

TRAITS

| | |
|---------|-------------|
| BRAWN | ○ ○ ○ ○ ○ ○ |
| FINESS | ○ ○ ○ ○ ○ ○ |
| WITS | ○ ○ ○ ○ ○ ○ |
| RESOLVE | ○ ○ ○ ○ ○ ○ |
| PANACHE | ○ ○ ○ ○ ○ ○ |

CHARACTER INFORMATION

Name: _____

Profession: _____

Player: _____

Memberships: _____

Nationality: _____

Arcana: _____

Religion: _____

Experience: _____

Reputation: _____

BACKGROUNDS

ADVANTAGES

APPEARANCE

SORCEROUS HERITAGE & CIVIL SKILLS

| | | | | | | |
|---------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| Sorcerous Heritage: | <hr/> | | | | | |
| | <input type="radio"/> |
| | <input type="radio"/> |
| | <input type="radio"/> |
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| | <input type="radio"/> |
| | <input type="radio"/> |
| Mastery | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | | | |

EQUIPMENT

Skill: _____

_____ ○ ○ ○ ○ ○ ○ _____
_____ ○ ○ ○ ○ ○ ○ ○ _____
_____ ○ ○ ○ ○ ○ ○ ○ ○ _____
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| TRAITS | | | | | | |
|---------|---|---|---|---|---|---|
| BRAWN | ○ | ○ | ○ | ○ | ○ | ○ |
| FINESS | ○ | ○ | ○ | ○ | ○ | ○ |
| WITS | ○ | ○ | ○ | ○ | ○ | ○ |
| RESOLVE | ○ | ○ | ○ | ○ | ○ | ○ |
| PANACHE | ○ | ○ | ○ | ○ | ○ | ○ |

| DEFENSE | | | | | | |
|---------|---------|--------|--|--|--|--|
| Name | Passive | Active | | | | |
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| WOUNDS | | | | | | |
|--------------|-----------------|--|--|--|--|--|
| Flesh Wounds | Dramatic Wounds | | | | | |
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◆ SWORDSMAN SCHOOLS & MARTIAL SKILLS ◆

Swordsman School: _____

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| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| Mastery | ○ | ○ | ○ | | | |

Skill: _____

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| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |

Skill: _____

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| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |

Skill: _____

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| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |

Skill: _____

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| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |

Skill: _____

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| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
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| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |

Skill: _____

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| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |

Skill: _____

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| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |
| ○ | ○ | ○ | ○ | ○ | ○ | ○ |

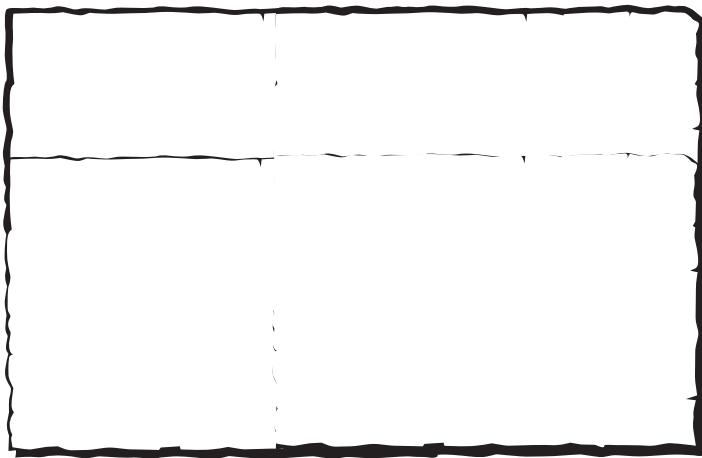
◆ WEAPONS ◆

| Type | To Hit | DR | Range | Short/Long | Mods | Reload |
|------|--------|----|-------|------------|------|--------|
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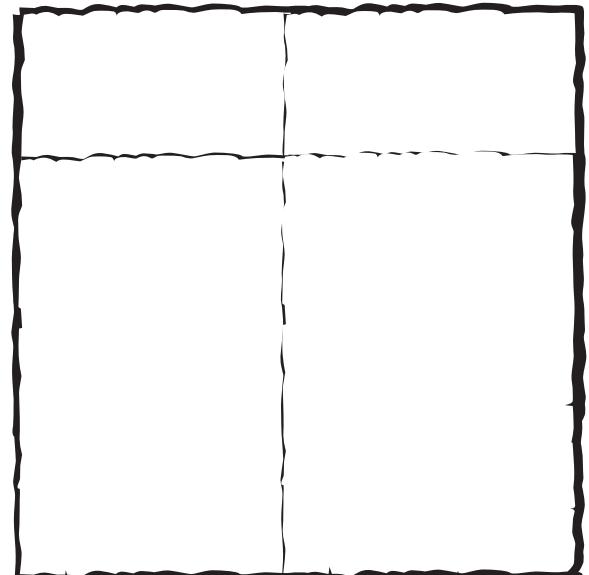
HERO POINT COST • TRAITS: 8 HP • COMBAT SCHOOL: 25 HP • SORCERY: Full Blooded: 40 HP, Half-Blooded: 20 HP • SKILLS: 2 HP, Basic Knack: 1 HP, Advanced Knack: 3 HP
 XP COST • TRAITS: New Rank x 5 XP • COMBAT SCHOOL: 50 XP • SKILLS: 10 XP, Basic Knack & Advanced Knack: New Rank x 2 XP

HERO'S NOTES

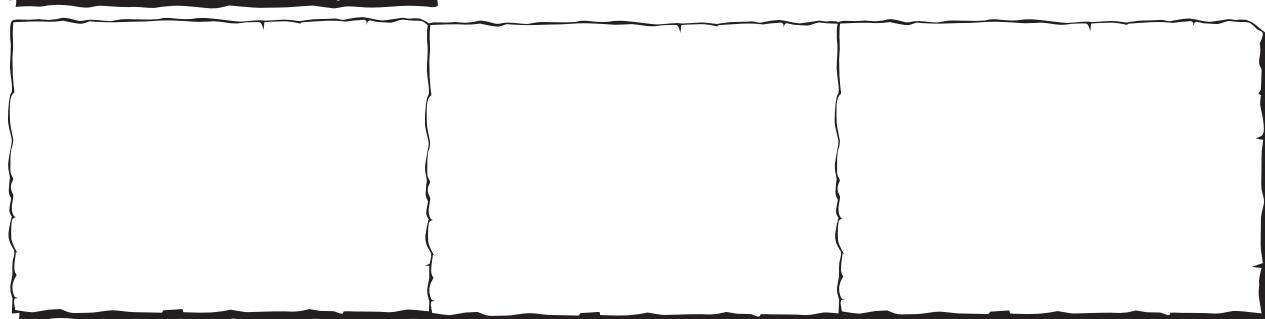
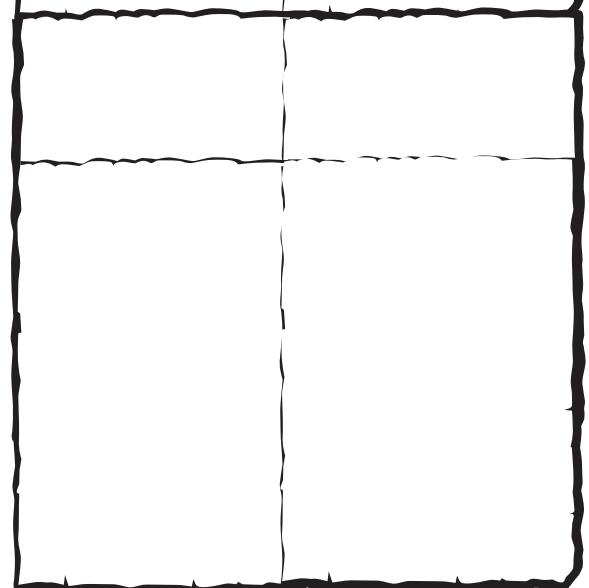
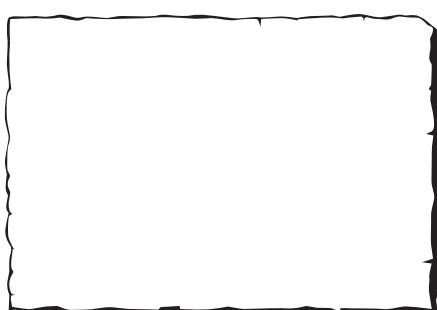
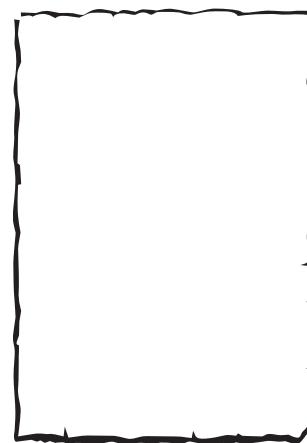
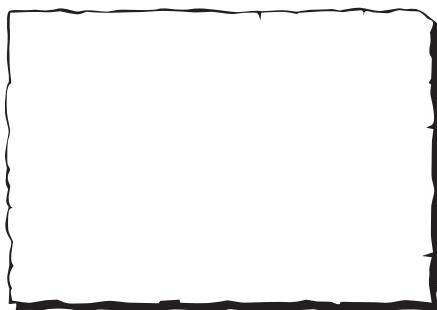
HERO'S PORTRAIT



APPEARANCE



EQUIPMENT, ITEM, ODDS & TRINKETS



HERO POINT COST • TRAITS: 8 HP • COMBAT SCHOOL: 25 HP • SORCERY: Full Blooded: 40 HP, Half-Blooded: 20 HP • SKILLS: 2 HP, Basic Knack: 1 HP, Advanced Knack: 3 HP
XP COST • TRAITS: New Rank x 5 XP • COMBAT SCHOOL: 50 XP • SKILLS: 10 XP, Basic Knack & Advanced Knack: New Rank x 2 XP