

Google Map
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<http://about.me/hothero>

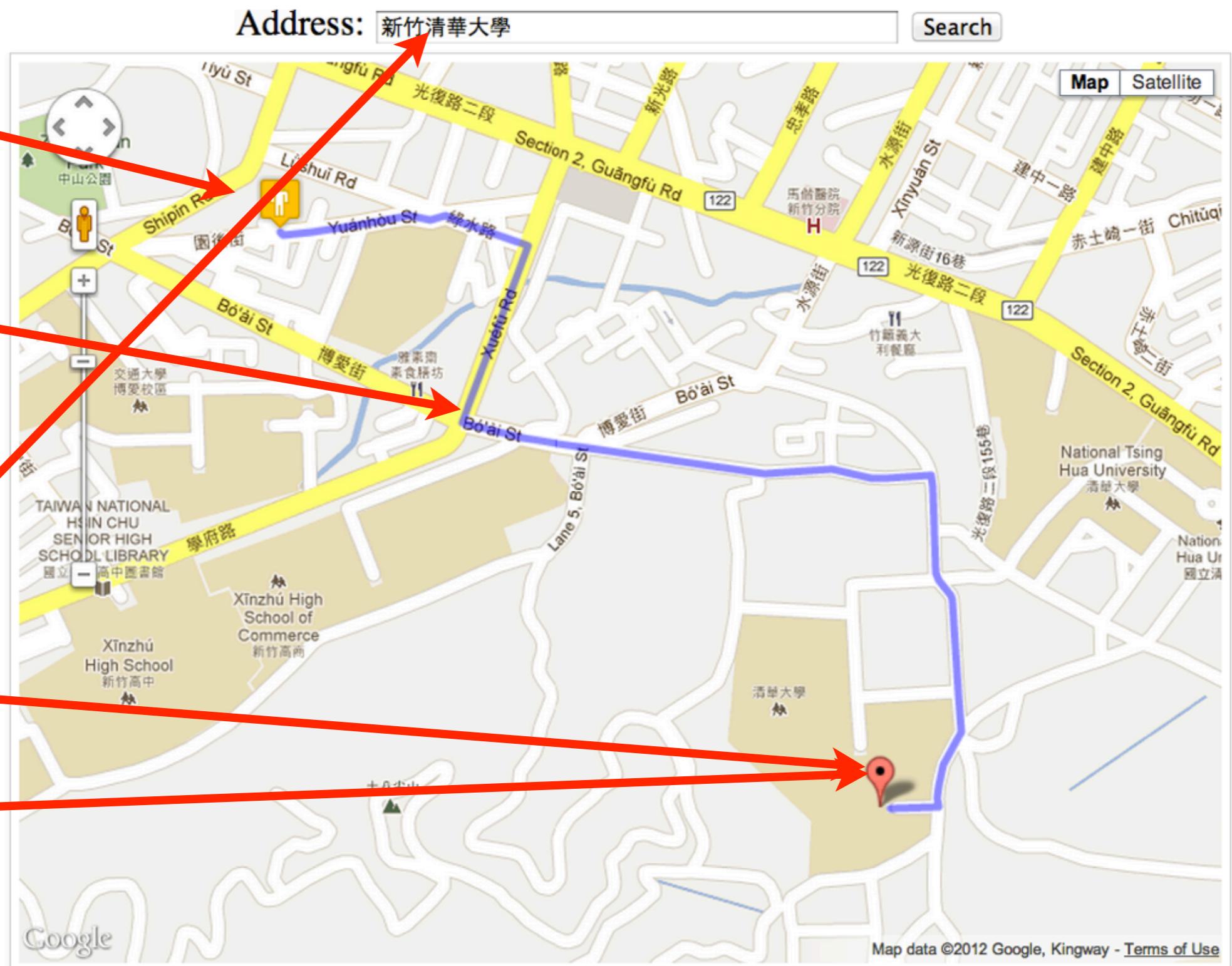
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Outline

- Google Map
 - Closure
 - Functional programming
 - Assignment
 - Related applications demo
- Javascript Encoder & Packer

Google Map v3

- Client
 - Location
 - Direction
 - GeoCode
 - Marker
 - Event



Getting Started

CSS(Optional)

```
html, body, #map_canvas {  
    margin: 0;  
    padding: 0;  
    height: 100%;  
}
```

include external javascript

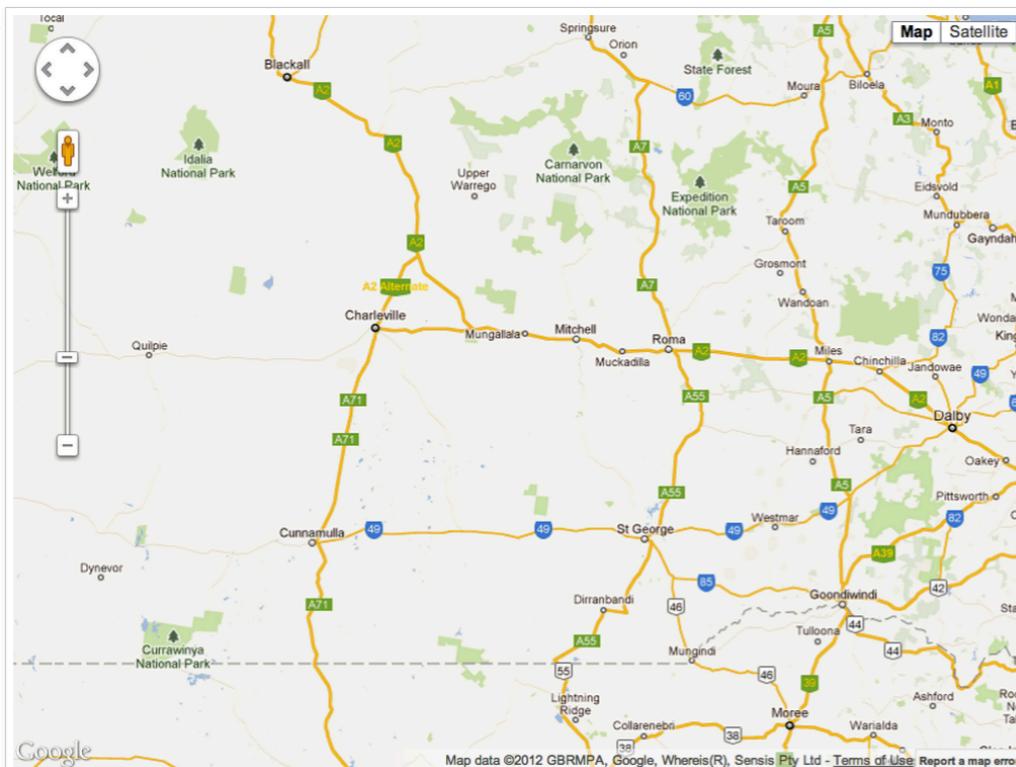
```
<script type="text/javascript"  
       src="http://maps.googleapis.com/maps/api/js?sensor=false"></script>
```

```
function initialize() {  
    var myOptions = {  
        center: new google.maps.LatLng(-34.397, 150.644),  
        zoom: 8,  
        mapTypeId: google.maps.MapTypeId.ROADMAP  
    };  
    var map = new google.maps.Map(document.getElementById("map_canvas"),  
        myOptions);
```

google.maps.LatLng

- `latLng = new google.maps.LatLng(latitude, longitude); // initialization`
- Some methods
 - `equals(other:LatLng) // comparison function`
 - `lat()`
 - `lng()`
 - `toString(): "(-34.397, 150.644)"`
 - `toUrlValue(precision?:number): "-34.397,150.644"`
- Demo: <http://goo.gl/iE7YY>

MapType



Client Location

- Add another external javascript library or use another sample from “Code Samples”

- `src="http://www.google.com/jsapi"`

- Get client location from google.loader and center map to there.

```
client = new google.maps.LatLng(google.loader.ClientLocation.latitude, google.loader.ClientLocation.longitude);
map.panTo(client);
map.setZoom(15);
```

- Demo: <http://goo.gl/NIVU>

google.maps.Marker

```
var userMarker = new google.maps.Marker({  
    map: map,  
    position: client,  
    icon: "images/male.png"  
});
```

MarkerOptions
wrapped by braces {}

○ Some properties

- animation
- icon
- map
- position
- title
- zIndex

○ Demo: <http://goo.gl/3PRpQ>

Event

```
google.maps.event.addListener(map, 'click', function(e) {  
    userMarker.setPosition(e.latLng); // by closure  
});
```

○ Concept:

- Closure
- Functional Programming

○ Sample: place a marker on client location

- [http://mirlab.org/users/ronald.hsu/
web_course_demo/clientMarker.html](http://mirlab.org/users/ronald.hsu/web_course_demo/clientMarker.html)

JS Advanced Concept

○ Closure

- Wikipedia: In computer science, a closure (also lexical closure or function closure) is a function together **with a referencing environment for the non-local variables of that function**. [1] A closure allows a function to access variables outside its immediate lexical scope.
- More: <http://caterpillar.onlyfun.net/Gossip/JavaScript/Closure.html>

○ Functional Programming

- Extended Reading: <http://www.slideshare.net/ihower/fp-osdc2012v2>

Closure & Functional Programming

```
var x = 1;  
function say() { alert(x); }  
x = 3;  
say();
```

```
function makeFunc(c) {  
    var x = c;  
    return function() { alert(x); }  
}  
x = 3;  
var say1 = makeFunc(1);  
say1();  
var say2 = makeFunc(2);  
say2();
```

○ <http://jsfiddle.net> \ <http://jsbin.com/>

Closure & Functional Programming

```
var x = 1;  
function say() { alert(x); }  
x = 3;  
say();
```

Call by
reference

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function makeFunc(c) {  
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○ <http://jsfiddle.net> \ <http://jsbin.com/>

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Closure

Functional
Programming
& Anonymous
Function

○ <http://jsfiddle.net> \ <http://jsbin.com/>

Functional Programming(Cont.)

```
function pyth(x,y) {  
    return sqrt(x*x+y*y);  
}
```

```
function sqrt(x) {  
    return x*x;  
}
```

```
function alertFunc(f) {  
    alert(f);  
}  
alertFunc(pyth(2,3));
```

```
function multiplier(x, y){  
    return x*y;  
}
```

```
alert(multiplier(2, 3));  
m = multiplier;  
alert(m(2, 3));
```

Functional Programming(Cont.)

```
function pyth(x,y) {  
    return sqrt(x*x+y*y);  
}
```

```
function sqrt(x) {  
    return x*x;  
}
```

```
function alertFunc(f) {  
    alert(f);  
}  
alertFunc(pyth(2,3));
```

```
function multiplier(x, y){  
    return x*y;  
}
```

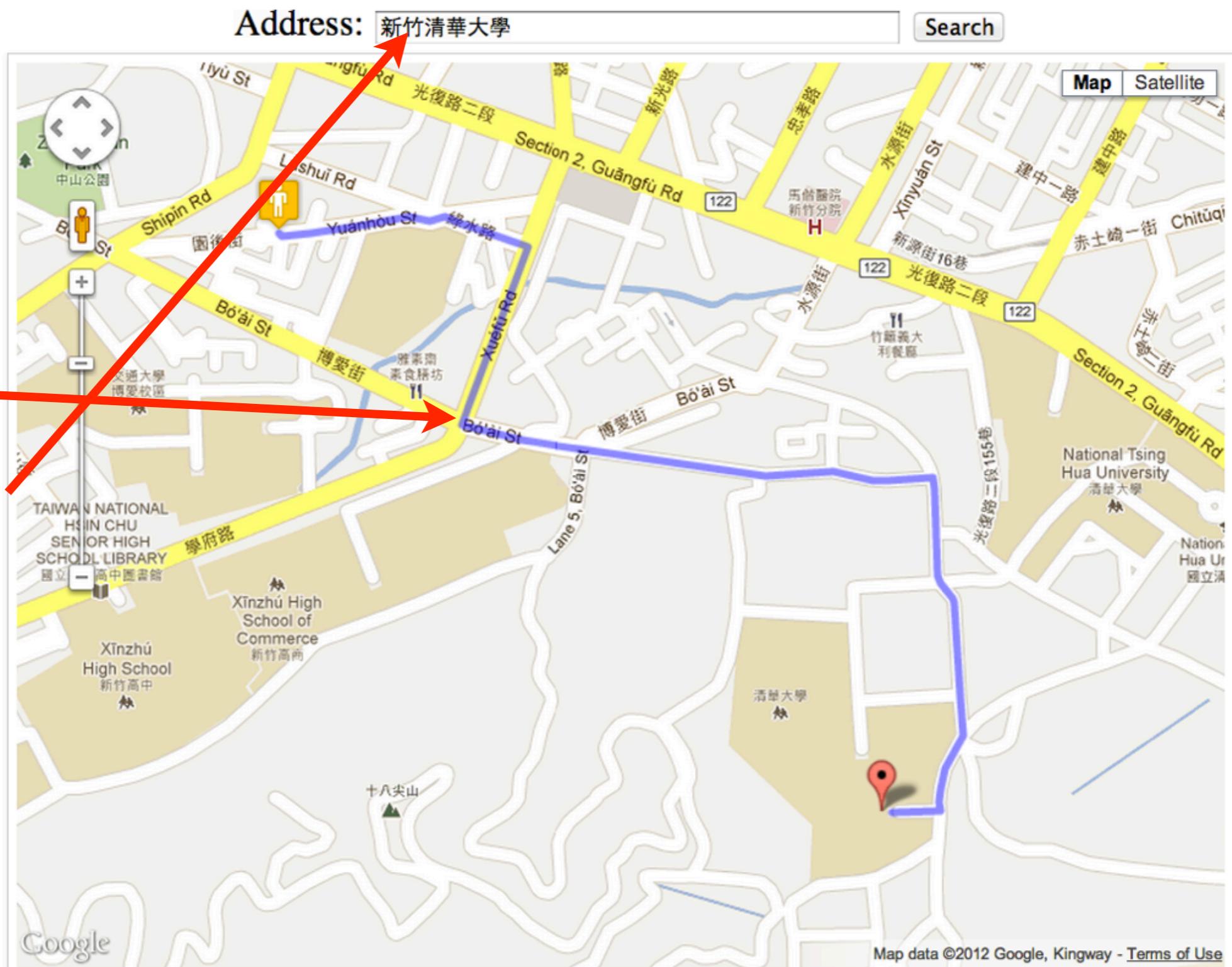
```
alert(multiplier(2, 3));  
m = multiplier;  
alert(m(2, 3));
```

Call by function

Rename
this function

Google Map v3(Cont.)

- Directions
- GeoCoder



DOMListener & GeoCoder

○ My version:

```
/* === for searching address feature by closure === */
var geocoder = new google.maps.Geocoder();
var address_field = document.getElementById("address_txt");
google.maps.event.addListener(document.getElementById("search_btn"), 'click', function(){
  var address = address_field.value;

  if (geocoder) {
    geocoder.geocode({'address':address, 'language':'tw'}, function(results, status){
      if (status == google.maps.GeocoderStatus.OK) {
        map.panTo(results[0].geometry.location);
        //placeMarker(results[0].geometry.location, results[0].address_components[0].long_name,
        //].formatted_address, 0);
      } else {
        alert("Geocode was not successful for the following reason: " + status);
      }
    });
  }
});
```

○ Demo: <http://goo.gl/v8AtJ>

Direction / Route

```
function calcRoute(start, end) {  
    /*var start = document.getElementById("start").value;  
    var end = document.getElementById("end").value;*/  
    var request = {  
        origin:start,  
        destination:end,  
        travelMode: google.maps.TravelMode.DRIVING  
    };  
    directionsService.route(request, function(result, status) {  
        if (status == google.maps.DirectionsStatus.OK) {  
            directionsDisplay.setDirections(result);  
        }  
    });  
}
```

BICYCLING, WALKING

For showing (or polyline)

- Demo: <http://goo.gl/zfvkk>

MarkerCluster

```
var markers = [];// for marker cluster

for (var index in ipeen_hsinchu)
{
    var shop = ipeen_hsinchu[index];
    /*alert(shop["lat"] + ", " + shop["lng"]);
    break;*/
    var marker = placeShopRoute(userMarker, shop, map);
    markers.push(marker);
}

/* setting marker cluster */
markerClusterer = new MarkerClusterer(map, markers);
```

- Demo: <http://goo.gl/8iWs>

Reference Usage (Other parts of GMap)

- <https://developers.google.com/maps/>
- Developer's Guide
 - Services
 - Libraries
- API Reference
- Code Samples & More Resources(Advanced)
- Another alternative: an open source project
“OpenStreetMap”

Dictionary / Hash Table

1

```
var ipeen_hsinchu = {};  
ipeen_hsinchu[0] = {};  
ipeen_hsinchu[0]["name"] = "均鎌糕餅公司";  
ipeen_hsinchu[0]["address"] = "新竹縣竹北市文平路302號";
```

2

```
var a = {};  
a[0] = {"name": "test",  
"number": 3};  
alert(a[0].number);
```

Demo

- Sample
- Customize Google Map Layer
 - <https://github.com/hothero/Customize-Google-Map-Layer>
- Spotmap
 - <http://hothero.org/SpotMap/map.html>
- Anyweather
 - <http://anyweather.hothero.org/>

Javascript encoder & packer

- <http://dean.edwards.name/packer/> ↴ <http://javascriptcompressor.com/>
 - Practically
- <http://utf-8.jp/public/aaencode.html>
 - For fun
- More: <http://goo.gl/fvDBI>
- Keyword: Obfuscator, obfuscation, compiler, encoder, ... etc.

Thanks for your listening

○Q & A