Miscellaneous Topics

Mobile Application Development in iOS

School of EECS

Washington State University

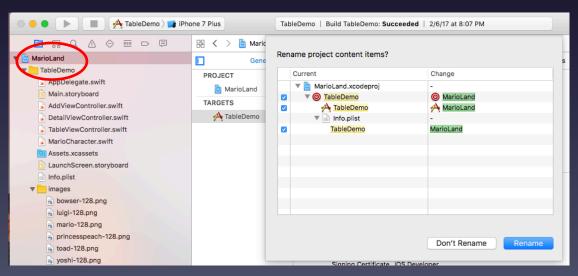
Instructor: Larry Holder

Outline

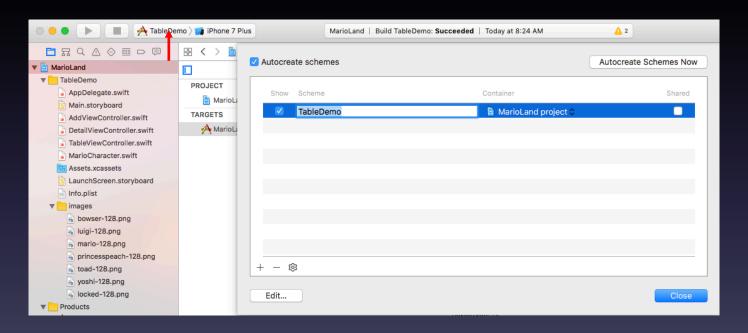
- Renaming Xcode project and app
- Add app icons
- Package management with CocoaPods

Renaming Xcode Project and App

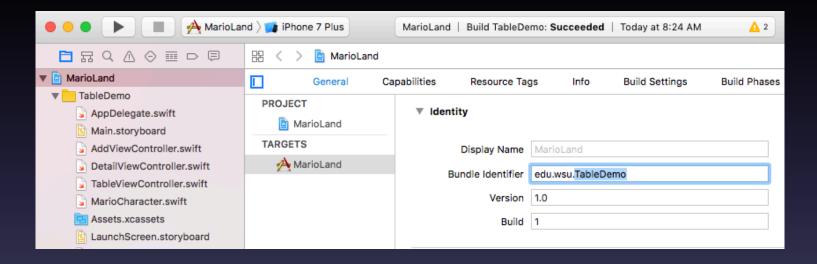
- Step 1: Change project name in upper left of file hierarchy
 - Rename project content items



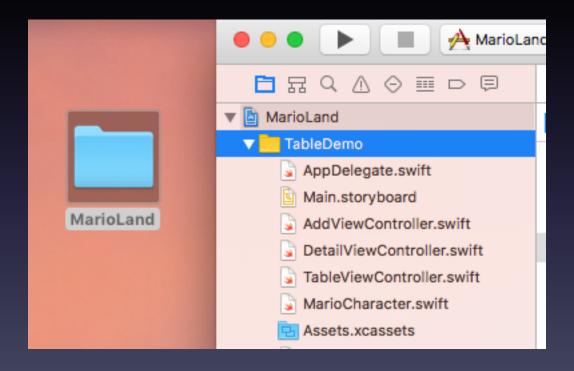
Step 2: Rename scheme



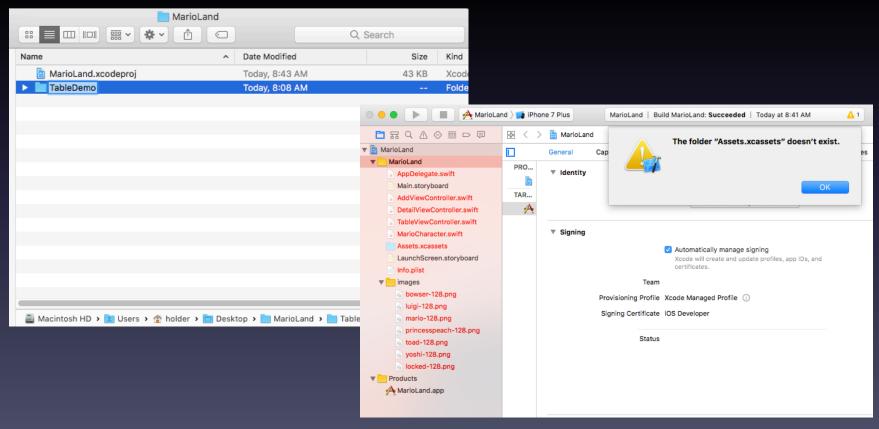
Step 2: Change bundle identifier



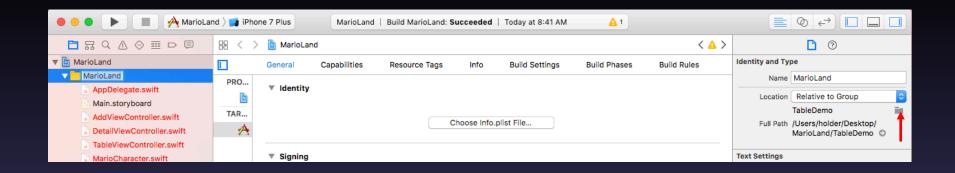
Step 3: Change top-level folder/file names



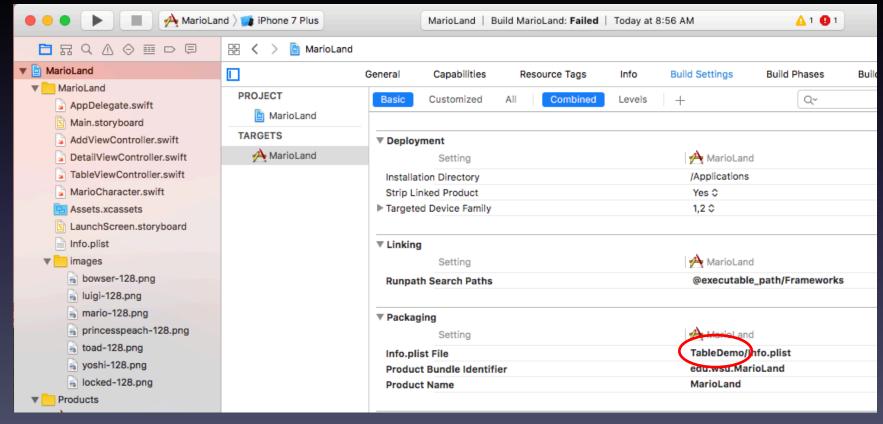
Step 4: Rename source code folder (optional)

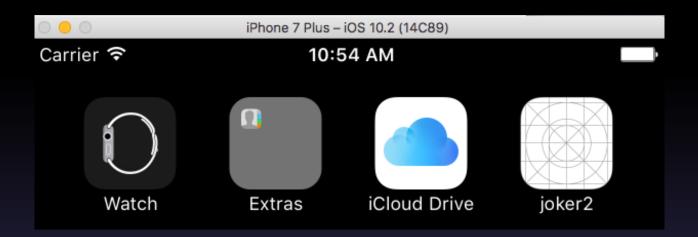


Step 4b: Change source code path

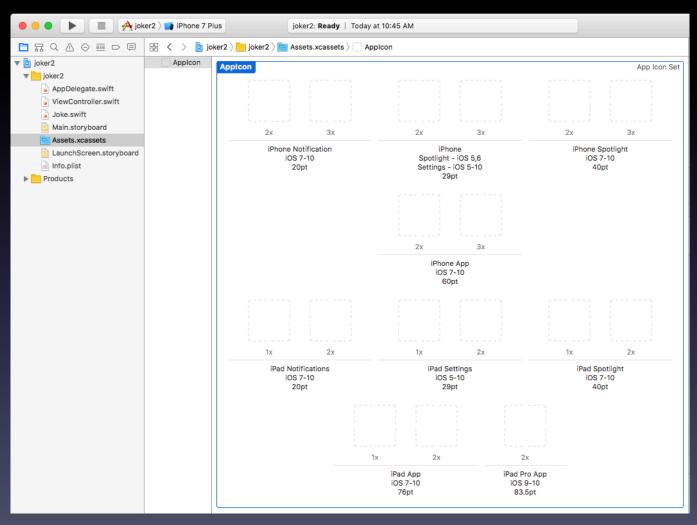


Step 4c: Change any build settings



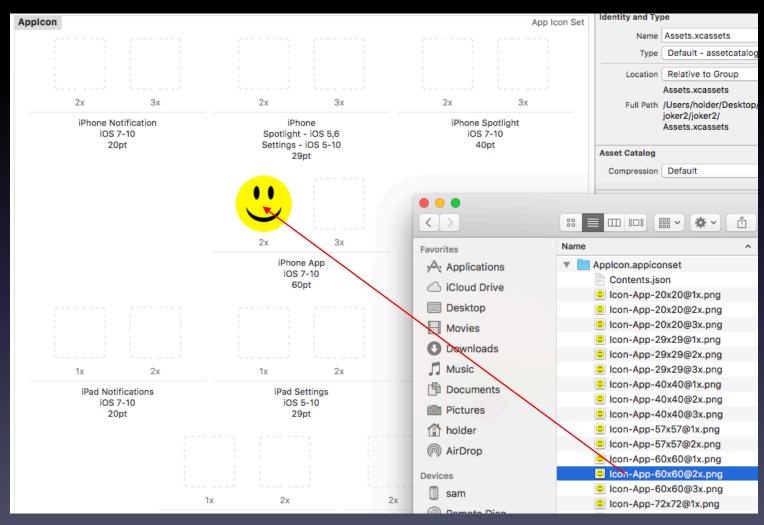






- Create main high-resolution icon
- Use app icon service to generate different resolutions
 - E.g., <u>www.makeappicon.com</u>
- Drag and drop into Applcon assets

Name	Date Modified	Size	Kind
▼ ■ Applcon.appiconset	Today, 10:41 AM		Folder
Contents.json	Nov 16, 2016, 9:13 AM	4 KB	Plain Text Document
Icon-App-20x20@1x.png	Jan 30, 2017, 5:17 PM	680 bytes	PNG image
Icon-App-20x20@2x.png	Jan 30, 2017, 5:17 PM	2 KB	PNG image
Icon-App-20x20@3x.png	Jan 30, 2017, 5:17 PM	2 KB	PNG image
Icon-App-29x29@1x.png	Jan 30, 2017, 5:17 PM	1 KB	PNG image
Icon-App-29x29@2x.png	Jan 30, 2017, 5:17 PM	2 KB	PNG image
Icon-App-29x29@3x.png	Jan 30, 2017, 5:17 PM	4 KB	PNG image
Icon-App-40x40@1x.png	Jan 30, 2017, 5:17 PM	2 KB	PNG image
Icon-App-40x40@2x.png	Jan 30, 2017, 5:17 PM	4 KB	PNG image
Icon-App-40x40@3x.png	Jan 30, 2017, 5:17 PM	6 KB	PNG image
Icon-App-57x57@1x.png	Jan 30, 2017, 5:17 PM	2 KB	PNG image
Icon-App-57x57@2x.png	Jan 30, 2017, 5:17 PM	6 KB	PNG image
Icon-App-60x60@1x.png	Jan 30, 2017, 5:17 PM	2 KB	PNG image
Icon-App-60x60@2x.png	Jan 30, 2017, 5:17 PM	6 KB	PNG image
Icon-App-60x60@3x.png	Jan 30, 2017, 5:17 PM	10 KB	PNG image
Icon-App-72x72@1x.png	Jan 30, 2017, 5:17 PM	3 KB	PNG image
Icon-App-72x72@2x.png	Jan 30, 2017, 5:17 PM	8 KB	PNG image
Icon-App-76x76@1x.png	Jan 30, 2017, 5:17 PM	3 KB	PNG image
Icon-App-76x76@2x.png	Jan 30, 2017, 5:17 PM	8 KB	PNG image
Icon-App-76x76@3x.png	Jan 30, 2017, 5:17 PM	13 KB	PNG image
Icon-App-83.5x83.5@2x.png	Jan 30, 2017, 5:17 PM	9 KB	PNG image
Icon-Small-50x50@1x.png	Jan 30, 2017, 5:17 PM	2 KB	PNG image
Icon-Small-50x50@2x.png	Jan 30, 2017, 5:17 PM	5 KB	PNG image
iTunesArtwork@1x.png	Jan 30, 2017, 5:17 PM	31 KB	PNG image
iTunesArtwork@2x.png	Jan 30, 2017, 5:17 PM	92 KB	PNG image
iTunesArtwork@3x.png	Jan 30, 2017, 5:17 PM	172 KB	PNG image
README.md	Apr 29, 2016, 12:18 PM	1 KB	Markdown Document



Package Management with CocoaPods

Package Management with CocoaPods

- https://cocoapods.org
- MacOS installation (using Ruby)
 - sudo gem install cocoapods
- Create Podfile in top-level app directory
 - pod init
- Add pods to Podfile
- Install dependencies
 - pod install

Podfile Example: SQLite.swift

```
# Podfile

target 'SQLiteDemo1' do
   use_frameworks!

  pod 'SQLite.swift', '~> 0.11.2'
end
```

```
> pod install
...
[!] Please close any current Xcode sessions and use
'SQLiteDemol.xcworkspace' for this project from now on.
```

CocoaPods

Usually requires an import

```
SQLiteDemo1 ) iPhone 7 Plus
                                                                                  Running SQLiteDemo1 on iPhone 7 Plus
                                         SQLiteDemo1 > SQLiteDemo1 > ViewController.swift > C ViewController
                    //

▼ SQLiteDemo1

                                       ViewController.swift
     SQLiteDemo1
                                       SQLiteDemo1
     Products
     Pods
                                       Created by Larry Holder on 3/28/17.
                                       Copyright @ 2017 Washington State University. All rights reserved.
    Frameworks
                                   //
Pods
                                   import UIKit
                                   import SQLite
                                   class ViewController: UIViewController {
                                       var db: Connection!
                                       var playersTable: Table!
                                       var nameExp: Expression<String>!
                                       var healthExp: Expression<Int>!
```

Other Package Management Tools

- Carthage
 - https://github.com/Carthage/Carthage
 - Similar to CocoaPods, but decentralized
- Swift Package Manager
 - https://swift.org/package-manager/
 - Doesn't work with iOS (yet)