

INIAD CS Essentials

# 1-1: Let's Get Introduced to Python

**Python is a Programming Language**

# Brief Review

# Brief Review

- Input the following strings from your laptop keyboard, considering the differences of half- and full-width characters, and it include whitespaces, etc.
  - INIAD (Networking for Innovation and Design)
  - Akabane-dai, Kita-ku, Tokyo 1-17-11
  - <https://www.iniad.org/>

# 1. What is programming?

Means of making the computer process information the way you want, for example, for doing number crunching, string manipulation, displaying graphics, playing sound, etc.

# Roles of computers and programming

- Our society depends on computers on a day-to-day basis
  - Numerous consumer electronics
    - Smartphones and PCs.
    - Home electronics (Air conditioners, microwave, TV, etc.)
  - Various public services
    - Economic activity (e-commerce), Political activities (e-government), etc.
    - Weather forecast, traffic signals, electronic displays at stations, etc.
- Programming = making such activities
  - Using the computer is just like eating served food
  - Programming is like cooking your own food

# Programming is very important

## ● A computer is a tool for labor saving

### ■ Programming can automate various things

- For example, by programming a mechanized farm, it is cheaper, more efficient, and more delicious and nutritious crops are achieved without manpower.

### ■ In modern society, programming is important not only for computer experts, but also for people from other industries



Strawberry Farm Using ICT technology(\* 1)



Farmnote 2.0 Management of the Ranch by(\* 2)

Source

(\* 1) [https://www.tohoku-epco.co.jp/fukyu/report/contents/f45\\_ichigo/index.html](https://www.tohoku-epco.co.jp/fukyu/report/contents/f45_ichigo/index.html)

(\* 2) <https://farmnote.jp/press-release/20150413.html>

# Program = Recipe to Computers

- Programming = Teaching computer how to do any task
- Like a recipe for a cook who does not know how to cook
  - Depending on the recipe you will get hamburger, sushi, and so on
- You can get whatever you want by changing the recipe
  - This universality is the essential feature of computers (more precisely referred to as **von Neumann Computer**)]
  - Program (Software) = Recipe for the computer



Recipe



I work as told  
in the recipe!



# Programming language “Python”

- Python programming language is easy to learn with high level versatility and clean grammar. Used in cutting-edge technologies like AI. Definitely worth learning!
- Study Python and make the computer work as you want

```
def add5(x):
    return x+5

def dotwrite(ast):
    nodename = getNodeName()
    label=symbol.sym_name.get(int(ast[0]),ast[0])
    print '    %s [label="%s" % (nodename, label),
    if isinstance(ast[1], str):
        if ast[1].strip():
            print '= %s';' % ast[1]
        else:
            print '['
    else:
        print '];'
        children = []
        for n, child in enumerate(ast[1:]):
            children.append(dotwrite(child))
        print ', ' % ast[0] -> {' % nodename
        for n, child in enumerate(children):
            print '%s' % child,
```

Source: Wikipedia

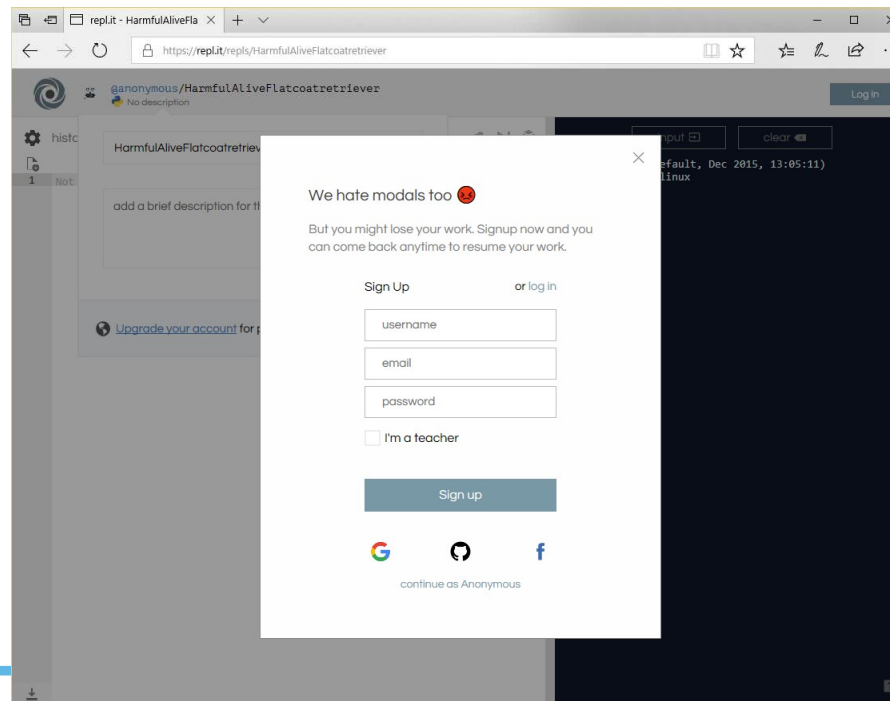


## 2. Let's interact with Python

Before writing “actual” programs, we will learn how to use Python for simple interactions with computers

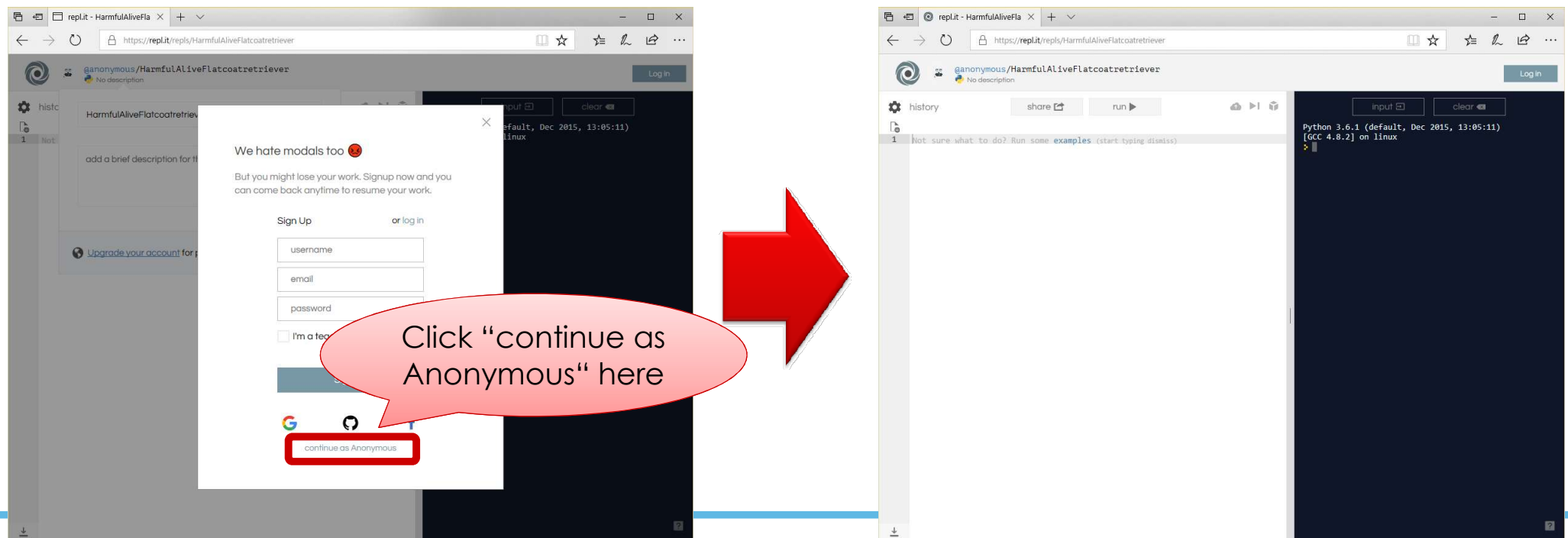
# Let's run Python in your browser

- Let's open <https://repl.it/languages/python3>
  - Click the above link to open Python in a browser
- The following screen should come out



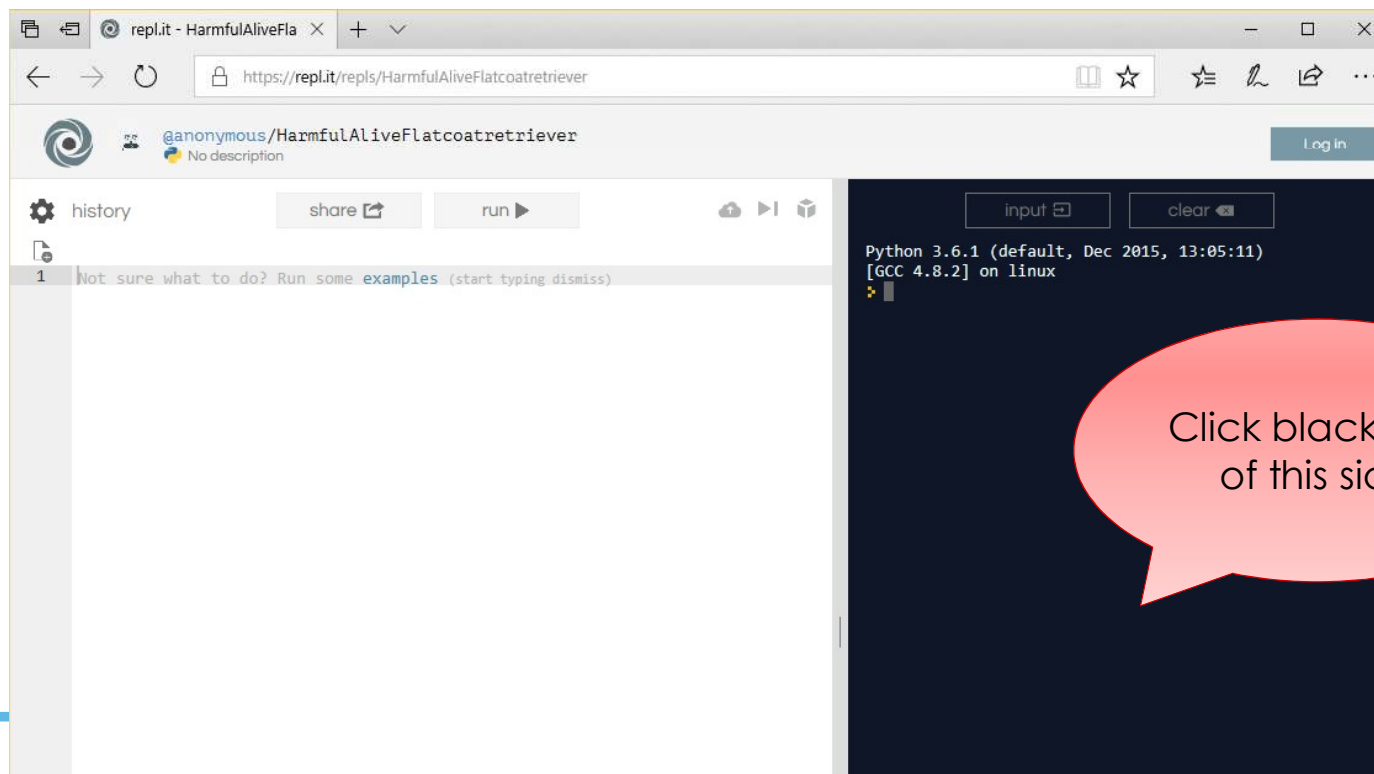
# Closing the dialog box (which came to the front)

- Click “continue as Anonymous”
- Then you can close the “dialog box” that has come out to the front



# Move input focus to black part on the right

- Click black part on the right, to input programs from your keyboard



For a while, we only use the right side only

- You see something like below on the right side, right?

```
Python 3.6.1 (default, Dec 2015, 13:05:11)
[GCC 4.8.2] on linux
>
```

- `>` Indicates that the computer is waiting for your instructions
- Let's input `1 + 2` in the Python language
  - From here, red string indicates your input
  - You can include whitespace between numbers and plus(+) signs, but it's not mandatory to put it here
  - If it is absolutely necessary, we denote that as `1_2`

# Result

- The answer from the computer is `3`
  - You instructed to your computer `1 + 2`
  - Then, the answer `3` is returned.
- Following the answer, you get new `>`
  - The computer that answered to you is waiting for the next instruction

```
Python 3.6.1 (default, Dec 2015, 13:05:11)
[GCC 4.8.2] on linux
> 1 + 2
=> 3
> █
```

## Try more inputs

- Continue inputting more instructions after  $>$  .

■  $> 2 + 3$

■  $> 4 + 5$

■  $> 6 - 7$

■  $> 8 + 9 + 10$

■  $> 11 + 12 - 13$

- Did you get the answer you expected?

# Operators

- 「+」 means addition, 「-」 means subtraction

■ > 2 + 3  
5

■ > 2 - 3  
-1

- 「\*」 (asterisk) means multiplication, and 「/」 (Slash) means division

■ > 2 \* 3  
6

■ > 2 / 3  
0.6666666666666666

- Such symbols used for calculation are called **operator(s)**



# Operators

- 「//」 (two slashes) means integer division, 「%」 means its remainder

■ > 5 // 3  
1

■ > 5 % 3  
2

- 「()」 (parentheses) can be used to change calculation order

■ > (1 + 2) \* 3  
9

■ > 1 + (2 \* 3)  
7

- Brackets and braces are not used; when you write a complex expression, you can nest parentheses

■ > 1 + ((2 + 3) \* 4 - 5)

# No problems if you made mistakes

- Even if you made mistakes, your computer will tell you so

- Even if you inputted something like below...

- ```
> Asdmaismdiasrasa9rtortf,,:G,; a
File "<stdin>", line 1
    Asdmaismdiasrasa9rtortf,,:G,; a
                                ^
```

SyntaxError: Invalid syntax

Not following the  
grammar of Python  
language

- The computer does not break easily!
  - In order to improve your computer skills, you should try what you think as much as possible without fearing of making mistakes
  - On computers, you can repeat the trial and error many times and modifying programs again and again

# Assignment 1-1-1

# Assignment 1-1-1: Calculate in Python

- Input the following instructions and submit the answers you got

```
■ > 3.000000000000
```

```
■ > 5.1 * 3.4
```

```
■ > 52.1 / 3
```

```
■ > 115 % 3
```

```
■ > 1 + 2 * 3.2
```

```
■ > (1.1 + 2.2) * 3.3
```

```
■ > 1 + ((2 + 3.4) * 5.6 - 7)
```

```
■ > 123 / 0
```

- Please explain whether the result was as expected or not, and why

# 3. Understanding Character Strings

The computer can handle both numbers and characters

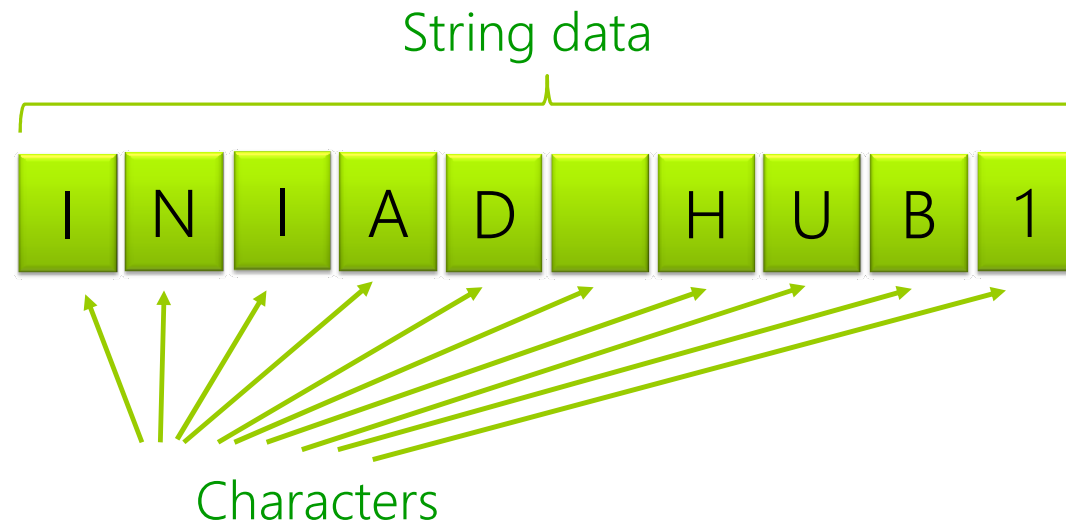
# Do computers deal with numerical data only?

- We deal with not only numbers, but also images, videos, sounds, etc.
- Sequence of characters, called “string”, is one of the most important kinds of data
  - Apparently, searching for words in a sentence is not naturally achieved as a single number



# What is string?

- Data created by arranging letters or characters



# Let's input a string

- To differentiate strings from other parts, strings need to be enclosed within quotes symbols (「"」 or 「'」)

- Using 「"」 and 「'」 results in the same meaning
- If you just type in the string, the string will be returned as it is
- The outputted string from the computer is also enclosed with 「'」

■ > '情報連携学部'

■ > "INIAD"

■ > '3.14159'

■ > "1 + (2 + 3)"

'1 + (2 + 3)'

Note that the result is  
not "6"!



# Calculation of strings

- String + String]results in the concatenation of strings

```
>>> "abc" + "123"
'abc123'
```

```
>>> "123" + "45"
'12345'
```

「Note that the result  
is not "168"!

- String \* Integer]or Integer \* String]results in repetition of the same string the given number of times

```
>>> "iniad" * 3
'iniadiniadiad'
```

```
>>> 5 * "iniad"
'iniadiniadiadiniadiad'
```

- For strings, operators 「-」, 「/」, 「//」, 「%」 are not available

# Assignment 1-1-2

## Assignment 1-1-2: Calculate the strings in Python

- Input the following instructions and submit the answers you got

■ > '情報連携学部'

■ > 'iniad'

■ > 'abc' + "ef" + 'ghi'

■ > ('123' + '45') \* 3

■ > '123' \* 3 + '45' \* 2 + '678'

Try if possible!

- Please explain whether the result was as expected or not, and why

# 4. Understanding data types and values

Things may look similar, but they are NOT!

Distinguish clearly, even if they may look similar

- Understand the differences of 123 and '123', even if they may look quite similar

■  $123 + 45$   
168

■  $'123' + '45'$   
'12345'

- What is the difference?

■ 123 is a number, but '123' is a string

■ As a result, the meaning of addition(+) is totally different

## By the way

- As strings and numbers are different, so you cannot add them together

```
■ > '123' + 45
```

```
...
```

```
TypeError: Can't convert 'int' object to str  
implicitly
```

- This is like summing the weight and length of something; you cannot get the answer

# What is a data type (or type)?

- Categories of data, like number or string, is called data type (or simply types)
- We have so far seen data from three types
  - int type : Integers (Example: 10, 123, -30)
  - float type : Floating point numbers (Example: 2.5, 16.1, -89.1)
  - str type : Strings (Example: "hello", 'INIAD', "情報連携")

# Value and type determine calculation

- Different types results in different operators available

```
■ > 123 - 45
    78
```

```
■ > '123' - '45'
```

```
...
TypeError: unsupported operand type(s) for -: 'str' and 'str'
```

- The same operator works differently depending on types

```
■ > 123 + 45
```

```
■ > '123' + '45'
```

- If values of wrong types are given, calculation results in an error

```
■ > '123' * 3
    '123123123'
```

```
■ > '123' * '3'
```

```
TypeError: can't multiply sequence by non-int of type 'str'
```



# Type conversion

- You can convert data to those of other types, by enclosing them using `int( )`, `float ( )`, `str( )`

```
■ > int("123")  
123
```

```
■ > float("123.4") + 5.6  
129.0
```

# When you want to check the type

- You can get type information of data by enclosing them using `type( )`

```
■ > type(12.3)  
    <class 'float'>
```

```
■ > type("12.3")  
    <class 'str'>
```

# Assignment 1-1-3

## Assignment 1-1-3: Fixing type errors

- Modify the following calculations so that they would not result in errors

```
■ > 123 + '45'
```

```
■ > "2" * "3"
```

- Explain why the following calculation results in an error, and correct using `int( )`, `float( )`, and `str( )`

```
■ > "iniad" * 3.0
```

# Important keywords

# Important Keywords

- コンピュータ (computer)
- ヴォン・ノイマン型コンピュータ (von Neumann-architecture computer)
- プログラム (program)
- プログラミング言語 (programming language)
- Python
- 演算子 (operator)
- 文字列 (string)
- 型 (type)
- int型 (int type) float型 (float type) str型 (str type)
- 型変換 (type conversion)