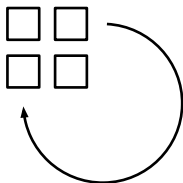
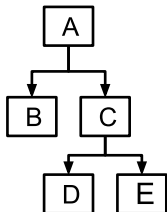


Genetic Algorithm (GA)



Behaviour Tree



Monomyth
logical
theory
(PROLOG)

1.- Evolutionary
Computation (EC)

Parameters

2.- Agent-Based
Model (ABM):
Simulation

Simulation's
events

3.- Logical
Reasoner

Evaluation

