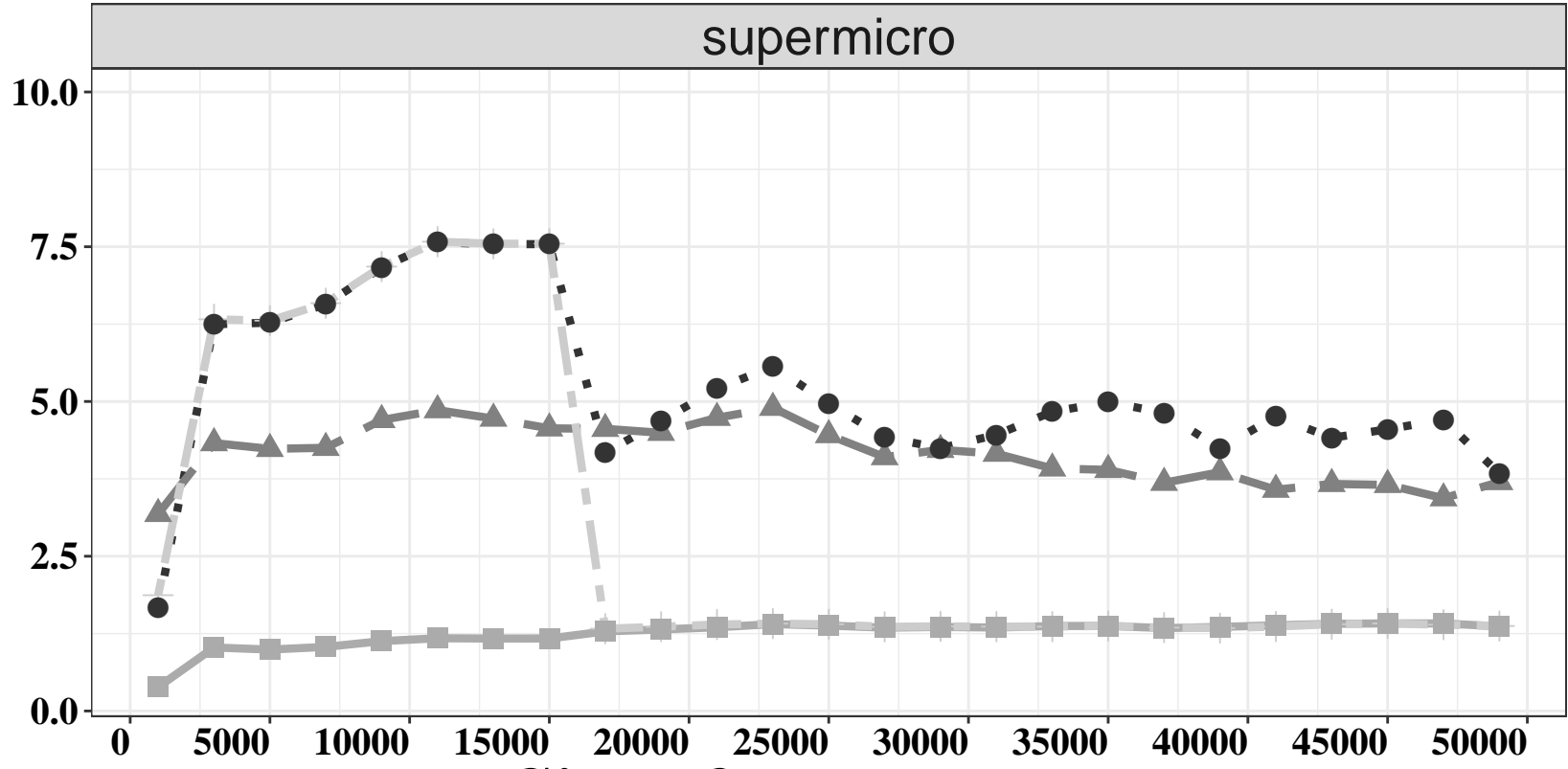
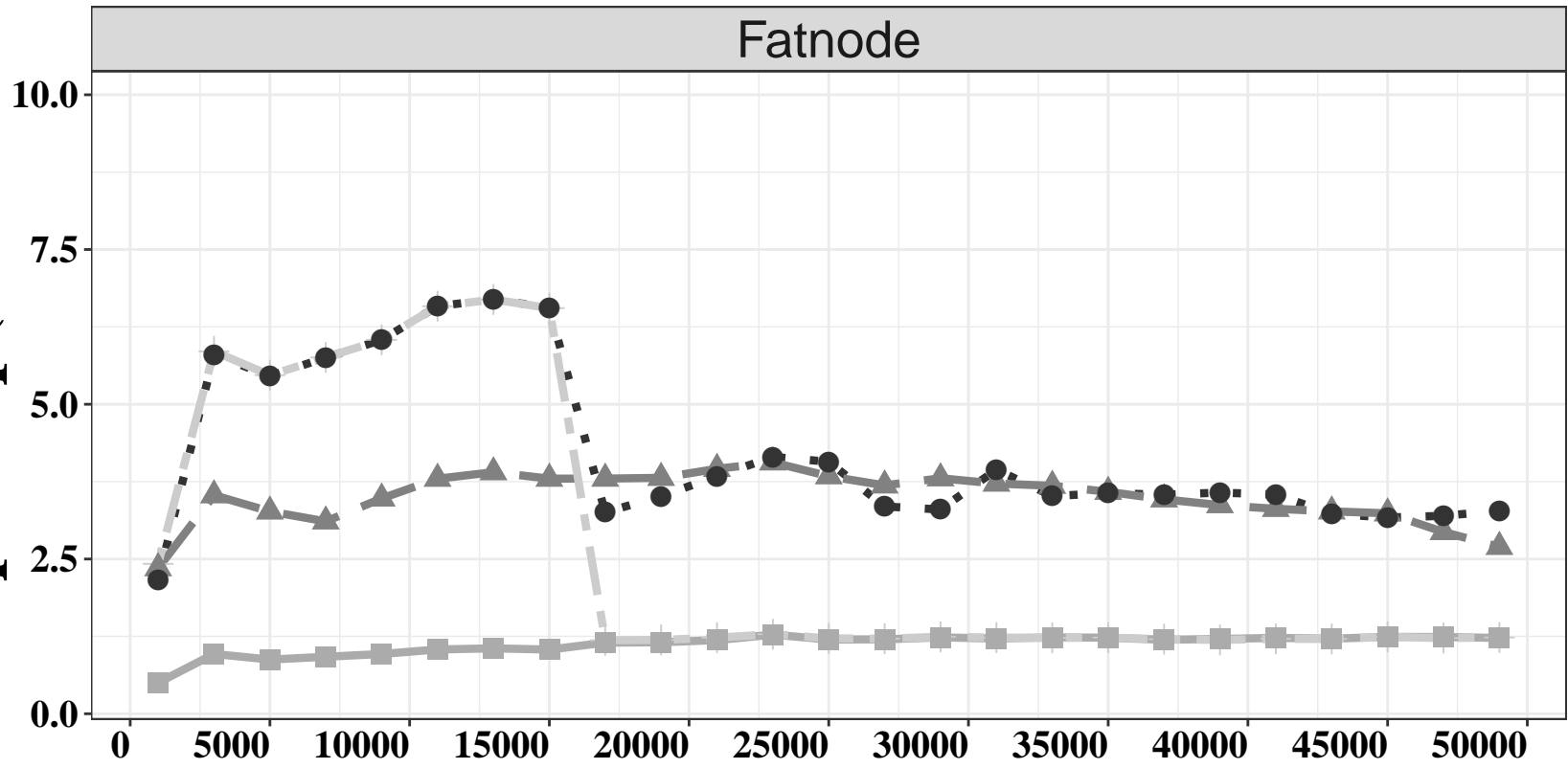
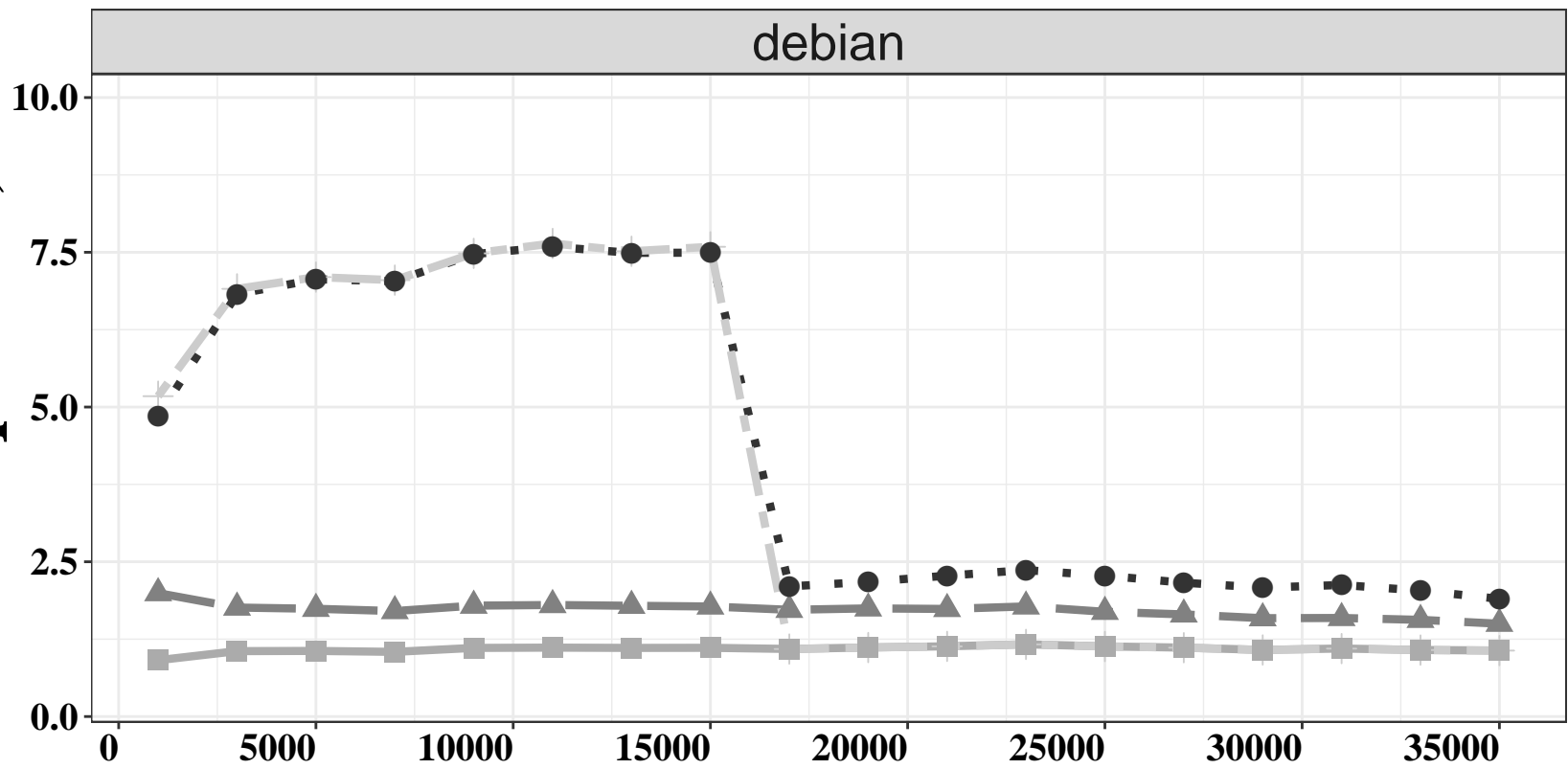
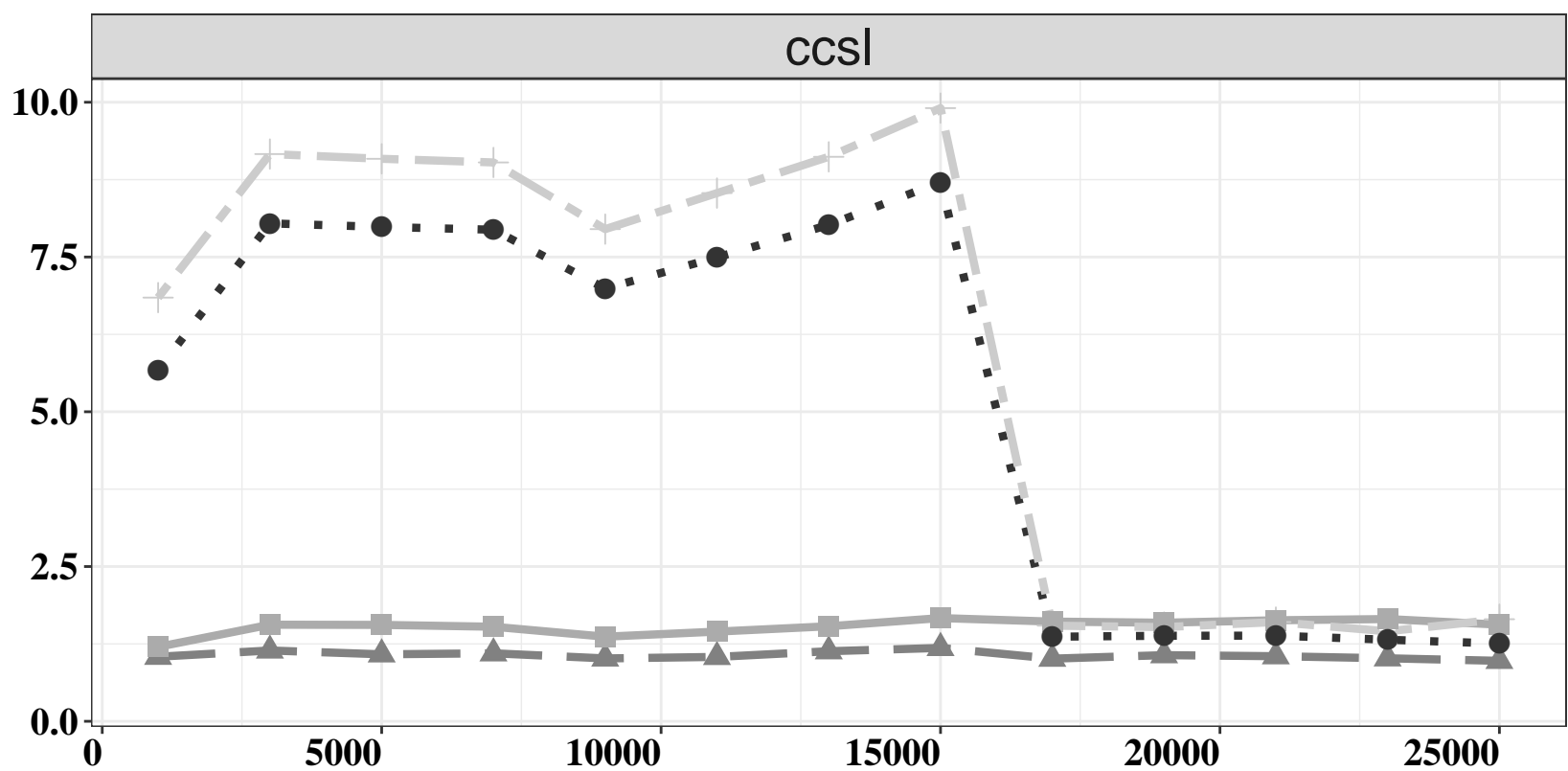


Speedup(baseline = CPU-Sequential)



• • DARTS-DAWL —▲• DARTS-CPU —■— DARTS-GPU - + GPU-only