

## TRAITS

|         |             |
|---------|-------------|
| BRAWN   | ○ ○ ○ ○ ○ ○ |
| FINESS  | ○ ○ ○ ○ ○ ○ |
| WITS    | ○ ○ ○ ○ ○ ○ |
| RESOLVE | ○ ○ ○ ○ ○ ○ |
| PANACHE | ○ ○ ○ ○ ○ ○ |

## CHARACTER INFORMATION

Name: \_\_\_\_\_

Profession: \_\_\_\_\_

Player: \_\_\_\_\_

Memberships: \_\_\_\_\_

Nationality: \_\_\_\_\_

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Arcana: \_\_\_\_\_

Religion: \_\_\_\_\_

Experience: \_\_\_\_\_

Reputation: \_\_\_\_\_

# BACKGROUNDS

## ADVANTAGES

## APPEARANCE

# SORCEROUS HERITAGE & CIVIL SKILLS

Sorcerous Heritage: \_\_\_\_\_

\_\_\_\_\_ ○ ○ ○ ○ ○ ○ \_\_\_\_\_

\_\_\_\_\_ ○ ○ ○ ○ ○ ○ \_\_\_\_\_

\_\_\_\_\_ ○ ○ ○ ○ ○ ○ \_\_\_\_\_

\_\_\_\_\_ ○ ○ ○ ○ ○ ○ \_\_\_\_\_

\_\_\_\_\_ ○ ○ ○ ○ ○ ○ \_\_\_\_\_

Mastery ○ ○ ○

## EQUIPMENT

| TRAITS  |   |   |   |   |   |   |
|---------|---|---|---|---|---|---|
| BRAWN   | ○ | ○ | ○ | ○ | ○ | ○ |
| FINESS  | ○ | ○ | ○ | ○ | ○ | ○ |
| WITS    | ○ | ○ | ○ | ○ | ○ | ○ |
| RESOLVE | ○ | ○ | ○ | ○ | ○ | ○ |
| PANACHE | ○ | ○ | ○ | ○ | ○ | ○ |

| DEFENSE |         |        |  |  |  |  |
|---------|---------|--------|--|--|--|--|
| Name    | Passive | Active |  |  |  |  |
|         |         |        |  |  |  |  |
|         |         |        |  |  |  |  |
|         |         |        |  |  |  |  |
|         |         |        |  |  |  |  |
|         |         |        |  |  |  |  |

| WOUNDS       |                 |  |  |  |  |  |
|--------------|-----------------|--|--|--|--|--|
| Flesh Wounds | Dramatic Wounds |  |  |  |  |  |
|              |                 |  |  |  |  |  |
|              |                 |  |  |  |  |  |
|              |                 |  |  |  |  |  |
|              |                 |  |  |  |  |  |
|              |                 |  |  |  |  |  |

## ◆ SWORDSMAN SCHOOLS & MARTIAL SKILLS ◆

Swordsman School: \_\_\_\_\_

|         |   |   |   |   |   |   |
|---------|---|---|---|---|---|---|
| ○       | ○ | ○ | ○ | ○ | ○ | ○ |
| ○       | ○ | ○ | ○ | ○ | ○ | ○ |
| ○       | ○ | ○ | ○ | ○ | ○ | ○ |
| ○       | ○ | ○ | ○ | ○ | ○ | ○ |
| ○       | ○ | ○ | ○ | ○ | ○ | ○ |
| Mastery | ○ | ○ | ○ |   |   |   |

Skill: \_\_\_\_\_

|   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |

Skill: \_\_\_\_\_

|   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |

Skill: \_\_\_\_\_

|   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |

Skill: \_\_\_\_\_

|   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |

Skill: \_\_\_\_\_

|   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |

Skill: \_\_\_\_\_

|   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |

Skill: \_\_\_\_\_

|   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |

Skill: \_\_\_\_\_

|   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |

## ◆ WEAPONS ◆

| Type | To Hit | DR | Range | Short/Long | Mods | Reload |
|------|--------|----|-------|------------|------|--------|
|      |        |    |       |            |      |        |
|      |        |    |       |            |      |        |
|      |        |    |       |            |      |        |
|      |        |    |       |            |      |        |
|      |        |    |       |            |      |        |
|      |        |    |       |            |      |        |
|      |        |    |       |            |      |        |
|      |        |    |       |            |      |        |
|      |        |    |       |            |      |        |

HERO POINT COST • TRAITS: 8 HP • COMBAT SCHOOL: 25 HP • SORCERY: Full Blooded: 40 HP, Half-Blooded: 20 HP • SKILLS: 2 HP, Basic Knack: 1 HP, Advanced Knack: 3 HP  
 XP COST • TRAITS: New Rank x 5 XP • COMBAT SCHOOL: 50 XP • SKILLS: 10 XP, Basic Knack & Advanced Knack: New Rank x 2 XP

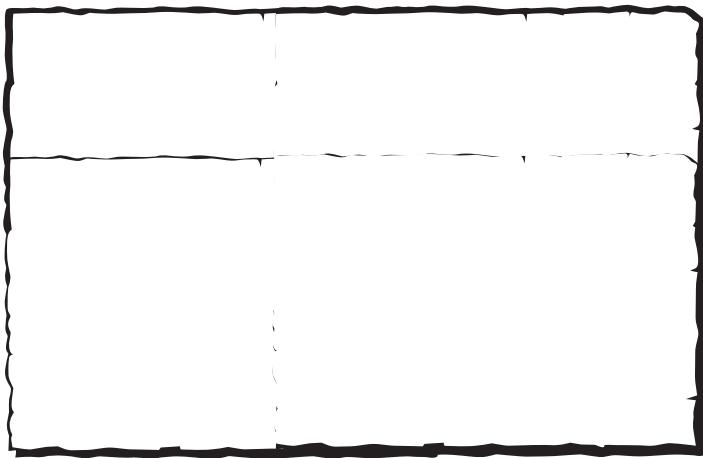
## HERO'S NOTES

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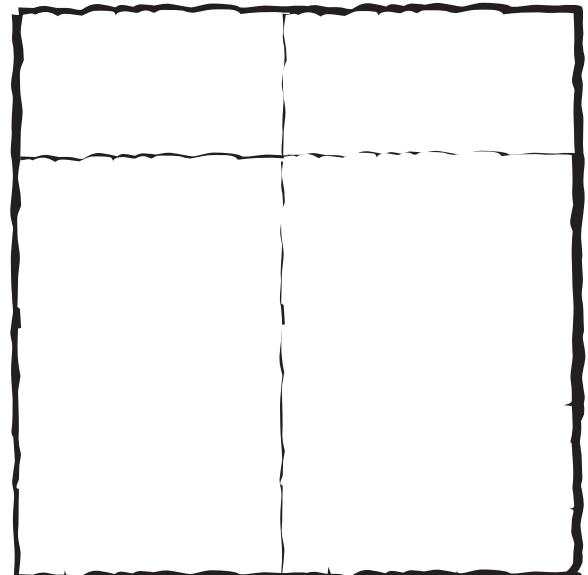
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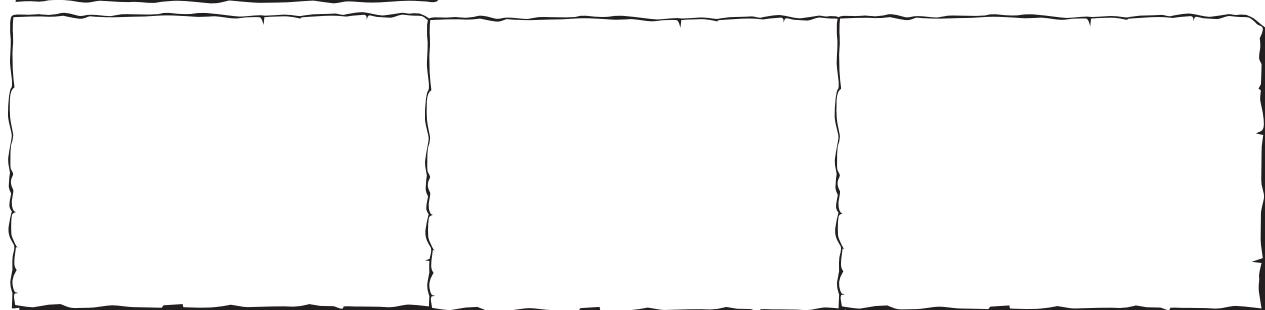
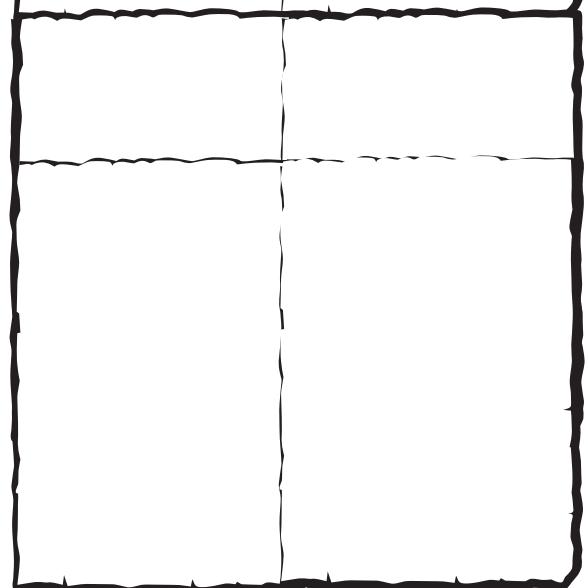
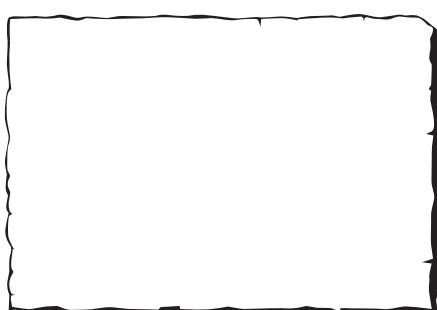
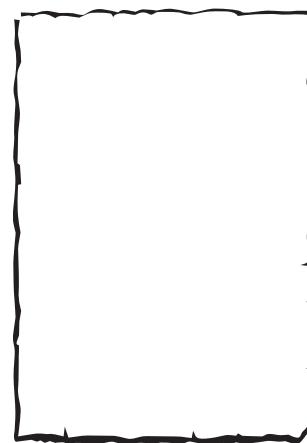
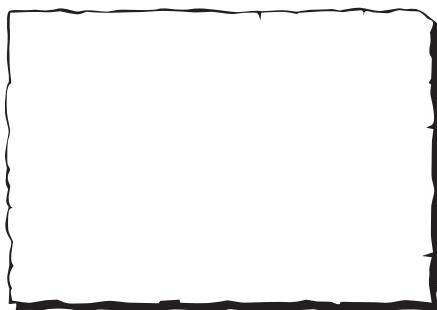
## HERO'S PORTRAIT



## APPEARANCE



## EQUIPMENT, ITEM, ODDS & TRINKETS



HERO POINT COST • TRAITS: 8 HP • COMBAT SCHOOL: 25 HP • SORCERY: Full Blooded: 40 HP, Half-Blooded: 20 HP • SKILLS: 2 HP, Basic Knack: 1 HP, Advanced Knack: 3 HP  
XP COST • TRAITS: New Rank x 5 XP • COMBAT SCHOOL: 50 XP • SKILLS: 10 XP, Basic Knack & Advanced Knack: New Rank x 2 XP