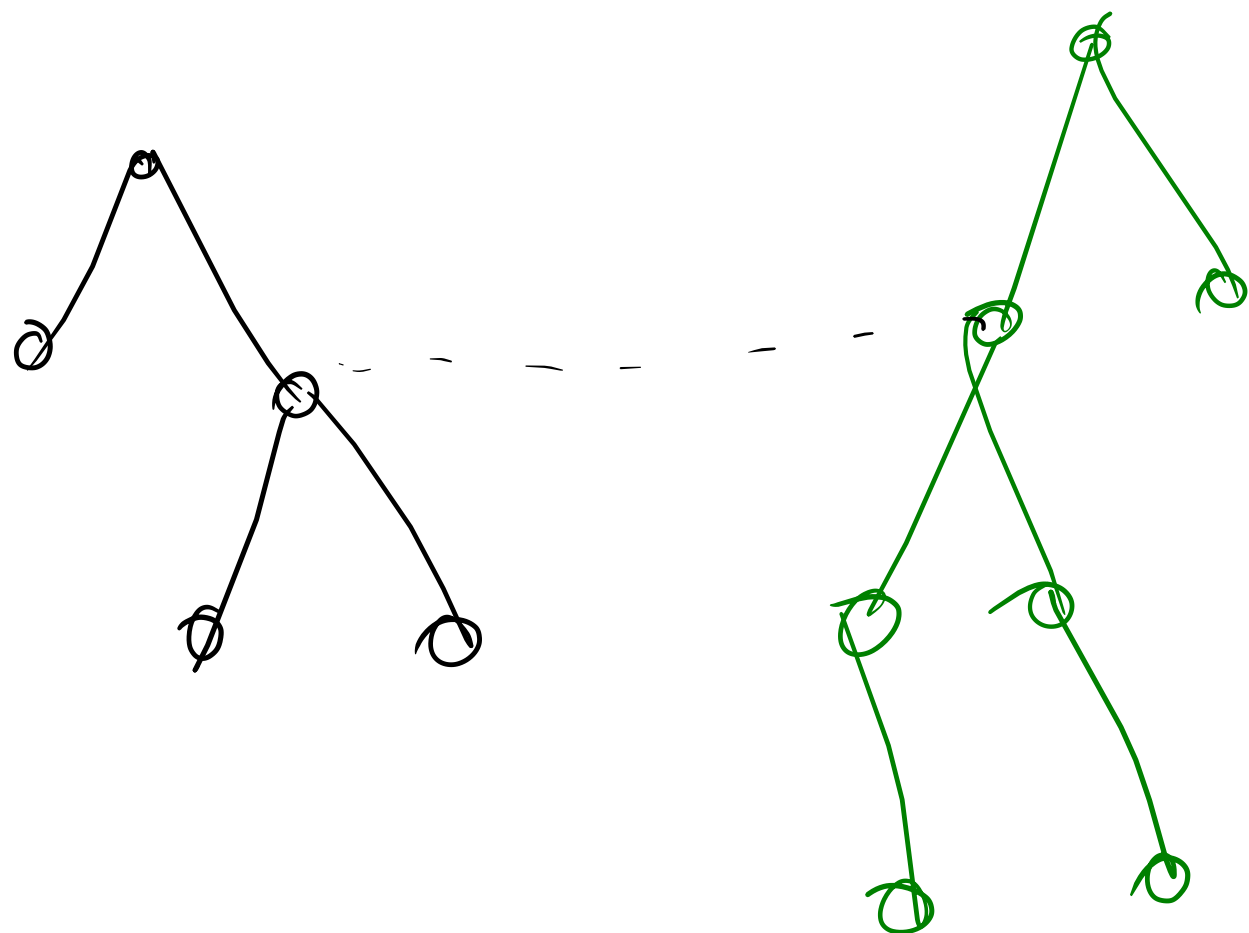
$$c : E \rightarrow \mathbb{N}$$

- Output : $T \subseteq E$ such that $G(V, T)$ is connected and $\sum_{e \in T} c(e)$ is minimised.

Can be solved using greedy strategy

Kruskal's Algorithm

- Insert edges in order of increasing cost so that no cycles are formed.



Prim's Algorithm

- Start with a root node s and try to greedily grow a tree from s outward.
- At each step, add the node that can be attached as cheaply as possible to the partial tree we already have.

Kruskal's Algorithm

$$A = \emptyset$$

Add each vertex v to a separate component of A — $O(n)$

Sort the edges of E by weight — $m \log m$.

For each edge (u, v) in order

✓ if u and v are not in the same component — $O(m)$ times

$$A = A \cup \{u, v\}$$

— $O(n)$ times.

Kruskal's Algorithm

Implementation and Running Time :

- sort the edges
- checking whether two elements are in the same component and merge ($O(\log n)$ time using Union Find data structure)

$$O(n + m \log m + m \log n) = m \log n + n$$

Prim's Algorithm

For each $u \in V$

$key[u] = \infty$

$\pi[u] = NIL$

$\mathcal{O}(n)$

$key[r] = 0$

$Q = V$

while $Q \neq \emptyset$

✓

$u = \text{ExtractMin}(Q), \text{Add}(u, \pi(u))$

For each $v \in \text{Adj}[u]$

if $v \in Q$ and $w(u, v) < \text{key}[v]$

$\pi[v] = u$

$key[v] = w(u, v)$

^{Prim's} ~~Kruskal's~~ Algorithm

Implementation and Running Time :

- Find the minimum element from Q (n times)
- Update the value of key (m times)

Prim's ~~Kruskal's~~ Algorithm

Implementation and Running Time :Using binary heap

- Find the minimum element from Q (n times) - $n \log n$
- Update the value of key (m times) - $m \log n$
- $O((m+n) \log n)$

~~Prim's~~ Kruskal's Algorithm

Implementation and Running Time : Using
Fibonacci heap

- Find the minimum element from Q (n times) - $n \log n$

- Update the value of key (m times) - m

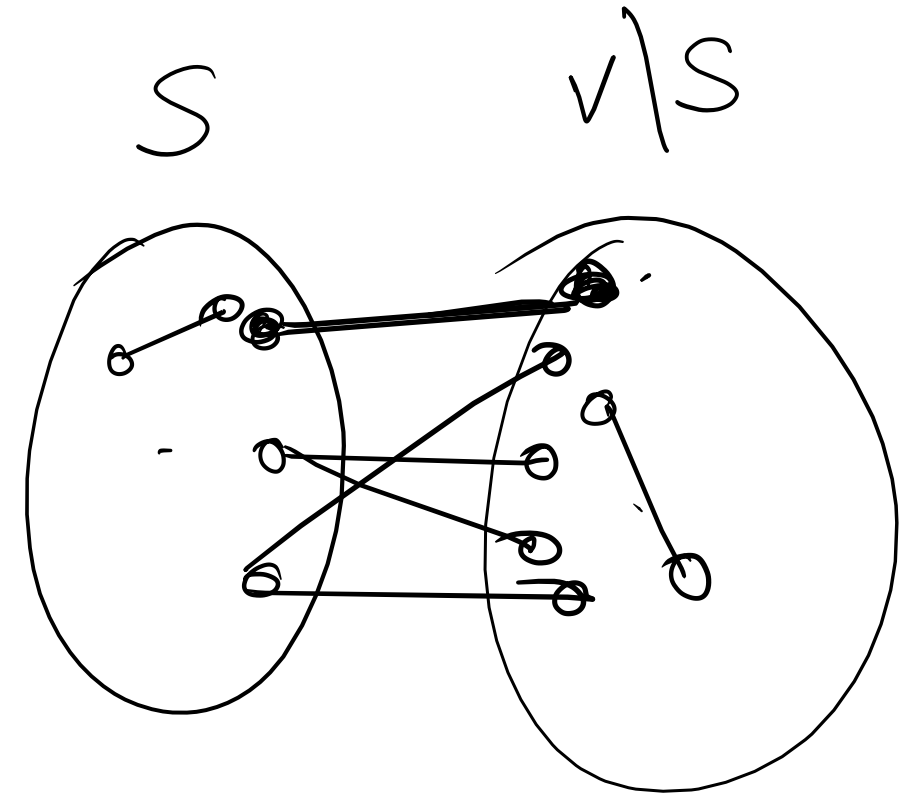
- $O(m+n \log n)$ — Fib heaps

$O((m+n) \log n)$ — Binary heaps.

Proof of correctness

- some edges are always **safe** to be added to a MST

Proof of correctness



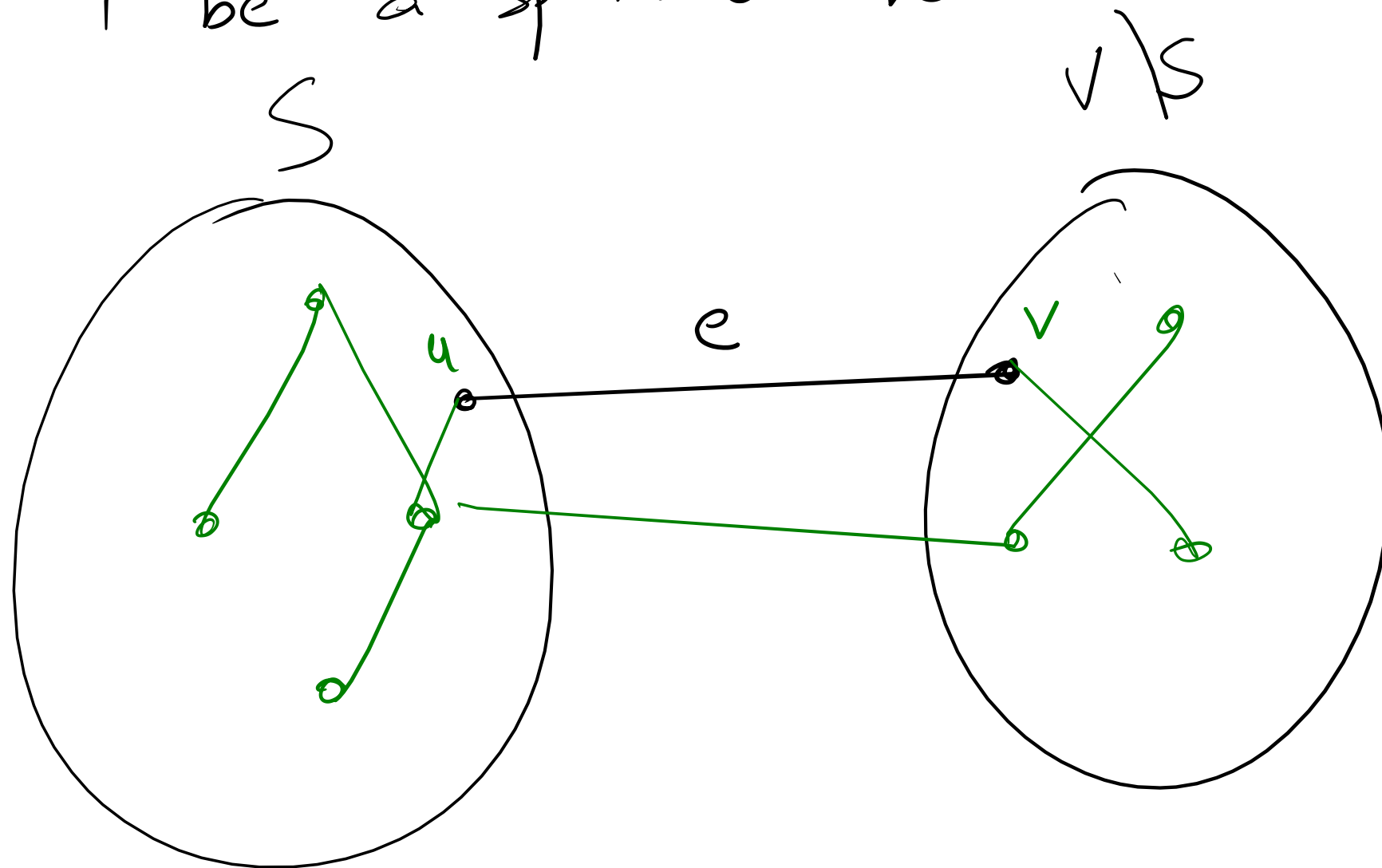
Cut Property

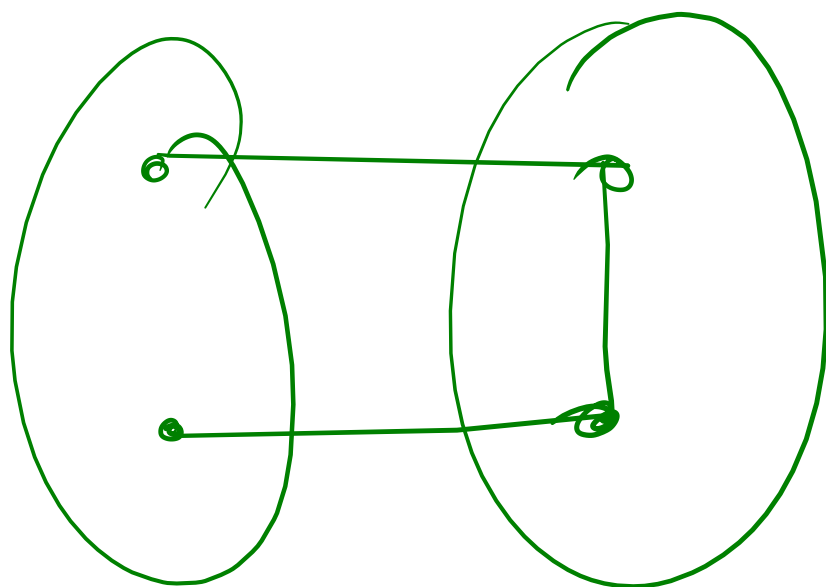
- Assume all edge costs are distinct
- Let $S \subset V, S \neq \emptyset$
- Let e be the minimum cost edge with one end in S and the other end in $V \setminus S$
- Every MST contains the edge e

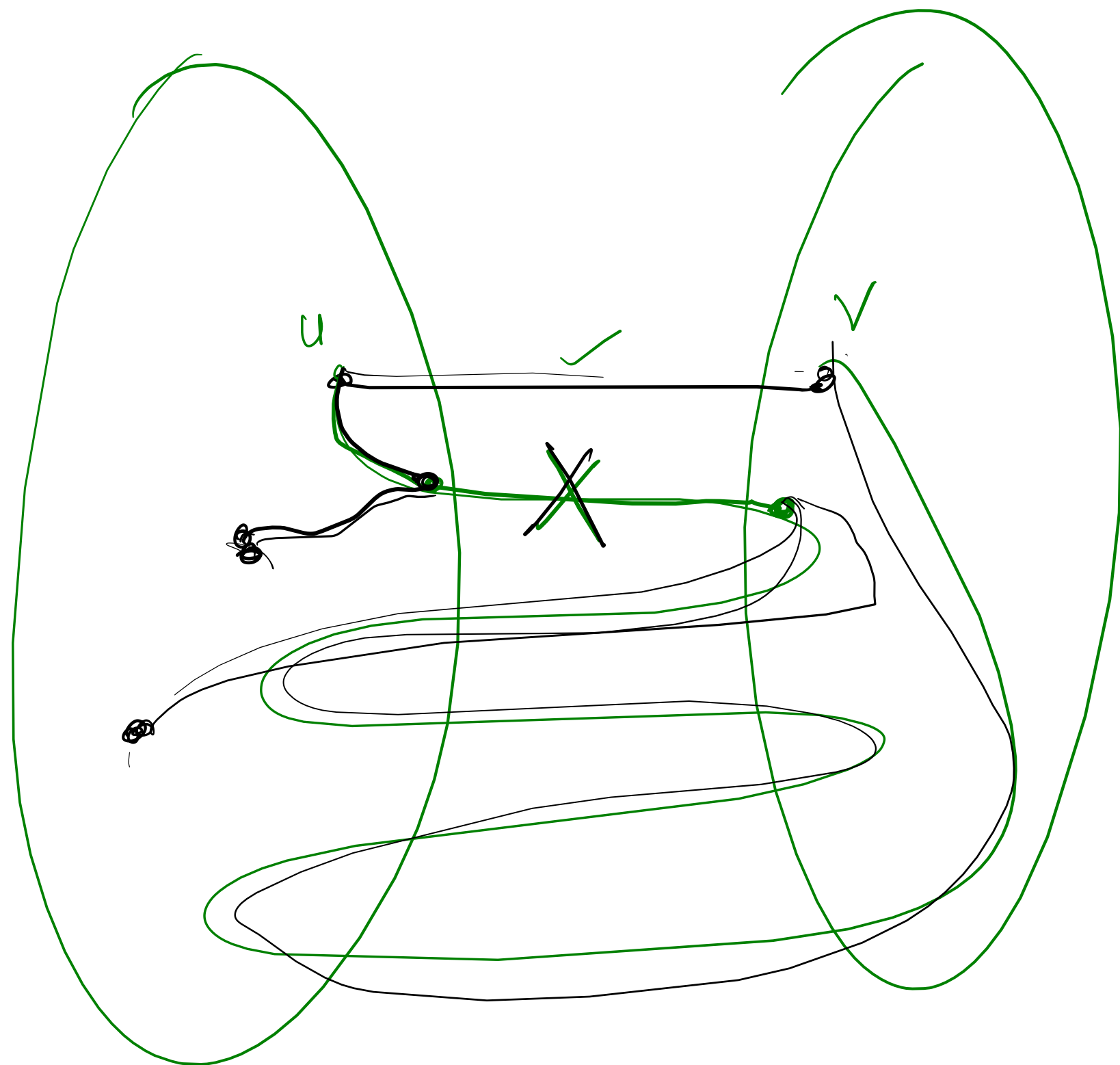
$(S, V \setminus S)$

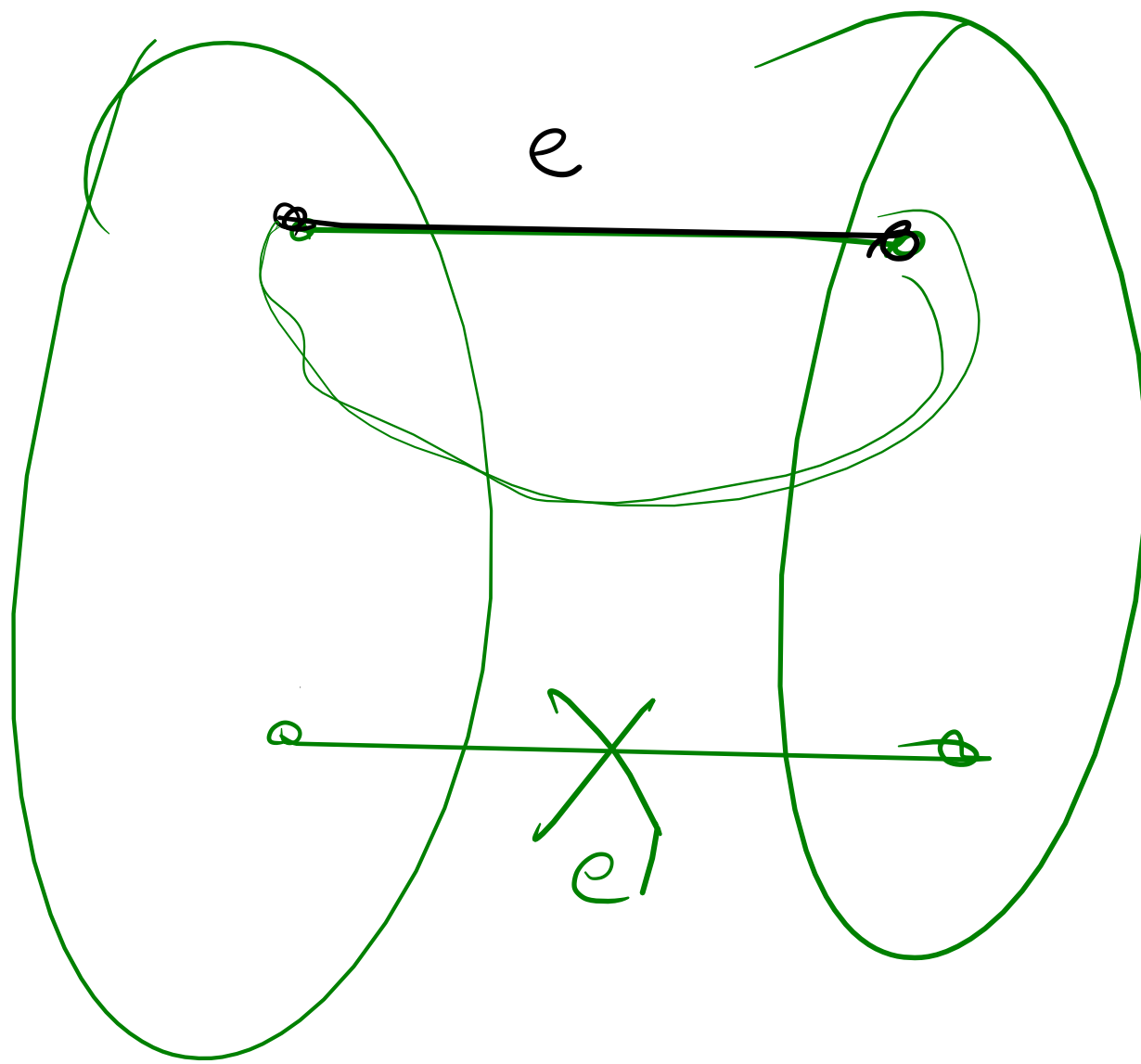
Let $e = (u, v)$ be the ~~max~~ min edge across the cut.

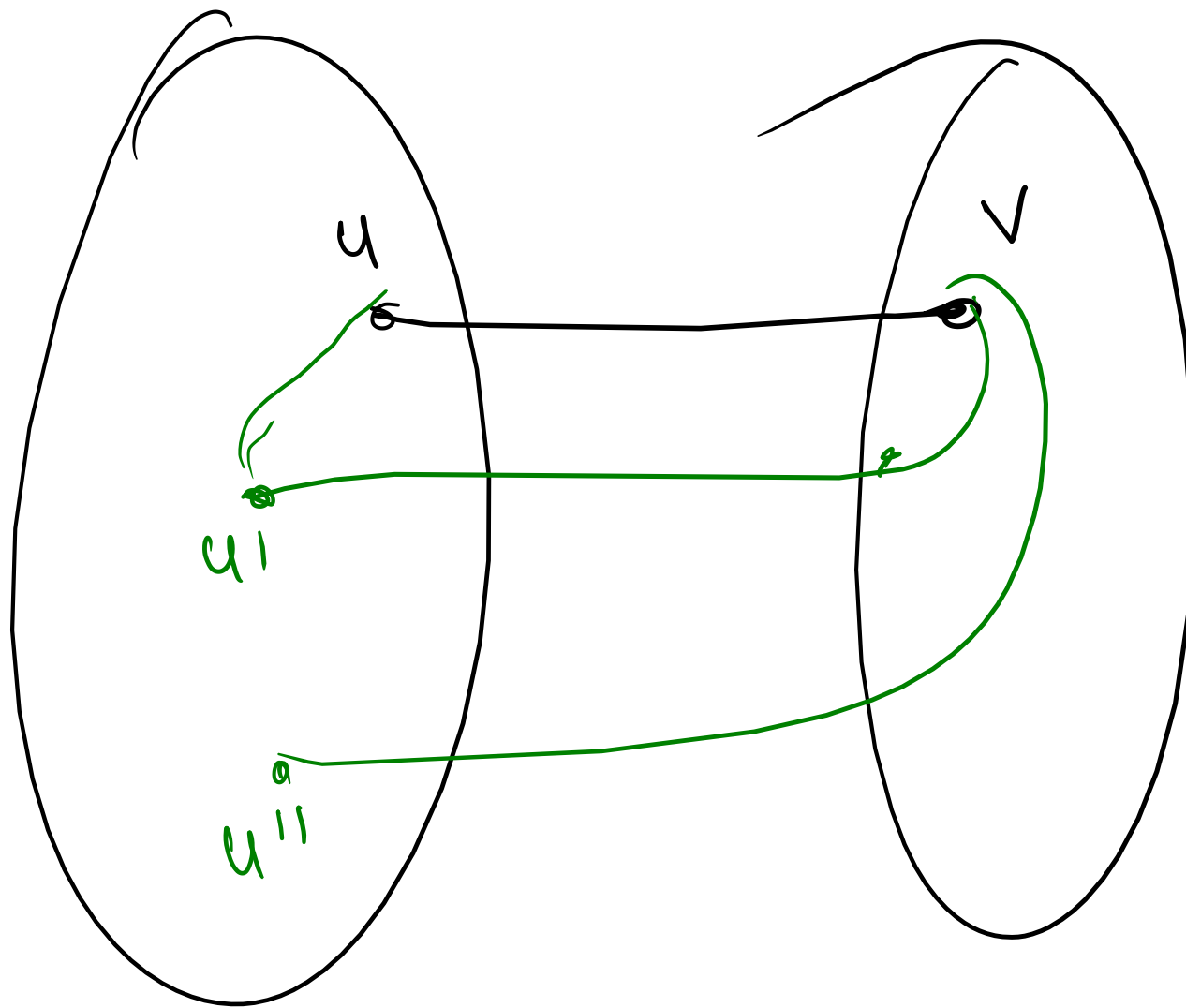
Let T be a sp-tree that does not contain e .











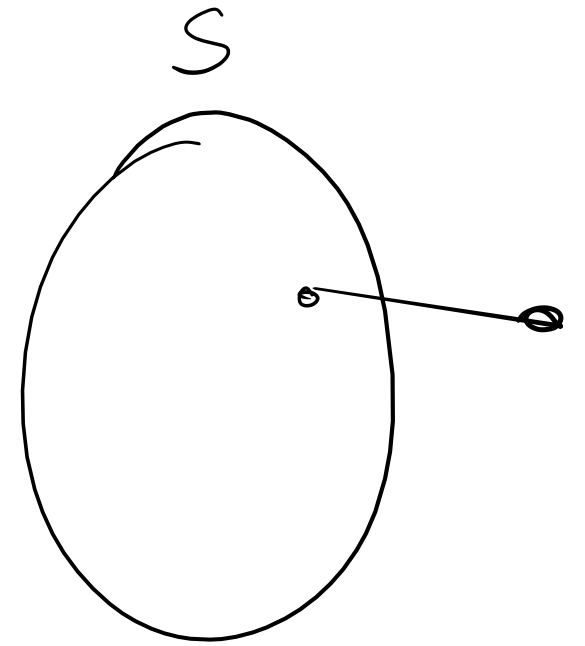
Optimality of Prim's -

It is enough to show
that an sub. edge added
by algo is safe.

Let (u, v) be an edge added.
 $u \in$ already computed partial
solution, S .

(u, v) is the min-cut edge
across $(S, V \setminus S)$.

$\Rightarrow (u, v)$ is safe.



Optimality of Kruskal's -

(u, v) - edge added -

S : vertices that are reachable
from u in the partial sol.

$\hookrightarrow (u, v)$ is the min
edge across ~~S~~ $(S, V \setminus S)$.