a) Crowd Management

2.a.1 🧳 **User's Chosen Places to Travel**
The user selects multiple destinations from the available tourist spots.

Location A limit 100

Filled 95

2.a.1.1 📍 **Location A (limit 100, filled 95)**
Location A currently has a visitor capacity limit of 100, with 95 spots already filled.

Location B limit 100

Filled 90

2.a.1.2 📍 **Location B (limit 100, filled 90)**
Location B also has a capacity of 100 but only 90 spots are filled.

2.a.2 ✅ **Next Suggested Location**
Since Location B has fewer people than Location A, the system suggests Location B as the next place to visit for better crowd distribution and visitor experience.

START

2.a 🔵 **Start Button**
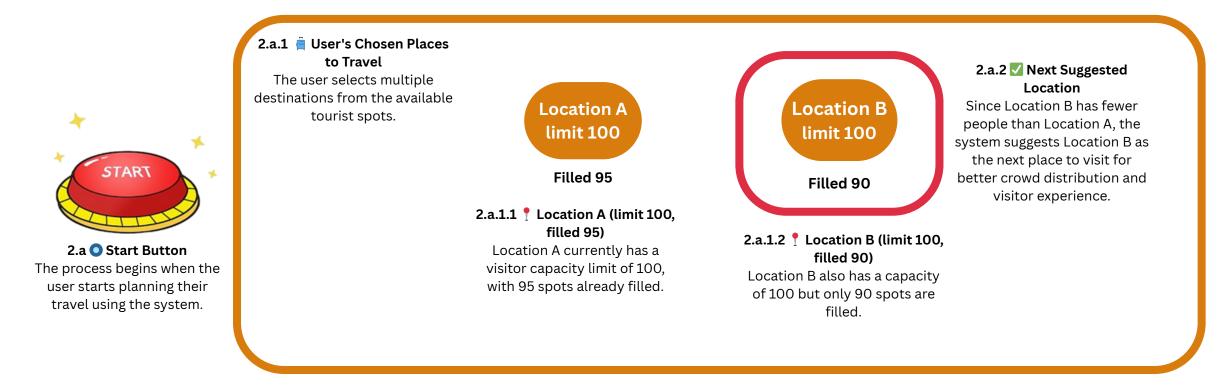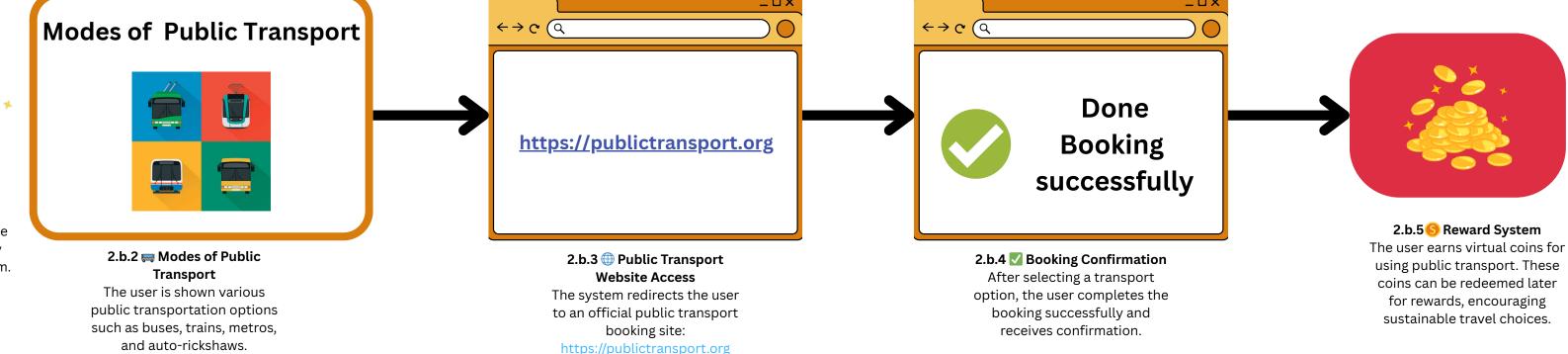The process begins when the user starts planning their travel using the system.

b) Traffic Management

START

2.b.1 🔵 **Start Button**
The process starts when the user initiates their journey planning through the system.

Modes of Public Transport

2.b.2 🚌 **Modes of Public Transport**
The user is shown various public transportation options such as buses, trains, metros, and auto-rickshaws.

https://publictransport.org

2.b.3 🌐 **Public Transport Website Access**
The system redirects the user to an official public transport booking site:
https://publictransport.org

Done Booking successfully

2.b.4 ✅ **Booking Confirmation**
After selecting a transport option, the user completes the booking successfully and receives confirmation.

2.b.5 🪙 **Reward System**
The user earns virtual coins for using public transport. These coins can be redeemed later for rewards, encouraging sustainable travel choices.